

# cyber & data

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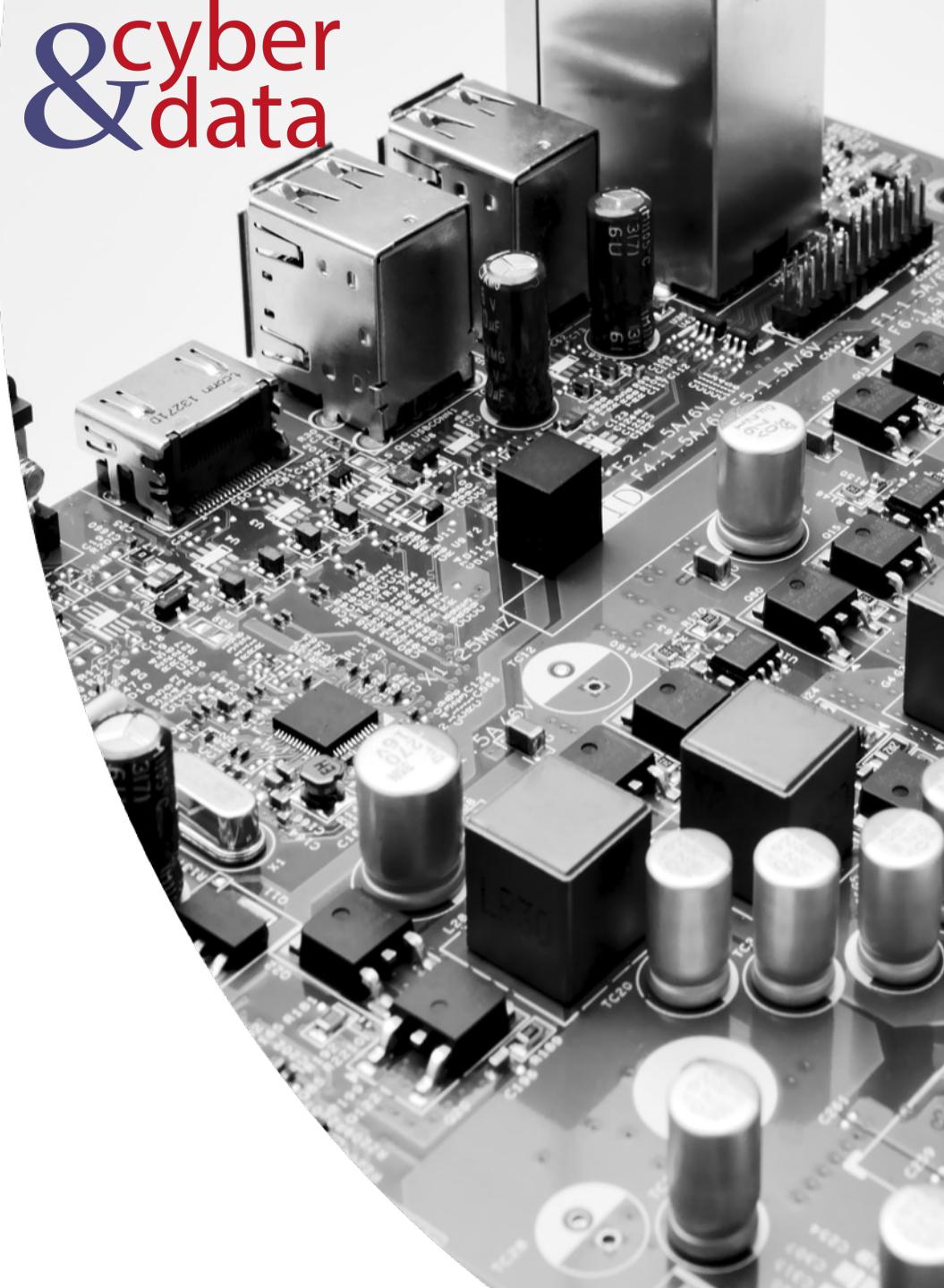
“From bits to information”

Network Security  
(Risks and  
Models)

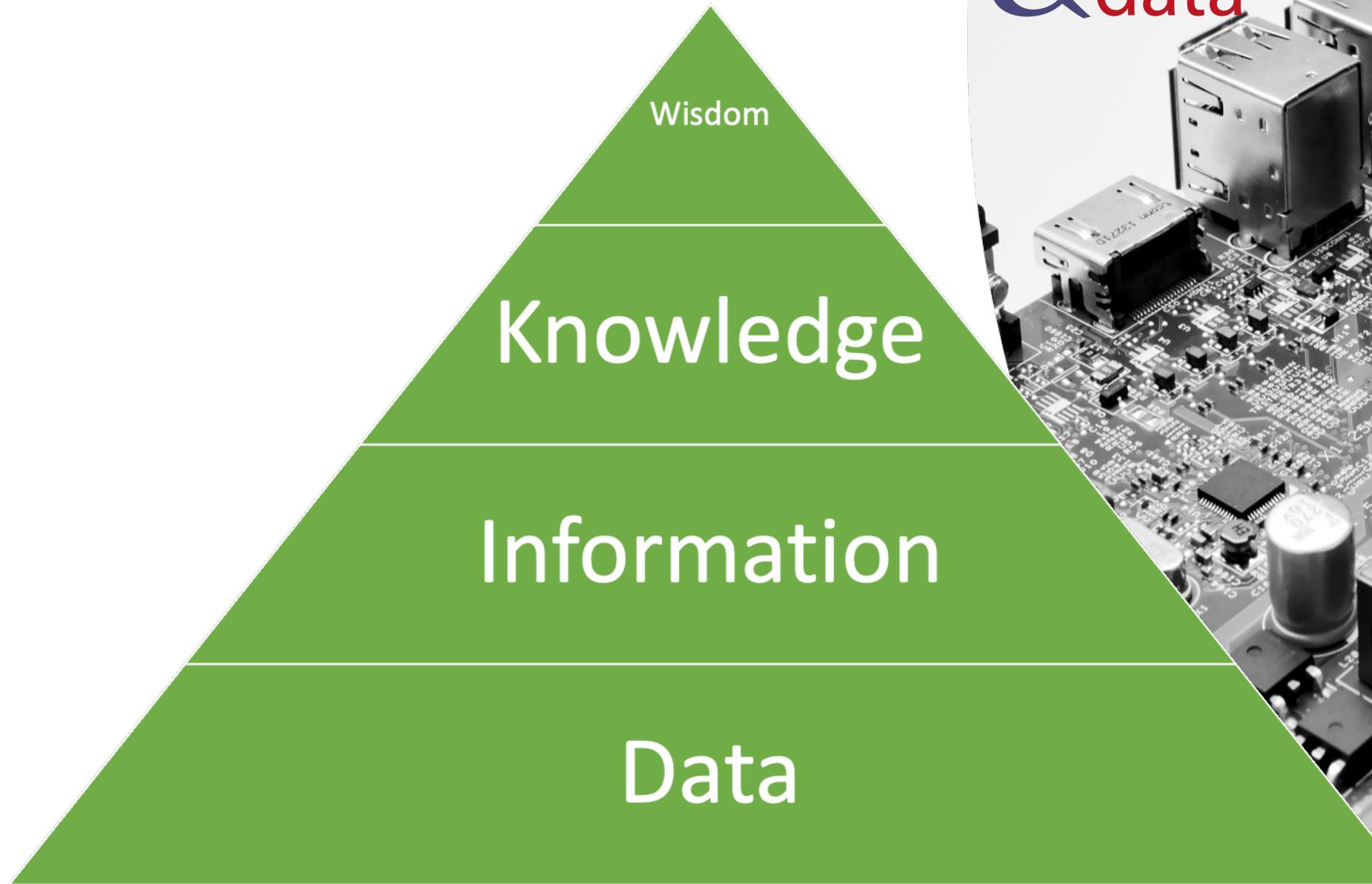
# Outline

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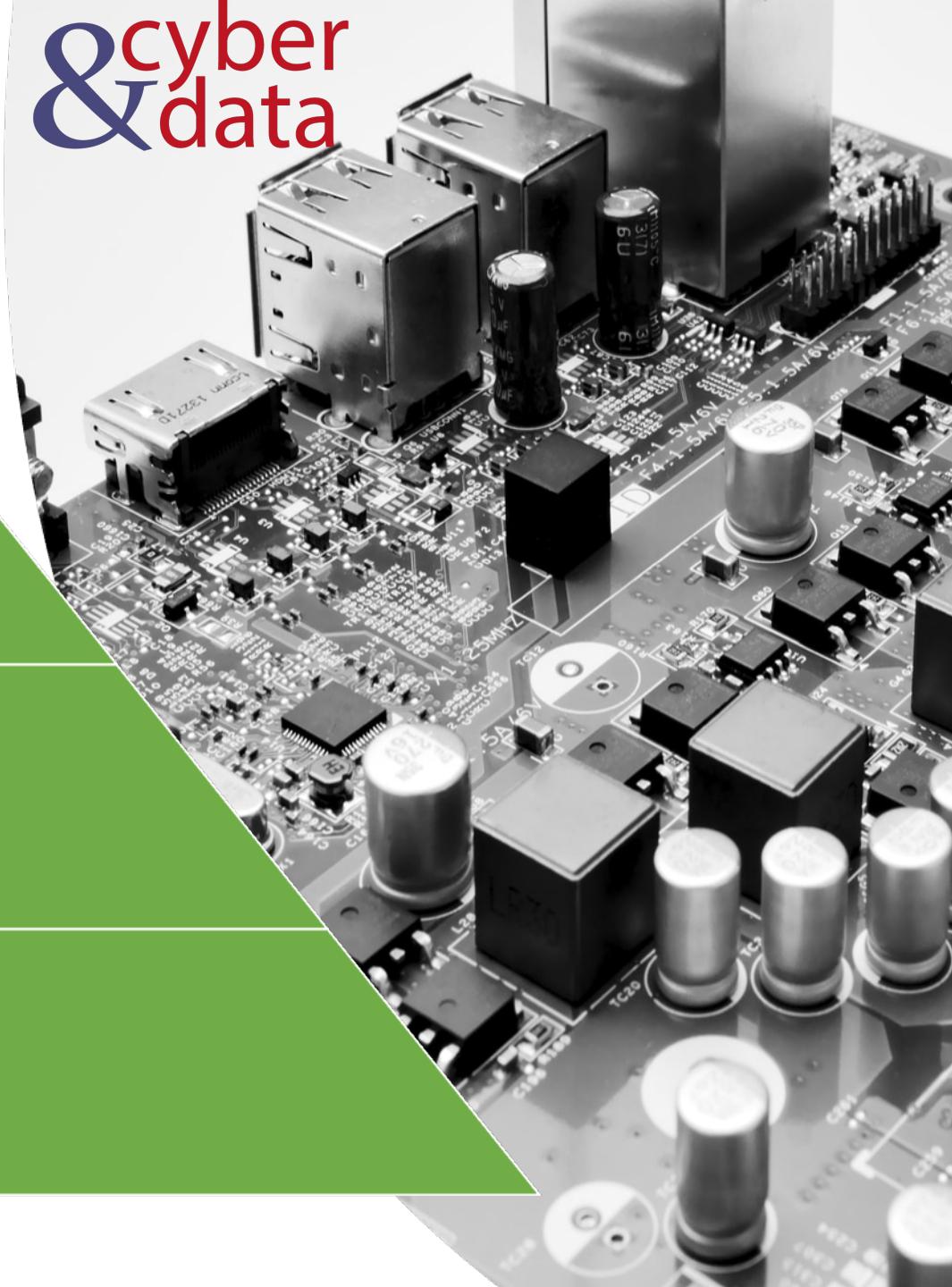
- Basics: Security Policy, Risk and Benefits.
- Kill Chain Model, MITRE ATT&CK and EMB3D.
- Basic Terms: Defence in Depth, IDS.
- Cryptography Basics.
- Secure Infrastructures.
- Secure Enclaves.
- Network Security: NAT, Stateful Firewalls.



# Data to Wisdom



cyber  
&  
data



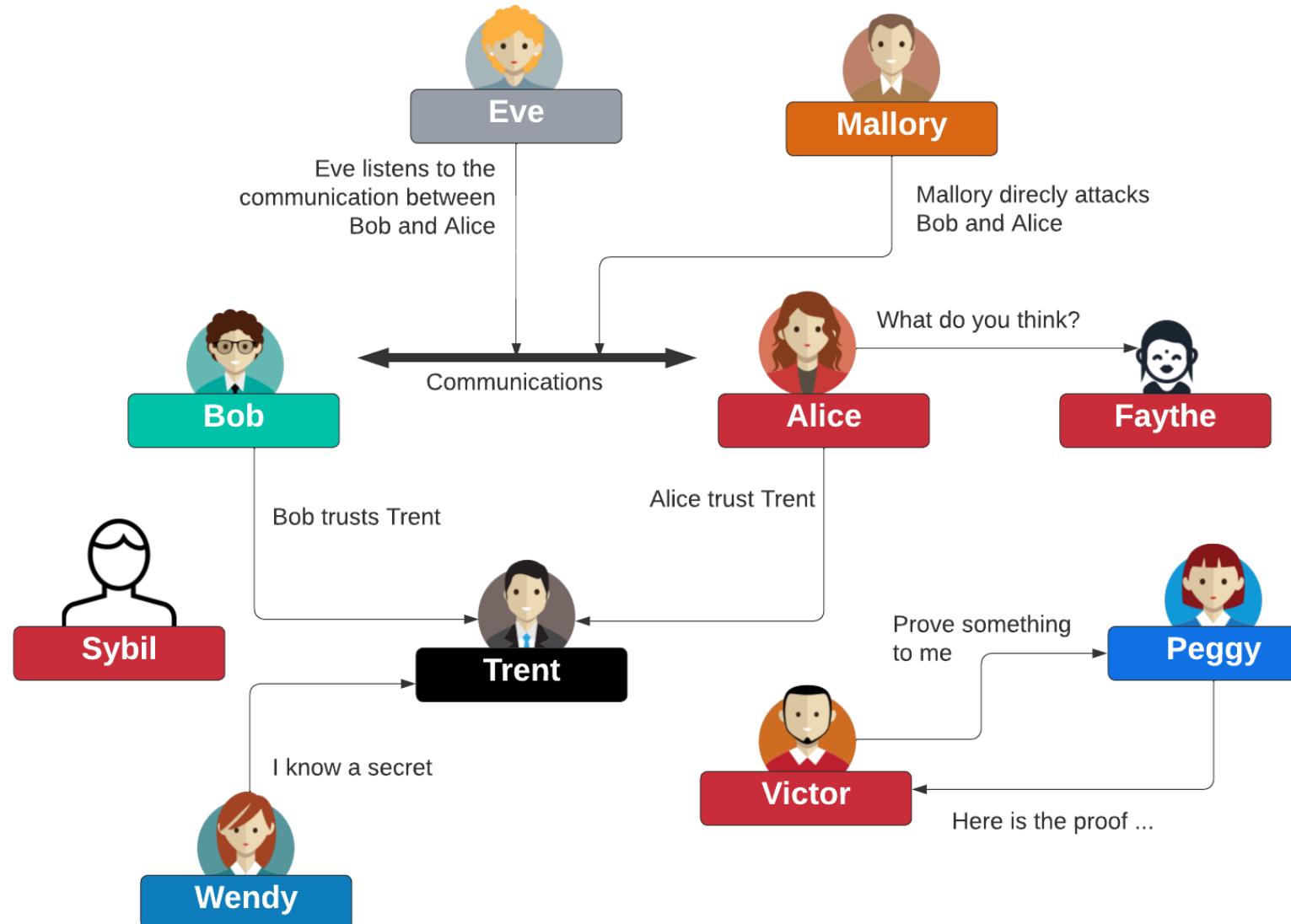
# cyber & data

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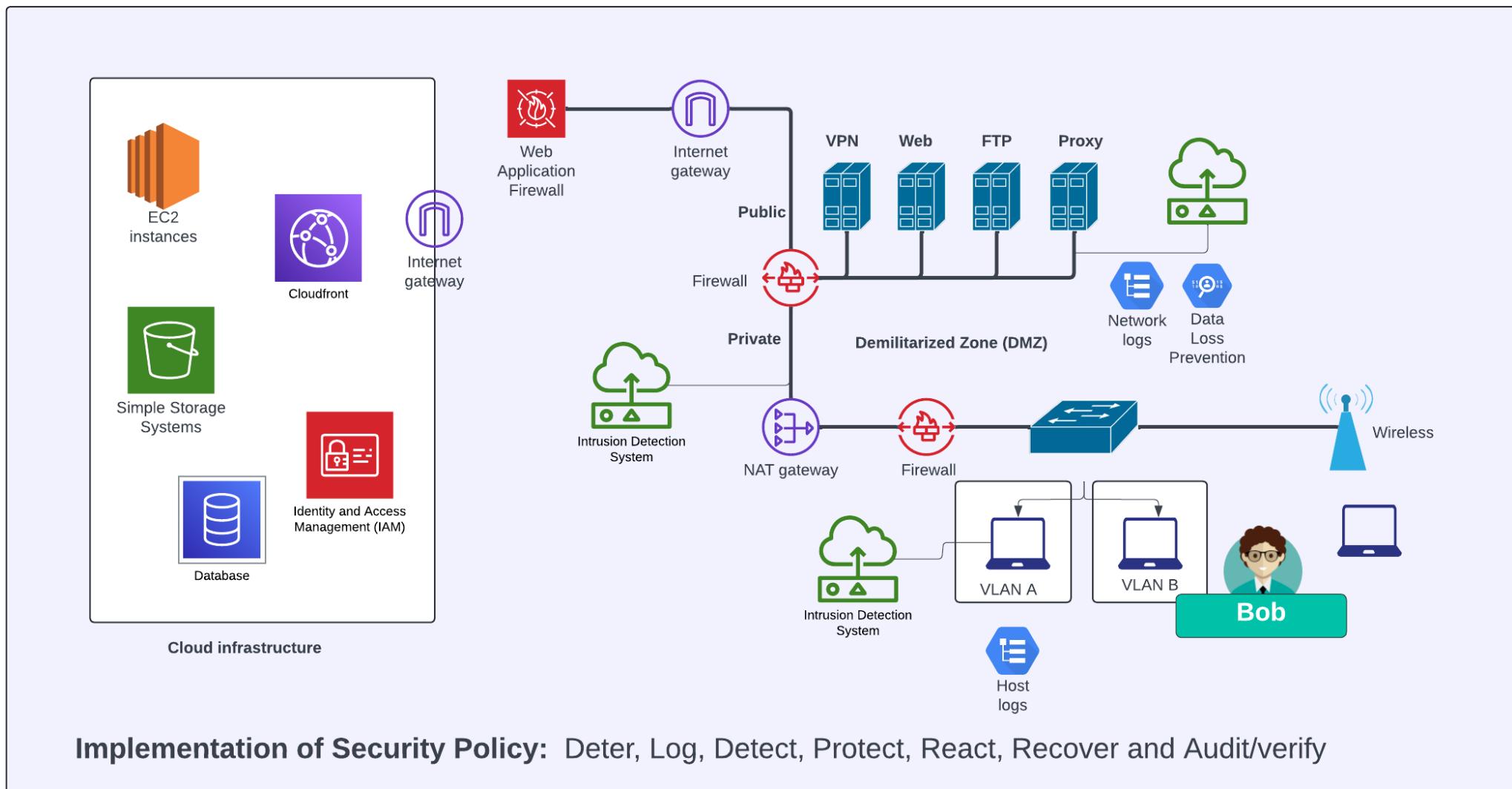
“From bits to information”

## Introduction

# Bob, Alice and Eve



# Information Security



# Due Care and Due Diligence

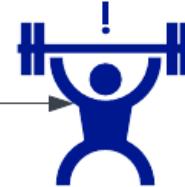
**Due Care:** Correct steps for security policy and risk analysis



Bob



Cyber Infrastructure



Testing for compliance

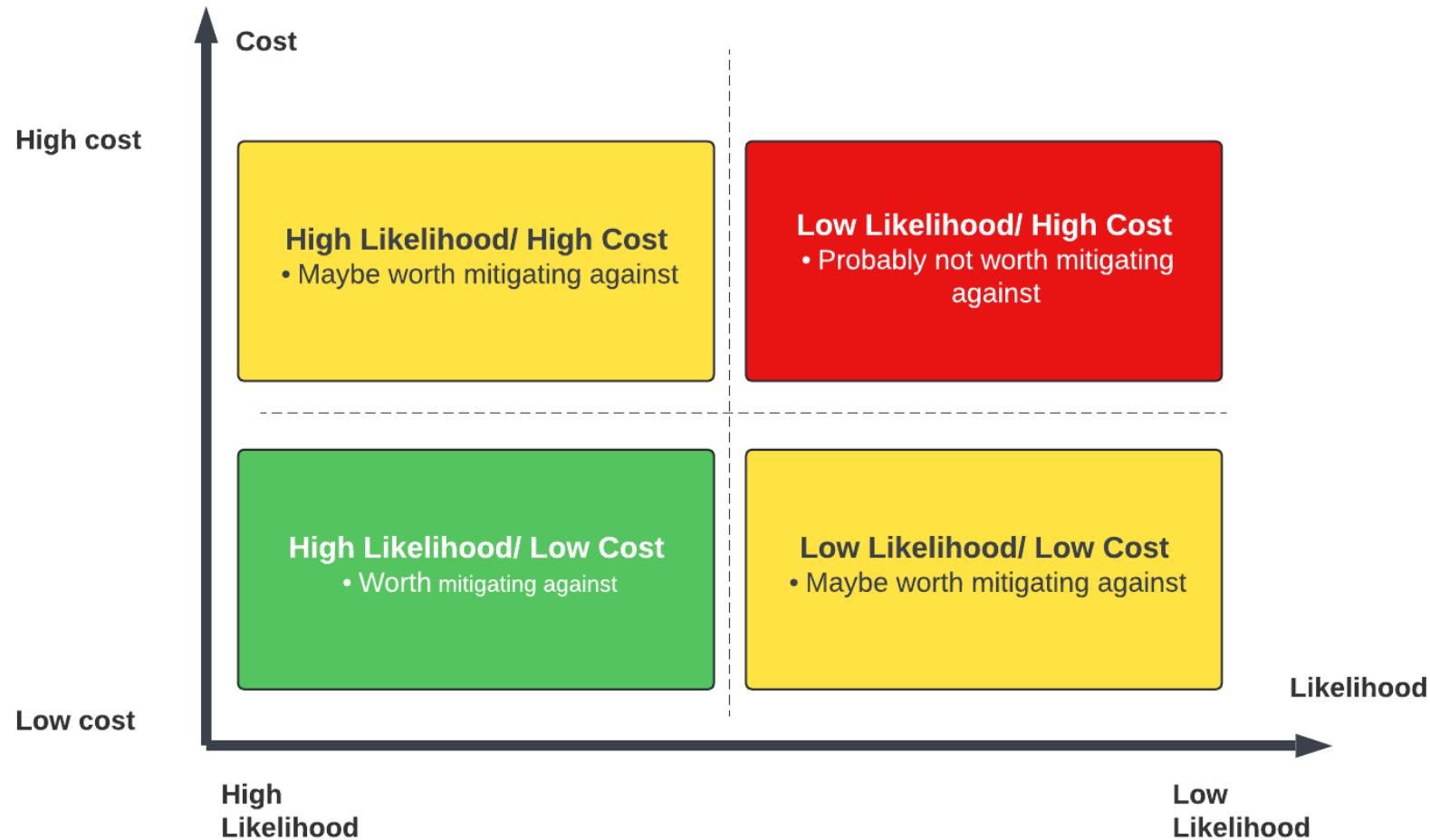
**Due Diligence:** Test for actions operation and maintenance of the security system, such as for vulnerability testing

# Impact and Harm



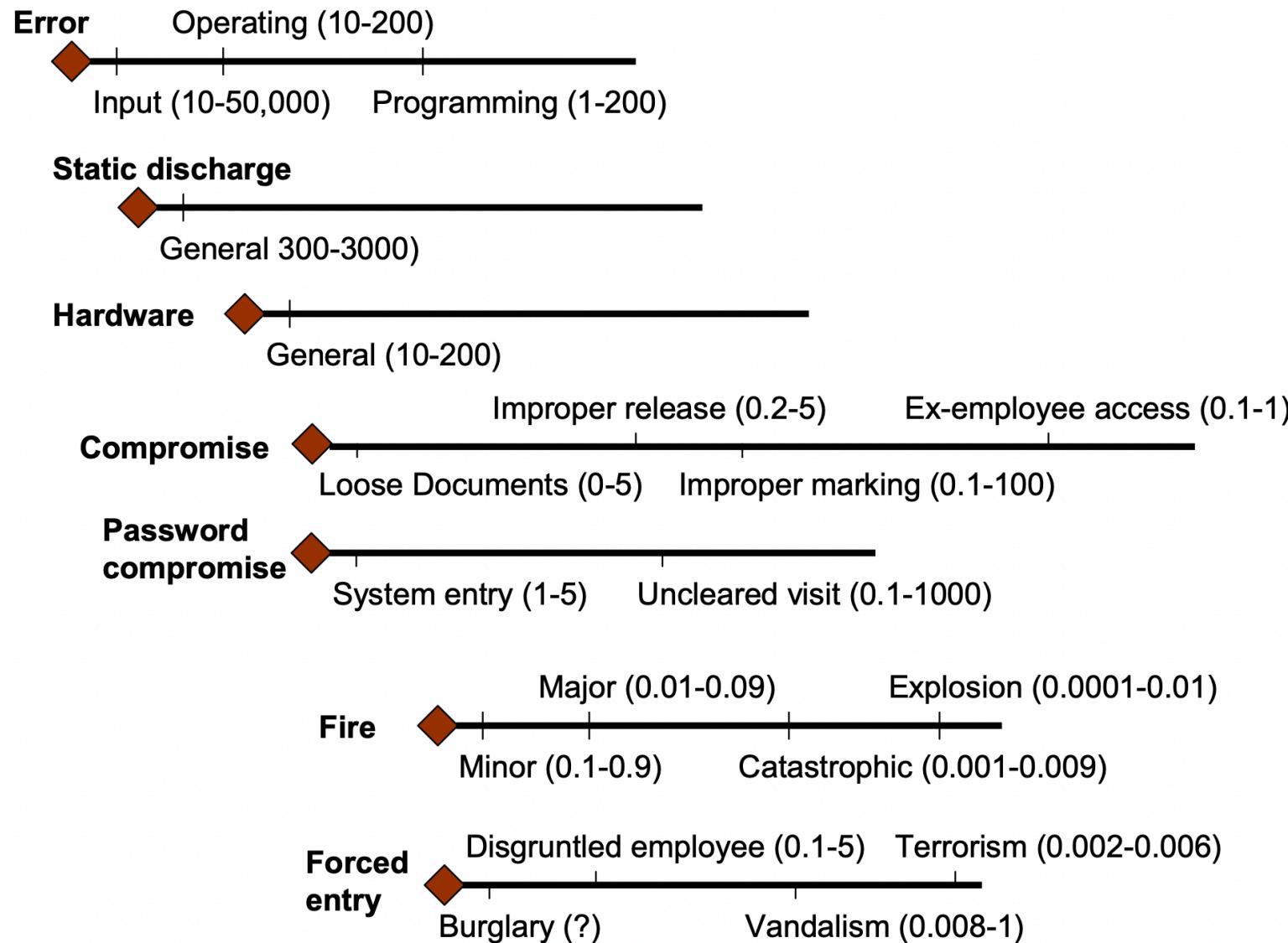
# Risks, Costs and Benefits

$$ALE = AV \times ARO$$

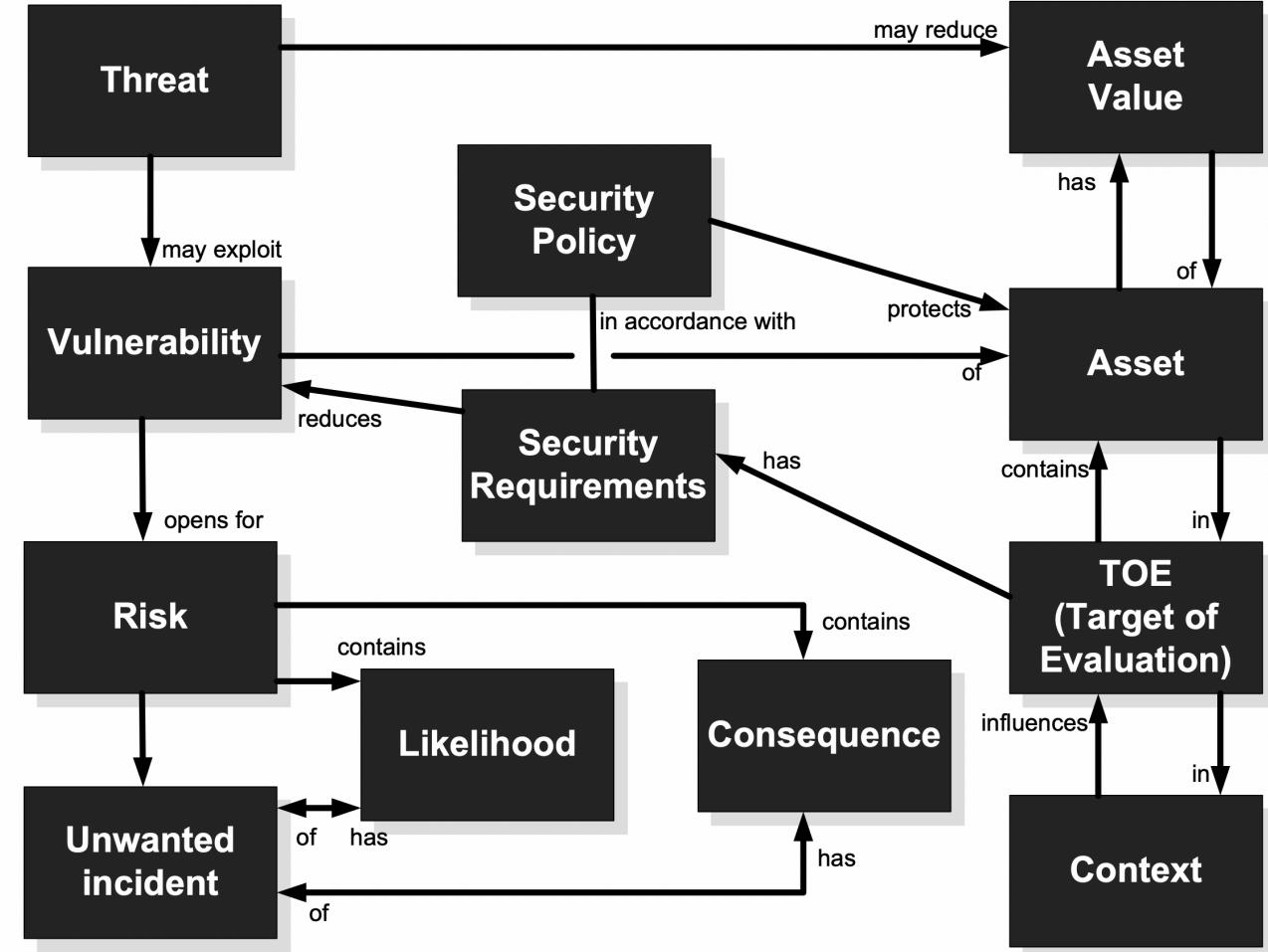
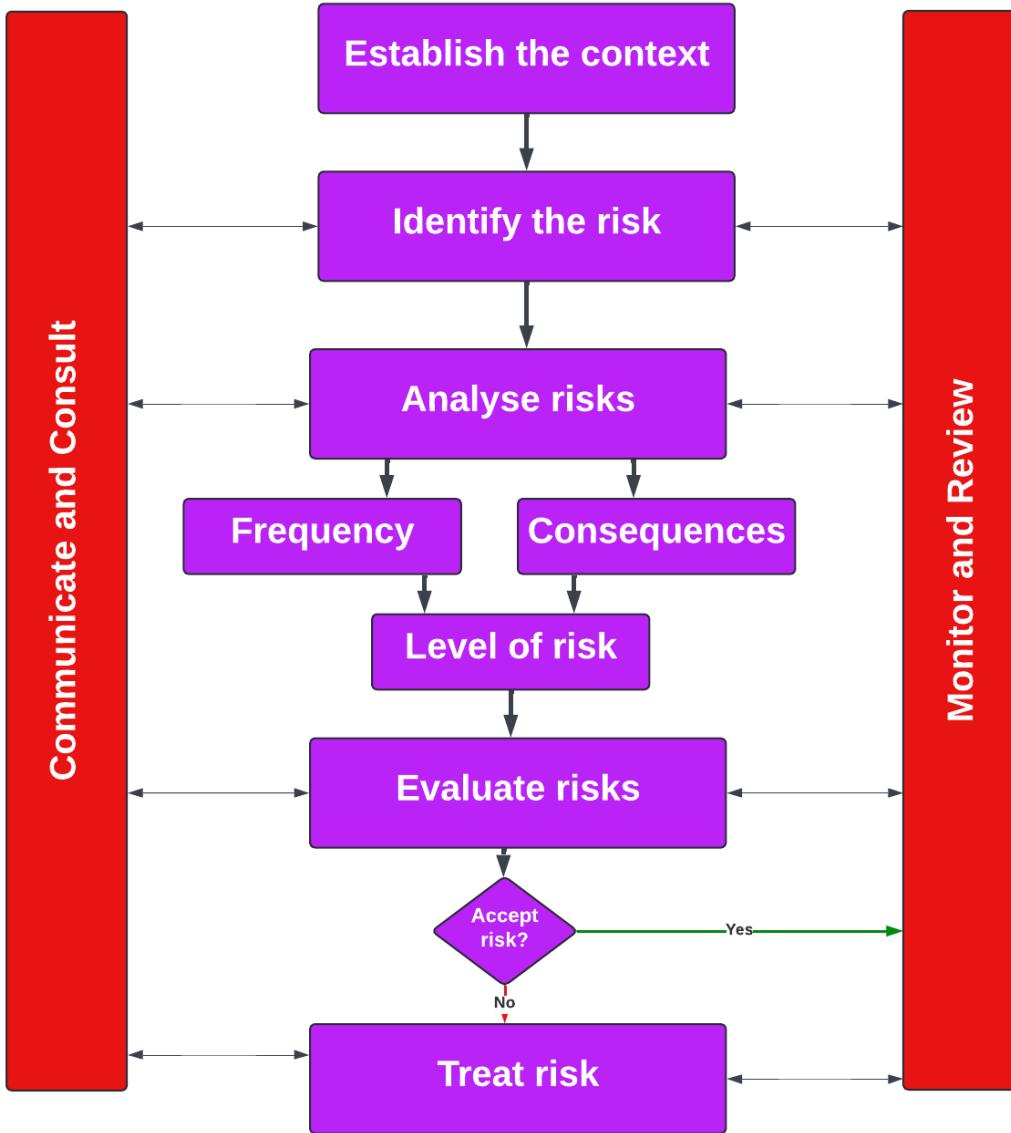


ALE – Annual Loss Expectancy.  
AV – Asset Value

# Risks, Costs and Benefits



# CORAS Risk Management/Ontology



# cyber & data

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"From bits to information"

## Kill Chain Model

# CVE Reporting

CVE-2024-31497

PUBLISHED

[View JSON](#) | [User Guide](#)

[Collapse all](#)

## Required CVE Record Information

CNA: MITRE Corporation

Published: 2024-04-15 Updated: 2024-06-20

### Description

In PuTTY 0.68 through 0.80 before 0.81, biased ECDSA nonce generation allows an attacker to recover a user's NIST P-521 secret key via a quick attack in approximately 60 signatures. This is especially important in a scenario where an adversary is able to read messages signed by PuTTY or Pageant. The required set of signed messages may be publicly readable because they are stored in a public Git service that supports use of SSH for commit signing, and the signatures were made by Pageant through an agent-forwarding mechanism. In other words, an adversary may already have enough signature information to compromise a victim's private key, even if there is no further use of vulnerable PuTTY versions. After a key compromise, an adversary may be able to conduct supply-chain attacks on software maintained in Git. A second, independent scenario is that the adversary is an operator of an SSH server to which the victim authenticates (for remote login or file copy), even though this server is not fully trusted by the victim, and the victim uses the same private key for SSH connections to other services operated by other entities. Here, the rogue server operator (who would otherwise have no way to determine the victim's private key) can derive the victim's private key, and then use it for unauthorized access to those other services. If the other services include Git services, then again it may be possible to conduct supply-chain attacks on software maintained in Git. This also affects, for example, FileZilla before 3.67.0, WinSCP before 6.3.3, TortoiseGit before 2.15.0.1, and TortoiseSVN through 1.14.6.

**CWE** Common Weakness Enumeration  
A community-developed list of SW & HW weaknesses that can become vulnerabilities

Home > CWE List > CWE- Individual Dictionary Definition (4.15)

Home | About | CWE List | Mapping | Top-N Lists | Community | News | Search

### CWE-693: Protection Mechanism Failure

Weakness ID: 693  
Vulnerability Mapping: **DISCOURAGED**  
Abstraction: Pillar

[View customized information:](#) Conceptual Operational Mapping Friendly Complete Custom

#### Description

The product does not use or incorrectly uses a protection mechanism that provides sufficient defense against directed attacks against the product.

#### Extended Description

This weakness covers three distinct situations. A "missing" protection mechanism occurs when the application does not define any mechanism against a certain class of attack. An "insufficient" protection mechanism might provide some defenses - for example, against the most common attacks - but it does not protect against everything that is intended. Finally, an "ignored" mechanism occurs when a mechanism is available and in active use within the product, but the developer has not applied it in some code path.

#### Common Consequences

Scope	Impact
Access Control	Technical Impact: Bypass Protection Mechanism

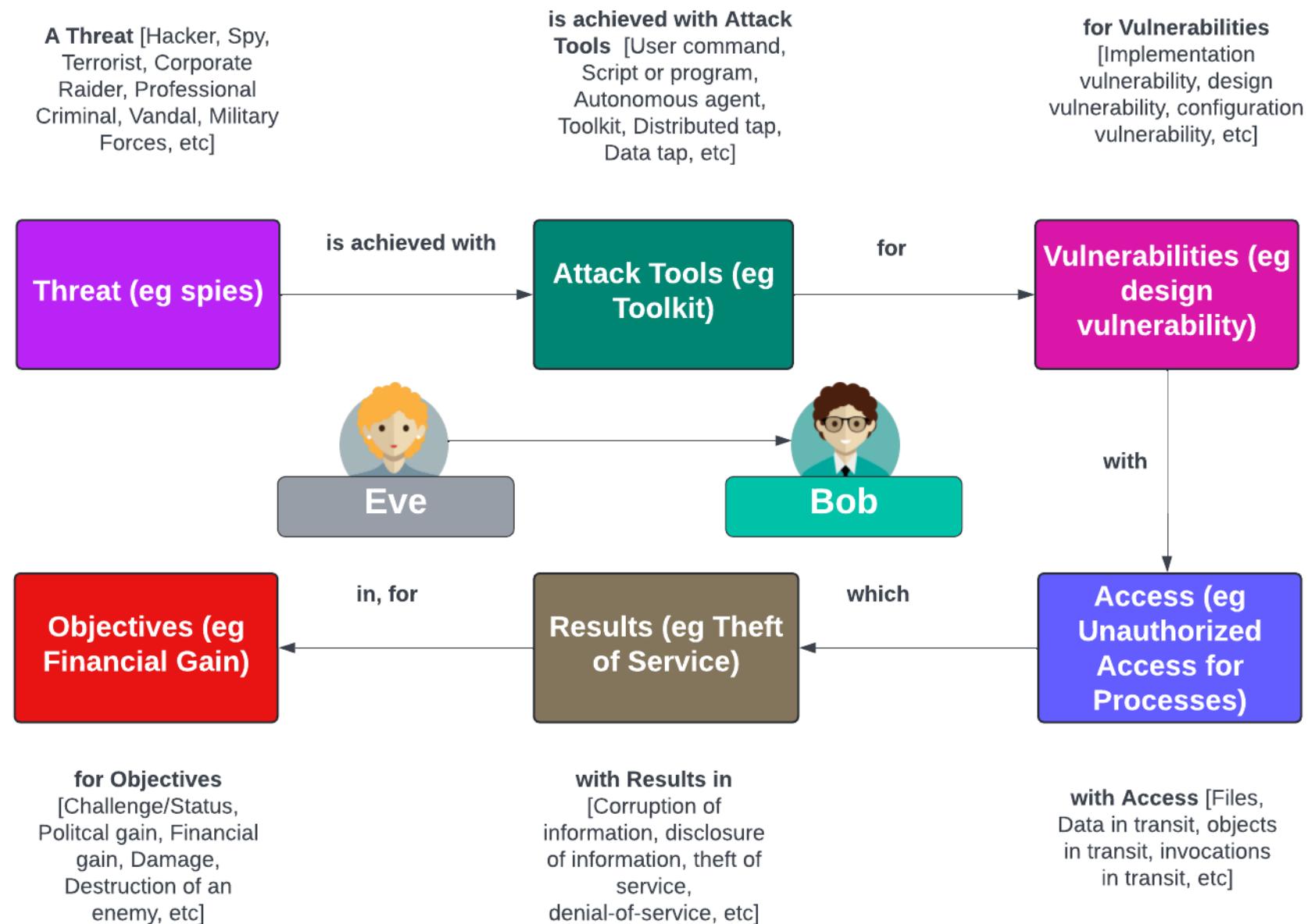
Likelihood

#### Relationships

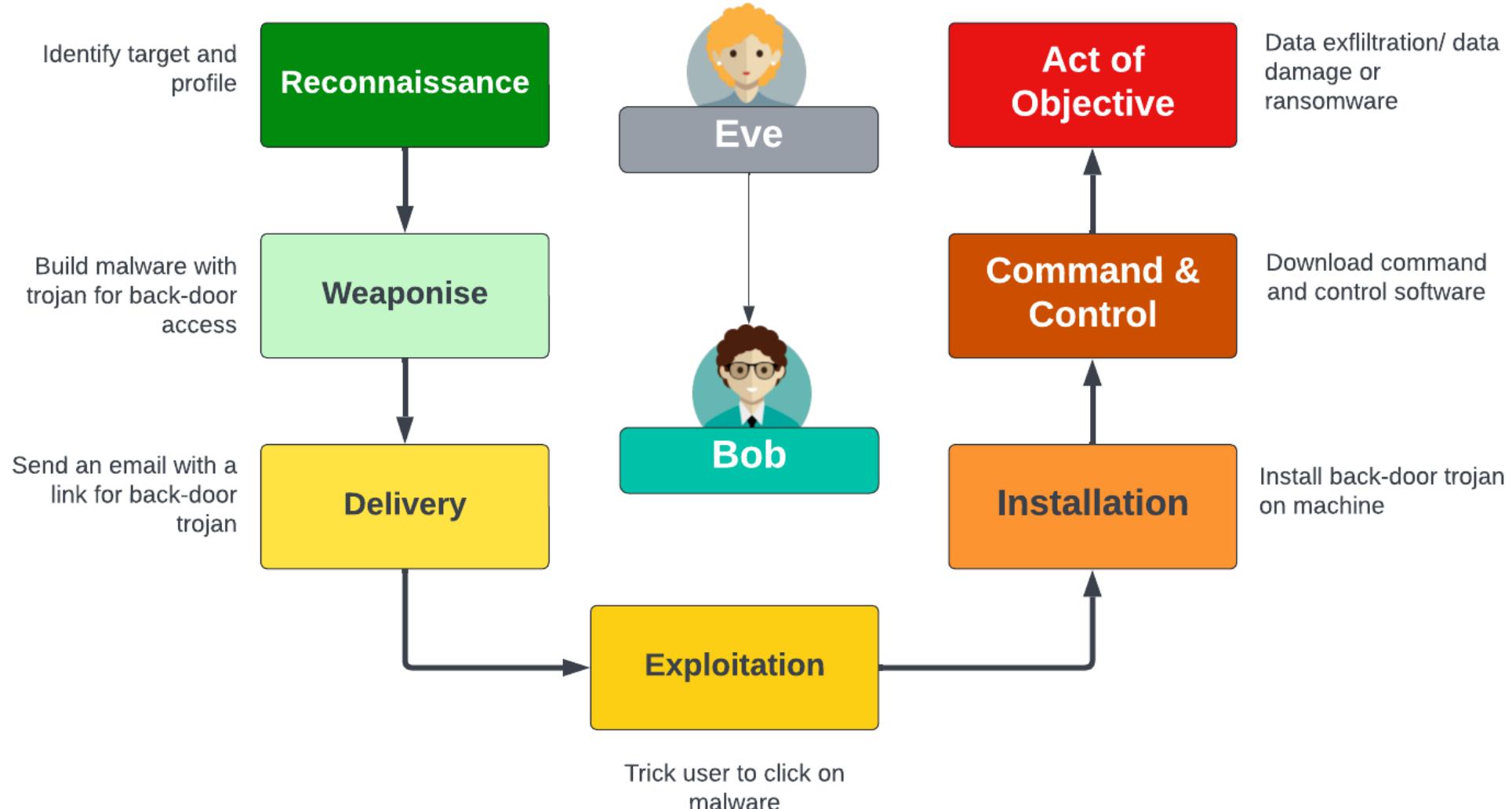
##### [Relevant to the view "Research Concepts" \(CWE-1000\)](#)

Nature	Type	ID	Name
MemberOf	V	1000	Research Concepts
ParentOf	B	182	<a href="#">Collapse of Data into Unsafe Value</a>
ParentOf	B	184	<a href="#">Incomplete List of Disallowed Inputs</a>
ParentOf	G	311	<a href="#">Missing Encryption of Sensitive Data</a>
ParentOf	G	326	<a href="#">Inadequate Encryption Strength</a>
ParentOf	G	327	<a href="#">Use of a Broken or Risky Cryptographic Algorithm</a>
ParentOf	G	330	<a href="#">Use of Insufficiently Random Values</a>
ParentOf	G	345	<a href="#">Insufficient Verification of Data Authenticity</a>
ParentOf	B	357	<a href="#">Insufficient UI Warning of Dangerous Operations</a>

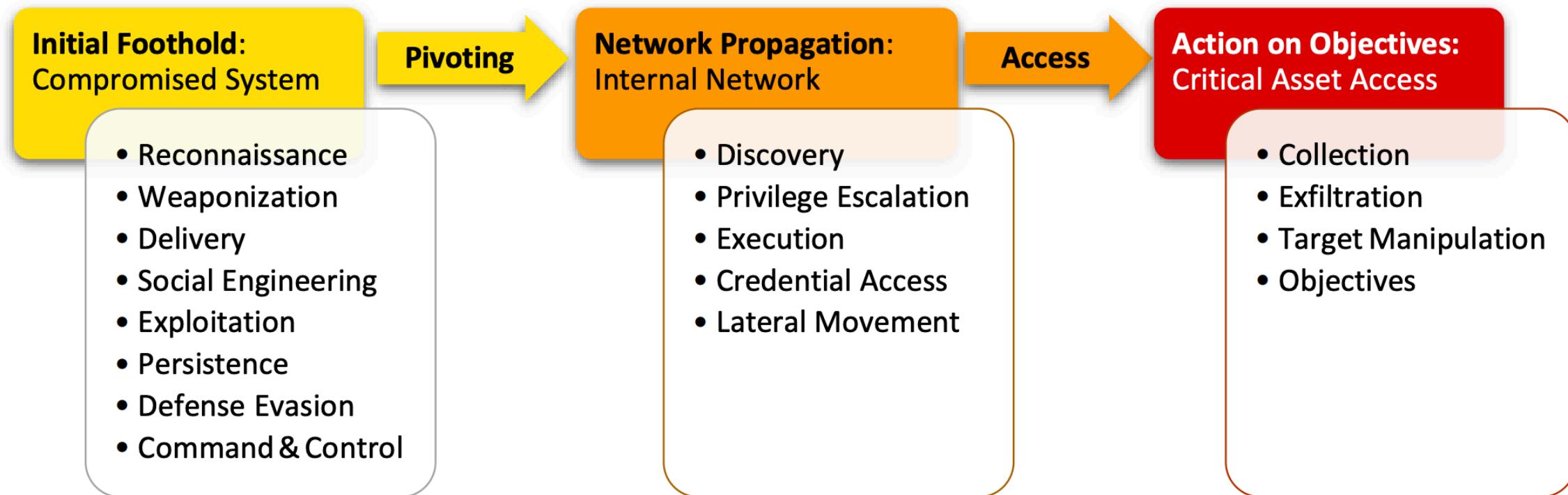
# Incident Taxonomy



# Kill Chain Model



# Unified Kill Chain Phases



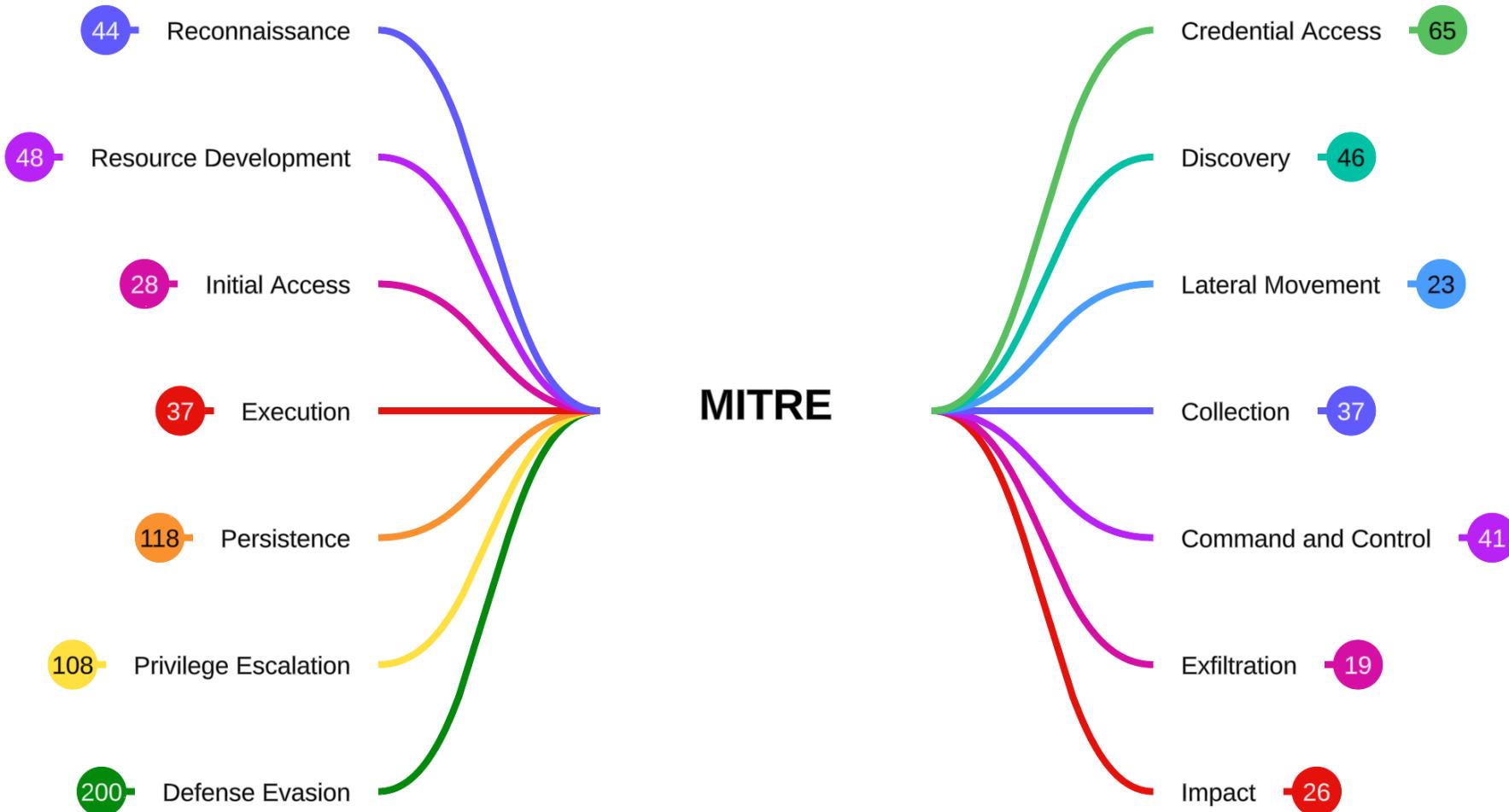
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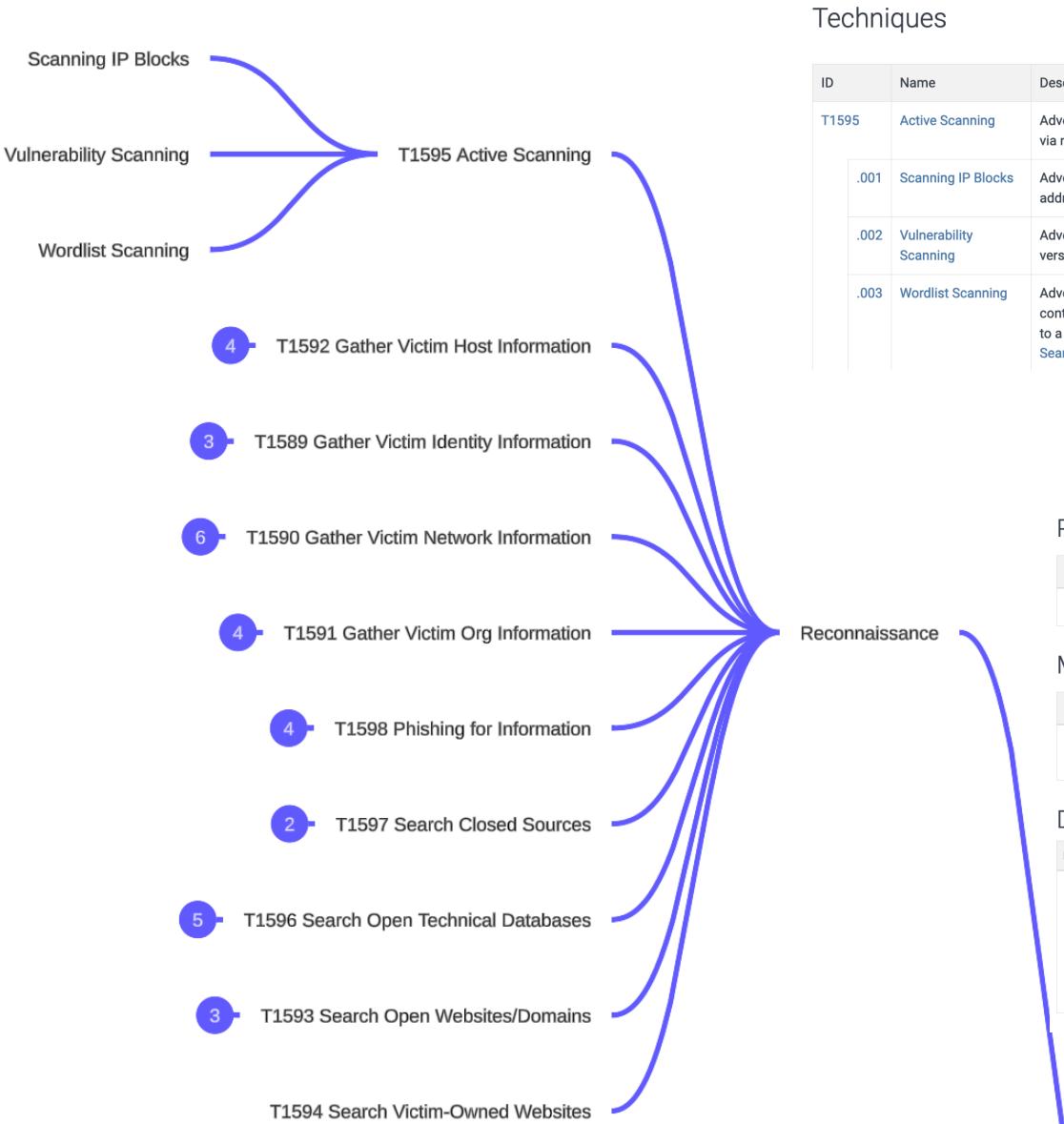
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MITRE ATT&CK

# MITRE ATT&CK (Enterprise)



# MITRE ATT&CK (Enterprise)



## Techniques

Techniques: 10		
ID	Name	Description
T1595	Active Scanning	Adversaries may execute active reconnaissance scans to gather information that can be used during targeting. Active scans are those where the adversary probes victim infrastructure via network traffic, as opposed to other forms of reconnaissance that do not involve direct interaction.
.001	Scanning IP Blocks	Adversaries may scan victim IP blocks to gather information that can be used during targeting. Public IP addresses may be allocated to organizations by block, or a range of sequential addresses.
.002	Vulnerability Scanning	Adversaries may scan victims for vulnerabilities that can be used during targeting. Vulnerability scans typically check if the configuration of a target host/application (ex: software and version) potentially aligns with the target of a specific exploit the adversary may seek to use.
.003	Wordlist Scanning	Adversaries may iteratively probe infrastructure using brute-forcing and crawling techniques. While this technique employs similar methods to Brute Force, its goal is the identification of content and infrastructure rather than the discovery of valid credentials. Wordlists used in these scans may contain generic, commonly used names and file extensions or terms specific to a particular software. Adversaries may also create custom, target-specific wordlists using data gathered from other Reconnaissance techniques (ex: Gather Victim Org Information, or Search Victim-Owned Websites).

## Procedure Examples

ID	Name	Description
C0030	Triton Safety Instrumented System Attack	In the Triton Safety Instrumented System Attack, TEMP.Veles engaged in network reconnaissance against targets of interest. <sup>[3]</sup>

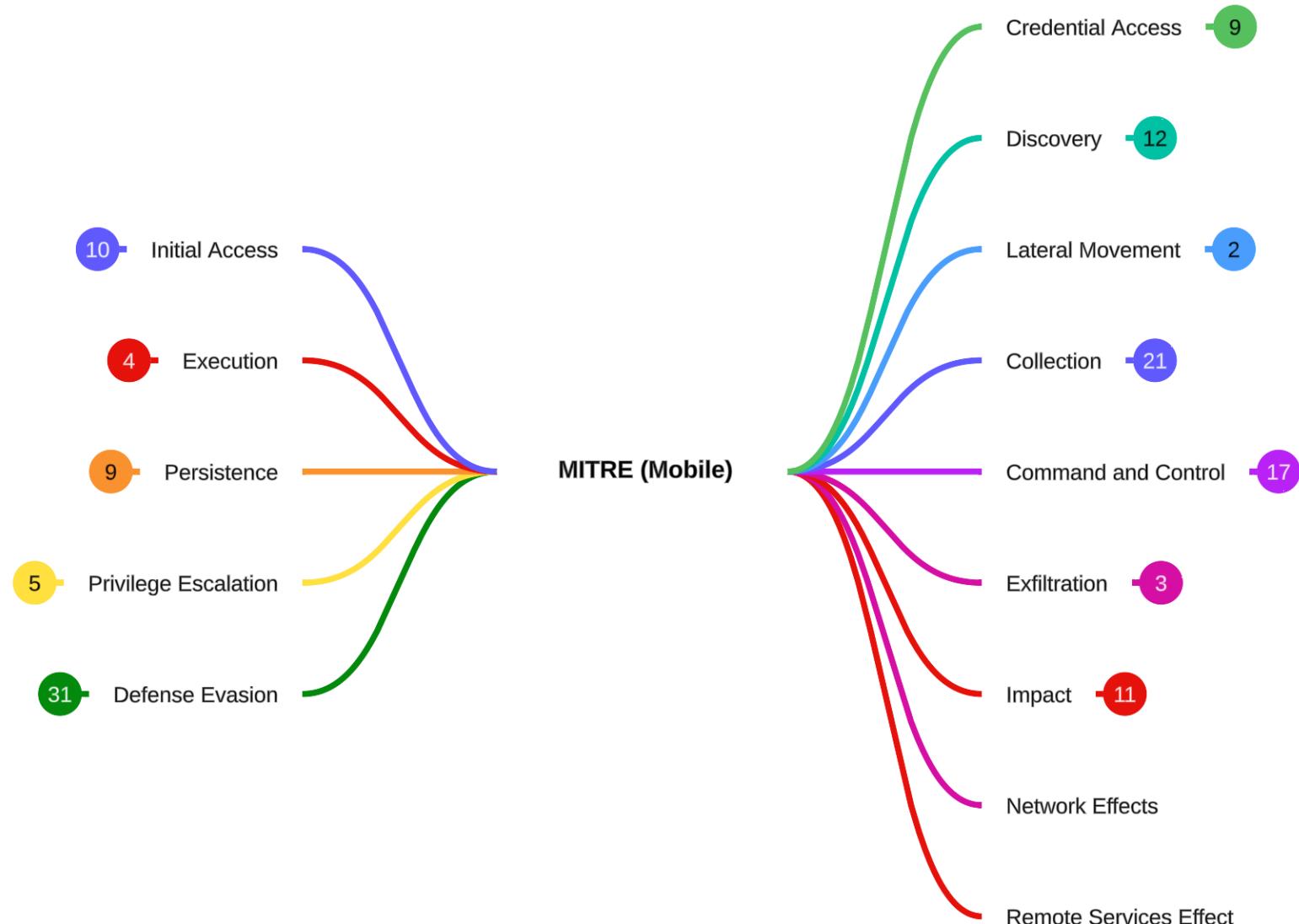
## Mitigations

ID	Mitigation	Description
M1056	Pre-compromise	This technique cannot be easily mitigated with preventive controls since it is based on behaviors performed outside of the scope of enterprise defenses and controls. Efforts should focus on minimizing the amount and sensitivity of data available to external parties.

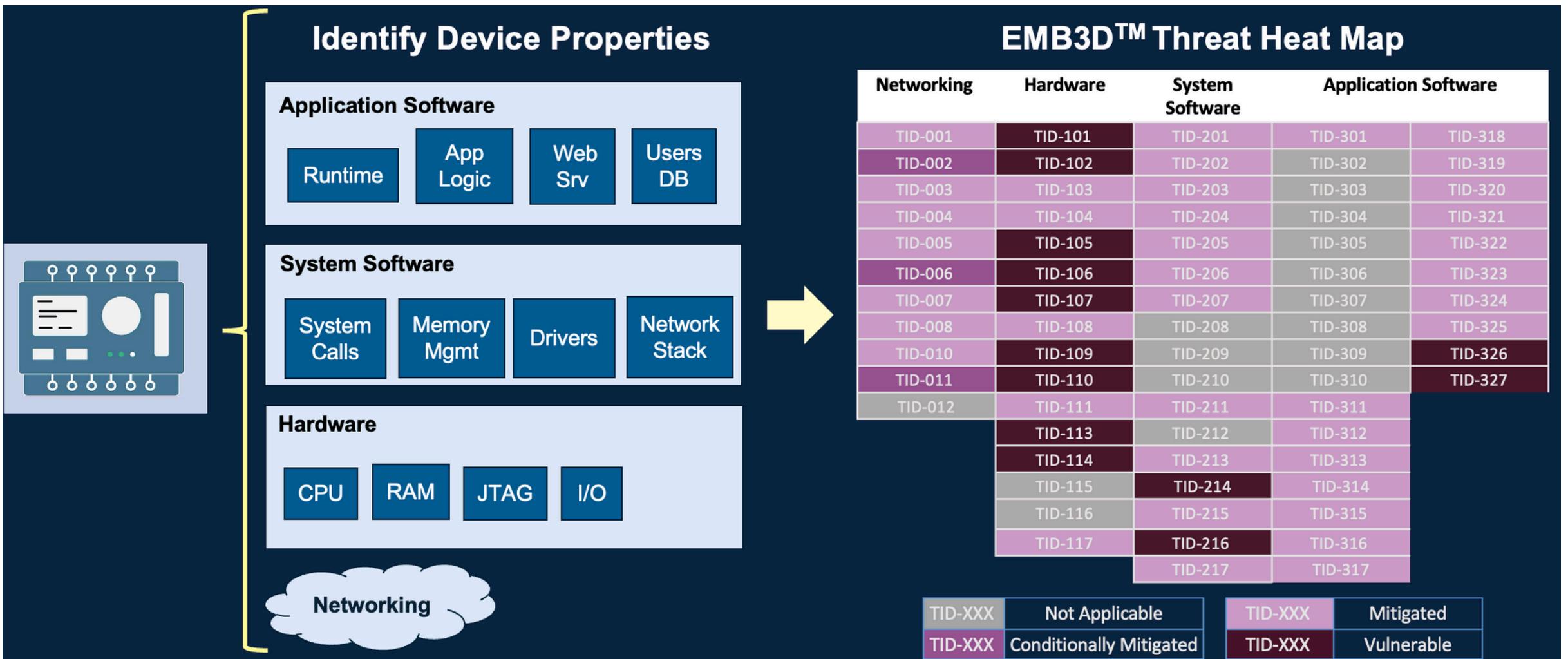
## Detection

ID	Data Source	Data Component	Detects
DS0029	Network Traffic	Network Traffic Content	Monitor and analyze traffic patterns and packet inspection associated to protocol(s) that do not follow the expected protocol standards and traffic flows (e.g. extraneous packets that do not belong to established flows, gratuitous or anomalous traffic patterns, anomalous syntax, or structure). Consider correlation with process monitoring and command line to detect anomalous processes execution and command line arguments associated to traffic patterns (e.g. monitor anomalies in use of files that do not normally initiate connections for respective protocol(s)).
		Network Traffic Flow	Monitor network data for uncommon data flows. Processes utilizing the network that do not normally have network communication or have never been seen before are suspicious.

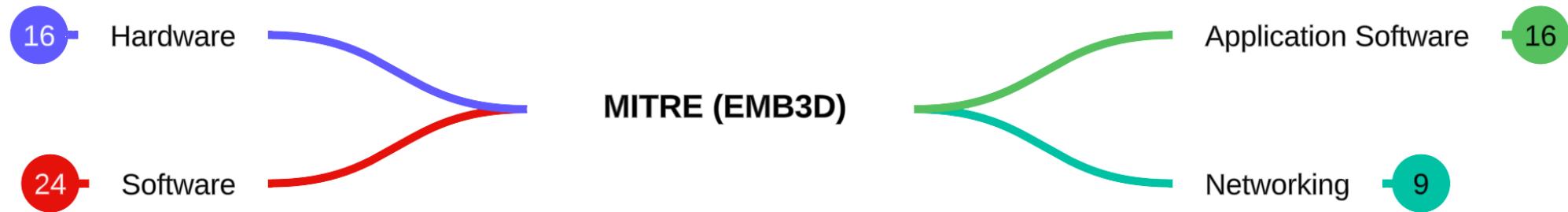
# MITRE ATT&CK (Mobile)



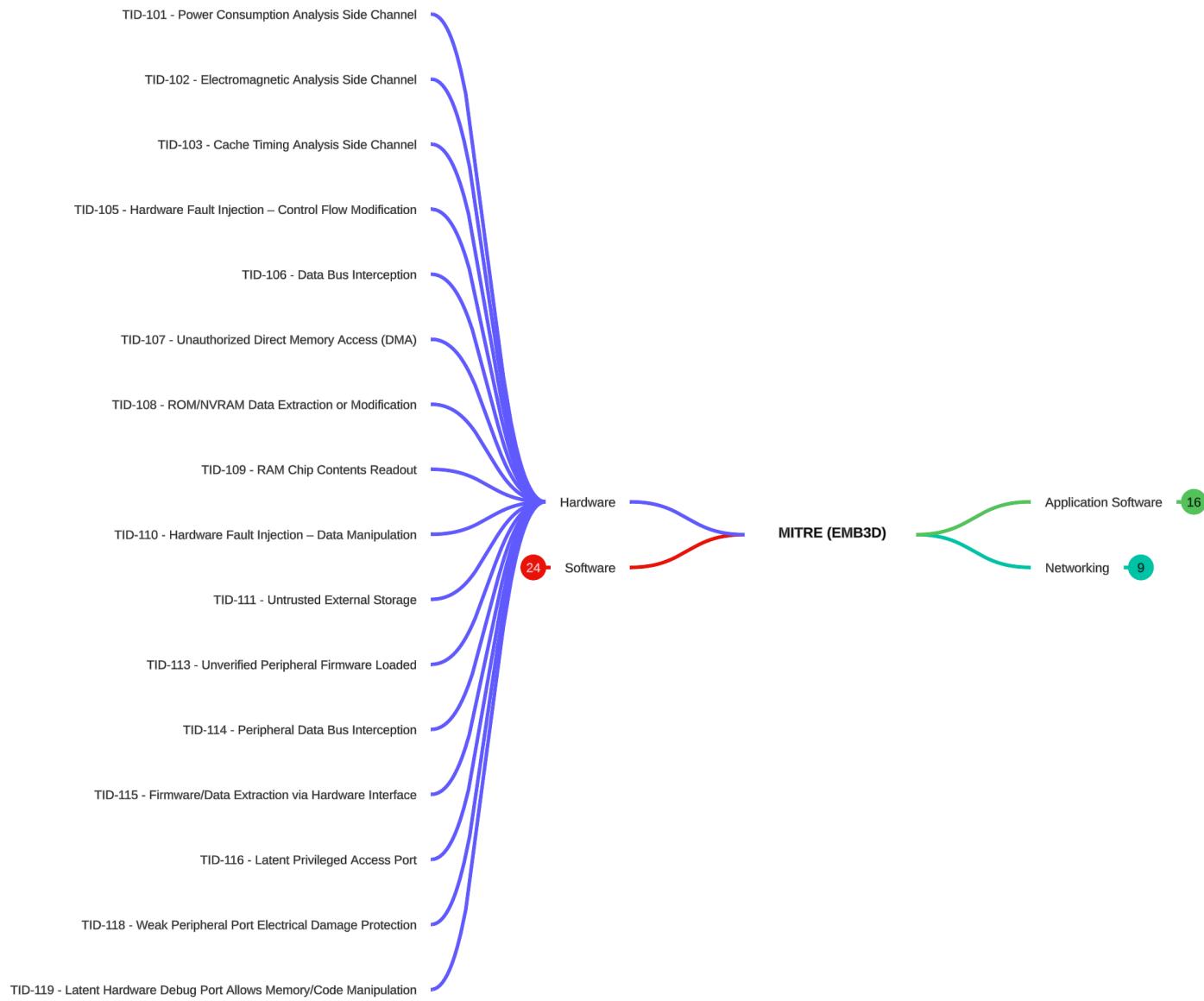
# MITRE EMB3D (Embedded Devices)



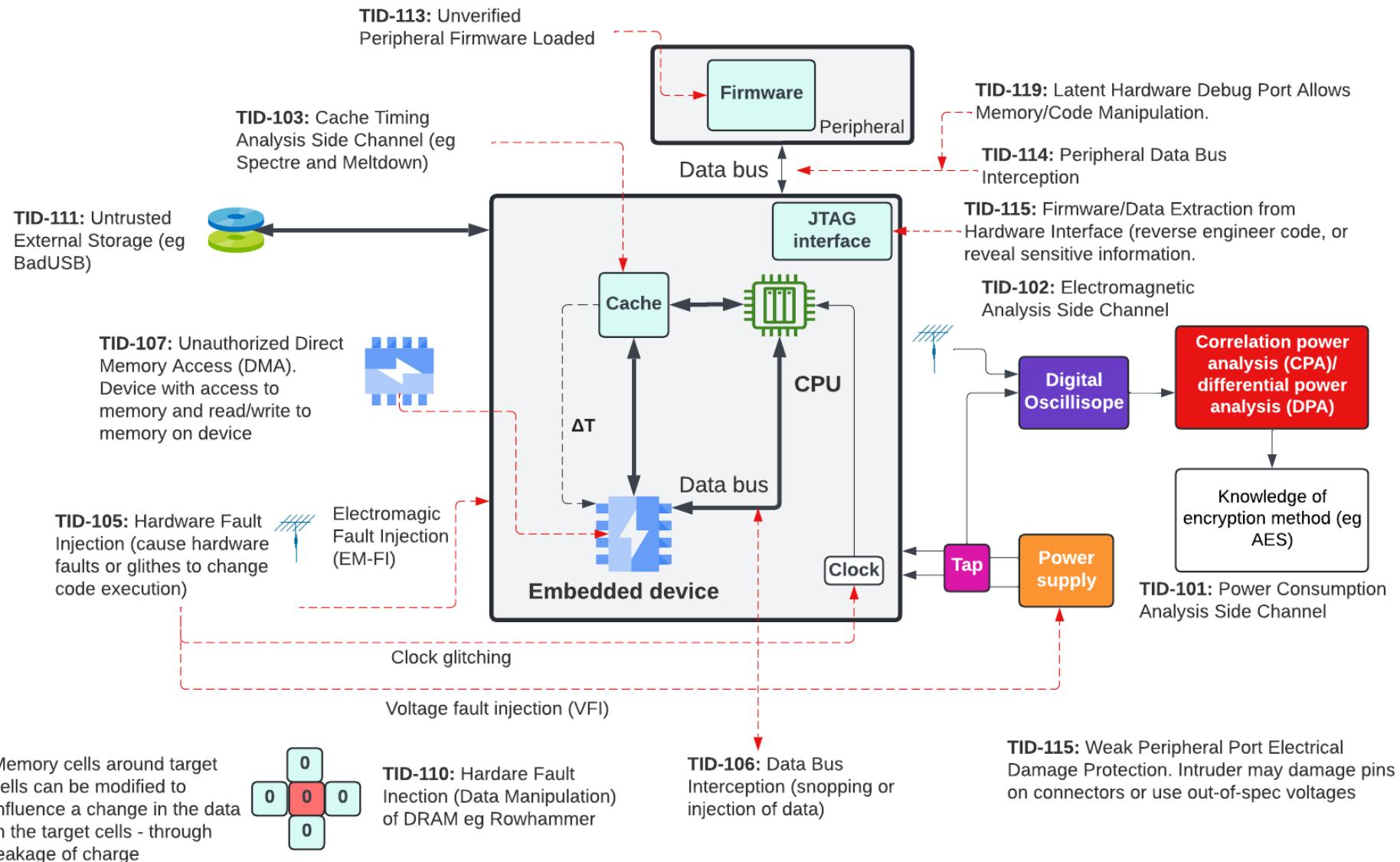
# MITRE EMB3D (Embedded Devices)



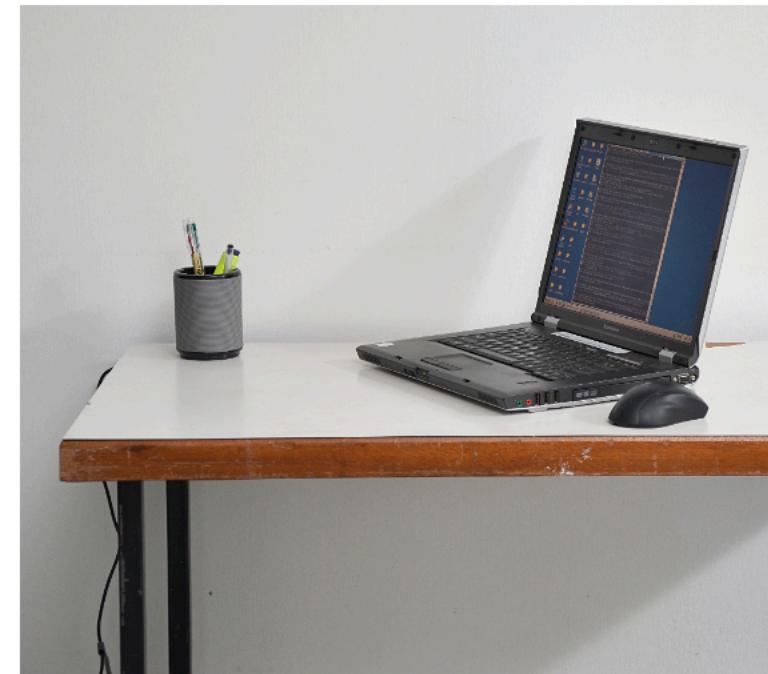
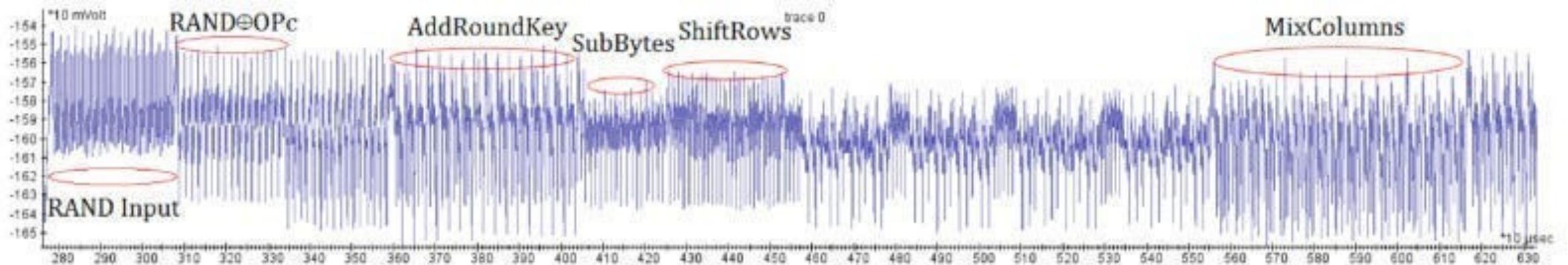
# MITRE EMB3D (Embedded Devices)



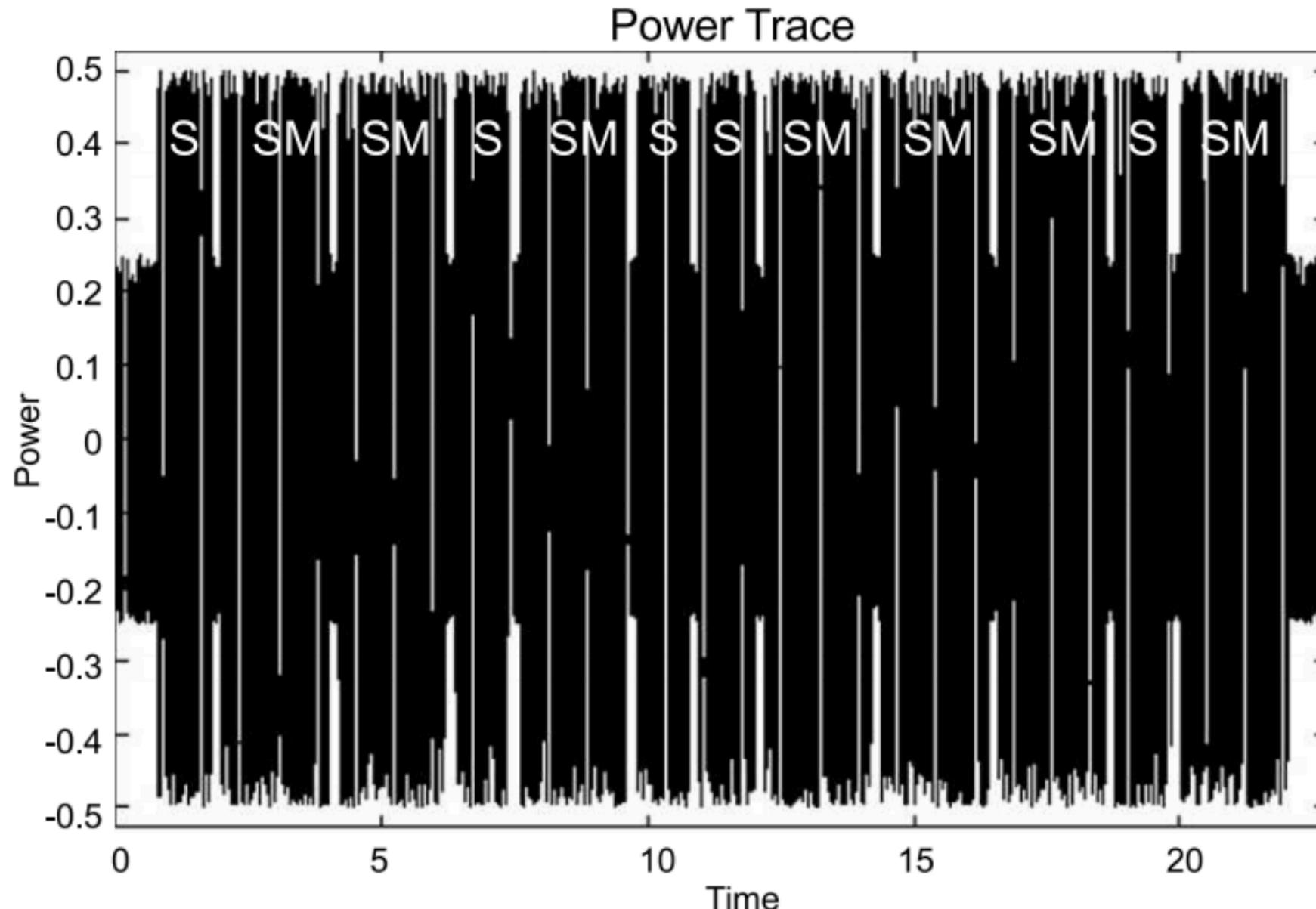
# MITRE EMB3D (Embedded Devices)



# MITRE EMB3D (Embedded Devices) – Symmetric Key Crack



# MITRE EMB3D (Embedded Devices) – RSA Crack



# MITRE EMB3D (Embedded Devices)

## EUCLEAK

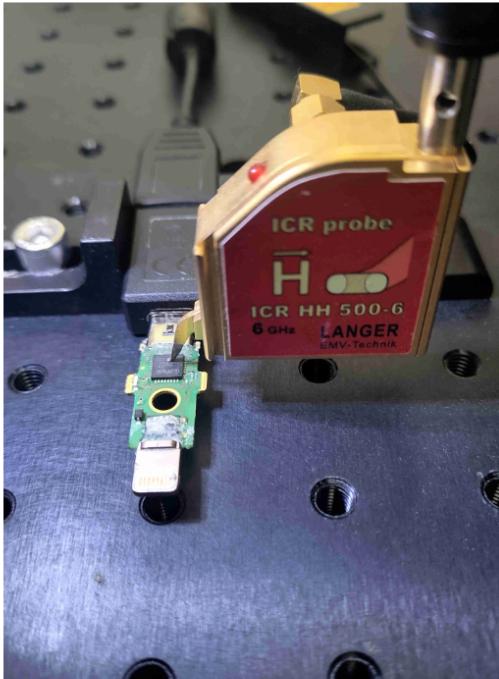
Side-Channel Attack on the YubiKey 5 Series

(Revealing and Breaking Infineon ECDSA Implementation on the Way)

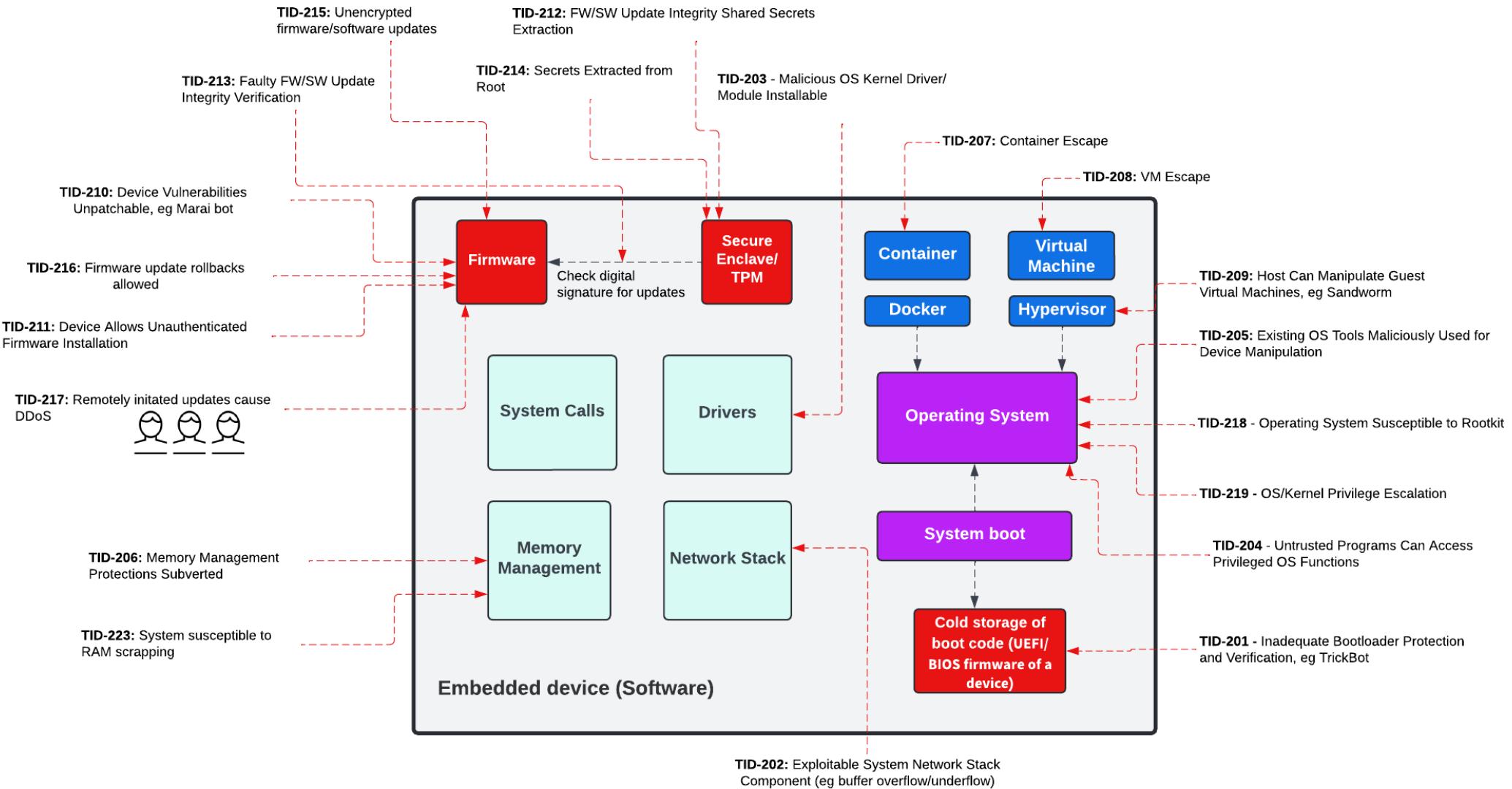
Thomas ROCHE

NinjaLab, Montpellier, France  
thomas@ninelab.io

September 3<sup>rd</sup>, 2024



# MITRE EMB3D (Embedded Devices)



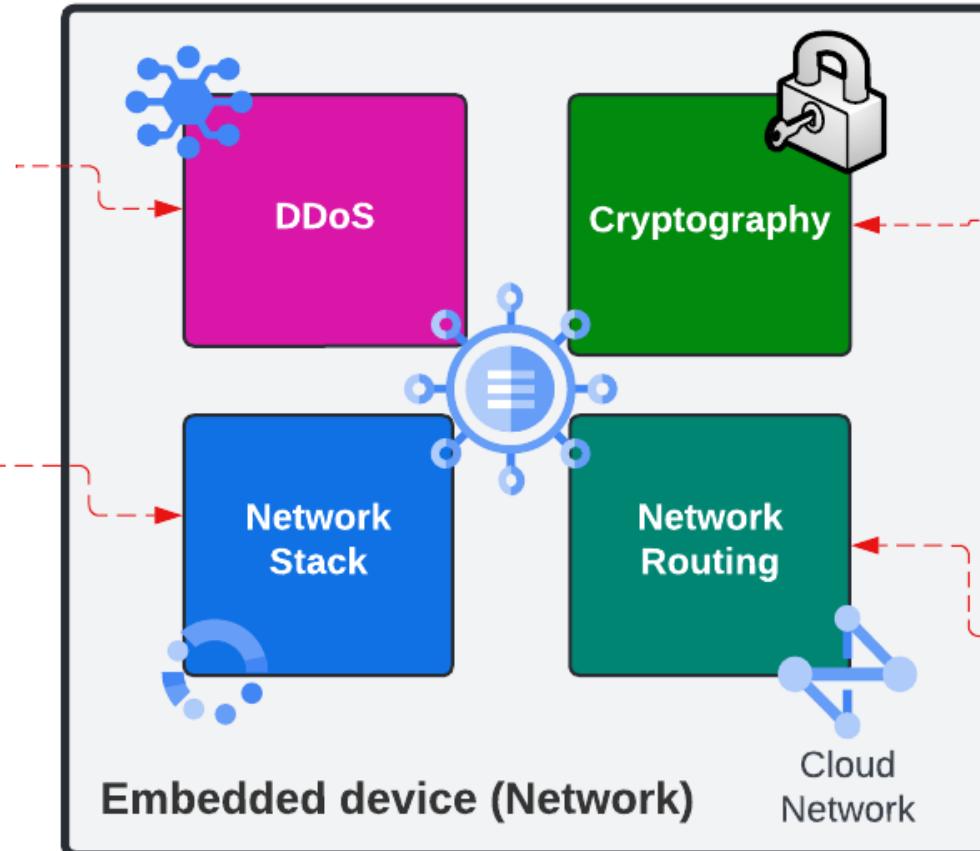
# MITRE EMB3D (Embedded Devices)

TID-404 - Remotely Triggerable Deadlock/DoS

TID-405 - Network Stack Resource Exhaustion

TID-406 - Unauthorized Messages or Connections

TID-407 - Missing Message Replay Protection



TID-408 - Unencrypted Sensitive Data Communication

TID-410 - Cryptographic Protocol Side Channel

TID-411 - Weak/Insecure Cryptographic Protocol

TID-412 - Network Routing Capability Abuse

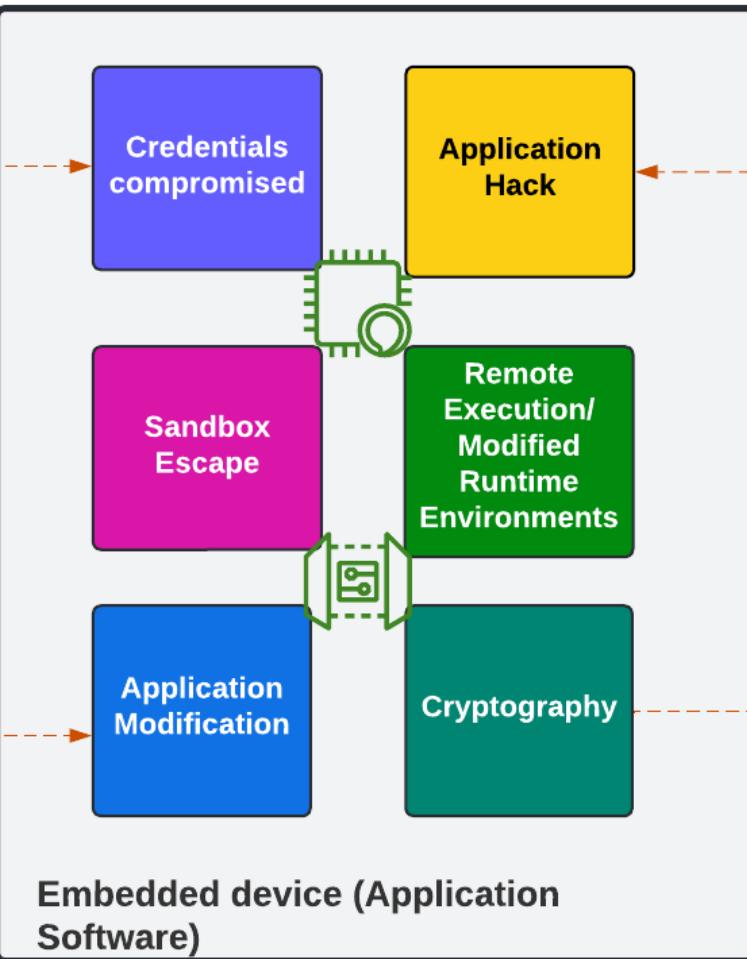
TID-412 - Network Routing Capability Abuse

# MITRE EMB3D (Embedded Devices)

TID-328 - Hardcoded Credentials

TID-311 - Default Credentials

TID-312 - Credential Change Mechanism Can Be Abused



TID-318 - Insecure Cryptographic Implementation

TID-319 - Cross Site Scripting (XSS)

TID-320 - SQL Injection

TID-321 - HTTP Application Session Hijacking

TID-322 - Cross Site Request Forgery (CSRF)

TID-323 - HTTP Path Traversal

TID-324 - HTTP Direct Object Reference

TID-325 - HTTP Injection/Response Splitting

TID-326 - Insecure Deserialization

TID-327 - Out of Bounds Memory Access

TID-301 - Applications Binaries Modified

TID-302 - Install Untrusted Application

TID-303 - Excessive Trust in Offboard Management/IDE Software

TID-317 - Predictable Cryptographic Key

TID-330 - Cryptographic Timing Side-Channel

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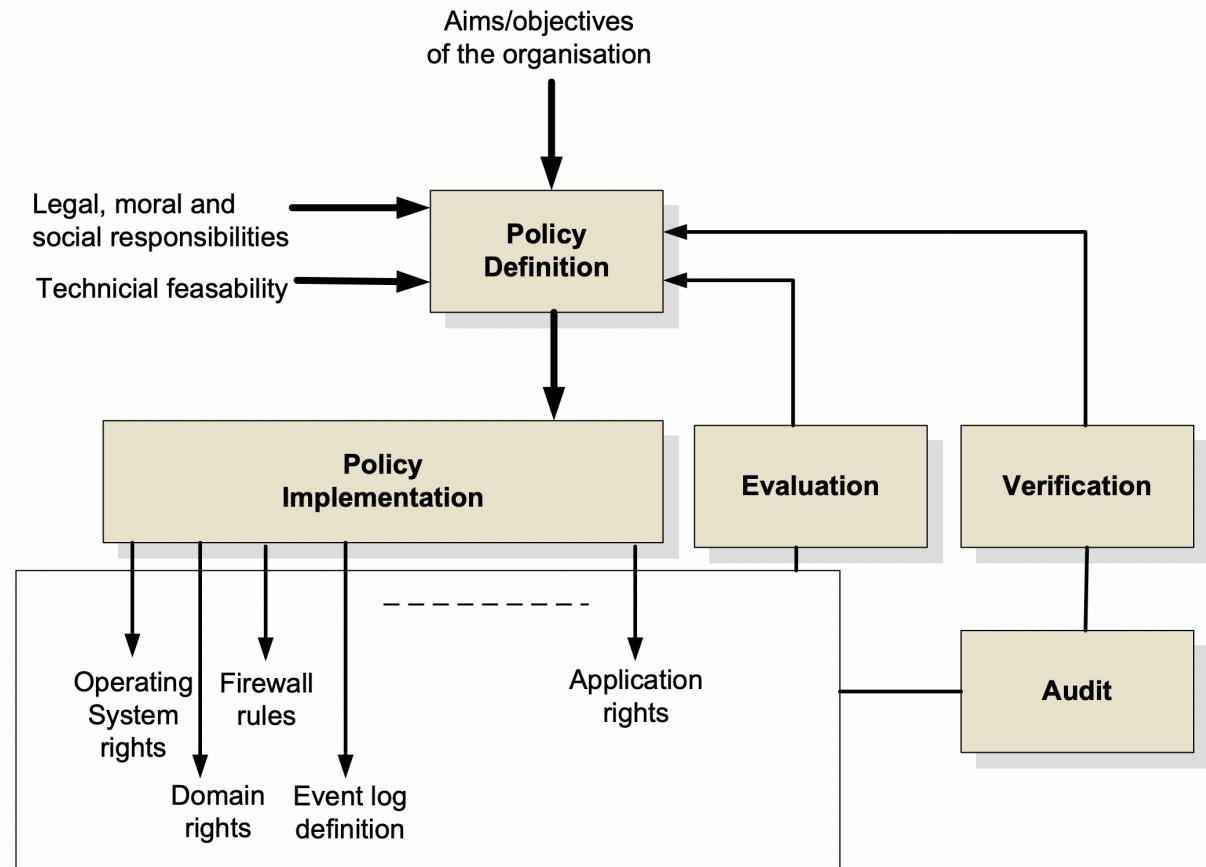
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“From bits to information”

## Basic Terms

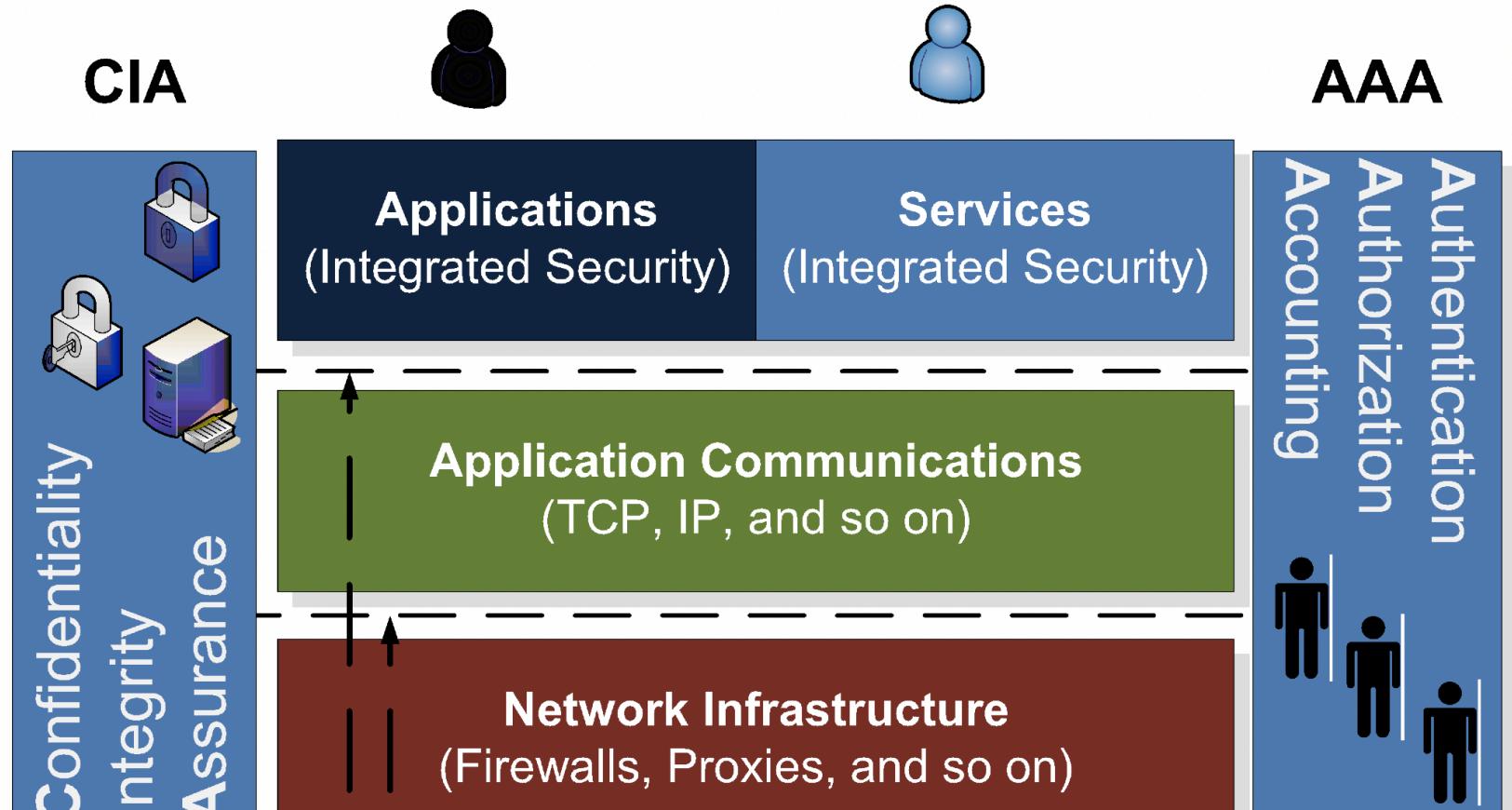
# Policies

- **Deter.** This is where the system is designed and implemented in order to initially deter intruders from attacking the system in the first place.
- **Log.** This is a key element in modern systems which requires some form of logging system. It is important that the data that is logged does not breach any civil liberties, and is in a form which can be used to enhance the future security of the system.
- **Detect.** This is where detection agents are placed within the network to detect intrusions, and has methods of tracing the events that occurred in an intrusion, so that it can be used either in a forensic computing investigation, and/or to overcome a future intrusion. Organisations often have many reasons for detecting network traffic.
- **Protect.** This is where policies are created which protect systems, users and data against attack, and in reducing this potential damage. A key element of this is to protect them against accidental damage, as accidental damage is often more prevalent than non-accidental damage.
- **React.** This is where a policy is defined which reacts to intrusions, and defines ways to overcome them in the future. Often organisations do not have formal policies for this type of activity, and often rely on ad-hoc arrangements, where the method of reacting to a security breach is created after the event.
- **Recover.** This is where policies are defined to overcome any system damage, whether it is actual physical damage, the abuse of users; or the damage to data.
- **Audit/verify.** It is important that the security policy allows for auditing and for the verification that it achieves its requirements.



# Policies

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- **Protect.** This is where policies are created which protect users and data against attack, and in reducing the damage. A key element of this is to protect the data from accidental damage, as accidental damage is often more serious than non-accidental damage.
- **React.** This is where a policy is defined which recognises and defines ways to overcome them in the future. Many organisations do not have formal policies for this, and often rely on ad-hoc arrangements, where reacting to a security breach is created after the event.
- **Recover.** This is where policies are defined to overcome system damage, whether it is actual physical damage to users; or the damage to data.
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# Policies

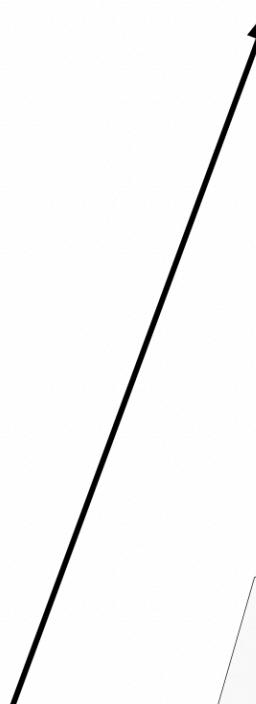
- Deterrence
- Log. form does not used
- Deterrence even in a future deterrence
- Protection user damage accident than
- Reaction and organisation and reaction
- Reconstruction system of us
- Audit audit... and for the verification that it achieves its requirements.

CIA



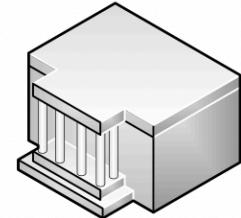
AAA

Increasing difficulty to defend against



£billions

Large-scale military/  
Homeland security



Budget: \$100million's

Government activities

Budget: \$10million's

Industrial espionage

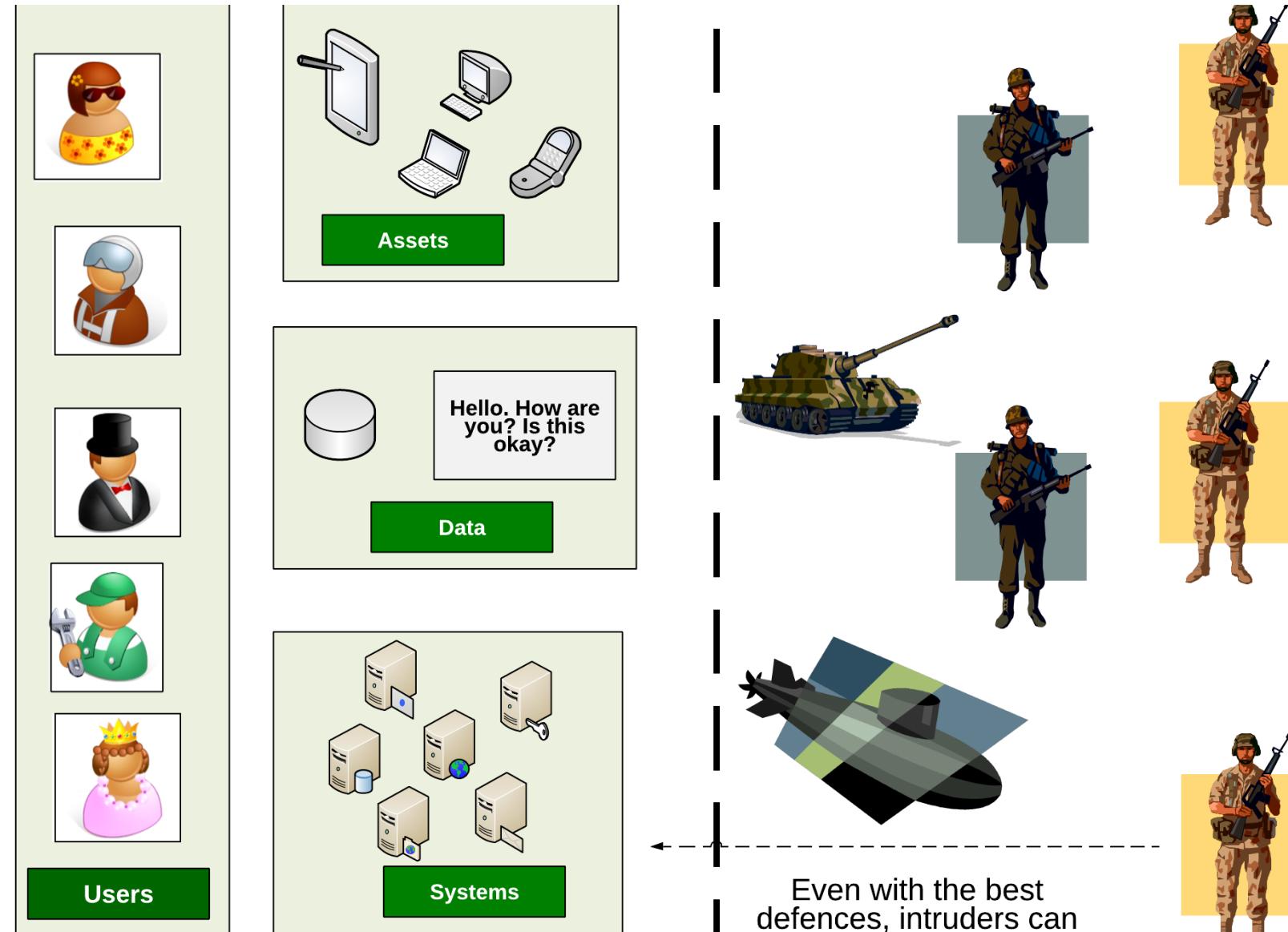
Budget: \$100,000's

Professional Data Mining

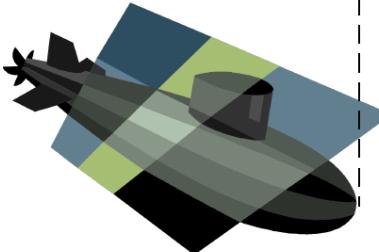
Budget: \$1000's

Home User

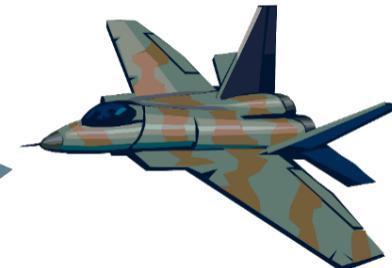
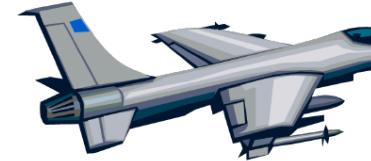
# Defence in depth



# Defence in depth



Forth-level  
defence



Third-level  
defence

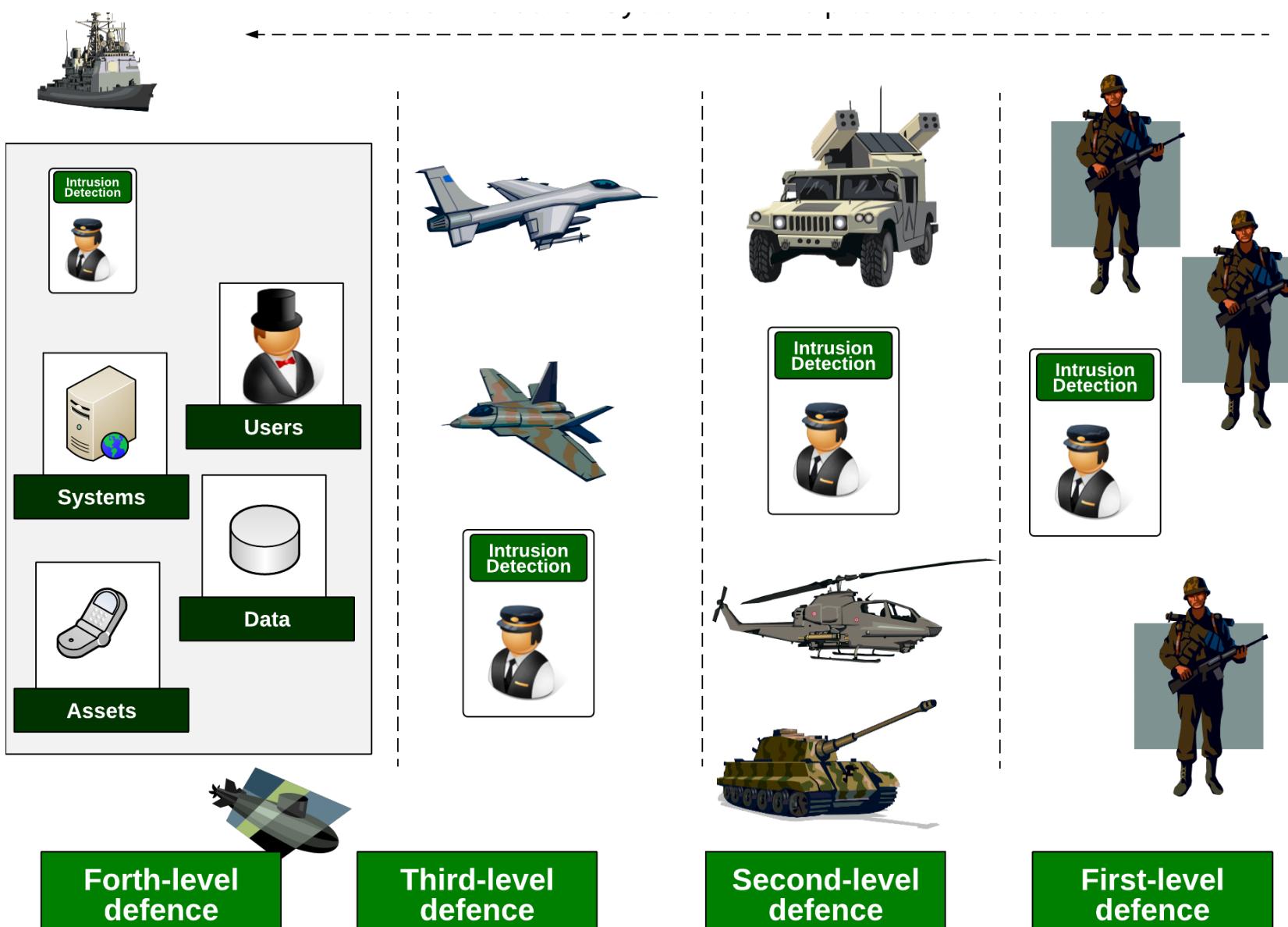


Second-level  
defence

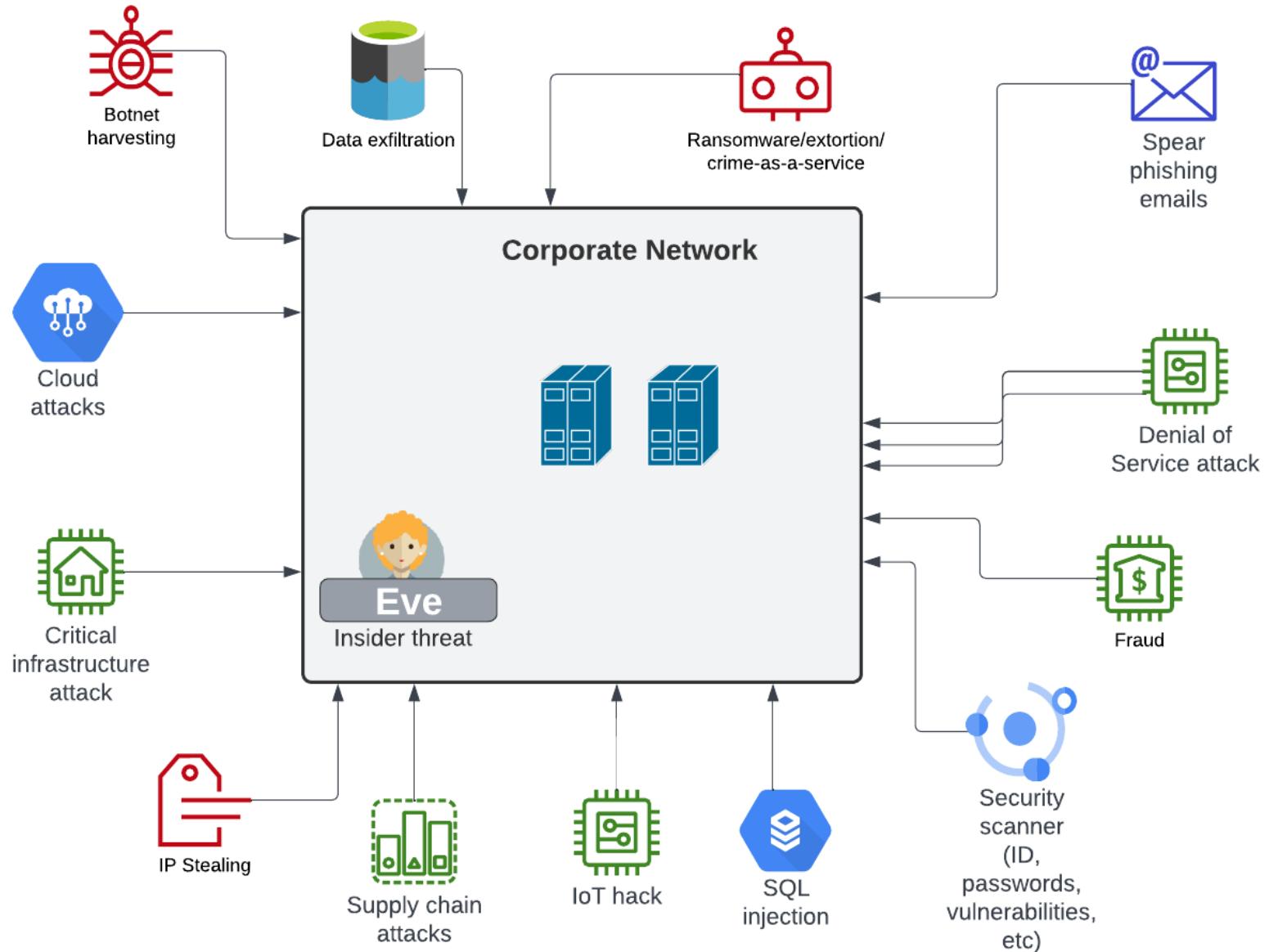


First-level  
defence

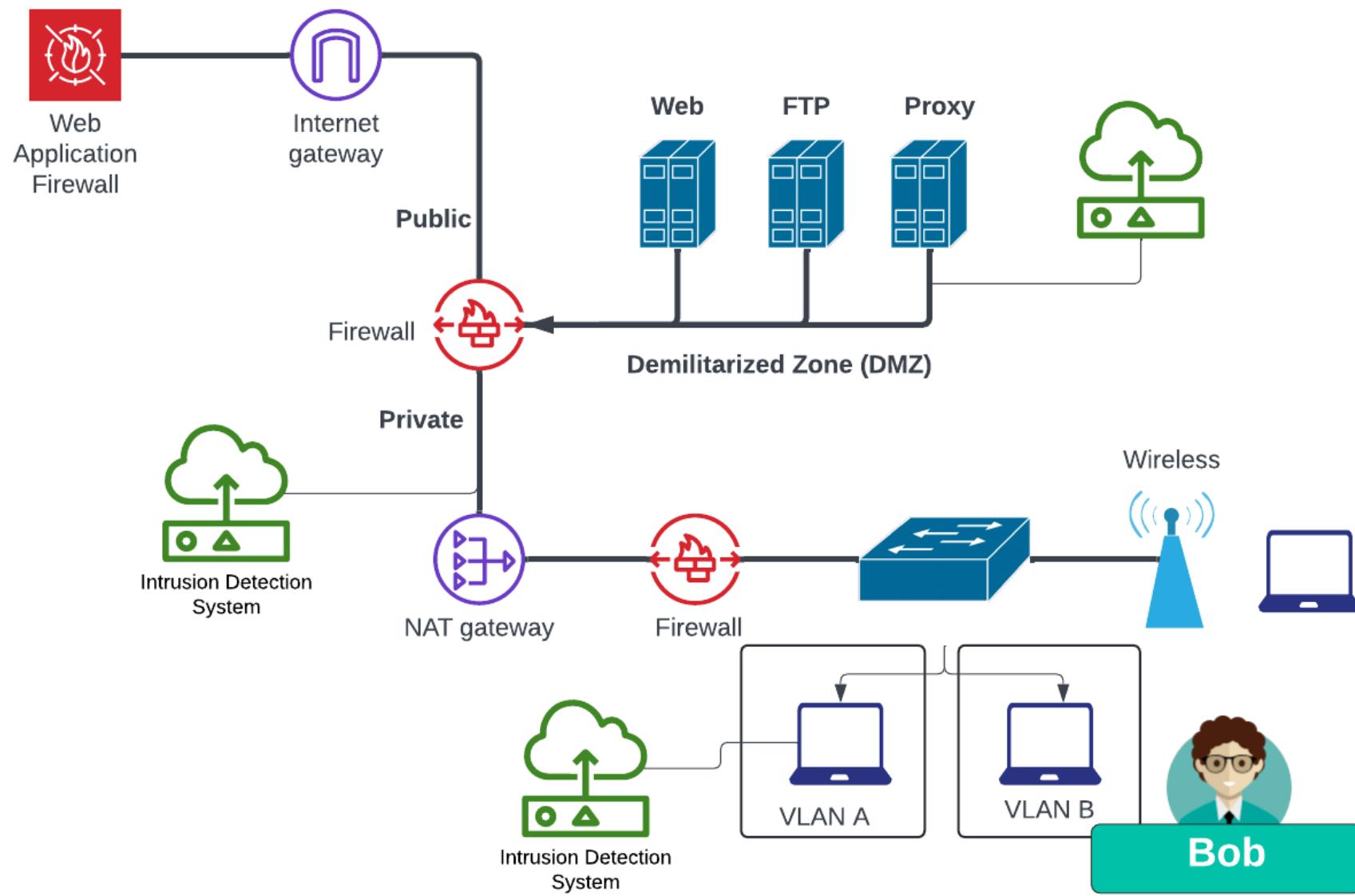
# Intrusion Detection Systems (IDS)



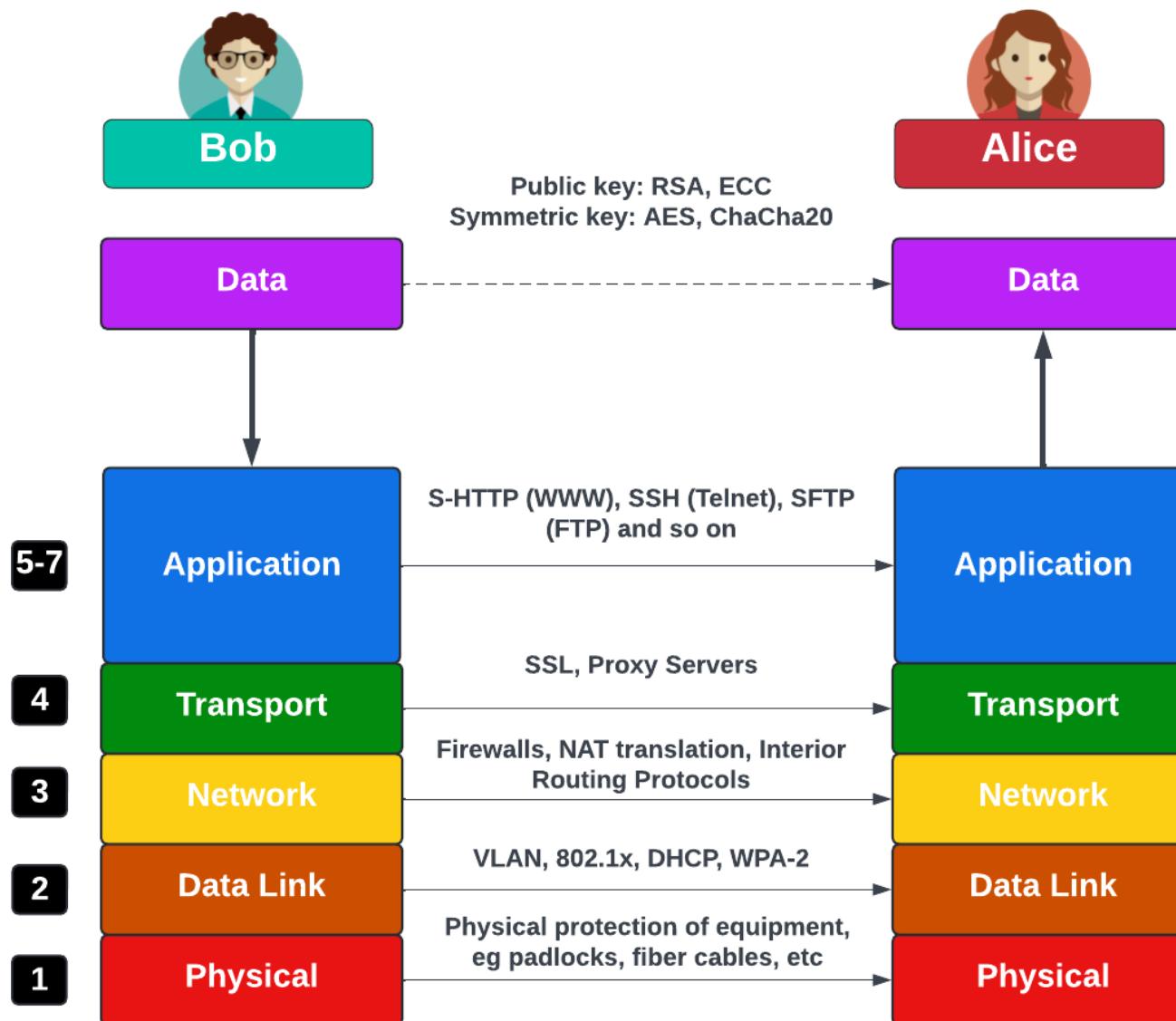
# Threats

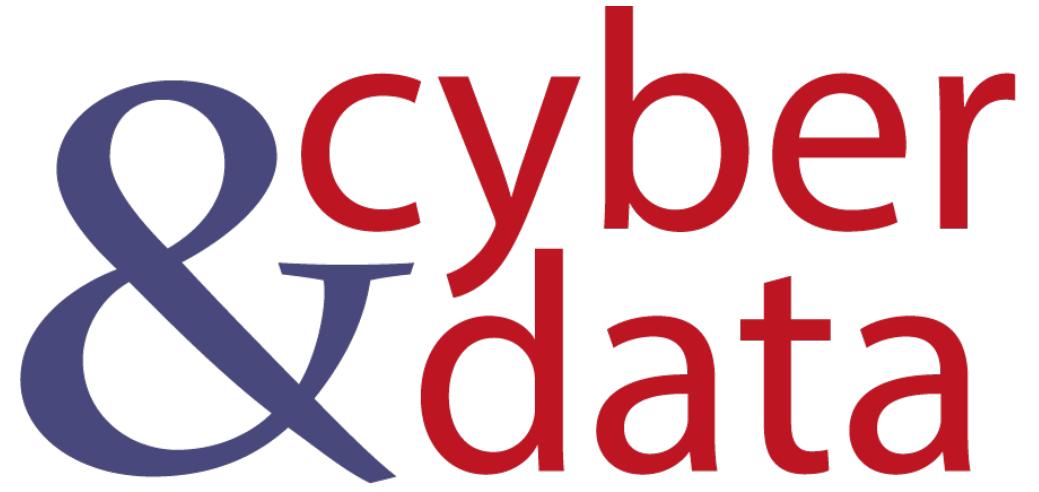


# Defence in depth



# OSI 7-Layered Model

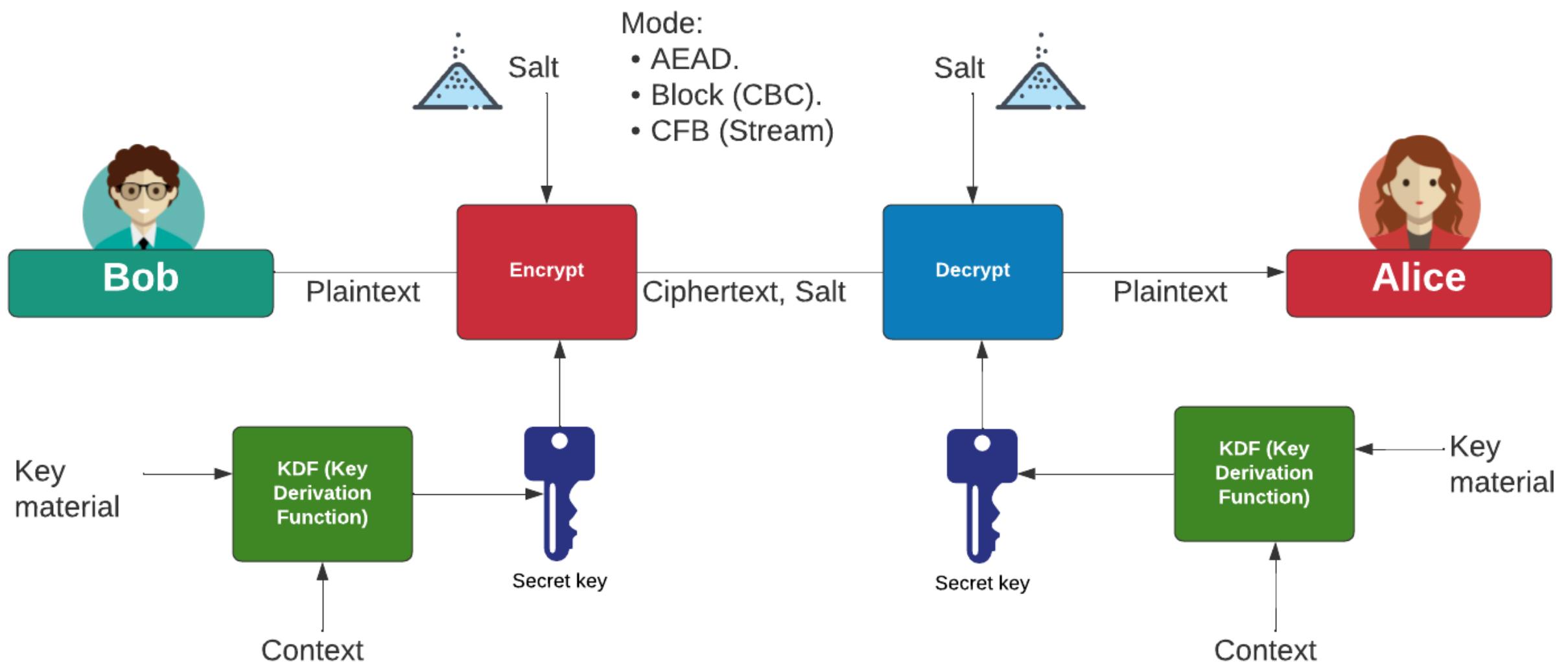




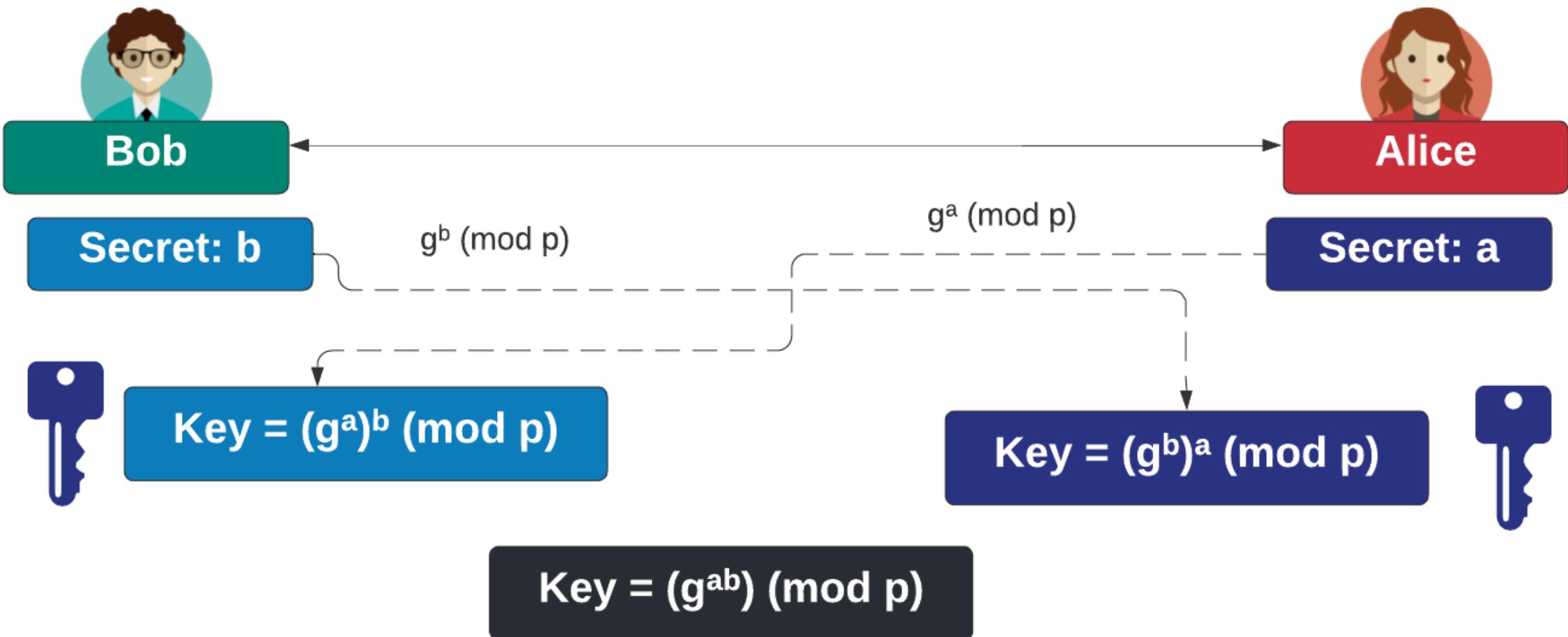
“From bits to information”

# Basics of Cryptography

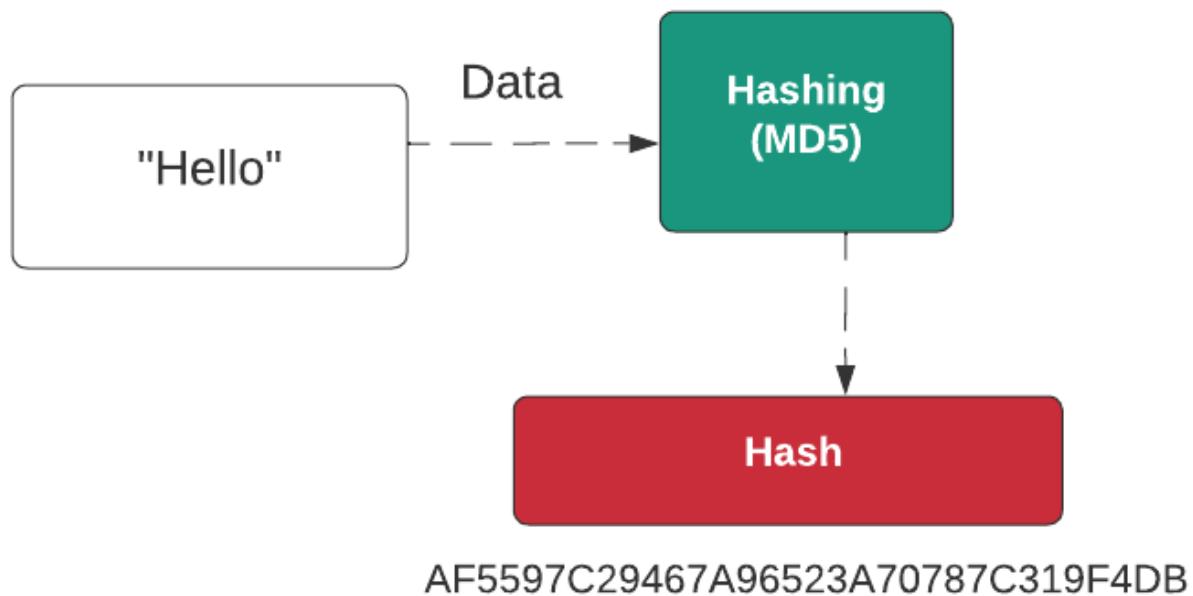
# Symmetric Key Encryption



# Key Exchange



# Hashing



**Bob**

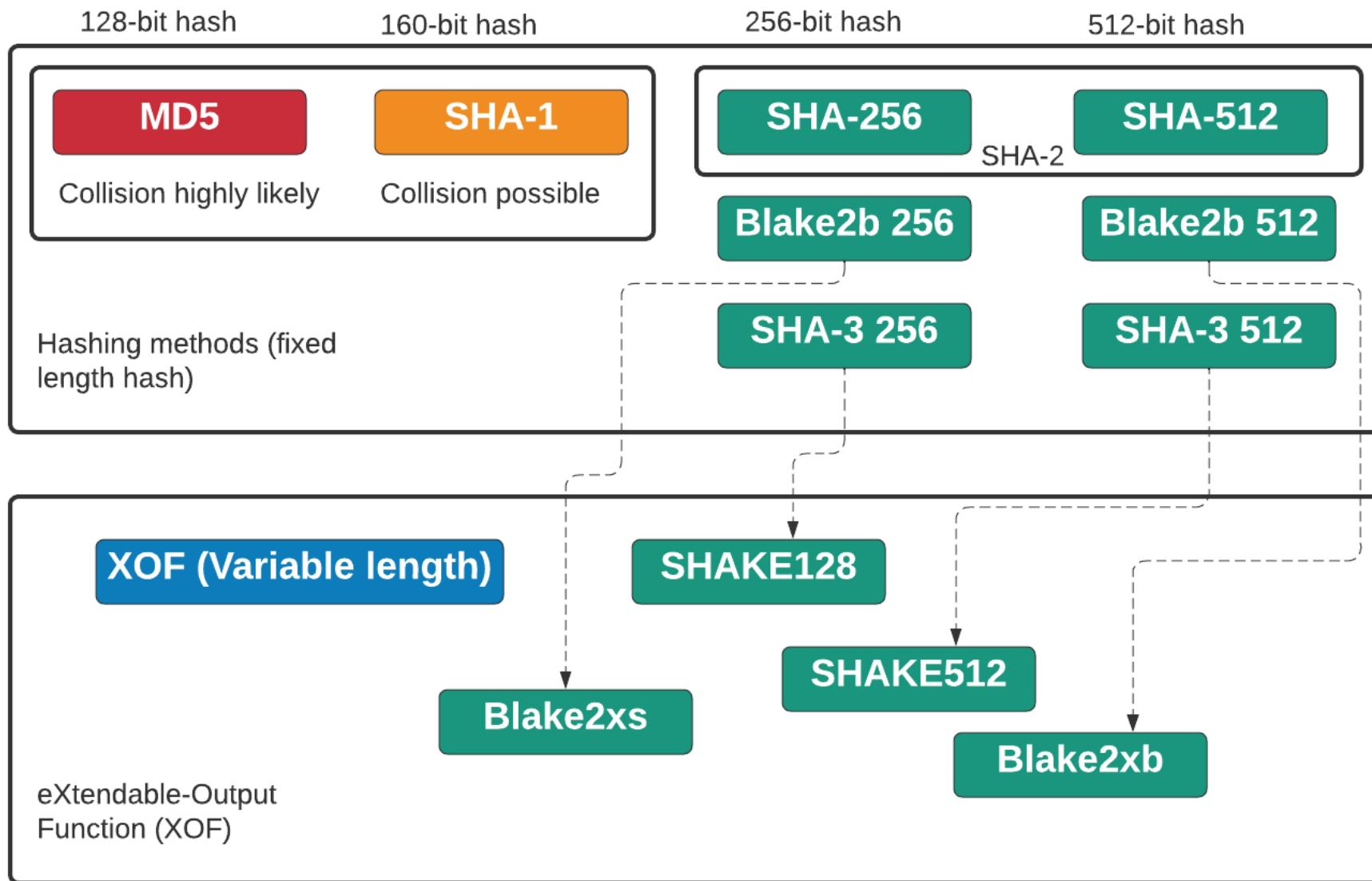
Hashed password

Bob: AF5597C29467A96523A70787C319F4DB

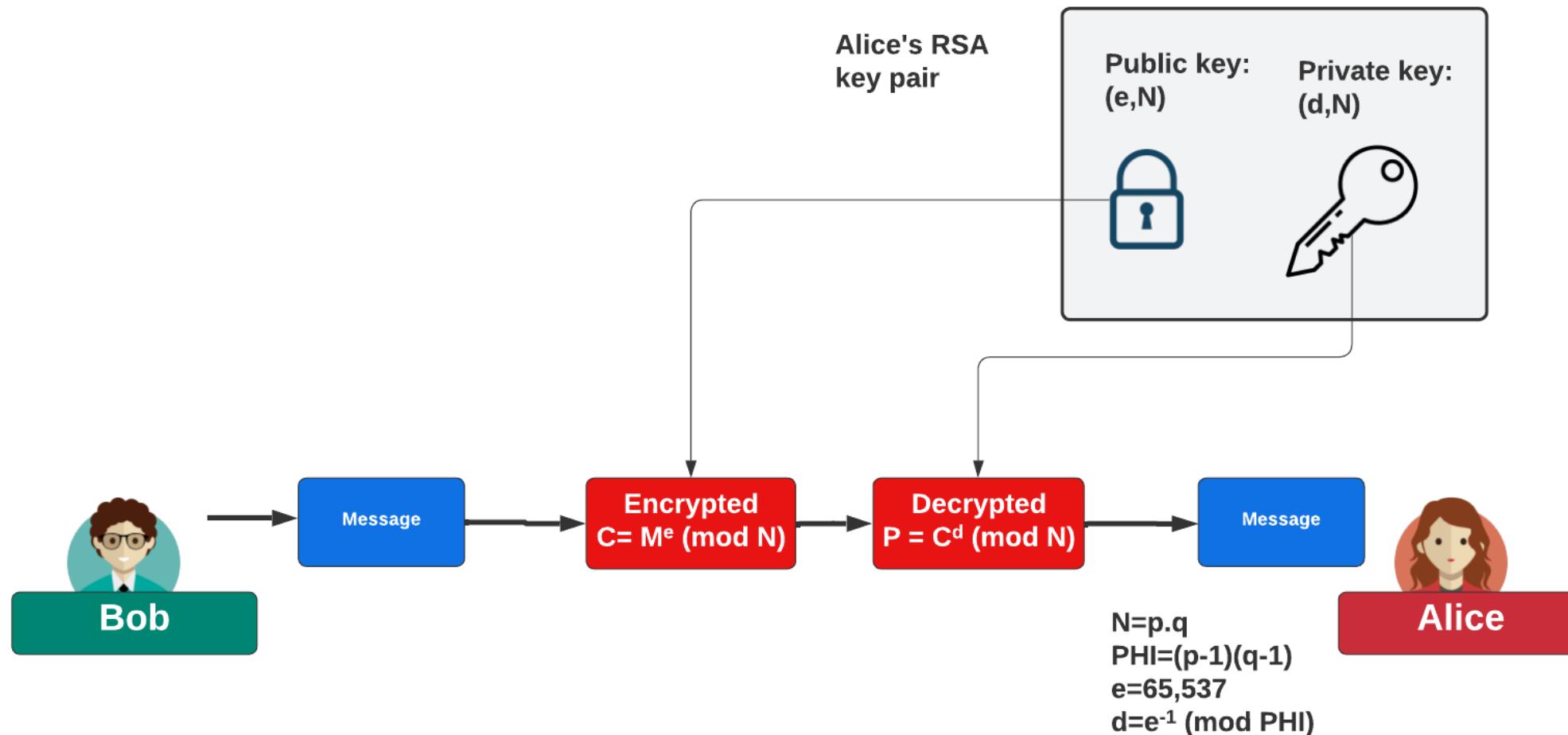
Hashed password with salt (hellozj8n)

Bob: zj8n:51A7C663A3BDCD06D6CE21E2BCB2AD5A

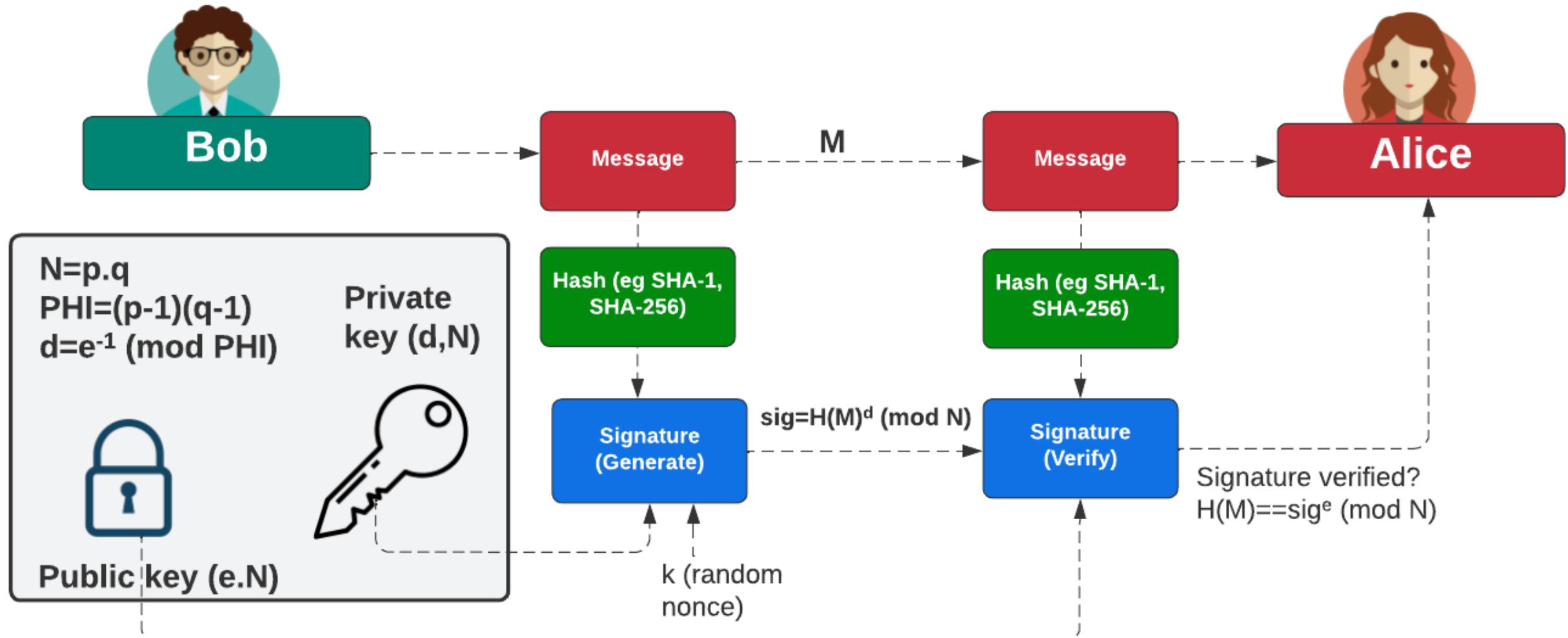
# Hashing

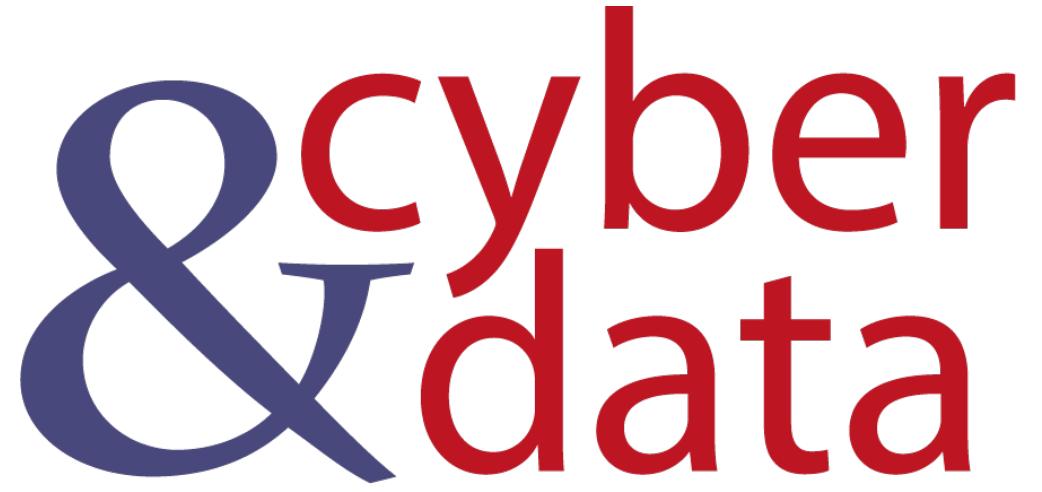


# Public Key Encryption



# Public Key (Digital Signing)

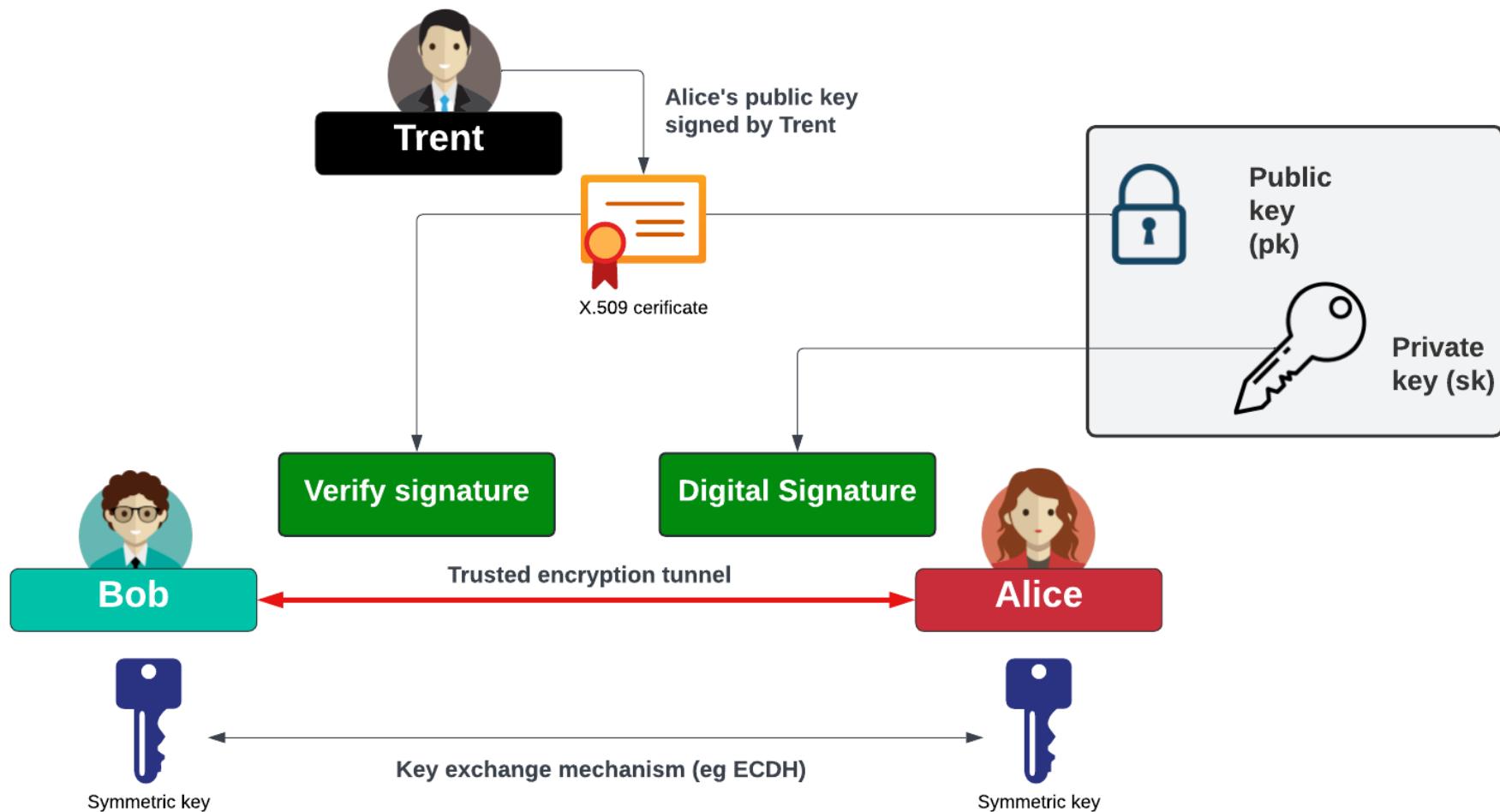




“From bits to information”

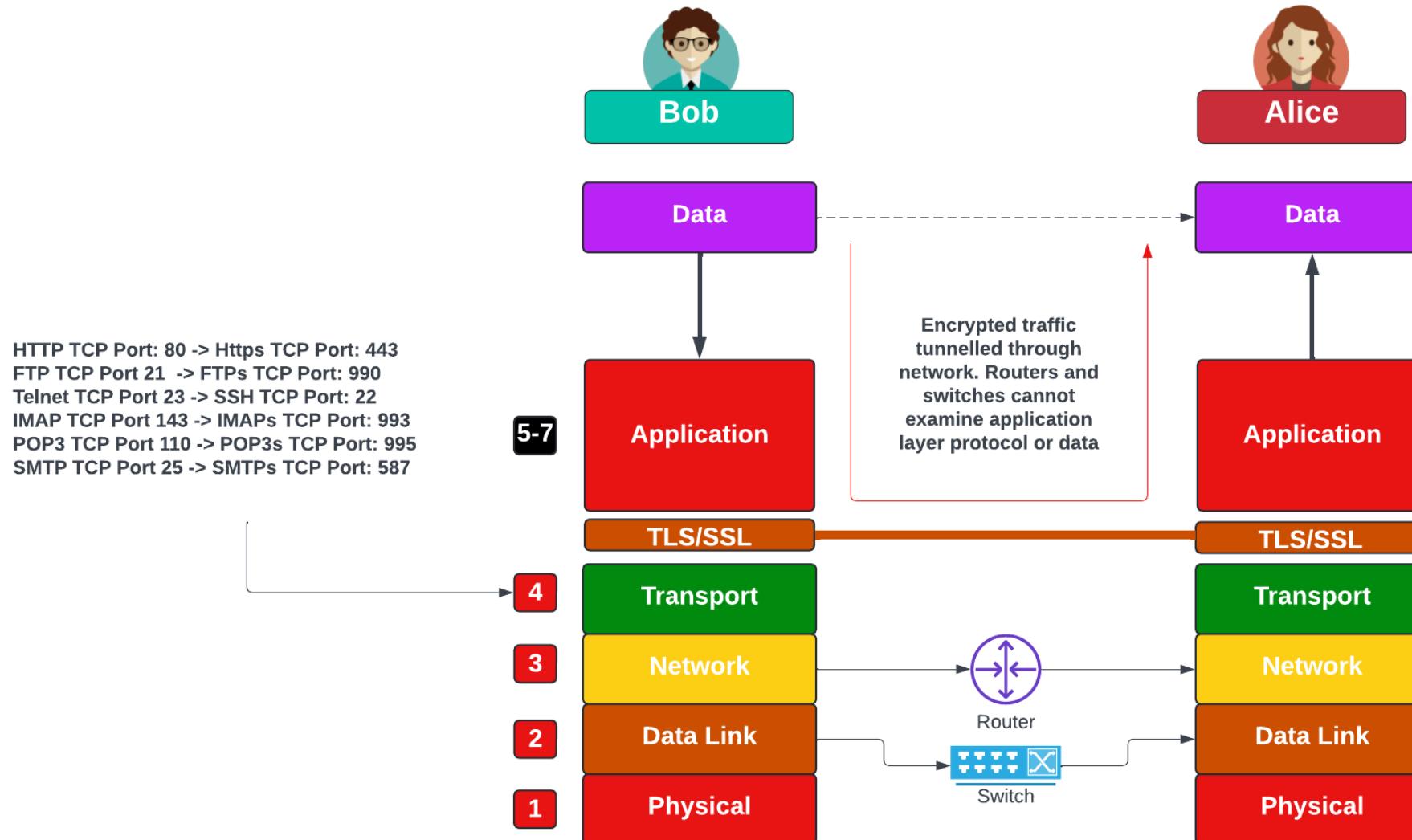
# Outline of Secure Architectures

# Trust, Privacy and Integrity

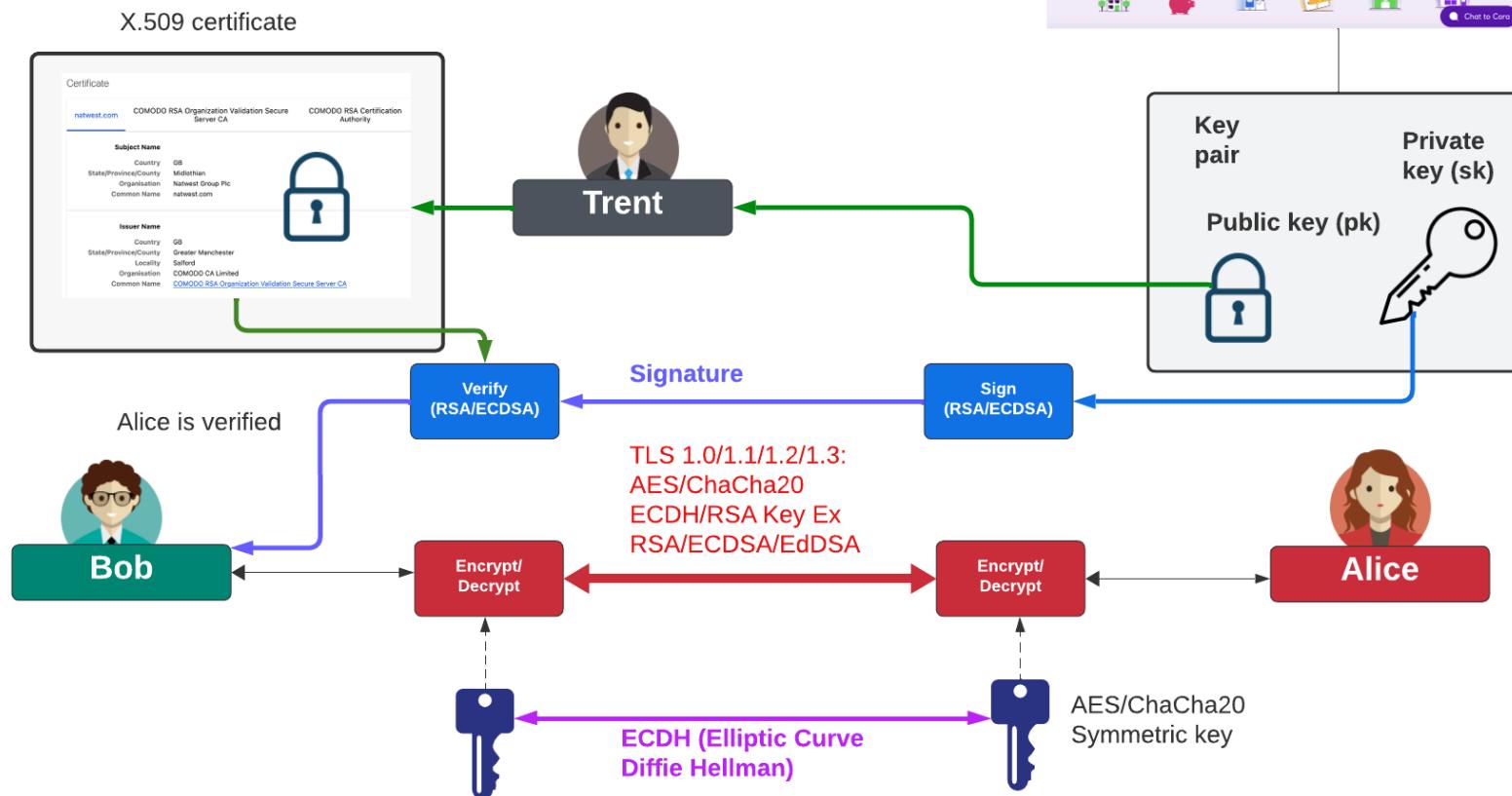
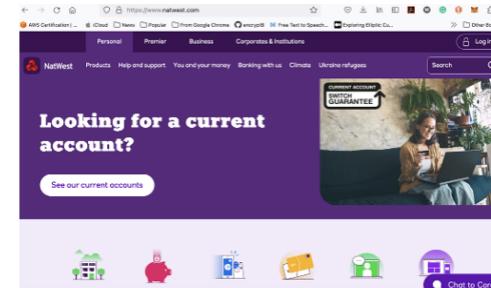


Public key method: RSA, ECDSA  
Symmetric Key method: AES, ChaCha20  
Integrity checking: SHA-1, SHA-256

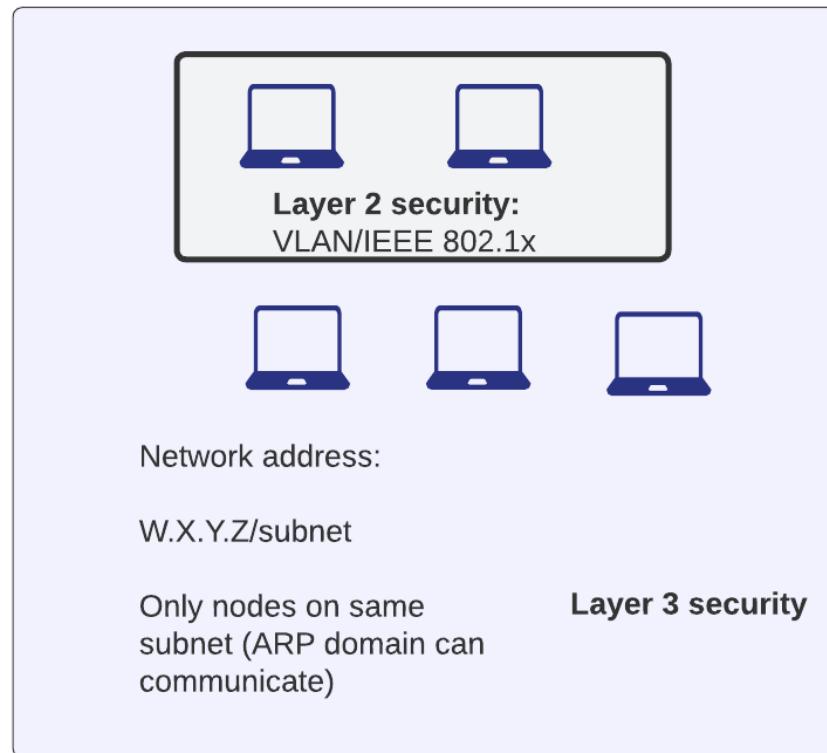
# Tunneled Traffic



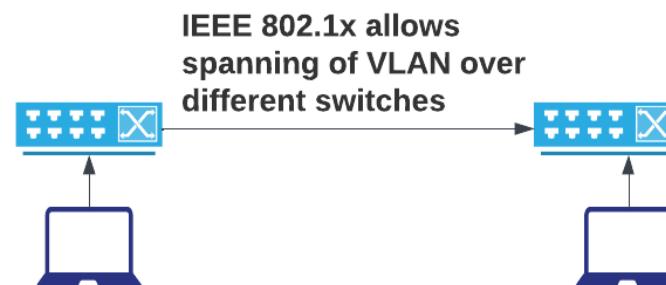
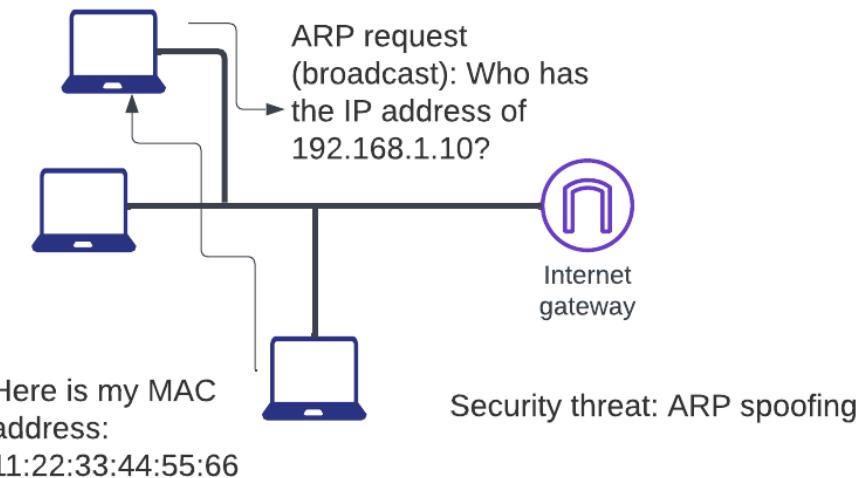
# Tunneled Traffic



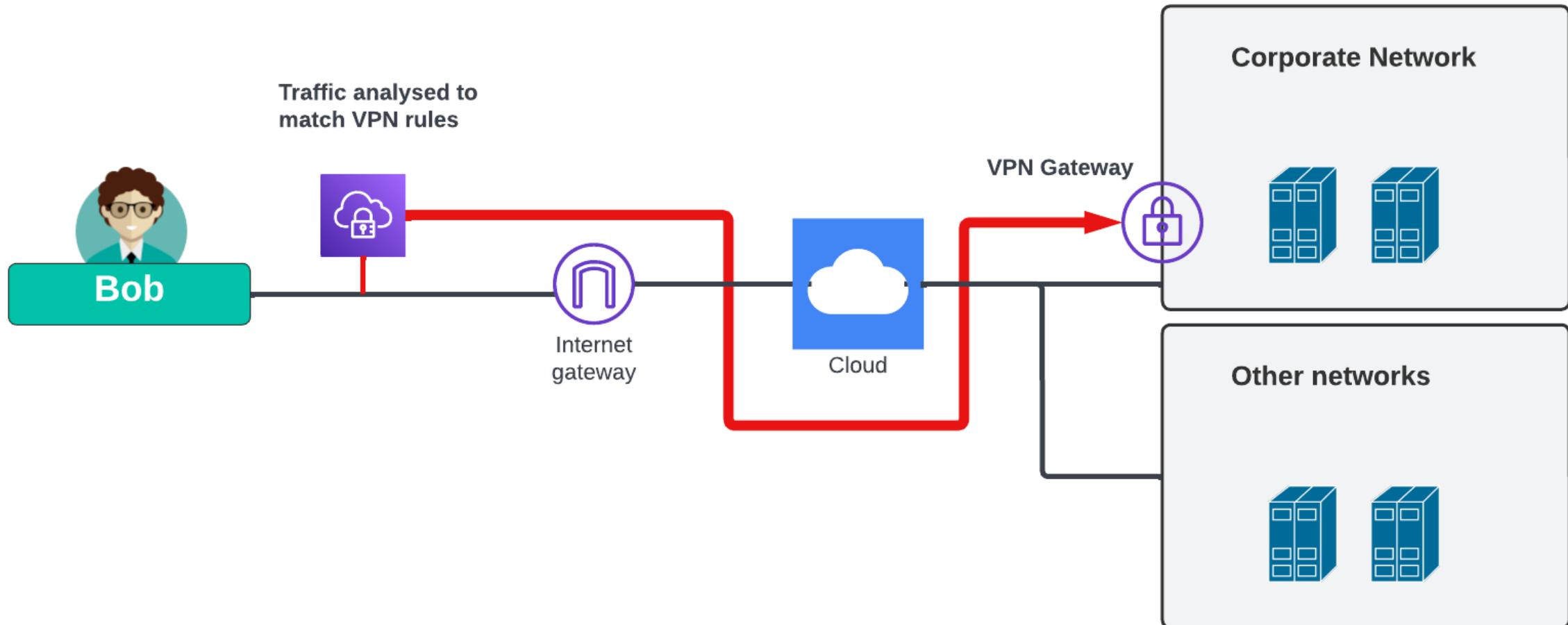
# Layer 2 and Layer 3 Security



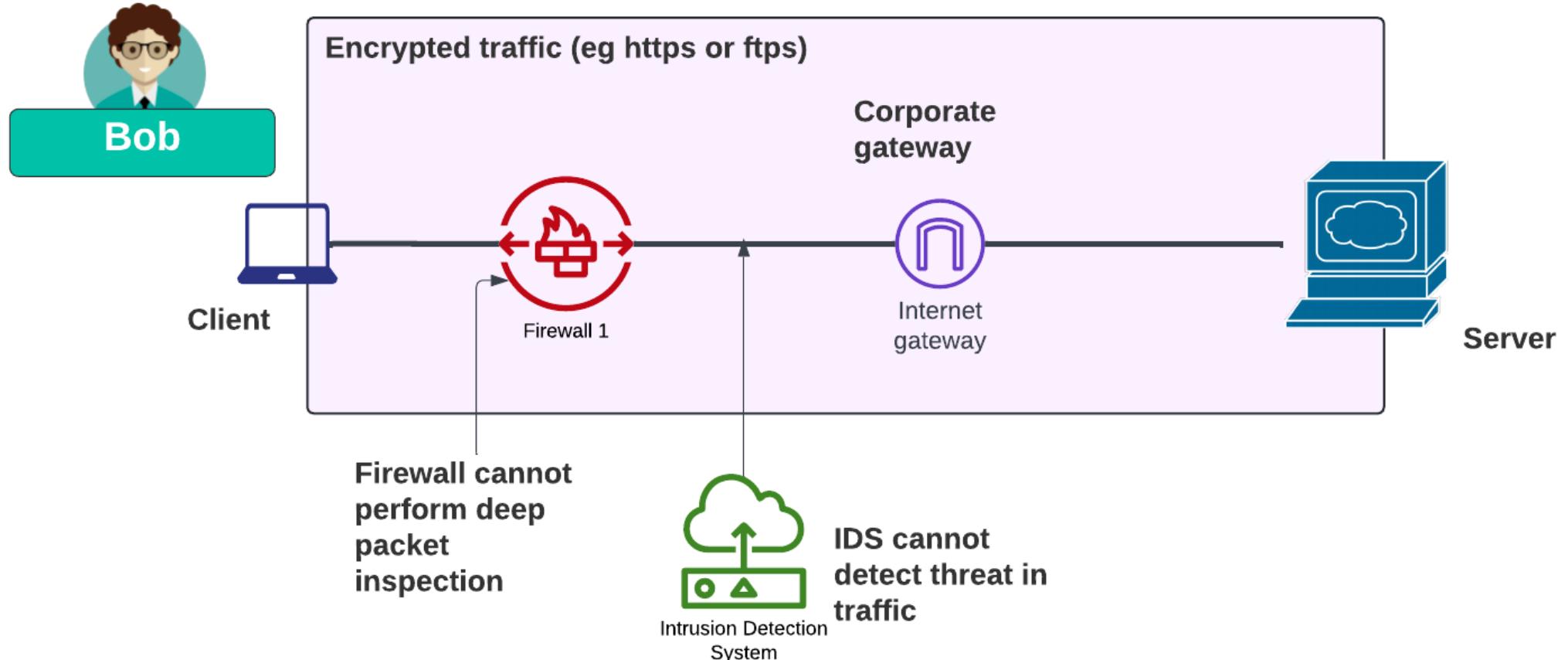
ARP Cache:  
192.168.1.0 -> 11:22:33:44:55:66



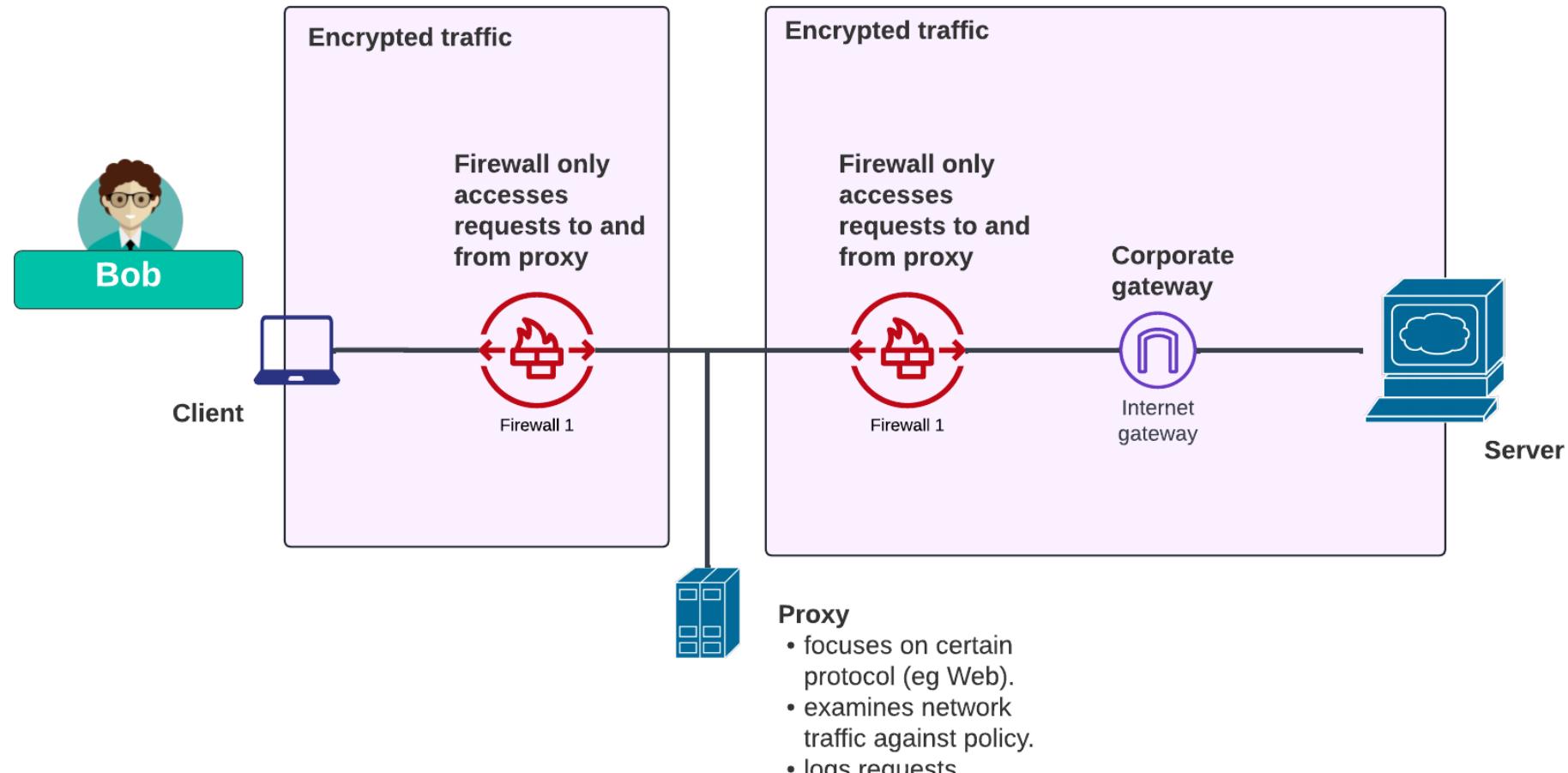
# VPN (Virtual Private Network) Tunneling



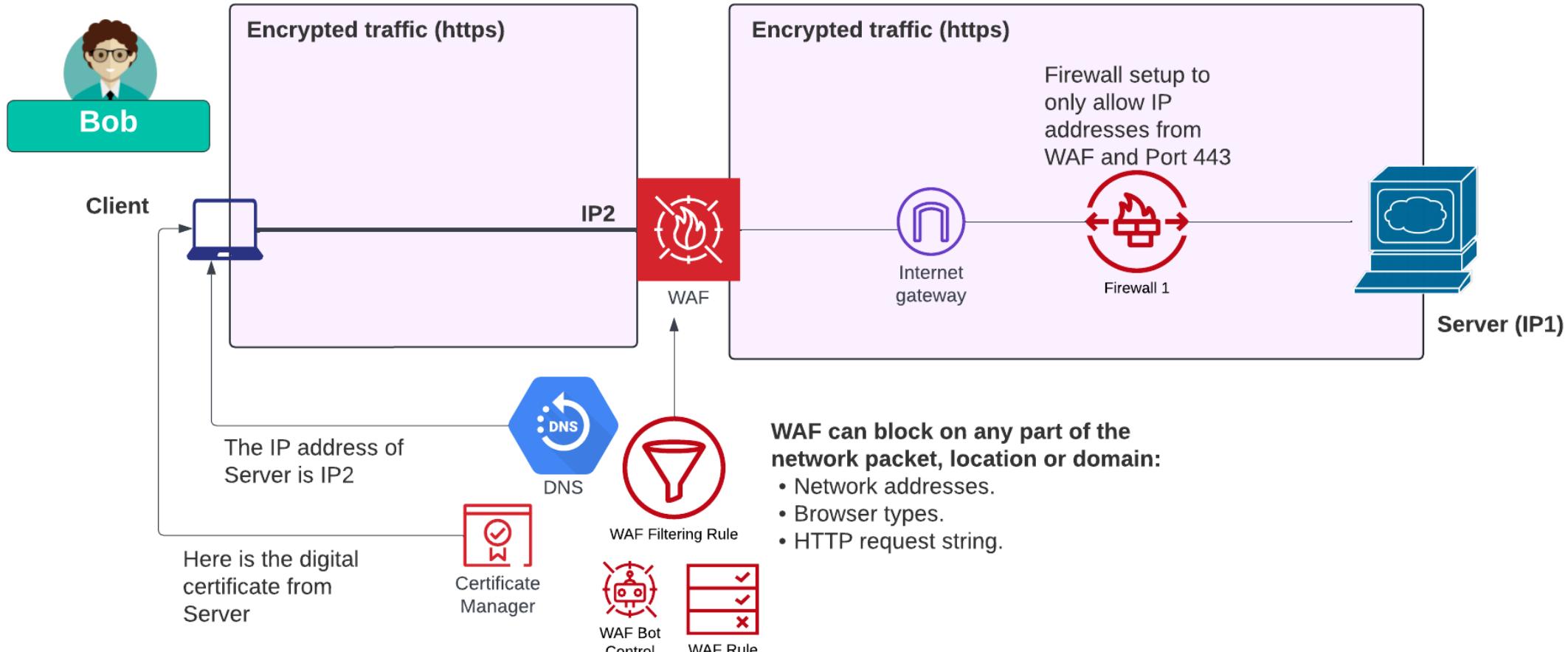
# Tunneled Traffic



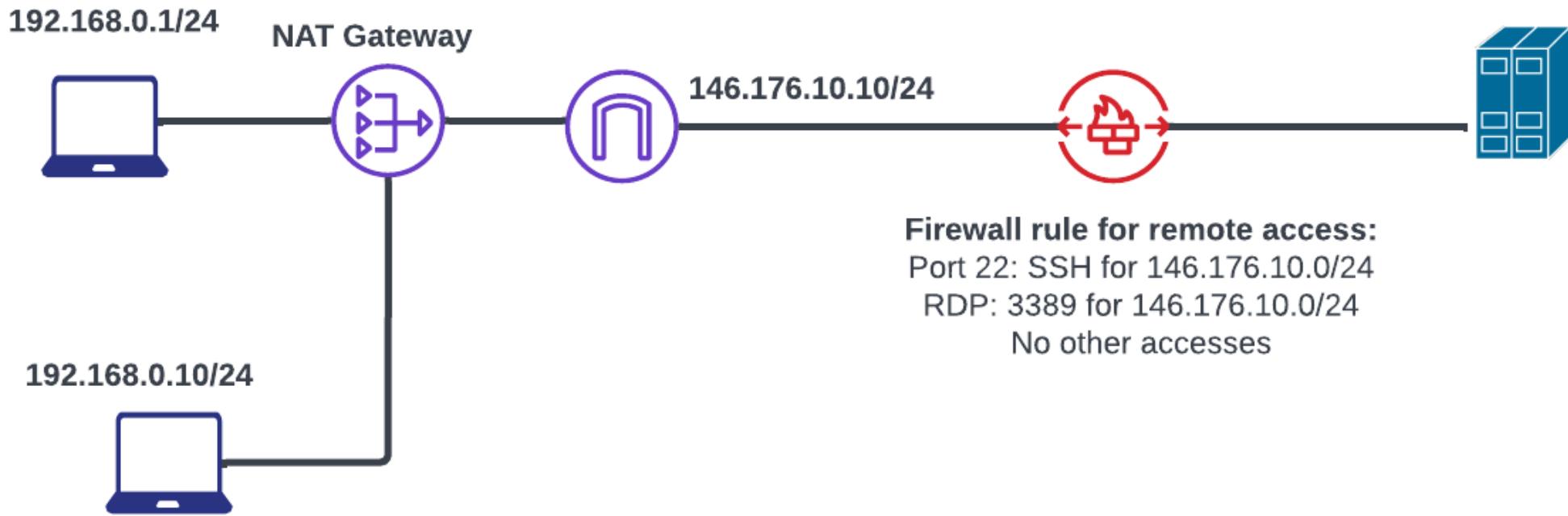
# Dual-homed Architecture



# Web Application Firewall (WAF)

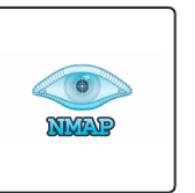
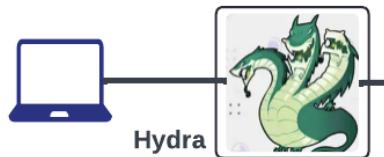


# Remote Access to Device/Server



# Pen Testing Tools

hydra -L list\_user -P list\_password 10.10.y.9 ftp

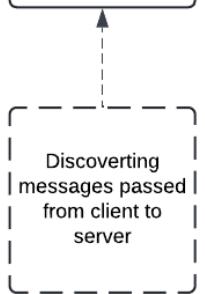


nmap -O 10.10.10.10

Discover services  
OS operating system  
Devices connected



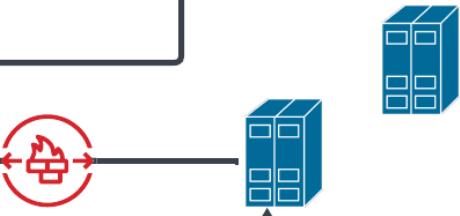
Creating exploits



Scanning for known vulnerabilities



hashcat -m 0 hash1 words



bill:\$apr1\$waZS/8Tm\$jDZmiZBct/c2hysERC:



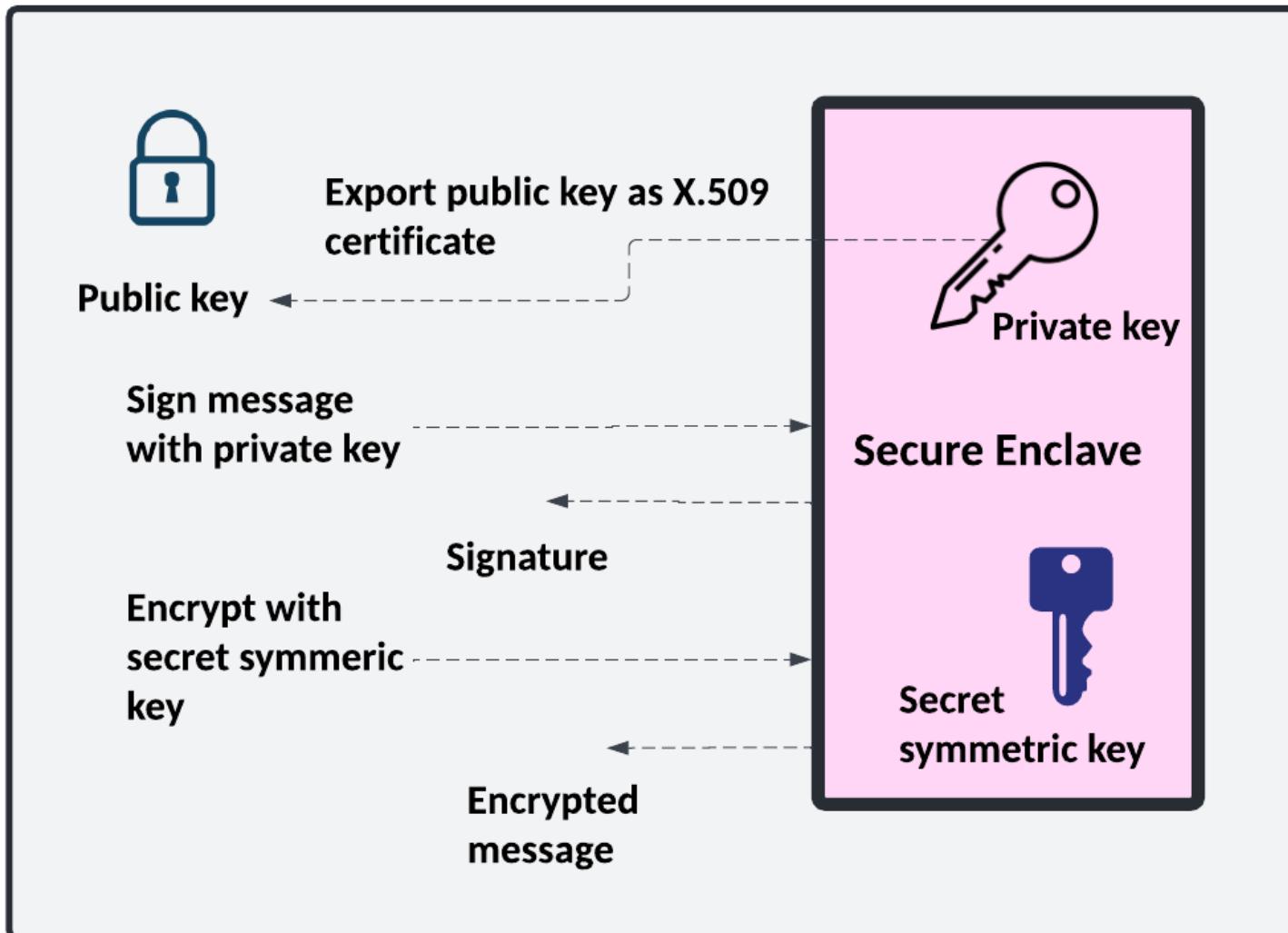
# cyber & data

---

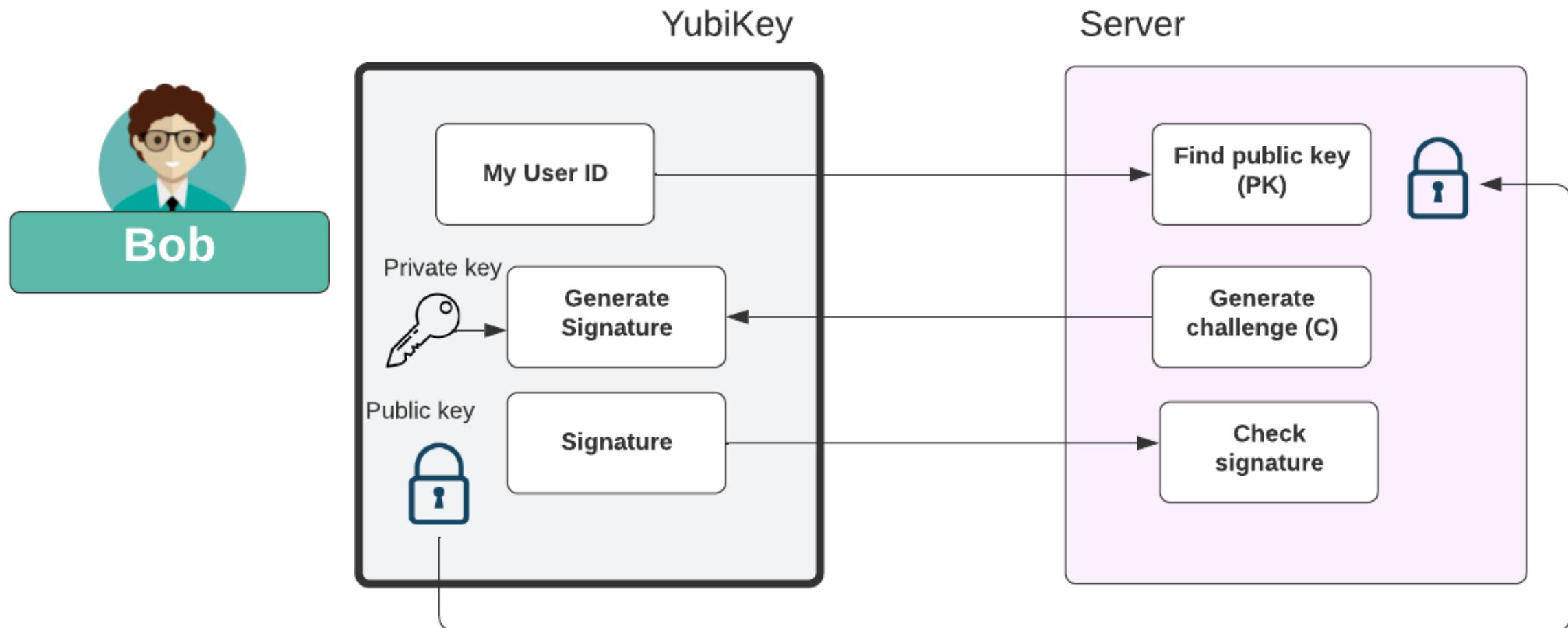
"From bits to information"

## Secure Enclaves

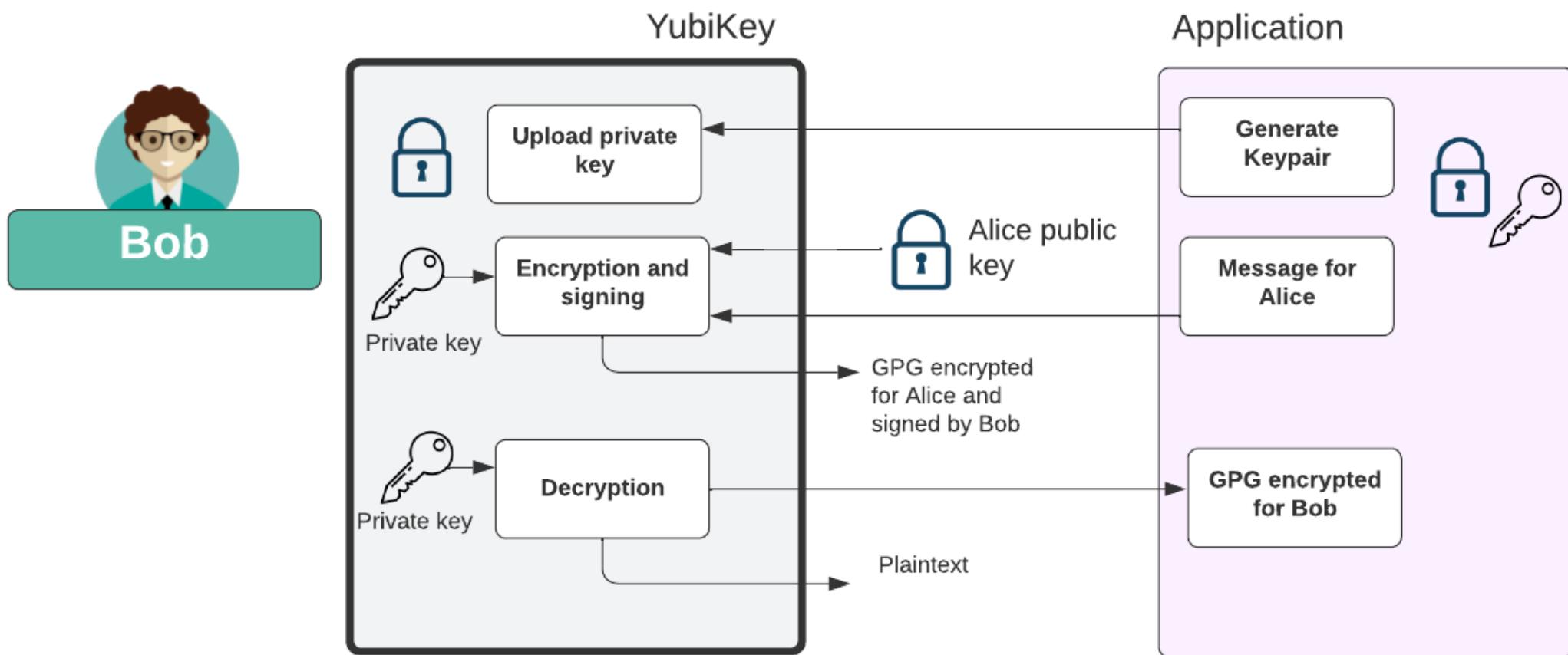
# Secure Enclaves



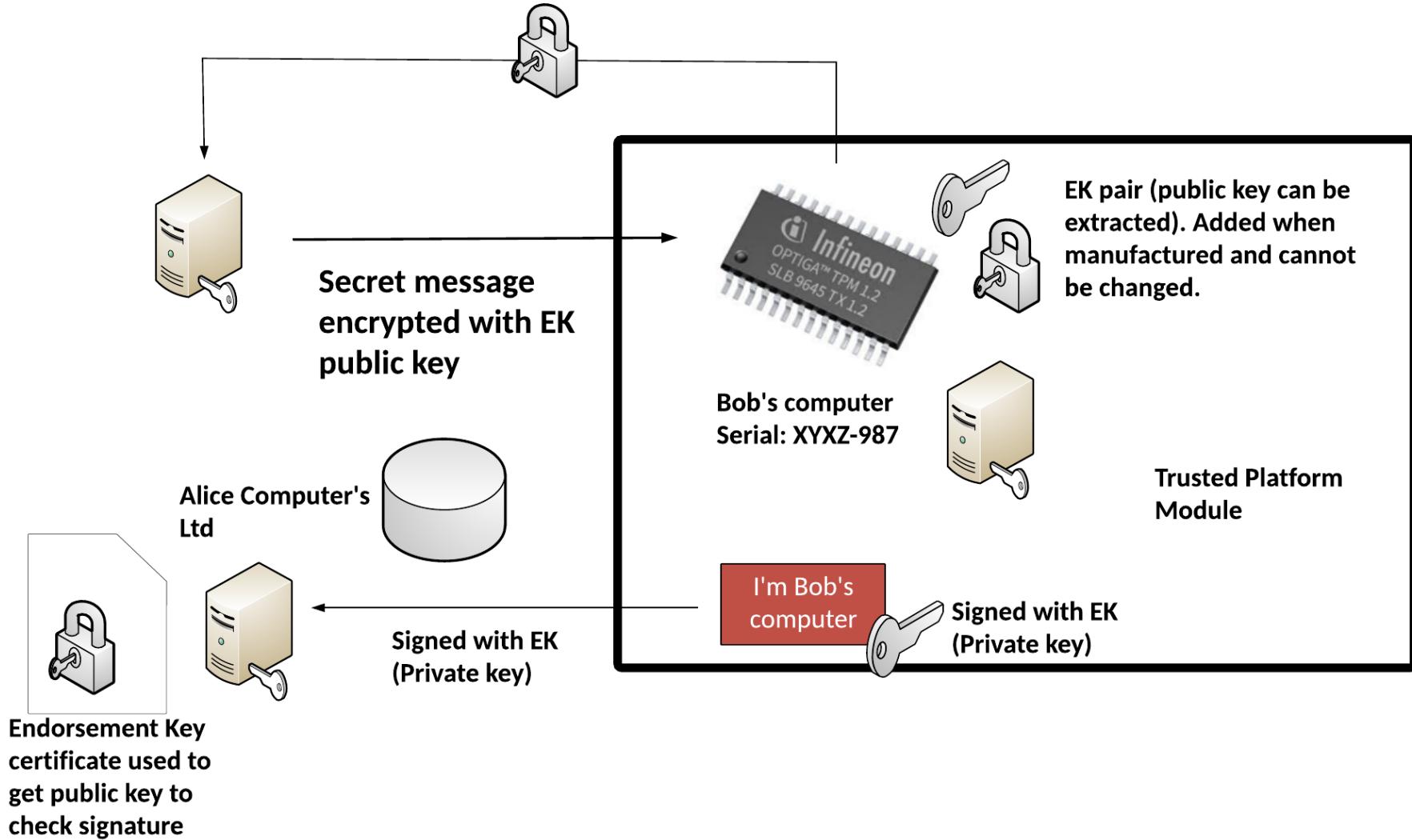
# Secure Enclaves



# Secure Enclaves



# MITRE EMB3D (Embedded Devices)



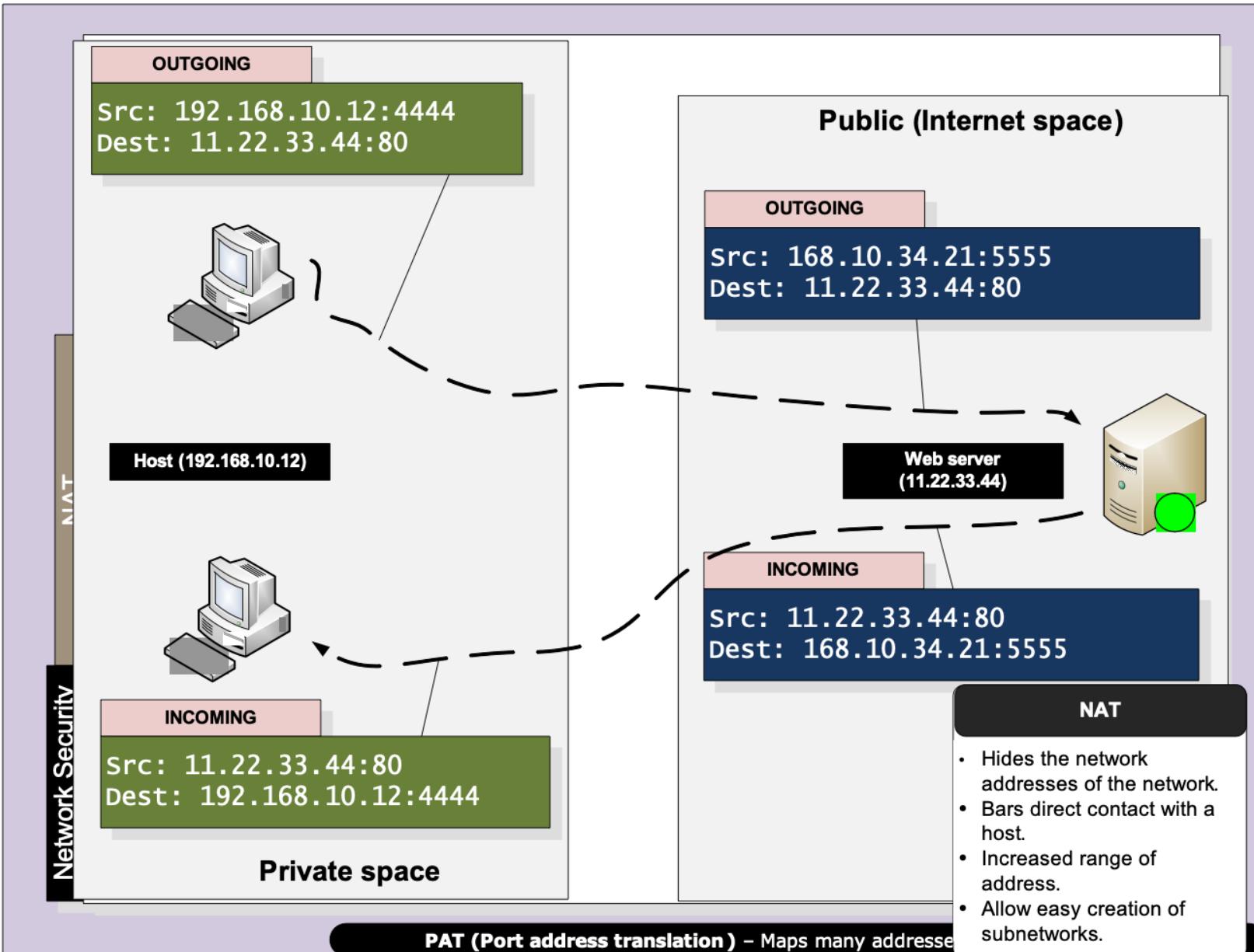
# cyber & data

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“From bits to information”

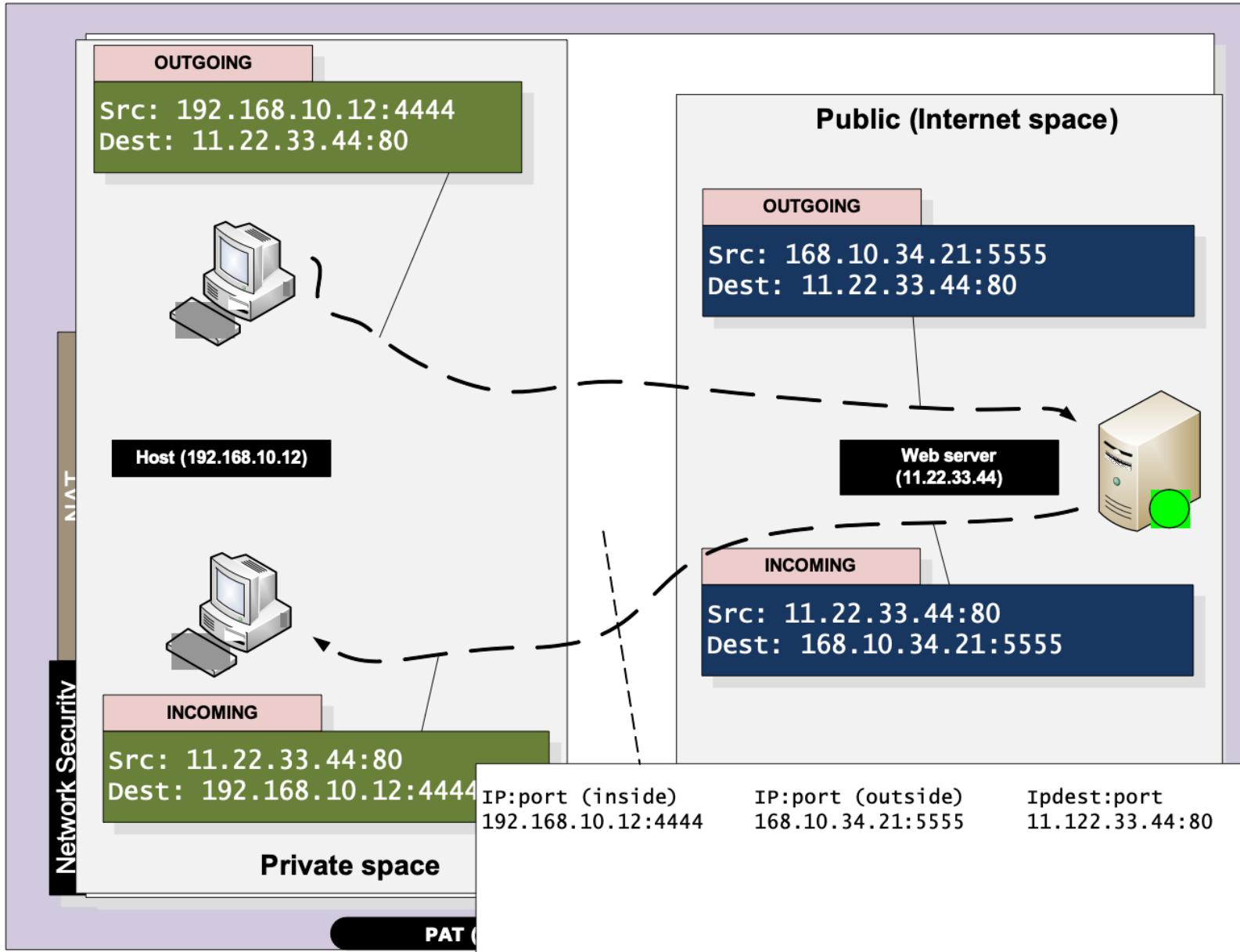
NAT

# Layered Model



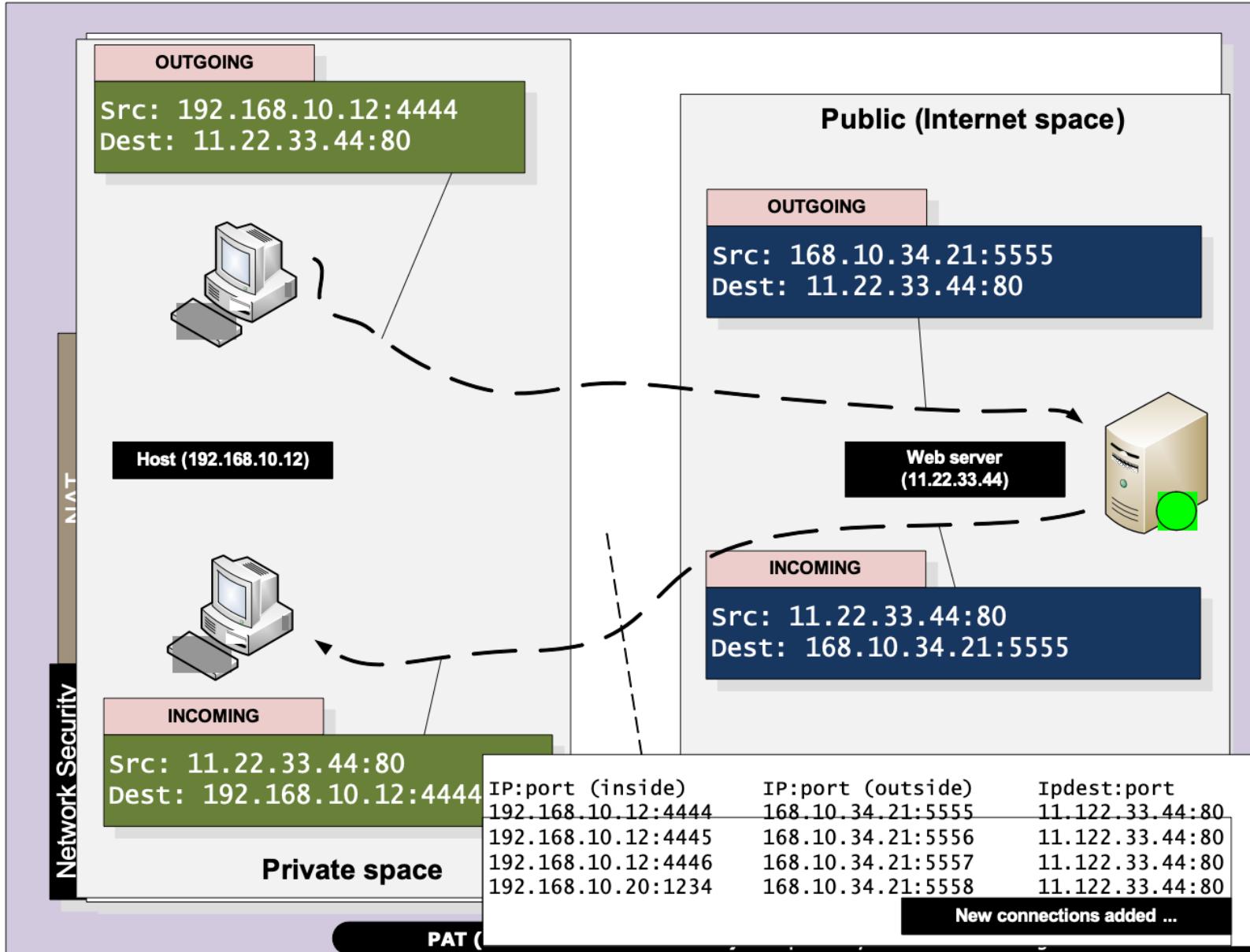
cyber  
&  
data

# Layered Model



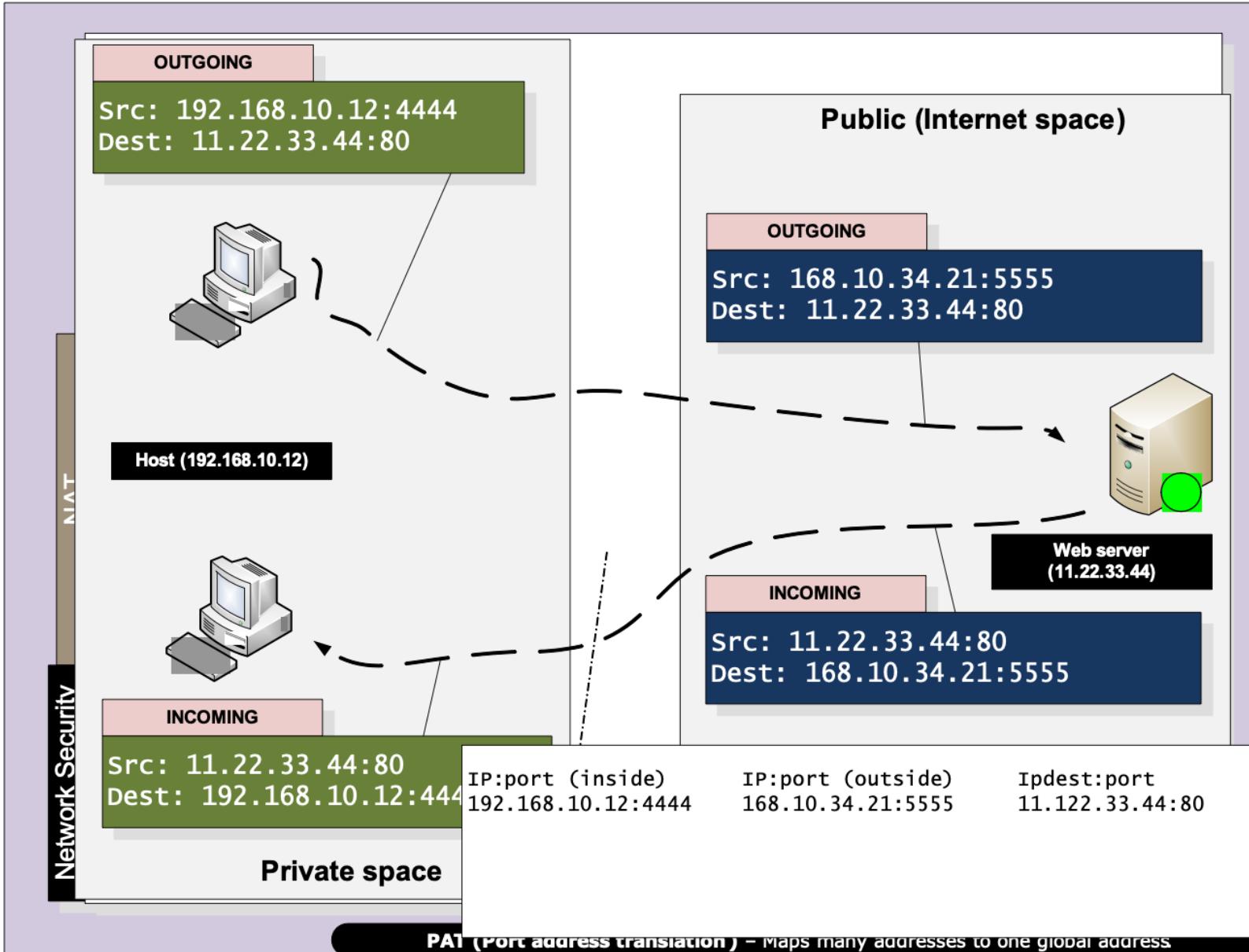
cyber  
&  
data

# Layered Model



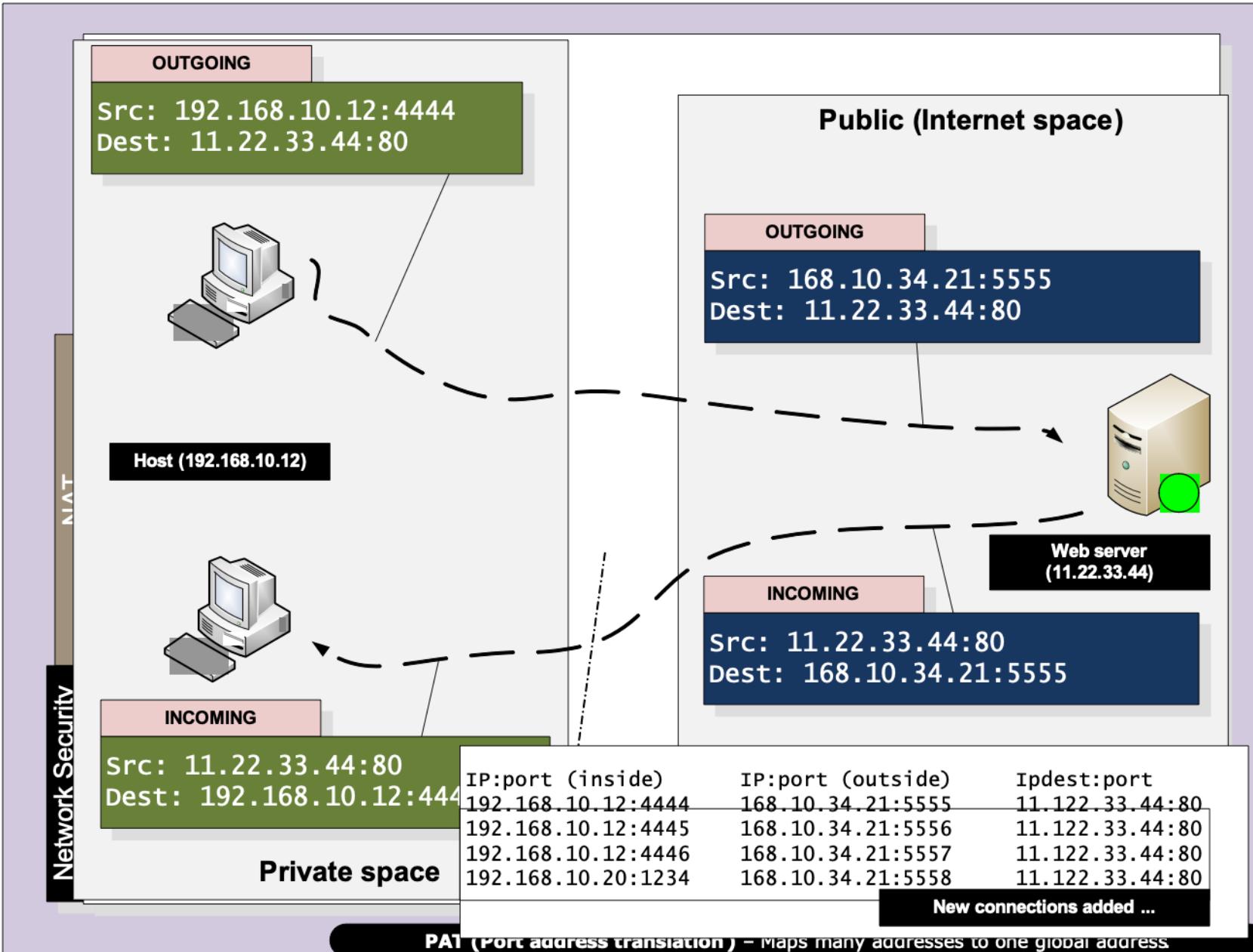
cyber  
&  
data

# Layered Model



cyber  
&  
data

# Layered Model



& cyber  
data

# Layered Model

## Static translation.

Each public IP address translates to a private one through a static table. Good for security/logging/traceability. Bad, as it does not hide the internal network.



NAT

## IP Masquerading (Dynamic Translation).

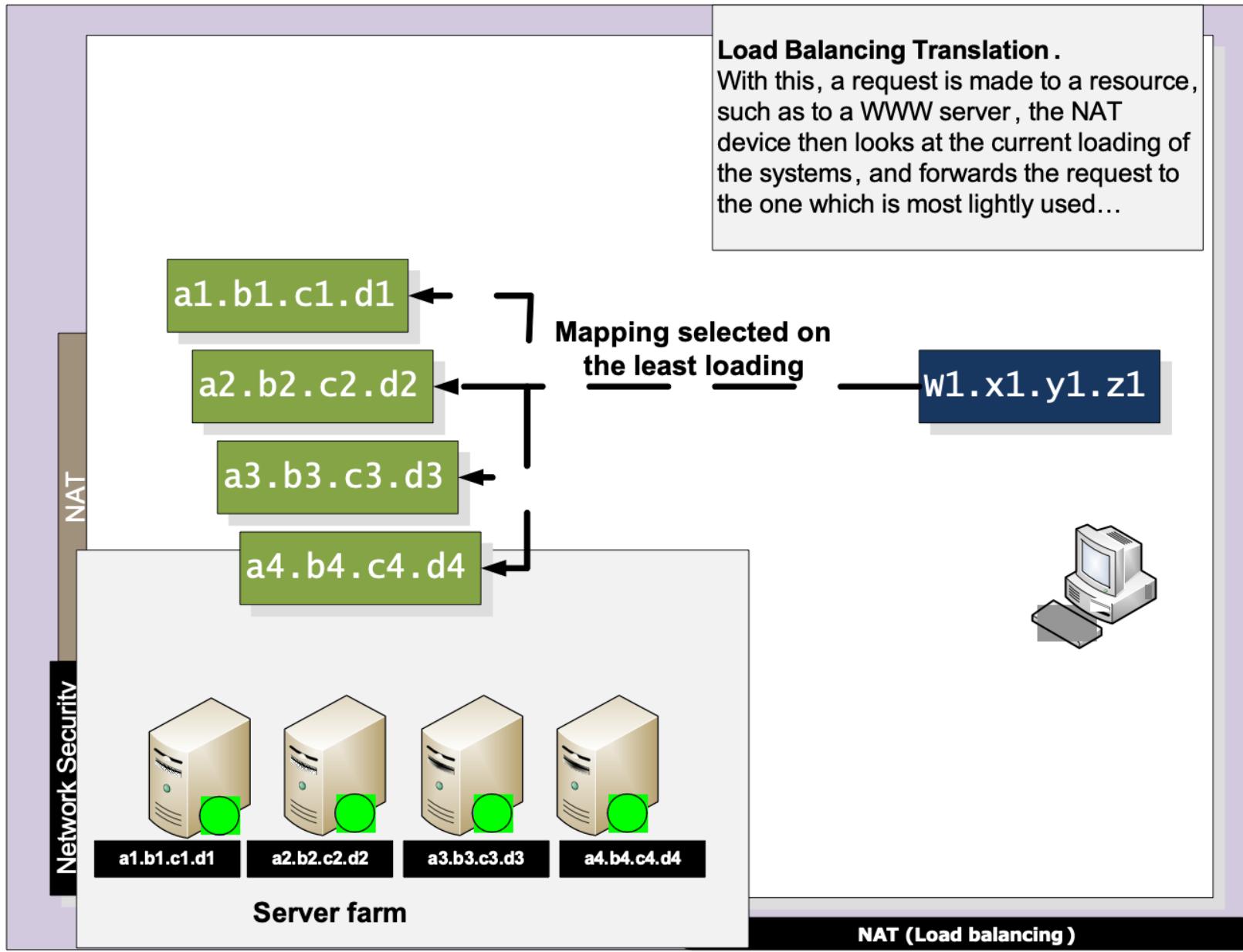
A single public IP address is used for the whole network. The table is thus dynamic.

Network Security

NAT

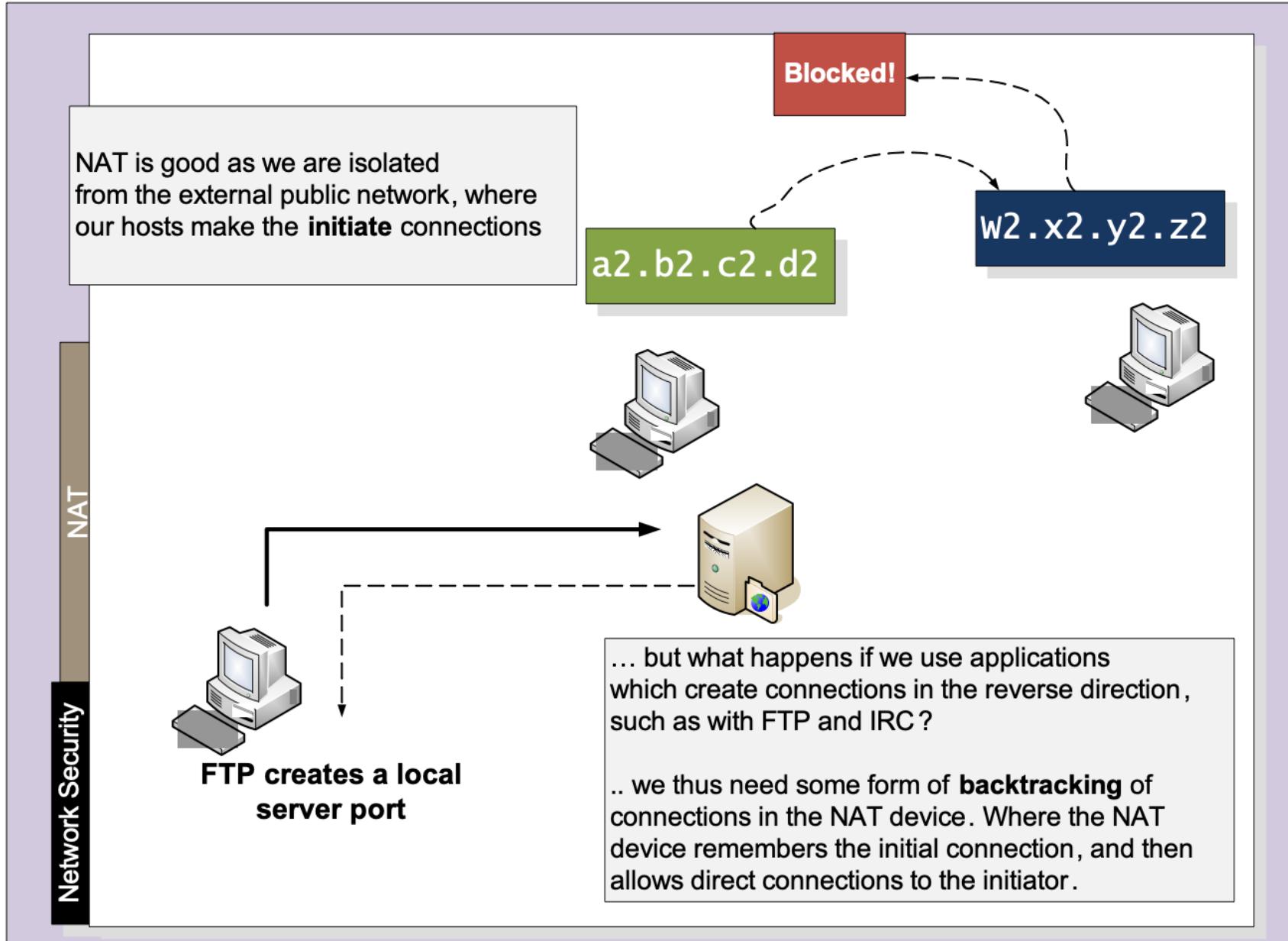
cyber  
&  
data

# Layered Model



cyber  
&  
data

# Layered Model

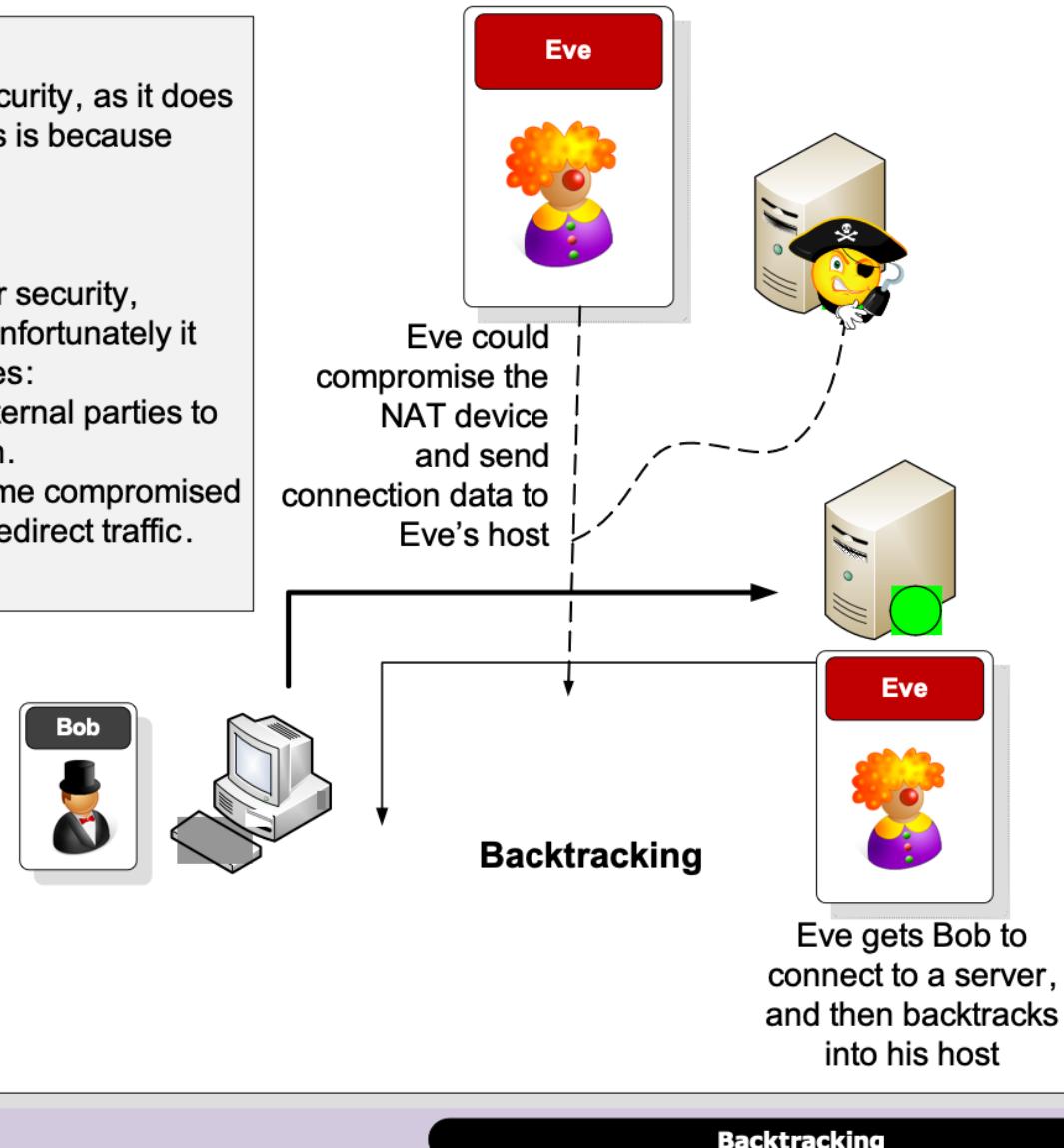


# Layered Model

**Static NAT** is poor for security, as it does not hide the network. This is because there is a one-to-one mapping.

**Dynamic NAT** is good for security, as it hides the network. Unfortunately it has two major weaknesses:

- *Backtracking* allows external parties to trace back a connection.
- If the NAT device become compromised the external party can redirect traffic.



# cyber & data

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“From bits to information”

AI Threats and  
Opportunities

# AI Threats

## Attacking GenAI:

- Jailbreaks
- Reverse psychology
- Model escape
- Prompt injection.

## Cyber Offense:

- Social engineering.
- Phishing emails
- Automated hacking
- Attack payload generation
- Malware code generation
- Polymorphic malware
- Reversing cryptography

## Cyber Defence:

- Cyber Defence Automation.
- Cybersecurity Reporting.
- Threat Intelligence.
- Secure Code Generation and Detection.
- Developing Ethical guidelines
- Incident Response and Digital Forensics.
- Identification of Cyber attacks.
- Data set generation.

## Social, Legal and Ethical:

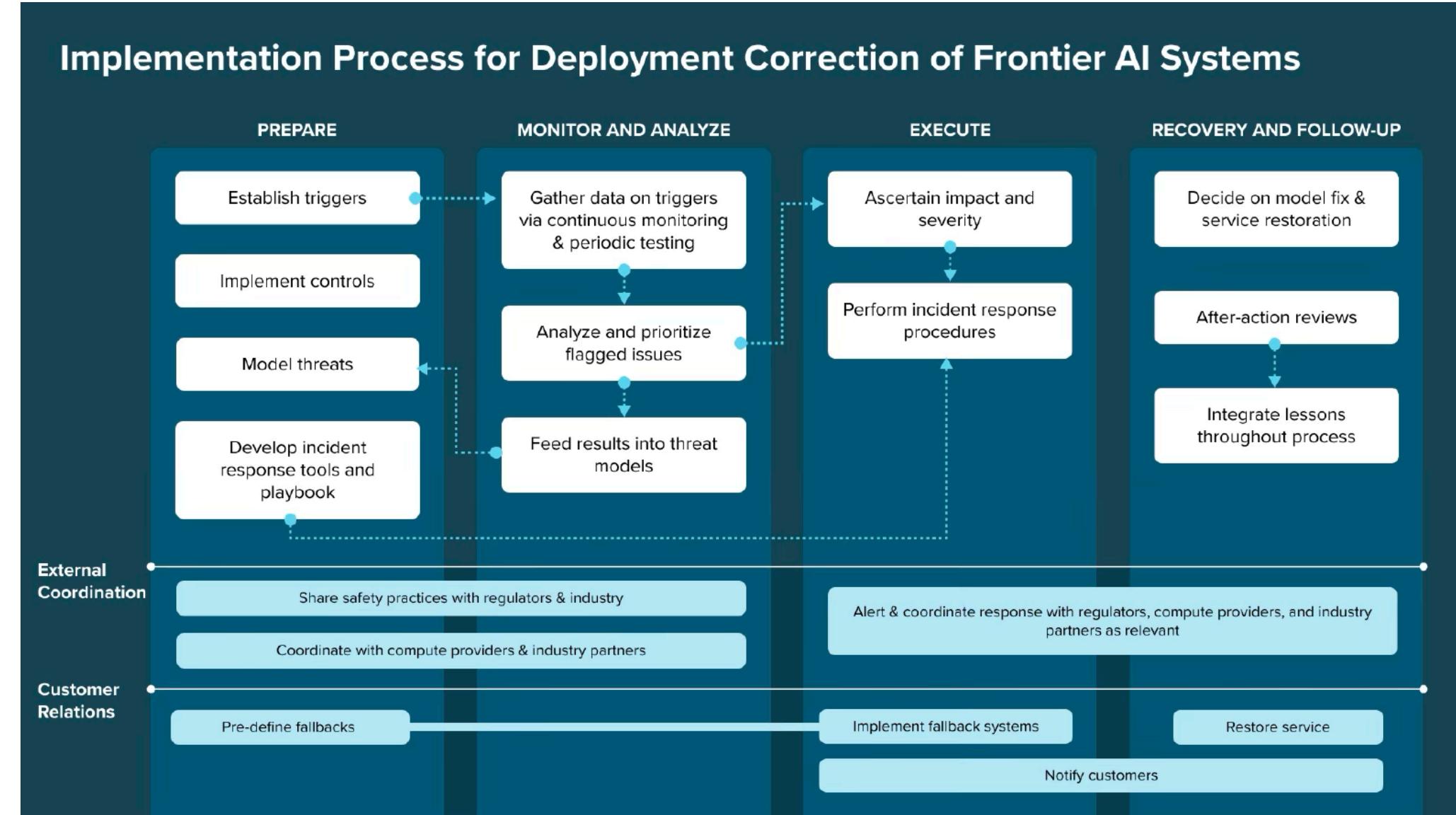
- Pervasive role of ChatGPT
- Unauthorized access to conversations
- Personal information misuse
- Data ownership concerns
- Misuse by organisations
- Hallucinations

# AI Threats

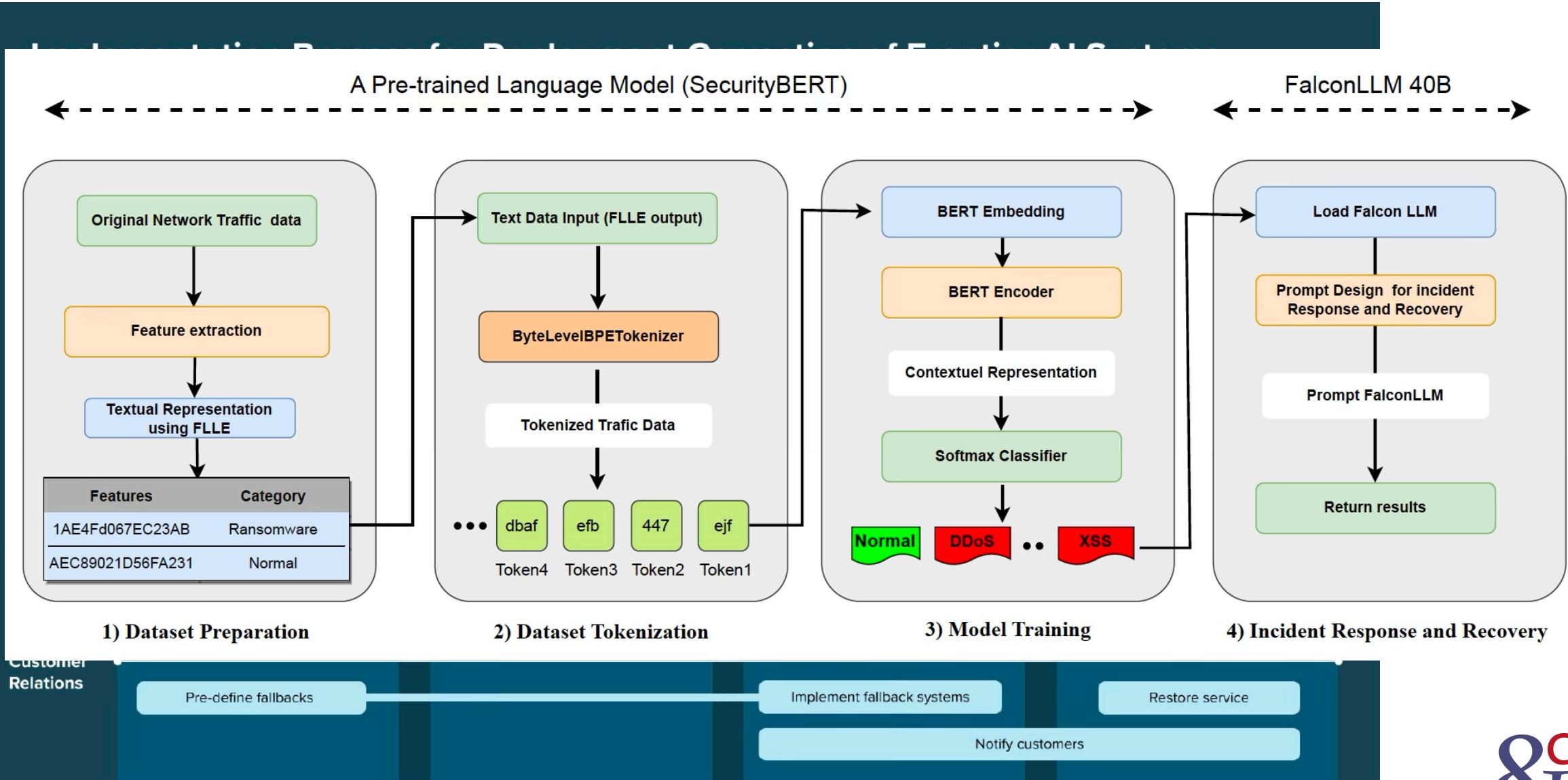
Drivers of cyber threat		Evidence	Potential impact
<b>01.</b> <b>Vulnerability discovery</b>	The deeper and more diverse the pool of vulnerabilities available to a threat actor, the more options they have for approaches, the lower the cost of creating exploits, and the lower the opportunity cost to execute a campaign.	High	Very high
<b>02.</b> <b>Campaign planning and execution</b>	Campaigns require the ability to specify and describe a target group, understand their technology usage, operational behaviours, security posture, and willingness to pay. Materials required for the execution of the campaign need to be created for the identified targets, taking time and resources for the threat actor.	High	High
<b>03.</b> <b>Risk-reward analysis</b>	All criminal activities which are not terrorism or war-like involve an assessment of risk and reward. Modifying the effectiveness of mechanisms for obtaining illicit gains or evading law enforcement can shift the equation in predictable ways.	Low	Low/Medium
<b>04.</b> <b>Single points of failure</b>	A fourth component underpinning the above three is the degree to which systems, services, technologies, and people are bound together (systemic coupling), giving rise to single points of failure. The greater the systemic coupling, the greater the unit-cost effectiveness of vulnerabilities, the larger the exposure footprint for any set of exploits, and the more extreme the risk-reward factors become. Examples of systemic coupling are cloud providers, DNS providers, and typically all services used by many businesses and provided by a small number of firms.	Low	Medium/High

# AI Security Frameworks

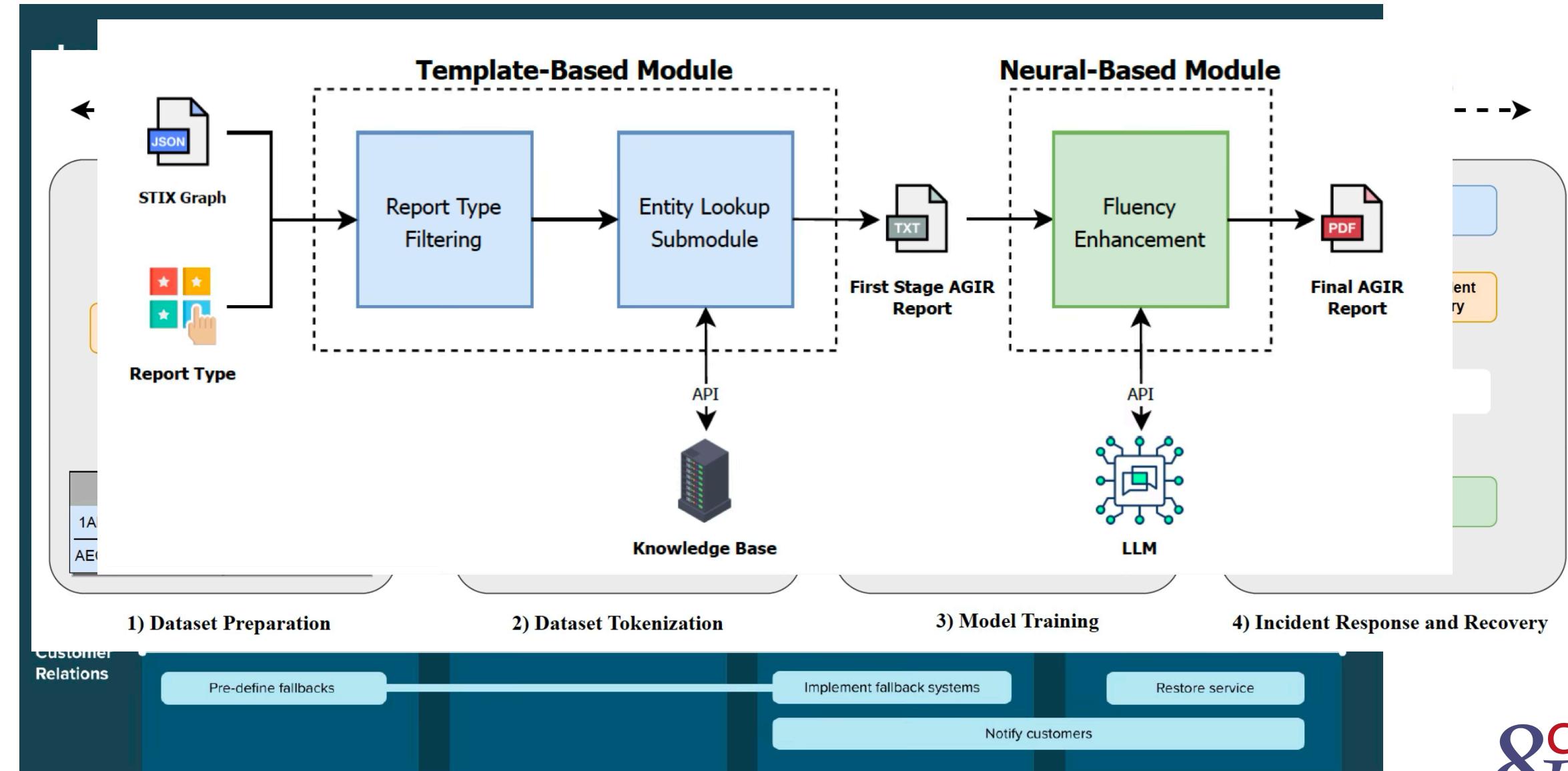
## Implementation Process for Deployment Correction of Frontier AI Systems



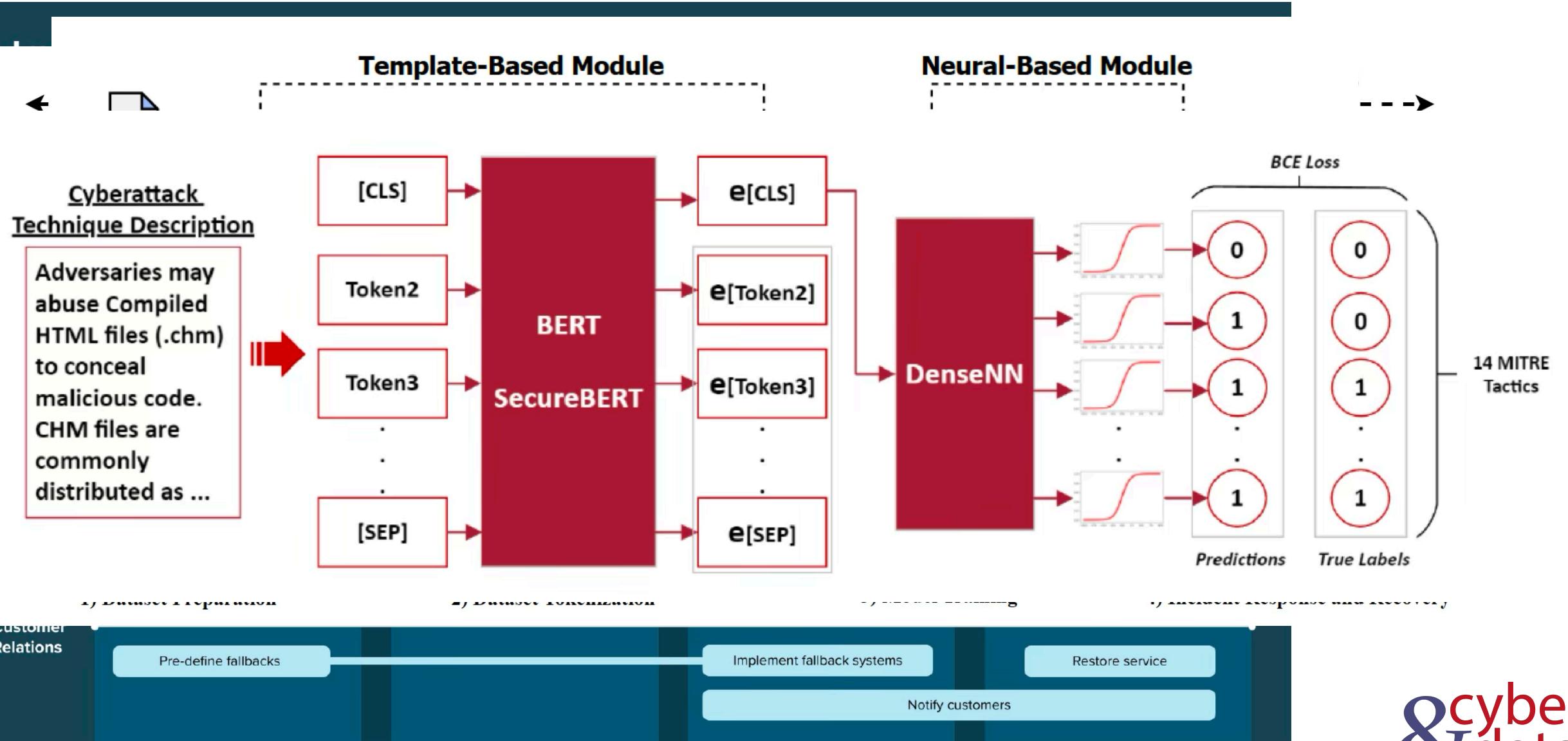
# AI Security Frameworks



# AI Security Frameworks



# AI Security Frameworks

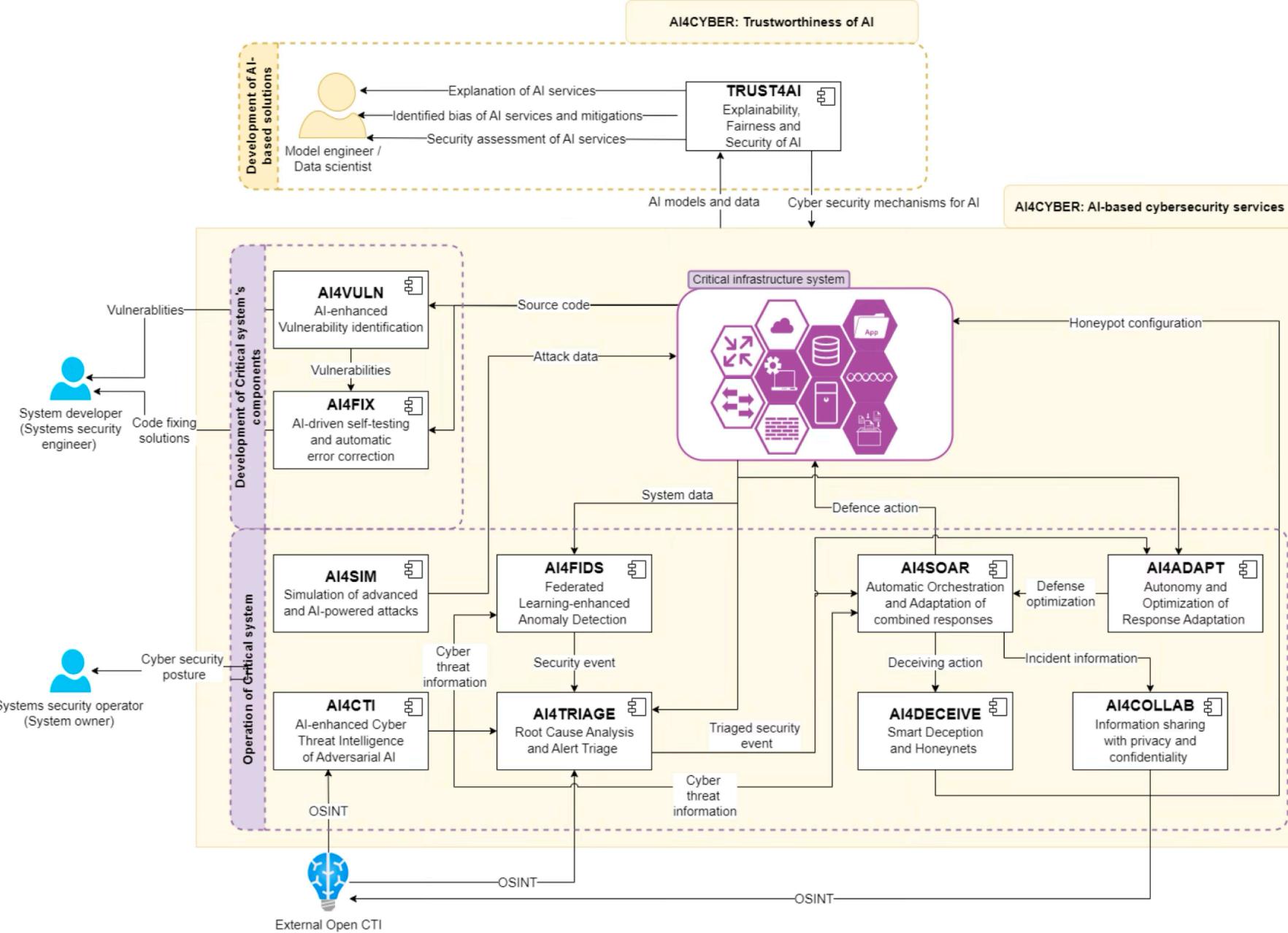


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# Bug Detection

GPT-3 found 213 security vulnerabilities. One of the better commercial tools on the market found only found 99 issues - although their tool provides context in a more structured format. After manually reviewing a random sample of 50 / 213 of the vulnerabilities detected by GPT-3, only one was a false positive. Both tools had many false negatives.

The screenshot shows a GitHub repository page for 'chris-koch-penn / gpt3\_security\_vulnerability\_scanner'. The repository is public and has 4 watches and 12 forks. The main branch is 'main', there is 1 branch, and 0 tags. The last commit was made yesterday by 'chris-koch-penn' with 6 commits. The repository has 77 stars and 4 people watching it. It has 12 forks. The 'About' section states: 'GPT-3 found hundreds of vulnerabilities in this rep'. The 'Releases' section indicates 'No releases published'. The repository lists several types of vulnerabilities found:

Vulnerability Type	Description	Last Update
Buffer Overflow	Updating documentation and repo structure	last week
Code Execution	Updating documentation and repo structure	last week
Code Injection	Updating documentation and repo structure	last week
Command Injection	Updating documentation and repo structure	last week
Connection String Injection	Updating documentation and repo structure	last week
Denial Of Service	Updating documentation and repo structure	last week

## Language Models are Few-Shot Learners

Tom B. Brown\* Benjamin Mann\* Nick Ryder\* Melanie Subbiah\*  
Jared Kaplan† Prafulla Dhariwal Arvind Neelakantan Pranav Shyam Girish Sastry  
Amanda Askell Sandhini Agarwal Ariel Herbert-Voss Gretchen Krueger Tom Henighan  
Rewon Child Aditya Ramesh Daniel M. Ziegler Jeffrey Wu Clemens Winter  
Christopher Hesse Mark Chen Eric Sigler Mateusz Litwin Scott Gray  
Benjamin Chess Jack Clark Christopher Berner  
Sam McCandlish Alec Radford Ilya Sutskever Dario Amodei

OpenAI

### Abstract

Recent work has demonstrated substantial gains on many NLP tasks and benchmarks by pre-training on a large corpus of text followed by fine-tuning on a specific task. While typically task-agnostic in architecture, this method still requires task-specific fine-tuning datasets of thousands or tens of thousands of examples. By contrast, humans can generally perform a new language task from only a few examples or from simple instructions – something which current NLP systems still largely struggle to do. Here we show that scaling up language models greatly improves task-agnostic, few-shot performance, sometimes even reaching competitiveness with prior state-of-the-art fine-tuning approaches. Specifically, we train GPT-3, an autoregressive language model with 175 billion parameters, 10x more than any previous non-sparse language model, and test its performance in the few-shot setting. For all tasks, GPT-3 is applied without any gradient updates or fine-tuning, with tasks and few-shot demonstrations specified purely via text interaction with the model. GPT-3 achieves strong performance on many NLP datasets, including translation, question-answering, and

# cyber & data

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“From bits to information”

Defence Systems,  
Policies and Risks