Basis

If they successfully finish, the Grow algorithm and the Shrink algorithm each find a set of vectors spanning the vector space \mathcal{V} . In each case, the set of vectors found is linearly independent.

Definition: Let \mathcal{V} be a vector space. A *basis* for \mathcal{V} is a linearly independent set of generators for \mathcal{V} .

Thus a set S of vectors of V is a *basis* for V if S satisfies two properties:

Property B1 (Spanning) Span S = V, and

Property B2 (*Independent*) *S* is linearly independent.

Most important definition in linear algebra.

Basis: Examples

A set S of vectors of \mathcal{V} is a *basis* for \mathcal{V} if S satisfies two properties:

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Example: Let $V = \text{Span } \{[1,0,2,0], [0,-1,0,-2], [2,2,4,4]\}$. Is $\{[1,0,2,0], [0,-1,0,-2], [2,2,4,4]\}$ a basis for V?

The set is spanning but is not independent

$$1[1,0,2,0] - 1[0,-1,0,-2] - \frac{1}{2}[2,2,4,4] = \mathbf{0}$$

so not a basis

However, $\{[1,0,2,0],[0,-1,0,-2]\}$ is a basis:

- ▶ Obvious that these vectors are independent because each has a nonzero entry where the other has a zero.
- ► To show

Span $\{[1,0,2,0],[0,-1,0,-2]\}$ = Span $\{[1,0,2,0],[0,-1,0,-2],[2,2,4,4]\}$, can use Superfluous-Vector Lemma:

$$[2, 2, 4, 4] = 2[1, 0, 2, 0] - 2[0, -1, 0, -2]$$

Basis: Examples

Example: A simple basis for \mathbb{R}^3 : the standard generators $\mathbf{e}_1 = [1,0,0], \mathbf{e}_2 = [0,1,0], \mathbf{e}_3 = [0,0,1].$

▶ *Spanning:* For any vector $[x, y, z] \in \mathbb{R}^3$,

$$[x, y, z] = x[1, 0, 0] + y[0, 1, 0] + z[0, 0, 1]$$

► *Independent:* Suppose

$$\mathbf{0} = \alpha_1 [1, 0, 0] + \alpha_2 [0, 1, 0] + \alpha_3 [0, 0, 1] = [\alpha_1, \alpha_2, \alpha_3]$$

Then $\alpha_1 = \alpha_2 = \alpha_3 = 0$.

Instead of "standard generators", we call them standard basis vectors. We refer to $\{[1,0,0],[0,1,0],[0,0,1]\}$ as standard basis for \mathbb{R}^3 .

In general the standard generators are usually called standard basis vectors.

Basis: Examples

Example: Another basis for \mathbb{R}^3 : [1, 1, 1], [1, 1, 0], [0, 1, 1]

▶ Spanning: Can write standard generators in terms of these vectors:

$$\begin{array}{lll} [1,0,0] & = & [1,1,1]-[0,1,1] \\ [0,1,0] & = & [1,1,0]+[0,1,1]-[1,1,1] \\ [0,0,1] & = & [1,1,1]-[1,1,0] \end{array}$$

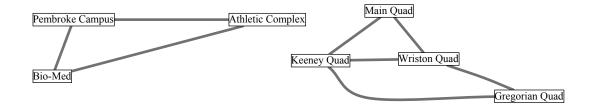
Since \mathbf{e}_1 , \mathbf{e}_2 , \mathbf{e}_3 can be written in terms of these new vectors, every vector in Span $\{\mathbf{e}_1, \mathbf{e}_2, \mathbf{e}_3\}$ is in span of new vectors. Thus \mathbb{R}^3 equals span of new vectors.

Linearly independent: Write zero vector as linear combination:

$$\mathbf{0} = x[1, 1, 1] + y[1, 1, 0] + z[0, 1, 1] = [x + y, x + y + z, x + z]$$

Looking at each entry, we get
$$0 = x + y$$
 Plug $x + y = 0$ into second equation to get $0 = z$. Plug $z = 0$ into third equation to get $z = 0$. Plug $z = 0$ into first equation to get $z = 0$. Thus the linear combination is trivial.

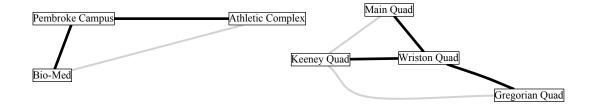
Basis: Examples in graphs



One kind of basis in a graph G: a set S of edges forming a spanning forest.

- ▶ Spanning: for each edge xy in G, there is an x-to-y path consisting of edges of S.
- ► *Independent:* no cycle consisting of edges of *S*

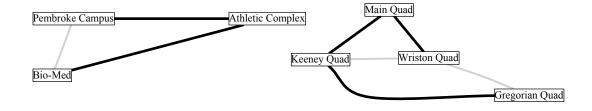
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Towards showing that every vector space has a basis

We would like to prove that every vector space ${\cal V}$ has a basis.

The Grow algorithm and the Shrink algorithm each provides a way to prove this, but we are not there yet:

- ► The Grow-Algorithm Corollary implies that, if the Grow algorithm terminates, the set of vectors it has selected is a basis for the vector space \mathcal{V} . However, we have not yet shown that it always terminates!
- ▶ The Shrink-Algorithm Corollary implies that, if we can run the Shrink algorithm starting with a finite set of vectors that spans \mathcal{V} , upon termination it will have selected a basis for \mathcal{V} .
 - However, we have not yet shown that every vector space V is spanned by some finite set of vectors!

Computational problems involving finding a basis

Two natural ways to specify a vector space V:

- 1. Specifying generators for V.
- 2. Specifying a homogeneous linear system whose solution set is \mathcal{V} .

Two Fundamental Computational Problems:

Computational Problem: Finding a basis of the vector space spanned by given vectors

- input: a list $[\mathbf{v}_1, \dots, \mathbf{v}_n]$ of vectors
- output: a list of vectors that form a basis for Span $\{\mathbf{v}_1, \dots, \mathbf{v}_n\}$.

Computational Problem: Finding a basis of the solution set of a homogeneous linear system

- input: a list $[\mathbf{a}_1, \dots, \mathbf{a}_n]$ of vectors
- ▶ output: a list of vectors that form a basis for the set of solutions to the system $\mathbf{a}_1 \cdot \mathbf{x} = 0, \dots, \mathbf{a}_n \cdot \mathbf{x} = 0$