

# Topic 2.3

## Integrity – Pseudorandom functions

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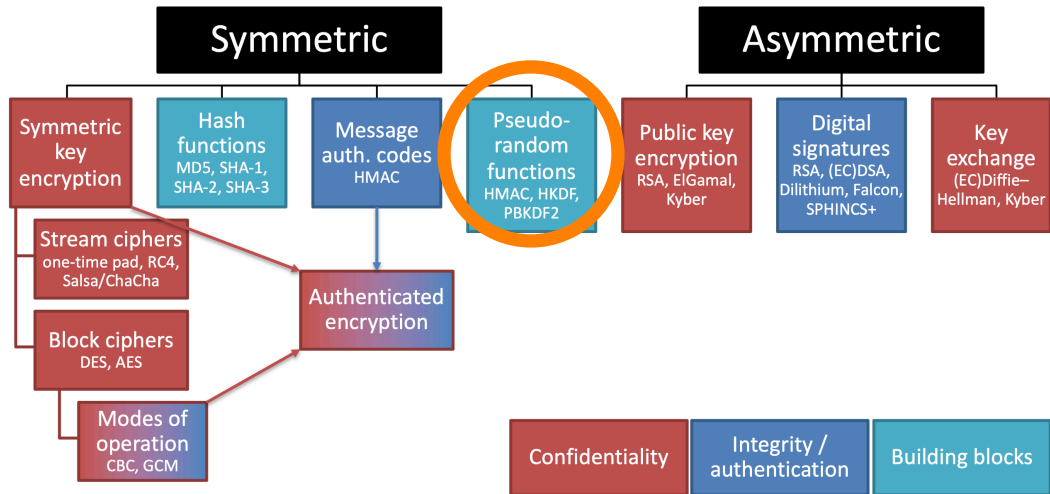
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# Map of cryptographic primitives



Key derivation functions and pseudorandom functions

# Pseudorandom generators

## Definition (Pseudorandom generator)

A **pseudorandom generator** is a deterministic function that takes as input a random seed  $k \in \{0, 1\}^\lambda$  and outputs a random-looking binary string of length  $\ell$ .

$$\text{PRG} : \{0, 1\}^\lambda \rightarrow \{0, 1\}^\ell$$

Some definitions of PRGs allow for arbitrary output, like when using PRGs for keystream generators in stream ciphers.

# Pseudorandom functions

## Definition (Pseudorandom function)

A **pseudorandom function** is a deterministic function that takes as input a random seed  $k \in \{0, 1\}^\lambda$  and a (non-secret) label in  $\{0, 1\}^*$  and outputs a random-looking binary string of length  $\ell$ .

$$\text{PRF} : \{0, 1\}^\lambda \times \{0, 1\}^* \rightarrow \{0, 1\}^\ell$$

## Security property for PRGs and PRFs

**Indistinguishability:** Assuming the seed is uniformly random on  $\{0, 1\}^\lambda$ , it should be computationally infeasible for an adversary to distinguish the output of a PRG/PRF from a uniformly random string.

For PRGs, the adversary gets either the real output of the PRG under an unknown seed, or a random output, and must decide which.

For PRFs, the adversary can make many calls to an oracle where the adversary can supply a label, and either always gets the real output of the PRF using the same unknown seed applied to the label, or always gets a randomly chosen output (for distinct labels), and must decide which.

PRGs and PRFs assume that the random seed is a truly random (uniform) secret.

What if the seed is high entropy but non-uniform?

# Key derivation functions

## Definition (Key derivation function)

A **key derivation function** is a deterministic function that takes as input a random seed  $k \in \{0, 1\}^\lambda$  and a (non-secret) label in  $\{0, 1\}^*$  and outputs a random-looking binary string of length  $\ell$ .

$$\text{KDF} : \{0, 1\}^\lambda \times \{0, 1\}^* \rightarrow \{0, 1\}^\ell$$

**Difference between KDFs and PRFs:** KDF output should be indistinguishable from random even if the key  $k$  is non-uniform but sufficiently high entropy.

# Uses of PRGs, PRFs, KDFs

**PRGs:** expanding a strong short key into a long key (e.g., stream cipher)

**PRFs:** deriving many keys from a single key

- If Alice and Bob share one key  $k$ , but they need two keys for their application (e.g., one for encryption, one for MAC), they can compute  
 $k' = \text{PRF}(k, \text{"label for encryption"}), k'' = \text{PRF}(k, \text{"label for MAC"})$

**KDFs:** turning longer non-uniform keys into shorter uniform keys



# HMAC as a PRG/PRF/KDF

**PRG**: compute  $\text{HMAC}_k(1) \parallel \text{HMAC}_k(2) \parallel \text{HMAC}_k(3) \parallel \dots$

**PRF**: compute  $\text{HMAC}_k(\text{label})$

**KDF**: compute  $\text{HMAC}_{\text{label}}(k)$

Better way: special construction **HKDF** based on HMAC which first “extracts” high entropy secret from the keying material (similar to a KDF) then “expands” it to arbitrary length output with a label (like a PRF).

# Application: Key stretching

## Goal

Convert a (possibly) short and weak key into a long(er) and (more) secure key.

Useful for:

- Password storage in databases (harder to brute-force)
- Fixed-length keys (user types in a passphrase which is converted into a 256-bit key)
- Key exchange using public-key cryptography

# Key stretching techniques

- Bad:
  - Secret prefix method using an iterated hash function.
  - Secret suffix method using an iterated hash function.
- Better:
  - HMAC using an iterated hash function.
  - Secret prefix method, using a (non-iterated) hash function specifically designed to support this usage (e.g. SHA-3)
- Best:
  - Key derivation function, such as PBKDF2, **scrypt**, **bcrypt**, Argon2.
  - Krawczyk, 2010: security definitions and proofs for KDFs

## Password-Based Key Derivation Function 2 (PBKDF2)

$$k = \text{PBKDF2}(F, p, s, c, \ell)$$

where

$F$  = keyed hash function

$p$  = passphrase

$s$  = salt

$c$  = number of iterations

$\ell$  = output length

- This function is **supposed to be slow**.  
Larger iteration counts yield more security (and slower performance).
- Standardization: PKCS #5 v2.0, RFC 2898, NIST SP800-132.

## PBKDF2

Recall  $c$  = number of iterations, and  $\ell$  = output length.

$$\text{PBKDF2}(F, p, s, c, \ell) = T_1 \| T_2 \| \cdots \| T_\ell$$

where

$$T_i = U_{i,1} \oplus U_{i,2} \oplus \cdots \oplus U_{i,c}$$

$$U_{i,1} = F(p, s \| i)$$

$$U_{i,2} = F(p, U_{i,1})$$

$$\vdots$$

$$U_{i,c} = F(p, U_{i,c-1})$$

Each  $T_i$  requires  $c$  calls to  $F$ . Slow down computation by choosing large  $c$ .

# PBKDF2

## Example

WPA2 (Wi-Fi Protected Access) uses the following function to derive a 256-bit key (truncated from 320 bits) from a passphrase.

$$k = \text{PBKDF2}(\text{HMAC-SHA1}, \text{passphrase}, \text{ssid}, 4096, 2)$$

## Example

iOS 4 used PBKDF2 with  $c = 10000$ . LastPass used  $c \geq 100000$ .

Modern alternatives to PBKDF2: bcrypt, scrypt, Argon2.

## Symmetric key primitives

# Pseudorandom functions

$$F(k, \text{label}) \rightarrow x$$

- Security goal: without secret key, output looks indistinguishable from random.
- Related primitives: pseudorandom generators, key derivation functions.
- Secure options as of 2024:
  - HMAC-SHA256 (or better), HKDF
  - For hashing passwords, use intentionally slow functions PBKDF2 or Argon2 with a random salt to slow down brute force searches.