



## 709. To Lower Case

Easy

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Hint

Given a string `s`, return *the string after replacing every uppercase letter with the same lowercase letter*.

### Example 1:

Input: `s = "Hello"`

Output: `"hello"`

### Example 2:

Input: `s = "here"`

Output: `"here"`

### Example 3:

Input: `s = "LOVELY"`

Output: `"lovely"`

### Constraints:

- `1 <= s.length <= 100`
- `s` consists of printable ASCII characters.

```
1 // To Lower Case
2 // Hint: Think about the different capital letters and their ASCII codes
3 // and how that relates to their lowercase letters.
4
5 /* ASCII value of A to Z is in range of 65 to 90.
6 So just add the value of 32 to the ASCII values to get their corresponding
7 lowercase letters as a to z starts at 97 to 122 */
8
9 class Solution {
10 public:
11     string toLowerCase(string s) {
12
13         for(char & i :s)
14         {
15             if(i >= 'A' && i <= 'Z')
16             {
17                 i+=32;
18             }
19         }
20         return s;
21     }
22 }
23 };
```

## 771. Jewels and Stones

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Hint

You're given strings `jewels` representing the types of stones that are jewels, and `stones` representing the stones you have. Each character in `stones` is a type of stone you have. You want to know how many of the stones you have are also jewels.

Letters are case sensitive, so `"a"` is considered a different type of stone from `"A"`.

### Example 1:

```
Input: jewels = "aA", stones = "aAAbbbb"
Output: 3
```

### Example 2:

```
Input: jewels = "z", stones = "ZZ"
Output: 0
```

### Constraints:

- `1 <= jewels.length, stones.length <= 50`
- `jewels` and `stones` consist of only English letters.
- All the characters of `jewels` are **unique**.

```
1 // Jewels and Stones
2 // Iterate in both jewels and stones and when both are equal
3 // increase the answer.
4
5 class Solution {
6 public:
7     int numJewelsInStones(string jewels, string stones) {
8         int ans=0;
9         for(int i=0; i<jewels.length();i++){
10             for(int j=0; j<stones.length();j++){
11                 if(jewels[i]==stones[j])
12                     ans++;
13             }
14         }
15         return ans;
16     }
17 };
```

# 1544. Make The String Great

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Hint

Given a string `s` of lower and upper case English letters.

A good string is a string which doesn't have **two adjacent characters** `s[i]` and `s[i + 1]` where:

- `0 <= i <= s.length - 2`
- `s[i]` is a lower-case letter and `s[i + 1]` is the same letter but in upper-case or **vice-versa**.

To make the string good, you can choose **two adjacent** characters that make the string bad and remove them. You can keep doing this until the string becomes good.

Return *the string* after making it good. The answer is guaranteed to be unique under the given constraints.

**Notice** that an empty string is also good.

## Example 1:

Input: `s = "leEetcode"`

Output: `"leetcode"`

Explanation: In the first step, either you choose `i = 1` or `i = 2`, both will result `"leEetcode"` to be reduced to `"leetcode"`.

## Example 2:

Input: `s = "abBAcC"`

Output: `""`

Explanation: We have many possible scenarios, and all lead to the same answer. For example:

`"abBAcC" --> "aAcC" --> "cC" --> ""`

`"abBAcC" --> "abBA" --> "aA" --> ""`

## Example 3:

Input: `s = "s"`

Output: `"s"`

## Constraints:

- `1 <= s.length <= 100`
- `s` contains only lower and upper case English letters.

```

1  // Make The String Great
2  // I used the brute force approach to solve the problem.
3  // The idea is to eliminate adjacent characters in a string that represent
4  // the same letter in different cases. It iterates through the string,
5  // identifies pairs of adjacent characters with an ASCII value difference of 32,
6  // and removes those characters from the string.
7  // This process continues until no more such pairs are found.
8
9  // There is an alternative stack based approach to optimise the code. We will
10 // discuss that later in the course.
11
12 class Solution {
13 public:
14     string makeGood(string s) {
15         int n = s.length();
16         bool flag = true;
17         while (flag) {
18             int j = 0;
19             n = s.length();
20             flag = false;
21             for (int i = 0; i < n; i++) {
22                 if (i + 1 < n && abs(s[i]-s[i + 1])==32) {
23                     flag = true;
24                     i++;
25                 }
26                 else {
27                     s[j] = s[i];
28                     j++;
29                 }
30             }
31             s = s.substr(0, j);
32         }
33         return s;
34     }
35 };

```

## 2315. Count Asterisks

Easy

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Hint

You are given a string `s`, where every **two** consecutive vertical bars `'|'` are grouped into a **pair**. In other words, the 1<sup>st</sup> and 2<sup>nd</sup> `'|'` make a pair, the 3<sup>rd</sup> and 4<sup>th</sup> `'|'` make a pair, and so forth.

Return the number of `'*'` in `s`, **excluding** the `'*'` between each pair of `'|'`.

**Note** that each `'|'` will belong to **exactly** one pair.

### Example 1:

Input: `s = "l|*e*et|c**o|*de|"`

Output: 2

Explanation: The considered characters are underlined: `"l|*e*et|c**o|*de|"`. The characters between the first and second `'|'` are excluded from the answer.

Also, the characters between the third and fourth `'|'` are excluded from the answer.

There are 2 asterisks considered. Therefore, we return 2.

### Example 2:

Input: `s = "iamprogrammer"`

Output: 0

Explanation: In this example, there are no asterisks in `s`. Therefore, we return 0.

### Example 3:

Input: `s = "yo|uar|e**|b|e***au|tifu|l"`

Output: 5

Explanation: The considered characters are underlined: `"yo|uar|e**|b|e***au|tifu|l"`. There are 5 asterisks considered. Therefore, we return 5.

### Constraints:

- `1 <= s.length <= 1000`
- `s` consists of lowercase English letters, vertical bars `'|'`, and asterisks `'*'`.
- `s` contains an **even** number of vertical bars `'|'`.



```
1 // Count Asterisks
2 // The idea is to iterate through each character in the input string
3 // and counts the asterisks that are not between '|' character pairs.
4 // The use of the flag variable helps identify whether the current character
   is within a pair of '|' characters or not.

6 class Solution {
7 public:
8     int countAsterisks(string s) {
9         int ans = 0;
10        bool flag = false;
11        for (char ch: s) {
12            if (ch == '*' && !flag) ans++;
13            else if (ch == '|') flag = !flag;
14        }
15        return ans;
16    }
17};
```

## 917. Reverse Only Letters

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Hint

Given a string `s`, reverse the string according to the following rules:

- All the characters that are not English letters remain in the same position.
- All the English letters (lowercase or uppercase) should be reversed.

Return `s` after reversing it.

### Example 1:

Input: `s = "ab-cd"`

Output: `"dc-ba"`

### Example 2:

Input: `s = "a-bC-dEf-ghIj"`

Output: `"j-Ih-gfE-dCba"`

### Example 3:

Input: `s = "Test1ng-Leet=code-Q!"`

Output: `"Qedo1ct-eeLg=ntse-T!"`

### Constraints:

- `1 <= s.length <= 100`
- `s` consists of characters with ASCII values in the range `[33, 122]`.
- `s` does not contain `'\"'` or `'\\'`.

```
1 // Reverse Only Letters
2 // The idea is to use two pointers i and j to traverse the string from both
  ends
3 // skipping non-alphabetic characters and swapping alphabetic characters
4 // until the pointers meet in the middle.
5 // The isalpha function is a Standard library function in C++ that is
6 // used to check whether a given character is an alphabetic letter (either
  uppercase or lowercase).
7
8 class Solution {
9 public:
10     string reverseOnlyLetters(string s) {
11         int i = 0, j = s.length() - 1;
12         while (i <= j) {
13             if (!isalpha(s[i])) {
14                 i++;
15             }
16             else if (!isalpha(s[j])) {
17                 j--;
18             }
19             else {
20                 swap(s[i], s[j]);
21                 i++;
22                 j--;
23             }
24         }
25         return s;
26     }
27 };
```

## 242. Valid Anagram

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Given two strings `s` and `t`, return `true` if `t` is an anagram of `s`, and `false` otherwise.

An **Anagram** is a word or phrase formed by rearranging the letters of a different word or phrase, typically using all the original letters exactly once.

### Example 1:

```
Input: s = "anagram", t = "nagaram"
Output: true
```

### Example 2:

```
Input: s = "rat", t = "car"
Output: false
```

### Constraints:

- `1 <= s.length, t.length <= 5 * 104`
- `s` and `t` consist of lowercase English letters.

**Follow up:** What if the inputs contain Unicode characters? How would you adapt your solution to such a case?

```
1 // Valid Anagram
2 /* An anagram is a pair of strings that can be formed by rearranging the
3 same set of characters. The code uses a frequency array to track the
4 frequency
5 of each lowercase letter in the English alphabet.
6 It iterates through the characters of the first string s, increments the
7 corresponding frequency,
8 then iterates through the characters of the second string t and decrements
the frequencies.
Finally, it checks if all frequencies are zero, if so, the strings are
anagrams
and the method returns true. Otherwise, it returns false. */
```

```
10 class Solution {
11 public:
12     bool isAnagram(string s, string t) {
13
14         vector<int> freq(26);
15         for (auto &c: s) freq[c - 'a']++;
16         for (auto &c: t) freq[c - 'a']--;
17
18         for (auto const &n: freq) {
19             if (n != 0) return false;
20         }
21
22         return true;
23     }
24 };
```