

COSC 3319.01 MWF

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Lab 1: Option A

The Quality of Life and Economy Update

I have added counters to the total number of rejected items, number of meat and total items processed into the queue, number of meat and total items sold during the day, along with prices/profit for each item available to be sold and the ability to change the queue size through user input.

CODE

```
-- in file Food_SalesService.ads
```

```
with Food_DataStructures;  --use Food_DataStructures;
```

```
with Stats_FoodDistribution;  use Stats_FoodDistribution;
```

```
package Food_SalesService is
```

```
    task type RetailSales;
```

```
    --task RetailSales;  -- May used if only a single point of sales is
required.
```

```
end Food_SalesService;
```

```
-----
```

```
-- in file Food_SalesService.adb
```

```
with Food_DataStructures;  use Food_DataStructures;
```

```
with Stats_FoodDistribution;  use Stats_FoodDistribution;
```

```
with GateKeeperService; use GateKeeperService;
```

```
with Ada.Text_IO;  use Ada.Text_IO;
```

```
package body Food_SalesService is
```

```
    package Integer_IO is new Ada.Text_IO.Integer_IO(Integer);
```

```
    use Integer_IO;
```

```
    meatSold: Integer := 0;
```

```

totalSold: Integer := 0;

money: Integer := 0;

task body RetailSales is

    food: Food_Pack;

    availableForSale: Boolean := true;

begin

    delay 1.0; -- Allow for initialization activities.

    loop

        GateKeeper.retrieveMessage( food, availableForSale );

        delay( duration( Next_Exponential * 2.0 ) );

        case getFood_PackFoodType(food) is

            when Steak => money := money + 3500;

            when Fowel => money := money + 1500;

            when Pork => money := money + 2000;

            when Fish => money := money + 2500;

            when Wheat => money := money + 200;

            when Corn => money := money + 350;

            when Rice => money := money + 100;

            when Potatoes => money := money + 500;

            when Squash => money := money + 400;

            when Tomato => money := money + 250;

        end case;

        if getFood_PackFoodType(food) not in GrainVegetable then

            meatSold := meatSold + 1;

```

```

        totalSold := totalSold + 1;
    else
        totalSold := totalSold + 1;
    end if;

    put("Retail Sales successfully sold "); PrintFood_Pack( food );
new_line(2);

    put("Total profit generated thus far: " ); put(money); new_line;
    put("Total number of meat sold thus far: "); put(meatSold); new_line;
    put("Total number of products (incl. meat) sold thus far: ");

put(totalSold); new_line(2);

    end loop;

end RetailSales;

end Food_SalesService;

-----

-- in file GateKeeperService.ads

with Food_DataStructures; use Food_DataStructures;
With Stats_FoodDistribution; use Stats_FoodDistribution;
with CircularQueue;

package GateKeeperService is

    task GateKeeper is

        entry acceptMessage( newFood: in Food_Pack );

        entry retrieveMessage( newFood: out Food_Pack; availableForShipment: out
Boolean );

    end GateKeeper;

```

```
end GateKeeperService;
```

```
-----
```

```
-- in file GateKeeperService.adb
```

```
with Ada.Text_IO; use Ada.Text_IO;
```

```
with Ada.Calendar; use Ada.Calendar;
```

```
with Food_SalesService; use Food_SalesService;
```

```
package body GateKeeperService is
```

```
    package IntegerIO is new Ada.Text_IO.Integer_IO(Integer); use IntegerIO;
```

```
    task body GateKeeper is
```

```
        qSize: Natural;
```

```
        rejected: Integer := 0;
```

```
        meatCount: Integer := 0;
```

```
        totalCount: Integer := 0;
```

```
        -- Declare food packet counters here.
```

```
        Start_Time: Ada.Calendar.Time;
```

```
        End_Time:   Ada.Calendar.Time;
```

```
begin
```

```

put("Input a Queue Size: "); get(qSize); new_line;

declare

    package CircularQueue is new CircularQue (Food_Pack, qSize); --
default size 10.

    use CircularQueue;

begin

    delay 0.5; -- allow 1/2 hour to initialize facility.

    Start_Time := Ada.Calendar.Clock;

    End_Time := Start_Time + 1.0 * 8.0 * 2.0; -- 1.0 sec./hour * 8
hours/days * 5 days

    -- Terminate after losing 5 customers or time to close has arrived.
while rejected < 5 and Ada.Calendar.Clock < End_Time loop

    select

        -- new arrivals of food

        accept acceptMessage( newFood: in Food_Pack) do

            if not( CircularQueueFull ) then

                if getFood_PackFoodType(newFood) not in GrainVegetable then

                    CircularQueue.insertMeat( newFood );

                    meatCount := meatCount + 1;

                else

                    CircularQueue.acceptMessage( newFood );

```

```

        end if;

        put("GateKeeper insert accepted ");
        PrintFood_Pack( newFood ); new_line;

    else

        rejected := rejected + 1;

        put("Rejected by GateKeeper: "); new_line;
        PrintFood_Pack( newFood ); new_line;
        put("Rejected = "); put(rejected);
        put(". Sent to another distribution facility!");

new_line(3);

        end if;

        totalCount := totalCount + 1;

    end acceptMessage;

or

    -- Accept request for distribution from sales
    accept retrieveMessage( newFood: out Food_Pack;
availableForShipment: out Boolean) do

        availableForShipment := False;

        if not(CircularQueue.circularQueueEmpty) then

            availableForShipment := True;

            CircularQueue.retrieveMessage( newFood );

            PrintFood_Pack( newFood ); put(" Removed by GateKeeper for
shipment."); new_line;

        end if;

```

```

        end retrieveMessage;

    end select;

    delay 1.1; -- Complete overhead due to accepting or rejecting a
request prior to new iteration.

end loop;

-- print time in service, statistics such as number of meat food packets
processed , non-meat products processed,
-- and number of arriving food vessels rejected.

new_line(2); put("Total number of rejected items: "); put(rejected);
new_line(2); put("Total number of meat processed: "); put(meatCount);
new_line(2); put("Total number of items processed: "); put(totalCount);

new_line(2); put("Queue Size: "); put(qSize);
new_line(2); put("Hours of operation prior to closing: ");

Ada.Text_IO.Put_Line(Duration'Image(Ada.Calendar.Clock - Start_Time));
new_line(2);

end;

end GateKeeper;

end GateKeeperService;

```

OUTPUT

Input a Queue Size:

How many Product Generators?

How many points of sale?

B delivered.

GateKeeper insert accepted RICE B

Next grain shipment arrives 5.66092E-02 Time units!

•

•

•

Retail Sales successfully sold TOMATO B

Total profit generated thus far: 450

Total number of meat sold thus far: 0

Total number of products (incl. meat) sold thus far: 3

B delivered.

Retail Sales successfully sold SQUASH B

Total profit generated thus far: 850

Total number of meat sold thus far: 0

Total number of products (incl. meat) sold thus far: 4

GateKeeper insert accepted TOMATO B

Next grain shipment arrives 1.03604E+00 Time units!

FOWEL M Removed by GateKeeper for shipment.

M delivered.

GateKeeper insert accepted FISH M

Next grain shipment arrives 6.55132E+00 Time units!

FISH M Removed by GateKeeper for shipment.

Total number of rejected items: 1

Total number of meat processed: 2

Total number of items processed: 9

Queue Size: 4

Hours of operation prior to closing: 16.770419500

Retail Sales successfully sold FOWEL M

Total profit generated thus far: 2350

Total number of meat sold thus far: 1

Total number of products (incl. meat) sold thus far: 5

B delivered.

Retail Sales successfully sold FISH M

Total profit generated thus far: 4850

Total number of meat sold thus far: 2

Total number of products (incl. meat) sold thus far: 6