

# Where am I? The symmedian point!

Bill Lionheart

February 25, 2017

# What if the GPS goes off?

If the satellite navigation system (GPS, GLONASS) fails how can ships find their position?

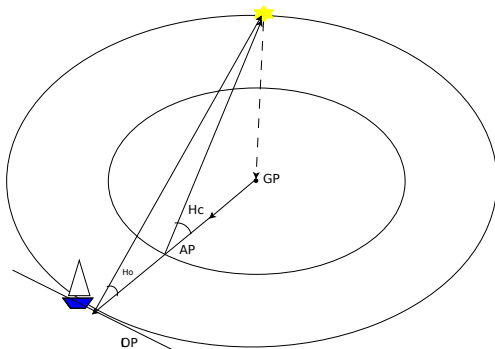
# What if the GPS goes off?

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Use the old fashioned method of **Celestial Navigation**.  
Measuring the position of the stars and planets and an accurate clock to find our position.

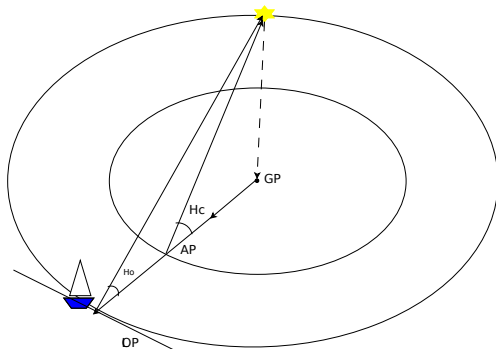
# How to do it

1. Identify the stars or planets you can use.



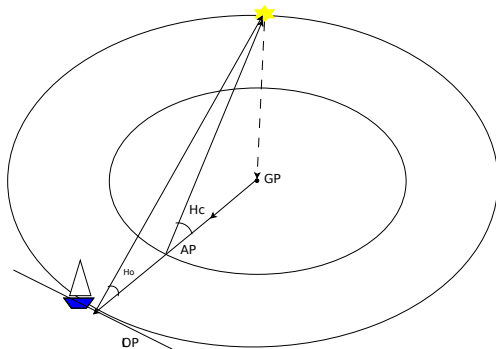
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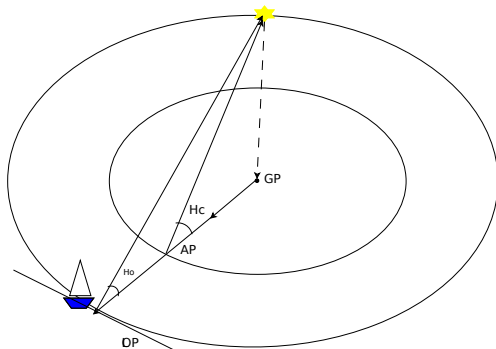
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3. Look up the point on the earth where that object is directly overhead (GP)



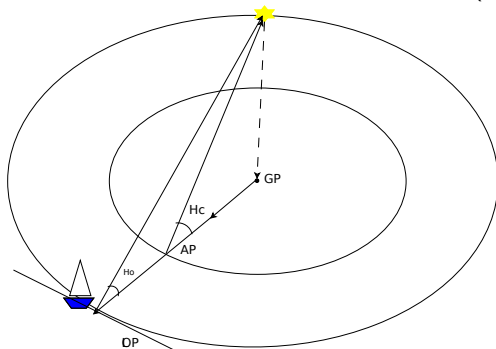
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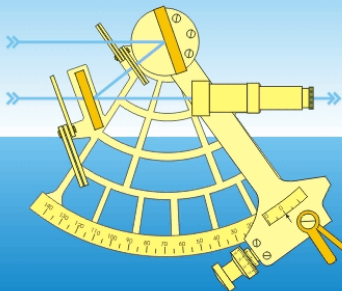
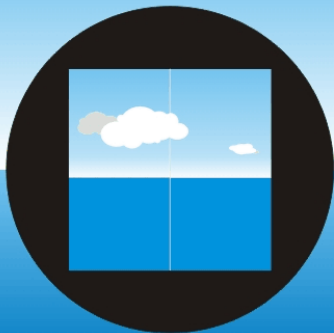
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4. From an *assumed position* AP work out the angle it should make to the horizon and its compass direction (azimuth).
5. Difference between measured  $H_o$  and calculated  $H_c$  angle and the bearing gives you a position line (LOP).





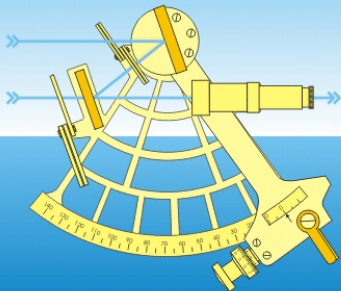
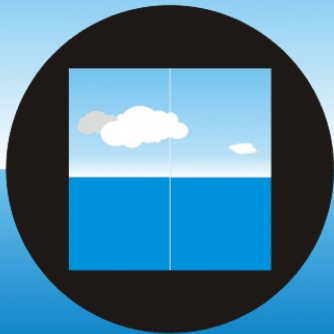
# Sextant animation

**1** point the sextant to the horizon



# Sextant animation

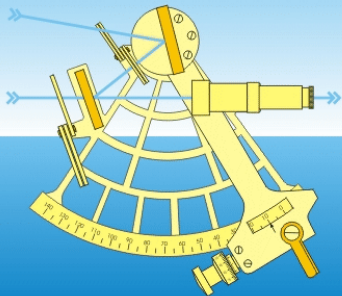
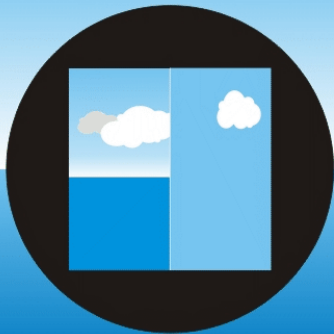
**2** press clamp to release index bar



## Sextant animation

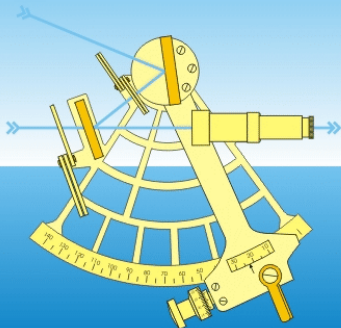
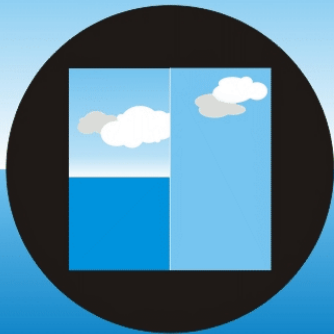
3

bring the sun to the horizon



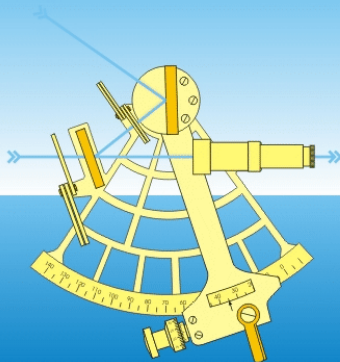
# Sextant animation

## 3 bring the sun to the horizon



# Sextant animation

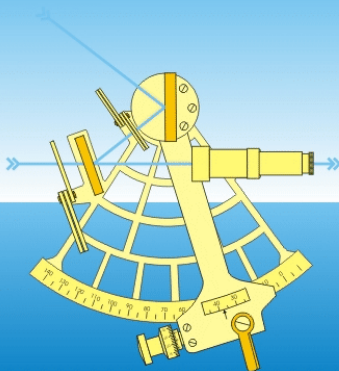
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# Sextant animation

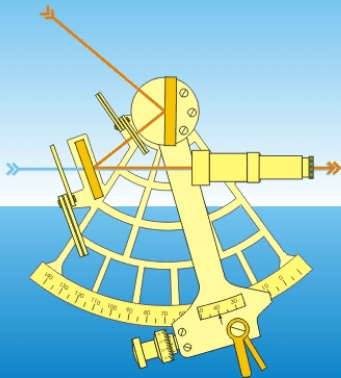
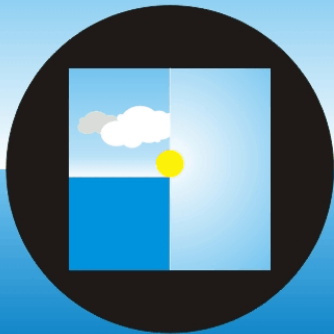
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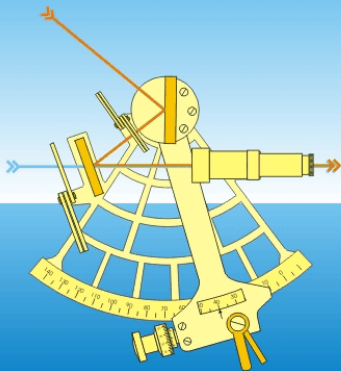
# Sextant animation

**4** release the clamp and adjust sun's position



# Sextant animation

**5** swing to verify

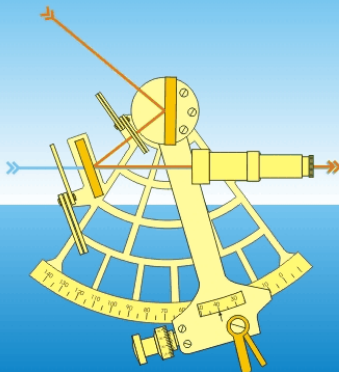




# Sextant animation

**5**

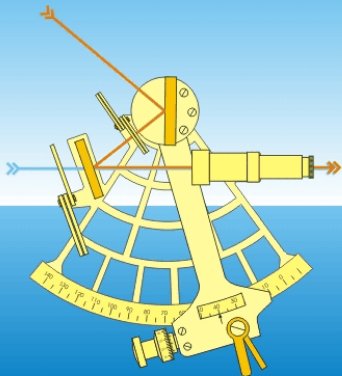
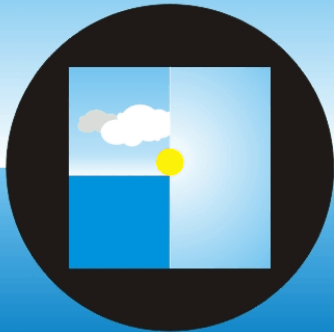
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# Sextant animation

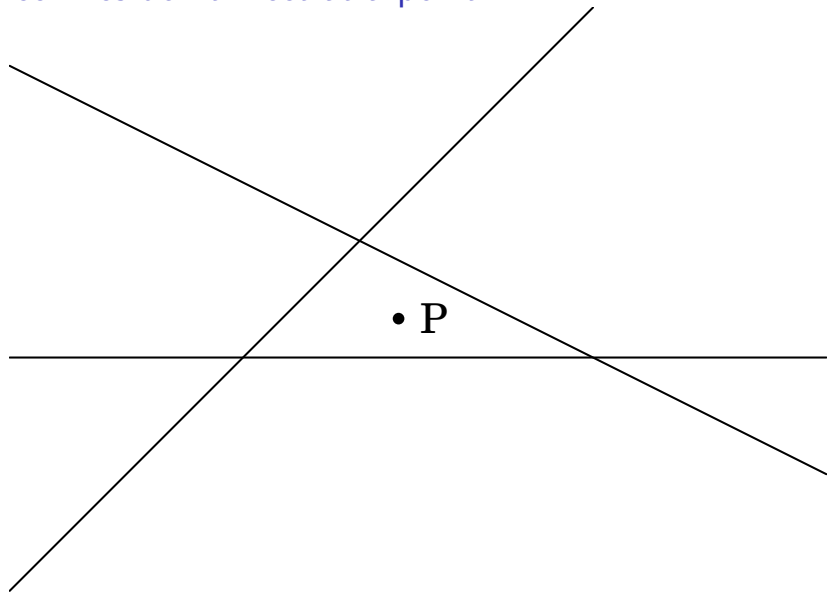
**6**

read the angle



Animation from Wikipedia/Sextant(Marine) Joaquim Alves Gaspar CC BY-SA 2.5

Three lines don't meet at a point!



Solve three equations in two variables

$$a_{11}x_1 + a_{12}x_2 = b_1$$

$$a_{21}x_1 + a_{22}x_2 = b_2$$

$$a_{31}x_1 + a_{32}x_2 = b_3$$

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$$A = \begin{pmatrix} a_{11} & a_{12} \\ a_{21} & a_{22} \\ a_{31} & a_{32} \end{pmatrix}, x = \begin{pmatrix} x_1 \\ x_2 \end{pmatrix}, b = \begin{pmatrix} b_1 \\ b_2 \\ b_3 \end{pmatrix}$$

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$$Ax = b$$

## Least squares solution

$$d_1 = a_{11}x_1 + a_{12}x_2 - b_1$$

$$d_2 = a_{21}x_1 + a_{22}x_2 - b_2$$

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Minimize

$$d_1^2 + d_2^2 + d_3^2 = \|d\|^2$$

## Least squares solution

$$||d||^2 \geq 0$$

## Least squares solution

$\|d\|^2 \geq 0$  Differentiate to find minimum point

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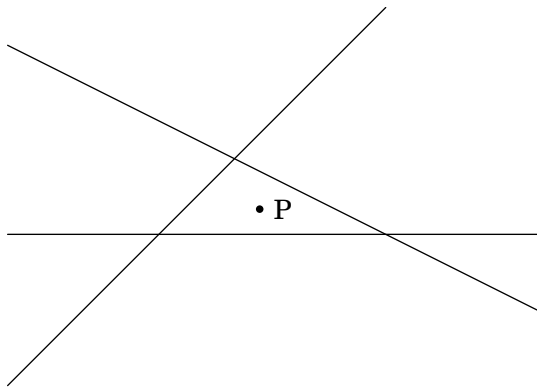
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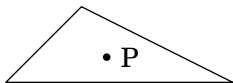
$$\begin{pmatrix} a & b \\ c & d \end{pmatrix}^{-1} = \frac{1}{ad - bc} \begin{pmatrix} d & -b \\ -c & a \end{pmatrix}$$



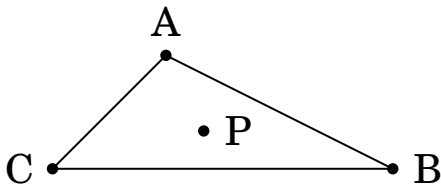
Where is the centre of a triangle?



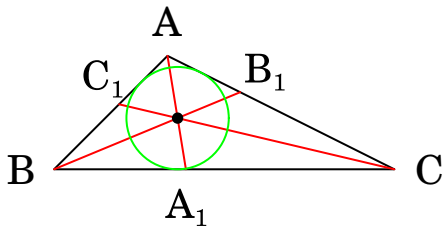
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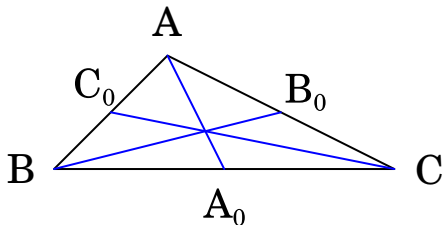


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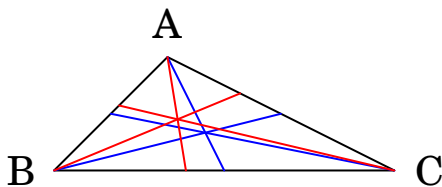
The bisectors of the angles meet at the centre of the inscribed circle - the *incentre*.

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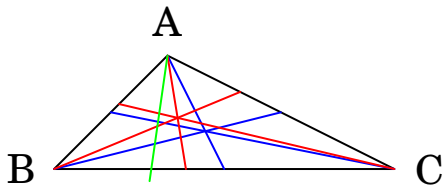
The medians are lines joining vertices to midpoints of the opposite sides. They meet at the *centroid*, the centre of gravity

Where is the centre of a triangle?



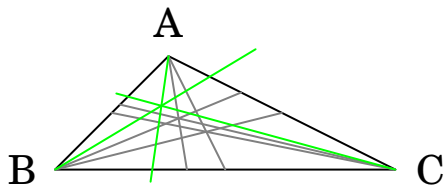
These centres are typically different

Where is the centre of a triangle?



Now reflect the median line (blue) in the bisector (red). The green line is a *symmedian* line

Where is the centre of a triangle?



The **green** lines meet at the **symmedian** point. This is the point that minimizes the sum of squared distances from the sides. Note it is closer to the shorter side.



So how many 'centres of a triangle' are there?

There is a list: Clark Kimberling's *Encyclopedia of Triangle Centers*.

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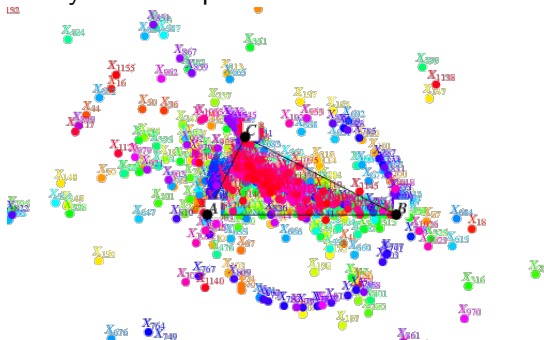
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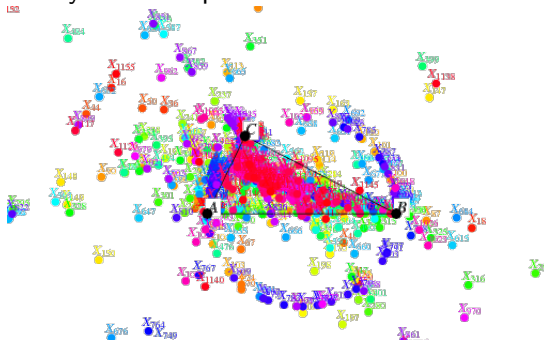


From: Weisstein, Eric W. "Kimberling Center." MathWorld—A Wolfram Web Resource.

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There are currently 11809

## And GPS?

To find your position (including height) using GPS you need the distance to four satellites. The intersection of four planes in three dimensional space.

I will leave it to you to see if you can extend what we have done today to that case!

The End

# Notes

- ▶ If you want a quick overview of Celestial Navigation I recommend Blue Planet Cruising School's "Celestial Navigation the missing introduction" "Celestial Navigation the missing introduction" Diagrams are better than mine!
- ▶ For more on the Symmedian Point see Ross Honsberger, Episodes in Nineteenth and Twentieth Century Euclidean Geometry, Mathematical Association of America, 1995. Chapter 7: The Symmedian Point.
- ▶ If you are interested in the question I raised about GPS and the symmedian of a tetrahedron, please have a go yourself. It is within the reach of good A-level maths students. When you have done that you might consult: Jawad Sadek, Majid Bani-Yaghoub, and Noah H. Rhee, Forum Geometricorum, Isogonal Conjugates in a Tetrahedron, Forum Geo, Volume 16 (2016) 4350. They have solved the symmedian problem but only in 2016, so if you do it yourself you are only a little behind current research! There are more subtleties to do the errors in GPS as you usually measure the differences between distances to pairs of satellites.. I'll let you experiment with further generalizations.
- ▶ The diagrams are constructed using a program called Euklides, which I only tried the day before I first gave the talk so I am still getting to grips with. The source code for my diagrams is on GitHub. I have since re-done them using a much more flexible geometry program GeoGebra see demo and Youtube video
- ▶ There are lots of posts on NavList about the symmedian point in navigation. Thanks also to Frank Reed on NavList for pointing out the Wikipedia animation I showed shows the wrong method of "swinging the arc".
- ▶ An early derivation of the symmedian point and astronomical observations is : Point the most probable position of a, determined from the intersection of three straight lines SA Saunder, Monthly Notices of the Royal Astronomical Society, Vol. 65, p.854

## Dr Steele's sextant

Dr Steele's Great Great Grandfather Andrew Reay was a sea captain born around 1828 and this is his McMillan and Talbot sextant. It has a Vernier scale to read to minutes of arc ( $1/60$ th of a degree), and there would have been a magnifying lens to read the Vernier scale. It is typical of a 19th century instrument.





## My Sextant

My Tamaya is a modern Japanese working sextant that I carry on my boat. It has worm gear worked by a drum calibrated in minutes and a Vernier to read to 0.2 minutes of arc. It has a prismatic monocular telescope for viewing stars.

