Assignment – Day 14

1. Implement circle class:
   Create a circle class
   - Declare and define an __init__ function that takes 3 parameters.
   - Keep read and write access on the parameters private so that it can't be changed directly from calling environment.
   - Define all the methods of the circle.
   - Make the class backward compatible so that access/update of parameters is possible directly and also through getter/setter function calls, but validation happens in all the cases

   [Marks: 10]

2. Similarly, create a triangle class

   [Marks: 10]