Mauricio Blum

Developer & Agilist

Email: mauriciocblum@gmail.com Web: http://mauricioblum.github.io

About Me

Hi, my name is Mauricio and i'm a passionate Front-End Developer with extremely attention to detail.

I love to develop meaningful interactions to the user and ensure best possible performance on all platforms.

I have 6+ years of Front End development experience and I'm a evangelist of Agile/Scrum principles and methodology and have extensive knowledge of project management software (JIRA, Trello).

I am mainly focused in: React.js and Node.js

and other relevant skills include: Javascript , HTML5/CSS3 , React Native, C#, MySQL, Mongodb, Nunjucks, JSON/REST, Unity3d, Git/SVN, and Photoshop

Download the PDF version of this CV here: Download

Projects

Lunch Team Platters

lunch.team

It's like Ifood, but for companies.

This is my first professional project working with React.js and I'm having a blast while working on it. Everyday I learn something new.

Kaze and the Wild Masks

playkaze.com

I hope this project takes the Brazilian Indie Game Development scene to a new level.

This project was a huge challenge for me because I was responsible for overlook the entire development cycle of the game. Managing a team was a big deal, and I learned a lot about Project Management in general while working in this project.

Experience

3035 Tech

Frontend Developer

February 2019 - present

Develop functional and meaningful user interfaces for applications using React.js and HTML5 CSS.

Vox Game Studio

Project Manager Intern

April 2018 - January 2019

Working as a Product Owner communicating with the stakeholders of the company's projects and maintaining the product vision. Managing and prioritizing the product backlog and overseeing all development process.

Working as a Scrum Master to coach the team about the Scrum/Agile principles and values; Helping the team remove impediments and being a facilitator.

SuperGeeks Canoas

Programming Teacher

September 2017 - April 2018

Teach kids from 7 to 16 years old Game Development, programming and robotics.

Tools used -> Construct, Unity3D, Scratch, Unreal Engine, Arduino.

Leapforce Inc (San Francisco-USA)

Search Engine Evaluator (Home Office)

December 2015 - January 2018

Help the team of search evaluators to improve search algorithms.

Evaluate search queries from users.

Rubix Marketing (The Hague, Netherlands)

Full Stack Magento Developer

May 2015 - August 2015

Plugin development for Magento Ecommerce websites and Frontend design using HTML5/CSS3.

Buqui Livros Digitais

Ebook Designer

January 2012 - July 2014 and January 2016 to March 2016

Design ebooks in the .epub format, using HTML5/CSS3.

Education

IFRS Campus Canoas, Canoas, Brazil

Associate Degree in System Analysis and Development

The Federal Institute of Education, Science and Technology it's like the MIT but on a (really) small scale.

I'm Graduating in this course at the end of 2019.

The Hague University, The Netherlands

ICT & Media

2014 - 2015

Trivia: The movie Mindhunters had a scene filmed here. Watch here -> (http://youtu.be/4ar6j12_bbY)

I was given the opportunity to an 1-year study in The Netherlands as part of the government program Science Without Borders. My time at The Netherlands was a really amazing experience.

A Little More About Me

- Fluent in English
- Guitar player
- Excellent Football(the real one) center-forward skills

Mauricio Blum - mauriciocblum@gmail.com - References on request