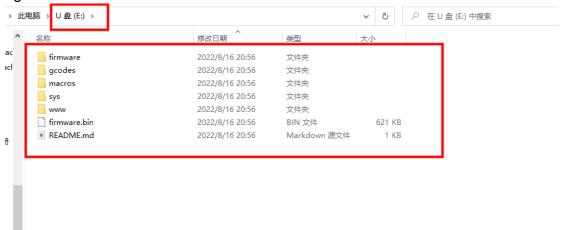
ESP32 & ESP8266

This instruction is about ESP32 & ESP8266 firmware(Marlin&RRF) updates and usage. Here is an example using an ESP32 module and SKR 3 motherboard:

RRF

Step 1, download the RRF firmware of the corresponding motherboard. Here we use SKR3 as an example and this is its firmware download link: https://github.com/bigtreetech/SKR-3

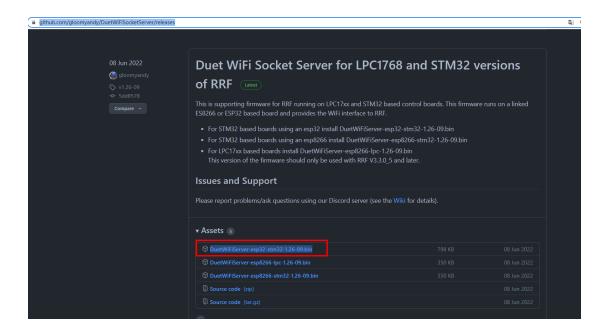
After downloading is finished, you can find the RRF firmware in the Firmware folder, and then copy its contents to a standard microSD card, as shown in the figure below:



Step 2, download the corresponding DuetWiFiSocketServer: https://github.com/gloomyandy/DuetWiFiSocketServer/releases

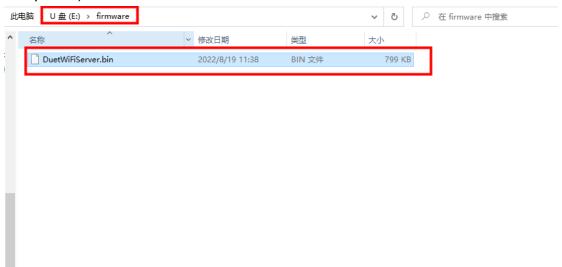
The module used this time is ESP32, and the main control chip of the motherboard is STM32,

so we download: DuetWiFiServer-esp32-stm32-1.26-09.bin, as shown in the figure:

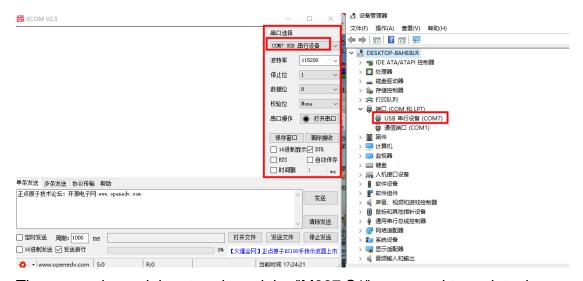


Then copy the DuetWiFiServer-esp32-stm32-1.26-09.bin to the firmware folder of the microSD card. Delete the original DuetWiFiServer.bin in the firmware folder.

and rename DuetWiFiServer-esp32-stm32-1.26-09.bin to DuetWiFiServer.bin, as shown in the figure (so far, the microSD card settings have been completed):



Step 3, insert the MicroSD card into the card slot of the motherboard, then connect the motherboard to a computer via the USB cable (the motherboard needs to be powered), open a serial debugging tool, and then select the USB communication serial port of the motherboard, as shown in the figure:

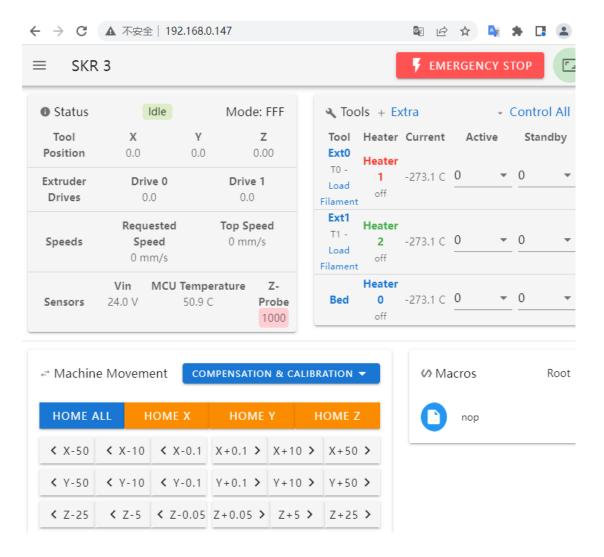


Then open the serial port and send the "M997 S1" command to update the firmware in the ESP32.

Step 4, after completing the above steps, send "M552 S0" to put the ESP32 into idle mode, then send "M587 S"SSID" P"Password" " to set the name and password of the WiFi to be connected (for example, the WiFi name is biqu, the password is 123456, the command sent should be M587 S "biqu" P "123456"), send "M552 S1" to enable network control, ESP32 will return an IP address after connecting to WiFi, send "M552" command to query the WiFi status and IP address, as the picture shown below:



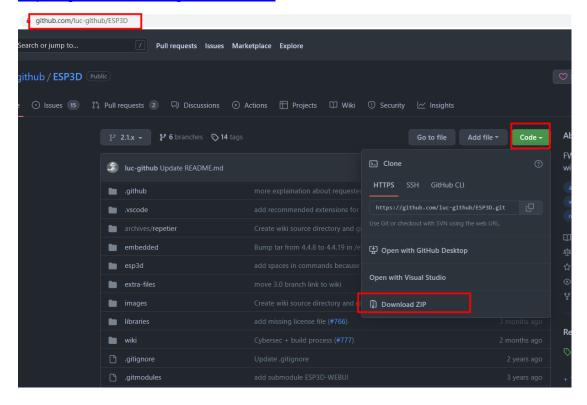
Step 5, finally, other devices under the same LAN can directly enter this IP address in the browser to access the DWC interface, as shown in the figure:



Note: If you want to replace the new network, you need to send the M552 S0 command to make the WiFi module enter idle mode, and then send the M588 S"TP-LINK_C9B8" to forget the saved network. S"TP-LINK_C9B8" represents your own WiFi name. For example, if the WiFi name is 123, send M588 S"123" to forget this network. Then back to step 4 to set up a new WiFi.

Marlin

Step 1, download the firmware of the ESP WiFi module: https://github.com/luc-github/ESP3D



Step 2, unzip, then open it with Visual Studio Code, and then modify the default_envs parameter according to the model of the ESP module used. Here we use the ESP32 module, so it needs to be changed to esp32dev, as shown in the figure:

```
资源管理器
                                                             打开的编辑器
                                                              × 🈻 platformio.ini
                                                                                                                       Aa <u>ab</u> _*
      C config.h esp3d
                                                                       [platformio]
                                                                        build_dir = .pioenvs
lib_dir = libraries
libdeps_dir = .piolibdeps
data_dir = esp3d/data
  C espcom. # 要搜索的类型
                                                                        lib dir
  C GenLinkedList.h
    nofile.h
                                                                    default_envs = esp32dev
  c notifications_service.cpp
                                                                       [env:esp32dev]
  syncwebserver.cpp
                                                                       platform = espressif32@3.0.0
  C syncwebserver.h
  webinterface.cpp
                                                                       board = esp32dev
                                                                       framework = arduino
monitor_speed = 115200
monitor_flags = --echo
monitor_filters = send_on_enter, coloriz
; set frequency to 240MHz
  C wificonf.h
 > ESP3D-2.1.x
   extra-files
                                                                       board build.f cpu = 240000000L
                                                                       ; set frequency to 80MHz
board_build.f_flash = 80000000L
board_build.flash_mode = qio
   wiki
   .gitignore
                                                                       puild_flags = -DCORE_DEBUG_LEVEL=0
board_build.partitions = default.csv
upload_speed = 921600
    .gitmodules
   Changelog.txt
                                                                             _ignore =
ESPAsyncTCP
   LICENSE.txt
oplatformio.ini
```

Note: If you want to change the default name and password of the WiFi transmitted by the ESP32 module, you can change it following the picture below (it is generally not recommended to change it). For example, if the WiFi name used is 123 and the WiFi password is 123456, you can change it as shown in the figure:

Here we use the default WiFi name and password.

```
资源管理器
                                                     🍑 platformio.ini
                                                                             C config.h 3 💿 ಠ PIO Home
                                  다 면 🗈 🗗 esp3d > C config.h >
~ 打开的编辑器 1个未保存
                                                              #define EP_
#define EP_
> 查找
  × 🏺 platformio.ini
                                                                                                       Aa <u>ab</u> * 无结果
                                                             #define EP_TIME_SERVER2 593 //128 bytes 127+1 = string ; warning
#define EP_TIME_SERVER3 722 //128 bytes 127+1 = string ; warning
#define EP_IS_DIRECT_SD 850//1 bytes = flag
      o PIO Home
✓ ESP3D-2.1.X
                                                              #define EP_PRIMARY_SD 851//1 bytes = flag
#define EP_SECONDARY_SD 852//1 bytes = flag
 > .pioenvs # 要搜索的类型
                                                              #define EP_DIRECT_SD_CHECK  853//1 bytes = flag
#define EP_SD_CHECK_UPDATE_AT_BOOT  854//1 bytes = flag
  > archives
  > embedded
  > data
  @ asyncwebserver.cpp
  C asyncwebserver.h
  command.cpp
  C command.h
                                                      const char DEFAULT_AP_SSID [] PROGMEM = "123";
371 const char DEFAULT_AP_PASSWORD [] PROGMEM = "123456";
  config.cpp
                                                            const char DEFAULT_AP_PASSWORD [] PROGMEM = "ESP3D";

const char DEFAULT_STA_SSID [] PROGMEM = "12345678";

"12345678";
 C config.h

G esp_oled.cpp

   C esp_oled.h
                                                              const byte DEFAULT_STA_IP_MODE =
                                                                                                                               DHCP MODE:
  G esp3d.cpp
                                                              const byte DEFAULT_AP_IP_MODE =
   C esp3d.h
                                                              const byte DEFAULT_IP_VALUE[]
  @ esp3d.ino
                                                              const byte DEFAULT_MASK_VALUE[] =
                                                                                                                          {255, 255, 255, 0};
                                                                                                                          DEFAULT IP VALUE
                                                               #define DEFAULT GATEWAY VALUE
```

Step 3, after step 2 is finished, we can start to compile the firmware, as shown in the image below:

```
> lib274
                                                     [platformio]
                                                    src_dir = esp3d
build_dir = .pioenvs
lib_dir = libraries
    > lib445
                                             13 build_dir = .pioenvs
14 lib_dir = libraries
15 libdeps_dir = .piolibdeps
16 data_dir = esp3d/data
17 default_envs = esp32dev
    > lib867
    > lib942
    > liba4f
    > libbdc
                                             > libca2
    > libf20
    > src
    ■ .sconsign39.dblite

    firmware.elf

    ☐ libFrameworkArduino.a

    ■ libFrameworkArduinoVariant.a

■ partitions.bin

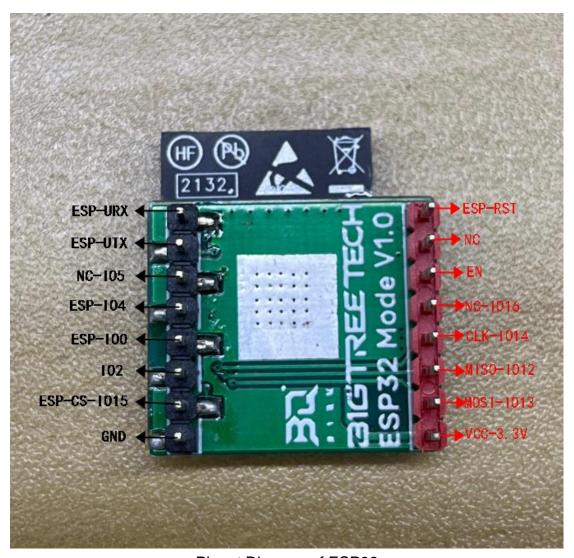
                                              29  ; set frequency to 80MHz
30  board_build.f_flash = 80000000L
31  board_build.flash_mode = qio

≡ project.checksum

                                             32  ; None
33  build_flags = -DCORE_DEBUG_LEVEL=0
34  board_build.partitions = default.csv
35  upload_speed = 921600
36  lib_ignore =
 > embedded
 > extra-files
                                                        ESPAsyncTCP
 > wiki
                                             问题 (2) 輸出 終端 调试控制台
 gitignore
                                             Advanced Memory Usage is available via "PlatformIO Home > Project Inspect"
                                             RAM: [= ] 13.4% (used 43912 bytes from 327680 bytes)
Flash: [====== ] 81.9% (used 1073050 bytes from 1310720 bytes)
Changelog.txt
                                             esptool.py v3.0
 ! FUNDING.yml
 LICENSE.txt
 b platformio.ini
                                             Environment Status Duration
 (i) README.md
                                                              SUCCESS 00:00:57.391
〉大纲
                                             * 终端将被任务重用,按任意键关闭。
```

Step 4, when the compilation is completed, you need to update the firmware to the ESP32 module, first, you need to use a CH340 module to connect with the ESP module, this is the wiring sequence:

CH340	ESP32
3.3V———	3.3V
GND	GND
RX	——ТХ
TX	RX
GND	IO0(Boot)



Pinout Diagram of ESP32

After the wiring is completed, connect the CH340 module to the USB port of the computer, and then upload the ESP32 firmware to the ESP32 module through Visual Studio Code, click this icon, as shown in the figure:

```
monitor_speed = 115200

monitor_flags = --echo

monitor_filters = send_on_enter, colorize, esp32_exception_decoder
                                                                                                                                                                28 board_build.f_cpu = 240000000L
                                                                                                                                                                29  ; set frequency to 80MHz
30  board_build.f_flash = 80000000L
31  board_build.flash_mode = qio

    firmware.bin

    firmware.elf

                                                                                                                                                           32 ; Nome
33 build_flags = -DCORE_DEBUG_LEVEL=0
34 board_build.partitions = default.csv
35 upload_speed = 921600

    ■ libFrameworkArduino.a

≡ libFrameworkArduinoVariant.a

    partitions.bin

                                                                                                                                                                36 lib_ignore =
37 ESPAsyncTCP
      ■ project.checksum
                                                                                                                                                             38
39 [env:esp8266]
                                                                                                                                                            41 platform = espressif8266@2.2.0
                                                                                                                                                                                       platform_package
board = esp12e
framework = ard
                                                                                                                                                                                                                                                                                                       = toolchain-xtensa@2.40802.200502
   > extra-files
                                                                                                                                                            44 framework = arduino
45 monitor_speed = 115200
46 monitor_flags = --echo
  > images
 > libraries
  > wiki
                                                                                                                                                         问题 2 輸出 终端 调试控制台
                                                                                                                                                         Writing at 0x00094000... (89 %)
Writing at 0x00090000... (92 %)
Writing at 0x00090000... (94 %)
Writing at 0x00090000... (97 %)
Writing at 0x000940000... (100 %)
Writing at 0x00094000... (100 %)
Wrote 1073168 bytes (618724 compressed) at 0x00010000 in 12.0 seconds (effective 717.3 kbit/s)...
Hash of data verified.

    LICENSE.txt
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(i) README.md
                                                                                                                                                             Leaving...
Hard resetting via RTS pin...
```

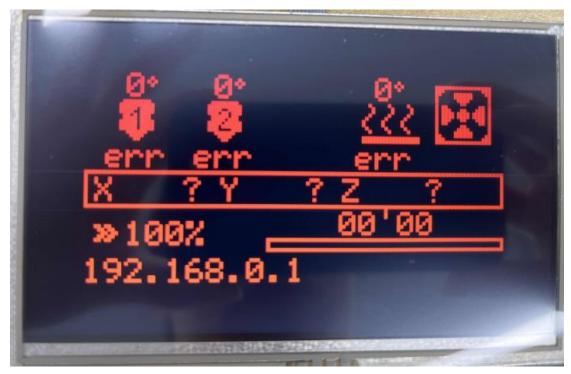
Step 5, after the firmware upload is complete, insert the ESP32 module into the WiFi module slot of the SKR 3 motherboard.

You also need to set the firmware of the corresponding motherboard: open the WiFi serial port in the motherboard firmware. This time, we use the SKR 3 motherboard and here is the firmware download link:

https://github.com/bigtreetech/SKR-3

Then compile the firmware. After the compilation is complete, use a standard FAT32 microSD card to update the firmware to the motherboard, as shown in the figure:

Step 6, after completing the above steps, connect a Marlin12864 or Marlin2004 display, and then power on the motherboard, the display will show an IP address, as shown in the figure:



If you use our TFT series display, and the touch mode, you need to open the WiFi serial port, and the baud rate parameters need to be consistent with the parameters in the motherboard firmware. The baud rate set by the SKR3 motherboard firmware is 115200, so the baud rate of the WiFi serial port of the display also needs to be set to 115200, as shown in the figure:



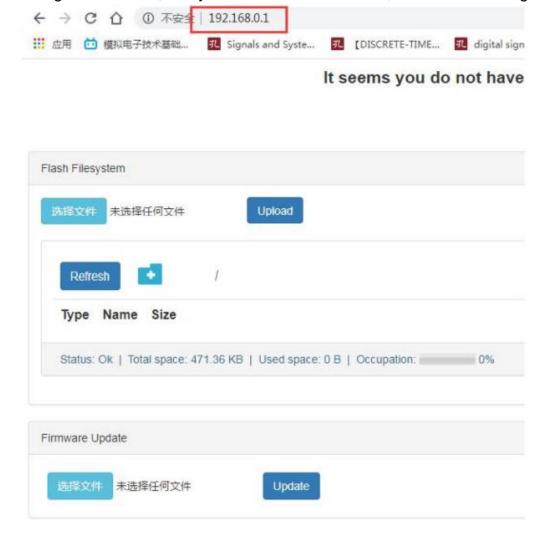
Then, the touch screen will also show an IP address, as shown in the figure:



Step 7, after the IP address is displayed, connect to the WiFi transmitted by the ESPwifi module (setting in step 2), the initial name is: ESP3D, and the initial password is: 12345678, as shown in the figure:



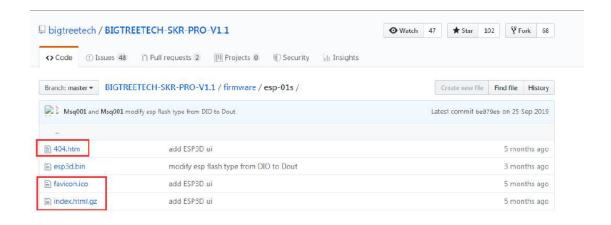
Step 8, after connecting to the WiFi, access the IP displayed on the screen through the browser, and you will enter this interface, as shown in the figure:



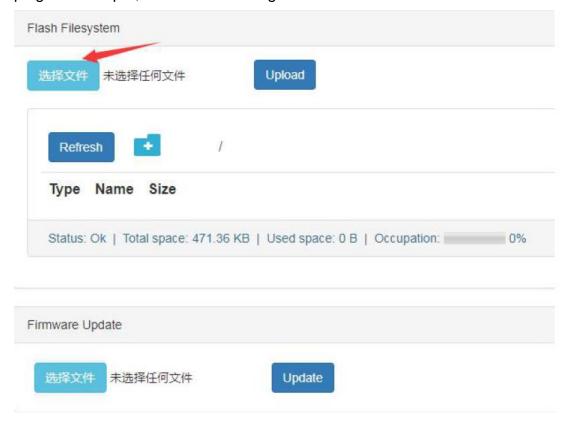
Step 9, after entering this interface, you need to upload three plugins. Here is the plugin download link:

https://github.com/bigtreetech/BIGTREETECH-SKR-PRO-V1.1/tree/master/firmware/esp-01s

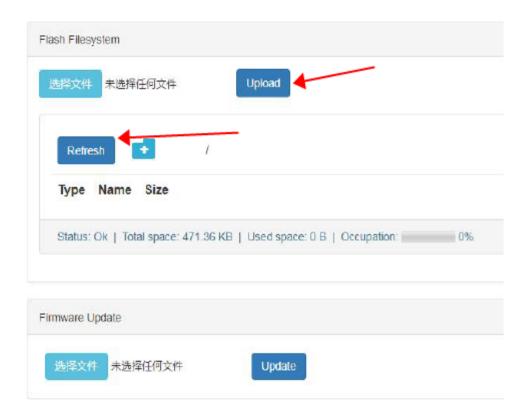
Here are the three plugins needed, as shown in the figure:



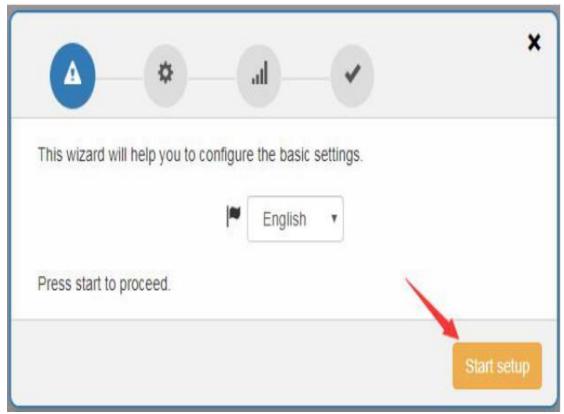
Step 10, after the download is complete, click this icon to select the three plug-ins in step 9, as shown in the figure:



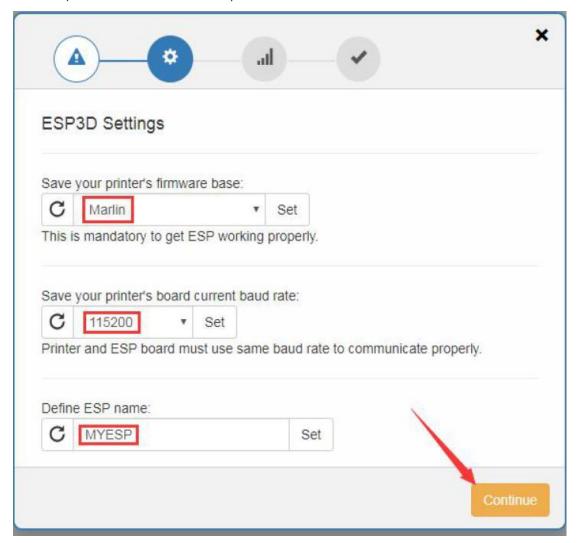
Click Upload, then click refresh



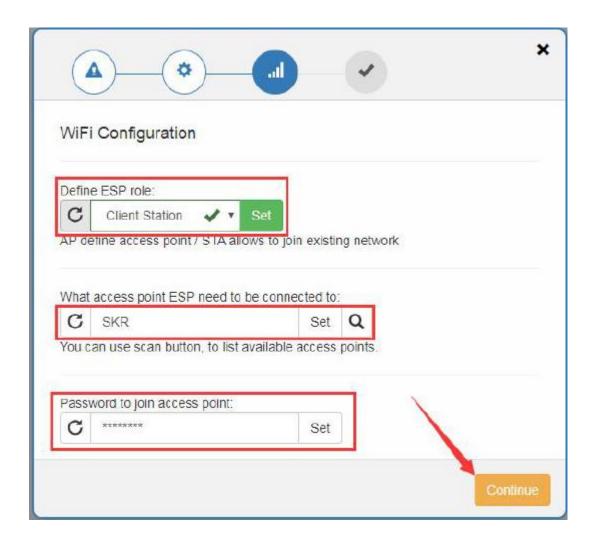
Step 11, after completing step 10, the browser will enter this wizard. After setting the language, click to Start setup, as shown in the figure:



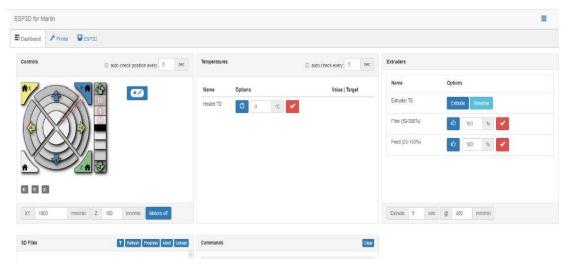
Step 12, ESP3D Settings: make sure the firmware is Marlin, the baud rate is 115200, and define ESP name, then click Continue.



Step 13, WIFI Configuration: define ESP role as Client Station, and enter the internet-accessible WiFi name and password, then click Continue.



Step 14, after completing all the above steps, you can control the motherboard through WiFi and then control the printer. Enter the control interface, you can directly refresh the web page, or access the IP displayed on the screen: 192.168.0.1, the WIFI-ESP3D sent by the ESP32 module, and you will enter the control interface, as shown in the figure:



Note:

- 1. The ESP module should be plugged and unplugged in a power-off state;
- 2. Pay attention to the pins of the ESP module when used on the motherboard to ensure the right connection.