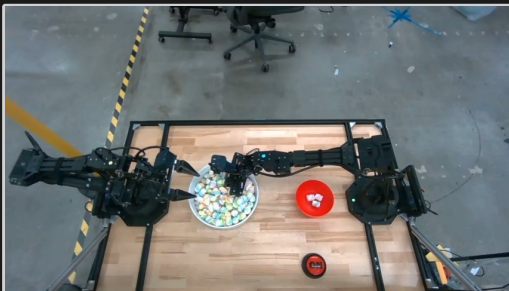
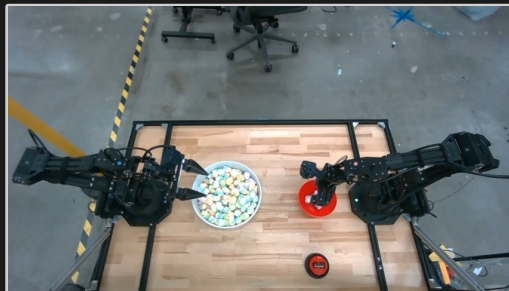


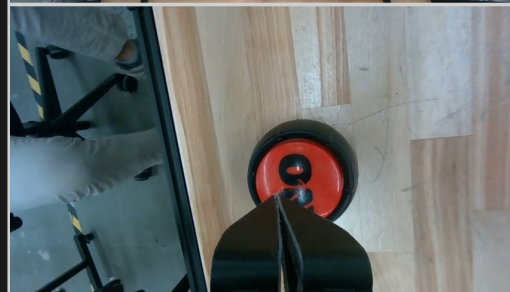
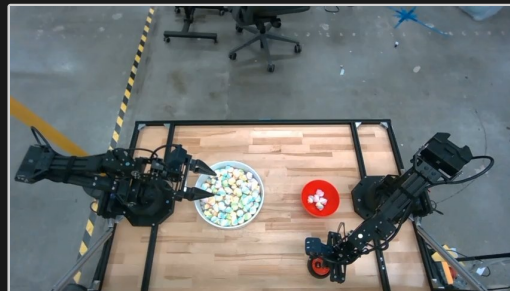
Initial state



Grabs first handful



Drops first handful



Incorrectly presses button