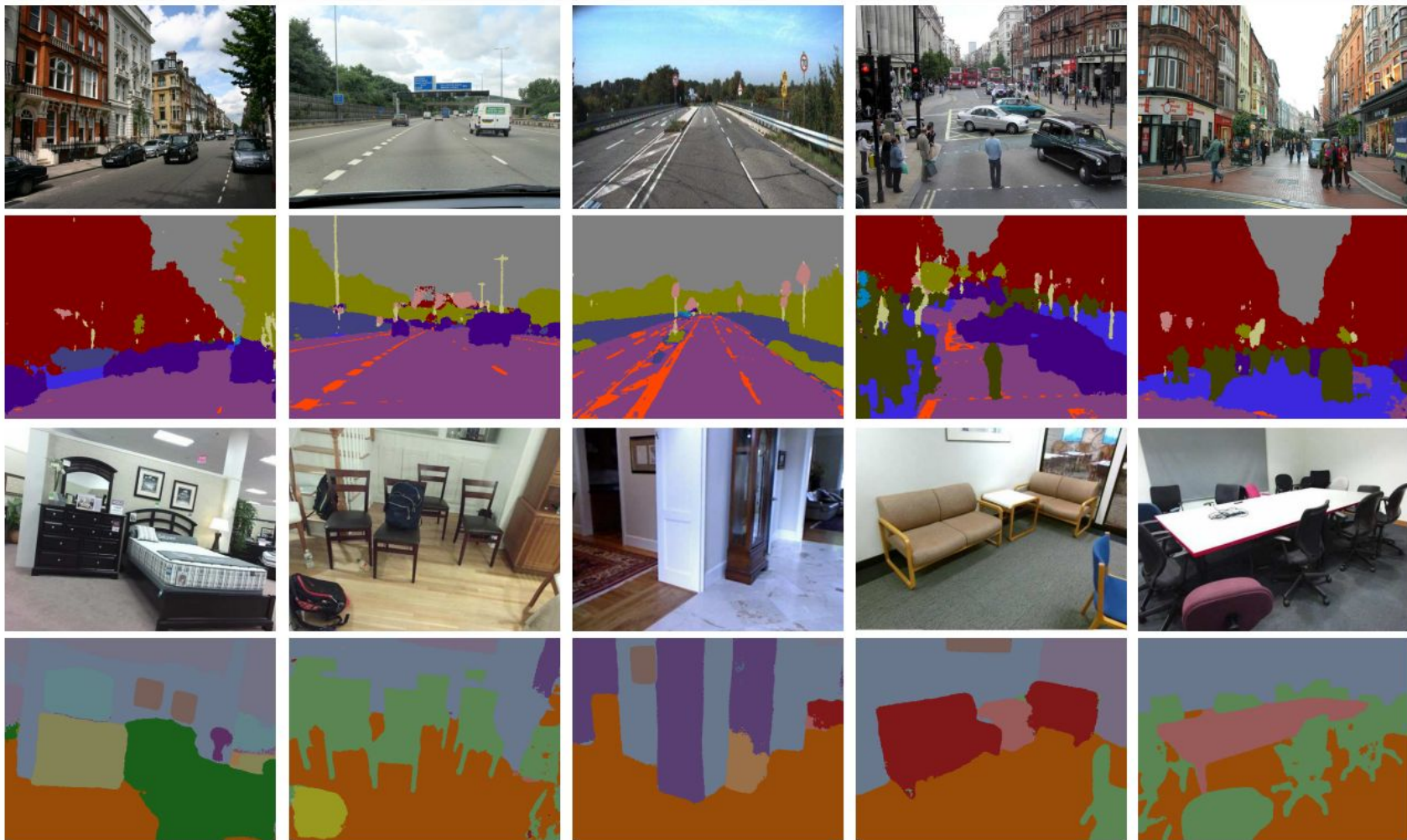


# Image Segmentation - UNet

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# About UNet

The U-Net is a convolutional neural network architecture designed for image segmentation tasks, specifically for biomedical image segmentation. The architecture of the U-Net consists of an encoder and decoder network with skip connections between corresponding layers.

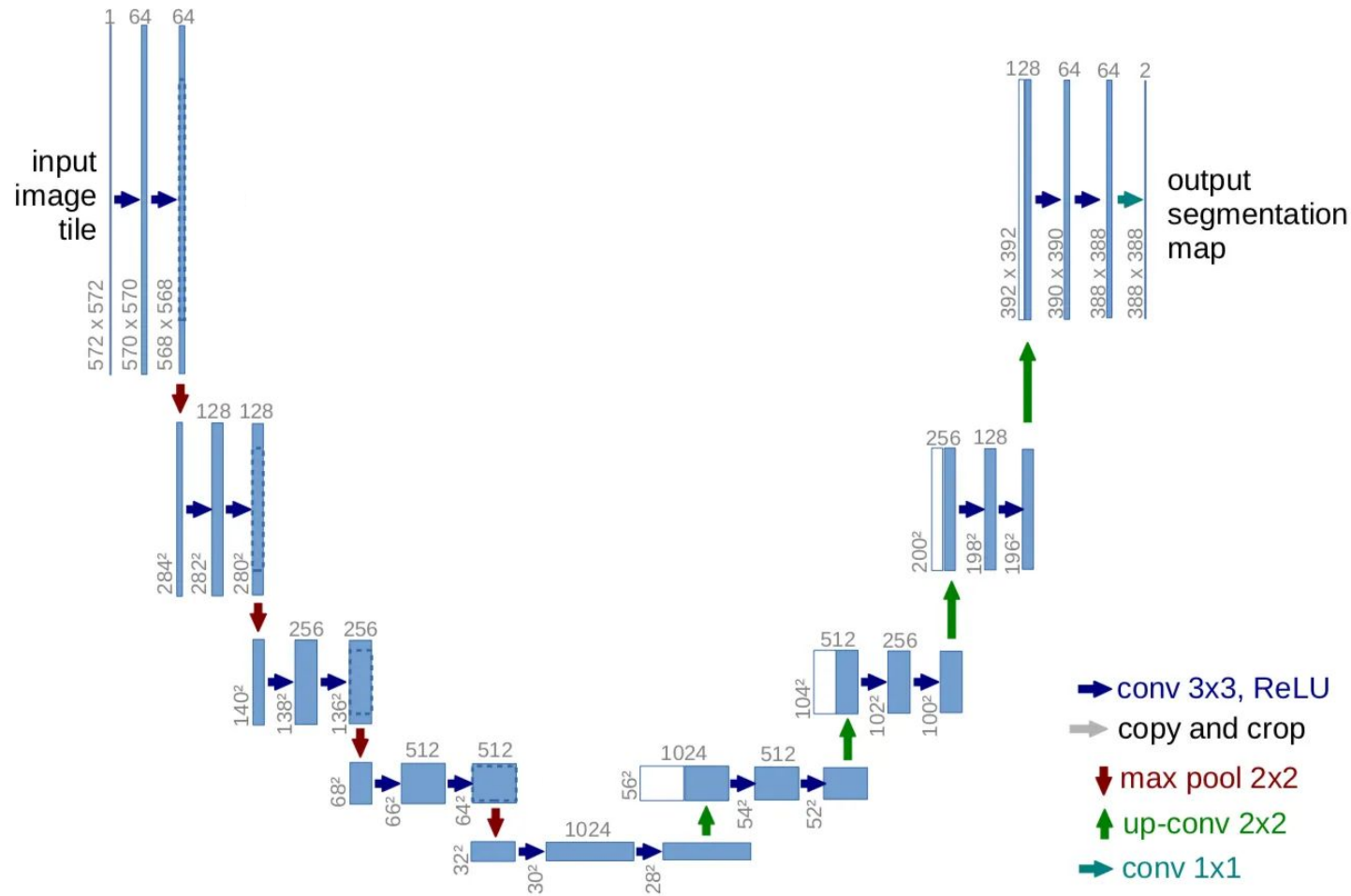
The **encoder** network of the U-Net performs feature extraction from the input image, similar to other convolutional neural networks. The difference in the U-Net is the use of max pooling layers to downsample the feature maps, which reduces the spatial dimensions and increases the receptive field of the network.

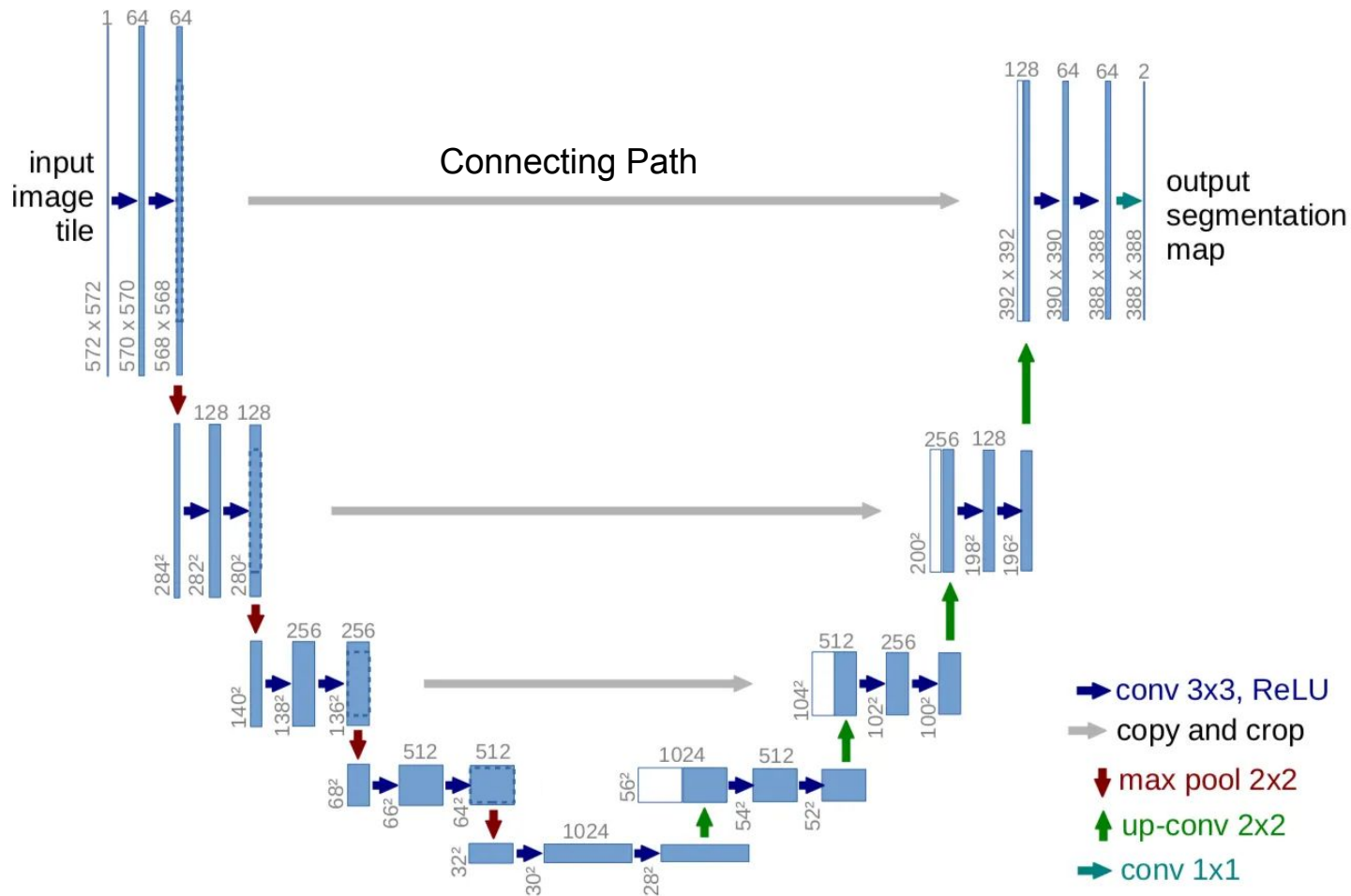
The **decoder** network of the U-Net performs upsampling of the feature maps to generate the final segmentation map. This is done using transposed convolution layers, which perform the reverse operation of a regular convolution by increasing the spatial dimensions of the feature maps. Skip connections are then used to concatenate the feature maps from the corresponding layer in the encoder network to the upsampled feature maps in the decoder network. This helps to preserve the spatial information lost during the downsampling process.

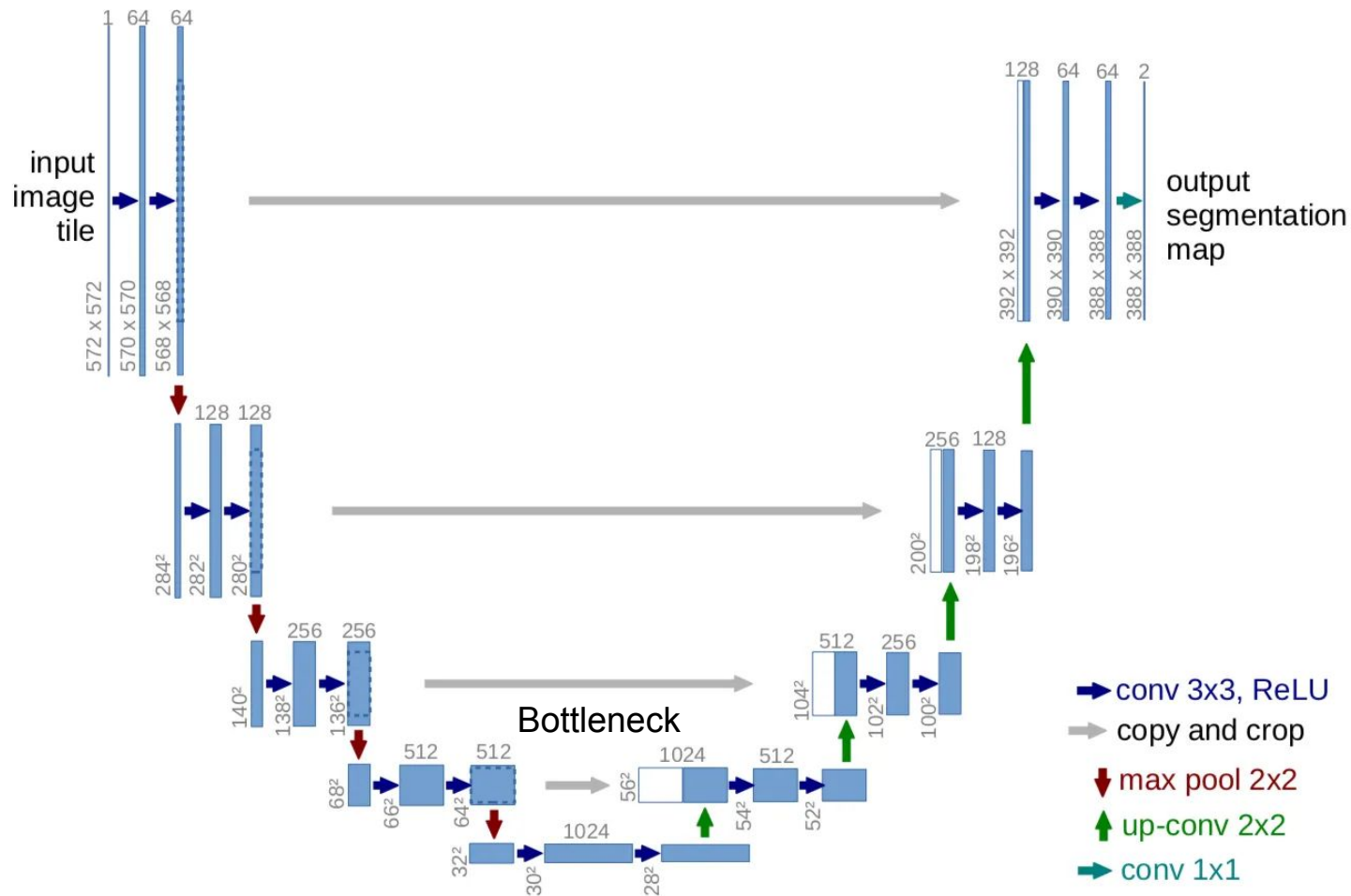
The U-Net also uses custom convolutional blocks in both the encoder and decoder networks, which consist of two convolutional layers followed by batch normalization and ReLU activation. This helps to improve the performance of the network by reducing the vanishing gradient problem and accelerating the training process.

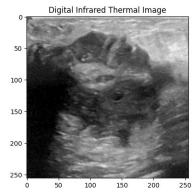
Finally, the output of the U-Net is a single-channel segmentation map, where each pixel value represents the probability of that pixel belonging to the foreground or background class. The sigmoid activation function is used in the final layer to ensure that the output values are between 0 and 1.

<https://doi.org/10.48550/arXiv.1505.04597>

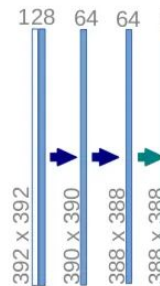
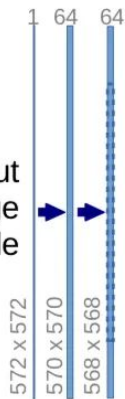




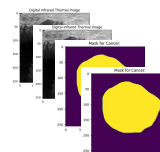
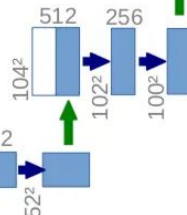
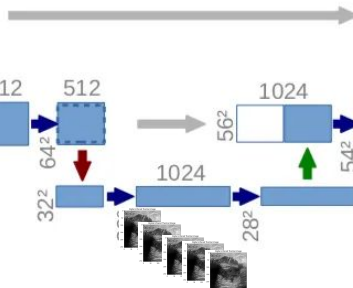
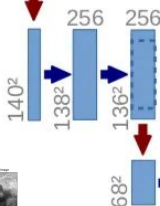
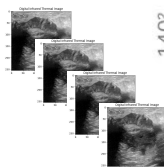
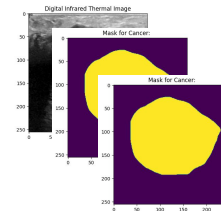
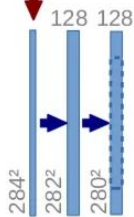
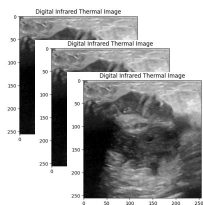
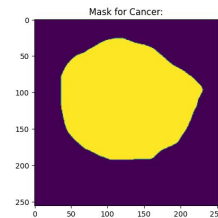




input  
image  
tile

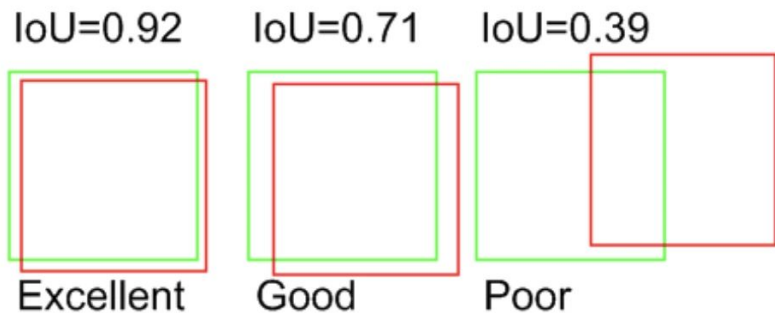


output  
segmentation  
map



# IoU Intersection of Union

Overlap between prediction and ground truth (union)



The diagram shows two overlapping green rectangles. The top rectangle is outlined in orange, and the bottom rectangle is outlined in cyan. The formula for IoU is shown to the left of the rectangles:

$$\text{IoU} = \frac{\text{Area of Overlap}}{\text{Area of Union}}$$

**A**

**INTERSECTION**

**UNION**

**IOU** =  $\frac{\text{INTERSECTION}}{\text{UNION}}$

(Intersection over union)