

# VINCENT BESANÇON

SYSTEM ENGINEER



## Experience

### **Faurecia**

*Cloud & DevOps Architect*  
since April 2016

System engineering for on-premise  
datacenters and public cloud  
(Infrastructure as Code).

### **Faurecia**

*EIT/PLM Application Architect*

November 2014 - March 2016

Responsible for engineering IT  
applications deployment and their  
lifecyle (PLM, CAD, PDM).

### **Faurecia**

*Datacenter Monitoring Expert*

November 2006 - October 2014

Drive a DevOps team around system and  
application monitoring.

### **Faurecia**

*Backup and Unix System Administrator*

June 2005 - October 2006

Linux / AIX system administrator. Backup  
/ Storage administrator (UNIXes).

### **Faurecia**

*Helpdesk operator*

## Education

**Training - Kubernetes**

**Training - Private Cloud, mise en oeuvre  
avec OpenStack**

**Training - Docker, créer et administrer  
vos conteneurs virtuels d'applications**

**Training - AngularJS, maîtriser le  
Framework JavaScript de Google**

**Training - Python, programmation  
objet**

**Training - Programmation en C#:  
Travaux pratiques**

**Training - Programmation Java:  
Travaux pratiques**

**2y Technical IT**

**Bachelor Degree**

June 2004 - May 2005  
Remote and on plant user support.

## Contact

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Montbéliard

<http://aboutme.vinzworld.fr> 

<https://github.com/bigbrozer> 

## Skills

Linux	<div><div></div></div>
Kubernetes	<div><div></div></div>
Docker	<div><div></div></div>
Python	<div><div></div></div>
Bash	<div><div></div></div>
Nagios	<div><div></div></div>
HTML/CSS	<div><div></div></div>
JavaScript [ES6]	<div><div></div></div>
API REST	<div><div></div></div>
Godot Engine	<div><div></div></div>
SDL	<div><div></div></div>
PyGame	<div><div></div></div>

Passion for Linux and Open source in general. My focus is now on containerized workloads with Docker / k8s. Eaten by a Python ❤️.