

Introduction

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An example

- Hand writing recognition: machine learning is a kind of method of
- Curve Fitting:

- $$E(\mathbf{w}) = \frac{1}{2} \sum_{n=1}^N \{y(x_n, \mathbf{w}) - t_n\}^2$$

- Root-mean-square error (RMS-Error)

- $$E_{\text{RMS}} = \sqrt{2E(\mathbf{w}^*)/N}$$

- To prevent over fitting

- More data
- By regularization (正则化)

- $$\tilde{E}(\mathbf{w}) = \frac{1}{2} \sum_{n=1}^N \{y(x_n, \mathbf{w}) - t_n\}^2 + \frac{\lambda}{2} \|\mathbf{w}\|^2$$

- Suggest: taking the available data and partitioning it into a training set, used to determine the coefficients \mathbf{w} , and a separate validation set, also called a hold-out set, used to optimize the model complexity (either M or λ). However it is a kind of wasting training data
- 这一部分作为导入很贴切，基本说明了是在用什么思路解决什么问题、解决问题中可能遇到的瓶颈以及常用的解决策略

Probability Theory

0.基本概念

- Sum rule of probability (加法法则 边缘概率)

- $$p(X = x_i) = \sum_{j=1}^L p(X = x_i, Y = y_j) \quad i = \frac{c_i}{N}.$$

- conditional probability (条件概率)

- $$p(Y = y_j | X = x_i) = \frac{n_{ij}}{c_i}.$$

- Joint probability (联合概率)

- $$p(X = x_i, Y = y_j) = \frac{n_{ij}}{N} = \frac{n_{ij}}{c_i} \cdot \frac{c_i}{N} \\ = p(Y = y_j | X = x_i) p(X = x_i)$$

$$p(X, Y) = p(X|Y)p(Y) = p(Y|X)p(X) = p(Y, X)$$

$$p(Y|X) = p(X|Y)p(Y)/p(X)$$

- Productive rule (乘法法则)

- $$p(X, Y) = p(Y|X)p(X).$$

- Bayes' theorem

- $$p(Y|X) = \frac{p(X|Y)p(Y)}{p(X)}$$

- Prior probability (先验概率): 在随机变量的值确定前获得的概率。如从蓝色盒子中抽取的概率是40%
- Posterior probability (后验概率): 在随机变量的值确定后推算出的概率。如已知抽取到的是苹果，推算出之前是从蓝盒子中抽取的概率。

1.概率密度 (当随机变量的取值是连续型时)

- The probability that x will lie in an interval (a, b) is then given by

- $$p(x \in (a, b)) = \int_a^b p(x) dx.$$

- 原本要求 $p(y)$ 需要用 p_y ，在知道随机变量 x 和 y 之间的关系后，能将原问题转化成用 p_x 来求

Under a nonlinear change of variable, a probability density transforms differently from a simple function, due to the Jacobian factor. For instance, if we consider a change of variables $x = g(y)$, then a function $f(x)$ becomes $\tilde{f}(y) = f(g(y))$. Now consider a probability density $p_x(x)$ that corresponds to a density $p_y(y)$ with respect to the new variable y , where the suffices denote the fact that $p_x(x)$ and $p_y(y)$ are different densities. Observations falling in the range $(x, x + \delta x)$ will, for small values of δx , be transformed into the range $(y, y + \delta y)$ where $p_x(x)\delta x \simeq p_y(y)\delta y$, and hence

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$$\begin{aligned} p_y(y) &= p_x(x) \left| \frac{dx}{dy} \right| \\ &= p_x(g(y)) |g'(y)|. \end{aligned} \quad (1.27)$$

- 如果随机变量的取值是离散的，那么将 $p(x)$ 称为概率质量函数 probability mass function
- 对于连续型变量，其概率的加法公式和乘法公式为

$$\begin{aligned} p(x) &= \int p(x, y) dy \\ p(x, y) &= p(y|x)p(x). \end{aligned}$$

2. Expectations and covariance 期望和协方差

- 在知道一个函数自变量取值的概率分布情况下，可以求该函数的期望

$$\mathbb{E}[f] = \sum_x p(x)f(x)$$

$$\mathbb{E}[f] = \int p(x)f(x) dx.$$

- 方差

$$\begin{aligned} \text{var}[f] &= \mathbb{E}[(f(x) - \mathbb{E}[f(x)])^2] \\ \mathbb{E}[(f(x) - \mathbb{E}[f(x)])^2] &= \mathbb{E}[f(x)^2 - 2f(x)\mathbb{E}[f(x)] + \mathbb{E}[f(x)]^2] \\ &= \mathbb{E}[f(x)^2] - 2\mathbb{E}[f(x)]^2 + \mathbb{E}[f(x)]^2 = \mathbb{E}[f(x)^2] - \mathbb{E}[f(x)]^2 \end{aligned}$$