

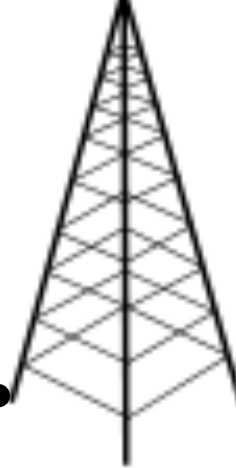
Distributed and Mobile Systems in the

π calculus

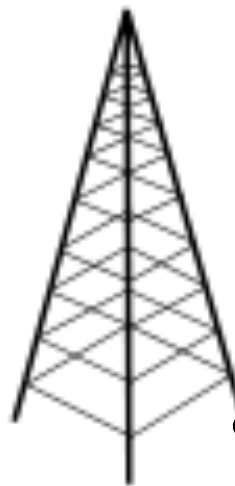
Server



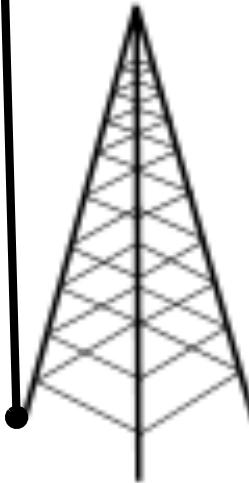
T_c



T_a



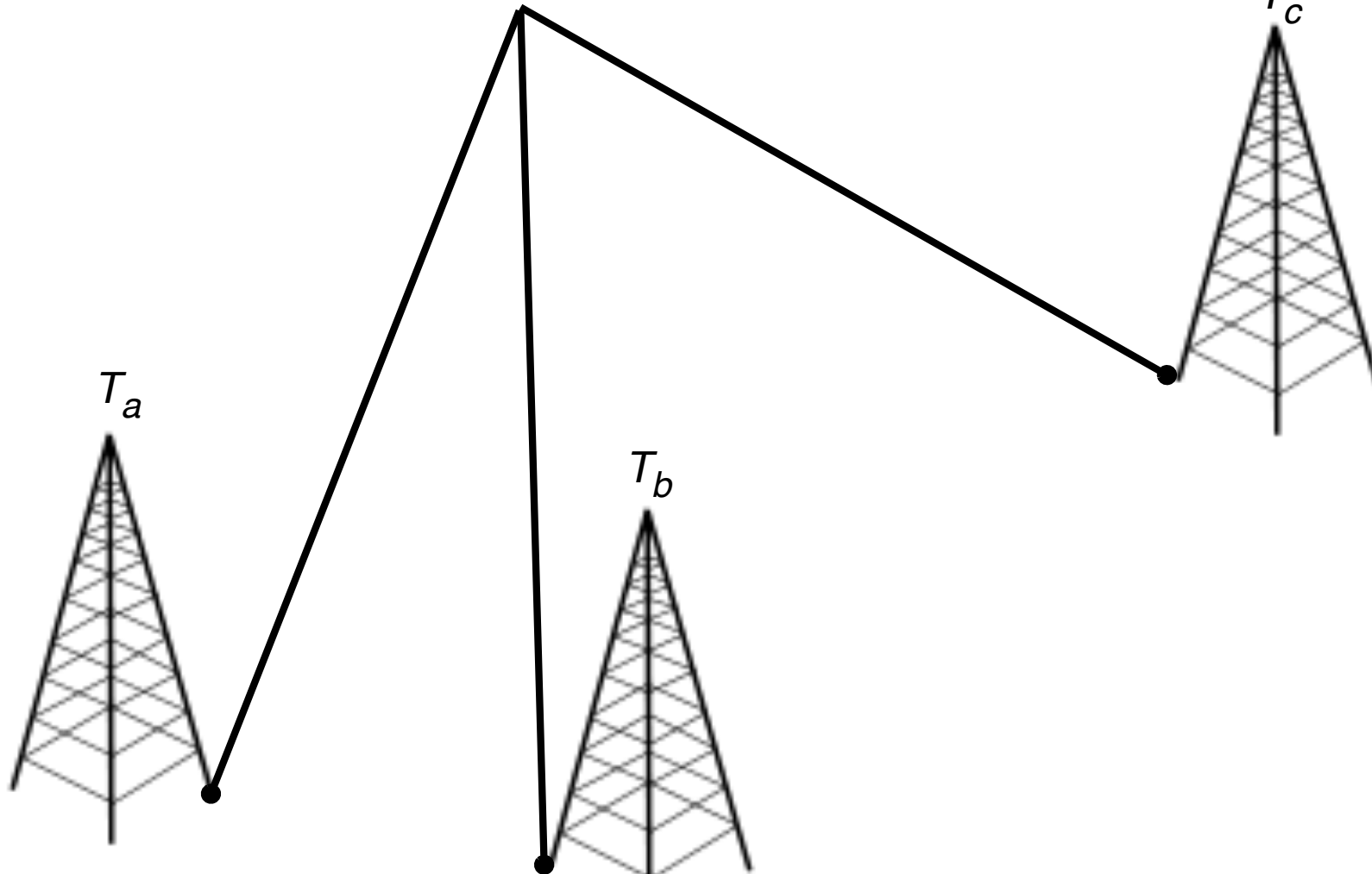
T_b

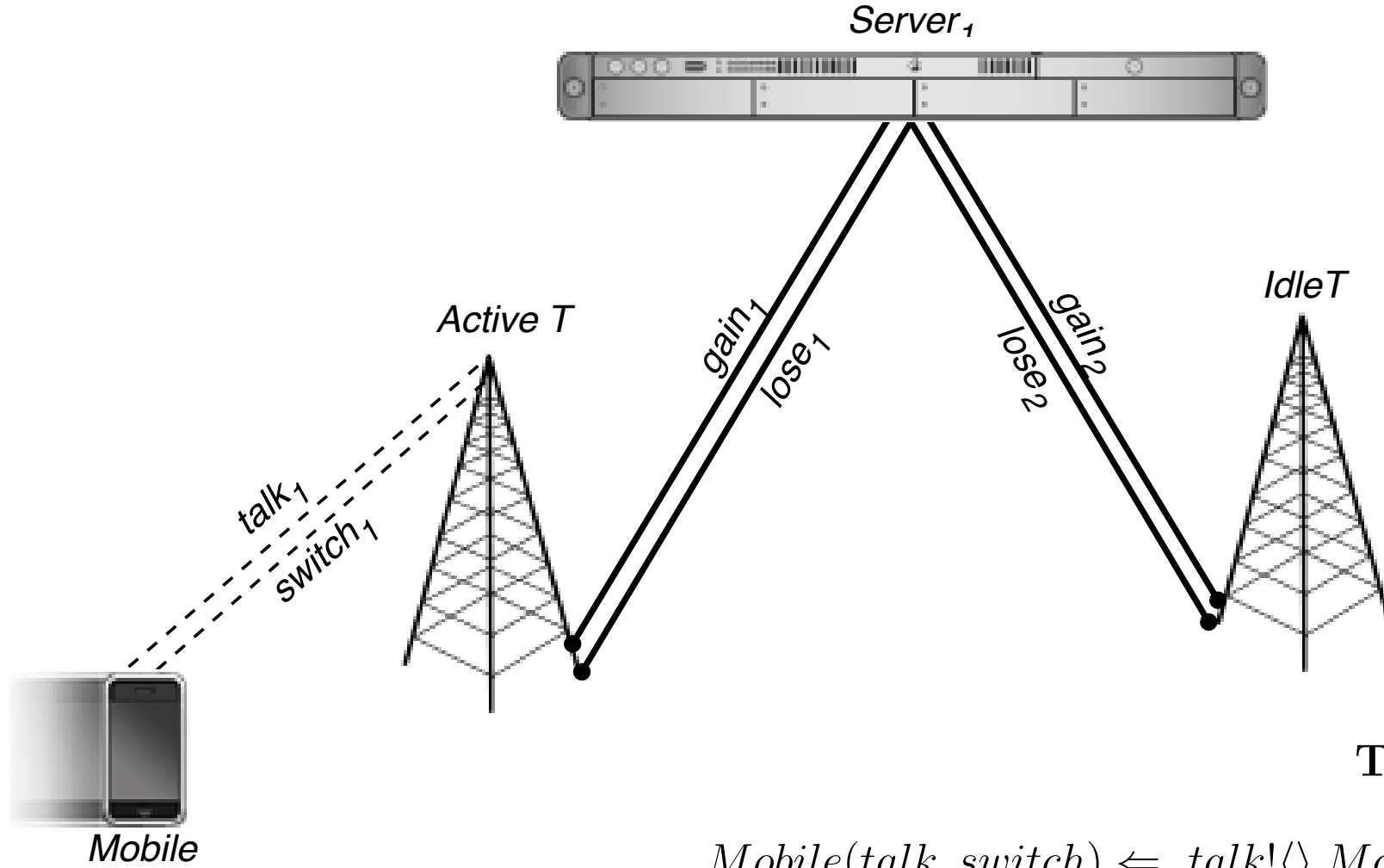


M_b



M_b





The Phone:

$$Mobile(talk, switch) \Leftarrow talk!\langle \rangle . Mobile\langle talk, switch \rangle + switch?(t, s) . Mobile\langle t, s \rangle$$

The Tower:

$$\begin{aligned} ActiveT(talk, switch, gain, lose) &\Leftarrow talk?().ActiveT\langle talk, switch, gain, lose \rangle \\ &\quad + lose?(t, s) . switch!\langle t, s \rangle . IdleT\langle gain, lose \rangle \\ IdleT(gain, lose) &\Leftarrow gain?(t, s) . ActiveT\langle t, s, gain, lose \rangle \end{aligned}$$

The Server:

$$\begin{aligned} Server_1 &\Leftarrow lose_1!\langle talk_2, switch_2 \rangle . gain_2!\langle talk_2, switch_2 \rangle . Server_2 \\ Server_2 &\Leftarrow lose_2!\langle talk_1, switch_1 \rangle . gain_1!\langle talk_1, switch_1 \rangle . Server_1 \end{aligned}$$

Process terms

$R :=$	$R_1 \mid R_2$	Composition
	$n!\langle \bar{V} \rangle$	Send
	$n?(\bar{X}).R$	Receive
	$\text{new}(n).R$	Restriction
	$\text{if } v_1 = v_2 \text{ then } R_1 \text{ else } R_2$	Matching
	$\text{rec } p.R$	Recursion
	stop	Termination

System

$\text{new}(c_1, \dots, c_n).R_1 \mid \dots \mid R_m \quad n, m \geq 0$

Figure 0.0.2: *Terms in the asynchronous π -calculus*

$$P'(a) \Leftarrow a?(x).(\text{new}(n').(n'!\langle \rangle \mid c!\langle \rangle))$$

is α -equivalent to

$$P(a) \Leftarrow a?(x).(\text{new}(n).(n!\langle \rangle \mid x!\langle \rangle))$$

(which terms are bound?)

Definition 0.0.3 (Structural Equivalence) Structural Equivalence, denoted \equiv is the smallest contextual equivalence relation that satisfies the following axioms:

$$\begin{array}{ll}
P \mid Q & \equiv Q \mid P & \text{(S-COMP-COMM)} \\
(P \mid Q) \mid R & \equiv P \mid (Q \mid R) & \text{(S-COMP-ASSOC)} \\
P \mid \text{stop} & \equiv P & \text{(S-COMP-ID)} \\
\text{new}(c).\text{stop} & \equiv \text{stop} & \text{(S-REST-ID)} \\
\text{new}(c).\text{new}(d).P & \equiv \text{new}(d).\text{new}(c).P & \text{(S-REST-COMM)} \\
\text{new}(c).(P \mid Q) & \equiv P \mid \text{new}(c).Q, \text{ if } c \notin \text{fi}(P) & \text{(S-REST-COMP)}
\end{array}$$

Definition 0.0.4 (Reduction) The *reduction relation* \longrightarrow is the smallest contextual relation that satisfies the following rules:

$$\begin{array}{ll}
c!\langle \overline{V} \rangle \mid c?(\overline{X}).R & \longrightarrow R[\overline{V}/\overline{X}] & \text{(R-COMM)} \\
\text{rec } p.R & \longrightarrow R[\text{rec } p.R/p] & \text{(R-REP)} \\
\text{if } v = v \text{ then } P \text{ else } Q & \longrightarrow P & \text{(R-EQ)} \\
\text{if } v_1 = v_2 \text{ then } P \text{ else } Q & \longrightarrow Q \quad (\text{where } v_1 \neq v_2) & \text{(R-NEQ)} \\
\frac{P \equiv P', P \longrightarrow Q, Q \equiv Q'}{P' \longrightarrow Q'} & & \text{(R-STRUC)}
\end{array}$$

We use the notation $P \dots \longrightarrow Q$ when an arbitrary number of these rules have been applied in reducing P to Q .

Definition 0.0.5 (Action) The *action relation* \rightarrow is the smallest relation between processes that satisfy the following rules:

$$\begin{array}{llll}
c?(\overline{X}).R & \xrightarrow{c?\overline{V}} & R[\overline{V}/\overline{X}] & \text{(A-IN)} \\
c!\langle\overline{V}\rangle & \xrightarrow{c!\overline{V}} & stop & \text{(A-OUT)} \\
\text{rec } x.R & \xrightarrow{\tau} & R[\text{rec } x.R/x] & \text{(A-REP)} \\
\text{if } v = v \text{ then } P \text{ else } Q & \xrightarrow{\tau} & P & \text{(A-EQ)} \\
\text{if } v_1 = v_2 \text{ then } P \text{ else } Q & \xrightarrow{\tau} & Q & v_1 \neq v_2 \quad \text{(A-NEQ)} \\
\frac{P \xrightarrow{\alpha} P'}{P \mid Q \xrightarrow{\alpha} P' \mid Q} & & bn(\alpha) \cap fn(Q) = \emptyset & \text{(A-COMP)} \\
\frac{P \xrightarrow{\alpha} P'}{\text{new}(b).P \xrightarrow{\alpha} \text{new}(b).P'} & & b \notin n(\alpha) & \text{(A-REST)} \\
\frac{P \xrightarrow{(\overline{B})c!\overline{V}} P'}{\text{new}(n).P \xrightarrow{(n,\overline{B})c!\overline{V}} P'} & & n \neq c, n \text{ is in } \overline{V} & \text{(A-OPEN)} \\
\frac{P \xrightarrow{c?\overline{V}} P', Q \xrightarrow{(\overline{B})c!\overline{V}} Q'}{P \mid Q \xrightarrow{\tau} \text{new}(\overline{B}).(P' \mid Q')} & & (\overline{B}) \cap fn(P) = \emptyset & \text{(A-COMM)}
\end{array}$$

Action Prefixes

$\pi :=$	$n!\langle\overline{V}\rangle$	Send
	$n?(\overline{X})$	Receive

Process terms

$R :=$	$\sum_i \pi_i.R_i$	Summation
	$R_1 \mid R_2$	Composition
	$\text{new}(n).R$	Restriction
	$\text{if } v_1 = v_2 \text{ then } R_1 \text{ else } R_2$	Matching
	$\text{rec } x.R$	Recursion
	stop	Termination

Figure 0.0.6: *Terms in the synchronous π -calculus*

Lemma 4.1 *Let P be a process of the asynchronous π -calculus. Assume that P can make two transitions $P \xrightarrow{\alpha_s} Q$ and $P \xrightarrow{\alpha_r} Q'$, where α_s is a send action while α_r is a receive action. Then there exists a process R such that $Q \xrightarrow{\alpha_r} R$ and $Q' \xrightarrow{\alpha_s} R$.*

Consider, for example:

$$P_0 \mid P_1 \Leftarrow c_0!\langle \rangle.o!\langle c_0 \rangle + c_1?().o!\langle c_1 \rangle \mid c_1!\langle \rangle.o!\langle c_1 \rangle + c_0?().o!\langle c_0 \rangle$$

Palamidessi uses the separation results to construct two criteria for encodings:

Uniformity:

$$\begin{aligned}\llbracket \sigma(P) \rrbracket &= \sigma(\llbracket P \rrbracket) \\ \llbracket P \mid Q \rrbracket &= \llbracket P \rrbracket \mid \llbracket Q \rrbracket\end{aligned}$$

Reasonability:

the capability of a language to distinguish between two processes when their actions given channel differ.

Summation:

$$\llbracket \sum_i \pi_i.R_i \rrbracket \stackrel{\text{def}}{=} \text{new}(l).(l!\langle \text{true} \rangle \mid \prod_i \llbracket \pi_i.R_i \rrbracket_l)$$

Sending:

$$\begin{aligned} \llbracket c!\langle \overline{V} \rangle.P \rrbracket_r &\stackrel{\text{def}}{=} \text{new}(\text{ack}).(c!\langle r, \text{ack}, \overline{V} \rangle \mid \text{ack?}(x).\text{if } x = \text{true} \text{ then } \llbracket P \rrbracket \\ &\quad \text{else (if } x = \text{retry} \text{ then } c!\langle r, \text{ack}, \overline{V} \rangle \text{ else } \text{stop})) \end{aligned}$$

Receiving:

$$\llbracket c?(X).P \rrbracket_l \stackrel{\text{def}}{=} \text{rec } q.c?(r, \text{ack}, \overline{X}).(l, r)?d\text{-lock}.\llbracket P \rrbracket$$

(l, r)?d-lock.P means:

$$\begin{aligned} &l?(x).(\text{if } x = \text{true} \\ &\quad \text{then } r?(y).(\text{if } y = \text{true} \\ &\quad \quad \text{then } l!\langle \text{false} \rangle \mid r!\langle \text{false} \rangle \mid \text{ack}!\langle \text{true} \rangle \mid P \\ &\quad \quad \text{else } l!\langle \text{true} \rangle \mid r!\langle \text{false} \rangle \mid \text{ack}!\langle \text{false} \rangle \mid q) \\ &\quad \text{else } l!\langle \text{false} \rangle \mid \text{ack}!\langle \text{retry} \rangle) \end{aligned}$$

Summation:

$$\llbracket \sum_i \pi_i.R_i \rrbracket^d \stackrel{\text{def}}{=} d?(n).(d!\langle n+1 \rangle \mid \text{new}(l).(l!\langle \text{true} \rangle \mid \prod_i \llbracket \pi_i.R_i \rrbracket_{n,l}^d))$$

Sending:

$$\begin{aligned} \llbracket c!\langle \bar{V} \rangle.P \rrbracket_{n,l}^d &\stackrel{\text{def}}{=} \text{new}(ack).(c!\langle n, l, ack, \bar{V} \rangle \mid \text{ack?}(x).\text{if } x = \text{true} \text{ then } \llbracket P \rrbracket^d \\ &\quad \text{else (if } x = \text{retry} \text{ then } c!\langle n, l, ack, \bar{V} \rangle \text{ else } \text{stop})) \end{aligned}$$

Receiving:

$$\begin{aligned} \llbracket c?(\bar{X}).P \rrbracket_{n,l}^d &\stackrel{\text{def}}{=} \text{rec } q.(c?(m, r, ack, \bar{X}).(\\ &\quad \text{if } n = m \text{ then } (ack!\langle \text{retry} \rangle \mid q) \text{ else } (\\ &\quad \text{if } n < m \text{ then } (l, r)?d\text{-lock}.\llbracket P \rrbracket^d \text{ else } (r, l)?rd\text{-lock}.\llbracket P \rrbracket^d))) \end{aligned}$$

(l, r)?d-lock.P means:

$l?(x).(\text{if } x = \text{true}$
 then $r?(y).(\text{if } y = \text{true}$
 then $l!\langle \text{false} \rangle \mid r!\langle \text{false} \rangle \mid \text{ack}!\langle \text{true} \rangle \mid P$
 else $l!\langle \text{true} \rangle \mid r!\langle \text{false} \rangle \mid \text{ack}!\langle \text{false} \rangle \mid q)$
 else $l!\langle \text{false} \rangle \mid \text{ack}!\langle \text{retry} \rangle)$

(r, l)?rd-lock.P means:

$r?(x).(\text{if } x = \text{true}$
 then $l?(y).(\text{if } y = \text{true}$
 then $l!\langle \text{false} \rangle \mid r!\langle \text{false} \rangle \mid \text{ack}!\langle \text{true} \rangle \mid P$
 else $l!\langle \text{false} \rangle \mid r!\langle \text{true} \rangle \mid \text{ack}!\langle \text{retry} \rangle)$
 else $r!\langle \text{false} \rangle \mid \text{ack}!\langle \text{false} \rangle \mid q)$