The Phone:

 $Mobile(talk, switch) \Leftarrow talk! \langle \rangle. Mobile \langle talk, switch \rangle + switch? (t, s). Mobile \langle t, s \rangle$

The Tower:

$$ActiveT(talk, switch, gain, lose) \Leftarrow talk?().ActiveT\langle talk, switch, gain, lose\rangle \\ + lose?(t, s).switch!\langle t, s\rangle.IdleT\langle gain, lose\rangle \\ IdleT(gain, lose) \Leftarrow gain?(t, s).ActiveT\langle t, s, gain, lose\rangle$$

The Server:

 $Server_1 \Leftarrow lose_1! \langle talk_2, switch_2 \rangle. gain_2! \langle talk_2, switch_2 \rangle. Server_2$ $Server_2 \Leftarrow lose_2! \langle talk_1, switch_1 \rangle. gain_1! \langle talk_1, switch_1 \rangle. Server_1$