THANKS FOR DOWNLOADING 2 CARS GAME TEMPLATE
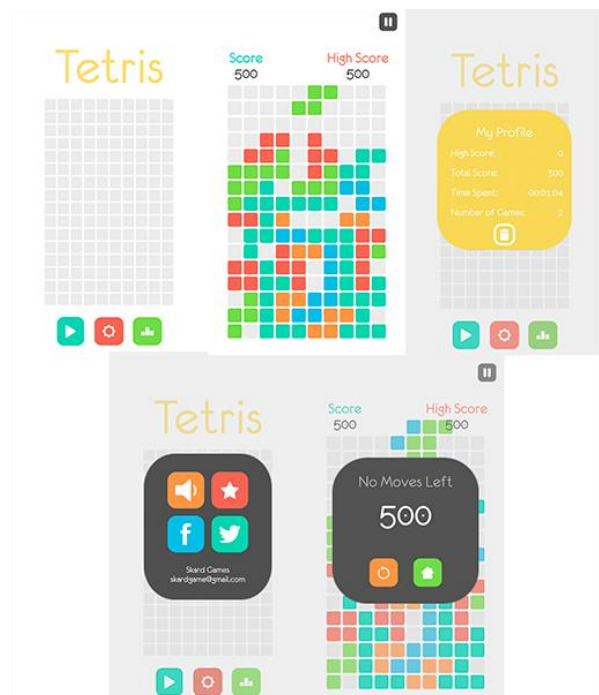
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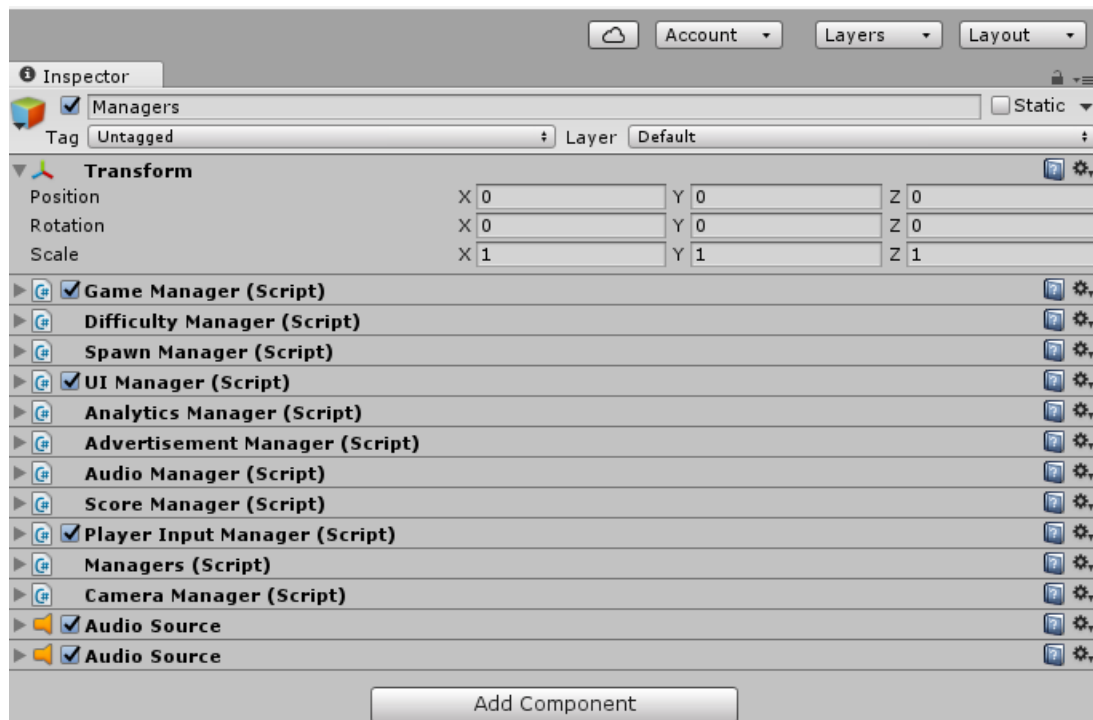

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Setup Guide

In order to use Unity Analytics and Unity Ads services you need to activate them from services tab. For more information please have a look at :

https://docs.unity3d.com/Manual/UnityAdsHowTo.html

https://docs.unity3d.com/Manual/UnityAnalytics.html

Also you will need to setup DOTween: http://dotween.demigiant.com/getstarted.php

MANAGERS

Game Manager : It is not the type of game manager you used to, its main job is to set game states. Also holds player stats and car_blue, car_red shape.

UI Manager : It holds different UI menus (ingame,popup,menu) and arrange transition between them.

Spawn Manager : Hold obstacle types which are going to be spawn.

Audio Manager : Contains game sounds and also changes Player Prefs to adjust sound level.

Score Manager : Hold score and highscore.

Player Input Manager: 3 input type: keyboard, mouse and touch.

Camera Manager: It has main camera object which contains camera shake script .

Analytics Manager: Contains template analytic methods.

Advertisement Manager: Contains template advertisement methods.

Difficulty Manager: Contains obstacle speed,spawn interval and difficulty modifier.

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