

Bill Li

bill-l1.github.io

+1(647) 633-0471
b382li@uwaterloo.ca

Education

2019–Present **Undergraduate**, *University of Waterloo, Computer Science*

Experience

2019 **Sales Agent**, *CIK Telecom*, Markham, ON

- Setting up booths in condos/apartment buildings to sell internet plans to residents
- Handled sales, promotional material and 1-on-1 customer service
- Made about 5 sales/week in person

Projects

Full-stack **Notescribe**

Web service for collaborative note-taking. Automatically translates audio data for transcription using Microsoft Azure Speech-to-Text API. Front-end built with Bootstrap. Back-end built with Flask & Celery (Python) using Google Firebase for authentication and storage.

github.com/bill-l1/notescribe

Android **DUOL**

Multiplayer game using a phone's accelerometer data to play. Built in Android Studio (Java).

github.com/bill-l1/DUOL

Game Dev. **Super Spatial Samurai**

Short sci-fi scrolling shooter inspired by Gradius. Built using Adobe Flash/Animate (AS3).

github.com/bill-l1/super-spatial-samurai

Game Dev. **golf?**

Fun little golf game made as a Grade 12 CS project. Built in Eclipse (Java).

link

Front-end **Luminara**

Music simulation game based off Electroplankton for the DS. Built using p5.js.

https://github.com/bill-l1/luminara

References available upon request