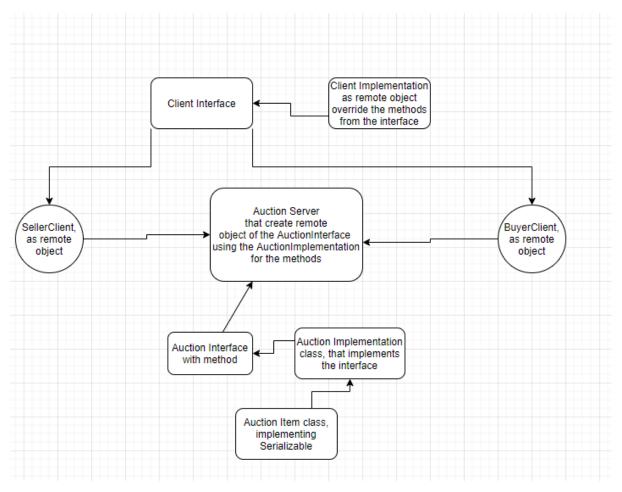
Diagram for the Logic for part 3 from the assignment



Using: Server class, that is Auction Interface, implemented by another class

Seller and Buyer client binding to the server and working as remote objects using the methods from the implemented auction methods and Auction Item

Diagram for the Logic for part 7 and 8 from the assignment

