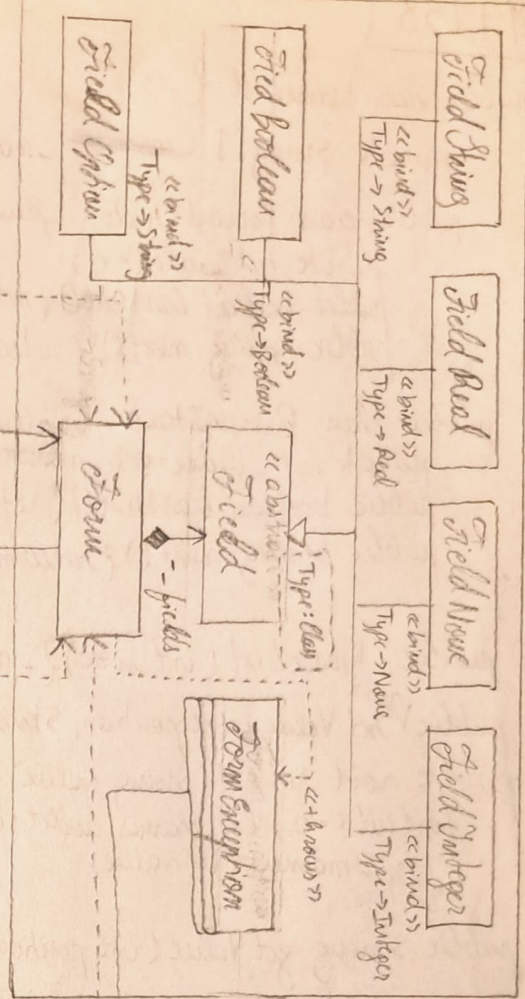
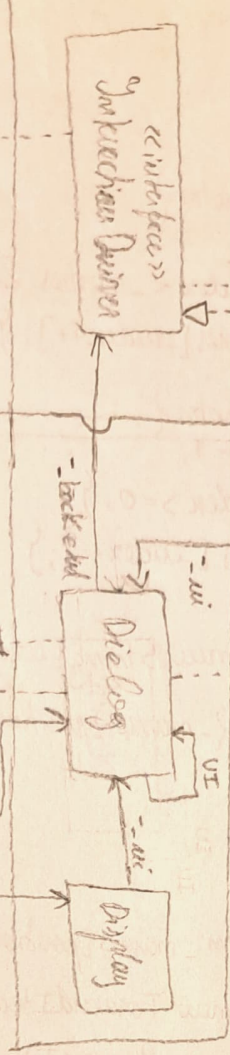


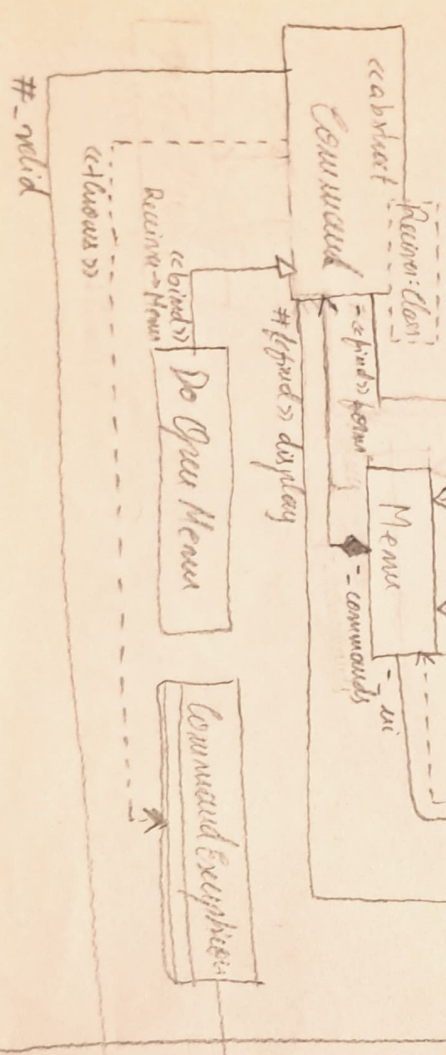
nt. recurso. util. forms



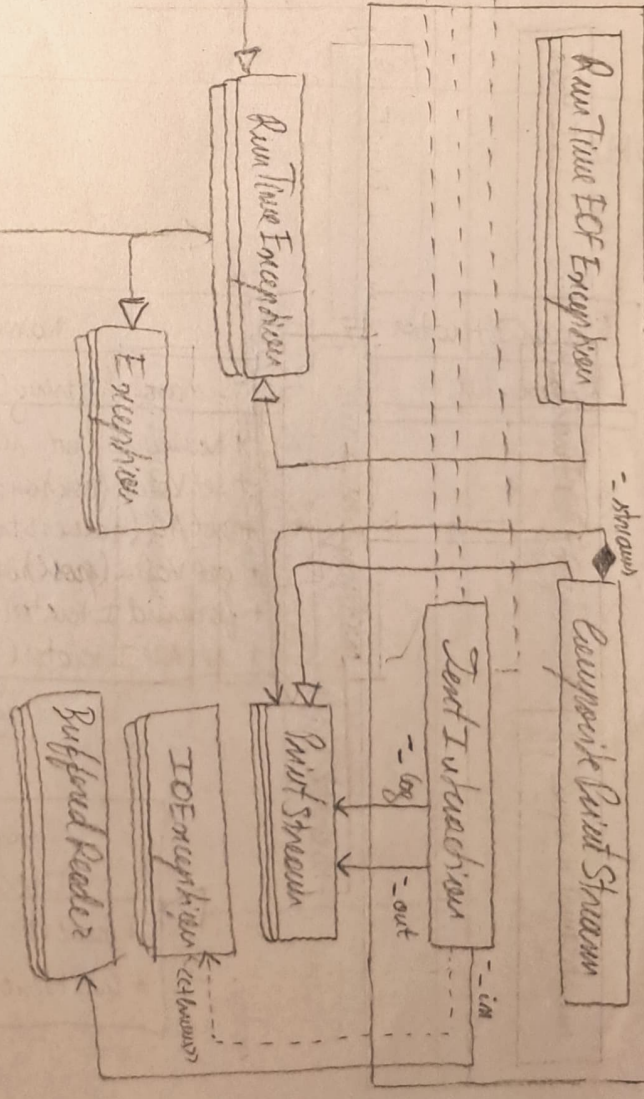
nt. recurso. util. lib



nt. recurso. util. menus



nt. recurso. util. text



Os métodos "equals" e "toString" foram omitidos (não evidentes de Object), assim como "getter" e "setter". Os nomes "methods" foram igualmente omitidos. Os classes "Menus", "Menus" e "Menus" foram omitidos no menu "Menus" e "Menus" e "Menus" foram omitidos no menu "Menus".

Declarações de métodos foram omitidas por serem irrelevantes para o contexto. Ver métodos e atributos no código fonte.

Declarar por métodos foram omitidas por serem irrelevantes para o contexto. Ver métodos e atributos no código fonte.

Form

- title: String
- + title(): String
- + entries(): Collection<Field<?>>
- + field(key: String): Field<?>
- add(key: String, val: Field<?>): void
- + addBooleanField(key: String, label: String): void
- + addStringField(key: String, label: String): void
- + addRealField(key: String, label: String): void
- + addIntegerField(key: String, label: String): void
- + addTextField(key: String, label: String): void
- + addTextField(key: String, label: String, options: String...): void
- get(key: String, type: String): Object
- + BooleanField(key: String): Boolean
- + StringField(key: String): String
- + TextField(key: String): String
- + RealField(key: String): Double
- + IntegerField(key: String): Integer
- + parse(): Form
- + parse(clean: Boolean): Form
- + clean(): void
- + validateForm(present: String): Boolean
- + requestInteger(present: String): Integer
- + requestReal(present: String): Double
- + requestString(present: String): String
- + requestOptions(present: String, options: String...): String

Display

- title: String
- text: String Builder
- + add(toAdd: Object): Display
- + addAll(from: Collection<?>): Display
- + addLine(toAdd: Object): Display
- + addNewLine(toAdd: Object, force: Boolean): Display
- + << final >> display(): void
- + << final >> displayText(): void
- + prepare(toPop: Collection<?>): void
- + clean(): void

Field Options
- Options: String[]
+ parse (in: String): boolean

```
- file: String
+ title(): String
+ vid(): int
+ entry(m: int): Command<?>
+ entries(): Command<?>[]
+ open(): void
```

Compositional Part Structures
- ether: holocyclic
~ «fused» odd (pos. Part Structure)

Grassimager
+ your (in: string): bestbeam

Priles

«intobace»
Tubachien Druinen

«intense»
Tutenech/Her Dinner