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I confirm that I will keep the content of this assignment confidential. I confirm that I have not received any unauthorized assistance in preparing for or writing this assignment. I acknowledge that a mark of 0 may be assigned for copied work. Bilal Malik 104435995

Task 1

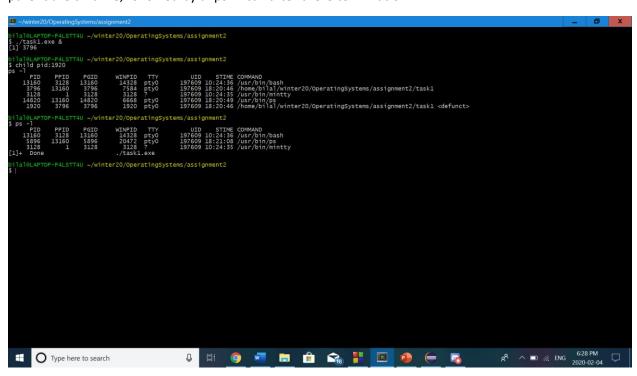
For task 1, I utilized the fork system call to break up the execution between two separate processes. The child prints its process ID then attempts to terminate itself. Unfortunately, for the child process, the parent is sleeping for ten seconds. It is during the situation, that the child process now falls under the zombie process status. This is because the child attempts to return certain types of data it holds to its parent before it can terminate, but the parent process is in a blocked status due to the nature of the sleep function. Until this task of sleeping is complete, the parent cannot tend to its child's needs. Hence the child process is in a zombie status, it is not dead yet, but cannot do anything else but await its termination. I then locate the zombie process in my process list by running the 'ps -l' command. When the command is run, all processes are listed, zombie processes are listed with a <defunct> next to there path name. Thus, I locate the zombie process, then find its parent by looking under the ppid column.

The following is an execution of the code, proceeded by the killing of the necessary process:

Here, the zombie process 18616, has a parent process 2492. A 'kill -9 2492' command is called, followed by another 'ps -l' command; here the zombie process and its parent process are now gone. Another way of confirming this, is by looking at the command path. The only two processes running from a path carrying the current directory and the name of the execution, are no where to be found on the second 'ps -l' call.

We can as well see the handling of zombie processes, and why they are called that by running the execution through without killing the parent. Eventually the parent will wake up and accept the child's information, allowing the child to terminate, before terminating itself.

The following is the execution of the program followed by a 'ps -l' call where the zombie process and its parent are till alive, followed by a 'ps -l' call after there termination:

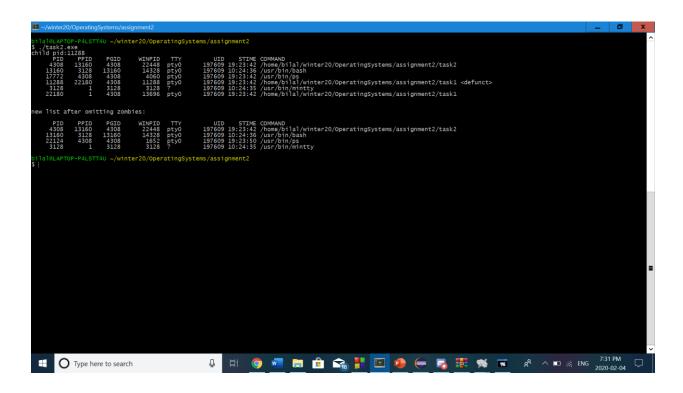


Task 2

In task 2, I utilized the system function which outputs a string directly to the terminal to be run as a command. These commands are run based on the bash scripting language, thus I had to manipulate the bash language to output the correct process and kill its parent. The task 2 program begins with a system function call executing the task 1 programs executable in the background using the ampersand, then calling the 'ps -l' command to list all the processes. The process then sleeps for 3 seconds to give the user time to realize which process is going to be eliminated before finally eliminating the process. It then sleeps for 5 seconds; this is 5 plus the three from the previous sleep leaving us at 8 seconds. Where the process then lists the processes in the current directory and terminating. At this stage, had the 'kill' command failed, the two processes would still be seen in the 'ps -l' call. This is because the parent

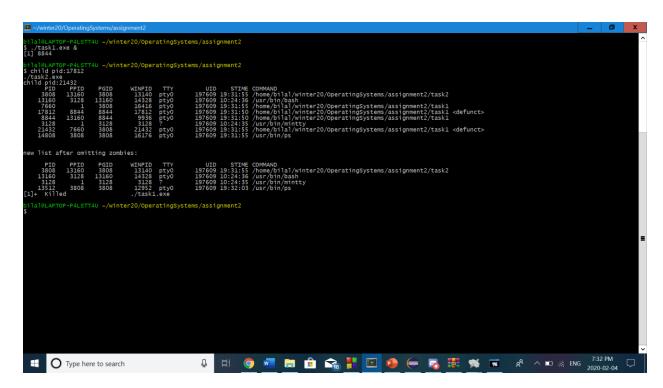
sleeps for 10 seconds in the original program, here the two separate sleep calls amount to eight seconds. Thus, if the program fails, we will know because of timing. This will not include the removed process and its child who was a zombie. All in all, this task automates the part of the firs task where you must manually find the process to kill. As well, this automated zombie process remover works with multiple zombie running in the directory. Zombie processes that weren't necessarily made by its own system call to task1.

The following is the execution of the task2 program, no input is given to the command line on its execution by me, task2 can still be seen because at his stag it is outputting 'ps -l' to the screen:



As can be seen, the two processes running in task1, the zombie and parent are gone in the secondary 'ps -l' call. The task2 process still exists, as the ps -l call happen within the task2 program before its exit.

Here, I chose to run task1 in the background, before executing the task2. Now there are two zombie processes, each with corresponding parent processes. The task2 program is till successful in removing all these zombie processes from the working directory, as can be seen by the final 'ps -l' call.



Thus, the program is truly a zombie remover and removes all zombie processes and parent from the current directory.