

Record Of Tasks

Task №	Planned Action	Planned Outcome	Time Estimated	Target completion date	Criterion
1	Choose the project	Decide on the project's idea, choose the client, do an interview with him/her	3 week	21/04/2016	A
2	Make a research on the chosen programming language to find new functions	Research on the functions, which I may not know, but will need for the development of the program	15 days	05/05/2016	A
3	Define a criteria for success, do the research on the problem and	Define a problem and its significance, write a success criteria and add the details	13 days	18/05/2016	A

	improve other sections	to other sections			
4	Do the research on the different language programs	Look to the GUI, content and design my own program	6 week	15/07/2016	B
5	Make a plan	Fill the record of tasks, so that everything will be organized	3 week	05/08/2016	B
6	Make algorithms, flowcharts etc. And start to code the program	Create flowcharts for the programs main pages (theory and game) and game pages, write a pseudo code, do the class diagram. Start to code the main	3 months	05/11/2016	B/C

		activities			
7	Continue to code the program	Make the design (GUI)	1 weeks	12/11/2016	C
8	Complete the program	Complete the game with all small details, improve the design, add more data	1 week	19/11/2016	C
9	Define the unique techniques used	List the techniques used in the program and define their functionality	10 days	29/11/2016	C
10	The program tested by client	The client checks the program and gives the feedback about where to improve, provides with	10 days	09/12/2016	C

		the positive comments about the application			
11	Program improved	Improve the game according to the clients requirements (where it is possible)	1 week	26/12/16	D
12	Video review on the program	The video recording with the detailed explanation of the program, some main and unique features are shown	5 days	31/12/2017	D
13	Feedback from the CS teacher on the video	Have a feedback from the teacher as a adviser in	10 days	10/01/2017	D

		order to know where are the weaknesses and strengths			
14	Ideas for further improvement	Think more broadly in order to improve the program and make it more harder	2 week	25/01/2017	E
15	Interview with the client	The client gives the feedback: what she liked about the program and what was not so good. Possible recommendati on for the future improvements	16 days	10/02/2017	E
16	Finish the	Complete	15 days	09/04/2017	All

	work	everything and give final copy to teacher			criteria
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