

Presentation Day Checklist - Thursday

Morning Setup (1 Hour Before)

Environment Check

- ☐ Laptop fully charged + power adapter ready
- ☐ Projector/screen tested with laptop
- ☐ HDMI/DisplayPort adapter if needed
- ☐ Backup adapter in bag
- ☐ Mouse connected (easier than trackpad for live coding)
- ☐ Water bottle filled

Git Repository Status

```
# Verify all branches exist and are up to date
git fetch origin
git branch -a | grep demo/

# Should see:
# demo/stage-0-blank
# demo/stage-1-naive-csharp
# demo/stage-2-first-du
# demo/stage-3-pattern-matching
```

Test Branch Checkouts (Critical!)

```
# Start clean
cd c:\git\NovuckFSharpPresentation
git status # Should be clean

# Test each stage
git checkout demo/stage-1-naive-csharp
dotnet build
dotnet run --project CustomerLiveDemo

git checkout demo/stage-2-first-du
dotnet build
dotnet run --project CustomerLiveDemo

git checkout demo/stage-3-pattern-matching
dotnet build
dotnet run --project CustomerLiveDemo

# Start on Stage 1 for presentation
git checkout demo/stage-1-naive-csharp
```

Visual Studio / VS Code Setup

- ☐ Open solution in VS Code: `src/Live/CustomerLive.sln`
- ☐ Font size increased for projector: 18pt minimum
 - Settings → Text Editor → Font Size → 18
- ☐ Terminal font size increased: 16pt minimum
- ☐ Color theme: Light theme for better projector visibility
- ☐ Close all unnecessary panels (maximize editor space)
- ☐ Pin frequently used files: `Library.fs`, `Program.cs`
- ☐ Zoom level: 150% or higher

Screen Layout

- ☐ Editor: Left 60% of screen
- ☐ Terminal: Right 40% of screen (or bottom panel)
- ☐ Hide file explorer during live coding (toggle back if needed)
- ☐ Close email, Slack, notifications (DO NOT DISTURB MODE!)

Build Test

```
# From src/Live/  
dotnet clean  
dotnet build  
dotnet run --project CustomerLiveDemo  
  
# Should output:  
# John (£100): £90.0  
# Grinch (£100): £100
```

Timer Setup

- ☐ Phone timer app ready (or laptop timer)
- ☐ Set for 30 minutes (your total presentation time)
- ☐ 5-minute warning alarm set

Presentation Materials

Print and Bring

- ☐ `stage1-cheatsheet.md` (printed)
- ☐ `stage2-cheatsheet.md` (printed)
- ☐ `stage3-cheatsheet.md` (printed)
- ☐ `recovery-playbook.md` (printed, highlighted)
- ☐ Backup USB drive with repository clone

Have Open on Laptop (Tabs)

- ☐ GitHub repo in browser (backup reference)
 - ☐ F# documentation: <https://fsharp.org/>
 - ☐ This checklist
 - ☐ Timer
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15 Minutes Before Presentation

Final Checks

- ☐ Laptop connected to projector (test display)
- ☐ Audio works (if needed for demos)
- ☐ VS Code open with Stage 1 code visible
- ☐ Terminal open and ready
- ☐ Cheatsheets on podium/table
- ☐ Water within reach
- ☐ Phone on DO NOT DISTURB

Git Status Verification

```
# Verify you're on Stage 1
git branch --show-current
# Should output: demo/stage-1-naive-csharp

# Verify no uncommitted changes
git status
# Should output: nothing to commit, working tree clean
```

Quick Mental Rehearsal

- ☐ Remember opening line
 - ☐ Know transition points between stages
 - ☐ Know recovery commands by heart: `git reset --hard`, `git checkout demo/stage-X`
 - ☐ Know key talking points: "illegal states", "compiler-enforced", "cleaner C#"
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During Presentation

Stage 1 (Minutes 5-15)

- ☐ Show Stage 1 code
- ☐ Demonstrate the bug (Grinch gets discount)
- ☐ Explain illegal state problem
- ☐ Ask: "Has anyone forgotten a check like this?"

Stage 2 (Minutes 15-20)

- ☐ Live code: Create `RegisteredCustomer`, `UnregisteredCustomer`

- ☐ Live code: Create Customer DU
- ☐ Live code: Update C# with factory methods
- ☐ Build and run
- ☐ Show prevention: Try to create illegal state
- ☐ **Fallback:** If stuck, `git reset --hard; git checkout demo/stage-2-first-du`

Stage 3 (Minutes 20-25)

- ☐ Live code: Remove IsEligible boolean
- ☐ Live code: Add Standard tier to DU
- ☐ Live code: Update C# to NewStandard, NewRegistered, NewGuest
- ☐ Live code: Simplify CalculateTotal
- ☐ Build and run
- ☐ **Fallback:** If stuck, `git reset --hard; git checkout demo/stage-3-pattern-matching`

VIP Extension (Minutes 25-30)

- ☐ Live code: Add VIP tier to DU
- ☐ Live code: Add alice as VIP customer
- ☐ Live code: Update CalculateTotal with VIP case
- ☐ Build and run (show Alice gets 15% discount)
- ☐ **Fallback:** Skip if running out of time

Emergency Procedures

Build Fails

1. Read error message out loud
2. Fix obvious typo
3. If not obvious: `git checkout demo/stage-X` (current stage fallback)
4. Continue from working code

Complete Disaster

1. Stay calm: "Let me jump to the working version"
2. `git reset --hard`
3. `git checkout demo/stage-3-pattern-matching`
4. Continue with VIP extension demo

Running Behind Schedule

- Skip detailed explanation of Stage 2
- Jump straight to Stage 3 (`git checkout demo/stage-3-pattern-matching`)
- Do VIP extension only

Running Ahead of Schedule

- Do VIP extension slowly with more explanation
- Show pattern matching alternative

- Take more audience questions
 - Show F# pattern matching syntax
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After Presentation

Immediate

- ☐ Thank audience
- ☐ Answer questions
- ☐ Share repository link: github.com/billkuck/NovuckFSharpPresentation
- ☐ Mention contact info / LinkedIn

Later (Same Day)

- ☐ Tag the presentation commit

```
git tag presentation-2024-12-19
git push --tags
```

- ☐ Commit any interesting variations from live demo
 - ☐ Update notes with what worked / didn't work
 - ☐ Email slides/repo link to organizer
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Recovery Commands (Memorize These!)

```
# Discard all changes, return to clean state
git reset --hard

# Jump to Stage 1 fallback
git checkout demo/stage-1-naive-csharp

# Jump to Stage 2 fallback
git checkout demo/stage-2-first-du

# Jump to Stage 3 fallback
git checkout demo/stage-3-pattern-matching

# Check current branch
git branch --show-current

# Check git status
git status
```

Key Messages to Emphasize

- ✦ "Make illegal states unrepresentable"
 - ✦ "The more we break down F# types, the cleaner the C# gets"
 - ✦ "Compiler-enforced correctness"
 - ✦ "Domain language lives in the type system"
 - ✦ "F# and C# work together seamlessly"
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Confidence Reminders

- ☒ You've built this three times - you know it works
 - ☒ All branches are tested and pushed to origin
 - ☒ You have fallback branches if live coding fails
 - ☒ The cheatsheets have all the code you need
 - ☒ The story is clear: Problem → Solution → Better Solution
 - ☒ You've practiced the refactorings
 - ☒ The audience wants you to succeed!
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Good Luck! 🍀

You've got this. The code is solid, the story is clear, and you're prepared.

If something goes wrong: Stay calm, use the fallback branches, keep presenting.

Most important: Have fun and show your passion for F#!