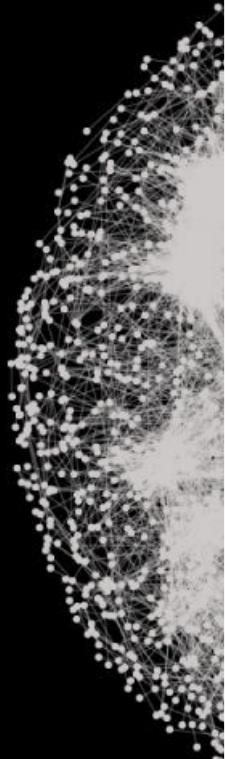


A humble request to all,  
Please ask questions or  
doubts at the end of the  
presentation. You can note  
down the slide number  
given at the bottom-right  
corner of every slide.

# Simulation of Prokaryotic Genetic Circuits

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131503 | 7<sup>th</sup> Semester



# Overview

- Organization of Genetic Regulatory Circuits
- Simulations of Cellular Regulation
- Modelling

# Why Simulations are needed ?

- To identify design principles for the biochemically based logic.
- To understand the dynamical response of both normal and mutant cells to environmental and interval signals.
- To predict quantitative effects of mutations on regulatory outcomes.
- To verify consistency and completeness of hypotheses reactions systems.

# What are the challenges in Simulations ?

Developing simulation techniques applicable to cellular processes where genetic regulation is centrally important.

- Developmental Differentiation
- Facultative Infection Process
- Cell Cycle Control

In '61 Cold Spring Harbor Conference on cellular Regulatory Mechanism, regulatory nets are characterized as '**Circuits**'.

# Regulatory circuits

## Hierarchical organization

- Regulons – control groups of operons
- Global regulons – multiple pathway regulation  
(e.g. IHF ,  $\sigma^{32}$  )
- Often neglected in simulations
- However , needed in some circumstances (e.g.  
2  $\sigma$  factors competing)

# Regulatory feedback

- Output influences input signals
- Auto regulatory feedback loops
- In E.coli, there are 107  $\sigma^{70}$  promoters
  - 68% auto regulating
  - 13% auto activating
- Specialized enzymes often under regulatory control

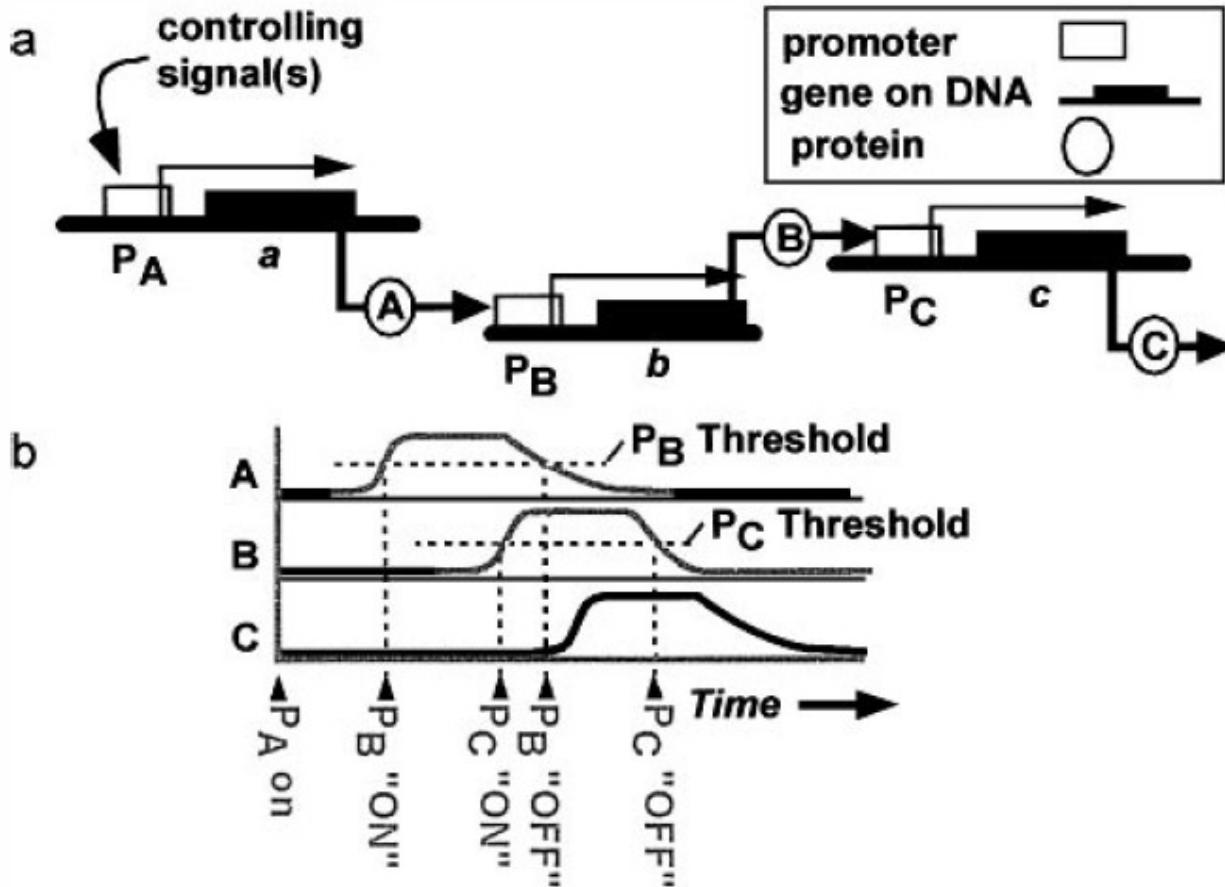
# What defines the logic that how well the cell functions at any instant?

Complement of distinct molecules in the cell

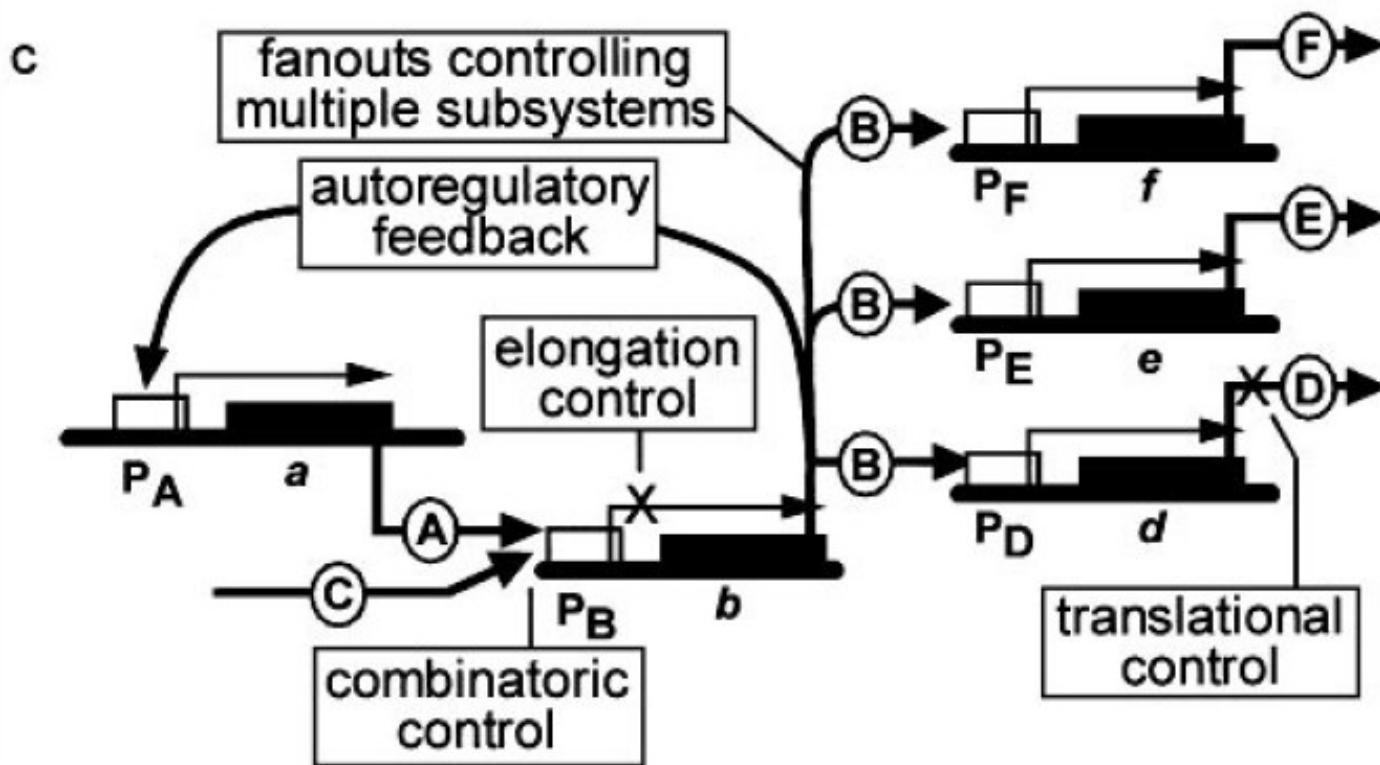
State of DNA | Methylation or Demethylation

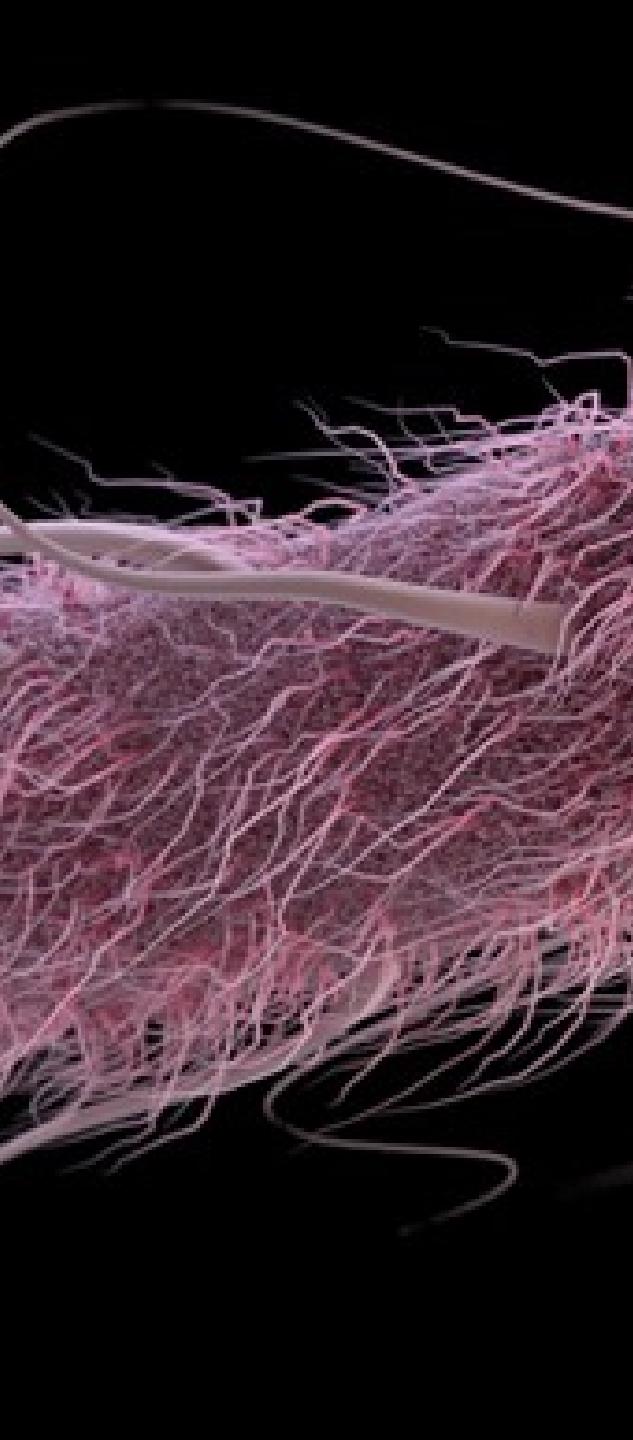
	Electronic logic	Genetic logic
Signals	Electron concentrations	Protein concentrations
Distribution	Point → point (by wires or by electrically encoded addresses)	Point → point (movement by diffusion or active transport by encoded reaction specificity)
Organization	Hierarchical	Hierarchical
Logic type	Digital, clocked sequential logic	Analog unclocked (can approximate asynchronous sequential logic)
Noise	Inherent noise due to discrete electron events and environmental effects	Inherent noise due to discrete chemical reaction events and environmental effects
Signal/noise ratio	Signal/noise ratio high in most circuits	Signal/noise ratio low in most circuits
Switching speed	Fast ( $>10^6 \text{ sec}^{-1}$ )	Slow ( $<10^{-2} \text{ sec}^{-1}$ )

# Genetic Cascade



# Regulatory mechanisms



A black and white microscopic image showing a dense network of microtubules. They appear as thin, light-colored fibers radiating from a central point, creating a complex web-like structure.

# Integrating environmental signals

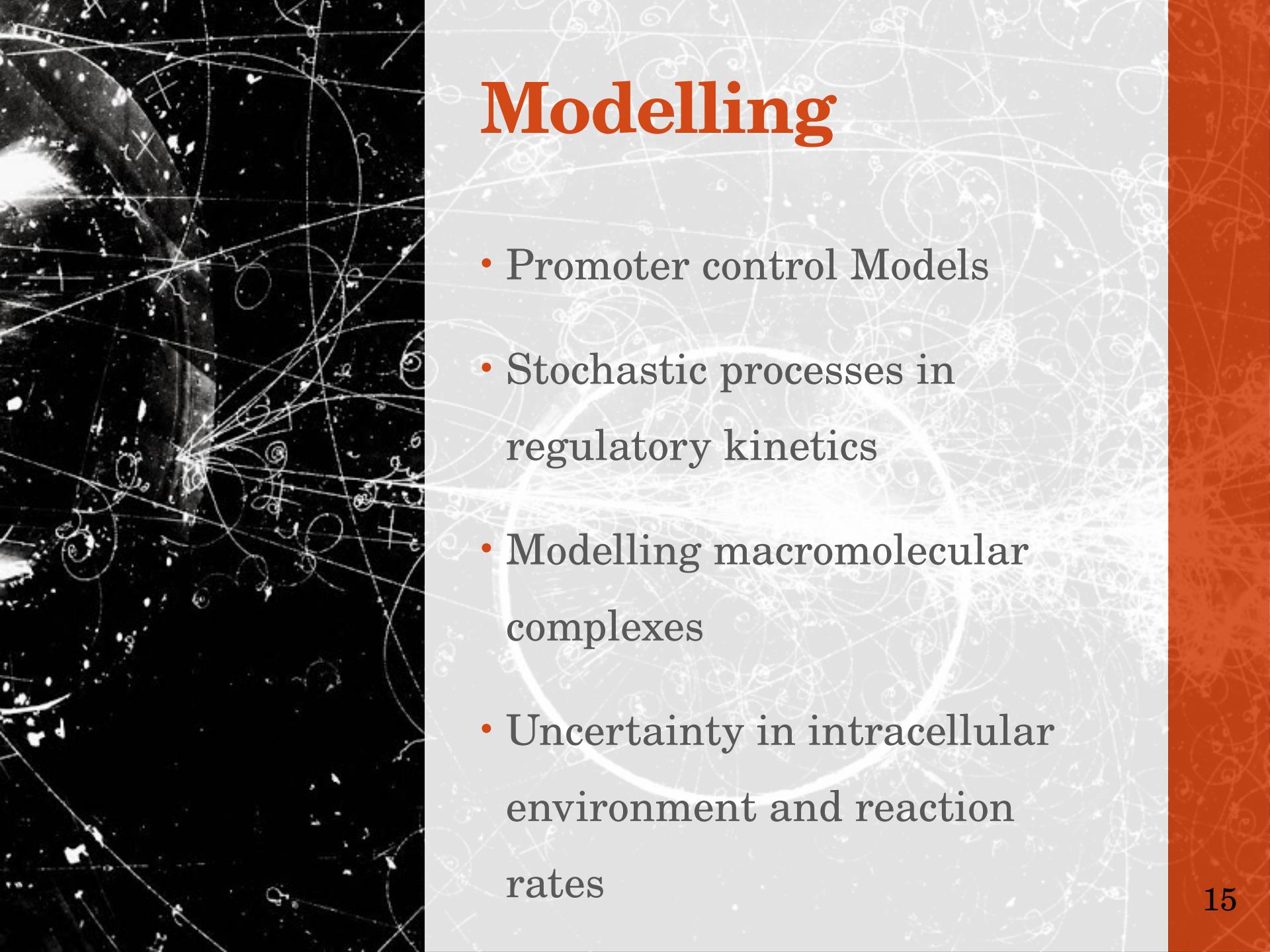
- Chemotactic responses
- Attractant or repellent molecules bind directly to specialized receptors leading to phosphorylation cascade
  - Pulses of agents matched with behavioural changes
  - Mutants shown to have altered enzymatic activity

# Cell cycle models

- Genetic regulation coupling to cell cycle
- Modelling of biochemical reactions that support oscillations
  - p<sup>34</sup>activation, p<sup>34</sup>/cyclin interactions and cyclin degradation suggested
  - However shown to be far more elaborate

# Developmental Switches

- Different physiological states require switching mechanisms
- Cell-density-dependent gene expression
  - Quorum-sensing
    - Higher density = Higher peptide Pheromone concentration
  - Lytic/Lysogenic determination



# Modelling

- Promoter control Models
- Stochastic processes in regulatory kinetics
- Modelling macromolecular complexes
- Uncertainty in intracellular environment and reaction rates

# Promoter Control Models

$$\dot{x}_i = k_i F_i(x_1, x_2, \dots, x_n) - k_{di} x_i$$

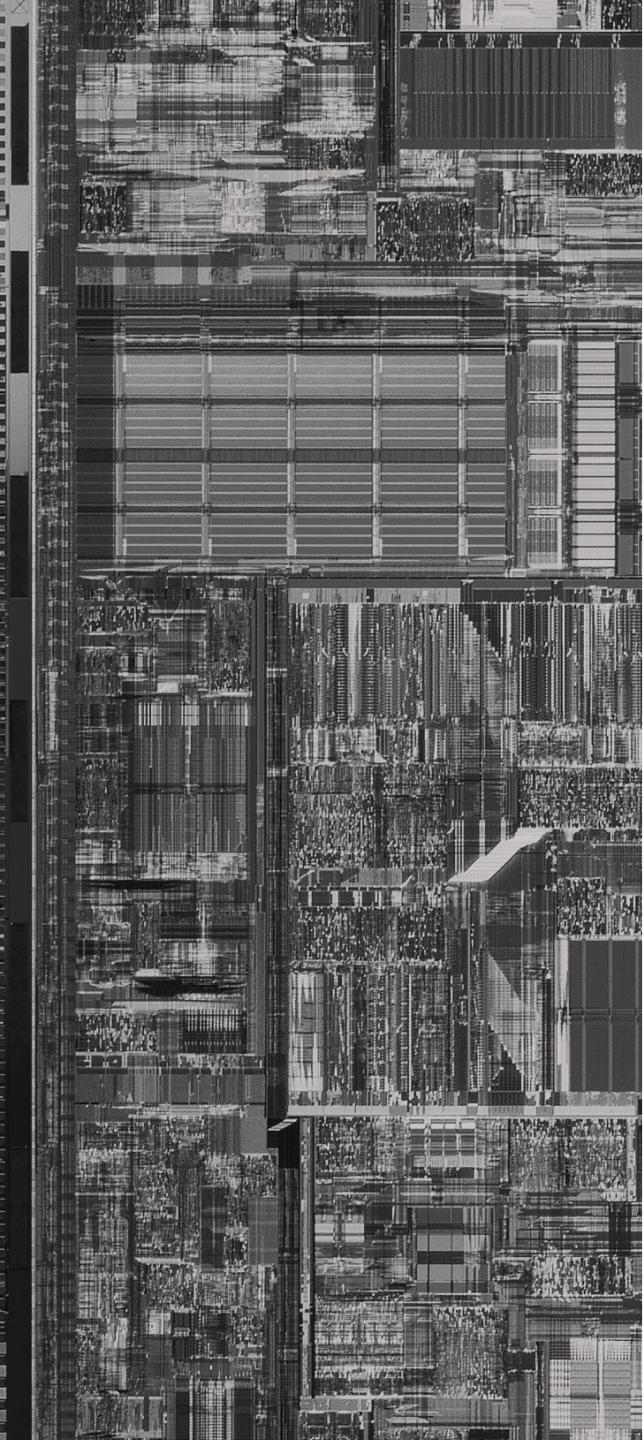
$X_i$  is the concentration of  $i^{th}$  protein species

$\dot{X}$  is the time derivative of  $X_i$  i.e.  $\dot{X} = \frac{dX_i}{dt}$

$k_{di}$  is the degradation rate constant for protein type  $i$

$k_i$  is the rate of protein production with gene type  $i$  is ON

$F_i$  is the step function assumed to be 0 or 1 depending on the concentration to threshold values determined by the kinetics of the promoter sites



# Assumptions in Boolean Network

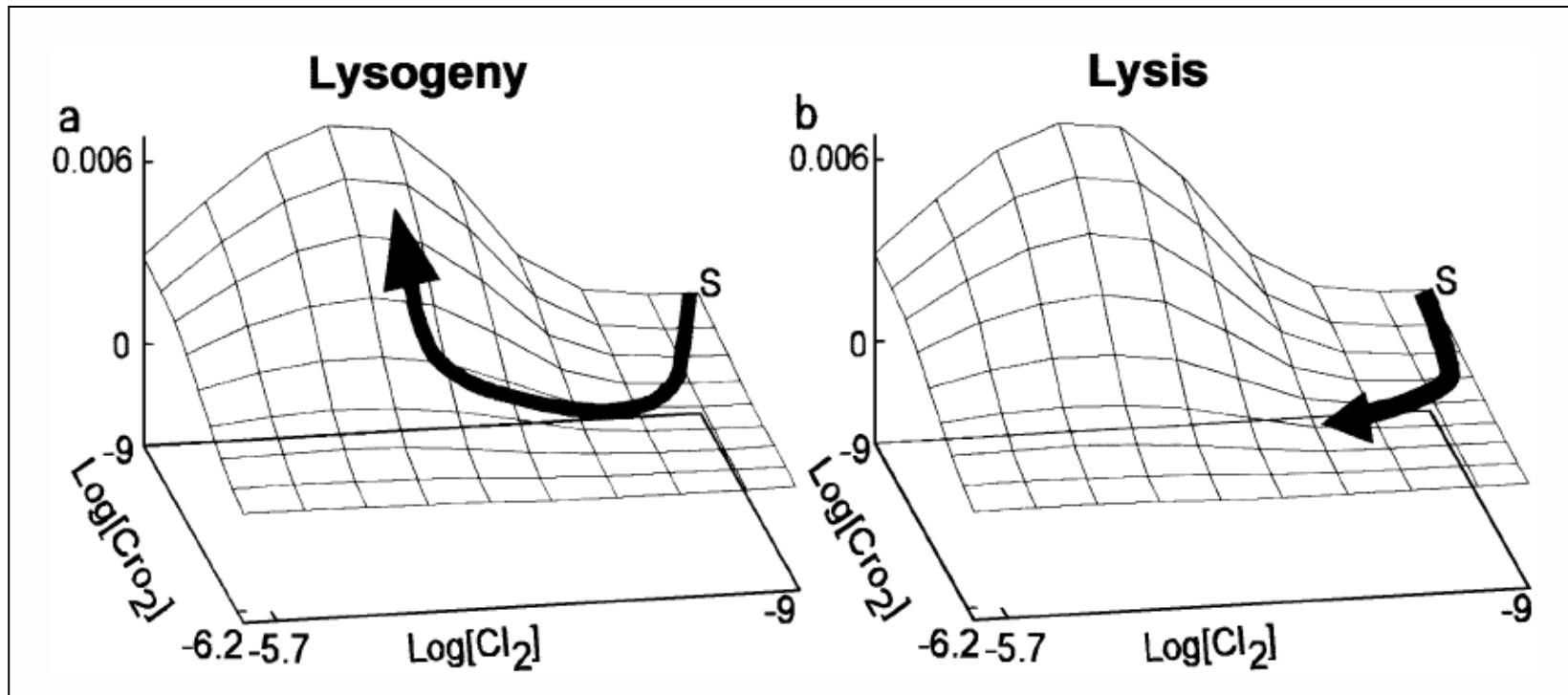
- The state of each gene or other network element can be characterized as either on (one) or off (zero).
- The combinational control of gene expression can be reduced to a “wiring diagram” of the network.
- The computation of the interactions indicated by the wiring diagram can be approximated by Boolean combinational logic rules.
- All elements (to first approximation) update their on or off states synchronously.

Software used: **D.D.L. (Discrete Dynamics Lab)** that computes the behavior of hypothetical networks.

# Limitation of Boolean Network

Poor approximation

Shea–Ackers scheme



## Bacteriophage $\lambda$ encodes two repressor proteins

- **Cro repressor** acts to turn off early gene transcription during lytic cycle
- **CI repressor** maintains lysogenic growth

Together, they are known as

# Other control mechanism

- Termination sites activation control
- Many post-transcriptional regulations
- Many protein-mediated controls
  - Proteolysis
  - Phosphorylation
  - Methylation

# Stochastic Process

- Model macroscopic kinetics of chemical reactions using ordinary differential equations
- Difficult to achieve in genetic reaction due to spatial isolation, low concentration and slow reaction rates
- **Gillespie Algorithm** – calculating the probabilistic outcome of each discrete chemical event
- State vector characterize the states of the system.

There are two fundamental ways to view coupled systems of chemical equations:

- **Continuous**, represented by differential equations

whose variables are concentrations

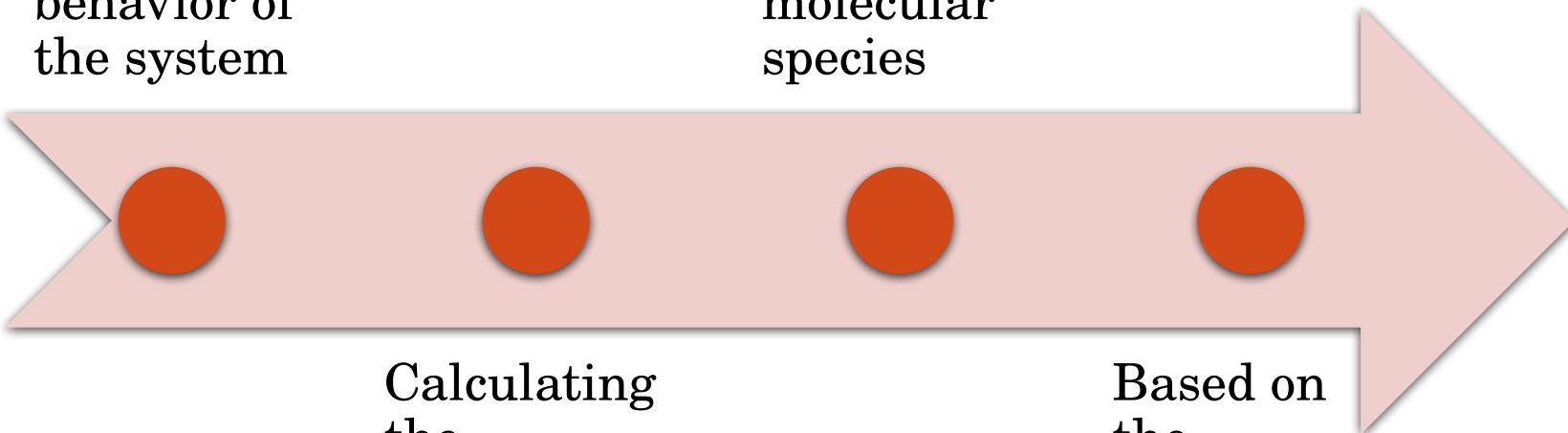
- **Discrete**, represented by stochastic processes

whose variables are numbers of molecules.

# Gillespie Algorithm

Stochastic realization of **temporal** behavior of the system

Resulting changes in the number of each molecular species



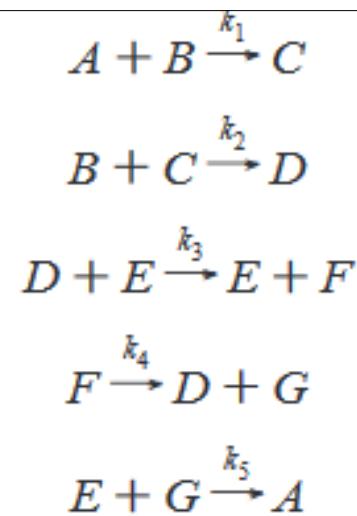
Calculating the probabilistic outcome of each **discrete** chemical event

Based on the application of CME (chemical master equation)

# Gillespie Algorithm

Consider, for example,  
the set of reactions.

The propensities of the reactions  
are given by  $k_1, k_2, \dots, k_5$ . The  
constants  $k_i$  may be a function of  
temperature, volume, electrolyte  
concentration etc.



# Gillespie Algorithm

Gillespie proposed two exact stochastic simulation algorithms.

Consider a system of  $r$  reactions and assume every rate constant  $k_i$  are true constants.

At each time step, the system is in exactly one state. A transition consists of executing a reaction so there are at most  $r$  possible transitions from a given state.

The key is to **choose random numbers** using a computer random number generator and to use those random numbers to **pick transitions**.

# Gillespie Algorithm

## Direct Method

Calculates explicitly which reaction occurs next and when it occurs

## First Reaction Method

Generates for each reaction  $\mu$  a putative time  $\tau_\mu$  at which reaction  $\mu$  occurs, then chooses the reaction  $\mu^*$  with the smallest time  $\tau_{\mu^*}$  (the first reaction) and executes reaction  $\mu^*$  at time  $\tau_{\mu^*}$

# Gillespie Algorithm : Direct Method

.

## Probability Density Function

$$P(\mu, \tau) d\tau = a_\mu \exp(-\tau \sum_j a_j) d\tau \quad (1)$$

$$\int_0^\infty P(\mu, \tau) d\tau = a_\mu \sum_j a_j \quad (2)$$

$$\sum_j a_j P(\mu, \tau) d\tau = \sum_j a_j \exp(-\tau \sum_j a_j) d\tau \quad (3)$$

# Gillespie Algorithm : Direct Method

- 1. **Initialize** (initialize numbers of molecules, set  $t \leftarrow 0$ ).
- 2. **Calculate** the propensity function,  $a_i$ , for all  $i$ .
- 3. **Choose**  $\mu$  according to the distribution in eq 2.
- 4. **Choose**  $\tau$  according to an exponential with parameter  $\sum_j a_j$  (as in eq 3).
- 5. **Change** the number of molecules to reflect execution of reaction  $\mu$ . Set  $t \leftarrow t + \tau$ .
- 6. Go to Step 2.

# Gillespie Algorithm : First Reaction Method

Generates a **putative time**  $\tau_i$  for each reaction to occur - a time the reaction would occur if no other reaction occurred first - then lets  $\mu$  be the reaction whose putative time is first, and lets  $\tau$  be the putative time  $\tau_\mu$ .

*The algorithm of the previous subsection is direct in the sense that it generates  $\mu$  and  $\tau$  directly.*

# Gillespie Algorithm : First Reaction Method

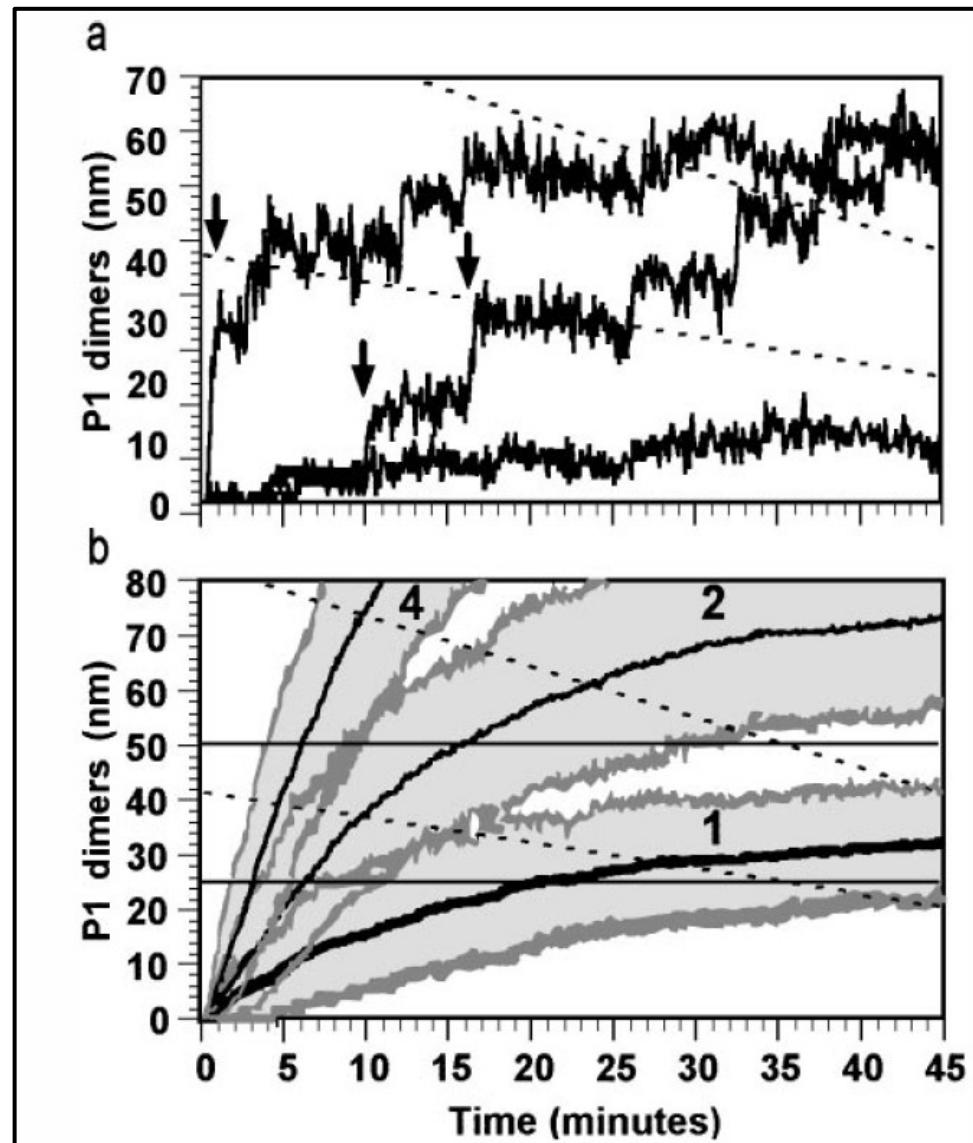
- 1. **Initialize** (i.e., set initial numbers of molecules, set  $t \leftarrow 0$ ).
2. **Calculate** the propensity function,  $a_i$ , for all  $i$ .
3. For each  $i$ , **generate** a putative time,  $\tau_i$ , according to an exponential distribution with parameter  $a_i$ .
4. Let  $\mu$  be the reaction whose putative time,  $\tau_\mu$ , is least.
5. Let  $\tau$  be  $\tau_\mu$ .
6. **Change** the number of molecules to reflect execution of reaction  $\mu$ . Set  $t \leftarrow t + \tau$ .
7. Go to Step 2.

# Gillespie Algorithm : First Reaction Method

This algorithm **uses  $r$  random numbers** per iteration (where  $r$  is the number of reactions), takes time proportional to  $r$  to update the  $a_i$  s, and takes time proportional to  $r$  to identify the smallest  $\tau_\mu$ .

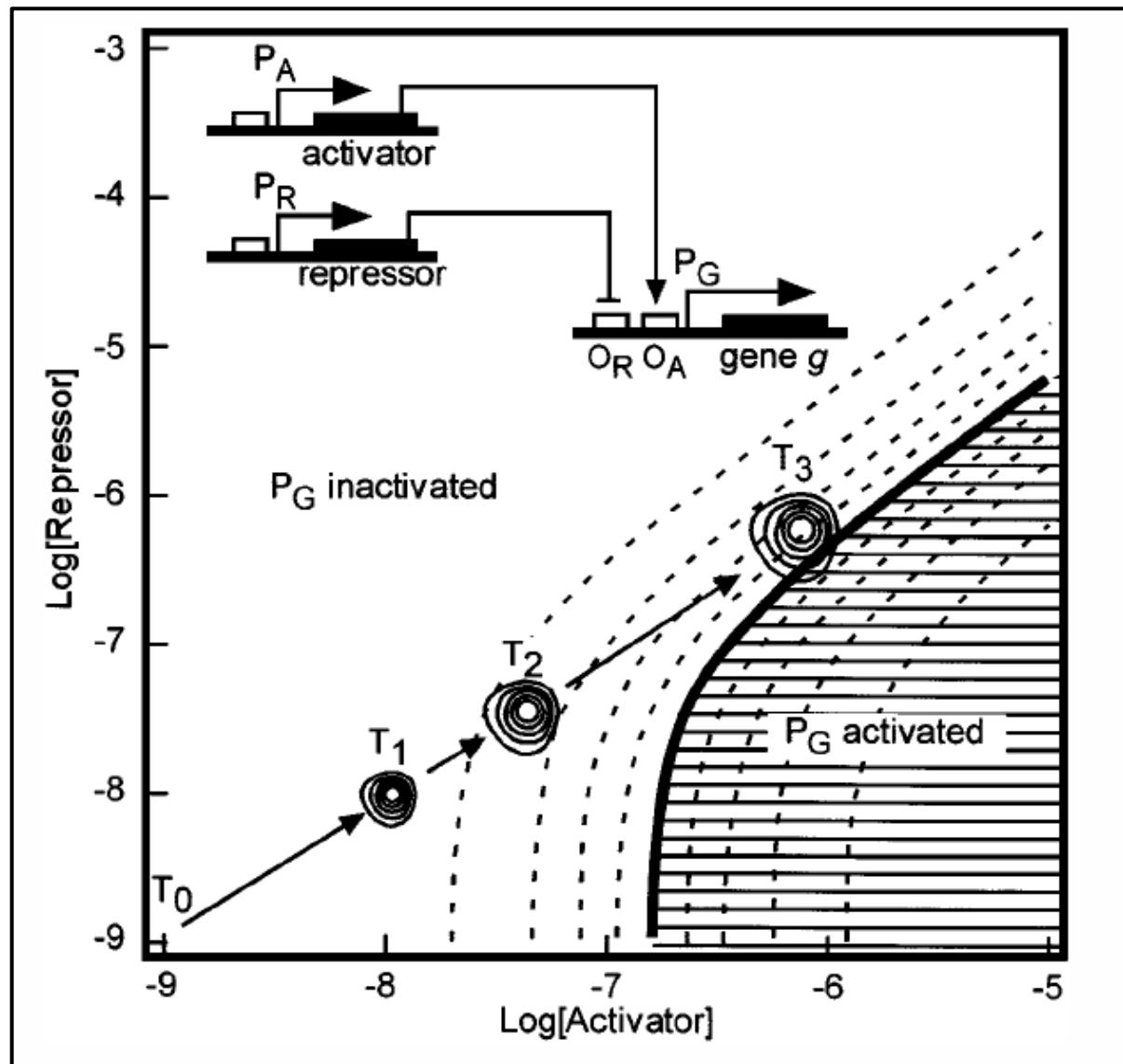
# Stochastic Process

- Random burst of numbers of protein
- Timing uncertainty
- Stronger promoter
- Higher gene dosage
- Lower signal threshold

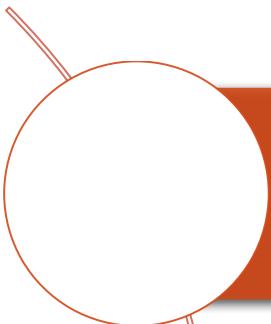


# Stochastic Process

Different Activation time due to variation of the concentration



# Modelling macromolecular complex

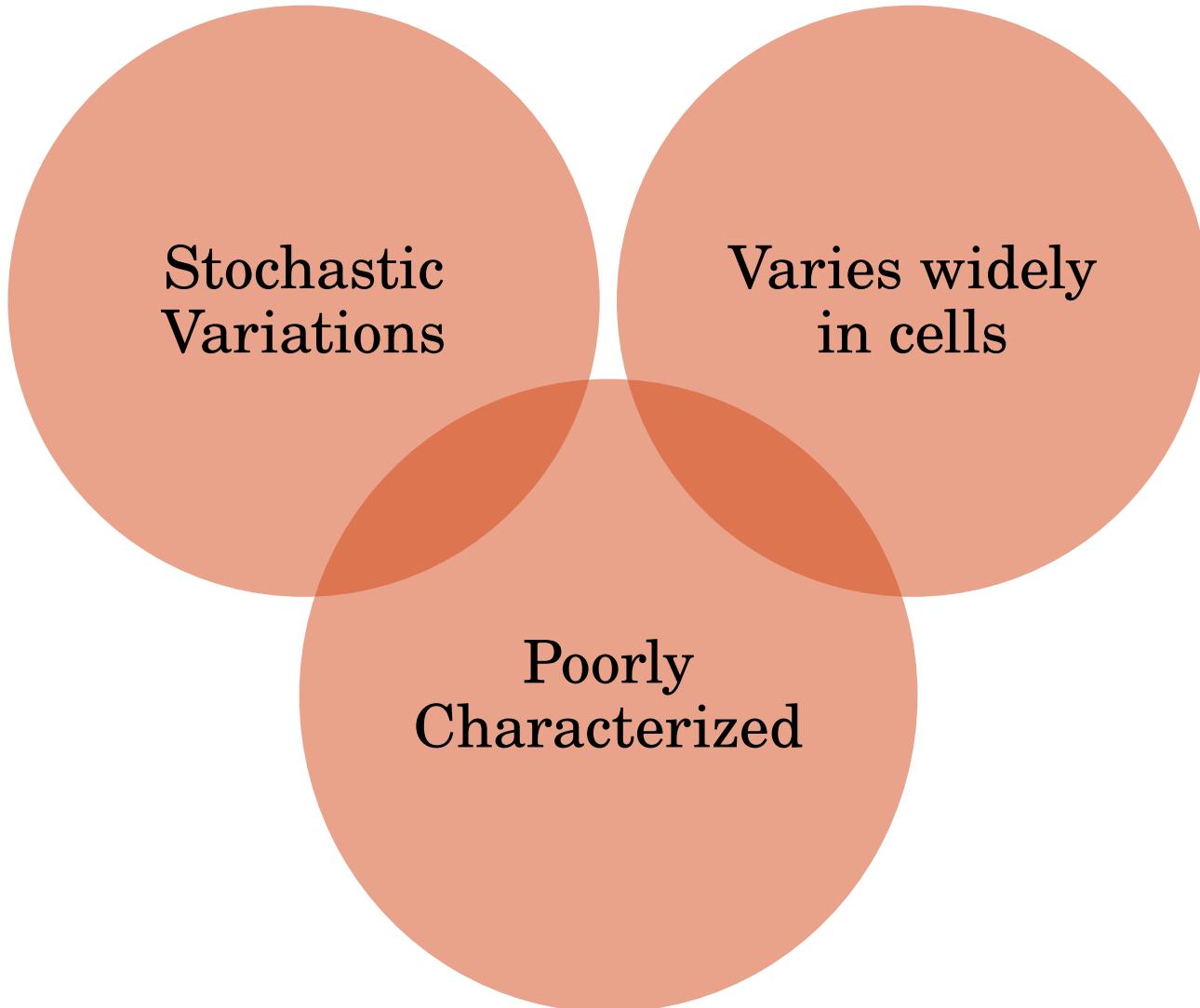


Realistic Modelling | Central Challenge

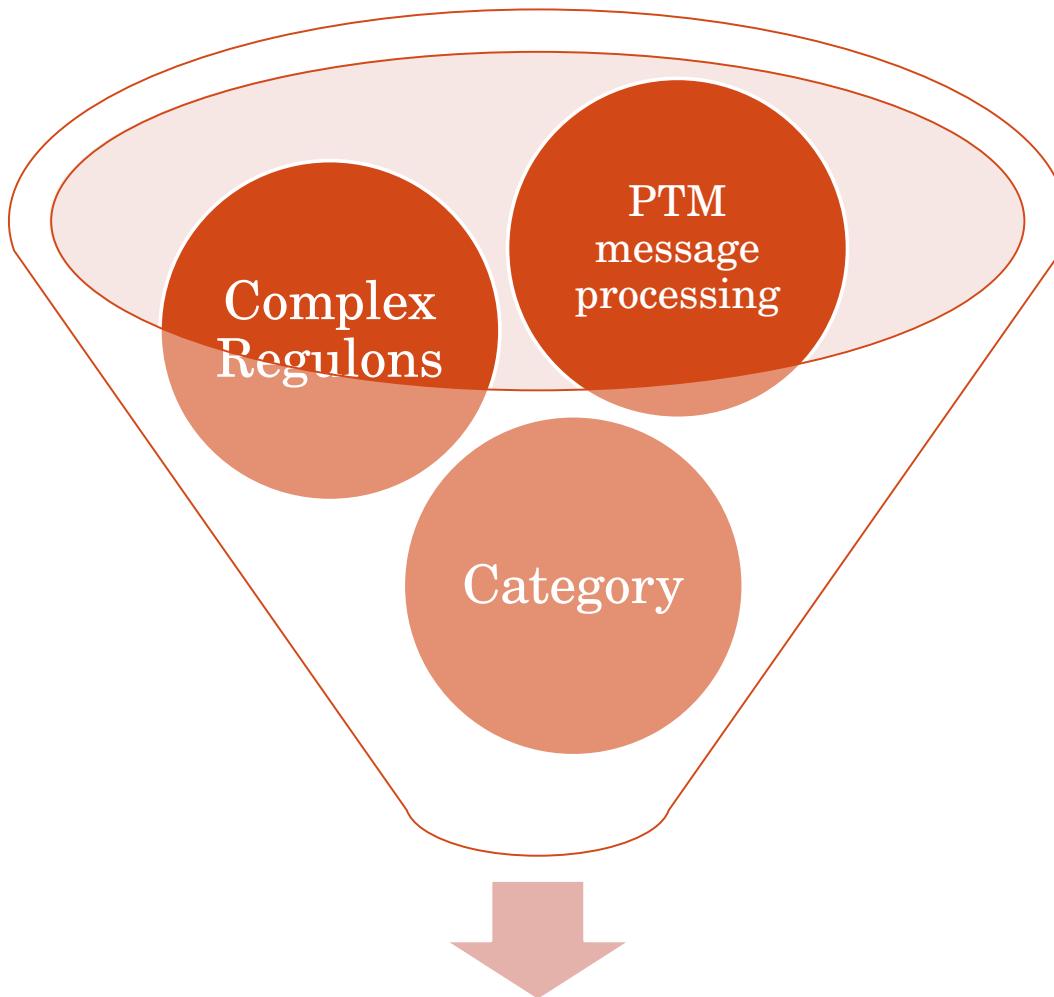
Complicated network mechanism

Dynamic behaviour

# Uncertainty of Intracellular Reaction Features



# Challenges



**Eukaryotic Networks**

# Opportunities

1

- To recognize Common Circuit Motifs.

2

- To identify function of individual protein in regulatory control mechanisms.

3

- To redesign circuit for altered functions.

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