# Bicheng Xu

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#### **EDUCATION**

#### **University of British Columbia (UBC)**

Vancouver, Canada

Master of Science in Computer Science

Present

- o Supervisor: Prof. Leonid Sigal
- o Grade: 95/100
- o Awards: 2018-2019, 2017-2018 International Tuition Award

#### Simon Fraser University (SFU)

Burnaby, Canada

Bachelor of Science in Applied Sciences (with Distinction)

2017

- o Major: Computing Science (Dual Degree Program with ZJU)
- Minor: Mathematics
- o GPA: 3.97/4.33
- Awards: 2016 Fall Undergraduate Open Scholarship; 2016 Summer VP Research Undergraduate Student Research Award - Science; 2016 Spring Undergraduate Open Scholarship; 2014 Fall SFU Zu Ddp Entrance Awards

#### **Zhejiang University (ZJU)**

Hangzhou, China

Bachelor of Engineering

2017

- o Major: Computer Science and Technology (Dual Degree Program with SFU)
- o GPA: 3.73/4.00
- Awards: 2015 Second-Class Volunteer Award

#### **PUBLICATIONS**

## Consistent Multiple Sequence Decoding

- o B. Xu, L. Sigal
- o arXiv preprint arXiv:2004.00760, 2020

#### Watch, Listen and Tell: Multi-modal Weakly Supervised Dense Event Captioning

- o T. Rahman, **B. Xu**, L. Sigal
- o IEEE/CVF International Conference on Computer Vision (ICCV), 2019

## Time Perception Machine: Temporal Point Processes for the When, Where and What of Activity Prediction

- o Y. Zhong, B. Xu, G.-T. Zhou, L. Bornn, G. Mori
- o arXiv preprint arXiv:1808.04063, 2018

#### RESEARCH EXPERIENCES

Computer Vision Lab UBC

Research Assistant Present

- Explored image captioning in a semi-supervised setting
- Employed the idea of self-reconstruction and cycle-reconstruction to utilize the unlabelled images and sentences

Vision and Media Lab
Research Assistant
2017

- Carried out research on group activity recognition in videos
- o Combined VGG net, recurrent neural network, and connectionist temporal classification (CTC) to recognize a sequence of activities performed by a group of people in a video through supervised learning

#### Computational Vision Lab

Part-time Research Assistant

**SFU** 2016

Used Caffe framework to explore the color prediction problem

• Given the information of two lights and the color of one pixel under one light, predicted the color of the same pixel under the other light

### **Network Modelling Lab**

**SFU** 

Part-time Research Assistant

2015

- o Researched on bus tracking and arrival time prediction in urban environments based on Wi-Fi sensing
- Explored the problem about indoor localization using cellphone's Wi-Fi detection and sensors of light, magnetic field and acceleration
- Programmed on Android platform

#### **WORK EXPERIENCES**

#### Ericsson Canada Inc.

Burnaby, Canada

Software Developer Coop - IP Operating System Team

2015

- Implemented packets' incoming rate check feature for line cards according to different router platforms using C programming language
- o Designed and implemented test cases for packets' incoming and outgoing rate check functions for line cards

## COURSE-RELATED PROJECTS

#### Lyric Generation with Style

2019

Main Contributor

- o Built a GAN-like neural network model to generate lyric given a style and a topic
- o Proposed a novel hierarchical structure for both lyric generation and encoding
- o Presented two different evaluation methods to quantitatively measure the authenticity of the generated lyric

#### Semi-supervised Image Captioning via Reconstruction

2018

Project Leader

- o Proposed an end-to-end model that can generate image captions in a semi-supervised way
- Adopted the idea of reconstruction to utilize images without paired captions

#### Handwritten Chinese Character Generation via Neural Generative Models

2018

Major Contributor

- o Exploited generative adversarial networks (GAN), variational auto-encoders (VAE), and their combinations to generate handwritten Chinese characters conditioned on their GBK encodings
- Used PyTorch library to build the neural network models

## **Evaluating Visual Perception with Bouncing Motion**

2017

Main Investigator

- o Designed a perceptual experiment and developed a novel interactive interface that supports to investigate human perception to bouncing motions
- Validated the experiment design and the interface in piloting studies, providing insights to the theory of perception and physical simulation

#### **Distributed File System with Transactional Semantics**

2016

Software Designer and Developer

- Implemented a distributed file system with transactional semantics following the properties of Atomicity, Consistency, Isolation, and Durability using Java
- o Handled omission, byzantine and failstop failures on the client and failstop failures on the server