

WILLIAM (BILL) XIA

ADDRESS

95 Winthrop St
Medford, MA 02155

LINKS

<https://bill-from-ri.github.io/>
<https://www.linkedin.com/in/william-xia-ab40b2218/>

CONTACT

401-834-5064
wxia01@tufts.edu

EDUCATION

Bachelor of Science in Computer Science, Tufts University

September 2021 – May 2025

Minors in Mathematics & English

GPA: 3.81 / 4

Honors: *Summa cum laude*, Dean's List (all semesters)

Clubs: Tufts Computer Science Exchange • Klezmer Ensemble (Violinist) • Tufts Greek Ensemble (Violinist) • Parnassus (Tufts Creative Writing Club) • Tufts Mountain Club

RESEARCH EXPERIENCE

Senior Honors Thesis: Grounding LLMs with Affordance Prompting

September 2024 – May 2025

Advised by Professor Vasanth Sarathy and Professor Matthias Scheutz, Tufts University

- Elucidated the effect of natural language world models on LLMs' behavior when solving embodied reasoning puzzles.
- Implemented a modular MiniGrid environment for developing problem-solving-based puzzles and testing the LLM agent.
- Wrote a 57-page thesis paper compiling my methods and results.

National Institutes of Health, Bethesda MD - Summer Research Intern

June 2023 – August 2024

Dr. Dina Demner-Fushman's Natural Language Processing Lab, National Library of Medicine

- Designed and built a suite of LLM-based tools to perform text simplification on biomedical abstracts.
- Annotated a natural language dataset consisting of over 4,000 sentence pairs.
- Mentored a new intern who joined the lab during my second summer at NIH.
- Presented my work at the NIH Summer Intern Poster Day, 2023 and 2024.
- Presented the dataset at the Text Retrieval Conference, 2024.
- Wrote a scientific paper as the first author and am co-authoring an additional manuscript.

Tufts University, Medford MA - Research Assistant

May – December 2022

Professor Robert Jacob's Human-Computer Interaction Lab

- Collaborated on a project to differentiate mental workload states in participants performing cognitive tasks like playing chess.
 - Performed EEG data collection during clinical trials.
- Used Python and MATLAB to perform principal component analysis (PCA) on chess game data and brainwave data to identify key features in the data to be assessed by machine learning models.
- Completed Good Clinical Practice (GCP) training in preparation for conducting clinical trials.
- Co-authored two scientific papers.

Tufts University, Medford MA - Research Volunteer

June 2022

Professor Justin Hollander's Urban Attitudes Lab

- Performed data analysis on WebGazer.js eye tracking data using Python's Matplotlib and Pandas Libraries.
- Communicated with a lab at Brown University to troubleshoot problems with WebGazer.js.

Brown University, Providence RI - High School Student Researcher

July – August 2018

Professor Chun Guen Lee's Pathobiology Lab

- Read relevant literature and experimental protocols.
- Learned lab safety skills, how to take detailed research notes, and how to document experimental results.
- Accurately followed lab protocols while conducting experiments.

PUBLICATIONS / MANUSCRIPTS

- **William Xia**. “Grounding Large Language Models with Natural Language World Models”. Senior Honors Thesis. Submitted on April 29, 2025 to *Tufts Digital Library*. Accepted.
- **William Xia**, Ishita Unde, Brian Ondov, Dina Demner-Fushman. “JEBS: A Fine-grained Biomedical Lexical Simplification Task”. Long paper. Submitted on February 15, 2025 to the *Association of Computational Linguistics Rolling Review 2025*. Accepted.
- Matthew Russel, **William Xia**, Sam Youkeles, and Robert J.K. Jacob. “Neural Correlates of Move Quality During Chess Games: A Low-Cost EEG Study”. Extended abstract. Submitted on January 20, 2025 to *Neuroadaptive Technologies Conference*. Accepted.
- Matthew Russell, Samuel Youkeles, **William Xia**, Kenny Zheng, Aman Shah, Robert J.K. Jacob. “Decoding chess puzzle play and standard cognitive tasks for BCI: A low-cost EEG study”. Paper. Submitted on October 28, 2024 to *Frontiers in Neuroscience* (under review). Available at: <https://arxiv.org/abs/2505.07592>
- Brian Ondov, **William Xia**, Dina Demner-Fushman. “Lessons from the inaugural plain language adaption of biomedical abstracts track at TREC 2024”. Pending (June 2025) submission to *Journal of Biomedical Informatics*.

PRESENTATIONS

- **William Xia**. “Grounding Large Language Models with Natural Language World Models”. Senior Honors Thesis Defense. April 25, 2025.
- Brian Ondov (Co-presenter), **William Xia** (Co-presenter), Ishita Unde, Hoa Dang, Dina Demner-Fushman. “PLABA @ TREC 2024”. Text Retrieval Conference (TREC) 2024. November 20, 2024.
- **William Xia** (Presenter), Brian Ondov, Dina Demner-Fushman. “Identifying and Simplifying Non-consumer Terminology in Biomedical Abstracts”. National Library of Medicine Summer Internship Program Poster Day. August 2, 2024.
- **William Xia** (Presenter), Brian Ondov, Dina Demner-Fushman. “Identifying and Simplifying Non-consumer Terminology in Biomedical Abstracts”. National Institutes of Health Summer Internship Program Poster Day. August 1, 2024.
- **William Xia** (Co-presenter), Amelia Hawks (Co-presenter), Sarah Rose Odutola (Co-presenter). “Rewilding of Laboratory Mice Enhances Granulopoiesis”. National Institutes of Health Summer Intern Journal Club: *The Last of Us: The Threat of Emerging Fungal Pathogens*. July 11, 2024.
- **William Xia** (Presenter), Brian Ondov, Dina Demner-Fushman. “Identifying and Defining Non-consumer Medical Terminology”. National Institutes of Health Summer Internship Program Poster Day. August 9, 2023.
- **William Xia** (Presenter), Brian Ondov, Dina Demner-Fushman. “Identifying and Defining Non-consumer Medical Terminology”. National Library of Medicine Summer Internship Program Poster Day. August 8, 2023.
- **William Xia** (Co-presenter), Ike Keku (Co-presenter), Jerry He (Co-presenter). “Improving Language Understanding by Generative Pre-Training”. National Institutes of Health Summer Intern Journal Club: *Exploding Gradients: The Rise of Large Language Models in AI*. July 19 2023.

PROJECTS

Senior Capstone Project: Recommender System for ASL Learning Platform

September 2024 – May 2025

Role: Machine Learning Engineer, Programmer

- Collaborated with a team to create an AI-powered lesson generation system for ASLdeafined, an online American Sign Language education program.
- Integrated the AI lesson generation system with ASLdeafined's database and front-end learning tools.

Language Model: RAG Pinterest Customer Support Chatbot

April 2025

Role: Programmer

- Developed a retrieval-augmented generation (RAG) LLM chatbot, which sourced information from a knowledge graph representing hypothetical Pinterest user data.
- Developed a full stack webapp to host the chatbot, using Flask for the backend, React.js for the frontend, and Neo4j for the graph database.

Neural Network: Custom Model

May 2024

Role: Programmer

- Programmed a neural network from scratch using Python and the NumPy library.
- Trained and evaluated the performance of the neural network using the *Iris* flower data set.
 - Optimized the neural network's performance by tuning hyperparameters with a validation set.

Language Model: Statistical Complex Term Identifier

March – May 2024

Role: Programmer

- Developed a Categorical-Dirichlet statistical language model to identify complex biomedical terms in academic texts.
- Deepened my understanding of statistical machine learning and natural language processing.

Language Model: Sentiment Analyzer

June 2023

Role: Programmer

- Programmed two sentiment analysis models from scratch using Python and the NumPy library.
 - One model used logistic regression to classify text; the other was a Naïve Bayes classifier.

Web Application: BitCalc

December 2022

Role: Programmer

- Designed and built a programming calculator web app using HTML, JavaScript, and the React framework.
 - Functionalities included basic arithmetic, bitwise operations, and base changing.
- Maintained version control using GitHub.

Digital Game: Catacombs

February – May 2022

Roles: Project Manager, Programmer

- Led a team of three classmates to create a video game using Unity and C#.
- Coordinated weekly team meetings and maintained a project timeline to keep the team organized.
- Designed and programmed the enemy AI system.

OTHER WORK EXPERIENCE

Tufts University, Medford MA - Programming Languages Teaching Assistant

September 2023 – Present

- Led semiweekly recitation classes for up to fifteen students at a time.
- Assisted students in office hours by answering questions and helping with debugging.
- Regularly answered student questions on the course *Piazza* forum.
- Graded students' assignments at teaching assistant grading meetings.

Ruffalo Noel Levitz - Telefund Student Fundraiser

January – May 2022

- Fundraise for Tuft's various colleges and programs through engaging phone calls with alumni and parents.
- Handled confidential and sensitive information in a professional, appropriate manner.

Cumberland Public Library, Cumberland RI - Teen Volunteer

June 2019 – December 2020

- Reshelfed books and designed posters for library public events.

Moses Brown RISE Summer Camp, Providence, RI - Counselor in Training

June – August 2018

- Assisted full counselors with camp activities and supervised campers ages 3-13 years old.

AWARDS & HONORS

- Dean's List, Tufts University, Fall 2021 – Spring 2025
- Intramural Research Training Award, National Institutes of Health, Summer 2023 – Summer 2024

COMPLETED ONLINE COURSES & CERTIFICATES

- **Reinforcement Learning Course.** Taught by David Silver. Published by Google DeepMind on YouTube. Completed October 2024.
- **Natural Language Processing Specialization.** Taught by Łukasz Kaiser and Younes Bensouda Mourri. Published by DeepLearning.AI on Coursera. Completed June 2023.
- **Python Data Structures.** Taught by Charles Russell Severance. Published by University of Michigan. Completed and certified May 2022.
- **Programming for Everybody (Getting Started with Python).** Taught by Charles Russell Severance. Published by University of Michigan. Completed and certified May 2022.

SKILLS

Programming Languages: Python, Java, C/C++/C#, JavaScript, Linux, SQL, SML/OCaml, PHP, R, MATLAB**Other Technical:** Hugging Face Transformers, LangChain, PyTorch, MySQL, AWS, Unity, React.js, HTML, Git**Spoken Languages:** English, Mandarin, Greek**HOBBIES**

Creative Writing / Storytelling

- Published a novel called *A Merchant's Feud* through Amazon Kindle Direct Publishing.
- Served as Dungeon Master for various *Dungeons & Dragons* groups between 2019 and 2025.

Violin

- 16 years of experience, with training in classical, jazz, and various Eastern European folk traditions, including Hungarian, klezmer, and Greek music.
- Member of Tufts University's Klezmer Ensemble and Greek Music Ensemble.

LINKS

Personal Website: <https://bill-from-ri.github.io/>**LinkedIn:** <https://www.linkedin.com/in/william-xia-ab40b2218/>**GitHub:** <https://github.com/bill-from-ri>**Google Scholar:** https://scholar.google.com/citations?hl=en&user=KoY_mHQAAAAJ