



# Angular Training



## Session -15



# Outlines

Decorator

Angular Component

Template VS templateUrl

Nested Components

Styling Components

Databinding

# Decorators

- Decorators are a way to decorate members of a class, or a class itself, with extra functionality.
- When you apply a decorator to a class or a class member, you are actually calling a function that is going to receive details of what is being decorated, and the decorator implementation will then be able to transform the code dynamically, adding extra functionality, and reducing boilerplate code.
- They are a way to have metaprogramming in TypeScript, which is a programming technique that enables the programmer to create code that uses other code from the application itself as data.

# Enabling Decorators Support in TypeScript

Currently, decorators are still an experimental feature in TypeScript, and as such, it must be enabled first.

## TypeScript Compiler CLI

```
tsc --experimentalDecorators
```

## tsconfig.json

```
{  
  "compilerOptions": {  
    "experimentalDecorators": true  
  }  
}
```

## Using Decorator Syntax

- A decorator is a function that is called with a specific set of parameters. These parameters are automatically populated by the JavaScript runtime and contain information about the class, method, or property to which the decorator has been applied.
- The number of parameters, and their types, determine where a decorator can be applied.
- To illustrate this syntax, let's define a class decorator as follows:

```
function simpleDecorator(constructor: Function) {  
  console.log('simpleDecorator called');  
}
```

This function, due to the parameters that it defines, can be used as a class decorator function and can be applied to a class definition as follows:

```
@simpleDecorator
class ClassWithSimpleDecorator {

}
let instance_1 = new ClassWithSimpleDecorator();
let instance_2 = new ClassWithSimpleDecorator();
console.log(`instance_1 : ${JSON.stringify(instance_1)}`);
console.log(`instance_2 : ${JSON.stringify(instance_2)}`);
```

**OUTPUT :**

```
simpleDecorator called
instance_1 : {}
instance_2 : {}
```

- ✓ We apply a decorator using the “at” symbol (@), followed by the name of the decorator function.
- ✓ **Note:** Decorators are only invoked once when a class is defined.

## Multiple decorators

Multiple decorators can be applied one after another on the same target.

```
function secondDecorator(constructor: Function) {  
  console.log(`secondDecorator called`);  
}
```

```
@simpleDecorator  
@secondDecorator  
class ClassWithMultipleDecorators {  
}
```

Note: Decorators are called in the reverse order of their appearance within our code.

# Types of Decorators

- Decorators are functions that are invoked by the JavaScript runtime when a class is defined.
- Depending on what type of decorator is used, these decorator functions will be invoked with different arguments.

## ✓ **Class decorators:**

These are decorators that can be applied to a class definition.

## ✓ **Property decorators:**

These are decorators that can be applied to a property within a class.

## ✓ **Method decorators:**

These are decorators that can be applied to a method on a class.

## ✓ **Parameter decorators:**

These are decorators that can be applied to a parameter of a method within a class.



## Example :

*// Define a function called classDecorator which takes a constructor function as input*

```
function classDecorator(  
  constructor: Function  
) {}
```

*// Define a function called propertyDecorator which takes an object and a string property key as input*

```
function propertyDecorator(  
  target: any,  
  propertyKey: string  
) {}
```

## Example :

*// Define a function called **methodDecorator** which takes an object, a string method name, and an optional property descriptor object as input*

```
function methodDecorator(  
  target: any,  
  methodName: string,  
  descriptor?: PropertyDescriptor  
) {}
```

*// Define a function called **parameterDecorator** which takes an object, a string method name, and a number representing a parameter index as input*

```
function parameterDecorator(  
  target: any,  
  methodName: string,  
  parameterIndex: number  
) {}
```

```
// Define a class called ClassWithAllTypesOfDecorators and apply the classDecorator to it  
@classDecorator  
class ClassWithAllTypesOfDecorators {  
    // Apply the propertyDecorator to the id property of the class  
    @propertyDecorator  
    id: number = 1;  
  
    // Apply the methodDecorator to the print method of the class  
    @methodDecorator  
    print() { }  
  
    // Apply the parameterDecorator to the id parameter of the setId method of the class  
    setId(@parameterDecorator id: number) { }  
}
```

## Class Decorators :

```
// Define a function called classConstructorDec which takes a constructor function as input  
and logs it to the console
```

```
function classConstructorDec(constructor: Function) {  
  console.log(`constructor : ${constructor}`);  
}
```

```
// Apply the classConstructorDec decorator to the ClassWithConstructor class
```

```
@classConstructorDec  
class ClassWithConstructor {  
  constructor(id: number) { }  
}
```

**OUTPUT :**

```
constructor : function ClassWithConstructor(id) {  
  }  
}
```

# Property decorators:

```
// Define a function called propertyDec which takes an object and a string property name as input and logs them to the console
```

```
function propertyDec(target: any, propertyName: string) {  
  console.log(`target : ${target}`);  
  console.log(`target.constructor : ${target.constructor}`);  
  console.log(`propertyName : ${propertyName}`);  
}
```

```
// Define a ClassWithPropertyDec class and apply the propertyDec decorator to its nameProperty property
```

```
class ClassWithPropertyDec {  
  @propertyDec  
  nameProperty: string | undefined;  
}
```

**OUTPUT :**

**target : [object Object]**

**target.constructor : function ClassWithPropertyDec() {  
 }**

**propertyName : nameProperty**

# Method decorators:

// Define a methodDec function which logs the target, method name, descriptor, and target method

```
function methodDec(  
  target: any,  
  methodName: string,  
  descriptor?: PropertyDescriptor  
) {  
  console.log(`target: ${target}`);  
  console.log(`methodName : ${methodName}`);  
  console.log(`descriptor : ${JSON.stringify(descriptor)}`);  
  console.log(`target[${methodName}] : ${target[methodName]}`);  
}
```

// Define a ClassWithMethodDec class and apply the methodDec decorator to its print method

```
class ClassWithMethodDec {  
  @methodDec  
  print(output: string) {  
    console.log(`ClassWithMethodDec.print(${output}) called.`);  
  }  
}
```

## Method decorators:

### OUTPUT :

```
target: [object Object]
methodName : print
descriptor : {"writable":true,"enumerable":true,"configurable":true}
target[methodName] : function (output) {
    console.log("ClassWithMethodDec.print(".concat(output, ") called."));
}
```

# Parameter decorators:

```
function parameterDec(target: any,  
  methodName: string,  
  parameterIndex: number) {  
  console.log(`target: ${target}`);  
  console.log(`methodName : ${methodName}`);  
  console.log(`parameterIndex : ${parameterIndex}`);  
}
```

```
class ClassWithParamDec {  
  print(@parameterDec value: string) {  
  }  
}
```

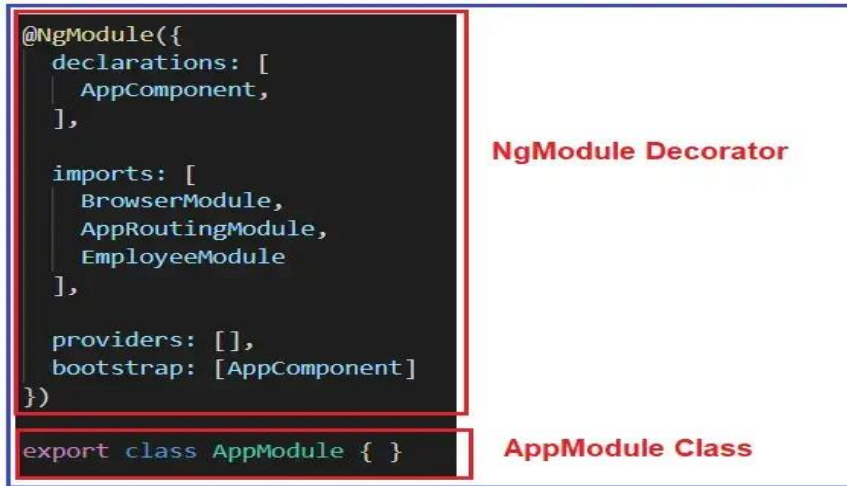
OUTPUT :

```
target: [object Object]  
methodName : print  
parameterIndex : 0
```



# Angular Decorators

- Decorators are the features of Typescript and are implemented as functions.
- The name of the decorator starts with @ symbol following by brackets and arguments.



- The **@NgModule** decorator provides the necessary metadata to make the AppModule class as a module.

Note: If you want to create a module in angular, then you must decorate your class with @NgModule decorator. Once a class is decorated with @NgModule decorator, then only the class works as a module.

## Commonly used Decorators:

@NgModule to define a module.

@Component to define components.

@Injectable to define services.

@Input and @Output to define properties

Note: All the above built-in decorators are imported from @angular/core library and so before using the above decorator, you first need to import the decorators from @angular/core library.

```
import { Component } from '@angular/core';
```

## Types of Decorators in Angular:

**1.Class Decorators:** @Component and @NgModule

**2.Property Decorators:** @Input and @Output (These two decorators are used inside a class)

**3.Method Decorators:** @HostListener (This decorator is used for methods inside a class like a click, mouse hover, etc.)

**4.Parameter Decorators:** @Inject (This decorator is used inside class constructor).

**Note:** In Angular, each decorator has a unique role.

# Angular Components

- According to Team Angular, A component controls a patch of screen real estate that we could call a view and declares reusable UI building blocks for an application.
- The core concept or the basic building block of Angular Application is nothing but the components. That means an angular application can be viewed as a collection of components and one component is responsible for handling one view or part of the view.
- An Angular Component encapsulates the data, the HTML Mark-up, and the logic required for a view.
- You can create as many components as required for your application.
- Every Angular application has at least one component that is used to display the data on the view.

- Technically, a component is nothing but a simple typescript class and composed of three things as follows:

- **Class (Typescript class)**
- **Template (HTML Template or Template URL)**
- **Decorator (@Component Decorator)**

## **Template:**

- ✓ The template is used to define an interface with which the user can interact.
- ✓ As part of that template, you can define HTML Mark-up; you can also define the directives, and bindings, etc.
- ✓ The template renders the view of the application with which the end-user can interact i.e. user interface.

## **Class:**

- ✓ The Class is the most important part of a component in which we can write the code which is required for a template to render in the browser.
- ✓ You can compare this class with any object-oriented programming language classes such as C++, C# or Java.
- ✓ The angular component class can also contain methods, variables, and properties like other programming languages.
- ✓ The angular class properties and variables contain the data which will be used by a template to render on the view.
- ✓ Similarly, the method in an angular class is used to implement the business logic like the method does in other programming languages.

## Decorator:

- ✓ In order to make an angular class as a component, we need to decorate the class with the **@Component** decorator.
- ✓ Decorators are basically used to add metadata.

Note: Whenever we create any component, we need to define that component in @NgModule.

```
import { Component } from '@angular/core';
```

Importing the component decorator  
from angular core library

```
@Component({  
  selector: 'app-root',  
  templateUrl: './app.component.html',  
  styleUrls: ['./app.component.css']  
})
```

Decorating the class with @Component  
decorator and providing the metadata

```
export class AppComponent {  
  title = 'MyAngularApp';  
}
```

Creating class to define data and logic for  
the view



# How to create a Component in Angular?

```
ng g c componentname
```

# Template VS templateUrl in Angular

## Different ways to create Templates in Angular

- Inline template (**template**)
- External Template (**templateUrl**)

## Angular Nested Components

- ✓ The Angular framework allows us to use a component within another component and when we do so then it is called Angular Nested Components.
- ✓ The outside component is called the parent component and the inner component is called the child component.

# Styling Angular Components

**Option1: Component Inline Style**

**Option2: Component External Style**

**Option3: Template Inline Style using style tag**

**Option4: Template Inline Style using link tag**

**Option5: Global Style**

**Option6: ngClass and ngStyle**

## Component Inline Style

```
@Component({  
  selector: 'app-test1',  
  templateUrl: './test1.component.html',  
  styles: [  
    `p { color:blue}`,  
    `h1 {color:blue}`  
  ],  
})
```

## Component External Style

```
@Component({  
  selector: 'app-root',  
  templateUrl: './app.component.html',  
  styleUrls: ['./app.component.css',  
              './another.stylesheet.css'  
            ]  
})
```

## Both Inline & External Style

```
@Component({  
  selector: 'app-root',  
  templateUrl: './app.component.html',  
  styles: [`p {color:yellow}`],  
  styleUrls: ['./app.component.css'],  
})
```

## Template Inline Style using style tag

```
<style>  
  h1 {  
    color: blue;  
  }  
</style>
```

```
<h1>  
  app works!  
</h1>
```



## Template Inline Style using link tag

```
<link rel="stylesheet" href="assets/css/morestyles.css">  
<h1>  
  app works!  
</h1>
```

## Global Styles

- Include global styles in the styles array of the angular.json file.
- This is useful for styles that need to be applied globally across the entire application.

```
"styles": [  
  "src/styles.css",  
  // Add other global stylesheets  
]
```

## NgClass Directive

- Include global styles in the styles array of the angular.json file.
- This is useful for styles that need to be applied globally across the entire application.

### NgClass with a String

```
<element [ngClass]="\"cssClass1 cssClass2\">...</element>
```

### NgClass with Array

```
<element [ngClass]="['cssClass1', 'cssClass2']\">...</element>
```

### NgClass with Object

```
<element [ngClass]="{'cssClass1': true, 'cssClass2': true}\">...</element>
```

## ngStyle Directive

- The Angular ngStyle directive allows us to set the many inline style of a HTML element using an expression.
- The expression can be evaluated at run time allowing us to dynamically change the style of our HTML element.

### ngStyle Syntax

```
<element [ngStyle]="{'styleNames': styleExp}">...</element>
```

```
<some-element [ngStyle]="{'font-size': '20px'}"></some-element>
```

color: **string** = 'red';

```
<div [ngStyle]="{'color': color, 'font-size':20px}">Change my color</div>
```

# Style Priority

The styles are applied in the following order

- **Component inline styles** i.e. Styles defined at `@Component.styles`
- **Component External styles** i.e. `@Component.styleUrls`
- **Template Inline Styles** using the style tag
- **Template External Styles** using the link tag

## Add Bootstrap Library

Bootstrap is a popular front-end framework for building responsive web applications, and we can integrate it into an Angular application to quickly create stylish and responsive user interfaces.

### Steps to install and use Bootstrap in an Angular project:

1. Install Bootstrap:

```
npm install bootstrap
```

2. Import Bootstrap CSS:

```
/* Add this line at the top of styles.css */  
@import "~bootstrap/dist/css/bootstrap.css";
```

### 3. Add Bootstrap JavaScript (Optional):

If you plan to use Bootstrap's JavaScript components, such as modals or carousels, you can import Bootstrap's JavaScript files into your project.

Angular.json

```
"scripts": [  
  "node_modules /bootstrap/dist/js/bootstrap.js"  
]
```

### 4. Use Bootstrap Components:

```
<!-- Example of using Bootstrap components in an Angular template -->  
<nav class="navbar navbar-expand-lg navbar-light bg-light">  
  <a class="navbar-brand" href="#">My Angular Bootstrap App</a>  
  <!-- Add other Bootstrap components here -->  
</nav>
```

# Data Binding in Angular Application

Data binding is one of the most important features provided by Angular Framework which allows communicating between the component and its view.

## Why do we need Data Binding?

Whenever you want to develop any data-driven web application, then as a developer you need to keep the focus on two important things i.e. Data and the UI (User Interface) and it is more important for you to find an efficient way to bind them (Data and UI) together.

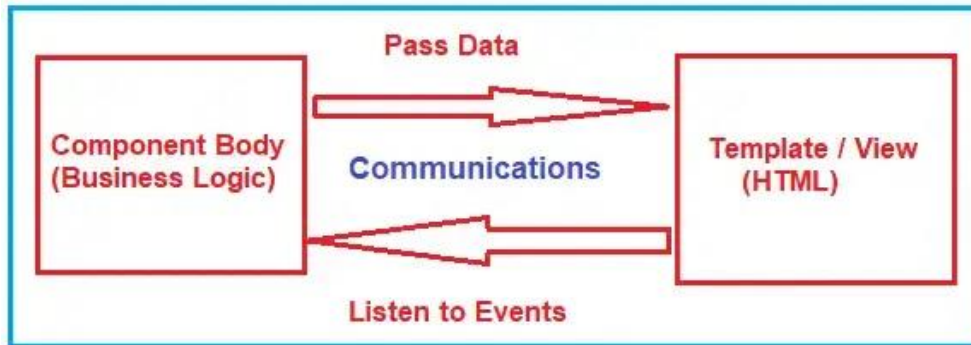
The angular framework provides one concept called Data Binding which is used for synchronizing the data and the user interface (called a view).



# What is Data Binding in Angular Application?

In Angular, Data Binding means to bind the data (Component's filed) with the View (HTML Content). That is whenever you want to display dynamic data on a view (HTML) from the component then you need to use the concept Data binding.

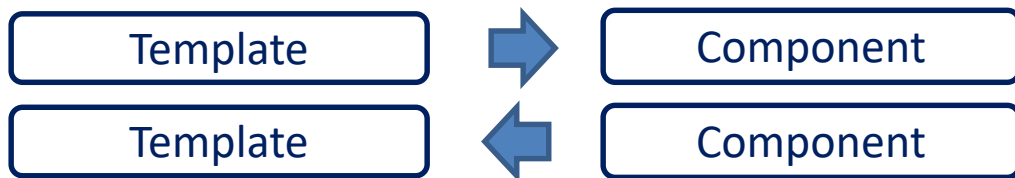
Data Binding is a process that creates a connection to communicate and synchronize between the user interface and the data. In order words, we can say that Data Binding means to interact with the data and view. So, the interaction between the templates (View) and the business logic is called data binding.



# Types of Data Binding in Angular:

## One-way Data Binding

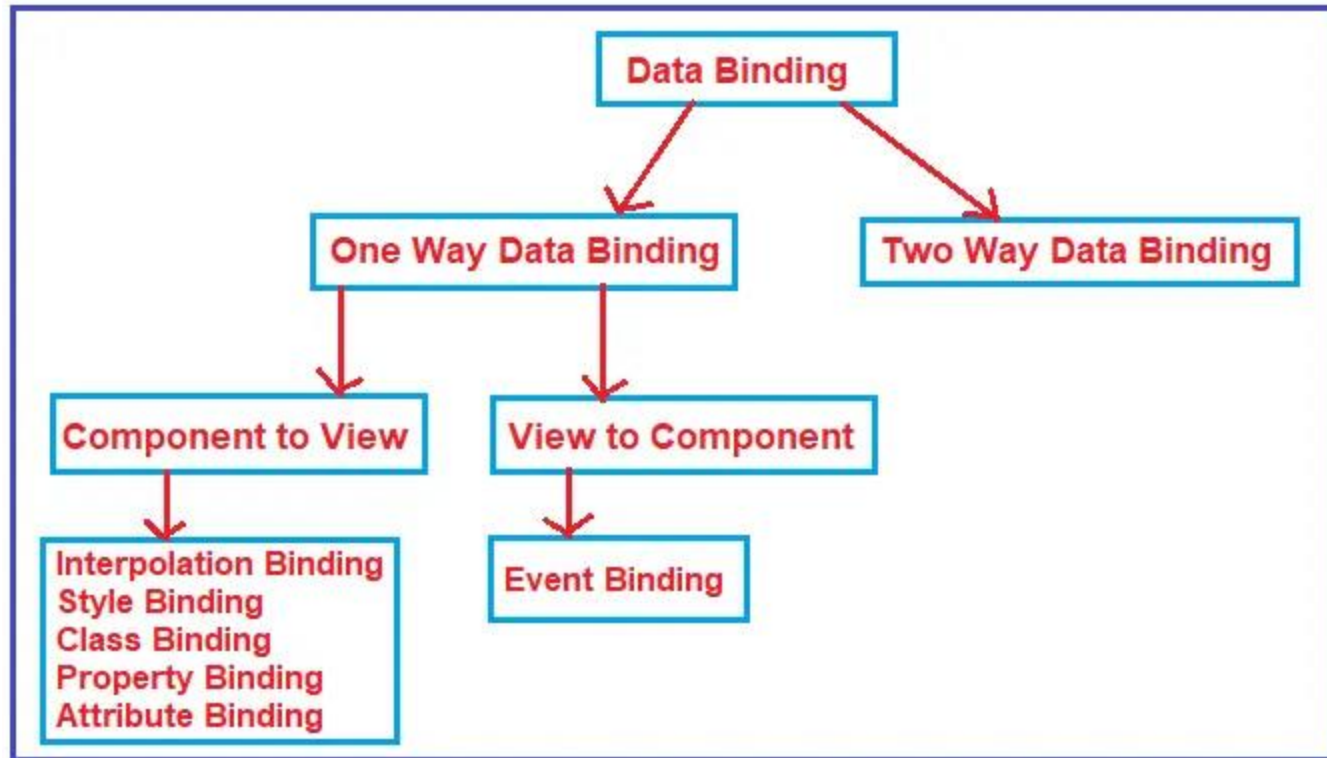
Where a change in the state affects the view (i.e. From Component to View Template) or change in the view affects the state (From View Template to Component).



## Two-way Data Binding

Where a change from the view can also change the model and similarly change in the model can also change in the view (From Component to View Template and also From View template to Component).





## Examples of Angular Data Bindings:

- ☐ Interpolation
- ☐ Property Binding
- ☐ Attribute Binding
- ☐ Class Binding
- ☐ Style Binding
- ☐ Event Binding
- ☐ Two-way binding

# Angular Interpolation

- If you want to display the read-only data on a view template (i.e. From Component to the View Template), then you can use the one-way data binding technique i.e. the Angular interpolation.
- Interpolation allows us to include expressions as part of any string literal, which we use in our HTML.
- You can use interpolation wherever you use a string literal in the view
- The Angular uses the `{{ }}` (double curly braces) in the template to denote the interpolation.
- Syntax : `{{ templateExpression }}`
- The content inside the double braces is called **Template Expression**
- The Angular first evaluates the Template Expression and converts it into a string. Then it replaces Template expression with the result in the original string in the HTML.
- Whenever the template expression changes, the Angular updates the original string again

## Angular Interpolation with hardcoded string

```
{{ 'First Name : ' + FirstName + ', Last Name : ' + LastName }}
```

Hard-Coded String Values

## Angular Interpolation with Expression:

```
import { Component } from '@angular/core';
@Component({
  selector: 'app-root',
  template: `<div>
    <h1> Bonus = {{ Salary * .10 }} </h1>
  </div>`
})

export class AppComponent {
  Salary : number = 100000;
}
```

## Interpolation in Angular with Ternary Operator:

```
import { Component } from '@angular/core';
@Component({
  selector: 'app-root',
  template: `<div>
    <h1> Last Name : {{ LastName ? LastName : 'Not Available' }} </h1>
  </div>`
})
export class AppComponent {
  LastName : string = null;
}
```

## Method Interpolation in Angular Application:

```
{{ GetFullName() }}
```

## Displaying Images using Angular Interpolation:

# Angular Property Binding



- The Property binding allows us to bind HTML element property to a property in the component.
- Whenever the value of the component changes, the Angular updates the element property in the View.
- We can set the properties such as class, href, src, textContent, etc using property binding.
- We can also use it to set the properties of custom components or directives (properties decorated with @Input).

- The Syntax :

**[binding-target]="binding-source"**

- The binding-target (or target property) is enclosed in a square bracket []. It should match the name of the property of the enclosing element.
- The Binding source must be a template expression. It can be property in the component, method in component, a template reference variable or an expression containing all of them.
- Example : **span[innerHTML] = 'FirstName'**.

```
import { Component } from '@angular/core';
```

```
@Component({
```

```
  selector: 'app-root',
```

```
  template: `<div>
```

```
    <span [innerHTML] = 'Title' ></span>
```

```
  </div>`
```

```
})
```

The Spam elements innerHTML property is in a pair of square brackets [ ]



The Component class Title property in a pair of single quote

```
export class AppComponent {
```

```
  Title: string = "Welcome to Angular Tutorials";
```

```
}
```

## Angular Interpolation and Property Binding

Interpolation in Angular is just an alternative approach for property binding. It is a special type of syntax that converts into a property binding.

### Scenarios where we need to use interpolation instead of property binding :

1. If you want to concatenate strings then you need to use angular interpolation instead of property binding

## Working with non-string (Boolean) data:

```
import { Component } from '@angular/core';
@Component({
  selector: 'app-root',
  template: `<div>
    <button [disabled] = ' IsDisabledClick' > Click Here </button>
  </div>`
})
export class AppComponent {
  IsDisabledClick : boolean = true;
}
```

**<button disabled = {{IsDisabledClick}} > Click Here </button>**

With the above changes in place, irrespective of the IsDisabledClick property value of the component class, the button is always disabled. Here we set the IsDisabled property value as false but when you run the application, it will not allow the button to be clickable.

## Providing Security to Malicious Content:

From the security point of view, both Angular data binding and Angular Interpolation protect us from malicious HTML content before rendering it on the web browser.

```
import { Component } from '@angular/core';
@Component({
  selector: 'app-root',
  template: `<div>
    {{MaliciousData}}
  </div>`
})
export class AppComponent {
  MaliciousData : string = "Hello <script>alert('your application is hacked')</script>";
}
```

```
import { Component } from '@angular/core';
@Component({
  selector: 'app-root',
  template: `<div [innerHTML] = 'MaliciousData'>
    </div>`
})
export class AppComponent {
  MaliciousData : string = "Hello <script>alert('your application is hacked')</script>";
}
```

**Both interpolation & property binding does not set the attributes of the HTML elements.**

# HTML Attribute VS DOM Property

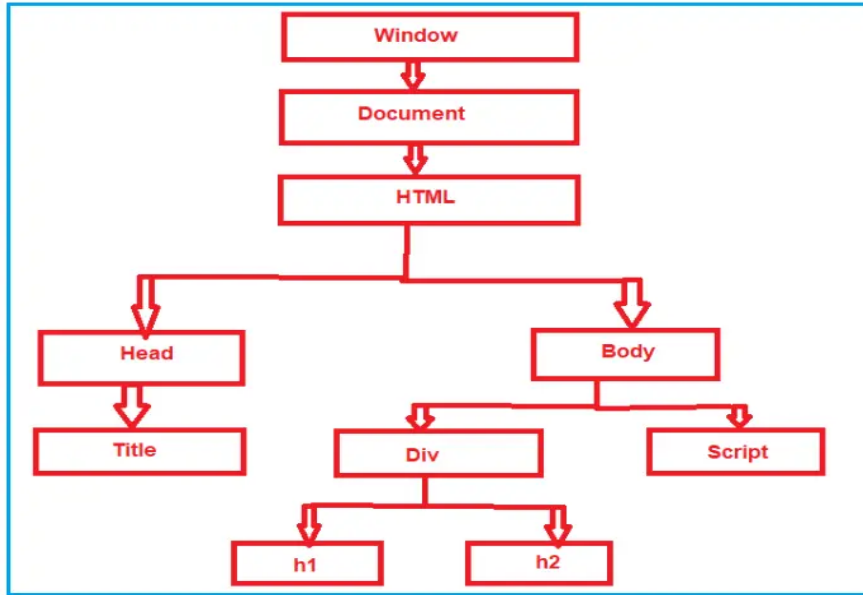
## What is DOM?

The DOM stands for Document Object Model. When a browser loads a web page, then the browser creates the Document Object Model (DOM) for that page.

```
<html>
<head>
  <title>This is Title</title>
</head>
<body>
  <script src="Scripts/jquery-1.10.2.js"></script>
  <div>
    <h1>This is Browser DOM</h1>
    <h2>This is Inside H2</h2>
  </div>
</body>
</html>
```

The DOM is an application programming interface (API) for the HTML, and we can use the programming languages like JavaScript or JavaScript frameworks like Angular to access and manipulate the HTML using their corresponding DOM objects.

# HTML Attribute VS DOM Property



DOM contains the HTML elements as objects, their properties, methods, and events and it is a standard for accessing, modifying, adding or deleting HTML elements.

Interpolation example: `<button disabled='{{IsDisabled}}'>Click Me</button>`

Property binding example: `<button [disabled]='IsDisabled'>Click Me</button>`

The Angular data-binding is all about binding to the DOM object properties and not the HTML element attributes.



## What is the difference between the HTML element attribute and DOM property?

- The Attributes are defined by HTML whereas the properties are defined by the DOM.
- The attribute's main role is to initialize the DOM properties. So, once the DOM initialization is complete, the attribute's job is done.
- Property values can change, whereas the attribute values can never be changed.
- Angular binding works with the properties and events, and not with the attributes.

### Example :

```
import { Component } from '@angular/core';
@Component({
  selector: 'app-root',
  template: `<div>
    <input id='inputId' type='text' value='Alok' >
  </div>`
})
export class AppComponent {
}
```

# Angular Attribute Binding

- In Angular Interpolation and Property Binding, we have seen that they both (Interpolation and Property Binding) are dealing with the DOM Properties but not with the HTML attributes.
- But there are some HTML elements (such as colspan, area, etc) that do not have the DOM Properties.
- With Attribute Binding in Angular, you can set the value of an HTML Element Attribute directly. So, the Attribute Binding is used to bind the attribute of an element with the properties of a component dynamically.

```
<thead>
  <tr>
    <th [attr.colspan]="ColumnSpan">
      {{pageHeader}}
    </th>
  </tr>
</thead>
```

```
<thead>
  <tr>
    <th attr.colspan={{ColumnSpan}}>
      {{pageHeader}}
    </th>
  </tr>
</thead>
```

**Note: The Angular team recommends using the property binding or Interpolation whenever possible and use the attribute binding only when there is no corresponding element property to bind.**

# Angular Class Binding

The Angular Class Binding is basically used to add or remove classes to and from the HTML elements.

It is also possible in Angular to add CSS Classes conditionally to an element, which will create the dynamically styled elements and this is possible because of Angular Class Binding.

```
import { Component } from '@angular/core';
@Component({
  selector: 'app-root',
  template: `<div>
    <button [class] = 'ClassesToApply' >Click Me</button>
  </div>`
})
export class AppComponent {
  ClassesToApply : string = ' italicClass boldClass';
}
```

If we want then we can also combine both class binding with the normal class

```
import { Component } from '@angular/core';
@Component({
  selector: 'app-root',
  template: `<div>
    <button class='colorClass ' [class] = 'ClassesToApply' >Click Me</button>
  </div>`
})
export class AppComponent {
  ClassesToApply : string = 'italicClass boldClass';
}
```

## Adding or removing a single class

If we want to add or remove a single class, then we need to use the prefix 'class' within a pair of square brackets and followed by a DOT (.) and the name of the class that you want to add or remove.

```
import { Component } from '@angular/core';
@Component({
  selector: 'app-root',
  template: `<div>
    <button class=' colorClass ' [ class.boldClass]='ApplyBoldClass'>Click Me</button>
  </div>`
})
export class AppComponent {
  ApplyBoldClass: boolean = true;
}
```

## Angular Class Binding using “!” symbol:

```
import { Component } from '@angular/core';
@Component({
  selector: 'app-root',
  template: `<div>
    <button class='colorClass' [class.boldClass]='!ApplyBoldClass'>Click Me</button>
  </div>`
})
export class AppComponent {
  ApplyBoldClass: boolean = false;
}
```



## Add or Remove multiple classes in Angular:

In order to add or remove multiple style classes in angular, the angular framework provides one directive called **ngClass directive** which we can use to remove or add multiple classes

```
import { Component } from '@angular/core';
@Component({
  selector: 'app-root',
  template: `<div>
    <button class='colorClass' [ngClass]='AddCSSClasses()' >Click Me</button>
  </div>`
})
export class AppComponent {
  ApplyBoldClass: boolean = true;
  ApplyItalicsClass: boolean = true;
  AddCSSClasses() {
    let Cssclasses = {
      boldClass: this.ApplyBoldClass,
      italicsClass: this.ApplyItalicsClass
    };
    return Cssclasses;
  }
}
```

# Angular Style Binding

- The Angular Style Binding is basically used to set the style in HTML elements.
- We can use both inline as well as Style Binding to set the style in the element in Angular Applications.

```
import { Component } from '@angular/core';
@Component({
  selector: 'app-root',
  template: `<div>
    <button style='color:red ' [ style.font-weight]="IsBold ? 'bold' : 'normal'">Click Me</button>
  </div>`
})
export class AppComponent {
  IsBold: boolean = true;
}
```

Note : The style property name can be written in either dash-case or camelCase.

Some styles like font-size have a unit extension. To set the font-size in pixels, we need to use the following syntax.

```
import { Component } from '@angular/core';
@Component({
  selector: 'app-root',
  template: `<div>
    <button style='color:red' [style.font-size.px]="FontSize">Click Me
    </button>
  </div>`
})
export class AppComponent {
  FontSize: number = 40;
}
```

## Multiple Inline Styles in Angular Application:

If we want to set multiple inline styles in the angular application, then you need to use NgStyle directive

```
import { Component } from '@angular/core';
@Component({
  selector: 'app-root',
  template: `<div>
    <button style='color:red' [ngStyle]="AddCSSStyles()">Click Me </button>
  </div>`
})
export class AppComponent {
  IsBold: boolean = true;
  FontSize: number = 40;
  IsItalic: boolean = true;
  AddCSSStyles() {
    let CssStyles = {
      'font-weight': this.IsBold ? 'bold' : 'normal',
      'font-style': this.IsItalic ? 'italic' : 'normal',
      'font-size.px': this.FontSize
    };
    return CssStyles;
  }
}
```

# Angular Event Binding

When a user interacts with an application in the form of a keyboard movement, button click, mouse over, selecting from a drop-down list, typing in a textbox, etc. it generates an event. These events need to be handled to perform some kind of action.

## How Does Event Binding work in Angular?

```
<button (click)="onClick()">Click Me </button>
```

With event binding, you can also use the on- prefix alternative as shown below .This is known as the canonical form.

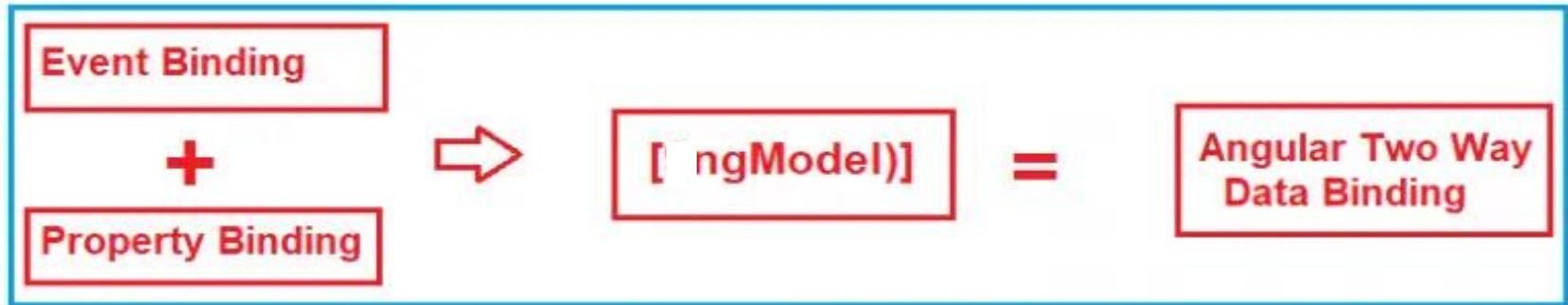
```
<button on-click="onClick()">Click Me </button>
```

# Angular Two Way Binding



The most popular and widely used data binding mechanism in Angular Application is two-way data binding.

The two-way data binding is basically used in the input type field or any form element where the user type or provide any value or change any control value on the one side and on the other side, the same automatically updated into the component variables and vice-versa is also true.



The two-way data binding in Angular is actually a combination of Property Binding and Event Binding.

The Syntax is given below:

```
<input [value] = 'data' (input) = 'data = $event.target.value'>
```

## Two-Way Binding using ngModel Directive:

- The ngModel directive combines the square brackets of property binding with the parentheses of event binding in a single notation.
- The syntax to use ngModel for two-way data binding is given below.

```
<input [(ngModel)] = 'data'>
```

Name : `<input [value]='Name' (input) = 'Name = $event.target.value'>`

Change to



Name : `<input [(ngModel)]='Name' >`

```
import { Component } from '@angular/core';
@Component({
  selector: 'app-root',
  template: `<div>
    Name : <input [(ngModel)]='Name'>
    <br>
    You entered : {{Name}}
  </div>`
})
export class AppComponent {
  Name: string = 'Alok';
}
```

**ERROR in src/app/app.component.ts:7:29 - error NG8002: Can't bind to 'ngModel' since it isn't a known property of 'input'.**

**7            Name : <input [(ngModel)]= 'Name'>**

### **Steps to use ngModel Directive:**

1. Open app.module.ts file
2. Include the following import statement in it  
import { FormsModule } from '@angular/forms';
3. Also, include FormsModule in the 'imports' array of @NgModule  
imports: [BrowserModule, FormsModule]

# Case Study : Product Management System

## Requirements:

### 1.Display Product List:

Display a list of products with their names, prices, and quantities.

### 2.Add New Product:

Allow users to add new products to the system with a name, price, and initial quantity.

### 3.Edit Product Details:

Enable users to edit the details (name, price, quantity) of existing products.

### 4.Delete Product:

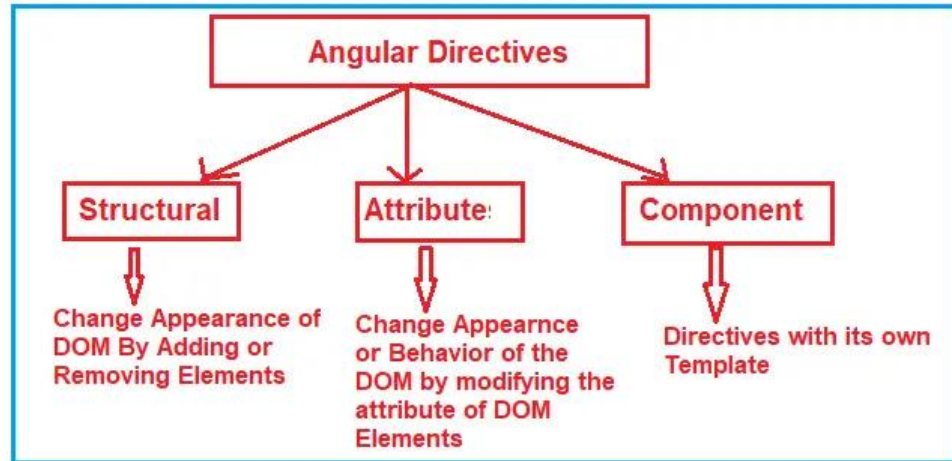
Provide the ability to delete products from the system.

# Angular Directives

The Angular Directives are the elements which are basically used to change the behavior or appearance or layout of the DOM (Document Object Model) element.

In other words, we can say that the directives are basically used to extend the power of HTML attributes and to change the appearance or behavior of a DOM element.

### Types of Directives in Angular:





## Structural Directives:

The Structural Directives are responsible for the HTML layout. That means, they will shape or reshape the HTML view by simply adding or removing the elements from the DOM.

These directives are basically used to handle how the component or the element should render in a template.

In Angular, there are three structural directives available.

`NgIf (*ngIf)`

`NgSwitch (*ngSwitch)`

`NgFor (*ngFor)`

## Attribute Directives:

Attribute Directives are basically used to modify the behavior or appearance of the DOM element or the Component.

Attribute Directives are basically used to modify the behavior or appearance of the DOM element or the Component.

**1. NgStyle:** This NgStyle Attribute Directive is basically used to modify the element appearance or behavior.

**2. NgClass :** This NgClass Attribute Directive is basically used to change the class attribute of the element in the DOM or in the Component to which it has been attached.

## Component Directives

The Component is also a type of directive in angular with its own template, styles, and logic needed for the view.

The Component Directive is the most widely used directive in the angular application and you cannot create an angular application without a component.

A component directive requires a view along with its attached behavior and this type of directive adds DOM Elements.

The Component Directive is a class with @Component decorator function.

The naming convention for components is name.component.ts.

## Angular ngIf Directive

The ngIf is a structural directive and it is used to add or removes the HTML element and its descendant elements from the DOM layout at runtime conditionally.

The ngIf directive works on the basis of a boolean true and false results of a given expression. If the condition is true, the elements will be added into the DOM layout otherwise they simply removed from the DOM layout.

The syntax : **\*ngIf = “expression”**

```
<div *ngIf="isValid">
  <b>The Data is valid.</b>
</div>
```

When isValid value is true, then  
this Div is going to be add into DOM

```
<div *ngIf="!isValid">
  <b>The Data is invalid.</b>
</div>
```

When isValid value is false, then  
this Div is going to be add into DOM

Example :

<input checked="" type="radio"/> Valid <input type="radio"/> Invalid <b>The Data is valid.</b>	<input type="radio"/> Valid <input checked="" type="radio"/> Invalid <b>The Data is invalid.</b>
---	---

## Angular NgIf directive with else block:

```
<div *ngIf = "condition; else elseBlock">...</div>
```

```
<ng-template #elseblock>....</ng-tempalte>
```

Template Variable



```
<div *ngIf="isValid else elseblock">  
  <b>The Data is valid.</b>  
</div>
```

```
<ng-template #elseblock>
```

```
  <div >
```

```
    <b>The Data is invalid.</b>
```

```
  </div>
```

```
</ng-template>
```

When isValid is false, then this else block is going to be added into the DOM

## NgIf with Then and else:

```
<div *ngIf="condition; then thenBlock else elseBlock"></div>  
<ng-template #thenBlock>...</ng-template>  
<ng-template #elseBlock>...</ng-template>
```

```
<div *ngIf="isValid then thenblock else elseblock"> </div>  
<ng-template #thenblock>  
  <div>  
    <b>The is Then Block</b>  
  </div>  
</ng-template>  
  
<ng-template #elseblock>  
  <div >  
    <b>The is Else Block</b>  
  </div>  
</ng-template>
```

# Angular ngSwitch Directive

- ✓ The Angular ngSwitch directive is actually a combination of two directives i.e. an attribute directive and a structural directive.
- ✓ It is very similar to the switch statement of other programming languages like Java and C# but within a template.
- ✓ The ngSwitch directive lets you hide or show the HTML elements based on an expression.
- ✓ We can also define a default section using the ng-switch-default directive to show a section if no other sections get a match.

ngSwitch

ngSwitchCase

ngSwitchDefault



## Select Country

Select ▼

No Country code is selected

## You Have Selected

You have not selected any country

## Select Country

In ▼

## You Have Selected

India

## Angular ngFor Directive

- ✓ It belongs to the structural directive category, it is used to change the structure of the DOM.
- ✓ The ngFor directive is very much similar to the “for loop” used in most of the programming languages.
- ✓ The NgFor directive is used to iterate over a collection of data.

The syntax : **\*ngFor="let <value> of <collection>"**

## Example : Display Employees

## ngFor – Local Variables:

1. **Index:** This variable is used to provide the index position of the current element while iteration.
2. **First:** It returns boolean true if the current element is the first element in the iteration else it will return false.
3. **Last:** It returns boolean true if the current element is the last element in the iteration else it will return false.
4. **Even:** It returns boolean true if the current element is even element based on the index position in the iteration else it will return false.
5. **Odd:** It returns boolean true if the current element is an odd element based on the index position in the iteration else it will return false.

## Angular ngFor trackBy

The use of trackBy is to improve the performance of the angular application.

It is usually not needed by default but needed only when application running into performance issues.

The Angular ngFor directive may perform poorly with the large collections. A small change to the collection such as adding a new item or removing an existing item from the collection may trigger a cascade of DOM manipulations.

# Custom Directive in Angular

To create a custom directive, we'll typically work with attribute or structural directives.

## Creating a custom attribute directive in Angular:

### 1. Create the Directive:

```
ng generate directive my-custom-directive
```

### 2. Implement the Directive:

### 3. Use the Directive:

```
<div appMyCustomDirective>  
  This div has the custom directive applied.  
</div>
```

### 4. include your custom directive in your Angular module's declarations array

```
import { Directive, ElementRef } from '@angular/core';  
  
@Directive({  
  selector: '[appMyCustomDirective]'  
})  
export class MyCustomDirectiveDirective {  
  
  constructor(private el: ElementRef) {  
    el.nativeElement.style.backgroundColor = 'yellow';  
  }  
  
}
```

# Creating a custom structural directive in Angular

1. ng generate directive my-structural-directive

2. Implement the Directive:

3. Use the Directive:

```
<div *appMyStructuralDirective="true">  
  This content will be shown if the condition is true.  
</div>
```

```
<div *appMyStructuralDirective="false">  
  This content will be removed if the condition is  
false.  
</div>
```

4. include your custom directive  
in your Angular module's  
declarations array.

```
import { Directive, Input, TemplateRef, ViewContainerRef } from '@angular/core';  
@Directive({  
  selector: '[appMyStructuralDirective]'  
})  
export class MyStructuralDirectiveDirective {  
  @Input() set appMyStructuralDirective(condition: boolean) {  
    if (condition) {  
      this.viewContainer.createEmbeddedView( this.templateRef);  
    } else {  
      this.viewContainer.clear();  
    }  
  }  
}  
constructor(  
  private templateRef: TemplateRef<any>,  
  private viewContainer: ViewContainerRef  
) {}  
}
```

Multiple user events, like mouse enter and inputs, can also be handled in custom directives using **@HostListener** and **@Input** tags, respectively

```
import { Directive, ElementRef, HostListener, Input } from "@angular/core";
@Directive({
  selector: "[appAlterBackgroundHandler]"
})
export class AlterBackgroundHandlerDirective {
  constructor(private el: ElementRef) { }

  @Input() appAlterBackgroundHandler = "";

  @HostListener("mouseenter") onMouseEnter() {
    this.changeBgColor( this.appAlterBackgroundHandler );
  }
  @HostListener("mouseleave") onMouseLeave() {
    this.changeBgColor("blue");
  }
  private changeBgColor( color: string ) {
    this.el.nativeElement.style.backgroundColor = color;
  }
}
```

```
<!-- handling events and inputs -->
```

```
<div>
```

```
  <h3 [appAlterBackgroundHandler]="green">Handling User Inputs and Events</h3>
```

```
</div>
```



## Angular Container and Nested Components

## **Outlines :**

- ☐ **How to pass data from the nested component to container component?**
- ☐ **How to pass data from the container component to the nested component?**
- ☐ **What are component input and output properties?**
- ☐ **How to create custom events using Event Emitter class?**

Show : ☒ All(5) ☐ Male(3) ☐ Female(2)

ID	Name	Gender	DOB	Course Fee
STD101	PRANAYA	Male	08/12/1988	\$1,234.56
STD102	ANURAG	Male	14/10/1989	\$6,666.00
STD103	PRIYANKA	Female	24/07/1992	\$6,543.15
STD104	HINA	Female	19/08/1990	\$9,000.50
STD105	SAMBIT	Male	12/04/1991	\$9,876.54

StudentListComponent

StudentCountComponent

Show : ☒ All(5) ☐ Male(3) ☐ Female(2)

ID	Name	Gender	DOB	Course Fee
STD101	PRANAYA	Male	08/12/1988	\$1,234.56
STD102	ANURAG	Male	14/10/1989	\$6,666.00
STD103	PRIYANKA	Female	24/07/1992	\$6,543.15
STD104	HINA	Female	19/08/1990	\$9,000.50
STD105	SAMBIT	Male	12/04/1991	\$9,876.54

Nested Component

Container Component

# Angular Component Input Properties

The Angular Component Input Properties are used to pass the data from container component to the nested component

## Angular Component Output Properties

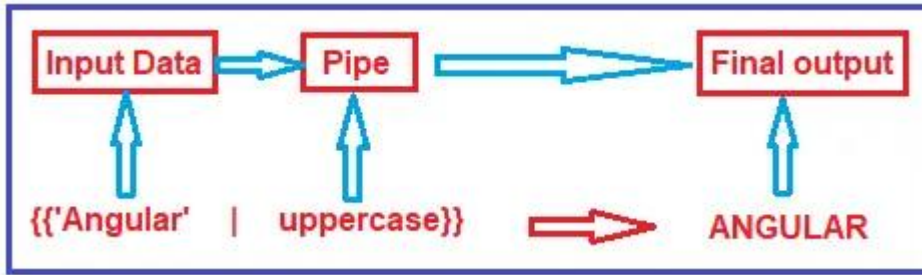
The Angular Component Output Properties are used to to pass the data from the nested component to the container component.

# Angular Pipes

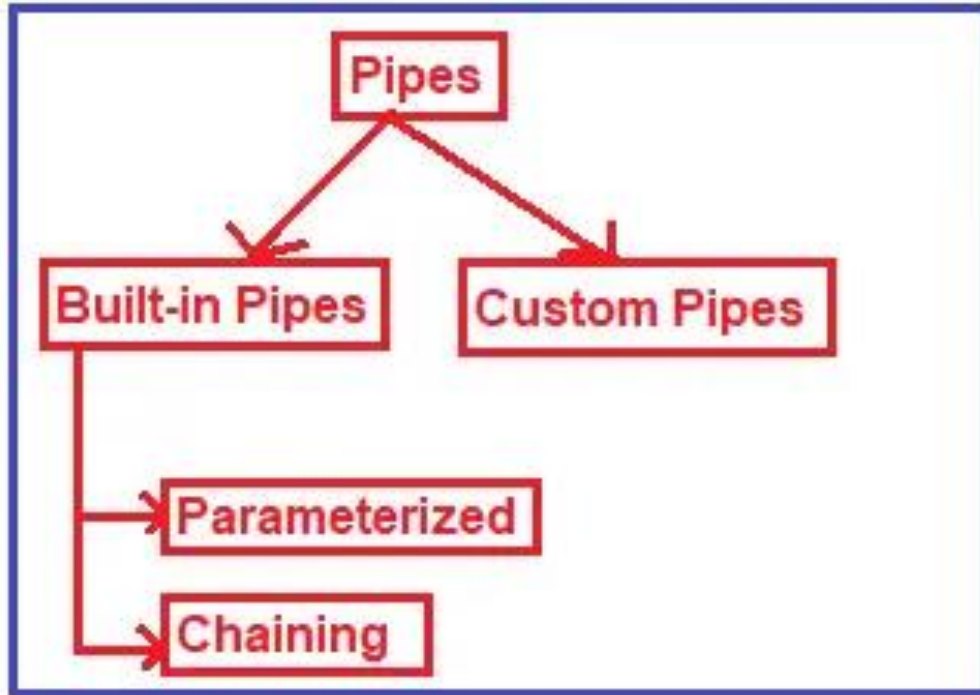
The angular pipes transform the data into a specific format before displaying them to the end-users.

Using the Pipe (|) operator, we can apply the pipes features to any of the property in angular application.

**Syntax to use Pipes in Angular Application:**



## Types of Pipes in Angular:





## Angular Parameterized Pipes

In Angular, we can pass any number of parameters to the pipe using a colon (:) and when we do so, it is called Angular Parameterized Pipes.

The syntax :

### Syntax:

```
data | pipeName : parameter 1 : parameter 2 : parameter 3 ... parameter n
```

### Examples:

Date:- {{DOB | date : "short"}}

Currency:- {{courseFee | currency : 'USD' : true : '1.3-3'}}

## Date Pipe:

```
today: number = Date.now();
```

<p>Date Pipe : {{today | date}}</p>

<p>Full Date : {{today | date:'fullDate'}}</p>

<p>Mediate Date : {{today | date:'medium'}}</p>

<p>Short Date : {{today | date:'short'}}</p>

<p>Date (dd/MM/yyyy) : {{today | date:'dd/MM/yyyy'}}</p>

<p>Time : {{today | date:'h:mm a z'}}</p>

<p>Medium Time : {{today | date:'mediumTime'}}</p>

## Currency Pipe:

<p>Currency USD in Symbol : {{salary | currency:'USD':true}}</p>

<p>Currency INR in Symbol : {{salary | currency:'INR':true}}</p>

<p>Currency USD in Code : {{salary | currency:'USD':false:'4.2-2'}}</p>

<p>Currency INR in Code : {{salary | currency:'INR':false:'1.3-3'}}</p>

# Angular Custom Pipe

ng g pipe MyTitle --flat

```
import { Pipe, PipeTransform } from '@angular/core';
@Pipe({
  name: 'myTitle'
})
export class MyTitlePipe implements PipeTransform {
  transform(name: string, gender: string): string {
    if (gender.toLowerCase() === "male")
      return "Mr. " + name;
    else
      return "Miss. " + name;
  }
}
```

```
<td>{{student.Name | myTitle:student.Gender}}</td>
```