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1. Source Code

```
01. package modul5;
02.
03. import java.util.Scanner;
04.
05. /**
06.  *
07.  * @author Monica
08.  */
09. public class binarySearch {
10.
11.     public static void main(String[] args) {
12.         BinaryTree bt = new BinaryTree();
13.         Scanner sc = new Scanner(System.in);
14.         int angka = 0, jumangka, cari;
15.         char ulang = 'y';
16.
17.         System.out.println("    ** Binary Search in Binary Tree **");
18.         System.out.println("-----");
19.         System.out.print("Masukan jumlah angka\t: ");
20.         jumangka = sc.nextInt();
21.         for (int i = 0; i < jumangka; i++) {
22.             System.out.print("Angka ke " + (i + 1) + "\t: ");
23.             angka = sc.nextInt();
24.             bt.push(new BinaryTreeNode(angka));
25.         }
26.         System.out.println("-----");
27.         bt.print();
28.         do {
29.             System.out.println("-----");
30.             System.out.print("Masukan angka yang anda cari : ");
31.             cari = sc.nextInt();
32.             bt.findNode(cari);
33.             do {
34.                 System.out.print("Cari Angka lagi? (Y / T)\t");
35.                 ulang = sc.next().charAt(0);
36.             } while (ulang != 't' && ulang != 'y');
37.
38.         } while (ulang == 'y');
39.
40.     }
41.
42. }
```

```

43. package modul5;
44.
45. public class BinaryTree {
46.
47.     BinaryTreeNode root;
48.
49.     public BinaryTree() {
50.         this.root = null;
51.     }
52.
53.     void print() {
54.         if (this.root != null) {
55.             this.root.print();
56.         }
57.     }
58.
59.     void prefix() {
60.         if (this.root != null) {
61.             this.root.prefix();
62.         }
63.         System.out.println("");
64.     }
65.
66.     void infix() {
67.         if (this.root != null) {
68.             this.root.infix();
69.         }
70.         System.out.println("");
71.     }
72.
73.     void postfix() {
74.         if (this.root != null) {
75.             this.root.postfix();
76.         }
77.         System.out.println("");
78.     }
79.
80.     void push(BinaryTreeNode new_node) {
81.         if (this.root == null) {
82.             this.root = new_node;
83.         } else {
84.             BinaryTreeNode current = this.root;
85.             while (current != null) {
86.                 if (new_node.data > current.data) {
87.                     if (current.right == null) {
88.                         current.set_right(new_node);
89.                         break;
90.                     } else {
91.                         current = current.right;
92.                     }
93.                 } else {
94.                     if (current.left == null) {
95.                         current.set_left(new_node);
96.                         break;
97.                     } else {
98.                         current = current.left;
99.                     }
100.                }
101.            }
102.        }
103.    }

```

```

104. void delete(BinaryTreeNode deleted) {
105.     if (this.root != null) {
106.         if (deleted.has_no_child()) {
107.             if (deleted == this.root) {
108.                 this.root = null;
109.             } else {
110.                 deleted.unset_parent();
111.             }
112.         } else if (deleted.only_has_left() || deleted.only_has_right()) {
113.             BinaryTreeNode replacement = null;
114.             if (deleted.only_has_left()) {
115.                 replacement = deleted.left;
116.             } else {
117.                 replacement = deleted.right;
118.             }
119.             if (deleted == this.root) {
120.                 this.root = replacement;
121.                 this.root.unset_parent();
122.             }
123.             } else if (deleted.is_left()) {
124.                 deleted.parent.set_left(replacement);
125.                 deleted.unset_parent();
126.             }
127.             } else if (deleted.is_right()) {
128.                 deleted.parent.set_right(replacement);
129.                 deleted.unset_parent();
130.             }
131.         }
132.     } else {
133.         BinaryTreeNode replacement = deleted.left;
134.         if (replacement.right != null) {
135.             replacement = replacement.most_right_child();
136.         }
137.         BinaryTreeNode parent_of_replacement = replacement.parent;
138.         if (replacement.only_has_right()) {
139.             parent_of_replacement.set_left(replacement.right);
140.         }
141.         replacement.unset_parent();
142.         replacement.set_left(deleted.left);
143.         replacement.set_right(deleted.right);
144.         if (deleted == this.root) {
145.             this.root = replacement;
146.         } else if (deleted.is_left()) {
147.             deleted.parent.set_left(replacement);
148.         } else if (deleted.is_right()) {
149.             deleted.parent.set_right(replacement);
150.         }
151.     }
152. }
153. }
154.

```

```

155. void findNode(int key) {
156.     if (this.root == null) {
157.         System.out.println("Binary Tree Kosong");
158.     } else {
159.         BinaryTreeNode current = this.root;
160.         while (current != null) {
161.             if (key == current.data) {
162.                 System.out.println("Yey angka yang dicari ada !");
163.                 break;
164.             }
165.             if (key > current.data) {
166.                 current = current.right;
167.             } else {
168.                 current = current.left;
169.             }
170.         }
171.     }
172.
173. }
174.
175. package modul5;
176.
177. public class BinaryTreeNode {
178.
179.     BinaryTreeNode parent;
180.     BinaryTreeNode left;
181.     BinaryTreeNode right;
182.     int data;
183.
184.     BinaryTreeNode(int new_data) {
185.         this.data = new_data;
186.         this.parent = null;
187.         this.left = null;
188.         this.right = null;
189.     }
190.
191.     void set_parent(BinaryTreeNode other) {
192.         this.parent = other;
193.         if (other != null) {
194.             if (other.data > this.data) {
195.                 other.left = this;
196.             } else {
197.                 other.right = this;
198.             }
199.         }
200.     }
201.
202.     void set_left(BinaryTreeNode other) {
203.         this.left = other;
204.         if (other != null) {
205.             other.parent = this;
206.         }
207.     }
208.
209.     void set_right(BinaryTreeNode other) {
210.         this.right = other;
211.         if (other != null) {
212.             other.parent = this;
213.         }
214.     }
215.
216.     boolean is_left() {
217.         return this.parent != null && parent.left == this;
218.     }
219.
220.
221.     boolean is_right() {
222.         return this.parent != null && parent.right == this;
223.     }
224.
225.     boolean has_right_and_left() {
226.         return this.left != null && this.right != null;
227.     }
228.
229.     boolean only_has_left() {
230.         return this.left != null && this.right == null;
231.     }
232.
233.     boolean only_has_right() {
234.         if (this.right != null || this.left == null) {
235.
236.         }
237.         return this.right != null && this.left == null;
238.     }
239.
240.     boolean has_no_child() {
241.         return this.left == null && this.right == null;
242.     }

```

```

243.
244.     void unset_parent() {
245.         if (this.is_left()) {
246.             parent.left = null;
247.             this.parent = null;
248.
249.         } else if (this.is_right()) {
250.             parent.right = null;
251.             this.parent = null;
252.
253.         }
254.     }
255.
256.     BinaryTreeNode most_left_child() {
257.         BinaryTreeNode child = this.left;
258.         while (child.left != null) {
259.             child = child.left;
260.
261.         }
262.         return child;
263.     }
264.
265.     BinaryTreeNode most_right_child() {
266.         BinaryTreeNode child = this.right;
267.         while (child.right != null) {
268.             child = child.right;
269.
270.         }
271.         return child;
272.     }
273.
274.     void print(String spaces, String label) {
275.         System.out.println(spaces + label + this.data);
276.         if (this.left != null) {
277.             this.left.print(spaces + " ", " LEFT ");
278.
279.         }
280.         if (this.right != null) {
281.             this.right.print(spaces + " ", " RIGHT ");
282.
283.         }
284.     }
285.
286.     void print() {
287.         this.print(" ", "NODE ");
288.     }
289.
290.     void infix() {
291.         System.out.print("(");
292.         if (this.left != null) {
293.             left.infix();
294.         } else {
295.             System.out.print("null");
296.         }
297.         System.out.print(" " + this.data + " ");
298.         if (this.right != null) {
299.             right.infix();
300.         } else {
301.             System.out.print("null");
302.         }
303.         System.out.print(")");
304.     }
305.
306.     void prefix() {
307.         System.out.print(this.data + "(");
308.         if (this.left != null) {
309.             left.prefix();
310.         } else {
311.             System.out.print("null");
312.         }
313.         System.out.print(" ");
314.         if (this.right != null) {
315.             right.prefix();
316.         } else {
317.             System.out.print("null");
318.         }
319.         System.out.print(") ");
320.     }
321.
322.     void postfix() {
323.         System.out.print("(");
324.         if (this.left != null) {
325.             left.postfix();
326.         } else {
327.             System.out.print("null");
328.         }
329.         System.out.print(" ");
330.         if (this.right != null) {
331.             right.postfix();
332.         } else {
333.             System.out.print("null");
334.         }
335.         System.out.print(")" + this.data);
336.     }
337. }

```

2. Output

```
Output - Modul5 (run) x
run:
    ** Binary Search in Binary Tree **
    -----
Masukan jumlah angka      : 5
Angka ke 1      : 4
Angka ke 2      : 3
Angka ke 3      : 2
Angka ke 4      : 1
Angka ke 5      : 6
    -----

    NODE 4
        LEFT 3
            LEFT 2
                LEFT 1
            RIGHT 6
        -----

Masukan angka yang anda cari : 6
Yey angka yang dicari ada !
Cari Angka lagi? (Y / T)      y
    -----

Masukan angka yang anda cari : 4
Yey angka yang dicari ada !
Cari Angka lagi? (Y / T)      t
BUILD SUCCESSFUL (total time: 23 seconds)
```