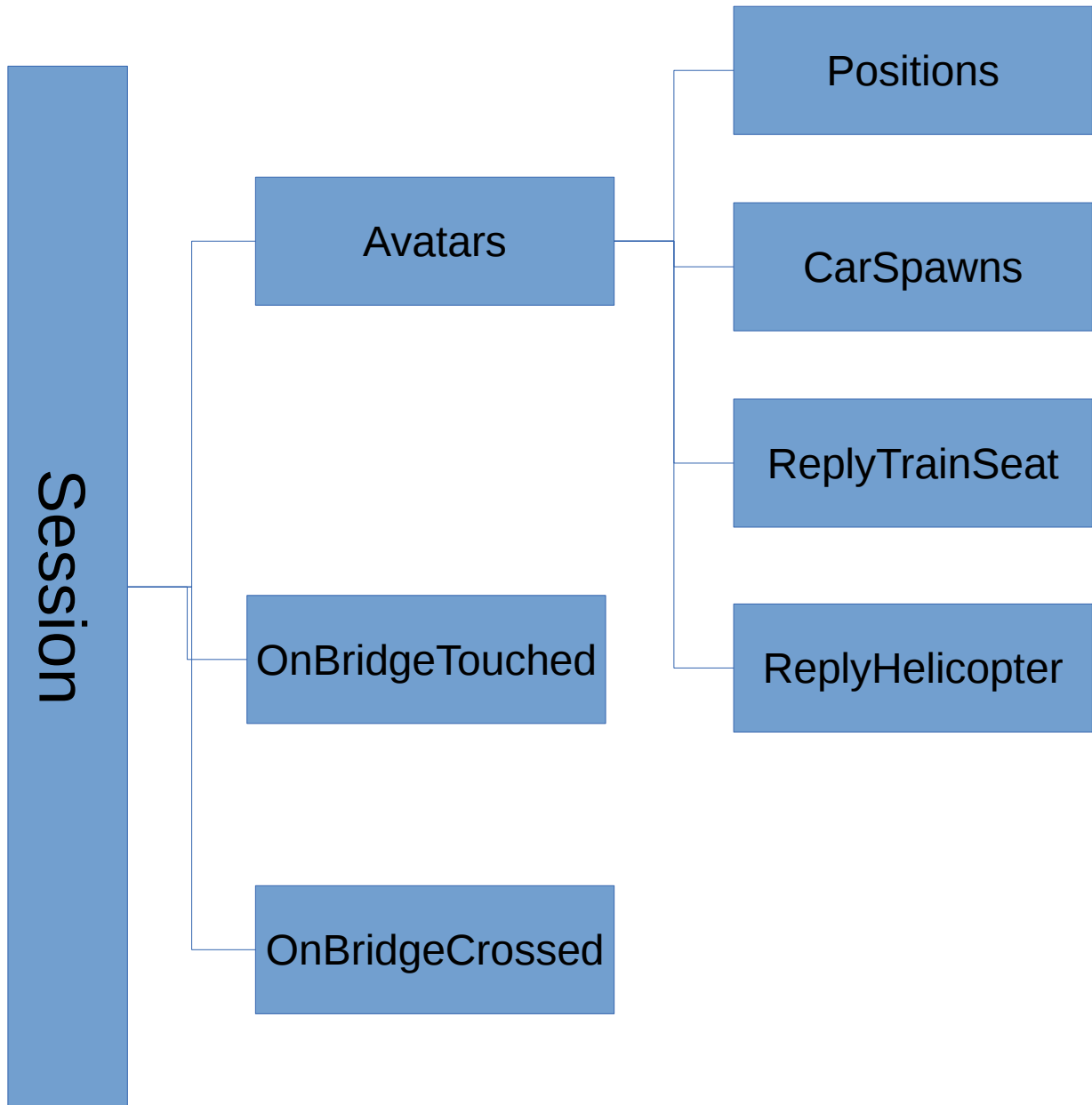


# Everscape Database



# DETAILS

Except for Position.X, Position.Y, Position.Z, Position.R which are REAL, all values are INTEGER

Session	
id	Id of the session, PRIMARY_KEY
year	Year of the recording: YY
month	Month of the recording: MM
day	Day of the recording: DD
hour	Hour of the recording: hh
minute	Minute of the recording: mm
second	Second of the recording: ss

Avatar: Represents players in a session	
session_id	Id of the session in which plays an Avatar (avatar n°5 playing in session n°1 is no the same player than the avatar n°5 from session n°2). Foreign Key to Session.id PRIMARY_KEY
avatar_no	Number of the avatar in the session. If the avatar is Admin or AdminPlayer (there can't be both), the player is n°101. PRIMARY_KEY
message_bool	Values 1 is the player sent messages, 0 otherwise.

Position	
session_id	Id of the session in which the position was recorded. Foreign key to Session.id PRIMARY_KEY
avatar_no	N° of the Avatar owning the position. Foreign key to Avatar.avatar_no PRIMARY_KEY
mmss	Time stamp from the beginning of the session: (m)mssxxxxxxx. PRIMARY_KEY
X	X axis, REAL
Y	Y axis, REAL
Z	Z axis, REAL
R	R axis, REAL
car_bool	Values 1 if the position is from a car, 0 otherwise. PRIMARY_KEY

CarSpawns	
session_id	Id of the session in which the spawn was recorded Foreign key to Session.id PRIMARY_KEY
after_before_bool	Values 1 if the spawn was after earthquake, 0 otherwise.
mmss	Time stamp from the beginning of the session: (m)mssxxxxxxx PRIMARY_KEY
avatar_no	N° of the Avatar causing the spawn. Foreign key to Avatar.avatar_no PRIMARY_KEY

OnBridgeTouched	
session_id	Id of the session in which the event occurred. Foreign key to Session.id. PRIMARY_KEY
mmss	Time stamp from the beginning of the session: (m)mssxxxxxxx. PRIMARY_KEY

OnBridgeCrossed	
session_id	Id of the session in which the event occurred. Foreign key to Session.id. PRIMARY_KEY
mmss	Time stamp from the beginning of the session: (m)mssxxxxxxx. PRIMARY_KEY

ReplyHelicopter	
session_id	Id of the session in which the event occurred. Foreign key to Session.id. PRIMARY_KEY
mmss	Time stamp from the beginning of the session: (m)mssxxxxxxx. PRIMARY_KEY
avatar_no	N° of the Avatar asking for helicopter. Foreign key to Avatar.avatar_no PRIMARY_KEY
granted_bool	Values 1 if the seat was granted, 0 otherwise.

ReplyTrain	
session_id	Id of the session in which the event occurred. Foreign key to Session.id. PRIMARY_KEY
mmss	Time stamp from the beginning of the session: (m)mssxxxxxxx. PRIMARY_KEY
avatar_no	N° of the Avatar asking for train. Foreign key to Avatar.avatar_no PRIMARY_KEY
granted_bool	Values 1 if the seat was granted, 0 otherwise.