

The Monopoly City

Application Flow & Specifications Of Requirements

- User is asked to prompt username.
- User is asked how many players are going to attend to the game.
- User is asked to determine whether s/he is intend to play with iteration or not.
- User needs to prompt number of iterations.
- If the user is on an area, user will be asked if s/he will buy this area or not. If area is owned by another user, then user will have to pay a rent. If the area is already user's, then you can also build some building (house, shop, skyscrapers for different amount of costs).
- If the user is on revenue tax, then s/he will have to pay a tax if s/he has a shop.
- If the user is on prison, then user will be punished for 2 turns. User still can attend to auction, buy/sell areas and buildings.
- If a user buys all pieces of same municipality, then s/he can build executive buildings.
- At the end of game (Iteration is reached to max number) all users will be ordered in console with their money status.