Arrays

* **Traverse**
* **Insertion**
* **Deletion**
* **Search**
* **Update**

Pointers

1. Increment/Decrement of a Pointer
2. Addition of integer to a pointer
3. Subtraction of integer to a pointer
4. Subtracting two pointers of the same type
5. Comparison of pointers of the same type.

filing

1. Creation of a new file (**fopen with attributes as “a” or “a+” or “w” or “w+”)**
2. Opening an existing file (**fopen**)
3. Reading from file (**fscanf or fgets**)
4. Writing to a file (**fprintf or fputs**)
5. Moving to a specific location in a file (**fseek, rewind**)
6. Closing a file (**fclose**)