# **BIKASH GHIMIRE**

Helsinki, Finland • <u>LinkedIn</u> • bikashghimire2610@gmail.com https://github.com/bikashghimire

### INTRODUCTION

I am a software engineer who loves learning and building tools that solve real-world problems. I have a strong foundation in multiple programming languages but specialise in front-end development, design systems, and Azure solutions. Passionate and professional, I bring a positive mindset and innovative problem-solving to every project. I enjoy collaborating with teams, exchanging ideas, and learning from diverse perspectives. Excited about the future, I aim to explore data, AI, and their transformative potential.

### **SKILLS**

Programming Languages: JavaScript, React, TypeScript, HTML, CSS, PHP, Python, Node, Next JS

Tools and Platforms: Storybook, Figma, Codespace, Maze

Data & Al: NumPy, Pandas, Matplotlib, TensorFlow, Scikit-Learn, NLP

DevOps & Methodologies: Git, Docker, CI/CD, Agile Practices

### PROFESSIONAL EXPERIENCE

Metso Espoo, Finland

**Software Engineer | Full-time** 

May 2023 - Nov 2024

- Metso is a global leader in sustainable technologies, solutions, and services. At Metso, I led the
  development and maintenance of two scalable design system UI component libraries: a Reactbased framework and a framework-agnostic web components library. Both libraries were
  published as npm packages and collectively achieved over 100,000 downloads, showcasing
  their wide adoption and impact.
- I spearheaded efforts to build reusable, accessible, and performance-optimized components, ensuring they aligned with WCAG standards and design consistency across platforms. My role also involved translating design tokens into functional code and collaborating closely with designers, developers, PO's and Stakeholders.
- Participated in Metso Innovation Award 2024, our design system product was recognized for its innovative approach to UI/UX standardisation and scalability. These achievements highlight my ability to create solutions that drive business value.
- In addition to technical implementation, I facilitated cross-functional collaboration, organized workshops, and mentored teams to adopt the design system effectively. I also defined and enforced UI/UX standards to maintain consistency across projects.
- My work extended to Azure, where I developed AI-driven solutions as AskRocky(chatbot) using OpenAI Studio, managed cloud resources, and deployed static web applications. I also integrated CI/CD workflows to streamline development and deployment processes.
- Technologies: JavaScript, TypeScript, React, Figma, Storybook, Web components, CI/CD,
   Azure, OpenAl Studio, zeroheight, maze, user research, usability, UX Design

# Funky Salsa Oy Helsinki, Finland

### Web Developer | Freelancer

Aug 2022 - Mar 2023

- Developed order-handling website for Funky Salsa Oy using modern web technologies, improving operational efficiency and user experience.
- Created sales and inventory management dashboard utilizing JavaScript, TypeScript, and PHP to provide data-driven business insights.
- Implemented CI/CD pipelines to streamline software development and deployment processes.
- Optimized web applications for performance, ensuring cross-browser compatibility and scalability.
- Technologies: JavaScript, TypeScript, React, Figma, PHP, CI /CD, AWS, Express JS, MySQL

Integrify Oy Helsinki, Finland

Full Stack Developer | Full-time

Jan 2022 - Jun 2022

- Graduated from six-month intensive full-stack development program, mastering modern web technologies and collaborative software development methodologies.
- Developed full-stack web applications using JavaScript, TypeScript, React, and Node.js, creating dynamic and scalable solutions.
- Utilized DevOps practices and version control to optimize software development workflows and enhance team productivity.
- Technologies: Javascript, TypeScript, React, Redux, Firebase, Material UI, Express JS, MongoDB, Git, DevOps, MySQL, PostgreSQL

## **Centria University Research and Development**

Kokkola, Finland

Software Developer Internship | Full-time

Jul 2021 - Dec 2021

- Collaborated in a team to create two Arduino-based games for a university event, gaining hands-on experience with C++ and Agile methodologies.
- Developed a work management web application for a local company in Kokkola and later wrote my thesis on this topic as well.
- Learnt to write efficient, testable code and integrated data from back-end services, ensuring high-quality software documentation.
- Gained practical experience with Scrum practices, including sprints and user story management, using tools like JIRA and GitHub.
- Technologies: HTML, CSS, Javascript, PHP, GitHub, DevOps, MySQL

### **EDUCATION**

# Åbo Akademi University | Turku

Aug 2023 - Feb 2025

Master of Science in Computer Science and Software Engineering

# Centria University Of Applied Science | Kokkola

Feb 2017- Dec 2021

Bachelor's of Engineering in Information Technology