BURNING X-BOX & GAMECUBE GAMES USEING CDRWIN

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1) Insert your original in your CD-ROM.

2) Open CDRWin (or any other image extractor) to make an iso image of the game
on your hard disc. Click on 'Extract Disc/Tracks/Sectors'

3) Here are the settings which work for me (!):

Disc Image/Cue sheet

File-Format: Automatic

Reading-Options:

RAW, CD+G, CD-TEXT and MCN/USRC all Unchecked

Error Recovery: Ignore

Jitter Correction: Auto

Subcode Analyses: Fixed

Data-Speed: MAX

Read Retry Count: 10

Audio Speed: MAX

Subcode Threshold: 900

There are a lot of reports, that Raw reading also works, but I had problems with it enabled.

4) Click on 'Start'

RECORDING TO A DISC

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1) Install Fireburner

2) Double click on the Cue File For The Game

3) Right Click And select burn To CD

That?s all there is record DAO, and you can try to burn it fast at 2X

Using PNY Black Diamond CDR'