

# Qn1. Merge two sorted arrays

Step 1: Start

Step 2: Declare the variables

Step 3: Read the size of first array

Step 4: Read elements of first array in sorted order

size of second array

Step 5: Read the elements of second array in sorted order.

Step 6: Read the elements of second array in sorted order.

Step 7: Repeat step 8 & 9 while  $i < m \& j < n$ .

Step 8: Check if  $a[i] = b[j]$  then  $c[k++] = b[j++]$

Step 9: else  $c[k++] = a[i++]$

Step 10: Repeat step 11 while  $i < m$

Step 11:  $c[k++] = a[i++]$

Step 12: Repeat step 13 while  $j < n$

Step 13:  $c[k++] = b[j++]$

Step 14: print the first array

Step 15: print the second array

Step 16: print the merged array

Step 17: Stop

## Output

size of first array: 2

Enter value in sorted order:

3

6

size of second array: 4

Enter value in sorted order:

4

5

7

8

First Array:

~~4 5 7 8~~ 3 6

Second Array:

4 5 7 8

Merged Array:

3 4 5 6 7 8

## 2. Stack operations

step 1 : Start

step 2 : Declare the node and the required variables

step 3 : Declare the functions for push, pop, display and search an element

step 4 : Read the choice from the user

step 5 : If the user choose to push an element  
then read the element to be pushed &  
call the function to push the element  
by passing value to the function.

step 5.1 : Declare the new node & allocate memory  
for the new node

step 5.2 : Set new node  $\rightarrow$  data = value

step 5.3 : Check if top = null then set  
new node  $\rightarrow$  next = null

step 5.4 : Set new node  $\rightarrow$  next = top

step 5.5 : Set top = new node & then print  
insert insertion is successful.

step 6 : If user choose to pop an element from  
the stack then call the function to  
pop the element.

~~step 6.1~~:

step 6.1: check if top == Null, then print  
stack is empty

step 6.2: else declare a pointer variable  
temp and initialize it to top.

step 6.3: print the element that being deleted

step 6.4: set ~~#~~ temp = temp -> next

step 6.5: free the temp

step 7: If the user choose the display, then  
call the display function.

step 7.1: check if top == Null, then print stack  
is empty

step 7.2: ~~else~~ else declare a pointer variable  
temp & initialize it to top

step 7.3: repeat steps below while temp->next != null

step 7.4: print temp -> data

step 7.5: set temp = temp -> next

step 8: If the user choose to search an element,  
call the search function

step 8.1 : Declare a pointer variable ptr  
and other necessary variable

step 8.2 : Initialize  $\text{ptr} = \text{top}$

step 8.3 : Check if  $\text{ptr} = \text{null}$ , then print  
stack empty

step 8.4 : else read the element to be searched

Step 8.5 : Repeat step 8.6 to 8.8 until while  
 $\text{ptr} \neq \text{null}$ .

step 8.6 : Check if  $\text{ptr} \rightarrow \text{data} == \text{item}$  then  
point element found and to be located  
and set flag = 1.

step 8.7 : else set flag = 0

step 8.8 : Increment i by 1 and set  $\text{ptr} = \text{ptr} \rightarrow \text{next}$

step 8.9 : check if flag = 0, then point the element  
not found.

step 9 : Stop.

## Output

Menu:

1. Push

2. Pop

3. Display

4. Search

5. Exit

Enter choice : 1

Enter the element to be inserted: 2

Insertion is successful

Menu

1. Push

2. Pop

3. Display

4. search

5. Exit

Enter the choice: 1

Enter the element to be inserted: 4

Insertion is successful

Menu

1. Push

2. Pop

3. Display

4. Search

5. Exit

Enter the choice: 1

Enter the element to be inserted: 10

Insertion is successful

~~Menu~~

1. Push
2. Pop
3. Display
4. Search
5. Exit

Enter the choice: 2

Element deleted: 10

Menu

1. Push
2. Pop
3. Display
4. Search
5. Exit

Enter the choice: 3

4 -> 2 -> null

Menu

1. Push
2. Pop
3. Display
4. Search
5. Exit

Enter the choice : 9

Enter the item which is to be searched : 2

Item found at location : 2

Menu

1. Push
2. Pop
3. Display
4. Search
5. Exit

Enter the choice : 5

### 3. Circular queue operation

step 1: Start

step 2: declare the queue and other variables

step 3: Declare the functions for enqueue, dequeue

search & display

step 4: Read the choice from the user

step 5: If the user choose the choice enqueue,  
then read element to be inserted from  
the user and call the enqueue function  
by passing the value.

step 5.1: Check if ~~the user choose the choice~~ <sup>front == -1 & rear == -1,</sup>  
then set front = 0, rear = 0 & set  
queue [rear] = element

step 5.2: ~~Check if front == -1 else if rear + 1 to man~~  
~~= front or front = rear + 1, then~~  
print queue overflow

step 5.3: else set rear = rear + 1 % man & set  
queue [rear] = element

step 6: If the user choice is the option dequeue then  
call the function dequeue.

step 6.1 : check if front == -1 & rear == -1, then  
print queue is underflow or

step 6.2 : else check if front == rear then print  
the element is to be deleted, then set  
front = -1 & rear = -1

step 6.3 : else print the element to be dequeued  
set front = front + 1 % man

step 7 : If the user choice is to display the  
queue then call the function display

step 7.1 : check if front = -1, and rear = -1, then  
print queue is empty.

step 7.2 : Else repeat the step 7.3 which i <= rear

step 7.3 : Print queue[i] and set i = i + 1 % man

step 8 : If the user choose the search then call  
the function to search an element in  
the queue.

step 8.1 : Read the element to be searched in queue

step 8.2 : check if item == queue[i] then  
print item found and its position  
and increment by 1

Step 8.3: Check if  $c == 0$ , then print item  
not found

Step 9: End

## Output

Menu

1. Insert
2. Delete
3. Display
4. Search
5. Exit

Enter the choice : 1

Enter the number to insert: 10

Menu

- 1 Insert
2. Delete
3. Display
4. Search
5. Exit

Enter the choice : 1

Enter the number to insert: 20

Menu

1. Insert
2. Delete
3. Display
4. Search
5. Exit

Enter the choice: 1

Enter the number to insert: 30

Menu

1. Insert
2. Delete
3. Display
4. Search
5. Exit

Enter the choices: 3

10, 20, 30

Menu

1. Insert
2. Delete
3. Display
4. Search
5. Exit

Enter the choice: 4

Enter element which is to be searched : 30

Item found at location: 3

Menu

1. Insert
2. Delete

3. Display

4. Search

5. Exit

Enter the choice : 2

10 was deleted.

Menu

1. Insert

2. Delete

3. Display

4. Search

5. Exit

Enter the choice : 5

#### 4. Doubly linked list operation.

step 1: start

step 2: declare a structure and related variables

step 3: declare functions to create a node,  
insert a node in the beginning at the  
end and given position, display the list  
and search an element in the list.

Step 4: Define function to create a node,  
declare the required variables.

Step 4.1: Set memory allocated to the  
node = temp, then set  $\text{temp} \rightarrow \text{prev} = \text{null}$ ,  
and  $\text{temp} \rightarrow \text{next} = \text{null}$  and  $\text{temp} \rightarrow \text{next} = \text{null}$

Step 4.2: Set memory allocated to the node = temp,  
then set  $\text{temp} \rightarrow \text{prev} = \text{null}$  and  $\text{temp} \rightarrow$

Step 4.2: Read the value to be inserted  
to the node.

Step 4.3: set  $\text{temp} \rightarrow \text{n} = \text{data}$  and increment  
count by 1.

Step 5: Read the choice from the user to  
perform different operation on the list.

step 6: If the user chose to perform insertion operation at the beginning then call the function to perform the insertion

step 6.1: Check if  $\text{head} == \text{null}$ , then call the function to create a node, perform step 4 to 4.3.

step 6.2: Set  $\text{head} = \text{temp}$  and  $\text{temp} = \text{head}$

step 6.3: Else call the function to create a node. Perform step 4 to 4.3 then set  $\text{temp} \rightarrow \text{next} = \text{head}$ , set  $\text{head} \rightarrow \text{prev} = \text{temp}$  and  $\text{head} = \text{temp}$ .

step 7: If the user chose to perform insertion at the end of list, then call the function to perform the insertion at the end.

step 7.1: Check if  $\text{head} == \text{null}$ , then call the function to create a new node then set  $\text{temp} = \text{head}$  and then set  $\text{head} = \text{temp}$

step 7.2: Else call the function to create a new node then set  $\text{temp} \rightarrow \text{next} = \text{temp}$   $\text{temp} \rightarrow \text{prev} = \text{temp}$  and  $\text{temp} = \text{temp}$

Step 8: If the user choose to perform insertion in the list at any position then call the function to perform the insertion operation

Step 8.1: Declare the necessary variable

Step 8.2: ~~#~~ Read the position where the node need to be inserted, set temp2 = head

Step 8.3: Check if pos < 1 or pos >= count + 1, then print the position is out of range.

Step 8.4: Check if head == null and pos = 1, the point "Empty list cannot ~~#~~ insert other than 1<sup>st</sup> position"

Step 8.5: Check if head == null and pos = 1, then call the function to create new node, then set temp = head and head = temp1.

Step 8.6: While i < pos, then set temp2 = temp2  $\rightarrow$  next, then increment i by 1.

Step 8.7: Call the function to create a new node and then set temp  $\rightarrow$  prev = temp2, temp  $\rightarrow$  next = temp2  $\rightarrow$  prev = temp.

$\text{temp}^2 \rightarrow \text{next} = \text{temp}$

step 9: If the user choose to perform deletion operation in the list, then all the function to perform the deletion operation.

step 9.1: Declare the necessary variables

step 9.2: Read the position wherewobe needs to be deleted set  $\text{temp}^2 = \text{head}$

step 9.3: Check if  $\text{pos} < 1$  or  $\text{pos} \geq \text{count} + 1$   
the point position ~~out of~~ <sup>out</sup> range

step 9.4: check if  $\text{head} == \text{null}$  then point ~~out~~ the list is empty.

Step 9.5: Check if  $\text{temp}^2 \rightarrow \text{next} == \text{null}$   
then  $\text{temp}^2 \rightarrow$

Step 9.5: while  $i < \text{pos}$  then  $\text{temp}^2 = \text{temp}^2 \rightarrow \text{next}$   
and increment  $i$  by 1 .

Step 9.6: check if  $i = 1$  then check if  $\text{temp}^2 \rightarrow \text{next} == \text{null}$ , then print node deleted.

\* Free  $\text{temp}^2$  and set  $\text{temp}^2 \rightarrow \text{head} = \text{null}$

Step 9.7: check if  $\text{temp}_2 \rightarrow \text{next} == \text{null}$   
then  ~~$\text{temp}_2 \rightarrow$~~   $\text{temp}_2 \rightarrow \text{prev} \rightarrow \text{next} = \text{null}$ ,  
then free ( $\text{temp}_2$ ) and print node deleted

Step 9.8:  $\text{temp}_2 \rightarrow \text{next} \rightarrow \text{prev} = \text{temp}_2 \rightarrow \text{prev}$   
then check if  $i != 1$ , then  $\text{temp}_2 \rightarrow \text{prev} \rightarrow \text{next}$   
 $= \text{temp}_2 \rightarrow \text{next}$

Step 9.9: check if  $i == 1$ , then  $\text{head} = \text{temp}_2 \rightarrow \text{next}$   
then print node deleted then free  $\text{temp}_2$   
and decrement count by 1.

Step 10: set  $\text{temp}_2 = n$

Step 10: If the user choose to perform the display  
operation then call the function to  
display the list

Step 10.1: set  $\text{temp}_2 = n$

Step 10.2: check if  $\text{temp}_2 = \text{null}$  then print list  
is empty

Step 10.3: while  $\text{temp}_2 \rightarrow \text{next} != \text{null}$  then  
print  $\text{temp}_2 \rightarrow n$  then  $\text{temp}_2 =$   
 $\text{temp}_2 \rightarrow \text{next}$ .

step 11: If the user chose to perform the search operation then call the function to perform search operations

step 11.1: declare the necessary variables

step 11.2: Set temp 2 = head

step 11.3: Check if temp 2 == null ~~that~~ then print the list is empty

step 11.4: Read the value to be searched

step 11.5: While temp 2 != null, then check if temp 2 -> n == data then print element found at position count + 1.

step 11.6: Else set temp 2 = temp 2 -> next and increment count by 1

step 11.7: Print element not found in the list

Step 12: End

## Output

1. Insert at begining
2. Insert at end
3. Insert at position
4. Delete
5. Display
6. Search
7. Exit

Enter choice: 1

Enter the value to node: 5

1. Insert at begining
2. Insert at end
3. Insert at position
4. Delete
5. Display
6. Search
7. Exit

Enter choice: 1

Enter the value to node: 10

1. Insert at beginning
2. Insert at End
3. Insert at position
4. Delete
5. Display
6. Search
7. Exit

Enter choice: 2

Enter value to node: 2

1. Insert at beginning

2. Insert at end

3. Insert at position

4. Delete

5. Display

6. search

7. Exit

Enter choice: 3

Enter the position to be inserted: 2

Enter the value to node: 13

1. Insert at beginning
2. Insert at End
3. Insert at position
4. Delete
5. Display
6. Search
7. Exit

Enter choice : 5

Linked the element from beginning: 10  $\frac{13}{18}$  52

1. Insert at beginning
2. Insert at End
3. Insert at position
4. Delete
5. Display
6. Search
7. Exit

Enter choice : 4

Enter the position to be deleted: 2  
Node deleted

1. Insert at beginning

2. Insert at End

3. Insert at position

4. Delete

5. Display

6. Search

7. Exit

Enter choice: 6

Enter value to search: 10

Element found in 1 position

1. Insert at beginning

2. Insert at End

3. Insert at position

4. Delete

5. Display

6. Search

7. Exit

Enter choice: 7