

# MSK



MSK is a new package which is designed for Motorcycle Games that would give you the ability to work and hand it easily.

Features of this package :

- Cameras are all set fine and The views can be easily changed and shifted
- Motorcycle controls are all real that would give you the real sense of driving
- This package is easily manipulated and edited
- Brake lines and particles are perfectly used in this package
- The bike include shifting system

This package included some scripts that you can easily change and utilize in this package and Bike.

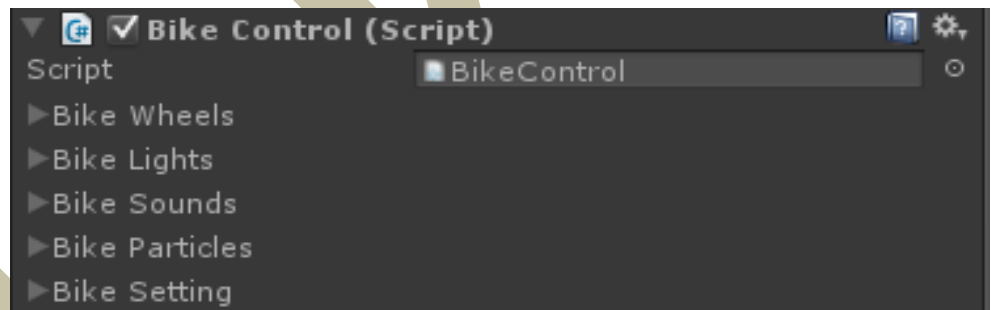
You can find all the main scripts in " Scripts " folder .

Script Instructions :

- **BikeControl** ( This is the main script which is used to control the Bike. )

The settings of this bike as 5 parts Including the following things

1. **Bike wheels**
2. **Bike lights**
3. **Bike sounds**
4. **Bike particles**
5. **Bike settings**



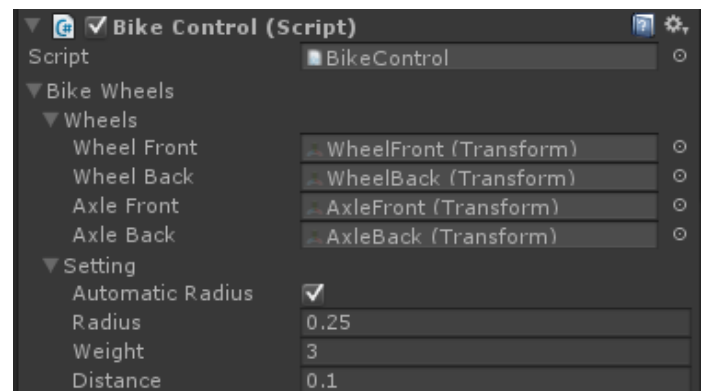
### 1. Bike Wheels:

**Wheels :** In this part you must connect the wheels of the bike

- **Wheels** (connect the wheels of the bike)
- **Axles** (connect the axles of the bike)

**Settings :** This part is used to settings the wheels

- **Wheel Radius** : collider size of wheels
- **Wheel weight** : Weight rate
- **Distance** : Distance of bike body and wheels



## 2. Bike lights:

It's used to set and put the front and back lights of the bike

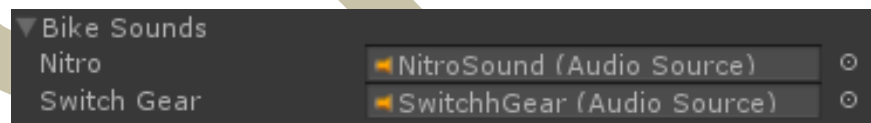
- **Brake Lights** (Accelerating or braking light)



## 3. Bike sounds:

This one is used to set the sounds of the bike

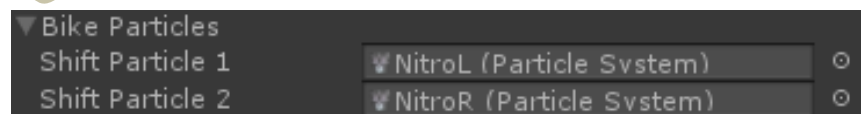
- **Nitro** (nitro audio)
- **Switch Gear** (switch gear audio)



## 4. Bike particles:

This one is used to put and set the nitro particles

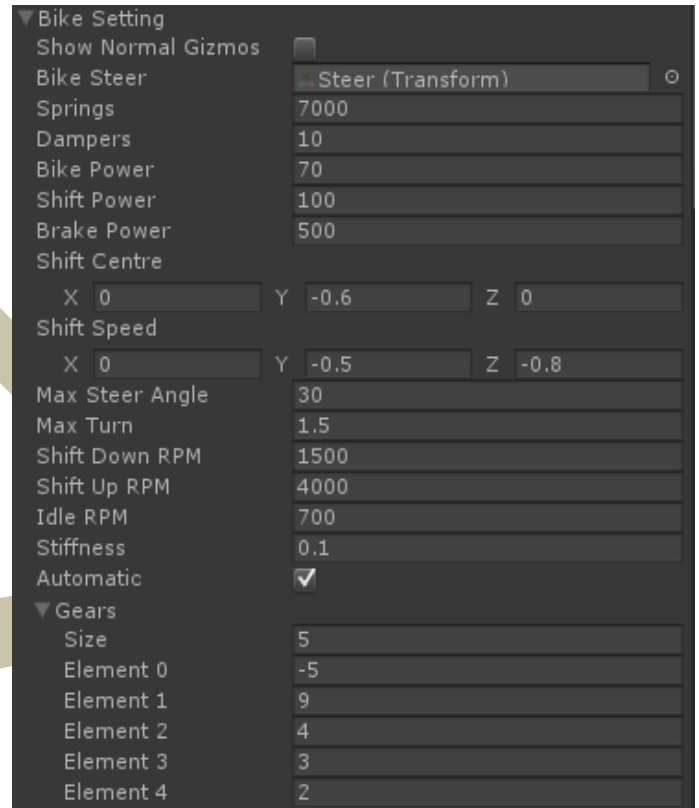
- Shift Particle 1
- Shift Particle 2



## 5. Bike Settings :

The main setting of the bike is found in this part

- **Show Normal Gizmos :** You can find out the Normal size and shape of selected bike
- **Bike Steer :** Steer Object Of Bike
- **Springs :** Spring Rate
- **Dampers :** dampers rate
- **Bike Power :** power of moving the bike
- **Brake Power :** Power of braking
- **Shift Centre :** when the bike is contrast
- **Shift Speed :** when the bike is shifting
- **Max Steer Angle :** The Range Rotation of the front wheels of Bike
- **Max Turn :** The Range Turn of bike
- **Stiffness :** friction of bike and wheels
- **Automatic :** This part can put your gears on Automatic system , Otherwise you could change the gears by using Page up and down .
- **Gears:** The bike gears



you can change it

contact info:

[3dpowermax@gmail.com](mailto:3dpowermax@gmail.com)