

Lecture #1

```
1 // Class Challenge!
2
3 class Cylinder {
4     private:
5         int radius;
6         int height;
7
8     void init(int r, int h) {
9         radius = r;
10        height = h;
11    }
12
13    public:
14    double getVolume() const {
15        const double pi = 3.1415;
16        double vol = pi * radius * radius * height;
17        return vol;
18    }
19 };
20
21 int main() {
22     Cylinder c;
23     c.init(10, 10);
24     cout << c.getVolume();
25 }
```