

IOS Deploy

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Introduction

This plugin allows you add:

- Frameworks,
- Compiler Flags
- Linker Flags

To the Xcode project on unity building phase.

For example if you have IOS plugin with requires some flags or frameworks to be added in compiled IOS project, or you did your own plugin for your game, no need to add it manually every time. IOS Deploy plugin will do this for you on Unity building phase.

To specify additional Frameworks or Flags. Open Plugin settings window

Window → IOS Deploy

And fill out the flags or frameworks you want to add to your Xcode project.

