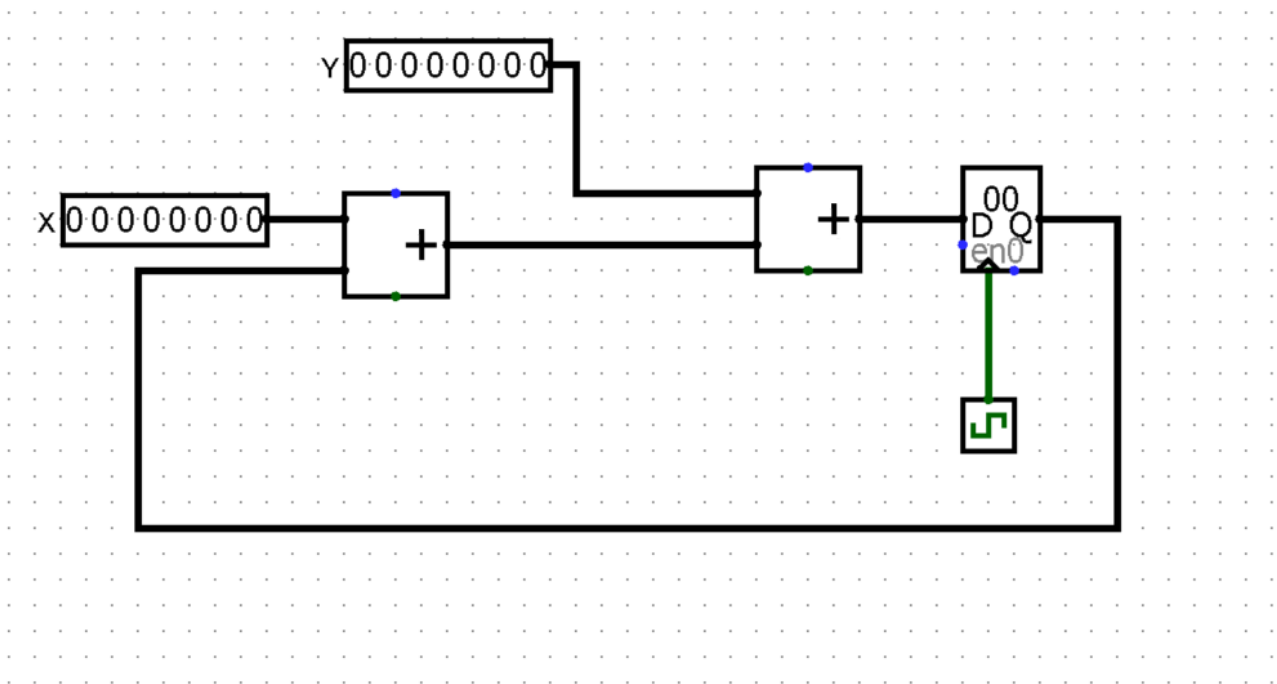


HW5.6. Adder Circuit

Feel free to check out the [guide](#) that we have prepared to help you in this problem.

Consider the following circuit:



X and Y update at each rising edge of the clock. You are given the following: the adder propagation delay is 2 ns, the register setup time is 2 ns, the register hold time is 4 ns, the register **clk-to-q delay** is 3 ns, and the clock frequency is 100 MHz.

*Hint: If an input updates at each rising edge of the clock, you can think of it as an output from a register with 0 **clk-to-q delay**.*

As a reminder, a circuit must fulfill the following conditions in order to exhibit consistently correct behavior:

$$t_{\text{clk-to-q}} + t_{\text{shortest-combinational-path}} \geq t_{\text{hold}}$$
$$t_{\text{clk-to-q}} + t_{\text{longest-combinational-path}} + t_{\text{setup}} \leq t_{\text{clk-period}}$$

Q1.1: After the rising edge of the clock, how many nanoseconds elapse before the input to the register changes?

Hint: Consider all the paths going into the register, the shortest one will induce the first input change to the register.

1

?

0%

Q1.2: Is the hold time requirement of the register met?

Hint: Your answer to the previous question will be relevant for this one.

- ☐ (a) Yes
- ☒ (b) No

✓
- ✓

100%

Q1.3: Will the circuit work properly?

Hint: Recall that both setup and hold time inequalities should be satisfied for the circuit to work properly.

- ☐ (a) Yes
- ☒ (b) No

✓
- ✓

100%

Now assume that X and Y update 2 ns after each clock trigger

*Hint: Now we can think of the inputs as coming from registers with **clk-to-q delay** of 2 ns.*

Q2.1: What is the the minimum clock period needed to ensure that the system works correctly?

Homework 5

Assessment
overview

Total points:	100/100
Score:	100%

Question	
Value:	15
History:	15
	15
	8.57
Awarded points:	15/15
Report an error in this question	

Previous question

Next question

Attached files
No attached files
Attach a file
Attach text

Hint: You would need to identify the longest combinational path delay for this one. Consider all paths that leads to the register input.

1

? × 0%

Q2.2: What is the maximum clock frequency at which the circuit will work properly? Express your answer in MHz.

Hint: Maximum clock frequency = $1/(\text{minimum clock period})$.

1

? × 0%

Now we want to rearrange the components of this accumulator.

For each of the following suggestions, state how it will affect the max clock frequency.

Q3.1: Swap X and Y

- ☐ (a) Increases max clock frequency
- ☒ (b) Doesn't affect max clock frequency ✓
- ☐ (c) Decreases max clock frequency

✓ 100%

Q3.2: Add X and Y first, then add the result with the output of the register

Note that the current setup has input X added to the register output first before being added to Y.

- ☒ (a) Increases max clock frequency ✓
- ☐ (b) Doesn't affect max clock frequency
- ☐ (c) Decreases max clock frequency

✓ 100%

Try a new variant

Correct answer

Feel free to check out the [guide](#) that we have prepared to help you in this problem.

Q1.1: After the rising edge of the clock, how many nanoseconds elapse before the input to the register changes?

Hint: Consider all the paths going into the register, the shortest one will induce the first input change to the register.

2

Q1.1: Input Y arrives at 0 ns, so the output of that adder changes at 2 ns.

Q1.2: Is the hold time requirement of the register met?

Hint: Your answer to the previous question will be relevant for this one.

(b) No

Q1.3: Will the circuit work properly?

Hint: Recall that both setup and hold time inequalities should be satisfied for the circuit to work properly.

(b) No

Q1.2 and 1.3: We need a hold time of 4 ns but the input changes at 2ns, so the hold time requirement isn't satisfied and the circuit won't be consistent.

Q2.1: What is the the minimum clock period needed to ensure that the system works correctly?

Hint: You would need to identify the longest combinational path delay for this one. Consider all paths that leads to the register input.

9

Q2.1: 3 ns clk-to-q + 2 ns adder 1 + 2 ns adder 2 + 2 ns setup = 9 ns. Note that the path from the x input takes 8 ns to resolve (2 ns input delay + 2 ns adder 1 + 2 ns adder 2 + 2 ns setup), and the path from the y input takes 6 ns to resolve (2 ns input delay + 2 ns adder 2 + 2 ns setup), so their paths are not critical.

Q2.2: What is the maximum clock frequency at which the circuit will work properly? Express your answer in MHz.

Hint: Maximum clock frequency = 1/(minimum clock period).

111.11111111

Q2.2: $1/(9 \text{ ns}) = 1000/9 \text{ MHz}$

Q3.1: Swap X and Y

(b) Doesn't affect max clock frequency

Q3.1: The inputs are basically the same, so this doesn't change anything.

Q3.2: Add X and Y first, then add the result with the output of the register

Note that the current setup has input X added to the register output first before being added to Y.

(a) Increases max clock frequency

Q3.2: Adding the two inputs first allows that addition to be done in parallel with the clk-to-q delay, so we reduce the length of the critical path.

Submitted answer 20 **partially correct: 57%**

Submitted at 2022-10-21 00:11:20 (PDT)



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Submitted answer 19 **partially correct: 57%**

Submitted at 2022-10-21 00:11:15 (PDT)



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Submitted answer 18 **partially correct: 57%**

Submitted at 2022-10-21 00:10:55 (PDT)



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