University of Waterloo Department of Computer Science

S370 Midterm Examination: Fall 2002

Monday Nov 4, 2002

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The Aids allowed are:

Printed Course Notes one text book Hand Calculators

There are 7 questions - do all 7.

There are a total of 57 marks

There are some Matlab help notes in the Appendix

- 1 Three small independent questions:
- a) (2 marks) Consider the matrix A:

$$A = \begin{pmatrix} 0 & 0 & -1 \\ 1 & 0 & 0 \\ 0 & 2 & 0.1 \end{pmatrix} \tag{1}$$

Find the permutation matrix P, so that PA can be factored into the product LU, where L is lower triangular with 1s on the diagonal and U is upper triangular.

b) (2 marks) It is known that the condition number of A, cond(A), is about 10^4 . Estimate the largest machine epsilon such that each component of $x = A \setminus b$ has at least five significant digits of accuracy?

c) (2 marks) Let $W_9 = e^{i2\pi/9}$ be a 9th root of unity. How many different complex numbers are there in the complex vector w(3) of 9 components $w(3)_k = (W_9^3)^{k-1}$ for $k = 1 \dots 9$.

2 Let $x_1 = 0$, $x_2 = 2/3$, $x_3 = 1$ be a partition of the interval $0 \le x \le 1$. Let q(x) be a piecewise quadratic polynomial that satisfies the following conditions:

i)
$$q(0) = 0$$
, $dq(0)/dx = 1$

ii)
$$q(1) = 1$$
, $dq(1)/dx = 0$

iii)
$$q(x)$$
 is continuous for $0 < x < 1$

iv)
$$dq(x)/dx$$
 is continuous for $0 < x < 1$

Note: $q(x_2)$ is not specified; i.e. q(x) does not interpolate a given value at $x_2 = 2/3$. In fact, these specifications determine the value of $q(x_2)$.

The following is a representation for q(x) that contains two coefficients a_1 and a_2 .

for
$$0 \le x \le 2/3$$
, $q(x) = P_1(x)$ where $P_1(x) = x + a_1 x^2$ for $2/3 \le x \le 1$, $q(x) = P_2(x)$ where $P_2(x) = a_2(x-1)^2 + 1$

a) (4 marks) Show that this representation ensures that q(x) satisfies conditions i) and ii) for any a_1 , a_2 .

b) (2 marks) What condition does iii) place on a_1 , a_2 ?

c) (3 marks) What condition does iv) place on a_1 , a_2 ? iv) (repeated) dq(x)/dx is continuous for 0 < x < 1

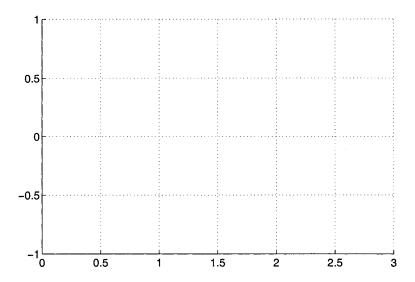
d) (2 marks) Compute a_1, a_2

e) (2 marks) Compute $q(x_2)$

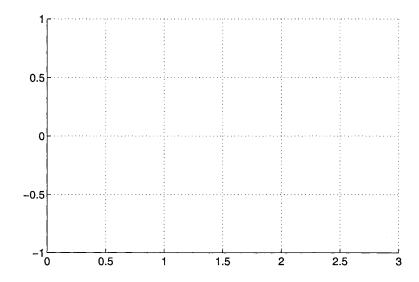
3 Consider the following table of data

k	1	2	3	4	5	6	7
xc(k)	1.5	0.5	0.5	1.5	2.5	1.5	0.5
yc(k)	-1.0	-0.5	0	0.75	.25	25	0

a) (3 marks) Draw the piecewise linear interpolating parametric curve for the data



b) (2 marks) Sketch the cubic spline interpolating parametric curve for the data using your best guess at its shape. Assume natural spline boundary conditions (i.e. $d^2S(t)/dt^2 = 0$ at the end points)



 $Continued \dots$

- c) (3 marks) Write the Matlab commands to
 - i. initialize arrays t=1:7 and x with x_k , k = 1:7
 - ii. compute the ppform for an interpolating cubic spline for the x coordinate data of part i.

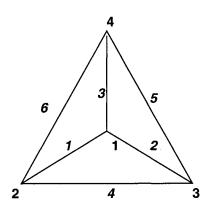
Use the default spline command boundary conditions.

- d) (3 marks) Write the Matlab commands to
 - i. initialize array tref=1:0.5:7
 - ii. use the ppform of part c) to evaluate the interpolating cubic spline for the x coordinate data at parameter points tref.

- (5 marks) Consider a floating point number system with parameters $t=4,\,\beta=10,\,L=-3$, U=3.
 - (a) Give the size of machine epsilon
 - (b) What is the smallest positive number in this FPNS?
 - (c) What number in the FPNS is fl(12.837)?

(d) What number is $9.123 \oplus 3.714$?

5 Consider a circuit with the graph representation and general equations



 $Isum = \bar{A}\bar{V}$

for

$$ar{A} = \left(egin{array}{cccc} 1.5 & -.5 & -.75 & -.25 \ -.5 & 0.9 & -.1 & -.3 \ -.75 & -.1 & 1.05 & -.2 \ -.25 & -.3 & -.2 & .75 \end{array}
ight)$$

Consider the scenario in which

- node 4 has voltage 5 volts and node 3 has voltage 0 volts
- \bullet nodes 1 and 2 have $ISum_k=0~amps$, k=1,2
- a) (3 marks) Write out the coefficient matrix for the equations for unknown voltages V_1 and V_2 .

b) (3 marks) Compute the right hand side vector for equations in part a). Show your work.

c) (4 marks) Compute the net current supplied to the network at node 4, $ISum_4$, for this scenario, Show your work.

- 6 Let A be a 10×10 matrix.
- a) (1 mark) Circle the number which is the best estimate of the number of flops required to factor A

100 700 1500

Let $b^{(k)}$ for k = 1, 2, ..., Q, be a sequence of column vectors of length 10. Let $x^{(k)}$ for k = 1, 2, ..., Q, be the sequence of solutions of $Ax^{(k)} = b^{(k)}$

b) (3 marks) Describe an efficient computation for computing $x^{(k)}$ for $k=1,2,\ldots Q$

- c) (2 marks) Write a few lines of Matlab code that would accomplish b). You may assume that
 - -A and $b^{(k)}$ have been initialized
 - $b^{(k)}$ is stored in column k of a $10\times Q$ matrix , B

d) (3 marks) Estimate the number of flops required to carry out the computation of part b), as a function of Q.

7 Consider the matrix A:

$$A = \begin{pmatrix} 1 & 1 & 0 \\ 2 & 5 & 3 \\ 0 & 0 & 4 \end{pmatrix} \tag{2}$$

a) (3 marks) Compute a lower triangular unit diagonal matrix M, such that MA = upper triangular

b) (3 marks) Compute a lower triangular unit diagonal matrix L and upper triangular matrix U such that

$$A=LU$$

Appendix: Some Matlab help documentation

help spline

SPLINE Cubic spline data interpolation.

YY = SPLINE(X,Y,XX) uses cubic spline interpolation to find YY, the values of the underlying function Y at the points in the vector XX. The vector X specifies the points at which the data Y is given. If Y is a matrix, then the data is taken to be vector-valued and interpolation is performed for each column of Y and YY will be length(XX)-by-size(Y,2).

PP = SPLINE(X,Y) returns the piecewise polynomial form of the cubic spline interpolant for later use with PPVAL and the spline utility UNMKPP.

Ordinarily, the not-a-knot end conditions are used. However, if Y contains two more values than X has entries, then the first and last value in Y are used as the endslopes for the cubic spline. Namely:

```
f(X) = Y(:,2:end-1), df(min(X)) = Y(:,1), df(max(X)) = Y(:,end)
```

Example:

This generates a sine curve, then samples the spline over a finer mesh:

```
x = 0:10; y = sin(x);
xx = 0:.25:10;
yy = spline(x,y,xx);
plot(x,y,'o',xx,yy)
```

Example:

This illustrates the use of clamped or complete spline interpolation where end slopes are prescribed. Zero slopes at the ends of an interpolant to the values of a certain distribution are enforced:

```
x = -4:4; y = [0 .15 1.12 2.36 2.36 1.46 .49 .06 0];
cs = spline(x,[0 y 0]);
xx = linspace(-4,4,101);
plot(x,y,'o',xx,ppval(cs,xx),'-');
```

See also INTERP1, PPVAL, SPLINES (The Spline Toolbox).

help ppval

PPVAL Evaluate piecewise polynomial.

V = PPVAL(PP,XX) returns the value at the points XX of the piecewise polynomial contained in PP, as constructed by SPLINE or the spline utility MKPP.

V = PPVAL(XX,PP) is also acceptable, and of use in conjunction with FMINBND, FZERO, QUAD, and other function functions.

Example:

Compare the results of integrating the function cos and this spline:

```
a = 0; b = 10;
int1 = quad(@cos,a,b,[],[]);
x = a : b; y = cos(x); pp = spline(x,y);
int2 = quad(@ppval,a,b,[],[],pp);
```

int1 provides the integral of the cosine function over the interval [a,b] while int2 provides the integral over the same interval of the piecewise polynomial pp which approximates the cosine function by interpolating the computed x,y values.

See also SPLINE, MKPP, UNMKPP.