

OCT 27-30, 2022

BIG BAD CON



LOOKING
FOR
A GAME?



Join the Big Bad Con
Discord Server!

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BIG BA

POC PROGRAMMING SPONSORS

Several generous sponsors have made individual and corporate contributions to make our POC Programming possible. Their support of transformative change in games is so important, and we are grateful for their generous contributions. We would like to add a special thanks to our major donors:

\$5,000+



:DROPOUT



Quest Portal

\$10,000+



BB CON

SPONSORS

Several generous sponsors have made individual and corporate contributions to make Big Bad Con possible. We would like to thank these contributors:

\$500+

Evil Hat Productions

William Raillon

Max Beckman-Harned

\$1,000+

Indie Press Revolution

Adam Kenney

Anonymous Donors



Board & Card Games

We've expanded our board games library to more than **200 games!** We've got plenty of board games on the schedule and room for open gaming as well!



Play-to-Win

Thanks to Stonemaier Games and community donations, not only can you play games at Big Bad Con, you can take them home with you!

Here's how it works:

- Play any game from the Play-to-Win library.
- Write down everyone's name on the list.
- On Sunday at 5PM in the California Ballroom, we'll raffle off the games. You must be present to win.

PLAY-TO-WIN	
Games raffled off Sunday at 1PM Must be present to win	
Game _____	Player Names _____
<hr/> <hr/> <hr/> <hr/>	
PLAY-TO-WIN	
Games raffled off Sunday at 1PM Must be present to win	
Game _____	Player Names _____
<hr/> <hr/> <hr/> <hr/>	

Big Bad World

Big Bad World is new and improved in 2022. New moves, new art, new pins! Play to find out!



Games on Demand

Don't have any games scheduled but want to play something?

Stop by the Big Bad Games On Demand!

Before Games Start

1



Browse the games on offer.

2



Pick up a boarding pass from our hosts.

3



Need extra time during boarding? Let a host know!

When Games Start

1



When your boarding group is called, come to the host table.

2



Pick from the available games.

3



Head to the table the host indicates and play a game!

GAMES START AT:

FRIDAY 9:00 AM, 11:00 AM, 2:00 PM, 4:00 PM, 8:00 PM, 10:00 PM

SATURDAY 9:00 AM, 11:00 AM, 2:00 PM, 4:00 PM, 8:00 PM, 10:00 PM

SUNDAY 9:00 AM, 11:00 AM, 2:00 PM, 4:00 PM

LOCATION:

Regency Room

Come by at least 10 minutes before the game to get a boarding pass!

SCHEDULE **THURSDAY** 27th

SPECIAL EVENTS

LOCATION: GRAND PENINSULA
(except where noted)

6 PM

1 HOUR

WELCOMING CEREMONIES

F. Helen Keeney

7 PM

1 HOUR

THE BIG BAD CON SQUARES

Ezra Denney

8 PM

1 HOUR

DUNGEONS AND DRAGONS POETRY READING

Banana Chan and Aaron Catano-Saez

9 PM

2 HOURS

DINO KARAOKE

Colin Fahrion [Harbor Room]

OPENING CEREMONIES

F. Helen Keeney

Master of Ceremonies and Big Bad Con board member F. Helen Keeney will kick off Big Bad 2022, welcome our keynote speaker Pam Punzalan and present the Big Bad Morgan Ellis Award!

THE BIG BAD CON SQUARES

Ezra Denney

Come play Tic Tac Toe with Big Bad's Biggest, Baddest Celebrities (for a certain very specific value of celebrity). We will recreate the silliness of the Hollywood Squares with nine squares of gaming gliterati answering silly questions. Does Banana Chan know how many recorded sightings of Jiangshi there are? Can Danny Quach guess how many printed books have been released for FATE? Who will be the center square?

DUNGEONS AND DRAGONS POETRY READING

Banana Chan and Aaron Catano-Saez

VERY DULL, DO NOT SHOW UP
This is a very dull event for dull people who want to share their poetry. Show up only if you want to die of boredom. DECODED:
You have been invited to a SUPER SECRET event. Everyone thinks it's a Dungeons and Dragons poetry reading, but you know better.
It's actually SECRET FANTASY GAMBLERS' CLUB: NO ROYALTY ALLOWED.

DINO KARAOKE

Colin Fahrion

Jurassic Karaoke! Roar along to your favorite songs! No need to know any lyrics or even know how to sing! Dino costumes are encouraged but not required.

SCHEDULE **FRIDAY** 28th

LOCATION: HARBOR ROOM (except where noted)

9 AM

1 HOUR

HOW TO BE A PROFESSIONAL GAME MASTER

PANEL

Devon Chulick

10 AM

1 HOUR

FROM DISTANT LANDS: SUCCEED AS AND WORK BETTER WITH INTERNATIONAL FREELANCERS

PANEL

Mario Ortegón, Shao Han Tan

11 AM

1 HOUR

STREAMING IN-PERSON GAMES

PANEL

Devon Chulick

12 PM

1 HOUR

POC PERSPECTIVES: PROFESSIONAL FREELANCING AND WORKING IN GAMING

PANEL

Justice Ramin Arman, Anthony Joyce-Rivera, and Erin Roberts

2 PM

1 HOUR

FOSTERING CREATIVE COMMUNITIES: OPEN LICENSES, GRANTS, AND MORE

PANEL

April Kit Walsh, Jay Dragon, Lex Bobrow

3 PM

1 HOUR

PITCHING TO A PUBLISHER

PANEL

Banana Chan and Aaron Catano-Saez

4 PM

1 HOUR

BEYOND WESTERN MEDIEVAL FANTASY: GLOBAL WORLDBUILDING

PANEL

Indrani Ganguly, Ajit George, Pam Punzalan, Mario Ortegón, Surena Marie, Justice Arman

4 PM

2 HOURS

IMPROV FOR GAMERS

WORKSHOP

Karen Twelves [Boardroom III]

5 PM

1 HOUR

FIGURING OUT A GOAL FOR YOUR GAME

PANEL

Banana Chan, Aaron Catano-Saez, and quinn b. rodriguez

6 PM

2 HOURS

THE ART OF PLAYING YOU - PLAYING CHARACTERS AND BEING AN ARTIST IN THE AGE OF TECHNOLOGY

PANEL

Anjali Bhimani

HOW TO BE A PROFESSIONAL GAME MASTER PANEL

Devon Chulick

As tabletop gaming continues to grow, so does the desire for amazing and professional game masters. Join StartPlaying cofounder Devon Chulick in a talk about the future of paid gaming, industry insights, and how to get started and succeed as a professional game master.

FROM DISTANT LANDS: SUCCEED AS AND WORK BETTER WITH INTERNATIONAL FREELANCERS PANEL

Mario Ortegón, Shao Han Tan

This panel will discuss challenges that international freelancers face when it comes to working in the games industry, and the best ways to navigate them to achieve success. The panelists are professional freelancers from multiple regions who have experience working with gaming companies in the United States, and project leads from some of those companies who have worked with them.

STREAMING IN-PERSON GAMES PANEL

Devon Chulick

This panel will cover how to stream in-person games, including some essential

streaming tips for multi-camera, single location streaming of all of your party in one room. While Critical Role and Dimension20 use some very expensive equipment and have a massive team and budget behind them, the general principles are something we can share our insight on.

POC PERSPECTIVES: PROFESSIONAL FREELANCING AND WORKING IN GAMING

PANEL

Justice Ramin Arman, Anthony Joyce-Rivera, and Erin Roberts

A panel of POC creatives share their experiences and insights on working as freelancers, part-time, and full-time designers within the gaming industry.

FOSTERING CREATIVE COMMUNITIES: OPEN LICENSES, GRANTS, AND MORE

PANEL

April Kit Walsh, Jay Dragon, Lex Bobrow

How can creators of RPGs help ensure that others can build on what they've done to tell new stories and innovate on their games' mechanics? Hear from a panel of creators who have experience with open licensing, micro grants, game jams, and other approaches to building communities of creativity around RPG systems.

PITCHING TO A PUBLISHER

PANEL

Banana Chan and Aaron Catano-Saez

Have a game that you're looking to pitch to a publisher, but not sure where to start? During this panel, we'll discuss some tips that worked well for us and how you can approach a publisher!

BEYOND WESTERN MEDIEVAL FANTASY: GLOBAL WORLDBUILDING

PANEL

Indrani Ganguly, Ajit George, Pam

Punzalan, Mario Ortegón, Surena

Marie, Justice Arman

What does truly diverse worldbuilding look like? How can you incorporate real-life cultures within your game world... and do it in a sensitive manner? Join the writers of Journeys Through the Radiant Citadel as they share their insight into how they incorporate their cultures in their game design.

IMPROV FOR GAMERS

WORKSHOP

Karen Twelves

You may have heard that improv and roleplaying have a lot in common. It's true! You can apply many of the same skills used in improvisational acting to make your game rock, like creative collaboration and taking risks to drive your story to unexpected places.

We'll explore improv as it applies to roleplaying through some fun and low-pressure exercises. You'll learn just what "Yes, and" means, practice active listening and trust building, and celebrate getting into trouble!

FIGURING OUT A GOAL FOR YOUR GAME

PANEL

Banana Chan, Aaron Catano-Saez, and quinn b. rodriguez

Want to make a game but don't know where to start? Have a game but you're not sure what the final product is going to look like? In this panel, we'll go through some ways that may help you figure out what you want to do with your game.

THE ART OF PLAYING YOU - PLAYING CHARACTERS AND BEING AN ARTIST IN THE AGE OF TECHNOLOGY

PANEL

Anjali Bhimani

Thanks to the internet, it has been easier and easier to connect with people and players all over the globe. In the last few years especially, the flood of online content has made more games and players more available to each other. But as an artist—and a human—it can also be hard to feel personally connected to the people you are creating with and for when technology is taking over communication. In this panel, we'll talk about some of the difficult parts of staying human in this age of technology.

SCHEDULE SATURDAY 29th

LOCATION: HARBOR ROOM (except where noted)

9 AM

2 HOURS

KICKSTARTING YOUR TTRPG, TIPS & TRICKS FROM A TO Z

PANEL

Markeia McCarty

11 AM

1 HOUR

TTRPGS, DREAMS, & RADICAL IMAGINATION

PANEL

CJ McCullough

12 PM

1 HOUR

TIPS FOR DESIGNING A HORROR GAME

PANEL

Banana Chan, Aaron Catano-Saez, quinn b. rodriguez, and Austin Taylor

2 PM

2 HOURS

Q&A WITH THE CREATORS OF JOURNEYS THROUGH THE RADIANT CITADEL

PANEL

Ajit George, Surena Marie, Mario Ortegon, Erin Roberts and Pamela Punzalan, Dominique Dickey, Justice Arman

4 PM

1 HOUR

WHAT'S IN A GAME? DEFINING THE ELEMENTS OF TTRPGS

PANEL

Pam Punzalan, momatoes

5 PM

1 HOUR

HOW TO PRODUCE AN ACTUAL PLAY SHOW

PANEL

Carlos Luna, Noxweiler Berf, Eugenio Vargas, Drakoniquest

KICKSTARTING YOUR TTRPG, TIPS & TRICKS FROM A TO Z

PANEL

Markeia McCarty

A panel of POC and other professionals from all sides of the TTRPG industry as we share our experiences and advice on how to take on the Kickstarter BBEG...and win! (...or live to fight another day)

TTRPGS, DREAMS, & RADICAL IMAGINATION

PANEL

CJ McCullough

Our imaginations hold a lot more power than we realize. Tabletop games can be vehicles for exploring our most authentic dreams and radical ideas. This panel will explore the idea of “radical imagination” and discuss how we can use TTRPGs as a tool for hope and change in tumultuous political times.

Q&A WITH THE CREATORS OF JOURNEYS THROUGH THE RADIANT CITADEL PANEL

*Ajit George, Surena Marie, Mario Ortegon,
Erin Roberts and Pamela Punzalan,
Dominique Dickey, Justice Arman*

In 2022, Dungeons & Dragons released the first book created and written entirely by people of color in its nearly 50-year history. This panel is an opportunity to ask questions and learn more from several of the writers about their process in creating this historic book, the challenges they faced, and the joys they shared along the way.

TIPS FOR DESIGNING A HORROR GAME PANEL

*Banana Chan, Aaron Catano-Saez,
quinn b. rodriguez, and Austin Taylor*

Wanting to create a horror game and would like some ideas for where to start? In this panel, we'll be discussing some games that we enjoyed that had cool mechanics, as well as some ideas that we incorporated into our own designs.

Content Advisory!

This is a horror panel, so there may be discussion on body horror, supernatural horror, cosmic horror, cults, crawlies, and other kinds of scary creatures.

WHAT'S IN A GAME? DEFINING THE ELEMENTS OF TTRPGS PANEL

Pam Punzalan, momatoes

TTRPGs have expanded in explosive, brilliant fashions over the years, with a strong preference towards binary definitions of what a game is and what a game is not. This panel seeks to start a conversation on locating common elements and design mediums in the games we make, using some critical frameworks.

HOW TO PRODUCE AN ACTUAL PLAY SHOW

Carlos Luna, Noxweiler Berf, Eugenio Vargas, Drakoniques

From concept to going live, learn how some of the biggest names in the TTRPG streaming business produce shows that engage audiences, create word-of-mouth buzz, tell meaningful and inclusive stories, and how you can learn to do it too! From sourcing diverse actors and securing funding, to building a meaningful marketing plan and analyzing engagement, our panelists bring their experience to you so you can learn the ins and outs of an often-secretive industry! Panelists include producers from shows on Roll20, Hunters Entertainment, Friends Who Roll Dice, charity streams, indie projects, and more!

SCHEDULE SUNDAY 30th

LOCATION: HARBOR ROOM (except where noted)

9 AM
2 HOURS

MASTERING TYPOGRAPHY AND THE GRID FOR EFFECTIVE RPG LAYOUTS WORKSHOP
momatoes

11 AM
2 HOURS

PLAYGROUND THEORY WORKSHOP
Jay Dragon

2 PM
2 HOURS

SPEAK LOUDLY, READY YOUR BLADE: A POLITICS OF VIOLENCE IN TTRPGS PANEL
Pam Punzalan, Samuel Mui

2 PM
2 HOURS

INDIE CREATOR INTELLECTUAL PROPERTY Q&A WORKSHOP
Mike Eckert [Boardroom III]

4 PM
2 HOURS

COMMUNICATING WITH RAZOR-SHARP WRITING: HOW TO CREATE INCISIVE TEXTS WORKSHOP
momatoes

MASTERING TYPOGRAPHY AND THE GRID FOR EFFECTIVE RPG LAYOUTS WORKSHOP

momatoes

Effectively conveying information on a page requires clear design and layout. But how do you balance text, art, and the space that surrounds it? In this workshop, award-winning tabletop designer and graphic design artist momatoes will take participants on a two-part journey: a foundational overview of layout design, from history and tools to case studies and tips, and hands-on exercises to apply these principles, with a focus on practicing purpose-driven typography and effective usage of the grid. Participants are encouraged to bring or think about a project in draft that they would like to layout using the methods discussed in the workshop.

PLAYGROUND THEORY WORKSHOP

Jay Dragon

Join award-winning game designer and publisher Jay Dragon of Possum Creek Games in a deep exploration of new approaches to tabletop game design. Drawing on an eclectic and wide-ranging set of inspirations, from

Isamu Noguchi and Yoko Ono to Erin Hunter and Tumblr, Dragon has created a workshop that seeks to synthesize a unique approach to design, ritual, fanfiction, playgrounds, and magic. The workshop will be divided into three parts, during which participants will play playground games, discuss the principles of tabletop theory, and find applications within their own creative process. Participants are encouraged but not required to bring a small rock that fits in the palm of their hand, and a memory of a project they've been working on (but not the project itself).

SPEAK LOUDLY, READY YOUR BLADE: A POLITICS OF VIOLENCE IN TTRPGS WORKSHOP

Pam Punzalan, Samuel Mui

The narrative and mechanical aspects of violence, along with its definition, are a continuing conversation with respect to design and play in tabletop roleplaying games. This panel intends to dissect the meaning and use of violence in our work, with particular focus on decolonial ways of thinking about it.

INDIE CREATOR INTELLECTUAL PROPERTY Q&A PANEL

Mike Eckert

Time and again we see creatives pour their heart and soul into their craft only to have a big publisher take the IP for themselves. Want to learn more about how to protect your work? Do you have contracts that read like a law book? Would you benefit from an introduction to copyright and trademark legalese?

COMMUNICATING WITH RAZOR-SHARP WRITING: HOW TO CREATE INCISIVE TEXTS

WORKSHOP

momatoes

Drawing from nearly a decade's experience as a specialist in communications, momatoes tackles a challenge RPG writers face: how do you write clear, evocative, and high-impact text? The answer takes us through the realms of information design, technical writing, storymaking, and even an examination of cognitive and emotive needs that drive how we absorb media.

POC Programming at Big Bad Con 2022



The Big Bad Con 2022 POC Programming is extending our international reach! We are continuing our work to support POCs at Big Bad Con through our POC Scholarship, Community Dinner, and industry Meet & Greet event. This year we're also working with local gamers in India, South East Asia, and Latin America to bring more international POCs to the con!

You can find more info about our POC Programming at BBC's website, and check out our our POC programming team and visiting scholars:

POC PROGRAMMING TEAM



Ajit A. George
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POC PROGRAMMING
AT BBC'S WEBSITE

SCHEDULE FRIDAY 28TH

ROOM	TABLE	9:00 AM	10:00 AM	11:00 AM	12:00 PM	1:00 PM
Boardroom I	1	Denatured - Denatured GM: Karen Twelves				
Boardroom II	2	The Anger of the Queen Is Death - The Art of Power GM: Brennan Taylor				
Boardroom III	3					
2013	4	The Grand Bastion Embarcadero - Electric Bastionland GM: Colin Fahrion				
2016	5	Yellow Submarine of the Ink - Blades in the Dark GM: Nychelle Schneider				
2021	7	Papers Please - Red Markets GM: Scott Henderson				
2022	8	Sleeper on the Glass Mountain - Dungeon World GM: Trevor Placker				
2036	9	Yazeba's Bed & Breakfast - Yazeba's Bed & Breakfast GM: Jay Dragon				
2044	10	Scherzando! - Scherzando! GM: Amber Autumn Faebrooke				
2052	6	The Many Faces of Mars Colony - Mars Colony GM: Marc Hobbs				
2062	11	Thirsty Sword Lesbians: Emotional Stakes - Thirsty Sword Lesbians GM: April Kit Walsh				
2063	12	Kraken Below - Kraken Below (PbtA) GM: Banana Chan				
2070	13	The Dragon Lord's Missing Daughter - Dungeons & Dragons 5E GM: Hanju Kim				
2071	14	Drowned in Heart: The City Beneath - Heart: The City Beneath GM: Tom P				
2079	15	In the Spotlight: Playtest Being In a Band! - In the Spotlight (PbtA) GM: Misha Grifka Wander	Da Xia: Marshland Outlaws - Da Xia (FitD) GM: Shao Han Tan			
2080	16	Rings of Terror! - Fate Core GM: Jozy Zim				
2096	17	Redeemed Souls - Werewolf the Apocalypse 20th Anniversary Edition GM: Liz Ruifrok				
2097	18					
2104	19	Welcome to CRIME! - Cyberpunk 2020 GM: Amy McClure Echeverri				
2112	20		Compersion - Compersion (Descended From the Queen) GM: Justin Ford			
7023	21		Imposters in Chrome - Imposters in Chrome GM: Kelly Tran			
7033	22		Ahadi: Incident Aliph - Ahadi: Guns Blazing GM: Basheer Ghouse			
7037	23	Defy the Gods - Defy the Gods (PbtA) GM: Chris Sellers				
7052	24					
Atrium	25		Briar Bound Demo: 1 Act - Briar Bound GM: Kandi Williams			
	26		Weasels Are ILLEGAL! - Weasels Are ILLEGAL! GM: Ash Cheshire			



GAME LENGTH

1 hour

2 hours

4 hours

6 hours

8 hours

2:00 PM	3:00 PM	4:00 PM	5:00 PM	6:00 PM	7:00 PM	8:00 PM	9:00 PM	10:00 PM	11:00 PM
Sidereal Confluence - Sidereal Confluence GM: Ian Brown							Denatured - Denatured GM: Rachel Rudy		
Blood on the Clocktower - Blood on the Clocktower GM: Dae Lorant and Veronica Lockwood	Blood on the Clocktower - Blood on the Clocktower GM: Dae Lorant and Veronica Lockwood								
	Improv for Gamers - Improv for Gamers Workshop GM: Karen Twelves								
A World of Black Ice - Star Trek Adventures GM: Dezzy						Women Are Werewolves - A Nonbinary Storytelling Game GM: Jess Ziganti			
Root of all Evil - Root (PbtA) GM: Jason "JIB" Tryon (he/him)						Indoors - The Zone GM: Amber Autumn Faebrooke			
Breakdown - The Breaking Point - Breakdown GM: W Quinellipe Zorn									
MOUNTAINTOP RESCUE - Star Wars (Fantasy Flight Games) GM: Zachary Paul									
Grab your sword and strive for a better tomorrow! - Esperance (PbtA) GM: Jay Loomis					The Magnificent - Aces and Eights Reloaded GM: Bernie Elayda				
Between the Rock and a Hard Place - Fall of Delta Green (Gumshoe) GM: Aser Tolentino									
The Execution of Rose Pearson - Bone Orchard GM: Adam DeCamp									
Stealing Stories for the Devil - Stealing Stories for the Devil GM: Matthulhu Steele					Stealing Stories for the Devil - Stealing Stories for the Devil GM: Matthulhu Steele				
In Her Footsteps - In Her Footsteps GM: Christie R. Fremon						The Dawn Of A New Era / X-men - Tokyo Brain Pop GM: Ryan Ossum / Villain			
Midnight Maid Cafe: Elysium Planners - Vampire: The Masquerade 5th Edition GM: Ronny						Hello, World - Hello, World! (FitD) GM: Charles Simon			
Welcome to Hope - External Containment Bureau GM: Justin Ford						Follow - Follow GM: Joseph Benkual			
Tribe 8: Tribes in the Dark - Forged in the Dark GM: Chris Czerniak									
				Leverage S - Leverage GM: Chris Angelini					
Weasels Are ILLEGAL! GM: Ash Cheshire	Ahadi: Welcome to Aceh - Ahadi: Guns Blazing GM: Basheer Ghouse								
				Nowhere and Back Again - New (playtest) GM: Marty Caplan					
Cats and Dogs 4: Paws and Claws and Robbers - Fate Core GM: Ian Norris									
Sailors on the Starless Sea / Chanter in the Dark Double Feature - Dungeon Crawl Classics GM: Ben Longman									
The First Meal Club - Anime Campaign GM: Abby Schwarz									
Dungeons Date Dragons - Dungeons Date Dragons GM: Daniel Klein	Dungeons Date Dragons - Dungeons Date Dragons GM: Daniel Klein								
Shiritori Ogre - Dungeons and Dragons 5th Edition GM: Shao Han Tan									

ROOM	TABLE	9:00 AM	10:00 AM	11:00 AM	12:00 PM	1:00 PM		
Atrium	27			Lights, Camera, Action - Slasher Cut - Lights, Camera, Action [PbtA/FitD] GM: Alastor Guzman				
	28							
	29-31							
	32							
	33-38							
	Sandpebble A	39						
	Sandpebble C	41						
	Sandpebble E	43						
	Bayside A	44						
Regency Room	46-59	Games on Demand with: Tre' Grisby, Christie Fremon, Ian Brown						
Grand Peninsula	60-63	Exhibitor Setup		Dealers Room Open				
	64-67			Small Press Showcase				
	68	[3147] Codenames - GM: Antonio Morton		Cosmocracy - Alien Political Debate GM: Antonio Morton				
	69							
	70	Space Station Phoenix - GM: Scott Mills						
	71							
	72-74							
	76							
Poolside Pavilion	77							
	78							
	79	Devil, Aim For Me - Trophy Dark GM: Michael Van Vleet						
	80-91							
Harbor Room	92	How to be a Professional Game Master - Panel Devon Chulick	From Distant Lands: Succeed as and Work Better with International Freelancers - Panel Mario Ortega, Shao Han Tan	Streaming In-Person Games - Panel Devon Chulick	POC Perspectives: Professional Freelancing and Working in Gaming - Panel Justice Ramin Arman, Anthony Joyce-Rivera, Erin Roberts, Michelle Nguyen Bradley, Bianca Bickford			
Cypress Room A	93							
Boardroom IV	96	Respite Room						

2:00 PM	3:00 PM	4:00 PM	5:00 PM	6:00 PM	7:00 PM	8:00 PM	9:00 PM	10:00 PM	11:00 PM
Blades In The Dark - An Introduction - Forged In The Dark GM: Josh Newman									
X-Wing Flight School! - Star Wars X-Wing GM: Jack Young	X-Wing Flight School! - Star Wars X-Wing GM: Jack Young								
						Goth Court - Improvisational Comedic Satire GM: Antonio Morton			
Sit Tight - LARP GM: Jakob Weisblat									
Games on Demand with: Dana Leaman, Kayla Balensiefer, James Mendez Hodes						Games on Demand with: Dana Leaman, Kayla Balensiefer, Tyler Balensiefer, Aniruddh Bose-Raut			
Cosmocracy - Alien Political Debate GM: Antonio Morton	Cosmocracy - Alien Political Debate GM: Antonio Morton	Charades - Charades GM: Antonio Morton	Charades - Charades GM: Antonio Morton			Evolve or Bust - Evolve or Bust GM: W Quinellipe ("Quin") Zorn			
Spirit Island - Spirit Island GM: Jesse Salomon						Spirit Island - Spirit Island GM: Jesse Salomon			
Caylus - GM: Scott Mills						Manhattan Project: Energy Empire GM: Scott Mills			
		Architects of the West Kingdom w/ Age of Artisans expansion GM: Gabriel							
Tales from the Loop - The Haunted House - Tales from the Loop GM: Zack Hain					POC Dinner - Dinner POC Programming Team	No bookings			
Genrenauts - Genrenauts RPG [FitD] GM: Michael R. Underwood									
Fostering Creative Communities: Open Licenses, Grants, and More - Panel April Kit Walsh, Jay Dragon, Lex Bobrow	Pitching To A Publisher - Panel Banana Chan and Aaron Catano-Saez	Beyond Western Medieval Fantasy: Global Worldbuilding Panel Indrani Ganguly, Ajit George, Pam Punzalan, Mario Uritega, Surena Marie, Justice Arman	Figuring Out A Goal For Your Game - Panel Chan, Aaron Catano-Saez, and quinn b. rodriguez	The Art of Playing YOU, Playing characters and being an artist in the age of technology - Panel Anjali Bhimani		Jukebox: A Karaoke Musical Roleplaying Game - Jukebox GM: Lyla Fujiwara			
						The Racket - Original GM: Rebecca Power			

SCHEDULE SATURDAY 29TH

ROOM	TABLE	9:00 AM	10:00 AM	11:00 PM	12:00 PM	1:00 PM
Boardroom I	1	Denatured - Denatured GM: Rachel Rudy				
Boardroom II	2					
Boardroom III	3					
2013	4	Hope's Last Day - ALIEN RPG GM: Thomas McVey				
2016	5	Journey to the Secret Sidewalk - Skate Wizards GM: Thom Hall				
2021	7	Golden Earache in Dreamland - Dreamland RPG GM: Ronny				
2022	8	Yellow Submarine of the Ink - Blades in the Dark GM: Nychelle Schneider				
2036	9	What Lives Must Feed - Fear Itself GM: Megan Tolentino				
2044	10	On Wings of Fire - Delta Green GM: Aser Tolentino				
2052	6					
2062	11	Yazeba's Bed & Breakfast - Yazeba's Bed & Breakfast GM: Jay Dragon				
2063	12	Abyssal - Monsters and Mobsters - Abyssal (FitD) GM: Lara Turner				
2070	13	In the Glow of a Glistening Star - Sorcerers and Sellswords hack GM: Roy Vieira				
2071	14	Sleeper on the Glass Mountain - Dungeon World GM: Trevor Placker				
2079	15	Monster League - Monster League (FitD) GM: Alan Scott				
2080	16	Gal Paladins - Thirsty Sword Lesbians GM: Rayven Reid-Murray				
2096	17	Crisis - Crisis GM: Jeremiah Frye				
2097	18	Rings of Terror! - Fate Core GM: Jozy Zim				
2104	19	The Execution of Rose Pearson - Bone Orchard GM: Adam DeCamp				
2112	20	In the Spotlight: Playtest Being In a Band! - In the Spotlight (PtA) GM: Misha Grifka Wander	Women Are Werewolves - A Nonbinary Storytelling Game - Women are Werewolves GM: Jess Ziganti			
7023	21	Ways to Nen - Ways to Nen (story game) GM: Adam Flynn and Lisa Sindorf	Da Xia: Marshland Outlaws - Da Xia (FitD) GM: Shao Han Tan			
7033	22		Encounter at Station 54 - Coyote & Crow RPG GM: Matthulhu Steele			
7037	23		Redeemed Souls - Werewolf the Apocalypse 20th Anniversary Edition GM: Liz Ruirok			
7052	24					
Atrium	25	Into the Wilderland - The One Ring GM: Jason "Jib" Tryon (he/him)				
	26	Salted Legacy: A Radiant Citadel Adventure - DCD 5E GM: Indrani Ganguly				
	27	Last Exit to Brooklyn - Twilight: 2000 GM: Mad Jay				
	28					
	29		Briar Bound Demo: 1 Act - Briar Bound GM: Kandi Williams			



GAME LENGTH

1 hour

2 hours

4 hours

6 hours

8 hours

2:00 PM	3:00 PM	4:00 PM	5:00 PM	6:00 PM	7:00 PM	8:00 PM	9:00 PM	10:00 PM	11:00 PM
Blood on the Clocktower - Blood on the Clocktower GM: Dae Lorant and Veronica Lockwood	Blood on the Clocktower - Blood on the Clocktower GM: Dae Lorant and Veronica Lockwood								
A Mirage of Spice and Stone - DUNE - Adventures in the Imperium GM: Dezzy						Last Fleet: Cold War - Last Fleet (PbtA) GM: Chris Czerniak			
The Great San Rafael Bank Heist - Call of Cthulhu GM: Steven Drouin						The Lighthouse - Torn GM: Steven Drouin			
Swords of Antares - Crimson Sun (D&D) GM: Roy Vieira									
Breakdown - The Darkness Within - Breakdown GM: W Quinellipe ("Quin") Zorn						Breakdown - Life in the Shadows - Breakdown GM: W Quinellipe ("Quin") Zorn			
Between the Rock and a Hard Place - Fall of Delta Green (Gumshoe) GM: Aser Tolentino						Unfamiliar - Unfamiliar GM: Ash Cheshire			
Bad Streets - Bad Streets GM: Jason "JIB" Tryon (he/him)									
Firefly : Repeat Offenders - Firefly RPG (Cortex Plus) GM: Bernie Elayda									
In Her Footsteps - In Her Footsteps GM: Christie R. Fremon									
Figure ? - External Containment Bureau GM: Justin Ford						The Final Girl - The Final Girl GM: Jeremiah Frye			
Puny bearers of the Mighty God Weapons - Shadow of the Demon Lord GM: Yann K.									
Scherzando! - Scherzando! GM: Amber Autumn Faebrooke									
Tian Deng: Diaspora in Space - Tiān Dēng (PbtA) GM: Banana Chan									
Hello, World - Hello, World! (FitD) GM: Charles Simon									
Blades In The Dark - An Introduction - Forged In The Dark GM: Josh Newman									
The Dawn Of A New Era / X-men - Tokyo Brain Pop GM: Ryan Ossum / Villain									
Off Season - Tales from the Loop GM: Charles Picard									
						The Takings - Cypher System GM: Mathulhu Steele			
						Leverage S - Leverage GM: Chris Angelini			
Briar Bound Full Game - Briar Bound GM: Kandi Williams									
Goonies Never Say Die and Goonie Expansion - Goonies Never Say Die GM: Dan Shimizu	Dungeons Date Dragons - Dungeons Date Dragons GM: Daniel Klein					POC Meet & Greet - Gathering GM: POC Programming Team		No Bookings	

ROOM	TABLE	9:00 AM	10:00 AM	11:00 PM	12:00 PM	1:00 PM
Atrium	30					
	31					
	32			Crazier Eights: Olympus - Crazier Eights GM: James Gray		
	33					
	34			Lights, Camera, Action - Slasher Cut - Lights, Camera, Action [PbtA/FitD] GM: Alastor Guzman		
	35					
	36					
	37					
	38					
Sandpebble A	39					
Sandpebble C	41	Better Living Through Robotics - Freeform GM: Kathleen De Smet				
Sandpebble E	43					
Bayside A	44					
Regency Room	46-59	Games on Demand with: Marc Hobbs, Victor Lane, Ian Brown, Pam Punzalan, Yann K, Walter German				
Grand Peninsula	60-63		Dealers Room Open			
	64-67		Small Press Showcase			
	68	Dune ImperiumRise of Ix - Dune Imperium GM: reuben lopez	BrazilImperial - BrazilImperial GM: reuben lopez			
	69	Arkham Horror: The Card Game - Arkham Horror: The Card Game GM: Max Beckman-Harned				
	70					
	71					
	72-75					
Poolside Pavilion	76					
	77-91					
Harbor Room	92	Kickstarting Your TTRPG, Tips & Tricks from A to Z - Panel <i>Markeia McCarty</i>	TTRPGs, Dreams, & Radical Imagination - Panel GM: CJ McCullough	Tips For Designing A Horror Game - Panel <i>Banana Chan,</i> <i>Aaron Catano-</i> <i>Saez, quinn b.</i> <i>rodriguez, and</i> <i>Austin Taylor</i>		
Cypress Room A	93					
Boardroom IV	96	Respite Room				

2:00 PM	3:00 PM	4:00 PM	5:00 PM	6:00 PM	7:00 PM	8:00 PM	9:00 PM	10:00 PM	11:00 PM
Crazier Eights: Elysium (Preview) - Crazier Eights GM: James Gray									
		Cults & Conspiracies - Original GM: Kenneth Lekashman			POC Meet & Greet - Gathering GM: POC Programming Team		No Bookings		
Heroes V Heroes: A Deck-Building Game Playtest - Deck-building GM: Zion Santana Lopez	Heroes V Heroes: A Deck-Building Game Playtest - Deck-building GM: Zion Santana Lopez	Heroes V Heroes: A Deck-Building Game Playtest - Deck-building GM: Zion Santana Lopez	Heroes V Heroes: A Deck-Building Game Playtest - Deck-building GM: Zion Santana Lopez						
Republic of Pyrates - Whisper and a Knife GM: Adam DeCamp, Ev Schauer					Arsenic & Lies - LARP GM: Amy McClure Echeverri				
My Jam - LARP GM: Melanie Stark and Antonio Morton					Helvete - Freeform GM: Kate Hill, Aaron Sunshine				
Games on Demand with: Tre' Grisby, Marc Hobbs, Colin Fahrion, Jevin Cokash, Peter Vogel, Samuel Mui					Games on Demand with: Aaron Reed, Kayla Balensiefer, Tyler Balensiefer, Rayven Reid-Murray				
Gutenberg - Gutenberg GM: reuben lopez	Vindication - Vindication GM: reuben lopez				Wonderlands War - Wonderlands War GM: reuben lopez				
Playtest Kitty Committee! - Kitty Committee GM: Ian Norris	Playtest Kitty Committee! - Kitty Committee GM: Ian Norris	Playtest Kitty Committee! - Kitty Committee GM: Ian Norris			Descent: Legends of the Dark - Descent: Legends of the Dark GM: Charlie Silverman, Sandra Aranda				
Spirit Island - Spirit Island GM: Jesse Salomon					Spirit Island - Spirit Island GM: Jesse Salomon				
Moon's Shot - Tunnel Goons GM: Michael Van Vleet					Codenames - GM: Antonio Morton				
Q&A with the Creators of Journeys through the Radiant Citadel - Panel Ajit George, Surena Marie, Mario Oregon, Erin Roberts, Dominique Dickey, Pam Punzalan, Justice Arman momatoes	What's In A Game? Defining the Elements of TTRPGs - Panel Pam Punzalan, momatoes	How to Produce an Actual Play Show - Panel Michelle Nguyen Bradley			The Racket - Original GM: Rebecca Power				

SCHEDULE SUNDAY 30TH

ROOM	TABLE	7:00 AM	8:00 AM	9:00 AM	10:00 AM	11:00 AM	12:00 PM	1:00 PM
Boardroom I	1							
Boardroom II	2			Monsters Under the Bed - LARP GM: Jakob Weisblat				
Boardroom III	3			The Anger of the Queen Is Death - The Art of Power GM: Brennan Taylor				
2013	4			The Keyhole of Eternity - Star Trek Adventures GM: Brian W				
2016	5			On the Dark Side - Ten Candles GM: Scott Henderson				
2021	7			A Sea of Red - Fear Itself (GUMSHOE) GM: Peter Vogel				
2022	8			Revenants: The Endless Loop Beneath the City - Revenants (PbtA) GM: Banana Chan				
2036	9			Waters of Deleon - Numenera GM: Megan Tolentino				
2044	10			On Wings of Fire - Delta Green GM: Aser Tolentino				
2052	6							
2062	11			The Dawn Of A New Era / X-men - Tokyo Brain Pop GM: Ryan Ossum / Villain				
2063	12			Hello, World - Hello, World! (FitD) GM: Charles Simon				
2070	13			Briar Bound Full Game - Briar Bound GM: Kandi Williams				
2071	14					Da Xia: Marshland Outlaws - Da Xia (FitD) GM: Shao Han Tan		
2079	15			Assault on Impel Down - Impel Down (FitD) GM: Ian Norris				
2080	16			Home By Dark - Home By Dark GM: Aaron Reed				
2096	17			Welcome to Camp Howdy! - Dread GM: Morgan Nuncio				
2097	18					Ahad: Incident Aliph - Ahadi: Guns Blazing GM: Basheer Ghouse		
2104	19			A Sorcerous Dialect - Dialect GM: Jarys Maragopoulos				
2112	20			The Unexplained Death of Cassidy Sinclair - FATE Core Horror Toolkit GM: Liz Ruifrok				
7023	21			Through the Dread Jaguar's Lair - Xolo: Dogs & Souls GM: Mario Ortegon				
7033	22							
7037	23							
7052	24							



GAME LENGTH

 1 hour

 2 hours

4 hours

6 hours

 8 hours

2:00 PM	3:00 PM	4:00 PM	5:00 PM	6:00 PM	7:00 PM
Indie Creator Intellectual Property Q&A GM: Mike Eckert					
The Young Losers - Masks GM: Jon Robertson					
The Magical Repair Shop - The Magical Repair Shop (Adapted from Firebrands) GM: Ash Cheshire					
At the Hands of an Angry God - At the Hands of an Angry God GM: W Quinellipe ("Quin") Zorn					
Gal Paladins - Thirsty Sword Lesbians GM: Rayven Reid-Murray					
Grab your sword and strive for a better tomorrow! - Esperance (PbtA) GM: Jay Loomis					
Anguish in Avalon: Missing Divers Mystery - Wraith: The Oblivion 20th Edition GM: Ronny					
Bad Streets - Bad Streets GM: Jason "JIB" Tryon (he/him)					
Salvaged Six-Shooter Sapphics - Thirsty Sword Lesbians (PbtA) GM: Lara Turner					
Alpha Complex at the Olympics! - Paranoia XP GM: Ian Norris					
Yazeba's Bed & Breakfast: One-Of-A-Kind Meta-Clone-O-Matic - Yazeba's Bed & Breakfast GM: Indrani Ganguly					
Ahadi: Welcome to Aceh - Ahadi: Guns Blazing GM: Basheer Ghouse					

ROOM	TABLE	7:00 AM	8:00 AM	9:00 AM	10:00 AM	11:00 AM	12:00 PM	1:00 PM
Atrium	25			Last Exit to Brooklyn - Twilight: 2000 GM: Mad Jay				
	26-27							
	28			Planet Unknown - Planet Unknown GM: Dan Shimizu				
	29-30							
	31				The Magical Repair Shop (Adapted from Firebrands) - GM: Ash Cheshire			
	32				Crazier Eights: Arcadia - Crazier Eights GM: James Gray			
	33							
	34							
	35-38							
Sandpebble A	39							
Sandpebble C	41							
Sandpebble E	43							
Bayside A	44							
Regency Room	46-59			Games on Demand with: Alan Scott, Victor Lane, Joseph Benkual, Pam Punzalan, Christian Yetter, Walter German				
Grand Peninsula	60-63				Dealers Room Open			
	64-67				Small Press Showcase			
	68			Dune Imperium, Rise of Ix - Dune Imperium GM: reuben lopez	Brazil:Imperial - Brazil:Imperial GM: reuben lopez			
	69				Evolve or Bust - Evolve or Bust GM: W Quinellipe ("Quin") Zorn			
	70			Nemesis - GM: Charlie Silverman, Sandra Aranda				
	71-75							
Poolside Pavilion	76			The Price of Coal - The Price of Coal (Story Game) GM: Kate Hill				
	77							
	78			Play Ma Nishtana, A Passover Storytelling Game - Ma Nishtana GM: Gabrielle Rabinowitz				
	79-91							
Harbor Room	92			Mastering Typography and the Grid for Effective RPG Layouts - Workshop <i>mamateos</i>	Playground Theory - Panel <i>Jay Dragon</i>			
Cypress Room A	93							
Boardroom IV	96	Respite Room						
Grand Peninsula Foyer	Reg Desk	Wolf Run 2022 - Literal running GM: Eric Fattig						

2:00 PM	3:00 PM	4:00 PM	5:00 PM	6:00 PM	7:00 PM
Crazier Eights Mashup - Crazier Eights GM: James Gray					
Heroes V Heroes: A Deck-Building Game Playtest - Deck-building GM: Zion Santana Lopez	Heroes V Heroes: A Deck-Building Game Playtest - Deck-building GM: Zion Santana Lopez	Heroes V Heroes: A Deck-Building Game Playtest - Deck-building GM: Zion Santana Lopez	Heroes V Heroes: A Deck-Building Game Playtest - Deck-building GM: Zion Santana Lopez		
Doctor Who: A Confluence of Rivers - LARP GM: J Hanju Kim					
A Monstrous Romance & Haunt Here Often? - Improvisational Satire GM: Antonio Morton					
Games on Demand with: Dana Leaman, James Mendez Hodes, Jevin Cokash, Christian Yetter, Dan Pradananus					
Gutenberg - Gutenberg GM: reuben lopez	Dune ImperiumRise of Ix - Dune Imperium GM: reuben lopez				
Speak Loudly, Ready Your Blade: A Politics of Violence in TTRPGs - Panel <i>Pam Punzalan, Samuel Mui</i>	Communicating with Razor-Sharp Writing: How to Create Incisive Texts - Workshop <i>momatoes</i>				

FIRESIDE CHAT

LOCATION: GRAND PENINSULA FOYER



Do you have a story to tell about your character, campaign, game design, or other gaming goodness? Come sit by the cozy LCD fire and spend time with our Rangers who will either listen with rapt attention or create art based on your stories! Donations go to the Big Bad Con Scholarship Fund to help attendees of marginalized identities attend the con!

SUGGESTED DONATION:

\$5

per 5 minutes
of listening

\$20

per portrait or
song created

SCHEDULE:

Thursday ━━━━━━━━ **3PM-11PM**

Friday ━━━━━━━━ **10AM-10PM**

Saturday ━━━━━━━━ **10AM-10PM**

Sunday ━━━━━━━━ **10AM-2PM**

Christie Fremon Kristi Hall

WILLIAM RAILLON

Alexander Youngblood
Crazy Squirrel
Game Store
DICEY AMAZONS ENTERTAINMENT

ADAM KENNEY

Amy Huang WP
Eric Davila
Anthony Dingman
Daniel Z. Klein
Dezzy Parrish
Emily Fujimoto
ERIC SLAUSON Bob Moseley

Christopher Strider Cook

OAKLAND GAY MEN'S CHORUS

KNIFE BUNNY GAMES

shawn endresen Build Strong Towns
Hectic Electron Wandering Phoenix
DMZacharyPaul
Mike McFarland

SWORDS AND SQUATS

Rayven & Heather Reid-Murray
Andrés Santiago Pérez-Bergquist
Kathleen De Smet
In Loving Memory of Michael Daugherty
Michael Van Vleet & AJ Summers
MAX BECKMAN-HARNED
Amber & Rick Dean

THANK YOU ALL!

All the non binary folks out there
weregamer

Lakas Shimizu
Forever
Chris Stehlík

Venomous Harridans
Kate Baker

WP
Amber & Eric Davila
Anthony Dingman
Daniel Z. Klein
Dezzy Parrish

Emily Fujimoto

Christopher Strider Cook

OAKLAND GAY MEN'S CHORUS

KNIFE BUNNY GAMES

Kate Hill (Borrowed Light Games)
Kendra & Mark Schynert
CHILD'S PLAY. "My character, Camp Cutie Jill Heller

SWORDS AND SQUATS

Rayven & Heather Reid-Murray
Andrés Santiago Pérez-Bergquist
Kathleen De Smet
In Loving Memory of Michael Daugherty
Michael Van Vleet & AJ Summers
MAX BECKMAN-HARNED
Amber & Rick Dean

KP of KP11 Studios

Brandon Nowak @dicebakery

Dennis Muldoon
Marty Caplan

@fabulaxr
amber autumn faebrooke

Michelle S Jason Abbott

Duane Padilla
Make More Weird Games

Asher Silberman

Gabrielle Rabino

Simon Ward

Paul Tevis

Always take Fountain

Habitat for JENN MARTIN Humanity

Robot Sea Monster Games,
Snarkayde

Sisyphus Light Hauling

Trip Space-Parasite Michael Scottnicki

Karen Twelves

Kyle Thompson

Laurel Halbany

Jonesy the Shipis Cat

Alyssa Hillen

THE Quigley Crew

TREVOR PROJECT

Bay Chang Sipping Primordial Soup

HALL OF HEROES

★ OF ★

THE JOY FOUND IN THE SMALL THINGS

Charles Simon

Friends of the Alameda Animal Shelter

Berkeley Auto Duel ATLAS

Association. B.A.D.A.S.S.

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Alon Altman

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The Darkroasts ANIRUDHU BOSE-RAUT

Brian and Patches

Undermountain

Hashers

Hannah Gravius

FEIFEI WANG

StephCa Brannon Boren

Michelle Kim Maria Morabe

Felice JACK KUAN

Spicy Society

Beth Daggert

Jeremiah Frye

PublicNTP.org

GG & MJ

William Lett Joshua Meehan

Foxbat's Secret Lair Katie N. Bray

CRAIG MALONEY

Darkshifter

Mean Gene

Happy

Tails Pet

Sanctuary

Sandra L.

Aranda

Evil Hat!

Ian Brown

Josh the Sloth

Jess Ziganti

Play the Bay

Lyla McBeath

Fujiwara

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Brian Williams Levon Jahanian

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Maji Muse LLC Michael iDracoí

Mr. Jim Business Dovi Anderson

Mia V. Moss Nicole Jekich

GMCafe McAtee.cafe

Miles Gaborit Jon Edwards

Lauren Bond Nirvana Healing

Gene Center Mocsy

GIRL BOSS GAMES

JIM ORTIZ

Mended by Mages AZ / DZ

Jay Loomis VictoRia

THE MATABORS

Erin & Summer

CHRIS CZERNIAK

Earthjustice.org

Joseph Oliveira

Ryan McNeil

Kari Rudd

Felix Bishop

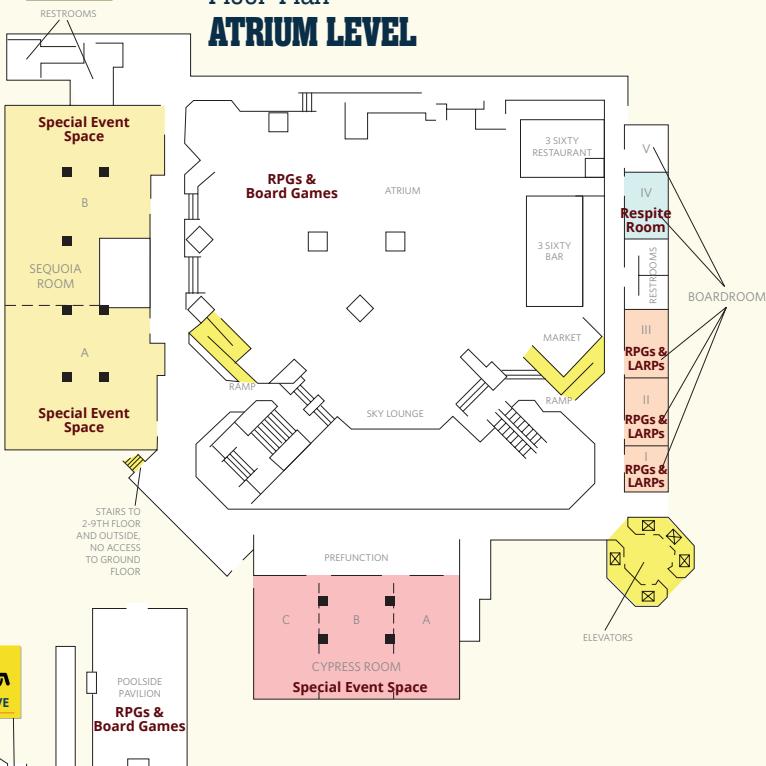
Genevieve Greene

Galileo Games

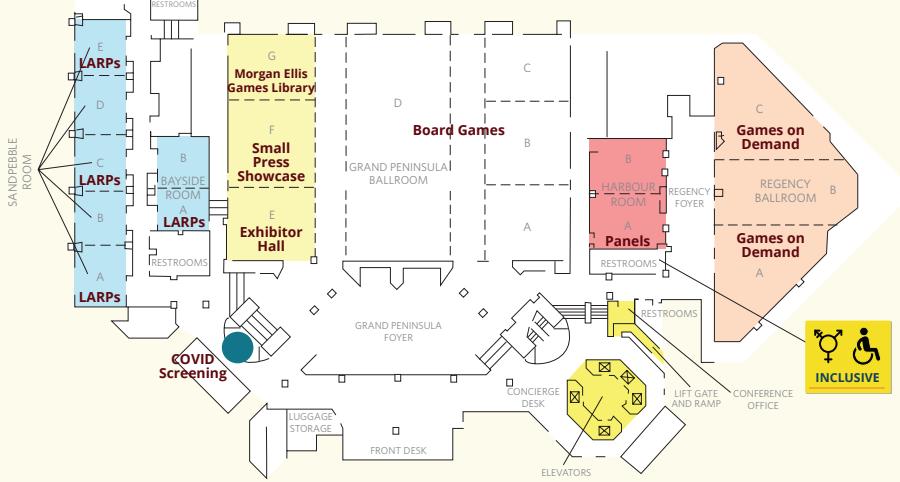
Chris Beverwyk Tre' Grisby



Floor Plan atrium level



Floor Plan Lobby Level



Hotel Map

HYATT REGENCY

SAN FRANCISCO AIRPORT

1333 Bayshore Highway

Burlingame, California 94010, USA

T +1 650 347 1234

Highway 100																		
2087 KING	2089 QUEEN	2091 CRNK	2093 KING	2095 BSTE	2101 DBBL	2103 DBBL	2105 KING	2107 KING	2109 DBBL	2111 KING	2113 ADQT	2115 KING	2117 DBBL	2119 CRNK	2121 QUEEN	2123 KING	2001 KING	
2085 QUEEN																	2003 CRNK	
2083 CRNK																	2005 QUEEN	
Hallway																		
2081 KING		2082 KING		2094 KING	2096 BSTE	2100 DBBL	2102 KING	2104 BSTE	2108 DBBL	2110 KING	2112 BSTE	2116 DBBL						2007 CRNK
2079 BSTE		2080 BSTE																2009 DBBL
2075 DBBL		2076 DBBL																2010 DBBL
2073 KING		2074 DBBL																2011 KING
2071 BSTE		2070 BSTE																2013 BSTE
2067 DBBL		2068 KING																2015 BSTE
2065 KING		2066 DBBL																2017 BSTE
2063 BSTE		2062 BSTE																2019 BSTE
2059 DBBL		2060 KING																2021 BSTE
2057 CRNK		2052 CRNK		Stairs	2046 KING	2044 BSTE	2040 DBBL	2038 KING	2036 BSTE	2032 DBBL	2030 DBBL	2028 DBBL						2022 BSTE
2055 QUEEN																		2026 DBBL
Hallway																		
2053 KING	2051 KING	2049 QUEEN	2047 CRNK	2045 DBBL	2043 KING	2041 DBBL	2039 KING	2037 DBBL	2035 KING	2033 DBBL	2031 DBBL	2029 KING	2027 DBBL					2049 BSTE
Hallway																		
2053 KING	2051 KING	2049 QUEEN	2047 CRNK	2045 DBBL	2043 KING	2041 DBBL	2039 KING	2037 DBBL	2035 KING	2033 DBBL	2031 DBBL	2029 KING	2027 DBBL					2055 QUEEN

Credits

STAFF & TEAM CAPTAINS

DATA CURATOR

Adrienne Mueller

COMMUNITY COORDINATOR

Andi Garrison

VOLUNTEER COORDINATOR

Andy Munich

ACCESSIBILITY COORDINATOR

Anne Faye

BABA YAGA GIFT BOX CURATOR

Ash Cheshire

MARKETING COORDINATOR AND WEB FRONT-END DEVELOPER

Colin Fahrion

GRAPHIC DESIGNER

Cris Viana

RED AND WOLF ARTS

Eden Parkinson

GAMES ON DEMAND COORDINATOR

E.T. Thorngquist

REG DESK RANGER CAPTAIN

Eric Fattig

HOTEL LIAISON

Eric Mersmann

BOARD GAMES COORDINATOR

Ezra Denney

COMMUNITY COORDINATOR

F. Helen Keeney

PANEL COORDINATOR

Gina Ricker

GAMES ON DEMAND RANGER CAPTAIN

Heather Rose

LARP COORDINATOR

Jenn Martin

APPLICATION DEVELOPER

Jeremy Tidwell

MARKETING & COMMUNICATIONS

Karen Twelves

SOCIAL MEDIA & COMMUNITY COORDINATOR

Kristine Hassell

REG DESK RANGER CAPTAIN AND VOLUNTEER COORDINATOR

Morgan Nuncio

COMMUNITY COORDINATOR

Nathan Black

GREETER RANGER CAPTAIN

Sandra Aranda

BOARD GAME RANGER CAPTAIN

Shantih Moriarty

EVENTS COORDINATOR

Sophie Lagacé

STEWARD

Sean Nittner

COMMUNITY COORDINATOR

Tomer Gurantz

POC PROGRAMMING TEAM

Ajit George

Anthony Joyce-Rivera

Carlos Luna

Indrani Ganguly

Justice Ramin Arman

Mario Ortegón

Pam Punzalan

Sean Nittner

Surena Marie

Whitney "Strix" Beltrán

GMS AND FACILITATORS

Aaron Catano-Saez

Aaron Reed

Aaron Sunshine

Abby Schwarz

Adam "Rutskarn"

DeCamp

Adam Flynn

Ajit George

Alan Scott

Alastor Guzman

Amber Autumn

Faebrooke

Amy McClure

Echeverri

Aniruddh Bose-Raut

Anjali Bhimani

Anthony Joyce-

Rivera

Antonio Morton

April Kit Walsh

Aser Tolentino

Ash Cheshire

Banana Chan

Basheer Ghouse

Ben Longman

Bernie

Brennan Taylor

Brian W

Charles Picard

Charles Simon

Charlie Silverman

Chris Angelini

Chris Czerniak

Chris Sellers

Christian Yetter

Christie R. Fremon

Colin Fahrion

Dae Lorant

Dan Pradananus

Dan Shimizu

Dana Leaman

Daniel Klein

Devon @

StartPlaying

DM Dezzy

ET.

Eric Fattig

Erin Roberts

Ev Schauer

Ezra Denney

Gabriel

Gabrielle

Rabinowitz

Hanju Kim

Ian Brown

Ian Norris

Indrani Ganguly

Jack Young

Jakob Weisblat

James Gray

James Mendez

Hodes

Jarys Maragopoulos

Jason "JIB" Tryon

(he/him)

Jay Dragon

Jay Loomis

Jeremiah Frye

Jess Ziganti

Jesse Salomon

Jevin Cokash

Jon Robertson

Joseph Benkual

Josh McIlwain

Josh Newman

Jozy Zim

Justice Arman

Justin Ford

Kandi Williams

Karen Twelves

Kate Hill

Kathleen De Smet

Kayla Balensiefer

Kelly Tran

Kenneth

Lekashman

Lara Turner

Lex Bobrow

Lisa Sindorf

Liz Ruifrok

Lyla Fujiwara

Mad Jay

Marc Hobbs

Mario Ortegon

Markeia McCarty

Marty Caplan

Matthulhu Steele

Max Beckman-

Harned

Megan Tolentino

Melanie Stark

Michael Van Vleet

Michelle Nguyen

Bradley

Mike Eckert

Mike Underwood

Misha Grifka

Wander

momatoes

Morgan Nuncio

Nychelle Schneider

Pam Punzalan

Peter Vogel

Philip Busby

Quinn B. Rodriguez

Rachel Rudy

Rayven Reid-Murray

Rebecca Power

reuben lopez

Ronny

Roy Vieira

Ryan Ossum

Sailor Scout Austin

Sam Z

Samuel Mui

Scott Henderson

Scott Mills

Sean Nittner

Sean Nittner

Shao Han Tan

Shuffleupigus

Games

Steven Drouin

Surena Marie

Thom Hall

Tom McVey (he/him)

Tom P

Tre' Grisby ...What is the matrix?

Trevor Placker

Tyler Balensiefer

Veronica Lockwood

Victor Lane

W Quinelippe

("Quin") Zorn

Walter German

Yann

Zachary Paul

Zack Hain

Zion Santana Lopez

RANGERS

Adam Blackman

Akemi Maniwa

Amy Katscher

Annabelle

Anthony Ronda

Asher Tully Paulson

Betty Bong

Brian Fernandez

Brian Vo

Carmen Wong

Charlie Silverman

Imani Dean

Chris Sellers

Col Fah

Dana Leaman

DandySprat

Daniel Barton

Daniel O'Neil

Danny Quach

Diana Lorraine

Elangeni Yabba

Gina Ricker

Gordon McAlpin

Hakan Seyalioglu

Helen Keeney

Imani Dean

Jakob Weisblat

James

Jerry

Johnathan Pagnutti

Kasi Jamneh

Kate Hill

Kate Hymes

Kevan Forbes

kupo knight

Lyla Fujiwara

Maggrathea

Megan Tolentino

Morgan Nuncio

Nikki

Olivia Montoya

Phil Epstein

PM

Rachel R

Rayven Reid-Murray

Red

Rohan Chitnis

Ronny

Ryan Ossum

Sam Gustas

Sandra L. Aranda

Sandy Jacobs-Tolle

Shannon Collier

Shervyn

Veronica Lockwood

Yann

Expo hall



Blackrowan Games

We are the Mabry family, and we love playing board games together. It all started when a friend gave us Zombie Dice as a gift and then invited us to play King of Tokyo, and from there we were hooked.



Difference Engine

Difference Engine is an Independent Comics publisher based in Singapore.



Doodles Curios

Treasures from across the Multiverse!



Metal Weave Games

Metal Weave Games (MWG) is a leading publisher of evocative and inspirational tabletop products.

Small Press Vendors Showcase

The Small Press Showcase is a space for self publishers, small press, crafters, and artists to sell their games, art, and creative works. The Small Press Showcase is free to any vendor attending the con. You can sign up for a table on the Big Bad Con website.

HOURS OF OPERATION:

Friday ■■■■■ 12PM-6PM

Saturday ■■■■■ 10AM-6PM

Sunday ■■■■■ 10AM-4PM

Where to eat map

TAKEOUT ☕

DELIVERY 🚚

OUTDOOR SEATING 🌈



1 HL Peninsula Hotpot & Grill 悅和軒 ☕ 🚚

2 HL Peninsula Pearl ☕ 🚚

3 Benihana ☕ 🚚

4 Grand Harbor Seafood and Dimsum Restaurant

5 Zumix [Food Truck] ☕

6 Cafe Hayden ☕ 🚚

7 Mr Teriyaki Sushi ☕ 🚚

8 It's - It Ice Cream ☕ 🚚

9 3Sixty ☕

10 Se Come Asi Taqueria ☕ ☕

11 Max's of Burlingame ☕

12 Maverick Jack's ☕ ☕ ☕

13 Mokutanya ☕ 🚚

14 Preston's Candy & Ice Cream ☕

15 Fuumi ☕ ☕ ☕

16 Feng Cha Teahouse ☕ 🚚

17 Young Can Wok Chinese Bistro ☕ 🚚

18 Curry Hyuga ☕ 🚚

19 Village Host Pizza & Grill ☕ 🚚

20 Ristorante Rocca ☕ ☕ ☕

21 il Piccolo Caffe ☕ ☕ ☕

22 Starbucks ☕ ☕

23 Mimosa American Bistro ☕ 🚚

24 Sweet Citrus Burlingame ☕ 🚚

25 Tom San Ramen ☕ 🚚

26 Shabu House ☕ 🚚

27 Subway ☕ 🚚

28 Cafe Figaro ☕ ☕ ☕

29 Broadway Prime ☕ ☕

30 Centro Pizza ☕ ☕ ☕

31 Behan's Irish Pub ☕

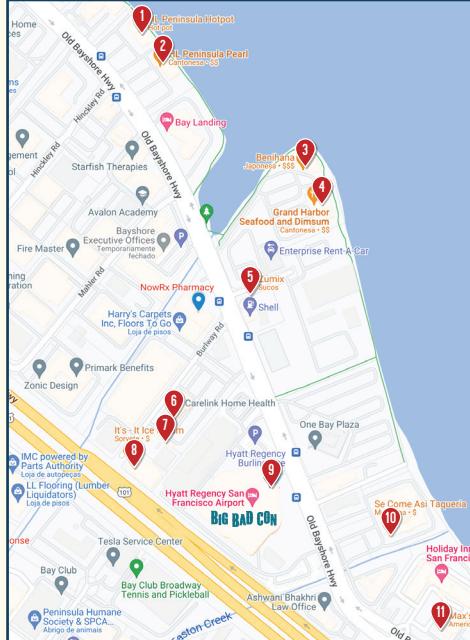
32 STIX ☕ 🚚

33 Broadway Grill ☕ ☕ ☕

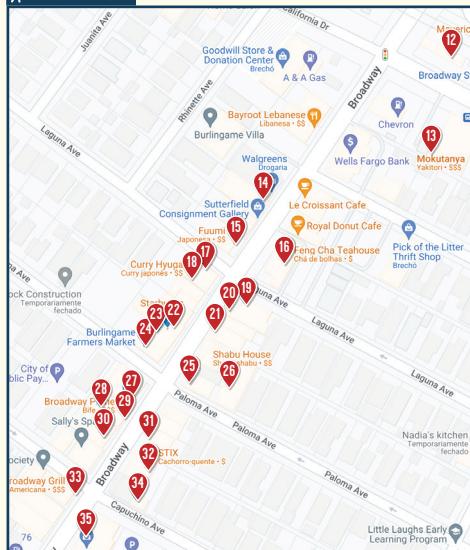
34 Cafe Capuchino ☕

35 Bonne Sante Broadway ☕ ☕ ☕

1-9 min walk



14-19 min walk



Accessible Gaming Gear

Below is a list of our current accessible gaming gear. You can find this gear at the registration desk as well as on a table in the front of our Games on Demand space.

- Dice Boot
- Braille Dice
- Large dice
- Magnifying Glass
- Egg pen/pencil grips
- Large pencils
- Large pens
- Reaching sticks
- Card Holder
- Dice Tray
- Dice rollers
- High contrast dice
- Masks with clear windows (to facilitate lip-reading)
- Large format versions of our programs and schedules
- Respite Room located in Boardroom IV. *A quiet space with comfy chairs, coloring books, and a lactation space.*



Community Standards

At Big Bad Con, we foster a community that welcomes marginalized genders, queer folks, people of color, and people with disabilities. We actively work to make the con as physically, socially, and financially accessible as possible, and to cultivate a culture of respect, support, and kindness.

Respect

- We value people over the game. We learn and use people's pronouns. We honor the use of safety and calibration tools.
- We look for enthusiastic consent. We ask before taking someone's picture or giving a hug. We apologize and change our behavior when we transgress.
- We care about health and well-being. We wash our hands, wear masks in event spaces, and avoid contact when sick.

Support

- We celebrate new players. We take time to teach rules, invite questions, and offer help in-game.
- We hold space for one another. We keep pathways clear, communicate with patience, and create opportunities for everyone to participate.
- We invest in our community. Donations made go to our Scholarship Fund, which helps marginalized folks attend the con.

Kindness

- We welcome folks to the table. We pull up a chair. We invite others into our conversations and catch them up.
- We practice compassion. We're mindful of our effect on others. We honor boundaries and use them to inform our choices.
- We're good to ourselves. We watch out to get enough sleep, food, and water. We take breaks when we need them.

If you find a place where we are falling short, please let us know. This is ongoing work, and we're committed to improve year after year.

In Memory of Morgan Ellis



Morgan Ellis was a dear friend and treasured member of Big Bad Con who died in 2021. Morgan brought out the absolute best in people. That is part of what made him such a good GM, he always found a spotlight to help his players shine. Morgan's graciousness extended well beyond the game table. He celebrated people for who they are and connected people together based on whatever interests they shared, no matter how obscure.



Big Bad Morgan Ellis Award

Morgan will continue on in our memories of him. Working with the Ellis family we have created an award in his name, the Big Bad Morgan Ellis Award (or BigBad-ME!). This year the award goes to these incredible recipients:

Hamish Cameron
 Pam Punzalan

Morgan Ellis Game Library

We are also graced with Morgan's library of games and books. As part of continuing his legacy of generosity and giving, we would like to share them with you. At Big Bad Con, please visit the Library in Grand Peninsula Salon G and if you find a book that resonates with you, take it to add to your own library, and possibly write a note about Morgan in our memory book.

Public health guidelines

- Masks that provide KN95 or better protection are required in all convention spaces. *Free Big Bad Con KN95 masks are available at the reg desk.*
- All attendees must show proof of COVID vaccination before entering the con.
- We request that all attendees take COVID tests and confirm they are negative before the con. *Rapid tests are available for free upon request.*
- Ask before giving hugs or making other physical contact.



BIG BAD CON