

# Linear Combinations

An expression

$$\alpha_1 \mathbf{v}_1 + \cdots + \alpha_n \mathbf{v}_n$$

is a *linear combination* of the vectors  $\mathbf{v}_1, \dots, \mathbf{v}_n$ .

The scalars  $\alpha_1, \dots, \alpha_n$  are the *coefficients* of the linear combination.

**Example:** One linear combination of  $[2, 3.5]$  and  $[4, 10]$  is

$$-5 [2, 3.5] + 2 [4, 10]$$

which is equal to  $[-5 \cdot 2, -5 \cdot 3.5] + [2 \cdot 4, 2 \cdot 10]$

Another linear combination of the same vectors is

$$0 [2, 3.5] + 0 [4, 10]$$

which is equal to the zero vector  $[0, 0]$ .

**Definition:** A linear combination is *trivial* if the coefficients are all zero.

# Linear Combinations: JunkCo

The JunkCo factory makes five products:



using various resources.

	metal	concrete	plastic	water	electricity
garden gnome	0	1.3	.2	.8	.4
hula hoop	0	0	1.5	.4	.3
slinky	.25	0	0	.2	.7
silly putty	0	0	.3	.7	.5
salad shooter	.15	0	.5	.4	.8

For each product, there is a vector specifying how much of each resource is used per unit of product.

For making one gnome:

$$\mathbf{v}_1 = \{\text{metal:}0, \text{concrete:}1.3, \text{plastic:}0.2, \text{water:.8}, \text{electricity:.4}\}$$

## Linear Combinations: JunkCo

For making one gnome:

$$\mathbf{v}_1 = \{\text{metal}:0, \text{concrete}:1.3, \text{plastic}:0.2, \text{water}:.8, \text{electricity}:.4\}$$

For making one hula hoop:

$$\mathbf{v}_2 = \{\text{metal}:0, \text{concrete}:0, \text{plastic}:1.5, \text{water}:.4, \text{electricity}:.3\}$$

For making one slinky:

$$\mathbf{v}_3 = \{\text{metal}:.25, \text{concrete}:0, \text{plastic}:0, \text{water}:.2, \text{electricity}:.7\}$$

For making one silly putty:

$$\mathbf{v}_4 = \{\text{metal}:0, \text{concrete}:0, \text{plastic}:.3, \text{water}:.7, \text{electricity}:.5\}$$

For making one salad shooter:

$$\mathbf{v}_5 = \{\text{metal}:1.5, \text{concrete}:0, \text{plastic}:.5, \text{water}:.4, \text{electricity}:.8\}$$

Suppose the factory chooses to make  $\alpha_1$  gnomes,  $\alpha_2$  hula hoops,  $\alpha_3$  slinkies,  $\alpha_4$  silly putties, and  $\alpha_5$  salad shooters.

Total resource utilization is  $\mathbf{b} = \alpha_1 \mathbf{v}_1 + \alpha_2 \mathbf{v}_2 + \alpha_3 \mathbf{v}_3 + \alpha_4 \mathbf{v}_4 + \alpha_5 \mathbf{v}_5$

## Linear Combinations: JunkCo: Industrial espionage

Total resource utilization is  $\mathbf{b} = \alpha_1 \mathbf{v}_1 + \alpha_2 \mathbf{v}_2 + \alpha_3 \mathbf{v}_3 + \alpha_4 \mathbf{v}_4 + \alpha_5 \mathbf{v}_5$

Suppose I am spying on JunkCo.

I find out how much metal, concrete, plastic, water, and electricity are consumed by the factory.

That is, I know the vector  $\mathbf{b}$ . Can I use this knowledge to figure out how many gnomes they are making?

**Computational Problem:** *Expressing a given vector as a linear combination of other given vectors*

- ▶ *input:* a vector  $\mathbf{b}$  and a list  $[\mathbf{v}_1, \dots, \mathbf{v}_n]$  of vectors
- ▶ *output:* a list  $[\alpha_1, \dots, \alpha_n]$  of coefficients such that

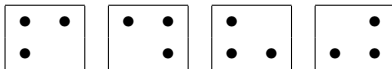
$$\mathbf{b} = \alpha_1 \mathbf{v}_1 + \dots + \alpha_n \mathbf{v}_n$$


or a report that none exists.

**Question:** Is the solution unique?

## Lights Out

Button vectors for  $2 \times 2$  *Lights Out*:



For a given initial state vector  $\mathbf{s} =$ ,

Which subset of button vectors sum to  $\mathbf{s}$ ?

Reformulate in terms of linear combinations.

Write

$$\begin{array}{|c|} \hline \bullet \\ \hline \bullet \\ \hline \end{array} = \alpha_1 \begin{array}{|c|} \hline \bullet \quad \bullet \\ \hline \bullet \\ \hline \end{array} + \alpha_2 \begin{array}{|c|} \hline \bullet \quad \bullet \\ \hline \quad \bullet \\ \hline \end{array} + \alpha_3 \begin{array}{|c|} \hline \bullet \\ \hline \bullet \quad \bullet \\ \hline \end{array} + \alpha_4 \begin{array}{|c|} \hline \quad \bullet \\ \hline \bullet \quad \bullet \\ \hline \end{array}$$

What values for  $\alpha_1, \alpha_2, \alpha_3, \alpha_4$  make this equation true?

**Solution:**  $\alpha_1 = 0, \alpha_2 = 1, \alpha_3 = 0, \alpha_4 = 0$

Solve an instance of *Lights Out*

$\Rightarrow$

Which set of button vectors sum to  $\mathbf{s}$ ?

$\Rightarrow$

Find subset of  $GF(2)$  vectors  $\mathbf{v}_1, \dots, \mathbf{v}_n$  whose sum equals  $\mathbf{s}$

$\Rightarrow$

Express  $\mathbf{s}$  as a linear combination of  $\mathbf{v}_1, \dots, \mathbf{v}_n$

## Lights Out

We can solve the puzzle if we have an algorithm for

**Computational Problem:** *Expressing a given vector as a linear combination of other given vectors*