Laporan Hasil Praktikum Pemrograman Desktop



Tugas 7

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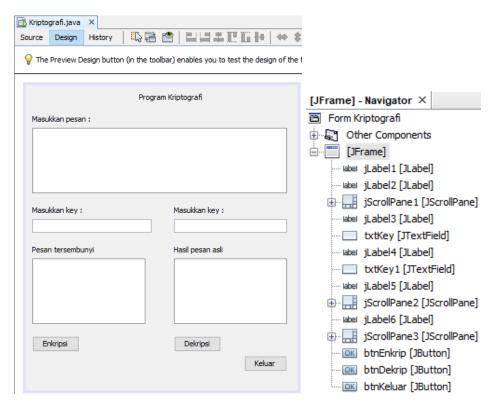
Tingkat III Rekayasa Perangkat Lunak Kripto
Politeknik Siber dan Sandi Negara
2020/2021

Daftar Isi

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1. Praktikum 1

Buat project baru dan sesuaikan tampilannya seperti berikut. Buatlah kelas Kriptografi dengan menggunakan JFrame Form. Buatlah desain kelas Kriptografi



Masukkan source code sebagai berikut pada kelas Kriptografi

```
Kriptografi.java X
Source Design History | 👺 🔯 🔻 🐺 🔻 💆 🖓 🖶 🖫 | 🚱 😓 🖭 💇 📦 📗 | 🐠 🚅
  1 ± ...5 lines
       package autentikasidanenkripsi;
    import javax.swing.JOptionPane;
  8
  9
 10 + /**...4 lines */
     public class Kriptografi extends javax.swing.JFrame {
 14
 15
           /** Creates new form Kriptografi ...3 lines */
 16 +
 19 🚍
           public Kriptografi() {
 20
               initComponents();
 21
 22
           /** This method is called from within the constructor to initialize the form
 23 +
           @SuppressWarnings("unchecked")
 28
 29 +
        Generated Code
 177
 178 🖃
           private void btnEnkripActionPerformed(java.awt.event.ActionEvent evt) {
               // TODO add your handling code here:
 179
 180
               String key = txtKey.getText();
 181
               String isiText = (key.length()) + key + txtText.getText();
 182
               String out = "";
 183
               for (int i =0;i<isiText.length();i++){
 184
                   int index = isiText.charAt(i);
                   char s = (char) (index + 1);
 185
 186
                   out = out + String.valueOf(s);
 187
```

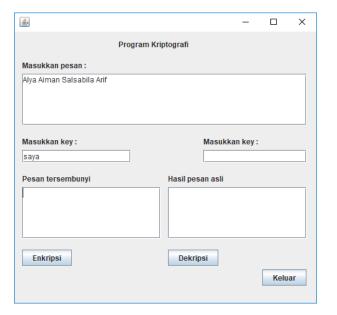
```
188
               txtHasil.setText(out);
189
               txtText.setText("");
190
               txtKey.setText("");
191
192
193
           private void btnDekripActionPerformed(java.awt.event.ActionEvent evt) {
194
               // TODO add your handling code here:
195
               String isiText = txtHasil.getText();
196
               char k = (char) (isiText.charAt(0));
197
               String key = "",out="";
198
199
               int jumKey = Integer.parseInt(String.valueOf(k)) - 1;
200
201
               for (int i=1;i <= jumKey; i++) {
202
                   int index = isiText.charAt(i);
203
                   char s = (char) (index-1);
204
                   key = key + String.valueOf(s);
205
206
               if (key.equals(txtKeyl.getText())) {
207
                   for (int i=(jumKey + 1);i < isiText.length(); i++){
208
                       int index = isiText.charAt(i);
209
                       char s = (char) (index-1);
210
                       out = out + String.valueOf(s);
211
212
                   txtHasill.setText(out);
213
               }else {
               JOptionPane.showMessageDialog(this, "key tidak cocok\nsilahkan coba lagi");
214
215
               }
216
217
               if (key.equals(txtKeyl.getText())){
218
                   for (int i=(jumKey + 1);i < isiText.length(); i++) {</pre>
                        int index = isiText.charAt(i);
219
220
                        char s = (char) (index-1);
221
                        out = out + String.valueOf(s);
222
223
                   txtHasill.setText(out);
224
               }else {
225
               JOptionPane.showMessageDialog(this, "key tidak cocok\nsilahkan coba lagi");
226
227
228
229
           private void txtKey1ActionPerformed(java.awt.event.ActionEvent evt) {
230
               // TODO add your handling code here:
231
232
    233
           private void btnKeluarActionPerformed(java.awt.event.ActionEvent evt) {
               // TODO add your handling code here:
234
               System.exit(0);
235
236
237
           /**...3 lines */
238 +
           public static void main(String args[]) {...27 lines }
241 +
268
```

```
269
           // Variables declaration - do not modify
270
           private javax.swing.JButton btnDekrip;
271
           private javax.swing.JButton btnEnkrip;
272
           private javax.swing.JButton btnKeluar;
273
          private javax.swing.JButton jButtonl;
274
          private javax.swing.JFormattedTextField jFormattedTextFieldl;
275
          private javax.swing.JLabel jLabell;
276
          private javax.swing.JLabel jLabel2;
277
          private javax.swing.JLabel jLabel3;
278
          private javax.swing.JLabel jLabel4;
279
          private javax.swing.JLabel jLabel5;
280
          private javax.swing.JLabel jLabel6;
281
          private javax.swing.JScrollPane jScrollPanel;
282
          private javax.swing.JScrollPane jScrollPane2;
283
          private javax.swing.JScrollPane jScrollPane3;
284
          private javax.swing.JTextArea txtHasil;
285
          private javax.swing.JTextArea txtHasill;
286
           private javax.swing.JTextField txtKey;
287
           private javax.swing.JTextField txtKeyl;
288
           private javax.swing.JTextArea txtText;
289
           // End of variables declaration
290
```

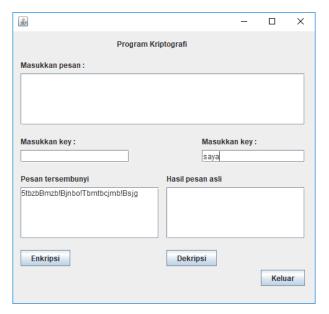
Masukkan source code sebagai berikut pada kelas Autentikasidan Enkripsi

```
AutentikasidanEnkripsi.java ×
Source History 🔯 🐉 - 🔊 - 💆 🔂 🐶 🖶 🖺 🎧 🔗 😓 🖭 🖭 🥚 🔲 🎥 🚅
 1 + ...5 lines
      package autentikasidanenkripsi;
 8 + /**...4 lines */
12
      public class AutentikasidanEnkripsi {
13
14 +
          /**...3 lines */
17 🖃
          public static void main(String[] args) {
18
              // TODO code application logic here
 Q.
    卓
              java.awt.EventQueue.invokeLater(new Runnable() {
    \Box
₩‡
                  public void run() {
21
                      new Kriptografi().setVisible(true);
22
23
               });
 24
 25
26
      }
```

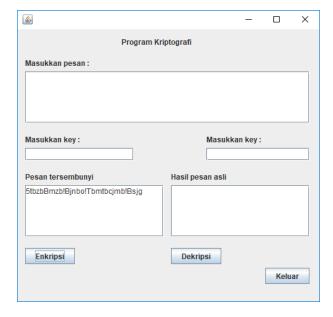
Jalankan program. Untuk melakukan enkripsi, masukkan pesan dan *key* yang berada di bagian kiri kemudian tekan *button* Enkripsi



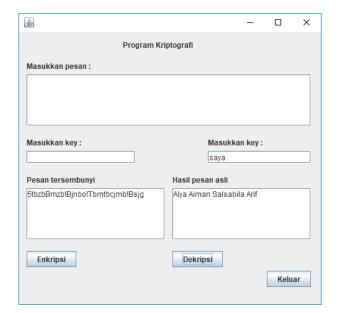
Untuk melakukan dekripsi, masukkan pesan tersembunyi dan *key* yang berada di bagian kanan kemudian tekan *button* Dekripsi



Program akan menampilkan sebagai berikut



Program akan menampilkan sebagai berikut



2. Praktikum 2

Kemudian dengan menggunakan koding enkripsi dan dekripsi sebelumnya kita modifikasi "ProgramAkademik" yang sudah dibuat sebelumnya. Tambahkan JTextField untuk melakukan *input key*

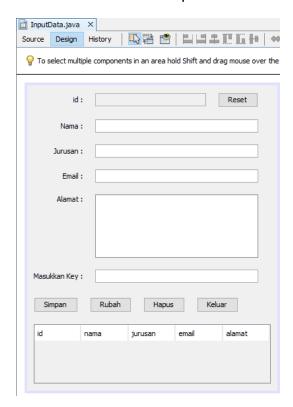
Isikan data username dan password yang sudah dienkripsi di tabel user

```
mysql> use akademik
Database changed
mysql> insert into user values ('1', '5tbzbbmzb', '5tbzbbmzb');
Query OK, 1 row affected (0.07 sec)
```

Buatlah kelas Koneksi dan masukkan source code sebagai berikut

```
Source History 👺 👼 🔻 👨 🔻 🞝 😓 👺 🏰 😂 😂 🕌 🕌 🚉
 1 ± ...5 lines
      package programakademik;
 8 + import ...3 lines
 11
 12 + /**...4 lines */
 16
     public class Koneksi {
         private static Connection con;
 17
 18 🖃
          public static Connection getKoneksi () {
 19
 20
                 String url = "jdbc:mysql://localhost/akademik";
                 String user = "root";
 21
                 String password = "";
 22
 23
                 DriverManager.registerDriver(new com.mysql.jdbc.Driver());
                 con = DriverManager.getConnection(url, user, password);
 24
 25
                 System.out.println("koneksi sukses");
 26
              } catch (SQLException t) {
 27
                 System.out.println("Error Membuat Koneksi");
 28
 29
          return con;
 30
 31
      }
```

Buatlah desain kelas InputData.



Masukkan source code sebagai berikut pada kelas InputData

```
☐ InputData.java ×
                     Source Design History
  1 + ...5 lines
  6
        package programakademik;
  7
  8
     import java.sql.Connection;
  9
       import java.sql.PreparedStatement;
 10
      import java.sql.ResultSet;
  11
      import java.sql.SQLException;
  12
      import java.sql.Statement;
      import javax.swing.JOptionPane;
  13
  14
       import javax.swing.table.DefaultTableModel;
  15
      import javax.swing.table.TableModel;
  16
  17 ± /**...4 lines */
  21
        public class InputData extends javax.swing.JFrame {
  22
  23
    +
            /** Creates new form InputData ...3 lines */
  26
     public InputData() {
  27
                initComponents();
                loadData();
  28
  29
  30
     +
            /** This method is called from within the constructor to initialize the form
  31
            @SuppressWarnings("unchecked")
  36
 37
     +
           Generated Code
 237
 238 -
          private void jSimpanActionPerformed(java.awt.event.ActionEvent evt) {
 239
              // TODO add your handling code here:
              String nama = textNama.getText();
 240
 241
              String jurusan = textJurusan.getText();
              String email = textEmail.getText();
 242
 243
              String alamat = textAlamat.getText();
 244
 245
 246
              try{
 247
                 Connection c = Koneksi.getKoneksi();
                 String sql = "INSERT INTO MAHASISWA (nama, jurusan, email, alamat) VALUES (?, ?, ?, ?)";
 248
                 PreparedStatement p = c.prepareStatement(sql);
 250
                 p.setString(l, enkripsi(nama));
 251
                 p.setString(2, enkripsi(jurusan));
 252
                 p.setString(3, enkripsi(email));
 253
                 p.setString(4, enkripsi(alamat));
 254
                 p.executeUpdate();
 255
                 p.close();
 256
              } catch(SQLException e) {
 257
                 System.out.println("Terjadi Kesalahan");
 258
 259
              refreshTabel();
 260
              loadData();
 261
 262
```

```
263 🖃
             private void tabelMahasiswaMouseClicked(java.awt.event.MouseEvent evt) {
264
                 // TODO add your handling code here:
265
                 int index = tabelMahasiswa.getSelectedRow();
266
                 TableModel model = tabelMahasiswa.getModel();
267
268
                 textkode.setText(model.getValueAt(index, 0).toString());
                 textNama.setText(dekrip(model.getValueAt(index, 1).toString()));
269
270
                 textJurusan.setText(dekrip(model.getValueAt(index, 2).toString()));
271
                 textEmail.setText(dekrip(model.getValueAt(index, 3).toString()));
272
                 textAlamat.setText(dekrip(model.getValueAt(index, 4).toString()));
273
274
275 🖃
         private void jRubahActionPerformed(java.awt.event.ActionEvent evt) {
276
              // TODO add your handling code here:
              String nama = (textNama.getText());
277
278
              String jurusan = (textJurusan.getText());
279
              String email = (textEmail.getText());
              String alamat = (textAlamat.getText());
280
             String id = textkode.getText();
281
282
283
              try{
284
                 Connection c = Koneksi.getKoneksi();
                 String sql = "update mahasiswa set nama = ?,jurusan = ?,email = ?,alamat = ? where id = ?";
285
                 PreparedStatement p = c.prepareStatement(sql);
287
                 p.setString(l, enkripsi(nama));
288
                 p.setString(2, enkripsi(jurusan));
289
                 p.setString(3, enkripsi(email));
290
                 p.setString(4, enkripsi(alamat));
                 p.setString(5, id);
292
                 p.executeUpdate();
293
                 p.close();
294
                 JOptionPane.showMessageDialog(this, "data berhasil dirubah");
295
                 jRubah.setEnabled(false);
296
                 iHapus.setEnabled(false):
297
                 jSimpan.setEnabled(true);
298
              } catch(SQLException e) {
299
                 System.out.println("Terjadi Kesalahan");
300
301
              refreshTabel();
302
              loadData();
303
304
```

```
private void textkodeActionPerformed(java.awt.event.ActionEvent evt) {
306
               // TODO add your handling code here:
307
308
   _
309
           private void jHapusActionPerformed(java.awt.event.ActionEvent evt) {
               // TODO add your handling code here:
310
311
               String id = textkode.getText();
312
313
               try{
314
                   Connection c = Koneksi.getKoneksi();
315
                   String sql = "DELETE FROM MAHASISWA where id = ?";
 PreparedStatement p = c.prepareStatement(sql);
317
                   p.setString(1, id);
318
                   p.executeUpdate();
319
                   p.close();
320
                   JOptionPane.showMessageDialog(this, "data berhasil dihapus");
321
                   jRubah.setEnabled(false);
322
                   jHapus.setEnabled(false);
323
                  jSimpan.setEnabled(true);
324
               } catch(SQLException e) {
                   System.out.println("Terjadi Kesalahan");
325
326
327
               refreshTabel();
328
               loadData();
329
               refreshText();
330
331
332
           private void jResetActionPerformed(java.awt.event.ActionEvent evt) {
333
               // TODO add your handling code here:
334
               refreshTabel();
335
               loadData();
336
               refreshText();
337
               jSimpan.setEnabled(true);
338
               jRubah.setEnabled(false);
339
               jHapus.setEnabled(false);
340
341
342 -
           private void jKeluarActionPerformed(java.awt.event.ActionEvent evt) {
343
               // TODO add your handling code here:
344
               System.exit(0);
345
346
```

```
347 -
          private void loadData(){
348
              try{
349
                  Connection c = Koneksi.getKoneksi();
 Q
                  Statement s = c.createStatement();
351
                  String sql = "SELECT * FROM MAHASISWA";
352
353
                  ResultSet r = s.executeQuery(sql);
354
              while (r.next()) {
355
                  // lakukan penelusuran baris
356
                  String id = r.getString("id");
357
                  String nama = r.getString("nama");
358
                  String jurusan = r.getString("jurusan");
                  String email = r.getString("email");
359
360
                  String alamat = r.getString("alamat");
361
                  String tbData[] = {id,nama,jurusan,email,alamat};
362
                  DefaultTableModel tblModel = (DefaultTableModel)tabelMahasiswa.getModel();
363
                  tblModel.addRow(tbData);
364
                  }
365
              r.close();
366
              s.close();
367
              } catch(SQLException e) {
368
                  System.out.println("Terjadi Kesalahan");
369
370
371
372
           private void refreshTabel() {
373
               DefaultTableModel model =(DefaultTableModel)
374
               tabelMahasiswa.getModel();
375
               while (model.getRowCount()>0) {
376
                    model.setRowCount(0);
377
                }
378
379
380 🖃
           private void refreshText() {
381
               textkode.setText("");
382
               textNama.setText("");
383
               textJurusan.setText("");
384
               textEmail.setText("");
385
               textAlamat.setText("");
386
387
388 -
           private String enkripsi(String text){
389
               String key = txtKey.getText();
               String isiText = (key.length()) + key + text;
390
               String out = "";
391
                for (int i =0;i<isiText.length();i++){</pre>
392
393
                   int index = isiText.charAt(i);
394
                    char s = (char) (index + 1);
395
                   out = out + String.valueOf(s);
396
397
               return out;
398
399
```

```
400 =
           private String dekrip(String isiText) {
401
               //isiText = txtHasil.getText();
402
               char k = (char) (isiText.charAt(0));
403
               String key = "",out="";
404
405
               int jumKey = Integer.parseInt(String.valueOf(k)) - 1;
406
407
               for (int i=1;i <= jumKey; i++) {
408
                   int index = isiText.charAt(i);
409
                   char s = (char) (index-1);
                   key = key + String.valueOf(s);
410
411
412
               if (key.equals(txtKey.getText())){
413
                   for (int i=(jumKey + 1);i < isiText.length(); i++){</pre>
                       int index = isiText.charAt(i);
414
415
                       char s = (char) (index-1);
416
                       out = out + String.valueOf(s);
417
418
               }
419
               //else {
420
               //JOptionPane.showMessageDialog(this, "key tidak cocok\nsilahkan cobalagi");
421
422
               return out;
423
424
```

Buatlah desain kelas Login



Masukkan source code sebagai berikut pada kelas Login

```
Login.java X
                   Source Design History
  1 + ...5 lines
  6
       package programakademik;
  8
    import java.sql.Connection;
  9
       import java.sql.PreparedStatement;
      import java.sql.ResultSet;
 10
      import java.sql.SQLException;
 11
 12

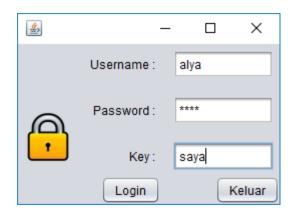
    import javax.swing.JOptionPane;

 13
 14 + /**...4 lines */
      public class Login extends javax.swing.JFrame {
 19
           /** Creates new form Login ...3 lines */
 20 +
           public Login() {
 23 -
               initComponents();
 24
 25
 26
    +
           /** This method is called from within the constructor to initialize the form
 27
 32
           @SuppressWarnings("unchecked")
 33
    +
           Generated Code
124
125
    private void jButton1ActionPerformed(java.awt.event.ActionEvent evt) {
126
               // TODO add your handling code here:
               ResultSet r = null;
  ₽
128
               String username = tUsername.getText();
129
               String password = tPassword.getText();
130
131
               try {
132
                  Connection c = Koneksi.getKoneksi();
133
                   String sql = "select * from user where user = ? and pass = ?";
134
                   PreparedStatement p = c.prepareStatement(sql);
135
                  p.setString(1, enkripsi(username));
136
                   p.setString(2, enkripsi(password));
137
                   r = p.executeQuery();
138
139
                   if (r.next())
140
                       JOptionPane.showMessageDialog(this, "Login Sukses");
141
                       InputData id = new InputData();
142
                       id.setVisible(true);
143
                       this.dispose();
144
                      else
145
                       JOptionPane.showMessageDialog(this, "Kesalahan username/password");
146
                       resetText();
147
148
                  catch (SQLException e) {
149
                   System.out.println("Terjadi Kesalahan");
150
151
152
           private void jButton2ActionPerformed(java.awt.event.ActionEvent evt) {
153
154
               // TODO add your handling code here:
155
               System.exit(0);
156
157
```

```
158 =
           private void resetText() {
159
               tUsername.setText("");
160
                tPassword.setText("");
161
162
163 -
           private String enkripsi(String text){
164
                String key = tKey.getText();
                String isiText = (key.length()) + key + text;
 9
166
                String out = "";
167
                for (int i =0;i<isiText.length();i++){
168
                int index = isiText.charAt(i);
169
                char s = (char) (index + 1);
170
                out = out + String.valueOf(s);
171
                1
172
               return out;
173
            1
174
175 🖃
           private String dekrip(String isiText) {
176
               //isiText = txtHasil.getText();
               char k = (char) (isiText.charAt(0));
177
178
               String key = "",out="";
179
               int jumKey = Integer.parseInt(String.valueOf(k)) - 1;
180
               for (int i=1;i <= jumKey; i++) {</pre>
181
                   int index = isiText.charAt(i);
182
                   char s = (char) (index-1);
183
                   key = key + String.valueOf(s);
184
185
               if (key.equals(tKey.getText())) {
186
                   for (int i=(jumKey + 1);i < isiText.length(); i++) {</pre>
187
                       int index = isiText.charAt(i);
188
                       char s = (char)(index-1);
189
                       out = out + String.valueOf(s);
190
191
               1
               //else {
192
               //JOptionPane.showMessageDialog(this, "key tidak cocok\nsilahkan cobalagi");
193
194
               //}
195
               return out;
196
197
198 +
           /**...3 lines */
201 🖃
           public static void main(String args[]) {
202
               /* Set the Nimbus look and feel */
203 🛨
               Look and feel setting code (optional)
224
```

```
225
               /* Create and display the form */
 Q.
               java.awt.EventQueue.invokeLater(new Runnable() {
    Ŧ
₩‡
                   public void run() {
228
                       new Login().setVisible(true);
229
230
               });
231
232
233
           // Variables declaration - do not modify
234
           private javax.swing.JButton jButtonl;
235
           private javax.swing.JButton jButton2;
236
           private javax.swing.JLabel jLabell;
237
           private javax.swing.JLabel jLabel2;
238
           private javax.swing.JLabel jLabel3;
239
           private javax.swing.JLabel jLabel4;
240
           private javax.swing.JTextField tKey;
           private javax.swing.JPasswordField tPassword;
241
242
           private javax.swing.JTextField tUsername;
243
           // End of variables declaration
244
```

Jalankan program, masukkan username, password dan key. Kemudian tekan button Login



Jika *username* dan *password* yang dienkripsi sesuai, maka program akan menampilkan sebagai berikut





Masukkan data dan tekan *button* Simpan untuk menyimpan data



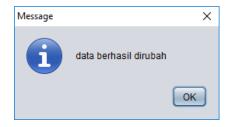


Program akan menampilkan sebagai berikut

Untuk mengubah data, ubah teks yang terdapat di program dan klik *button* Rubah



Program akan menampilkan sebagai berikut



Untuk menghapus dapat klik tombol *button* Hapus



Program akan menampilkan sebagai berikut

