

VINCENT BESANÇON

System Engineer



EXPERIENCE

CLOUD & DEVOPS ARCHITECT ▼ FAURECIA

since April 2016 , System engineering for on-premise datacenters and public cloud (Infrastructure as Code).

EIT/PLM APPLICATION ARCHITECT ▼ FAURECIA

November 2014 - March 2016 , Responsible for engineering IT applications deployment and their lifecycle (PLM, CAD, PDM).

DATACENTER MONITORING EXPERT ▼ FAURECIA

November 2006 - October 2014 , Drive a DevOps team around system and application monitoring.

BACKUP AND UNIX SYSTEM ADMINISTRATOR ▼ FAURECIA

June 2005 - October 2006 , Linux / AIX system administrator. Backup / Storage administrator (UNIXes).

HELPDESK OPERATOR ▼ FAURECIA

June 2004 - May 2005 , Remote and on plant user support.

EDUCATION

TRAINING - KUBERNETES

TRAINING - PRIVATE CLOUD, MISE EN OEUVRE AVEC OPENSTACK

TRAINING - DOCKER, CRÉER ET ADMINISTRER VOS CONTENEURS VIRTUELS D'APPLICATIONS

TRAINING - ANGULARJS, MAÎTRISER LE FRAMEWORK JAVASCRIPT DE GOOGLE

TRAINING - PYTHON, PROGRAMMATION OBJET

TRAINING - PROGRAMMATION EN C#: TRAVAUX PRATIQUES

TRAINING - PROGRAMMATION JAVA: TRAVAUX PRATIQUES

2Y TECHNICAL IT

BACHELOR DEGREE

SKILLS

▽ 🏆 Linux
▽ 🏆 Python
▽ 🏆 Kubernetes
▽ 🧑 Creative
▽ 🔊 Teacher

▽ API REST

▽ 🎮 SDL

▽ 🐼 Golang

▽ 🏆 Docker

▽ 🏆 Nagios

▽ 🏆 Bash

▽ 🧑 Innovative

▽ HTML/CSS

▽ JavaScript [ES6]

▽ 🎮 Godot Engine

▽ 🎮 PyGame

▽ 🐼 2D/3D gfx

Strong IT skills. Eaten by a Python 🐍. Focus on containerized workloads using Docker/Kubernetes. Teach, learn, discuss with people to all grow up.

CONTACT

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