



Swinburne University of Technology
Faculty of Information and Communication Technologies

Assignment 2

COS30020 Web Application Development

Semester 2, 2019

Due: **Please check Canvas**
Worth: 18% of total marks for the unit

Background Description

With the Status Posting System completed (Assignment 1), you are now tasked to develop the My Friend System. The system is a simplified social network application, and will make use of MySQL table creation, MySQL database access from PHP and PHP sessions.

Part 1: Home Page and Database Table Creation for the My Friends System

This part creates the Home Page that allows user to “sign up” or “log in” to the website. It also creates database tables and index page for the My Friends System. Two database tables will be created, namely “friends” and “myfriends”, and these tables will initially be populated with at least 10 and 20 sample records respectively.

Task 1: Home page [index.php] (See Figure 1)

Create a web page that display student information, and database tables and records if they do not exist.

Requirements:

- Page contents:
 - Your name
 - Your student ID number
 - Your email address
 - A statement: “I declare that this assignment is my individual work. I have not worked collaboratively nor have I copied from any other student’s work or from any other source.”
 - Three links:
 - ‘Sign up’ hyperlink that links to the sign up page of the site (Task 2),
 - ‘Log in’ hyperlink that links to the log in of the site (Task 3), and
 - ‘About’ hyperlink that links to the about in of the site (Task 7)
 - A message to indicate the success or failure in creating the two tables and records insertion.
- Other page functionalities:
 - Create database tables within your ‘s<7-digit id number>_db’ database.
 - Only create tables if they do not currently exist in the database using the command “CREATE TABLE IF NOT EXISTS”.
 - Create the table ‘friends’ having the following fields:
 - friend_id – the unique numeric identifier, e.g. 1023. Set this field’s properties as ‘integer’, ‘not null’, ‘auto_increment’ and ‘primary key’.
 - friend_email – the unique email identifier used for logging in to the system, e.g., user@gmail.com. Set this field’s properties as ‘varchar’, ‘size=50’, and ‘not null’.
 - password – the password for the account , e.g. ‘007’. Set this field’s properties as ‘varchar’, ‘size=20’, and ‘not null’.

Part 2: Sign Up and Log In to My Friend System

This part allows navigation to all respective PHP pages that add and edit records on the 'friends' table. Delete function is not supported.

Task 2: Sign Up page [`signup.php`] (See Figure 2)

Create a self-calling web page that contains the sign up form and validation script.

Requirements:

- Page contents:
 - Email address input field
 - Profile name input field
 - Password and confirm password input field
 - Register button using POST method for form submission
 - Link to return to the Home page
 - validates the input data, writes the data to the 'friends' table, set up the session variable(s) and generates the corresponding HTML output in response to the user's input.
- On form submit validate the input data, set up the session variable(s) and generates the corresponding HTML output in response to the user's input.
 - Server-side validation requirements
 - Email must be a valid email format and not exists in the 'friends' table
 - Profile must contain only letters and cannot be blank
 - Password must contain only letters and numbers and both input must match
 - If input is valid
 - Add the data into the 'friends' table, including the current server date and a value of 0 to number of friends
 - Set the session to a successful log in status
 - Redirect to 'friendadd.php' (Task 5)
 - If input is invalid
 - Display the form again with the original input, except the passwords, and an error message indicating which fields are wrong.
 - Display a link to the 'Home' page (Task 1)

The screenshot displays a web form titled "My Friend System Registration Page". The form contains four input fields: "Email" with the value "kangaroo@zoo.com.au", "Profile Name" with the value "Kangaroo", "Password" with masked characters (dots), and "Confirm Password" also with masked characters. Below the input fields are two buttons: "Register" and "Clear". At the bottom of the form, there is a blue hyperlink labeled "Home".

Figure 2: '`signup.php`'

Task 3: My Friend log in page [login.php] (See Figure 3)

Create a self-calling web page that contains the log in form and validation script.

Requirements:

- Page contents:
 - Email address input field
 - Password input field
 - Login button using POST method for form submission
 - Link to return to the Home page
- On form submit validate the input data, set up the session variable(s) and generates the corresponding HTML output in response to the user's input.
 - Server-side validation requirements
 - Email must exists in the 'friends' table
 - Password matches the value in the 'friends' table
 - If input is valid
 - Set the session to a successful log in status
 - Redirect to 'friendlist.php' (Task 4)
 - If input is invalid
 - Display the form again with the original input, except the password, and a message indicating successful log in.



The screenshot displays a web form titled "My Friend System Log in Page". It features two input fields: "Email" with the value "kangaroo@zoo.com.au" and "Password" with masked characters (dots). Below the fields are two buttons: "Log in" and "Clear".

Figure 3: 'login.php'

Part 3: User Interaction Pages of the My Friend System

This part allows navigation to all respective PHP pages that Add, Edit, and Delete the friend list.

Task 4: My Friend List page [`friendlist.php`] (See Figure 4)

Create web page that list the friends of the current logged in user with options to remove friends.

Requirements:

- Page contains:
 - profile name of the logged in user
 - a list of current friends arranged by profile name, showing
 - the profile name
 - unfriend button to remove them from the list and updates the number of friend count
 - links to 'Add Friends' (Task 5) and 'Log out' (Task 6)

My Friend System
Kangaroo's Friend List Page
Total number of friends is 3

Dingo	Unfriend
Koala	Unfriend
Wombat	Unfriend

[Add Friends](#) [Log out](#)

Figure 4: '`friendlist.php`'

Task 5: Add Friend List page [`friendadd.php`] (See Figure 5)

Create web page that list the all people who had registered, except friends of the current logged in user, with options to add friends.

Requirements:

- Page contents:
 - profile name
 - a list of registered uses arranged by profile name, showing
 - the profile name
 - friend button to add them to the friend list, remove them from the current displayed list, and updates the number of friend count
 - links to 'Friend List' (Task 4) and "Log out" (Task 6)

My Friend System
Kangaroo's Add Friend Page
Total number of friends is 3

Penguin	Add as friend
Platypus	Add as friend
Possum	Add as friend

[Friend Lists](#) [Log out](#)

Figure 5: '`friendadd.php`'

Task 6: Log out page [logout.php] (No HTML generated)

Create script page that clears the PHP session (and associated data) and redirects the client browser (using a HTTP header response) back to the Home page.

Requirements:

- Other page functionalities:
 - Clears all session variables
 - Redirects to 'Home' page (Task 1). Tip: use `<?php header('Location: index.php'); ?>`

Task 7: About Page [about.php]

Create a report webpage for presenting what you have done based on the question provided.

Requirements:

- Page contains:
 - Listing of the answers to the following questions in bullet point.
 - What tasks you have not attempted or not completed?
 - What special features have you done, or attempted, in creating the site that we should know about?
 - Which parts did you have trouble with?
 - What would you like to do better next time?
 - What additional features did you add to the assignment? (if any)
 - Listing of links to the following pages
 - Friend List - `friendlist.php`
 - Add Friends - `friendadd.php`
 - Home page. - `index.php`
 - A screen shot of a discussion response that answered someone's thread in the unit's discussion board for Assignment 2?
 - A link to return to the Home page

Part 4: Extra Challenge

Note: You will need to successfully complete the all four parts if you wish to achieve marks within the HD range.

This part is an opportunity to demonstrate deeper understanding of programming concept in the assignment using both PHP and MySQL.

Task 8: Pagination for Add Friend page [`friendadd.php`] (See Figure 6)

Enhance `friendadd.php` that will only display 5 names at a time with provision to go for previous and next page. Direct page number selection is not required in this task.

Requirements:

- Limit to only 5 names per page
- Support 'previous' and 'next' links, 'Previous' link must not appear if the first page is displayed, and the 'Next' link must not appear on the last page

My Friend System Kangaroo's Add Friend Page Total number of friends is 3		
Penguin		Add as friend
Platypus		Add as friend
Possum		Add as friend
Seagull		Add as friend
Turtle		Add as friend
Previous Friend Lists Log out Next		

Figure 6: '`friendadd.php`' with paging

Task 9: Mutual Friend Count in Add Friend page [`friendadd.php`] (See Figure 7)

Enhance `friendadd.php` to include mutual friend count information.

Requirements:

- Display the mutual friend count for each profile name in the list

My Friend System Kangaroo's Add Friend Page Total number of friends is 3		
Penguin	5 mutual friends	Add as friend
Platypus	2 mutual friends	Add as friend
Possum	1 mutual friends	Add as friend
Seagull	0 mutual friends	Add as friend
Turtle	5 mutual friends	Add as friend
Friend Lists Log out		

Figure 7: '`friendadd.php`' with mutual friend count

Submission & Assessment Process:

Create your site structure as described below.

assign2/	You must have this folder – case sensitive!
index.php	Home page
login.php	Login page
signup.php	Sign up (registration) page
friendlist..php	List friend page
friendadd..php	Add friend page
logout.php	Log out script
about.php	About page
####.php	Other PHP script only pages
functions/	Folder for any functions or includes for code reusability (optional)
images/	Folder for any images used for page content (optional)
style.css	CSS style sheet rules for your stylesheet (optional)
style/	Folder for any stylesheet images (optional)

Notes:

PHP files should only be in the base “assign2/” folder – not anywhere else.

All links to your files, including data files, should be relative.

Links must not be absolute, as these links will be broken when files are transferred for marking.

If links are broken, or an assignment does not run on the mercury server when we unzip it, the result will be a fail for this assignment.

Additional files are allowed depending on adopted solution. JavaScript will be disabled in the browser during marking.

Assignment Submission:

The assignment should be submitted as an individual work, using ESP (Electronic Submission Processor). ESP URL: (<https://esp.swin.edu.au>)

Please compress all your html and PHP files as a zip file named “php_assignment_2.zip” to submit via the ESP tool. You can submit more than once via ESP and the current new submission overwrites the previous one.

** Make sure to test your program on the Mercury server before your submission.*

** If your assignment cannot run on Mercury, your result will be 0 marks for this assignment.*

Appendix: Provisional Marking Scheme

The following is the provisional marking scheme for Assignment 2.

Task		Mark
Part 1	Home Page and Database Table and Record creation	
Task 1:	Home Page (<code>index.php</code>) <ul style="list-style-type: none"> a. Page contained information shown in the screen shot b. Links worked using relative addressing c. Database table created d. Record successful added 	12
Part 2	Sign Up and Log in to My Friend System	
Task 2:	Sign Up Page (<code>signup.php</code>) <ul style="list-style-type: none"> a. Form contained all information shown in the screen shot b. Web page used the POST method c. Input data validated and added in the table d. Session variables successfully created e. Appropriate error messages generated if errors occur f. Links worked using relative addressing 	15
Task 3:	Log in Page (<code>login.php</code>) <ul style="list-style-type: none"> a. Form contained all information shown in the screen shot b. Web page used the POST method c. Input data validated and checked against record in the table d. Session variables successfully created e. Links worked using relative addressing 	10
Part 3	User Interaction Pages of the My Friend System	
Task 4:	List Friend Page (<code>friendlist.php</code>) <ul style="list-style-type: none"> a. Page contained information similar to the screen shot b. Unfriend button works c. Total number of friends updated d. Links worked using relative addressing 	15
Task 5:	Add Friend Page (<code>friendadd.php</code>) <ul style="list-style-type: none"> a. Page contained information similar to the screen shot b. Add Friend button works c. Total number of friends updated d. Links worked using relative addressing 	15
Task 6:	Log out Page (<code>logout.php</code>) <ul style="list-style-type: none"> a. Clears all session variables b. Redirect to home page 	2
Task 7:	About Page (<code>about.php</code>) <ul style="list-style-type: none"> a. All questions answered b. Links worked using relative addressing 	10
Part 4	Extra Challenge	
Task 8:	Enable pagination in Add Friend Page (<code>friendadd.php</code>)	8
Task 9:	Enable mutual friend count in Add Friend Page (<code>friendadd.php</code>)	8
Overall	Quality <ul style="list-style-type: none"> a. User interface layout improved b. CSS used for colours and styles c. All pages validated 	5
Total		100

	Undesirable Feature	Mark
	1. Source code observes poor or no indentation	-2
	2. Source code has no or useless comments. An example of a bad comment is "this assigns a value to \$a"	-2
	3. Source code contains commented out code or code blocks	-2
	4. Application displays debugging or testing messages	-2
	5. Submitted zip file contains extra/unused files	-2
Total		-10

* If your assignment cannot run on Mercury, your result will be 0 marks for this assignment.

* The assignment is your original work. If your assignment is not your original work, your result will be zero marks for this assignment.