Call	Arguments	Description
st_new()	...	Create an 'st' object.
st_data()	...	Create an 'st' object.
st_files()	r output esc	Add file name information to an 'st' object.
st_sizes()	...	Resize various table elements.
st_space()	row col	Add row and column spacing information to 'st' object.
st_panel()	...	Add panel (row group) information to 'st' object.
st_hline()	pattern cols n at from nudge	Add horizontal lines to the table.
newline Use pattern to search a column for the location. newline Use at to indicate row numbers or a logical vector indicating rows.		
st_span()	... split	Add spanner (column group) information to 'st' object.
st_span_split()	... split	Add spanner data by splitting column names.
st_sumrow()	pattern cols rows ...	Identify a summary row for the table.
st_rename()	... .list	Rename table columns.
st_drop()	...	Drop entire columns from the table.
st_blank()	...	Clear specific column names from the table header.
st_units()	... parens	Add unit information to table header.
st_clear_reps()	... .now	Clear replicate data within a column.
st_left()	...	Make columns left aligned.
st_right()	...	Make columns right aligned.
st_center()	...	Make columns centered.
st_align()	...	Pass general alignment information.
st_notes()	... esc config collapse append to_string	Add note information to an 'st' object.
st_noteconf()	...	Add note configuration information to an 'st' object.
st_select()	...	Select columns in an 'st' object.
st_mutate()	...	Mutate columns in an 'st' object.
st_edit()	...	Edit table contents.
st_bold()	cols pattern	Render table data in bold font.
st_it()	cols pattern	Render table data in italic font.
st_args()	...	Pass other arguments to 'stable()'.
stable()	data ...	Render table in tabular environment.
stable_long()	data ...	Render table in longtable environment.