

USingleton::init



```
graph LR; A[USingleton::init] --> B[USingleton::get]; B --> C[USingleton::create];
```

The diagram illustrates a sequence of three methods in a Singleton pattern. It consists of three rectangular boxes arranged horizontally. The first box on the left is shaded gray and contains the text 'USingleton::init'. A blue arrow points from the right side of this box to the left side of the second box. The second box is white with a black border and contains the text 'USingleton::get'. Another blue arrow points from the right side of the second box to the left side of the third box. The third box is also white with a black border and contains the text 'USingleton::create'.

USingleton::get

USingleton::create