

# pandas1

October 30, 2019

```
[1]: import pandas as pd
data = pd.read_csv(r'desktop/pandas/pokemon_data.csv')
data
```

```
[1]:
```

	#	Name	Type 1	Type 2	HP	Attack	Defense	\
0	1	Bulbasaur	Grass	Poison	45	49	49	
1	2	Ivysaur	Grass	Poison	60	62	63	
2	3	Venusaur	Grass	Poison	80	82	83	
3	3	VenusaurMega Venusaur	Grass	Poison	80	100	123	
4	4	Charmander	Fire	NaN	39	52	43	
5	5	Charmeleon	Fire	NaN	58	64	58	
6	6	Charizard	Fire	Flying	78	84	78	
7	6	CharizardMega Charizard X	Fire	Dragon	78	130	111	
8	6	CharizardMega Charizard Y	Fire	Flying	78	104	78	
9	7	Squirtle	Water	NaN	44	48	65	
10	8	Wartortle	Water	NaN	59	63	80	
11	9	Blastoise	Water	NaN	79	83	100	
12	9	BlastoiseMega Blastoise	Water	NaN	79	103	120	
13	10	Caterpie	Bug	NaN	45	30	35	
14	11	Metapod	Bug	NaN	50	20	55	
15	12	Butterfree	Bug	Flying	60	45	50	
16	13	Weedle	Bug	Poison	40	35	30	
17	14	Kakuna	Bug	Poison	45	25	50	
18	15	Beedrill	Bug	Poison	65	90	40	
19	15	BeedrillMega Beedrill	Bug	Poison	65	150	40	
20	16	Pidgey	Normal	Flying	40	45	40	
21	17	Pidgeotto	Normal	Flying	63	60	55	
22	18	Pidgeot	Normal	Flying	83	80	75	
23	18	PidgeotMega Pidgeot	Normal	Flying	83	80	80	
24	19	Rattata	Normal	NaN	30	56	35	
25	20	Raticate	Normal	NaN	55	81	60	
26	21	Spearow	Normal	Flying	40	60	30	
27	22	Fearow	Normal	Flying	65	90	65	
28	23	Ekans	Poison	NaN	35	60	44	
29	24	Arbok	Poison	NaN	60	85	69	
..	...	...	...	...	...	...	...	
770	700	Sylveon	Fairy	NaN	95	65	65	

771	701	Hawlucha	Fighting	Flying	78	92	75
772	702	Dedenne	Electric	Fairy	67	58	57
773	703	Carbink	Rock	Fairy	50	50	150
774	704	Goomy	Dragon	NaN	45	50	35
775	705	Sliggoo	Dragon	NaN	68	75	53
776	706	Goodra	Dragon	NaN	90	100	70
777	707	Klefki	Steel	Fairy	57	80	91
778	708	Phantump	Ghost	Grass	43	70	48
779	709	Trevenant	Ghost	Grass	85	110	76
780	710	PumpkabooAverage Size	Ghost	Grass	49	66	70
781	710	PumpkabooSmall Size	Ghost	Grass	44	66	70
782	710	PumpkabooLarge Size	Ghost	Grass	54	66	70
783	710	PumpkabooSuper Size	Ghost	Grass	59	66	70
784	711	GourgeistAverage Size	Ghost	Grass	65	90	122
785	711	GourgeistSmall Size	Ghost	Grass	55	85	122
786	711	GourgeistLarge Size	Ghost	Grass	75	95	122
787	711	GourgeistSuper Size	Ghost	Grass	85	100	122
788	712	Bergmite	Ice	NaN	55	69	85
789	713	Avalugg	Ice	NaN	95	117	184
790	714	Noibat	Flying	Dragon	40	30	35
791	715	Noivern	Flying	Dragon	85	70	80
792	716	Xerneas	Fairy	NaN	126	131	95
793	717	Yveltal	Dark	Flying	126	131	95
794	718	Zygarde50% Forme	Dragon	Ground	108	100	121
795	719	Diancie	Rock	Fairy	50	100	150
796	719	DiancieMega Diancie	Rock	Fairy	50	160	110
797	720	HoopaHoopa Confined	Psychic	Ghost	80	110	60
798	720	HoopaHoopa Unbound	Psychic	Dark	80	160	60
799	721	Volcanion	Fire	Water	80	110	120

	Sp. Atk	Sp. Def	Speed	Generation	Legendary
0	65	65	45	1	False
1	80	80	60	1	False
2	100	100	80	1	False
3	122	120	80	1	False
4	60	50	65	1	False
5	80	65	80	1	False
6	109	85	100	1	False
7	130	85	100	1	False
8	159	115	100	1	False
9	50	64	43	1	False
10	65	80	58	1	False
11	85	105	78	1	False
12	135	115	78	1	False
13	20	20	45	1	False
14	25	25	30	1	False
15	90	80	70	1	False

16	20	20	50	1	False
17	25	25	35	1	False
18	45	80	75	1	False
19	15	80	145	1	False
20	35	35	56	1	False
21	50	50	71	1	False
22	70	70	101	1	False
23	135	80	121	1	False
24	25	35	72	1	False
25	50	70	97	1	False
26	31	31	70	1	False
27	61	61	100	1	False
28	40	54	55	1	False
29	65	79	80	1	False
...	...	...	...	...	...
770	110	130	60	6	False
771	74	63	118	6	False
772	81	67	101	6	False
773	50	150	50	6	False
774	55	75	40	6	False
775	83	113	60	6	False
776	110	150	80	6	False
777	80	87	75	6	False
778	50	60	38	6	False
779	65	82	56	6	False
780	44	55	51	6	False
781	44	55	56	6	False
782	44	55	46	6	False
783	44	55	41	6	False
784	58	75	84	6	False
785	58	75	99	6	False
786	58	75	69	6	False
787	58	75	54	6	False
788	32	35	28	6	False
789	44	46	28	6	False
790	45	40	55	6	False
791	97	80	123	6	False
792	131	98	99	6	True
793	131	98	99	6	True
794	81	95	95	6	True
795	100	150	50	6	True
796	160	110	110	6	True
797	150	130	70	6	True
798	170	130	80	6	True
799	130	90	70	6	True

[800 rows x 12 columns]

```
[2]: #Reading three lines of data
data.head(3)
```

```
[2]:  #      Name Type 1  Type 2  HP  Attack  Defense  Sp. Atk  Sp. Def  Speed  \
0  1  Bulbasaur  Grass  Poison  45    49    49    65    65    45
1  2    Ivysaur  Grass  Poison  60    62    63    80    80    60
2  3   Venusaur  Grass  Poison  80    82    83   100   100    80

      Generation  Legendary
0              1      False
1              1      False
2              1      False
```

```
[3]: #Reading Columns
data.columns
```

```
[3]: Index(['#', 'Name', 'Type 1', 'Type 2', 'HP', 'Attack', 'Defense', 'Sp. Atk',
          'Sp. Def', 'Speed', 'Generation', 'Legendary'],
          dtype='object')
```

```
[4]: #reading each column
data['Name'][0:5]
```

```
[4]: 0      Bulbasaur
1      Ivysaur
2      Venusaur
3  VenusaurMega Venusaur
4      Charmander
Name: Name, dtype: object
```

```
[5]: #Reading each row
data.iloc[0]
```

```
[5]: #      1
Name      Bulbasaur
Type 1      Grass
Type 2      Poison
HP          45
Attack      49
Defense     49
Sp. Atk     65
Sp. Def     65
Speed       45
Generation  1
Legendary   False
Name: 0, dtype: object
```

```
[6]: data.iloc[0:5]
```

```
[6]:  #      Name Type 1  Type 2  HP  Attack  Defense  Sp. Atk  \
0  1      Bulbasaur  Grass  Poison  45    49    49    65
1  2      Ivysaur  Grass  Poison  60    62    63    80
```

2	3	Venusaur	Grass	Poison	80	82	83	100
3	3	VenusaurMega Venusaur	Grass	Poison	80	100	123	122
4	4	Charmander	Fire	NaN	39	52	43	60

	Sp. Def	Speed	Generation	Legendary
0	65	45	1	False
1	80	60	1	False
2	100	80	1	False
3	120	80	1	False
4	50	65	1	False

```
[7]: #Specific data
data.iloc[2,1]
```

```
[7]: 'Venusaur'
```

```
[8]: data.loc[2, 'Name']
```

```
[8]: 'Venusaur'
```

```
[9]: #Locating required data
data.loc[[0,3], ['Name', 'Type1']]
```

//anaconda3/lib/python3.7/site-packages/pandas/core/indexing.py:1494:

FutureWarning:

Passing list-likes to .loc or [] with any missing label will raise  
KeyError in the future, you can use .reindex() as an alternative.

See the documentation here:

<https://pandas.pydata.org/pandas-docs/stable/indexing.html#deprecate-loc-reindex-listlike>

```
return self._getitem_tuple(key)
```

```
[9]:
```

	Name	Type1
0	Bulbasaur	NaN
3	VenusaurMega Venusaur	NaN

```
[10]: (data['Type 1'] == 'Grass').head(5)
```

```
[10]: 0    True
1    True
2    True
3    True
4    False
Name: Type 1, dtype: bool
```

```
[11]: #Printing the matching results for grass

print(data.loc[data['Type 1'] == 'Grass'].head(5))
```

#		Name	Type 1	Type 2	HP	Attack	Defense	Sp. Atk	\
0	1	Bulbasaur	Grass	Poison	45	49	49	65	

1	2	Ivysaur	Grass	Poison	60	62	63	80
2	3	Venusaur	Grass	Poison	80	82	83	100
3	3	VenusaurMega Venusaur	Grass	Poison	80	100	123	122
48	43	Oddish	Grass	Poison	45	50	55	75

	Sp. Def	Speed	Generation	Legendary
0	65	45	1	False
1	80	60	1	False
2	100	80	1	False
3	120	80	1	False
48	65	30	1	False

```
[12]: #Iterating the rows using loop
for index,row in data.iterrows():
    print(index,row['Name'])
```

```
0 Bulbasaur
1 Ivysaur
2 Venusaur
3 VenusaurMega Venusaur
4 Charmander
5 Charmeleon
6 Charizard
7 CharizardMega Charizard X
8 CharizardMega Charizard Y
9 Squirtle
10 Wartortle
11 Blastoise
12 BlastoiseMega Blastoise
13 Caterpie
14 Metapod
15 Butterfree
16 Weedle
17 Kakuna
18 Beedrill
19 BeedrillMega Beedrill
20 Pidgey
21 Pidgeotto
22 Pidgeot
23 PidgeotMega Pidgeot
24 Rattata
25 Raticate
26 Spearow
27 Fearow
28 Ekans
29 Arbok
30 Pikachu
```

31 Raichu  
32 Sandshrew  
33 Sandslash  
34 Nidoran (Female)  
35 Nidorina  
36 Nidoqueen  
37 Nidoran (Male)  
38 Nidorino  
39 Nidoking  
40 Clefairy  
41 Clefable  
42 Vulpix  
43 Ninetales  
44 Jigglypuff  
45 Wigglytuff  
46 Zubat  
47 Golbat  
48 Oddish  
49 Gloom  
50 Vileplume  
51 Paras  
52 Parasect  
53 Venonat  
54 Venomoth  
55 Diglett  
56 Dugtrio  
57 Meowth  
58 Persian  
59 Psyduck  
60 Golduck  
61 Mankey  
62 Primeape  
63 Growlithe  
64 Arcanine  
65 Poliwag  
66 Poliwhirl  
67 Poliwrath  
68 Abra  
69 Kadabra  
70 Alakazam  
71 AlakazamMega Alakazam  
72 Machop  
73 Machoke  
74 Machop  
75 Bellsprout  
76 Weepinbell  
77 Victreebel  
78 Tentacool

79 Tentacruel  
80 Geodude  
81 Graveler  
82 Golem  
83 Ponyta  
84 Rapidash  
85 Slowpoke  
86 Slowbro  
87 SlowbroMega Slowbro  
88 Magnemite  
89 Magnetron  
90 Farfetch'd  
91 Doduo  
92 Dodrio  
93 Seel  
94 Dewgong  
95 Grimer  
96 Muk  
97 Shellder  
98 Cloyster  
99 Gastly  
100 Haunter  
101 Gengar  
102 GengarMega Gengar  
103 Onix  
104 Drowzee  
105 Hypno  
106 Krabby  
107 Kingler  
108 Voltorb  
109 Electrode  
110 Exeggcute  
111 Exeggutor  
112 Cubone  
113 Marowak  
114 Hitmonlee  
115 Hitmonchan  
116 Lickitung  
117 Koffing  
118 Weezing  
119 Rhyhorn  
120 Rhydon  
121 Chansey  
122 Tangela  
123 Kangaskhan  
124 KangaskhanMega Kangaskhan  
125 Horsea  
126 Seadra



127 Goldeen  
128 Seaking  
129 Staryu  
130 Starmie  
131 Mr. Mime  
132 Scyther  
133 Jynx  
134 Electabuzz  
135 Magmar  
136 Pinsir  
137 PinsirMega Pinsir  
138 Tauros  
139 Magikarp  
140 Gyarados  
141 GyaradosMega Gyarados  
142 Lapras  
143 Ditto  
144 Eevee  
145 Vaporeon  
146 Jolteon  
147 Flareon  
148 Porygon  
149 Omanyte  
150 Omastar  
151 Kabuto  
152 Kabutops  
153 Aerodactyl  
154 AerodactylMega Aerodactyl  
155 Snorlax  
156 Articuno  
157 Zapdos  
158 Moltres  
159 Dratini  
160 Dragonair  
161 Dragonite  
162 Mewtwo  
163 MewtwoMega Mewtwo X  
164 MewtwoMega Mewtwo Y  
165 Mew  
166 Chikorita  
167 Bayleef  
168 Meganium  
169 Cyndaquil  
170 Quilava  
171 Typhlosion  
172 Totodile  
173 Croconaw  
174 Feraligatr

175 Sentret  
176 Furret  
177 Hoothoot  
178 Noctowl  
179 Ledyba  
180 Ledian  
181 Spinarak  
182 Ariados  
183 Crobat  
184 Chinchou  
185 Lanturn  
186 Pichu  
187 Cleffa  
188 Igglybuff  
189 Togepi  
190 Togetic  
191 Natu  
192 Xatu  
193 Mareep  
194 Flaaffy  
195 Ampharos  
196 AmpharosMega Ampharos  
197 Bellossom  
198 Marill  
199 Azumarill  
200 Sudowoodo  
201 Politoed  
202 Hoppip  
203 Skiploom  
204 Jumpluff  
205 Aipom  
206 Sunkern  
207 Sunflora  
208 Yanma  
209 Wooper  
210 Quagsire  
211 Espeon  
212 Umbreon  
213 Murkrow  
214 Slowking  
215 Misdreavus  
216 Unown  
217 Wobbuffet  
218 Girafarig  
219 Pineco  
220 Forretress  
221 Dunsparce  
222 Gligar

223 Steelix  
224 SteelixMega Steelix  
225 Snubbull  
226 Granbull  
227 Qwilfish  
228 Scizor  
229 ScizorMega Scizor  
230 Shuckle  
231 Heracross  
232 HeracrossMega Heracross  
233 Sneasel  
234 Teddiursa  
235 Ursaring  
236 Slugma  
237 Magcargo  
238 Swinub  
239 Piloswine  
240 Corsola  
241 Remoraid  
242 Octillery  
243 Delibird  
244 Mantine  
245 Skarmory  
246 Houndour  
247 Houndoom  
248 HoundoomMega Houndoom  
249 Kingdra  
250 Phanpy  
251 Donphan  
252 Porygon2  
253 Stantler  
254 Smeargle  
255 Tyrogue  
256 Hitmontop  
257 Smoochum  
258 Elekid  
259 Magby  
260 Miltank  
261 Blissey  
262 Raikou  
263 Entei  
264 Suicune  
265 Larvitar  
266 Pupitar  
267 Tyranitar  
268 TyranitarMega Tyranitar  
269 Lugia  
270 Ho-oh

271 Celebi  
272 Treecko  
273 Grovyle  
274 Sceptile  
275 SceptileMega Sceptile  
276 Torchic  
277 Combusken  
278 Blaziken  
279 BlazikenMega Blaziken  
280 Mudkip  
281 Marshtomp  
282 Swampert  
283 SwampertMega Swampert  
284 Poochyena  
285 Mightyena  
286 Zigzagoon  
287 Linoone  
288 Wurmple  
289 Silcoon  
290 Beautifly  
291 Cascoon  
292 Dustox  
293 Lotad  
294 Lombre  
295 Ludicolo  
296 Seedot  
297 Nuzleaf  
298 Shiftry  
299 Taillow  
300 Swellow  
301 Wingull  
302 Pelipper  
303 Ralts  
304 Kirlia  
305 Gardevoir  
306 GardevoirMega Gardevoir  
307 Surskit  
308 Masquerain  
309 Shroomish  
310 Breloom  
311 Slakoth  
312 Vigoroth  
313 Slaking  
314 Nincada  
315 Ninjask  
316 Shedinja  
317 Whismur  
318 Loudred

319 Exploud  
320 Makuhita  
321 Hariyama  
322 Azurill  
323 Nosepass  
324 Skitty  
325 Delcatty  
326 Sableye  
327 SableyeMega Sableye  
328 Mawile  
329 MawileMega Mawile  
330 Aron  
331 Lairon  
332 Aggron  
333 AggronMega Aggron  
334 Meditite  
335 Medicham  
336 MedichamMega Medicham  
337 Electrike  
338 Manectric  
339 ManectricMega Manectric  
340 Plusle  
341 Minun  
342 Volbeat  
343 Illumise  
344 Roselia  
345 Gulpin  
346 Swalot  
347 Carvanha  
348 Sharpedo  
349 SharpedoMega Sharpedo  
350 Wailmer  
351 Wailord  
352 Numel  
353 Camerupt  
354 CameruptMega Camerupt  
355 Torkoal  
356 Spink  
357 Grumpig  
358 Spinda  
359 Trapinch  
360 Vibrava  
361 Flygon  
362 Cacnea  
363 Cacturne  
364 Swablu  
365 Altaria  
366 AltariaMega Altaria

367 Zangoose  
368 Seviper  
369 Lunatone  
370 Solrock  
371 Barboach  
372 Whiscash  
373 Corphish  
374 Crawdaunt  
375 Baltoy  
376 Claydol  
377 Lileep  
378 Cradily  
379 Anorith  
380 Armaldo  
381 Feebas  
382 Milotic  
383 Castform  
384 Kecleon  
385 Shuppet  
386 Banette  
387 BanetteMega Banette  
388 Duskull  
389 Dusclops  
390 Tropius  
391 Chimecho  
392 Absol  
393 AbsolMega Absol  
394 Wynaut  
395 Snorunt  
396 Glalie  
397 GlalieMega Glalie  
398 Spheal  
399 Sealeo  
400 Walrein  
401 Clamperl  
402 Huntail  
403 Gorebyss  
404 Relicanth  
405 Luvdisc  
406 Bagon  
407 Shelgon  
408 Salamence  
409 SalamenceMega Salamence  
410 Beldum  
411 Metang  
412 Metagross  
413 MetagrossMega Metagross  
414 Regirock

415 Regice  
416 Registeel  
417 Latias  
418 LatiasMega Latias  
419 Latios  
420 LatiosMega Latios  
421 Kyogre  
422 KyogrePrimal Kyogre  
423 Groudon  
424 GroudonPrimal Groudon  
425 Rayquaza  
426 RayquazaMega Rayquaza  
427 Jirachi  
428 DeoxysNormal Forme  
429 DeoxysAttack Forme  
430 DeoxysDefense Forme  
431 DeoxysSpeed Forme  
432 Turtwig  
433 Grotle  
434 Torterra  
435 Chimchar  
436 Monferno  
437 Infernape  
438 Piplup  
439 Prinplup  
440 Empoleon  
441 Starly  
442 Staravia  
443 Staraptor  
444 Bidoof  
445 Bibarel  
446 Kricketot  
447 Kricketune  
448 Shinx  
449 Luxio  
450 Luxray  
451 Budew  
452 Roserade  
453 Cranidos  
454 Rampardos  
455 Sheldon  
456 Bastiodon  
457 Burmy  
458 WormadamPlant Cloak  
459 WormadamSandy Cloak  
460 WormadamTrash Cloak  
461 Mothim  
462 Combee

463 Vespiquen  
464 Pachirisu  
465 Buizel  
466 Floatzel  
467 Cherubi  
468 Cherrim  
469 Shellos  
470 Gastrodon  
471 Ambipom  
472 Drifloon  
473 Drifblim  
474 Buneary  
475 Lopunny  
476 LopunnyMega Lopunny  
477 Mismagius  
478 Honchkrow  
479 Glameow  
480 Purugly  
481 Chingling  
482 Stunky  
483 Skuntank  
484 Bronzor  
485 Bronzong  
486 Bonsly  
487 Mime Jr.  
488 Happiny  
489 Chatot  
490 Spiritomb  
491 Gible  
492 Gabite  
493 Garchomp  
494 GarchompMega Garchomp  
495 Munchlax  
496 Riolu  
497 Lucario  
498 LucarioMega Lucario  
499 Hippopotas  
500 Hippowdon  
501 Skorupi  
502 Drapion  
503 Croagunk  
504 Toxicroak  
505 Carnivine  
506 Finneon  
507 Lumineon  
508 Mantyke  
509 Snover  
510 Abomasnow



511 AbomasnowMega Abomasnow  
512 Weavile  
513 Magnezone  
514 Lickilicky  
515 Rhyperior  
516 Tangrowth  
517 Electivire  
518 Magmortar  
519 Togekiss  
520 Yanmega  
521 Leafeon  
522 Glaceon  
523 Gliscor  
524 Mamoswine  
525 Porygon-Z  
526 Gallade  
527 GalladeMega Gallade  
528 Probopass  
529 Dusknoir  
530 Froslass  
531 Rotom  
532 RotomHeat Rotom  
533 RotomWash Rotom  
534 RotomFrost Rotom  
535 RotomFan Rotom  
536 RotomMow Rotom  
537 Uxie  
538 Mesprit  
539 Azelf  
540 Dialga  
541 Palkia  
542 Heatran  
543 Regigigas  
544 GiratinaAltered Forme  
545 GiratinaOrigin Forme  
546 Cresselia  
547 Phione  
548 Manaphy  
549 Darkrai  
550 ShayminLand Forme  
551 ShayminSky Forme  
552 Arceus  
553 Victini  
554 Snivy  
555 Servine  
556 Serperior  
557 Tepig  
558 Pignite

559 Emboar  
560 Oshawott  
561 Dewott  
562 Samurott  
563 Patrat  
564 Watchog  
565 Lillipup  
566 Herdier  
567 Stoutland  
568 Purrloin  
569 Liepard  
570 Pansage  
571 Simisage  
572 Pansear  
573 Simisear  
574 Panpour  
575 Simipour  
576 Munna  
577 Musharna  
578 Pidove  
579 Tranquill  
580 Unfezant  
581 Blitzle  
582 Zebstrika  
583 Roggenrola  
584 Boldore  
585 Gigalith  
586 Woobat  
587 Swoobat  
588 Drilbur  
589 Excadrill  
590 Audino  
591 AudinoMega Audino  
592 Timburr  
593 Gurdurr  
594 Conkeldurr  
595 Tympole  
596 Palpitoad  
597 Seismitoad  
598 Throh  
599 Sawk  
600 Sewaddle  
601 Swadloon  
602 Leavanny  
603 Venipede  
604 Whirlipede  
605 Scolipede  
606 Cottonee

607 Whimsicott  
608 Petilil  
609 Lilligant  
610 Basculin  
611 Sandile  
612 Krokorok  
613 Krookodile  
614 Darumaka  
615 DarmanitanStandard Mode  
616 DarmanitanZen Mode  
617 Maractus  
618 Dwebble  
619 Crustle  
620 Scraggy  
621 Scrafty  
622 Sigilyph  
623 Yamask  
624 Cofagrigus  
625 Tirtouga  
626 Carracosta  
627 Archen  
628 Archeops  
629 Trubbish  
630 Garbodor  
631 Zorua  
632 Zoroark  
633 Minccino  
634 Cinccino  
635 Gothita  
636 Gothorita  
637 Gothitelle  
638 Solosis  
639 Duosion  
640 Reuniclus  
641 Ducklett  
642 Swanna  
643 Vanillite  
644 Vanillish  
645 Vanilluxe  
646 Deerling  
647 Sawsbuck  
648 Emolga  
649 Karrablast  
650 Escavalier  
651 Foongus  
652 Amoonguss  
653 Frillish  
654 Jellicent

655 Alomomola  
656 Joltik  
657 Galvantula  
658 Ferroseed  
659 Ferrothorn  
660 Klink  
661 Klang  
662 Klinklang  
663 Tynamo  
664 Eelektrik  
665 Eelektross  
666 Elgyem  
667 Beheeyem  
668 Litwick  
669 Lampent  
670 Chandelure  
671 Axew  
672 Fraxure  
673 Haxorus  
674 Cubchoo  
675 Beartic  
676 Cryogonal  
677 Shelmet  
678 Accelgor  
679 Stunfisk  
680 Mienfoo  
681 Mienshao  
682 Druddigon  
683 Golett  
684 Golurk  
685 Pawniard  
686 Bisharp  
687 Bouffalant  
688 Rufflet  
689 Braviary  
690 Vullaby  
691 Mandibuzz  
692 Heatmor  
693 Durant  
694 Deino  
695 Zweilous  
696 Hydreigon  
697 Larvesta  
698 Volcarona  
699 Cobalion  
700 Terrakion  
701 Virizion  
702 TornadusIncarnate Forme

703 TornadusTherian Forme  
704 ThundurusIncarnate Forme  
705 ThundurusTherian Forme  
706 Reshiram  
707 Zekrom  
708 LandorusIncarnate Forme  
709 LandorusTherian Forme  
710 Kyurem  
711 KyuremBlack Kyurem  
712 KyuremWhite Kyurem  
713 KeldeoOrdinary Forme  
714 KeldeoResolute Forme  
715 MeloettaAria Forme  
716 MeloettaPirouette Forme  
717 Genesect  
718 Chespin  
719 Quilladin  
720 Chesnaught  
721 Fennekin  
722 Braixen  
723 Delphox  
724 Froakie  
725 Frogadier  
726 Greninja  
727 Bunnelby  
728 Diggersby  
729 Fletchling  
730 Fletchinder  
731 Talonflame  
732 Scatterbug  
733 Spewpa  
734 Vivillon  
735 Litleo  
736 Pyroar  
737 Flabébé  
738 Floette  
739 Florges  
740 Skiddo  
741 Gogoat  
742 Pancham  
743 Pangoro  
744 Furfrou  
745 Espurr  
746 MeowsticMale  
747 MeowsticFemale  
748 Honedge  
749 Doublade  
750 AegislashBlade Forme

751 AegislashShield Forme  
752 Spritzee  
753 Aromatisse  
754 Swirlix  
755 Slurpuff  
756 Inkay  
757 Malamar  
758 Binacle  
759 Barbaracle  
760 Skrelp  
761 Dragalge  
762 Clauncher  
763 Clawitzer  
764 Helioptile  
765 Heliolisk  
766 Tyrunt  
767 Tyrantrum  
768 Amaura  
769 Aurorus  
770 Sylveon  
771 Hawlucha  
772 Dedenne  
773 Carbink  
774 Goomy  
775 Sliggoo  
776 Goodra  
777 Klefki  
778 Phantump  
779 Trevenant  
780 PumpkabooAverage Size  
781 PumpkabooSmall Size  
782 PumpkabooLarge Size  
783 PumpkabooSuper Size  
784 GourageistAverage Size  
785 GourageistSmall Size  
786 GourageistLarge Size  
787 GourageistSuper Size  
788 Bergmite  
789 Avalugg  
790 Noibat  
791 Noivern  
792 Xerneas  
793 Yveltal  
794 Zygarde50% Forme  
795 Diancie  
796 DiancieMega Diancie  
797 HoopaHoopa Confined  
798 HoopaHoopa Unbound

799 Volcanion

[13]: *#Describing the data*

```
data.describe()
```

```
[13]:
```

	#	HP	Attack	Defense	Sp. Atk	Sp. Def	\
count	800.000000	800.000000	800.000000	800.000000	800.000000	800.000000	
mean	362.813750	69.258750	79.001250	73.842500	72.820000	71.902500	
std	208.343798	25.534669	32.457366	31.183501	32.722294	27.828916	
min	1.000000	1.000000	5.000000	5.000000	10.000000	20.000000	
25%	184.750000	50.000000	55.000000	50.000000	49.750000	50.000000	
50%	364.500000	65.000000	75.000000	70.000000	65.000000	70.000000	
75%	539.250000	80.000000	100.000000	90.000000	95.000000	90.000000	
max	721.000000	255.000000	190.000000	230.000000	194.000000	230.000000	

  

	Speed	Generation
count	800.000000	800.000000
mean	68.277500	3.32375
std	29.060474	1.66129
min	5.000000	1.000000
25%	45.000000	2.000000
50%	65.000000	3.000000
75%	90.000000	5.000000
max	180.000000	6.000000

[14]: *#Sorting the data*

```
data.sort_values(['Type 1', 'HP'], ascending=True).head(5)
```

```
[14]:
```

	#	Name	Type 1	Type 2	HP	Attack	Defense	Sp. Atk	Sp. Def	\
316	292	Shedinja	Bug	Ghost	1	90	45	30	30	
230	213	Shuckle	Bug	Rock	20	10	230	10	230	
462	415	Combee	Bug	Flying	30	30	42	30	42	
603	543	Venipede	Bug	Poison	30	45	59	30	39	
314	290	Nincada	Bug	Ground	31	45	90	30	30	

  

	Speed	Generation	Legendary
316	40	3	False
230	5	2	False
462	70	4	False
603	57	5	False
314	40	3	False

[15]: *# adding new columns*

```
data['Total'] = data['HP'] + data['Attack'] + data['Defense'] + data['Sp. Atk'] +  
    data['Sp. Def'] + data['Speed']
```

[16]: data.head(5)

```
[16]: #
```

	#	Name	Type 1	Type 2	HP	Attack	Defense	Sp. Atk	\
0	1	Bulbasaur	Grass	Poison	45	49	49	65	
1	2	Ivysaur	Grass	Poison	60	62	63	80	
2	3	Venusaur	Grass	Poison	80	82	83	100	
3	3	VenusaurMega Venusaur	Grass	Poison	80	100	123	122	
4	4	Charmander	Fire	NaN	39	52	43	60	

  

	Sp. Def	Speed	Generation	Legendary	Total
0	65	45	1	False	318
1	80	60	1	False	405
2	100	80	1	False	525
3	120	80	1	False	625
4	50	65	1	False	309

```
[17]: data.sort_values(['Total'], ascending = False).head(5)
```

```
[17]: #
```

	#	Name	Type 1	Type 2	HP	Attack	Defense	Sp. Atk	\
426	384	RayquazaMega Rayquaza	Dragon	Flying	105	180	100		
164	150	MewtwoMega Mewtwo Y	Psychic	NaN	106	150	70		
163	150	MewtwoMega Mewtwo X	Psychic	Fighting	106	190	100		
422	382	KyogrePrimal Kyogre	Water	NaN	100	150	90		
424	383	GroudonPrimal Groudon	Ground	Fire	100	180	160		

  

	Sp. Atk	Sp. Def	Speed	Generation	Legendary	Total
426	180	100	115	3	True	780
164	194	120	140	1	True	780
163	154	100	130	1	True	780
422	180	160	90	3	True	770
424	150	90	90	3	True	770

```
[18]: data.head(5)
```

```
[18]: #
```

	#	Name	Type 1	Type 2	HP	Attack	Defense	Sp. Atk	\
0	1	Bulbasaur	Grass	Poison	45	49	49	65	
1	2	Ivysaur	Grass	Poison	60	62	63	80	
2	3	Venusaur	Grass	Poison	80	82	83	100	
3	3	VenusaurMega Venusaur	Grass	Poison	80	100	123	122	
4	4	Charmander	Fire	NaN	39	52	43	60	

  

	Sp. Def	Speed	Generation	Legendary	Total
0	65	45	1	False	318
1	80	60	1	False	405
2	100	80	1	False	525
3	120	80	1	False	625
4	50	65	1	False	309

```
[19]: # Dropping new columns
data.drop(columns=['Total']).head(5)
```



```
[19]:
```

	#	Name	Type 1	Type 2	HP	Attack	Defense	Sp. Atk	\
0	1	Bulbasaur	Grass	Poison	45	49	49	65	
1	2	Ivysaur	Grass	Poison	60	62	63	80	
2	3	Venusaur	Grass	Poison	80	82	83	100	
3	3	VenusaurMega Venusaur	Grass	Poison	80	100	123	122	
4	4	Charmander	Fire	NaN	39	52	43	60	

  

	Sp. Def	Speed	Generation	Legendary
0	65	45	1	False
1	80	60	1	False
2	100	80	1	False
3	120	80	1	False
4	50	65	1	False

```
[20]: data.head(5)
```

```
[20]:
```

	#	Name	Type 1	Type 2	HP	Attack	Defense	Sp. Atk	\
0	1	Bulbasaur	Grass	Poison	45	49	49	65	
1	2	Ivysaur	Grass	Poison	60	62	63	80	
2	3	Venusaur	Grass	Poison	80	82	83	100	
3	3	VenusaurMega Venusaur	Grass	Poison	80	100	123	122	
4	4	Charmander	Fire	NaN	39	52	43	60	

  

	Sp. Def	Speed	Generation	Legendary	Total
0	65	45	1	False	318
1	80	60	1	False	405
2	100	80	1	False	525
3	120	80	1	False	625
4	50	65	1	False	309

```
[21]: data.iloc[:,4:10].head(5)
```

```
[21]:
```

	HP	Attack	Defense	Sp. Atk	Sp. Def	Speed
0	45	49	49	65	65	45
1	60	62	63	80	80	60
2	80	82	83	100	100	80
3	80	100	123	122	120	80
4	39	52	43	60	50	65

```
[22]: #adding new column using the slicing method
```

```
data['Total']=data.iloc[:,4:10].sum(axis=1)
```

```
[23]: data.head(5)
```

```
[23]:
```

	#	Name	Type 1	Type 2	HP	Attack	Defense	Sp. Atk	\
0	1	Bulbasaur	Grass	Poison	45	49	49	65	
1	2	Ivysaur	Grass	Poison	60	62	63	80	
2	3	Venusaur	Grass	Poison	80	82	83	100	
3	3	VenusaurMega Venusaur	Grass	Poison	80	100	123	122	

4	4		Charmander	Fire	NaN	39	52	43	60
---	---	--	------------	------	-----	----	----	----	----

  

	Sp. Def	Speed	Generation	Legendary	Total
0	65	45	1	False	318
1	80	60	1	False	405
2	100	80	1	False	525
3	120	80	1	False	625
4	50	65	1	False	309

[24]: *#swaping the columns*

```
cols = list(data.columns)
cols
```

[24]: ['#',  
'Name',  
'Type 1',  
'Type 2',  
'HP',  
'Attack',  
'Defense',  
'Sp. Atk',  
'Sp. Def',  
'Speed',  
'Generation',  
'Legendary',  
'Total']

[25]: data = data[cols[0:4] + [cols[-1]] + cols[4:12]]  
data.head(5)

[25]:

	#	Name	Type 1	Type 2	Total	HP	Attack	Defense	\
0	1	Bulbasaur	Grass	Poison	318	45	49	49	
1	2	Ivysaur	Grass	Poison	405	60	62	63	
2	3	Venusaur	Grass	Poison	525	80	82	83	
3	3	VenusaurMega Venusaur	Grass	Poison	625	80	100	123	
4	4	Charmander	Fire	NaN	309	39	52	43	

	Sp. Atk	Sp. Def	Speed	Generation	Legendary
0	65	65	45	1	False
1	80	80	60	1	False
2	100	100	80	1	False
3	122	120	80	1	False
4	60	50	65	1	False

[26]: data.to\_csv('newpokeman1.csv',index=True)

[27]: pd.read\_csv('newpokeman1.csv').head(5)

```
[27]: Unnamed: 0 # Name Type 1 Type 2 Total HP Attack \
0 0 1 Bulbasaur Grass Poison 318 45 49
1 1 2 Ivysaur Grass Poison 405 60 62
2 2 3 Venusaur Grass Poison 525 80 82
3 3 3 VenusaurMega Venusaur Grass Poison 625 80 100
4 4 4 Charmander Fire NaN 309 39 52
```

```
Defense Sp. Atk Sp. Def Speed Generation Legendary
0 49 65 65 45 1 False
1 63 80 80 60 1 False
2 83 100 100 80 1 False
3 123 122 120 80 1 False
4 43 60 50 65 1 False
```

```
[28]: data.to_csv('newpokeman2.csv',index=False)
pd.read_csv('newpokeman2.csv').head(5)
```

```
[28]: # Name Type 1 Type 2 Total HP Attack Defense \
0 1 Bulbasaur Grass Poison 318 45 49 49
1 2 Ivysaur Grass Poison 405 60 62 63
2 3 Venusaur Grass Poison 525 80 82 83
3 3 VenusaurMega Venusaur Grass Poison 625 80 100 123
4 4 Charmander Fire NaN 309 39 52 43
```

```
Sp. Atk Sp. Def Speed Generation Legendary
0 65 65 45 1 False
1 80 80 60 1 False
2 100 100 80 1 False
3 122 120 80 1 False
4 60 50 65 1 False
```

```
[29]: data.to_csv('newpokeman3.csv')
pd.read_csv('newpokeman3.csv').head(5)
```

```
[29]: Unnamed: 0 # Name Type 1 Type 2 Total HP Attack \
0 0 1 Bulbasaur Grass Poison 318 45 49
1 1 2 Ivysaur Grass Poison 405 60 62
2 2 3 Venusaur Grass Poison 525 80 82
3 3 3 VenusaurMega Venusaur Grass Poison 625 80 100
4 4 4 Charmander Fire NaN 309 39 52
```

```
Defense Sp. Atk Sp. Def Speed Generation Legendary
0 49 65 65 45 1 False
1 63 80 80 60 1 False
2 83 100 100 80 1 False
3 123 122 120 80 1 False
4 43 60 50 65 1 False
```

```
[30]: data.to_csv('newpokeman4.csv',index=False, sep='\t')
pd.read_csv('newpokeman4.csv').head(5)
```

```
[30]: #\tName\tType 1\tType 2\tTotal\tHP\tAttack\tDefense\tSp. Atk\tSp.
      Def\tSpeed\tGeneration\tLegendary
      0  1\tBulbasaur\tGrass\tPoison\t318\t45\t49\t49\t...
      1  2\tIvysaur\tGrass\tPoison\t405\t60\t62\t63\t80...
      2  3\tVenusaur\tGrass\tPoison\t525\t80\t82\t83\t1...
      3  3\tVenusaurMega Venusaur\tGrass\tPoison\t625\t...
      4  4\tCharmander\tFire\t\t309\t39\t52\t43\t60\t50...
```

## 1 Filtering Data

```
[31]: data1 = data.loc[(data['Type 1'] == 'Grass') & (data['Type 2'] == 'Poison')]
```

```
[32]: data1.shape
```

```
[32]: (15, 13)
```

```
[33]: data.shape
```

```
[33]: (800, 13)
```

```
[34]: data['Type 1'].unique()
```

```
[34]: array(['Grass', 'Fire', 'Water', 'Bug', 'Normal', 'Poison', 'Electric',
          'Ground', 'Fairy', 'Fighting', 'Psychic', 'Rock', 'Ghost', 'Ice',
          'Dragon', 'Dark', 'Steel', 'Flying'], dtype=object)
```

```
[35]: data['Type 1'].value_counts()
```

```
[35]: Water      112
      Normal     98
      Grass      70
      Bug        69
      Psychic    57
      Fire       52
      Rock       44
      Electric   44
      Ground     32
      Ghost      32
      Dragon     32
      Dark       31
      Poison     28
      Fighting   27
      Steel      27
      Ice        24
      Fairy      17
      Flying      4
      Name: Type 1, dtype: int64
```

```
[36]: #Reset the index in modified data
      data = pd.read_csv(r'desktop/pandas/pokemon_data.csv')
```

data

[36]:	#	Name	Type 1	Type 2	HP	Attack	Defense	\
0	1	Bulbasaur	Grass	Poison	45	49	49	
1	2	Ivysaur	Grass	Poison	60	62	63	
2	3	Venusaur	Grass	Poison	80	82	83	
3	3	VenusaurMega Venusaur	Grass	Poison	80	100	123	
4	4	Charmander	Fire	NaN	39	52	43	
5	5	Charmeleon	Fire	NaN	58	64	58	
6	6	Charizard	Fire	Flying	78	84	78	
7	6	CharizardMega Charizard X	Fire	Dragon	78	130	111	
8	6	CharizardMega Charizard Y	Fire	Flying	78	104	78	
9	7	Squirtle	Water	NaN	44	48	65	
10	8	Wartortle	Water	NaN	59	63	80	
11	9	Blastoise	Water	NaN	79	83	100	
12	9	BlastoiseMega Blastoise	Water	NaN	79	103	120	
13	10	Caterpie	Bug	NaN	45	30	35	
14	11	Metapod	Bug	NaN	50	20	55	
15	12	Butterfree	Bug	Flying	60	45	50	
16	13	Weedle	Bug	Poison	40	35	30	
17	14	Kakuna	Bug	Poison	45	25	50	
18	15	Beedrill	Bug	Poison	65	90	40	
19	15	BeedrillMega Beedrill	Bug	Poison	65	150	40	
20	16	Pidgey	Normal	Flying	40	45	40	
21	17	Pidgeotto	Normal	Flying	63	60	55	
22	18	Pidgeot	Normal	Flying	83	80	75	
23	18	PidgeotMega Pidgeot	Normal	Flying	83	80	80	
24	19	Rattata	Normal	NaN	30	56	35	
25	20	Raticate	Normal	NaN	55	81	60	
26	21	Spearow	Normal	Flying	40	60	30	
27	22	Fearow	Normal	Flying	65	90	65	
28	23	Ekans	Poison	NaN	35	60	44	
29	24	Arbok	Poison	NaN	60	85	69	
...	...	...	...	...	...	...	...	
770	700	Sylveon	Fairy	NaN	95	65	65	
771	701	Hawlucha	Fighting	Flying	78	92	75	
772	702	Dedenne	Electric	Fairy	67	58	57	
773	703	Carbink	Rock	Fairy	50	50	150	
774	704	Goomy	Dragon	NaN	45	50	35	
775	705	Sliggoo	Dragon	NaN	68	75	53	
776	706	Goodra	Dragon	NaN	90	100	70	
777	707	Klefki	Steel	Fairy	57	80	91	
778	708	Phantump	Ghost	Grass	43	70	48	
779	709	Trevenant	Ghost	Grass	85	110	76	
780	710	PumpkabooAverage Size	Ghost	Grass	49	66	70	
781	710	PumpkabooSmall Size	Ghost	Grass	44	66	70	
782	710	PumpkabooLarge Size	Ghost	Grass	54	66	70	

783	710	Pumpkaboo	Super Size	Ghost	Grass	59	66	70	
784	711	Gourgeist	Average Size	Ghost	Grass	65	90	122	
785	711	Gourgeist	Small Size	Ghost	Grass	55	85	122	
786	711	Gourgeist	Large Size	Ghost	Grass	75	95	122	
787	711	Gourgeist	Super Size	Ghost	Grass	85	100	122	
788	712		Bergmite	Ice	NaN	55	69	85	
789	713		Avalugg	Ice	NaN	95	117	184	
790	714		Noibat	Flying	Dragon	40	30	35	
791	715		Noivern	Flying	Dragon	85	70	80	
792	716		Xerneas	Fairy	NaN	126	131	95	
793	717		Yveltal	Dark	Flying	126	131	95	
794	718		Zygarde	50% Forme	Dragon	Ground	108	100	121
795	719		Diancie	Rock	Fairy	50	100	150	
796	719	Diancie	Mega Diancie	Rock	Fairy	50	160	110	
797	720	Hoopa	Hoopa Confined	Psychic	Ghost	80	110	60	
798	720	Hoopa	Hoopa Unbound	Psychic	Dark	80	160	60	
799	721		Volcanion	Fire	Water	80	110	120	

	Sp.	Atk	Sp.	Def	Speed	Generation	Legendary
0		65		65	45	1	False
1		80		80	60	1	False
2		100		100	80	1	False
3		122		120	80	1	False
4		60		50	65	1	False
5		80		65	80	1	False
6		109		85	100	1	False
7		130		85	100	1	False
8		159		115	100	1	False
9		50		64	43	1	False
10		65		80	58	1	False
11		85		105	78	1	False
12		135		115	78	1	False
13		20		20	45	1	False
14		25		25	30	1	False
15		90		80	70	1	False
16		20		20	50	1	False
17		25		25	35	1	False
18		45		80	75	1	False
19		15		80	145	1	False
20		35		35	56	1	False
21		50		50	71	1	False
22		70		70	101	1	False
23		135		80	121	1	False
24		25		35	72	1	False
25		50		70	97	1	False
26		31		31	70	1	False
27		61		61	100	1	False

28	40	54	55	1	False
29	65	79	80	1	False
..	...	...	...	...	...
770	110	130	60	6	False
771	74	63	118	6	False
772	81	67	101	6	False
773	50	150	50	6	False
774	55	75	40	6	False
775	83	113	60	6	False
776	110	150	80	6	False
777	80	87	75	6	False
778	50	60	38	6	False
779	65	82	56	6	False
780	44	55	51	6	False
781	44	55	56	6	False
782	44	55	46	6	False
783	44	55	41	6	False
784	58	75	84	6	False
785	58	75	99	6	False
786	58	75	69	6	False
787	58	75	54	6	False
788	32	35	28	6	False
789	44	46	28	6	False
790	45	40	55	6	False
791	97	80	123	6	False
792	131	98	99	6	True
793	131	98	99	6	True
794	81	95	95	6	True
795	100	150	50	6	True
796	160	110	110	6	True
797	150	130	70	6	True
798	170	130	80	6	True
799	130	90	70	6	True

[800 rows x 12 columns]

[37]: *#Reset the index in modified data*

```
new_df = data.loc[(data['Type 1'] == 'Grass') & (data['Type 2'] == 'poison') |
↳(data['HP'] > 120)]
new_df.shape
```

[37]: (24, 12)

[38]: new\_df.head(5)

[38]:	#	Name	Type 1	Type 2	HP	Attack	Defense	Sp. Atk	Sp. Def	\
45	40	Wigglytuff	Normal	Fairy	140	70	45	85	50	

121	113	Chansey	Normal	NaN	250	5	5	35	105
142	131	Lapras	Water	Ice	130	85	80	85	95
145	134	Vaporeon	Water	NaN	130	65	60	110	95
155	143	Snorlax	Normal	NaN	160	110	65	65	110

	Speed	Generation	Legendary
45	45	1	False
121	50	1	False
142	60	1	False
145	65	1	False
155	30	1	False

```
[39]: #with old and new index
new_df.reset_index().head(5)
```

```
[39]:   index    #      Name  Type 1 Type 2   HP  Attack  Defense  Sp. Atk  \
0     45   40  Wigglytuff  Normal  Fairy  140     70     45     85
1    121  113    Chansey  Normal   NaN   250     5      5     35
2    142  131    Lapras   Water   Ice   130    85     80     85
3    145  134  Vaporeon   Water   NaN   130    65     60    110
4    155  143   Snorlax  Normal   NaN   160   110     65     65
```

	Sp. Def	Speed	Generation	Legendary
0	50	45	1	False
1	105	50	1	False
2	95	60	1	False
3	95	65	1	False
4	110	30	1	False

```
[40]: #Dropping old index
new_df.reset_index(drop = True, inplace= True)
new_df.head(5)
```

```
[40]:   #      Name  Type 1 Type 2   HP  Attack  Defense  Sp. Atk  Sp. Def  \
0  40  Wigglytuff  Normal  Fairy  140     70     45     85     50
1 113    Chansey  Normal   NaN   250     5      5     35    105
2 131    Lapras   Water   Ice   130    85     80     85     95
3 134  Vaporeon   Water   NaN   130    65     60    110     95
4 143   Snorlax  Normal   NaN   160   110     65     65    110
```

	Speed	Generation	Legendary
0	45	1	False
1	50	1	False
2	60	1	False
3	65	1	False
4	30	1	False

```
[41]: # Filtering string
```



```
data.loc[data['Name'].str.contains('Mega')].head(5)
```

```
[41]:
```

	#	Name	Type 1	Type 2	HP	Attack	Defense	\
3	3	VenusaurMega Venusaur	Grass	Poison	80	100	123	
7	6	CharizardMega Charizard X	Fire	Dragon	78	130	111	
8	6	CharizardMega Charizard Y	Fire	Flying	78	104	78	
12	9	BlastoiseMega Blastoise	Water	NaN	79	103	120	
19	15	BeedrillMega Beedrill	Bug	Poison	65	150	40	

  

	Sp. Atk	Sp. Def	Speed	Generation	Legendary
3	122	120	80	1	False
7	130	85	100	1	False
8	159	115	100	1	False
12	135	115	78	1	False
19	15	80	145	1	False

```
[42]: # Powerful for string
import re
data.loc[data['Type 1'].str.contains('fire|grass', flags=re.I, regex=True)].
      ↪head(10)
```

```
[42]:
```

	#	Name	Type 1	Type 2	HP	Attack	Defense	\
0	1	Bulbasaur	Grass	Poison	45	49	49	
1	2	Ivysaur	Grass	Poison	60	62	63	
2	3	Venusaur	Grass	Poison	80	82	83	
3	3	VenusaurMega Venusaur	Grass	Poison	80	100	123	
4	4	Charmander	Fire	NaN	39	52	43	
5	5	Charmeleon	Fire	NaN	58	64	58	
6	6	Charizard	Fire	Flying	78	84	78	
7	6	CharizardMega Charizard X	Fire	Dragon	78	130	111	
8	6	CharizardMega Charizard Y	Fire	Flying	78	104	78	
42	37	Vulpix	Fire	NaN	38	41	40	

  

	Sp. Atk	Sp. Def	Speed	Generation	Legendary
0	65	65	45	1	False
1	80	80	60	1	False
2	100	100	80	1	False
3	122	120	80	1	False
4	60	50	65	1	False
5	80	65	80	1	False
6	109	85	100	1	False
7	130	85	100	1	False
8	159	115	100	1	False
42	50	65	65	1	False

```
[43]: str1 =data.loc[data['Name'].str.contains('^pi[a-z]*', flags=re.I, regex=True)].
      ↪head(10)
```

```
[44]: str1.shape
```

[44]: (10, 12)

[45]: str1

```
[45]:      #      Name      Type 1  Type 2  HP  Attack  Defense  \
20    16      Pidghey      Normal  Flying  40     45     40
21    17      Pidgeotto      Normal  Flying  63     60     55
22    18      Pidgeot      Normal  Flying  83     80     75
23    18  PidgeotMega  Pidgeot      Normal  Flying  83     80     80
30    25      Pikachu  Electric     NaN   35     55     40
136   127      Pinsir      Bug     NaN   65    125    100
137   127  PinsirMega  Pinsir      Bug   Flying  65    155    120
186   172      Pichu  Electric     NaN   20     40     15
219   204      Pineco      Bug     NaN   50     65     90
239   221      Piloswine      Ice  Ground  100    100     80
```

	Sp. Atk	Sp. Def	Speed	Generation	Legendary
20	35	35	56	1	False
21	50	50	71	1	False
22	70	70	101	1	False
23	135	80	121	1	False
30	50	50	90	1	False
136	55	70	85	1	False
137	65	90	105	1	False
186	35	35	60	2	False
219	35	35	15	2	False
239	60	60	50	2	False

[48]: *# Conditional Changes*

```
new_df['Total'] = new_df['HP'] + new_df['Attack'] + new_df['Defense'] + new_df['Sp. Atk'] + new_df['Speed']
```

//anaconda3/lib/python3.7/site-packages/ipykernel\_launcher.py:3:

SettingWithCopyWarning:

A value is trying to be set on a copy of a slice from a DataFrame.

Try using `.loc[row_indexer,col_indexer] = value` instead

See the caveats in the documentation: <http://pandas.pydata.org/pandas-docs/stable/indexing.html#indexing-view-versus-copy>

This is separate from the ipykernel package so we can avoid doing imports until

[51]: new\_df.head(5)

```
[51]:      #      Name      Type 1  Type 2  HP  Attack  Defense  Sp. Atk  Sp. Def  \
0    40  Wigglytuff      Normal  Fairy  140     70     45     85     50
1   113    Chansey      Normal     NaN  250     5      5     35    105
2   131    Lapras      Water     Ice  130    85    80     85     95
```

3	134	Vaporeon	Water	NaN	130	65	60	110	95
4	143	Snorlax	Normal	NaN	160	110	65	65	110

	Speed	Generation	Legendary	Total
0	45	1	False	385
1	50	1	False	345
2	60	1	False	440
3	65	1	False	430
4	30	1	False	430

[62]: *# Extracting Generation and Legendary for the total >500*

```
new_df.loc[new_df['Total']>500,['Generation','Legendary']]
```

[62]:

	Generation	Legendary
8	3	False
14	4	True
15	4	True
17	5	True
18	5	True
19	5	True
22	6	True
23	6	True

[86]: *# aggregation*

```
new_df.groupby(['Type 1']).mean()
```

[86]:

	#	HP	Attack	Defense	Sp. Atk \
Type 1					
Dark	717.000000	126.000000	131.000000	95.000000	131.000000
Dragon	646.000000	125.000000	140.000000	93.333333	140.000000
Fairy	716.000000	126.000000	131.000000	95.000000	131.000000
Fighting	297.000000	144.000000	120.000000	60.000000	40.000000
Ghost	466.666667	150.000000	100.000000	88.000000	103.333333
Grass	673.000000	123.000000	100.000000	62.000000	97.000000
Normal	212.166667	181.666667	73.333333	44.166667	65.833333
Psychic	202.000000	190.000000	33.000000	58.000000	33.000000
Rock	699.000000	123.000000	77.000000	72.000000	99.000000
Water	278.500000	141.666667	73.833333	59.666667	78.500000

  

	Sp. Def	Speed	Total
Type 1			
Dark	98.000000	99.000000	582.000000
Dragon	93.333333	95.000000	593.333333
Fairy	98.000000	99.000000	582.000000
Fighting	60.000000	50.000000	414.000000
Ghost	91.333333	86.666667	528.000000
Grass	81.000000	68.000000	450.000000

Normal	91.666667	47.500000	412.500000
Psychic	58.000000	33.000000	347.000000
Rock	92.000000	58.000000	429.000000
Water	65.166667	62.833333	416.500000

```
[85]: new_df.groupby(['Type 1']).mean().sort_values('Defense',ascending=False)
```

```
[85]:
```

	#	HP	Attack	Defense	Sp. Atk \
Type 1					
Dark	717.000000	126.000000	131.000000	95.000000	131.000000
Fairy	716.000000	126.000000	131.000000	95.000000	131.000000
Dragon	646.000000	125.000000	140.000000	93.333333	140.000000
Ghost	466.666667	150.000000	100.000000	88.000000	103.333333
Rock	699.000000	123.000000	77.000000	72.000000	99.000000
Grass	673.000000	123.000000	100.000000	62.000000	97.000000
Fighting	297.000000	144.000000	120.000000	60.000000	40.000000
Water	278.500000	141.666667	73.833333	59.666667	78.500000
Psychic	202.000000	190.000000	33.000000	58.000000	33.000000
Normal	212.166667	181.666667	73.333333	44.166667	65.833333

	Sp. Def	Speed	Total
Type 1			
Dark	98.000000	99.000000	582.000000
Fairy	98.000000	99.000000	582.000000
Dragon	93.333333	95.000000	593.333333
Ghost	91.333333	86.666667	528.000000
Rock	92.000000	58.000000	429.000000
Grass	81.000000	68.000000	450.000000
Fighting	60.000000	50.000000	414.000000
Water	65.166667	62.833333	416.500000
Psychic	58.000000	33.000000	347.000000
Normal	91.666667	47.500000	412.500000

```
[88]: new_df.groupby(['Type 1']).count()
```

```
[88]:
```

	#	Name	Type 2	HP	Attack	Defense	Sp. Atk	Sp. Def	Speed \
Type 1									
Dark	1	1	1	1	1	1	1	1	1
Dragon	3	3	3	3	3	3	3	3	3
Fairy	1	1	0	1	1	1	1	1	1
Fighting	1	1	0	1	1	1	1	1	1
Ghost	3	3	3	3	3	3	3	3	3
Grass	1	1	0	1	1	1	1	1	1
Normal	6	6	1	6	6	6	6	6	6
Psychic	1	1	0	1	1	1	1	1	1
Rock	1	1	1	1	1	1	1	1	1
Water	6	6	2	6	6	6	6	6	6

Generation	Legendary	Total
------------	-----------	-------

Type 1			
Dark	1	1	1
Dragon	3	3	3
Fairy	1	1	1
Fighting	1	1	1
Ghost	3	3	3
Grass	1	1	1
Normal	6	6	6
Psychic	1	1	1
Rock	1	1	1
Water	6	6	6

```
[92]: # Multiple groupby
new_df.groupby(['Type 1', 'Type 2']).count()
```

```
[92]:
```

	#	Name	HP	Attack	Defense	Sp. Atk	Sp. Def	Speed	\
Type 1 Type 2									
Dark Flying	1	1	1	1	1	1	1	1	
Dragon Ice	3	3	3	3	3	3	3	3	
Ghost Dragon	2	2	2	2	2	2	2	2	
Flying	1	1	1	1	1	1	1	1	
Normal Fairy	1	1	1	1	1	1	1	1	
Rock Ice	1	1	1	1	1	1	1	1	
Water Electric	1	1	1	1	1	1	1	1	
Ice	1	1	1	1	1	1	1	1	

	Generation	Legendary	Total
Type 1 Type 2			
Dark Flying	1	1	1
Dragon Ice	3	3	3
Ghost Dragon	2	2	2
Flying	1	1	1
Normal Fairy	1	1	1
Rock Ice	1	1	1
Water Electric	1	1	1
Ice	1	1	1

```
[ ]:
```