

Appendix A

First interview with the client

The original language of the interview was Russian, as the client doesn't know the English

Me: So, what do you want to see in the term of the design?

Client: I want to have the font size a little big because my eyesight is not very good. The design has to be friendly. It means that the information will be seen. I am not so straight about the colors. You can choose them by your own. The window of the game should also be big. Pictures

Me: Okay, what about content. What do you want to learn: grammar, language, some common

Client: Well, I want to learn basic grammar. For example, the tenses. Also, I want the list of vocabulary. I think it will be better if it displays on the different window. It will be better to know how to pronounce the words, so I think you can include the audio. After the first course, the game can be included. It can test my knowledge. The scores and time can be used. The write answers with explanation will be good.