

# **OS Allstars' MPX Project**

## **User Manual**

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**Current Version: Final [R6]**

**Last Updated: 29-Apr-21**

## MPX Startup

In the terminal, enter

```
qemu-system-i386 -nographic -kernel kernel.bin -s to
```

load the MPX Core.

Upon startup, you will be greeted by the MPX startup message:

```
Welcome to OS Allstar's MPX Project. Enter help for a list of
commands.
```

```
>>
```

At this point the core has been booted and the MPX system is now waiting to receive user commands.

## MPX Terminal

Any time you encounter ">>" followed by a blinking cursor, MPX is waiting for a command from the user.

This MPX implementation features a Linux-style command line menu system, simply type the desired command. The backspace key will delete the most recent typed character and the left and right arrow keys can be used to navigate the cursor through your input in the left and right directions, respectively. When you have typed the desired command, press enter to submit the request.

Some commands may be followed by required clauses, such as `resumepcb`, that directly follow the main command, with multiple clauses being added with a single space

as the delimiter. Some clauses may only have one. Such clauses are highlighted in this manual in italicized brackets as follows: `command [clause1] [clause2] ...` and so on.

If your input was not recognized or otherwise determined invalid by the system, MPX will notify you.

Otherwise, your entered command will be handled appropriately.

## MPX Commands

### Basic commands:

`help`

This command in its current iteration simply lists all the commands available to the user (similar to this section of the User Manual). As further version of the MPX system unfold this will most likely change to be followed by the command you are looking for information about. For example, `help settime` would give the user information specifically about the `settime` command.

`version`

This command prints to the screen the current version of the MPX system, in this case v1.0

`shutdown`

This command will initiate the shutdown process for the MPX system. You will be asked to confirm your selection before the system shuts down.

gettime

This command will print the current time to the screen, as it is stored in the RTC registers

settime

This command will prompt the user to enter a user desired time, then set that value to the RTC registers

getdate

This command will print the current date to the screen, as it is stored in the RTC registers

setdate

This command will prompt the user to enter a user desired date, then set that value to the RTC registers

**alarm** (*System Process*) \*

This command will prompt the user to enter a time and message for an alarm to be printed to the console. Time must be entered in HH:MM:SS format.

\*System processes cannot be edited by the user. The command handler itself is such a process.

### Process Control Block (PCB) Commands:

deletepcb [*pcb\_name*]

This command will delete a selected pcb from all 4 of the PCB queues, removing them completely from the system. *pcb\_name* must be a valid PCB already in existence.

```
suspendpcb [pcb_name]
```

This command will set the selected PCB's state to **suspended** and insert it into the appropriate PCB queue. `pcb_name` must be a valid PCB already in existence.

```
resumepcb [pcb_name]
```

This command will set the selected PCB's state to **unsuspended** and insert it into the appropriate PCB queue. `pcb_name` must be a valid PCB already in existence.

```
setpriority [pcb_name]
```

This command will set the selected PCB's priority to a new user desired priority, possibly changing its location within the queues. `pcb_name` and `pcb_priority` must both be valid (see *createpcb* for valid inputs for these parameters.)

```
showpcb [pcb_name]
```

This command will display the attributes of a selected PCB in the terminal. These attributes include `process_name`, `class`, `state`, `suspended_status`, and `priority`

```
showreadypcb
```

This command will display all processes contained within the two ready queues in the terminal.

```
showblkpcb
```

This command will display all processes contained within the two blocked queues in the terminal.

showpcbs

This commands will display all existing processes, in all four queues, in the terminal.

### System commands for dispatching:

loadr3

This command will load 5 processes into memory, each with varying priority, to allow the testing of the MPX's dispatching capabilities

**inf** (*System Process*)

This command will create the Infinite process, and add it to the ready, not suspended queue. This process is an application, not a system process, therefore it can be deleted if the user suspends it.

### A Note on Memory Management

There are new user commands in this version, however, the underlying memory management system has been implemented from scratch. Now processes will call in-house functions to allocate and deallocate memory. These functions are not accessible at the user level.

