

Our Code can be found in: [https://github.com/bigzed/model\\_car/blob/version-4.0/catkin\\_ws/src/assignment8\\_oval\\_circuit/src](https://github.com/bigzed/model_car/blob/version-4.0/catkin_ws/src/assignment8_oval_circuit/src)

## 1 Velocity Controller

Since we could not find documentation that gave us reasonable information on how often a tick appeared, we had to measure the rate of ticks happening within a given distance. For that we let the model car drive and stopped it at 150 cm, which gave us 256 ticks, leaving us with around 170 ticks per meter.

We used 2 different velocities:

- 0,8 m/s (136 ticks/s) - "low"
- 1,2 m/s (204 ticks/s) - "high"

We wanted to use both "low" and "high" speed to measure and plot the rpm, yet we were not able to implement a valid PID controller in the time we assumed for this exercise. The best controller we were able to write oscillated unreasonable strong and did not converge to the desired RPM. Since once again all batteries were drained we were unable to proceed working - in this case a rosbag would not have been of much help. Also we could neither plot the graphs on the car because matplotlib was not installed and the ROS wifi has no connection to the internet, nor could we execute the program on our machine, since the wifi connection was too error-prone to accumulate good values.

## 2 Controll the car around an oval circuit

For this exercise we wanted to use ransac on both the left and the right half of the screen, to find two graphs for both the left and right markings. Steering would have happened in dependence to the average slope of the graphs. Ransac would have needed the scikit-learn library, which again was neither installed nor installable.

In correspondence with other groups we also learned, that ransac is probably a poor choice, often detecting graphs wrongly. Therefore we prepared to use our approach from the last exercise. In that, we search for the first white pixel close to the center and let the car steer towards it, while smoothing steering with an accumulating shift register.

We would have adapted the velocity to be "high" when steering is within a threshold close to straight steering, otherwise to be "low". Sadly we didn't reach this point of the exercise due to huge administrative overhead with the car, the batteries, the wifi and lacking documentation.