# Hw2 report

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## 1. data input:

import csv package 用 csv.Reader 讀 csv 檔,再把讀出來的 dictionary 轉成二 維 list 儲存,把 X\_train.csv 跟 Y\_train.csv 存到同個 2 維 list data\_arr 裡。

```
fp=open('X_train.csv','r',newline='')
xtestdict=csv.DictReader(fp)
f=open('Y_train.csv','r',newline='')
ytestdict=csv.DictReader(f)
#create 2d array ,include feature and outcome
data arr=[]
row len=0
for row in xtestdict:
   data arr.append([])
   for i in range(len(input type)):
        data arr[row len].append(row[input type[i]])
    row len+=1
row len=0
for row in ytestdict:
    data_arr[row_len].append(row[data_type[-1]]) #add category
    row len+=1
f.close()
fp.close()
```

## 2. data preprocessing

先用 random.shuffle() shuffle data\_arr 讓裡面的資料亂數排列,再把有 missing value 的資料 drop 掉,在用 trans\_string\_to\_codestring()把 category 的 features 轉成用數字代表各種類別,再用 trans\_continue\_to\_bounding()把 continue features 轉成用 15 個數字把連續資料 bounding 並代表在哪個區間的資料。

```
#shuffle data
np.random.shuffle(data_arr)

#delete miss value
arr_len=0
while arr_len<len(data_arr):
    a=0
    a=data_arr[arr_len].count(' ?')
    arr_len+=1
    if a>0:
        arr_len-=1
        del data_arr[arr_len]

#modified discrete data
trans_string_to_codestring(data_arr)

#modified continue date
trans_continue_to_bounding(data_arr,15)
```

### 3.model construction:

#### Decision tree:

利用 crete\_tree() create decision tree,先判斷是否到了 leaf,如果不是,用 best\_attr,threshold = choose\_attr(data\_arr)選出要以此分類的 attribute 跟要用哪個數字當分類的 threshold,因為所有 attribute 都被轉成用數字表示,所以可以用 threshold 來區分,如果小於等於 threshold 就是左節點,大於 threshold 就是柚節點,詳細程式碼如下

```
feature arr=['age','workclass','fnlwgt','education','education-nu
m',
          'marital-status','occupation','relationship','race','se
х¹,
          'capital-gain', 'capital-loss', 'hours-per-week', 'native-
country']
input type=['Id','age','workclass','fnlwgt','education','educatio
n-num',
          'marital-status', 'occupation', 'relationship', 'race', 'se
х',
          'capital-gain', 'capital-loss', 'hours-per-week', 'native-
country']
feature continus_discrete_arr=['c','d','c','d','c','d','d','d','d
','d','c','c','c','d']
data type=['Id', 'age', 'workclass', 'fnlwgt', 'education', 'education']
-num',
```

```
'marital-status','occupation','relationship','race','se
х',
          'capital-gain', 'capital-loss', 'hours-per-week', 'native-
country',
          'Category']
continue feature threshold={'age':37,'fnlwgt':178233,'education-n
um':10,'capital-gain':0,'capital-loss':0,'hours-per-week':40}
#判斷標準 中位數
answer arr=['Id','Category']
class Node (object):
   def init (self, attribute, threshold):
      self.attr = attribute
      self.thres = threshold
      self.left = None
      self.right = None
      self.leaf = False
      self.predict = None
def trans continue to bounding(data arr, n):
    for i in range(1,len(feature arr)+1):
      if feature continus discrete arr[i-1] == 'd':
          continue
      values=[int(row[i]) for row in data arr]
      values.sort()
      size, rem=div list num(values, n)
      start=0
      end=size
      for row in data arr:
          for j in range(n):
             start=j*size
             end=start+size-1
             if j == (n-1):
                 end+=rem
             if int(row[i]) >= values[start] and int(row[i]) <=va</pre>
lues[end]:
                 row[i] = str(j)
```

```
def div list num(values,n):
   size=0
   size+=math.floor(len(values)/n)
   rem=len(values)-size*n
   while rem > n:
      size+=math.floor(rem/n)
      rem=len(values)-size*n
   return size, rem
def trans_string_to_codestring(data_arr):
   for i in range(1,len(feature arr)+1):
      if feature continus discrete arr[i-1] == 'c':
          continue
      codedict={}
      num=0
      for row in range(len(data arr)):
          if data arr[row][i] not in codedict.keys():
             codedict[data arr[row][i]]=num
             num+=1
          data arr[row][i]=str(codedict[data arr[row][i]])
def compute entropy(data arr):
   arr len=len(data arr)
   labelcount={}
   for row in data arr:
      tmp_category=row[-1]
      if tmp_category not in labelcount.keys():
          labelcount[tmp category]=0
      labelcount[tmp_category]+=1
   entro=0
   #print(labelcount)
   for key in labelcount:
```

```
pro=float(labelcount[key])/arr len
      entro -=pro*math.log(pro,2)
   return entro
def find most category(classlist):
   classcount={}
   for vote in classlist:
      if vote not in classcount.keys():
          classcount[vote] = 0
      classcount[vote]+=1
   sortedlist= sorted(classcount.items(), key=operator.itemgetter
(1),reverse=True)
   #print(type(sortedlist))
   return sortedlist[0][0]
def choose thres(data arr, attribute):
   if(feature continus discrete arr[attribute-1] == 'd'):
      values=[float(row[attribute]) for row in data arr]
      values=set(values)
      values=list(values)
      values.sort()
      max ig=float("-inf")
      thres val=0
      for i in range(0,len(values)-1):
          thres=(values[i]+values[i+1])/2
          ig=info gain(data arr,attribute,thres)
          if ig>max ig:
             max ig=ig
             thres val=thres
      return thres val
   else:
      values=[float(row[attribute]) for row in data_arr]
      return np.median(values)
def info_gain(data_arr,attr,threshold):
   sub1=[row for row in data arr if float(row[attr]) <= threshold]</pre>
   #print("sub1len:",len(sub1))
   sub2=[row for row in data_arr if float(row[attr])>threshold]
   #print("sub2len:",len(sub2))
   ig=compute_entropy(data_arr)-remainder(data_arr,[sub1 ,sub2])
```

```
return ig
def remainder(data arr, data subsets):
      num=len(data arr)
      rem=float(0)
      for sub in data subsets:
          rem += float(len(sub)/num)*compute entropy(sub)
      return rem
def choose attr(data arr):
   max info gain=float('-inf')
   best attr=None
   threshold=0
   for attr in range(1,len(feature arr)+1):
       thres=choose thres(data arr,attr)
   ig = info gain(data arr, attr, thres)
   if ig > max info gain:
      max info gain=ig
      best attr=attr
      threshold=thres
   return best attr, threshold
def create_tree(data_arr):
   #print("now arrlen:",len(data arr))
   classlist=[row[-1] for row in data arr]
   if classlist.count(classlist[0]) == len(classlist):
      leaf = Node (None, None)
      leaf.leaf=True
      leaf.predict=classlist[0]
      return leaf
   best attr,threshold = choose attr(data arr)
   attrlist=[row[best_attr] for row in data_arr ]
   if attrlist.count(attrlist[0]) == len(attrlist):
      leaf = Node (None, None)
      leaf.leaf=True
      f=classlist.count('0')
      t=classlist.count('1')
      if t>f:
          leaf.predict='1'
      else:
```

```
leaf.predict='0'
    return leaf
    #print("choose success")
    tree=Node(best_attr,threshold)
    sub1=[row for row in data_arr if float(row[best_attr]) <= thres
hold]
    sub2=[row for row in data_arr if float(row[best_attr]) > thresh
old]
    #print("sub1len:",len(sub1))
    #print("sub2len:",len(sub2))
    #print("attribute:",feature_arr[best_attr-1],'threshold:',thre
shold)
    tree.left = create_tree(sub1)
    tree.right = create_tree(sub2)
```

#### random forest:

用 crete\_forest()建,qautity 代表建幾顆 tree,data\_size 代表要建一顆 tree 所需資料量,回傳由一堆 tree 的 root 組成的 list。

```
def create_forest(data_arr,quantity,sub_data_size):
    forest=[]
    for i in range(quantity):
        sub_arr=random.sample(data_arr,sub_data_size)
        forest.append(create_tree(sub_arr))
    return forest
```

### 4validation

實作在 main function 裡,基本上就是調整傳進 create\_tree 或 create\_forest 裡的參數,跟 result 的計算要稍微改一下,更加詳細情形在 hw2-1.ipynb 裡。

### 5.result

```
attribe: native-country the value<=thres 1.5 go to left nod e attribe: native-country the value<=thres 0.5 go to left node in the leaf the prediction is: 0 attribe: native-country the value<=thres 1.5 go to left node attribe: native-country the value>=thres 0.5 go to right node
```

```
in the leaf the prediction is: 0
attribe: native-country the value>=thres 1.5 go to right node
attribe: native-country the value<=thres 18.5 go to left node
attribe: native-country the value <= thres 4.5 go to left node
attribe: native-country the value <= thres 2.5 go to left node
in the leaf the prediction is: 0
attribe: native-country the value <= thres 1.5 go to left node
attribe: native-country the value <= thres 0.5 go to left node
in the leaf the prediction is: 0
attribe: native-country the value <= thres 1.5 go to left node
attribe: native-country the value <= thres 0.5 go to left node
in the leaf the prediction is: 0
attribe: native-country the value <= thres 1.5 go to left node
attribe: native-country the value <= thres 0.5 go to left node
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attribe: native-country the value <= thres 0.5 go to left node
in the leaf the prediction is: 0
attribe: native-country the value <= thres 1.5 go to left node
attribe: native-country the value <= thres 0.5 go to left node
in the leaf the prediction is: 0
attribe: native-country the value <= thres 1.5 go to left node
attribe: native-country the value <= thres 0.5 go to left node
in the leaf the prediction is: 0
attribe: native-country the value>=thres 1.5 go to right node
attribe: native-country the value<=thres 18.5 go to left node
attribe: native-country the value <= thres 4.5 go to left node
attribe: native-country the value>=thres 2.5 go to right node
attribe: native-country the value<=thres 3.5 go to left node
in the leaf the prediction is: 0
decision tree with holdout validation result:
confusion matrix
true positive: 4753 false positive: 1570
false negative: 11 true negative: 5
Accuracy: 0.750591575958353
```

Accuracy: 0.750591575958353

Precision: 0.751700142337498

Recall: 0.9976910159529807

random forest has 2000 tree with 50 datas with holdout validation re sult: confusion matrix true positive: 4764 false positive: 1575 false negative: 0 true negative: 0 Accuracy: 0.751538097491718 Precision: 0.751538097491718 Recall: 1.0 attribe: native-country the value <= thres 1.5 go to left node attribe: native-country the value <= thres 0.5 go to left node in the leaf the prediction is: 0 attribe: native-country the value <= thres 1.5 go to left node attribe: native-country the value>=thres 0.5 go to right node in the leaf the prediction is: 0 attribe: native-country the value>=thres 1.5 go to right node attribe: native-country the value <= thres 18.5 go to left node attribe: native-country the value <= thres 4.5 go to left node attribe: native-country the value <= thres 2.5 go to left node in the leaf the prediction is: 0 attribe: native-country the value <= thres 1.5 go to left node attribe: native-country the value <= thres 0.5 go to left node in the leaf the prediction is: 0 attribe: native-country the value<=thres 1.5 go to left node attribe: native-country the value <= thres 0.5 go to left node in the leaf the prediction is: 0 attribe: native-country the value <= thres 1.5 go to left node attribe: native-country the value <= thres 0.5 go to left node in the leaf the prediction is: 0 attribe: native-country the value<=thres 1.5 go to left node attribe: native-country the value <= thres 0.5 go to left node in the leaf the prediction is: 0 attribe: native-country the value<=thres 1.5 go to left node attribe: native-country the value<=thres 0.5 go to left node in the leaf the prediction is: 0 attribe: native-country the value<=thres 1.5 go to left node attribe: native-country the value <= thres 0.5 go to left node

attribe: native-country the value>=thres 1.5 go to right node

in the leaf the prediction is: 0

```
attribe: native-country the value <= thres 4.5 go to left node
attribe: native-country the value>=thres 2.5 go to right node
attribe: native-country the value <= thres 3.5 go to left node
in the leaf the prediction is: 0
attribe: native-country the value <= thres 2.5 go to left node
attribe: native-country the value <= thres 0.5 go to left node
in the leaf the prediction is: 0
attribe: native-country the value <= thres 2.5 go to left node
attribe: native-country the value>=thres 0.5 go to right node
attribe: native-country the value <= thres 1.5 go to left node
in the leaf the prediction is: 0
attribe: native-country the value <= thres 2.5 go to left node
attribe: native-country the value>=thres 0.5 go to right node
attribe: native-country the value>=thres 1.5 go to right node
in the leaf the prediction is: 0
attribe: native-country the value <= thres 2.5 go to left node
attribe: native-country the value <= thres 0.5 go to left node
in the leaf the prediction is: 0
attribe: native-country the value <= thres 2.5 go to left node
attribe: native-country the value <= thres 0.5 go to left node
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in the leaf the prediction is: 0
attribe: native-country the value <= thres 2.5 go to left node
attribe: native-country the value <= thres 0.5 go to left node
in the leaf the prediction is: 0
attribe: native-country the value<=thres 2.5 go to left node
attribe: native-country the value <= thres 0.5 go to left node
in the leaf the prediction is: 0
attribe: native-country the value<=thres 2.5 go to left node
attribe: native-country the value<=thres 0.5 go to left node
in the leaf the prediction is: 0
attribe: native-country the value>=thres 2.5 go to right node
attribe: native-country the value<=thres 4.5 go to left node
attribe: native-country the value <= thres 3.5 go to left node
in the leaf the prediction is: 0
```

attribe: native-country the value <= thres 18.5 go to left node

```
attribe: native-country the value <= thres 1.5 go to left node
attribe: native-country the value <= thres 0.5 go to left node
in the leaf the prediction is: 0
attribe: native-country the value <= thres 1.5 go to left node
attribe: native-country the value>=thres 0.5 go to right node
in the leaf the prediction is: 0
attribe: native-country the value>=thres 1.5 go to right node
attribe: native-country the value <= thres 4.5 go to left node
attribe: native-country the value <= thres 2.5 go to left node
in the leaf the prediction is: 0
attribe: native-country the value <= thres 1.5 go to left node
attribe: native-country the value <= thres 0.5 go to left node
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in the leaf the prediction is: 0
attribe: native-country the value <= thres 1.5 go to left node
attribe: native-country the value <= thres 0.5 go to left node
in the leaf the prediction is: 0
attribe: native-country the value>=thres 1.5 go to right node
attribe: native-country the value <= thres 4.5 go to left node
attribe: native-country the value>=thres 2.5 go to right node
attribe: native-country the value<=thres 3.5 go to left node
in the leaf the prediction is: 0
```

decision tree with k-fold result:

confusion matrix

Accuracy: 0.7510122521954041 Precision: 0.7517782812582329

Recall: 0.998320738874895

ranndom forest has 2000 tree with 50 datas with k-fold validation re

sult:

confusion matrix

true positive: 5276.3333333333 false positive: 1768.0

false negative: 0.0 true negative: 0.0

Accuracy: 0.7490181233142479 Precision: 0.7490181233142479

Recall: 1.0

## 6.comparsion&result:

這次作業我做得不夠好,如果有更多時間我應該會把我的 decision tree 改成多節點樹,因為要做 2 元樹,我把所有 feature 用數字表示,所以可能被分到同個節點的資料其實之間也沒有相關性,只是數字剛好同時小於\大於 threshold而已,而且從我的 prediction result 可以看出來因為我的 feature 不會越來越少,導致可能都只用同一個 feature 來判斷,而且改成多節點樹,深度最多等於feature 數量而已,總體來說,我對這次作業並不太滿意,希望下次可以更好,不過網路上的資料真的很難找,超大部分都是用 sklearn 的,讓我花了好長時間找資料。

## 7.kaggle submission

