1 Chapter B

1.1 B1 Signal Sizes

We begin with mathematical definitions.

Definition. Energy of a signal $x(t) \iff \mathbf{X}(\mathbf{f})$ is a non-negative quantity,

$$E_x = \int |x|^2 dt = ||x||_2^2$$

$$E_x = \int |\mathbf{X}|^2 \mathbf{df} = \|\mathbf{X}\|_2^2$$

It has units of J.

Definition. Power Spectral Density of a signal $x(t) \iff \mathbf{X}(\mathbf{f})$ is a function,

$$P_{\mathbf{X}}:\Omega o\mathbb{R},\quad P_{\mathbf{X}}(f)=\lim_{d o\infty}rac{|\mathbf{X}_d(f)|^2}{d}$$

where $\mathbf{X}_d(f) = \mathcal{F}\left\{x(t)\chi_{\left[-\frac{d}{2},+\frac{d}{2}\right]}\right\}$. $P_{\mathbf{X}}$ has units W/Hz. Other names are:

- Power Spectrum, and
- Signal Power distribution in the frequency domain.

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Definition. Power of a signal $x(t) \iff \mathbf{X}(\mathbf{f})$ is a quantity

$$P_x = \lim_{d \to \infty} d^{-1} \int |x(t)|^2 \chi_{\left[-\frac{d}{2}, +\frac{d}{2}\right]} dt$$

$$P_x = \int P_{\mathbf{X}} df = \int \lim_{d \to \infty} \frac{|\mathbf{X}_d(f)|^2}{d} df$$

For a sinusoid in $x(t) = A\cos(2\pi f_c t + \theta)$, $P_x = A/2$. It has units of W.

Remark. One should not conflate Power with Power Spectral Density, one is a quantity and the other is a function.

An alternate characterisation of the Power of a signal would be to use the average function for some $|x(t)|^2 \in L^1_{loc}$

$$P_x = \lim_{r \to \infty} A_r(x(0)) = \frac{1}{m(B(r,0))} \int_{B(r,0)} |x(t)|^2 dt$$

Definition. The absolute bandwidth B of a signal is

$$\mu(\operatorname{supp}(S(f)) \cap \mathbb{R}^+) = \mu\left(\bigcap\{[a,b], 0 \le a \le b, \operatorname{supp}(S(f) \subseteq [a,b])\}\right)$$

Definition. If the smallest closed interval that contains supp $(S(f)) \cap \mathbb{R}^+$ is given by $[f_1, f_2]$, then the center frequency f_0 of s(t) is

$$f_0 = (f_2 - f_1)/2$$

Definition. A bandlimited signal is one with compact support in the frequency domain. In symbols, $\mathbf{X}(f) \in C_c(\Omega)$.

Definition. A strictly bandlimited, real-valued signal is called a baseband signal if and only if $f_0 = 0$.

What to Remember.

1.2 B2 LTI Channel

Fix an LTI-channel, with transfer function H(f), where f is given in Hertz. We are concerned mostly about its response to sinusoids, so we require the Fourier Transform only. Below are the relationships between an input $\mathbf{X}(f)$ and $\mathbf{Y}(f)$.

1. Amplitude relationship (in the time-domain and frequency domain)

$$y(t) = h(t) * x(t)$$

$$\mathbf{Y}(f) = \mathbf{H}(f) \cdot \mathbf{X}(f)$$

2. Energy Spectral Densities (in the frequency domain)

$$|\mathbf{Y}(f)|^2 = |\mathbf{H}(f)|^2 \cdot |\mathbf{X}(f)|^2$$

3. Power Spectral Densities (in the frequency domain)

$$P_{\mathbf{y}}(f) = |\mathbf{H}(f)|^2 \cdot P_{\mathbf{X}}(f)$$

We will hereinafter refer to the transfer function of the LTI channel as 'the LTI channel $\mathbf{H}(f)$ ' and use those two terms interchangably. We state some characterizations of the transfer function $\mathbf{H}(f)$:

1. Polar decomposition

$$\mathbf{H}(f) = |\mathbf{H}(f)|e^{j\theta(f)}, \quad \theta(f) \coloneqq \angle(\mathbf{H}(f))$$

- 2. Gain of the channel, or the magnitude response $|\mathbf{H}(f)|$,
- 3. Phase of the channel, or the phase response $\theta(f)$,
- 4. Group delay at frequency f,

$$\tau(f) \coloneqq \frac{1}{2\pi} \frac{d\theta(f)}{df}$$

5. Relative channel magnitude attenuation at frequency f,

$$|\mathbf{H}(f)|_{dB}^{-1} = -20\log_{10}|\mathbf{H}(f)|$$

1.2.1 Channel Response Equations

Let us agree to make the following definitions

- s(t): transmitted signal,
- r(t): received signal,
- $\mathbf{H}(f)$: transfer function of LTI channel
- h(t): normalized impulse response to channel
- i(t): additive interference
- n(t): additive noise
- a: attenuation (assumed to be a constant), in addition to channel attenuation
- $r_0(t)$ interference, noise free received component

Equations in the time-domain

$$r(t) = r_0(t) + i(t) + n(t)$$
 (1)

$$r_0(t) = a^{-1}h(t) * s(t)$$
 (2)

Likewise in the frequency domain

$$\mathbf{R}(f) = \mathbf{R}_0(f) + \mathbf{I}(f) + \mathbf{N}(f) \tag{3}$$

$$\mathbf{R}_0(f) = a^{-1}\mathbf{H}(f) \cdot \mathbf{S}(f) \tag{4}$$

Combining the two equations, we get

$$r(t) = a^{-1}ht(t) * s(t) + i(t) + n(t)$$
(5)

$$\mathbf{R}(f) = a^{-1}\mathbf{H}(f) \cdot \mathbf{S}(f) + \mathbf{I}(f) + \mathbf{N}(f)$$
(6)

1.2.2 Constant Gain and Group Delay

Let us consider a real-valued, strictly bandlimited, signal s(t), and a channel $\mathbf{H}(f)$. Suppose that $[f_1, f_2]$ is a closed interval that contains supp $(S(f)) \cap \mathbb{R}^+$, and $|\mathbf{H}(f)| = 1$, and $\tau(f) = \tau_0$ on $[f_1, f_2]$. Then,

$$au(f) = au_0 = rac{1}{2\pi} rac{d}{df} heta(f) \implies heta(f) = 2\pi au_0 f$$

Writing $\mathbf{H}(f)$ in polar form yields

$$\mathbf{R}_0(f) = a^{-1}|\mathbf{H}(f)|e^{j2\pi\tau_0 f}S(f)$$

Therefore, the interference, noise-free component only suffers from constant attenuation without distortion. If the group delay were not a constant on $[f_1, f_2]$, then a distorted version of s(t) will be received.

$$r_0(t) = a^{-1}s(t+\tau_0)$$

1.2.3 Equalizer Function

If indeed that $\mathbf{H}(f)$ has a non-constant group-delay on $[f_1, f-2]$, then we can 'undo' the channel response by applying another LTI filter in the form of $\mathbf{Q}(f)$, define

$$\mathbf{Q}(f) = \frac{bae^{j2\pi f\tau'}}{H(f)}$$

Notice the original transfer function $\mathbf{H}(f)$ at the denominator, and the attenuation is undone by a gain factor of a. An ideal equalizer only introduces additional delay in τ' (see the numerator). Applying one $\mathbf{Q}(f)$ after $\mathbf{H}(f)$, we get the new effective transfer function

$$\mathbf{QH}(f) = be^{j2\pi f \tau')} \implies s'(t) = bs(t + \tau')$$

Which just delays the signal by τ' and applies a gain of b.

1.2.4 Noise and Filtering

The ideal bandpass filter has constant group delay of d_F (delay of the filter) over $B = [f_1, f_2]$, and its amplitude response is just the indicator function on B.

$$|\mathbf{B}_F(f)| = \chi_B$$

If we apply $\mathbf{B}_F(f)$ onto $\mathbf{N}(f)$ and $\mathbf{I}(f)$, we can filter out the out of band interference and noise.

Consider the following equations onto the noise-interference free component:

$$\mathbf{R}_{oF}(f) = \mathbf{R}_o(f)\mathbf{B}_F(f) = a^{-1}\mathbf{R}_0(f)e^{j2\pi f d_F}$$
(7)

$$r_{oF}(t) = a^{-1}r_o(t + d_F)$$
 (8)

The effects on the N(f) and I(f) hold no surprises,

- $\mathbf{N}_F(f)$ vanishes outside $[f_1, f_2]$
- $I_F(f)$ vanishes outside $[f_1, f_2]$

What to Remember.

1.3 B3 Analog Modulation

We will discuss three main modulation techniques, namely

- 1. Amplitude Modulation (AM),
- 2. Phase Modulation (PM), and
- 3. Frequency Modulation (FM)

Let us agree to define $m(t) \iff \mathbf{S}(f)$ as some real-valued, strictly bandlimited, baseband signal. And our carrier wave $A_c \cos 2\pi f_c t$ at carrier frequency $f_c \text{Hz}$.

Definition. Coherent Demodulation is when the demodulator requires a reference signal which has exactly the same frequency and phase as the carrier signal.

1.3.1 DSB-LC AM

Transmitted Signal

$$s_{LC}(t) = A_c \left(1 + km(t) \right) \cos(2\pi f_c t) \tag{9}$$

$$\mathbf{S}_{LC}(f) = \frac{A_c}{2} \left[\delta(f - f_c) + \delta(f + f_c) \right] + \frac{kA_c}{2} \left[\mathbf{M}(f - f_c) + \mathbf{M}(f + f_c) \right]$$
(10)

Modulation Considerations

- k is chosen such that $1 + km(t) \ge 0$ for all $t \ge 0$ to prevent phase reversal,
- AM Modulation index: $\phi = -km_{min} \le 1$,
- Percentage Modulation: 100ϕ ,
- Under/Over-modulation $\phi < 1$ or $\phi > 1$

Power efficiency

• The unmodulated carrier component has power

$$P_c = \frac{A_c^2}{2}$$

• The information signal power,

$$P_s = \frac{(kA_c)^2}{2} \int |m(t)|^2 dt$$

• The required power,

$$P_t = P_c + P_s$$

• It can be shown that assuming that m(t) is a sinusoid, then the information signal power is bounded above by

$$P_s \le \frac{1}{3}P_t$$

(Waste power bad!)

What to Remember (DSB-LC AM).

- 1. Simple and Robust
- 2. Envelope Detection, does not require coherent demodulation.
- 3. Bandwidth: m(t) has bandwidth W, then $s_{LC}(t)$ will require 2W bandwidth,
- 4. Low POWER efficiency, because of unmodulated carrier component
- 5. Bandwidth Overlapping: Require $W \ll f_c$.
- 6. Within AWGN channel, provides better SNR than DSB-SC, SSB-SC.

1.3.2 DSB-SC AM

Transmitted Signal

$$s_{SC}(t) = A_c k m(t) \cos(2\pi f_c t) \tag{11}$$

$$\mathbf{S}_{SC}(f) = \frac{kA_c}{2} \left[\mathbf{M}(f - f_c) + \mathbf{M}(f + f_c) \right]$$
 (12)

What to Remember (DSB-SC AM).

1. Not as simple as DSB-LC

2. Requires coherent demodulation. Complicated set up.

3. Bandwidth: 2W, same as DSB-LC

4. Power Efficiency: Higher than DSB-LC

1.3.3 SSB-SC AM

Single-sideband, suppressed carrier. We either choose Upper or Lower side bands (away and towards the origin), because of hermitian symmetry of S(f).

• Bandwidth: W, improved,

• Hard to realize the phase splitter (unit-step in frequency domain) at baseband, because of the discontinuity at f = 0.

• Demodulation is even more complex than DSB-SC

1.3.4 FM

What to Remember.

1. $s_{FM}(t) = A_c \cos(\theta(t))$, with $\theta(t)$ being the 'phase' of the transmitted signal

$$\theta(t) = 2\pi \left(f_c t + k \int_{-\infty}^t m(x) dx \right)$$

The instantaneous frequency is therefore

$$\frac{d}{dt}\theta(t) = 2\pi(f_c + km(t))$$

2. Phase proportional to integral of m(t).

3. Peak Frequency Deviation: $\Delta f = k ||m(t)||_{\infty}$,

4. FM Index: $\beta = \Delta f/W$, W is the bandwidth of m(t)

5. Carson's Rule: required bandwidth for FM $B_{FM}\approx 2(1+\beta)W$

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- 6. FM requires much larger BW than AM,
- 7. Increasing β increases required BW, and improves $SNR_{out} = SNR_{in}[3\beta^2(1+\beta)/2]$.
- 8. AM radio systems operate at much lower BW than FM. $500-1700 \mathrm{kHz}$ compared to $88-108 \mathrm{MHz}$.

1.3.5 PM

What to Remember.

1. Transmitted Signal

$$s_{PM}(t) = A_c \cosigg(2\pi f_c t + k m(t)igg)$$

- 2. Instant Frequency is proportional to $\frac{d}{dt}m(t)$.
- 3. Phase proportional to m(t).

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1.4 B4 Digital Modulation

1.5 B5 ISI and AWGN

What to Remember.

1. Nyquist Criterion for Digital Modulation.

$$\varepsilon = \frac{f_s}{B} \le 1$$

Where f_s is the symbol rate transmitted over a passband bandwidth B, without ISI.

2. Shannon's Theorem for AWGN bitrate

$$\varepsilon_{max} = \log_2(1 + SNR)$$

3. Effective bitrate R_b (bits per sec),

$$R_b = f_s \log_2 |\mathcal{A}|, \quad |\mathcal{A}| \text{ size of alphabet}$$