

Building an orthogonal set of generators

Original stated goal:

Find the projection of \mathbf{b} orthogonal to the space \mathcal{V} spanned by arbitrary vectors $\mathbf{v}_1, \dots, \mathbf{v}_n$.

So far we know how to find the projection of \mathbf{b} orthogonal to the space spanned by mutually orthogonal vectors.

This would suffice if we had a procedure that, given arbitrary vectors $\mathbf{v}_1, \dots, \mathbf{v}_n$, computed mutually orthogonal vectors $\mathbf{v}_1^*, \dots, \mathbf{v}_n^*$ that span the same space.

We consider a new problem: *orthogonalization*:

- ▶ *input*: A list $[\mathbf{v}_1, \dots, \mathbf{v}_n]$ of vectors over the reals
- ▶ *output*: A list of mutually orthogonal vectors $\mathbf{v}_1^*, \dots, \mathbf{v}_n^*$ such that

$$\text{Span } \{\mathbf{v}_1^*, \dots, \mathbf{v}_n^*\} = \text{Span } \{\mathbf{v}_1, \dots, \mathbf{v}_n\}$$

How can we solve this problem?

The orthogonalize procedure

Idea: Use `project_orthogonal` iteratively to make a longer and longer list of mutually orthogonal vectors.

- ▶ First consider \mathbf{v}_1 . Define $\mathbf{v}_1^* := \mathbf{v}_1$ since the set $\{\mathbf{v}_1^*\}$ is trivially a set of mutually orthogonal vectors.
- ▶ Next, define \mathbf{v}_2^* to be the projection of \mathbf{v}_2 orthogonal to \mathbf{v}_1^* .
- ▶ Now $\{\mathbf{v}_1^*, \mathbf{v}_2^*\}$ is a set of mutually orthogonal vectors.
- ▶ Next, define \mathbf{v}_3^* to be the projection of \mathbf{v}_3 orthogonal to \mathbf{v}_1^* and \mathbf{v}_2^* , so $\{\mathbf{v}_1^*, \mathbf{v}_2^*, \mathbf{v}_3^*\}$ is a set of mutually orthogonal vectors....

In each step, we use `project_orthogonal` to find the next orthogonal vector.

In the i^{th} iteration, we project \mathbf{v}_i orthogonal to $\mathbf{v}_1^*, \dots, \mathbf{v}_{i-1}^*$ to find \mathbf{v}_i^* .

```
def orthogonalize(vlist):  
    vstarlist = []  
    for v in vlist:  
        vstarlist.append(project_orthogonal(v, vstarlist))  
    return vstarlist
```

Correctness of the orthogonalize procedure, Part I

```
def orthogonalize(vlist):  
    vstarlist = []  
    for v in vlist:  
        vstarlist.append(project_orthogonal(v, vstarlist))  
    return vstarlist
```

Lemma: Throughout the execution of `orthogonalize`, the vectors in `vstarlist` are mutually orthogonal.

In particular, the list `vstarlist` at the end of the execution, which is the list returned, consists of mutually orthogonal vectors.

Proof: by induction, using the fact that each vector added to `vstarlist` is orthogonal to all the vectors already in the list.

QED

Example of orthogonalize

Example: When **orthogonalize** is called on a `vlist` consisting of vectors

$$\mathbf{v}_1 = [2, 0, 0], \mathbf{v}_2 = [1, 2, 2], \mathbf{v}_3 = [1, 0, 2]$$

it returns the list `vstarlist` consisting of

$$\mathbf{v}_1^* = [2, 0, 0], \mathbf{v}_2^* = [0, 2, 2], \mathbf{v}_3^* = [0, -1, 1]$$

- (1) In the first iteration, when v is \mathbf{v}_1 , `vstarlist` is empty, so the first vector \mathbf{v}_1^* added to `vstarlist` is \mathbf{v}_1 itself.
- (2) In the second iteration, when v is \mathbf{v}_2 , `vstarlist` consists only of \mathbf{v}_1^* . The projection of \mathbf{v}_2 orthogonal to \mathbf{v}_1^* is

$$\begin{aligned}\mathbf{v}_2 - \frac{\langle \mathbf{v}_2, \mathbf{v}_1^* \rangle}{\langle \mathbf{v}_1^*, \mathbf{v}_1^* \rangle} \mathbf{v}_1^* &= [1, 2, 2] - \frac{2}{4} [2, 0, 0] \\ &= [0, 2, 2]\end{aligned}$$

so $\mathbf{v}_2^* = [0, 2, 2]$ is added to `vstarlist`.

- (3) In the third iteration, when v is \mathbf{v}_3 , `vstarlist` consists of \mathbf{v}_1^* and \mathbf{v}_2^* . The projection of \mathbf{v}_3 orthogonal to \mathbf{v}_1^* is $[0, 0, 2]$, and the projection of $[0, 0, 2]$ orthogonal to \mathbf{v}_2^* is

$$[0, 0, 2] - \frac{1}{2} [0, 2, 2] = [0, -1, 1]$$

so $\mathbf{v}_3^* = [0, -1, 1]$ is added to `vstarlist`

Correctness of the orthogonalize procedure, Part II

Lemma: Consider `orthogonalize` applied to an n -element list $[\mathbf{v}_1, \dots, \mathbf{v}_n]$. After i iterations of the algorithm, `Span vstarlist` = `Span` $\{\mathbf{v}_1, \dots, \mathbf{v}_i\}$.

Proof: by induction on i .

The case $i = 0$ is trivial.

After $i - 1$ iterations, `vstarlist` consists of vectors $\mathbf{v}_1^*, \dots, \mathbf{v}_{i-1}^*$.

Assume the lemma holds at this point. This means that

$$\text{Span } \{\mathbf{v}_1^*, \dots, \mathbf{v}_{i-1}^*\} = \text{Span } \{\mathbf{v}_1, \dots, \mathbf{v}_{i-1}\}$$

By adding the vector \mathbf{v}_i to sets on both sides, we obtain

$$\text{Span } \{\mathbf{v}_1^*, \dots, \mathbf{v}_{i-1}^*, \mathbf{v}_i\} = \text{Span } \{\mathbf{v}_1, \dots, \mathbf{v}_{i-1}, \mathbf{v}_i\}$$

It therefore remains only to show that

$$\text{Span } \{\mathbf{v}_1^*, \dots, \mathbf{v}_{i-1}^*, \mathbf{v}_i^*\} = \text{Span } \{\mathbf{v}_1^*, \dots, \mathbf{v}_{i-1}^*, \mathbf{v}_i\}.$$

The i^{th} iteration computes \mathbf{v}_i^* using `project_orthogonal`($\mathbf{v}_i, [\mathbf{v}_1^*, \dots, \mathbf{v}_{i-1}^*]$).

There are scalars $\alpha_{j1}, \alpha_{j2}, \dots, \alpha_{j,i-1}$ such that

$$\mathbf{v}_i = \alpha_{1i}\mathbf{v}_1^* + \dots + \alpha_{i-1,i}\mathbf{v}_{i-1}^* + \mathbf{v}_i^*$$

This equation shows that any linear combination of

$$\mathbf{v}_1^*, \mathbf{v}_2^*, \dots, \mathbf{v}_{i-1}^*, \mathbf{v}_i$$

Correctness of the orthogonalize procedure, Part II

Lemma: Consider **orthogonalize** applied to an n -element list $[\mathbf{v}_1, \dots, \mathbf{v}_n]$. After i iterations of the algorithm, $\text{Span } \mathbf{vstarlist} = \text{Span } \{\mathbf{v}_1, \dots, \mathbf{v}_i\}$.

Proof: by induction on i .

... It therefore remains only to show that

$$\text{Span } \{\mathbf{v}_1^*, \dots, \mathbf{v}_{i-1}^*, \mathbf{v}_i^*\} = \text{Span } \{\mathbf{v}_1^*, \dots, \mathbf{v}_{i-1}^*, \mathbf{v}_i\}.$$

The i^{th} iteration computes \mathbf{v}_i^* using **project_orthogonal** $(\mathbf{v}_i, [\mathbf{v}_1^*, \dots, \mathbf{v}_{i-1}^*])$.

There are scalars $\alpha_{i1}, \alpha_{i2}, \dots, \alpha_{i,i-1}$ such that

$$\mathbf{v}_i = \alpha_{i1}\mathbf{v}_1^* + \dots + \alpha_{i,i-1}\mathbf{v}_{i-1}^* + \mathbf{v}_i^*$$

This equation shows that any linear combination of

$$\mathbf{v}_1^*, \mathbf{v}_2^*, \dots, \mathbf{v}_{i-1}^*, \mathbf{v}_i$$

can be transformed into a linear combination of

$$\mathbf{v}_1^*, \mathbf{v}_2^*, \dots, \mathbf{v}_{i-1}^*, \mathbf{v}_i^*$$

and vice versa.

QED

Order in orthogonalize

Order matters!

Suppose you run the procedure `orthogonalize` twice, once with a list of vectors and once with the reverse of that list.

The output lists will **not** be the reverses of each other.

Contrast with `project_orthogonal(b, vlist)`.

The projection of a vector **b** orthogonal to a vector space is unique, so in principle the order of vectors in `vlist` doesn't affect the output of `project_orthogonal(b, vlist)`.

Matrix form for orthogonalize

For `project_orthogonal`, we had $\begin{bmatrix} \mathbf{b} \end{bmatrix} = \begin{bmatrix} \mathbf{v}_0 & \cdots & \mathbf{v}_n & \mathbf{b}^\perp \end{bmatrix} \begin{bmatrix} \alpha_0 \\ \vdots \\ \alpha_n \\ 1 \end{bmatrix}$

For `orthogonalize`, we have

$$\begin{bmatrix} \mathbf{v}_0 \end{bmatrix} = \begin{bmatrix} \mathbf{v}_0^* \end{bmatrix} \begin{bmatrix} 1 \end{bmatrix} \quad \begin{bmatrix} \mathbf{v}_0 & \mathbf{v}_1 & \mathbf{v}_2 & \mathbf{v}_3 \end{bmatrix} = \begin{bmatrix} \mathbf{v}_0^* & \mathbf{v}_1^* & \mathbf{v}_2^* & \mathbf{v}_3^* \end{bmatrix} \begin{bmatrix} 1 & \alpha_{01} & \alpha_{02} & \alpha_{03} \\ & 1 & \alpha_{12} & \alpha_{13} \\ & & 1 & \alpha_{23} \\ & & & 1 \end{bmatrix}$$

$$\begin{bmatrix} \mathbf{v}_1 \end{bmatrix} = \begin{bmatrix} \mathbf{v}_0^* & \mathbf{v}_1^* \end{bmatrix} \begin{bmatrix} \alpha_{01} \\ 1 \end{bmatrix}$$

$$\begin{bmatrix} \mathbf{v}_2 \end{bmatrix} = \begin{bmatrix} \mathbf{v}_0^* & \mathbf{v}_1^* & \mathbf{v}_2^* \end{bmatrix} \begin{bmatrix} \alpha_{02} \\ \alpha_{12} \\ 1 \end{bmatrix}$$

$$\begin{bmatrix} \mathbf{v}_3 \end{bmatrix} = \begin{bmatrix} \mathbf{v}_0^* & \mathbf{v}_1^* & \mathbf{v}_2^* & \mathbf{v}_3^* \end{bmatrix} \begin{bmatrix} \alpha_{03} \\ \alpha_{13} \\ \alpha_{23} \\ 1 \end{bmatrix}$$

Matrix form for orthogonalize

For `project_orthogonal`, we had $\begin{bmatrix} \mathbf{b} \end{bmatrix} = \begin{bmatrix} \mathbf{v}_0 & \cdots & \mathbf{v}_n & \mathbf{b}^\perp \end{bmatrix} \begin{bmatrix} \alpha_0 \\ \vdots \\ \alpha_n \\ 1 \end{bmatrix}$

For `orthogonalize`, we have

$$\begin{bmatrix} \mathbf{v}_0 & \mathbf{v}_1 & \mathbf{v}_2 & \cdots & \mathbf{v}_n \end{bmatrix} = \begin{bmatrix} \mathbf{v}_0^* & \mathbf{v}_1^* & \mathbf{v}_2^* & \cdots & \mathbf{v}_n^* \end{bmatrix} \begin{bmatrix} 1 & \alpha_{01} & \alpha_{02} & & \alpha_{0n} \\ & 1 & \alpha_{12} & & \alpha_{1n} \\ & & 1 & & \alpha_{2n} \\ & & & \ddots & \\ & & & & 1 \end{bmatrix}$$

The two matrices on the right are special:

- ▶ Columns of first one are mutually orthogonal.
- ▶ Second is upper triangular.

We will use these properties in algorithms....

Example of matrix form for orthogonalize

Example: for `vlist` consisting of vectors

$$\mathbf{v}_0 = \begin{bmatrix} 2 \\ 0 \\ 0 \end{bmatrix}, \mathbf{v}_1 = \begin{bmatrix} 1 \\ 2 \\ 2 \end{bmatrix}, \mathbf{v}_2 = \begin{bmatrix} 1 \\ 0 \\ 2 \end{bmatrix}$$

we saw that the output list `vstarlist` of orthogonal vectors consists of

$$\mathbf{v}_0^* = \begin{bmatrix} 2 \\ 0 \\ 0 \end{bmatrix}, \mathbf{v}_1^* = \begin{bmatrix} 0 \\ 2 \\ 2 \end{bmatrix}, \mathbf{v}_2^* = \begin{bmatrix} 0 \\ -1 \\ 1 \end{bmatrix}$$

The corresponding matrix equation is

$$\left[\begin{array}{c|c|c} \mathbf{v}_1 & \mathbf{v}_2 & \mathbf{v}_3 \end{array} \right] = \left[\begin{array}{c|c|c} 2 & 0 & 0 \\ 0 & 2 & -1 \\ 0 & 2 & 1 \end{array} \right] \left[\begin{array}{ccc} 1 & 0.5 & 0.5 \\ & 1 & 0.5 \\ & & 1 \end{array} \right]$$

Solving *closest point in the span of many vectors*

Let $\mathcal{V} = \text{Span} \{\mathbf{v}_0, \dots, \mathbf{v}_n\}$.

The vector in \mathcal{V} closest to \mathbf{b} is $\mathbf{b}^{\parallel \mathcal{V}}$, which is $\mathbf{b} - \mathbf{b}^{\perp \mathcal{V}}$.

There are two equivalent ways to find $\mathbf{b}^{\perp \mathcal{V}}$,

► *One method:*

Step 1: Apply **orthogonalize** to $\mathbf{v}_0, \dots, \mathbf{v}_n$, and obtain $\mathbf{v}_0^*, \dots, \mathbf{v}_n^*$.
(Now $\mathcal{V} = \text{Span} \{\mathbf{v}_0^*, \dots, \mathbf{v}_n^*\}$)

Step 2: Call **project_orthogonal**($\mathbf{b}, [\mathbf{v}_0^*, \dots, \mathbf{v}_n^*]$)
and obtain \mathbf{b}^{\perp} as the result.

► *Another method:* Exactly the same computations take place when **orthogonalize** is applied to $[\mathbf{v}_0, \dots, \mathbf{v}_n, \mathbf{b}]$ to obtain $[\mathbf{v}_0^*, \dots, \mathbf{v}_n^*, \mathbf{b}^*]$.

In the last iteration of **orthogonalize**, the vector \mathbf{b}^* is obtained by projecting \mathbf{b} orthogonal to $\mathbf{v}_0^*, \dots, \mathbf{v}_n^*$. Thus $\mathbf{b}^* = \mathbf{b}^{\perp}$.

Solving other problems using orthogonalization

We've shown how **orthogonalize** can be used to find the vector in $\text{Span}\{\mathbf{v}_0, \dots, \mathbf{v}_n\}$ closest to \mathbf{b} , namely \mathbf{b}^{\parallel} .

Later we give an algorithm to find the coordinate representation of \mathbf{b}^{\parallel} in terms of $\{\mathbf{v}_0, \dots, \mathbf{v}_n\}$.

First we will see how we can use orthogonalization to solve other computational problems.

We need to prove something about mutually orthogonal vectors....

Mutually orthogonal nonzero vectors are linearly independent

Proposition: Mutually orthogonal nonzero vectors are linearly independent.

Proof: Let $\mathbf{v}_0^*, \mathbf{v}_1^*, \dots, \mathbf{v}_n^*$ be mutually orthogonal nonzero vectors.
Suppose $\alpha_0, \alpha_1, \dots, \alpha_n$ are coefficients such that

$$\mathbf{0} = \alpha_0 \mathbf{v}_0^* + \alpha_1 \mathbf{v}_1^* + \dots + \alpha_n \mathbf{v}_n^*$$

We must show that therefore the coefficients are all zero.

To show that α_0 is zero, take inner product with \mathbf{v}_0^* on both sides:

$$\begin{aligned}\langle \mathbf{v}_0^*, \mathbf{0} \rangle &= \langle \mathbf{v}_0^*, \alpha_0 \mathbf{v}_0^* + \alpha_1 \mathbf{v}_1^* + \dots + \alpha_n \mathbf{v}_n^* \rangle \\ &= \alpha_0 \langle \mathbf{v}_0^*, \mathbf{v}_0^* \rangle + \alpha_1 \langle \mathbf{v}_0^*, \mathbf{v}_1^* \rangle + \dots + \alpha_n \langle \mathbf{v}_0^*, \mathbf{v}_n^* \rangle \\ &= \alpha_0 \|\mathbf{v}_0^*\|^2 + \alpha_1 0 + \dots + \alpha_n 0 \\ &= \alpha_0 \|\mathbf{v}_0^*\|^2\end{aligned}$$

The inner product $\langle \mathbf{v}_0^*, \mathbf{0} \rangle$ is zero, so $\alpha_0 \|\mathbf{v}_0^*\|^2 = 0$. Since \mathbf{v}_0^* is nonzero, its norm is nonzero, so the only solution is $\alpha_0 = 0$.

Can similarly show that $\alpha_1 = \dots = \alpha_n = 0$.

QED