



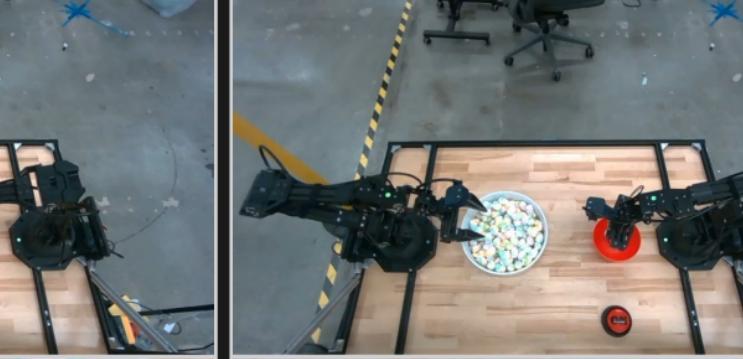
Initial state



Failed grasp



False positive keyframe



1st successful grasp



1st successful drop



Incorrectly presses button