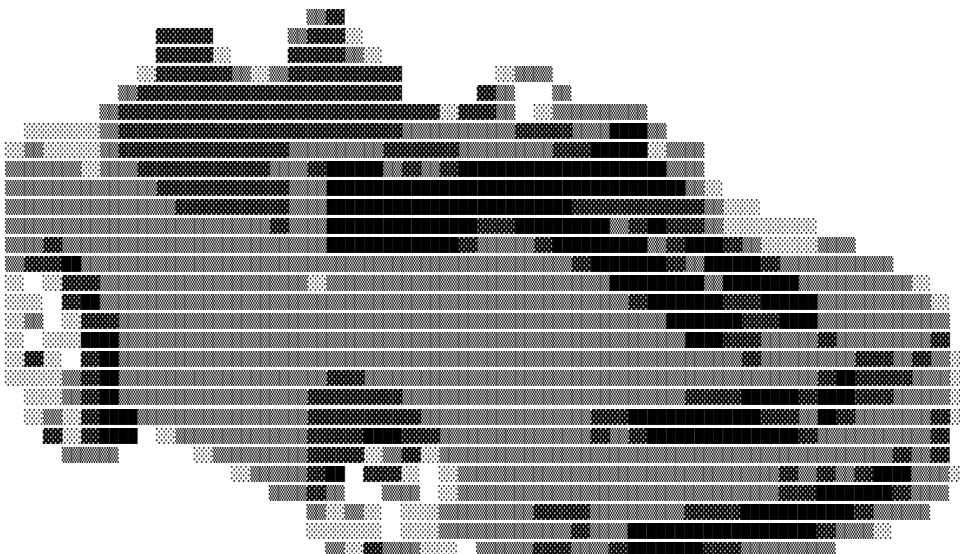


```
In [ ]: # 1 write a function that takes inputs (total travel time in minutes & total distance traveled)
        # and returns the total rate in mph
```

[illegible]


```
In [8]: def isvowel(char):
        'Checks to see if the char is a vowel'
        vowels = ['a','e','i','o','u']
        if len(char) == 1 and char in vowels:
            print(char+" is a vowel")
            return True
        else:
            print(char+" is not a vowel")
            return False

x = 'e'
isvowel(x)
```

e is a vowel

Out[8]: True

```
In [20]: #4 Create a game similar to hangman, that allows a user to guess which characters are in a word (string).
        # The player loses and the game ends once the player has six incorrect guesses
        # The player wins and the game ends once the player successfully guesses all letters in the string
        # create a word bank of 10 words that randomly select one of those words for the player to guess
        # display the word using ***** to identify hidden letters
        # add correctly guessed letters as appropriate for example: (*e**o), (*ell*), (*ello), (hello)
        # create functions as necessary
        # use loops/conditions as necessary
        # assume the player must guess one letter at a time
```

```

In [9]: import random
def generate_word():
    'this function will provide a random word for the game'
    # create a word bank of 10 words that randomly select one of those words for the player to guess
    word_bank = ['panda', 'bamboo', 'hungry', 'bear', 'forest', 'china', 'habitat', 'cub', 'herb', 'herbivorous']
    return random.choice(word_bank)

def guess_letter():
    x = input('Please guess a letter: ')
    return x

def check_letter(x, word):
    #if letter is in the word return True else return false
    if str(x) in word:
        return True
    else:
        return False

def display_tries(r_letters, w_letters, word):
    # add correctly guessed letters as appropriate for example: (*e**o), (*ell*), (*ello), (hello)
    # display the word using ***** to identify hidden letters
    display_list = []
    print('You have incorrectly guessed these letters: '+','.join(map(str, w_letters)))
    for letter in word:
        if letter in r_letters:
            display_list.append(letter)
        else:
            display_list.append('*')
    display_string = ''.join(map(str, display_list))
    print('('+display_string+')')
    return display_string

def main():
    # The player loses and the game ends once the player has six incorrect guesses
    # The player wins and the game ends once the player successfully guesses all letters in the string
    #init the variable to continue or stop game
    GameOver = False
    #init the player health
    life_counter = 0
    #call the function to generate a random word
    word = generate_word()
    #print(word)
    #list of wrong guesses
    w_list = []
    #list of right guesses
    r_list = []
    #init the display string oer guess
    display_string = ''
    #while the game is not over continue the game
    while GameOver == False:
        #if the player is out of lives end the game
        if life_counter == 6:
            print('You lost Bye Try again next time')
            GameOver = True
            #if the player has guessed the word end the game and congratulate them
        elif display_string == word:
            print('Congratulations You WIN !!!!!')
            GameOver = True
            #if the player still has life left let them guess
        elif life_counter < 6:
            #call the guess function
            guessed_letter = guess_letter()
            #check to see if the letter is right or wrong
            letter_check = check_letter(guessed_letter, word)
            #if the letter is wrong
            if letter_check == False:
                #add it to the wrong list of guesses
                w_list.append(guessed_letter)
                # and deplete there life
                life_counter += 1
                #and display there tries/menu
                display_string = display_tries(r_list, w_list, word)
            #if the letter is right
            elif letter_check == True:
                #add the letter to the correct list of right letters
                r_list.append(guessed_letter)
                #and display the resultant
                display_string = display_tries(r_list, w_list, word)

main()

```

```

Please guess a letter: p
You have incorrectly guessed these letters: p
(*****)
Please guess a letter: a
You have incorrectly guessed these letters: p
(*a****)
Please guess a letter: b
You have incorrectly guessed these letters: p
(ba*b**)
Please guess a letter: m
You have incorrectly guessed these letters: p
(bamb**)
Please guess a letter: z
You have incorrectly guessed these letters: p,z
(bamb**)
Please guess a letter: y
You have incorrectly guessed these letters: p,z,y
(bamb**)
Please guess a letter: o

```

You have incorrectly guessed these letters: p,z,y
(bamboo)
Congratulations You WIN !!!!!

In []: