

Intro to Dataflow Analysis

Static type checking
+ prevents run-time bugs
+ leads to optimized code
Essence: use types to approximate run-time behaviors

There are properties that cannot be (easily) captured/approximated by a type system

Example: Definite assignment

JLS: local vars must be written before being read

```
public static int f(List<Integer> l){
    int x;
    try {
        x = l.get(0);
    } catch (IndexOutOfBoundsException e) {
        System.err.println("list is empty");
    }
    return x;
}
```

Program analyses

- Live variables analysis
- Reachable statements analysis (A4)
- Array bounds analysis
- Null pointer analysis
- Escape analysis
- Exception analysis
- Termination analysis
- and many more...

Live variable analysis *useful for reg allocation*

var is live := its value is read later

```
b = a + 3;
c = b * b;
d = c + e;
return d;
```

Handwritten annotations:

- $\{a, e\}$ above `a` and `e` in `b = a + 3;`
- $\{b, e\}$ above `b` in `c = b * b;`
- $\{c, e\}$ above `c` and `e` in `d = c + e;`
- $\{d\}$ above `d` in `return d;`
- $\text{live vars} = \emptyset$ below `return d;`

Handwritten notes:

- 2 vars live at any point
- 2 regs
- a, b, c, d never live together
- assign ecx to a, b, c, d

```
int x = y;
f();
return x;
```

Handwritten notes:

- is x alive?
- Undecidable!

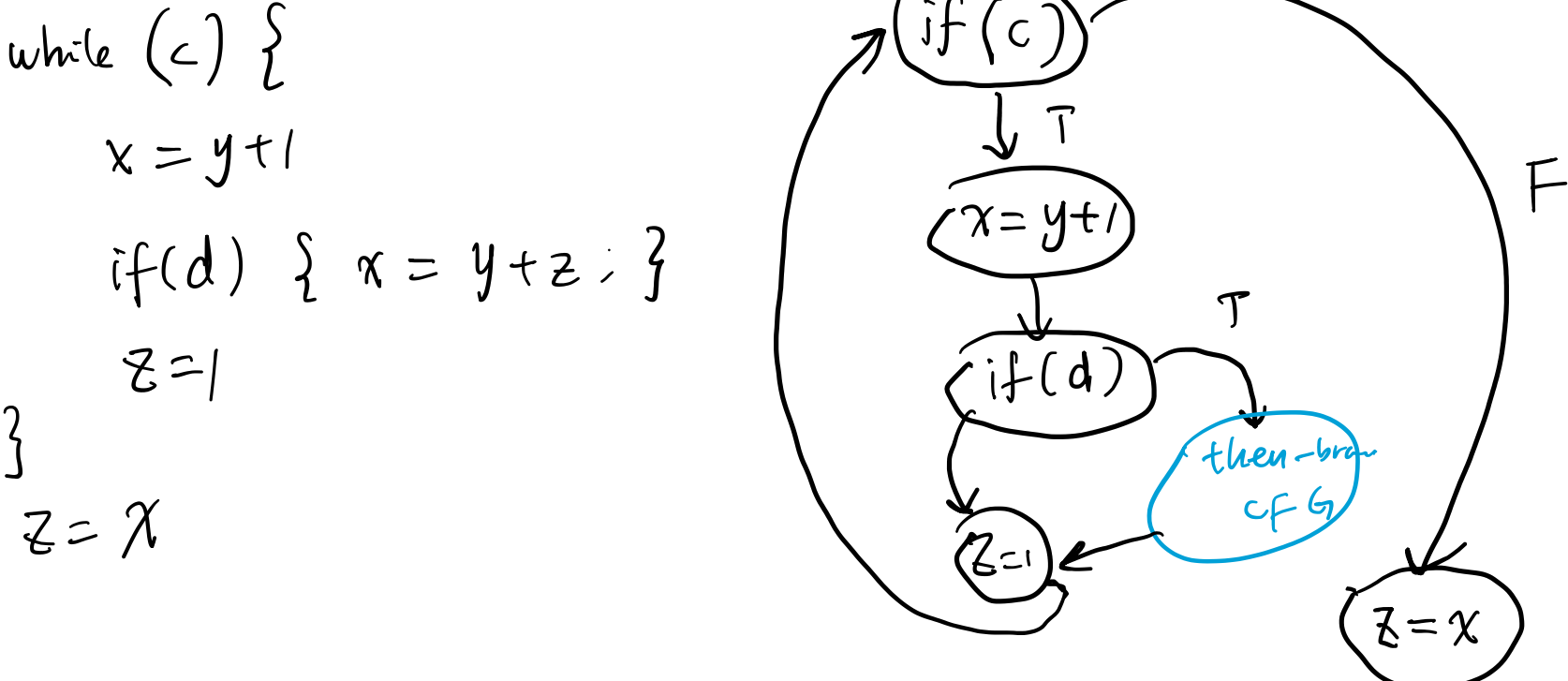
Control flow graphs

We will design dataflow analyses that compute facts (e.g., live vars) over a control-flow graph.

Can build CFG for IR/assembly programs



Can build CFG for source programs, as an AST traversal



LVA on a **simplified, IR-like language**

(not exactly the IR we are going to use; more proper intro later)

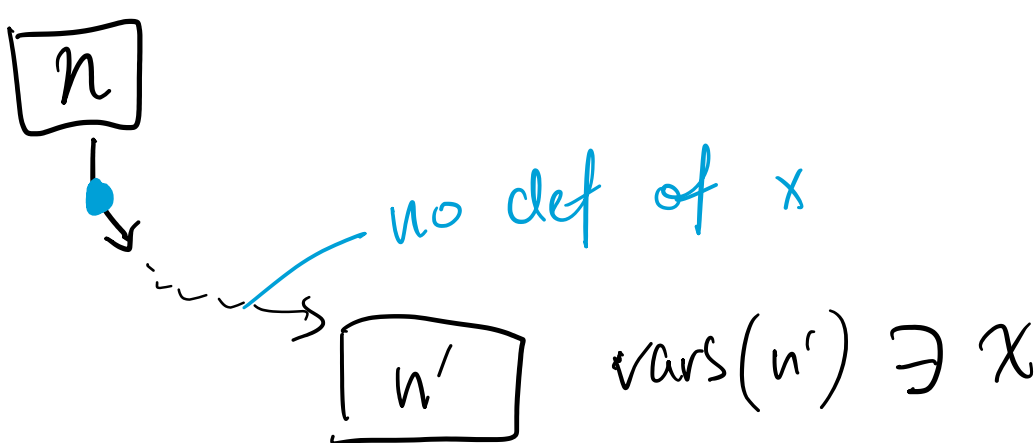
	use[n]	def[n]
$x \leftarrow e$	$\text{vars}(e)$	$\{x\}$
$[e_1] \leftarrow e_2$	$\text{vars}(e_1) \cup \text{vars}(e_2)$	\emptyset
if e	$\text{vars}(e)$	\emptyset
start	\emptyset	\emptyset
return e	$\text{vars}(e)$	\emptyset

Use/def

$\text{use}[n] := \text{set of vars read by } n$
 $\text{def}[n] := \text{vars written by } n$

$\text{MOVE}(x, e)$
 $\text{MOVE}(\text{MEM}(e_1), e_2)$
 $\text{JUMP}(e, L_1, L_2)$
 $\text{LABEL}(f)$
 $\text{RETURN}(e)$

$\text{use}[a \leftarrow b + c] = \{b, c\}$
 $\text{def}[a \leftarrow b + c] = \{a\}$
 $\text{use}[a[j] \leftarrow b + c] = \{a, b, c\}$
 $\text{def}[e_0 \leftarrow b + c] = \emptyset$



$$\text{in}[n] = \text{use}[n] \cup (\text{out}[n] \setminus \text{def}[n])$$

$\text{out}[n] = \text{facts true on all out-edges}$
 $= \text{vars may be live after } n \text{ executes}$

$$\text{out}[n] = \bigcup_{n \prec n'} \text{in}[n']$$