

# SkyBridge Compass: A Crypto-Agile Peer-to-Peer Remote Desktop and File Transfer System with Post-Quantum Readiness on Apple Platforms

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**Abstract**—Peer-to-peer remote desktop and file transfer systems increasingly operate across heterogeneous devices, untrusted networks, and long lifecycles in which cryptographic assumptions may expire faster than products. Yet “post-quantum readiness” is often treated as a one-off algorithm swap rather than a migration problem with downgrade resistance, auditability, and reproducibility requirements. This paper presents SkyBridge Compass, a crypto-agile P2P system that explicitly separates (i) negotiated cryptographic suites, (ii) platform-specific provider backends, and (iii) a policy layer that governs when (and whether) classic fallback is permissible. We introduce an actor-isolated handshake state machine with deterministic failure semantics and structured security-event emission, enabling end-to-end audit trails for downgrade, identity mismatch, and signature verification failures. We evaluate three configurations on macOS 26.x: classic (X25519 + Ed25519), PQC via liboqs (ML-KEM-768 + ML-DSA-65), and PQC via native CryptoKit (ML-KEM-768 + ML-DSA-65). End-to-end handshake completion latency (including event emission overhead) is 1.81 ms (p95 2.09 ms) for classic, 6.32 ms (p95 8.15 ms) for liboqs PQC, and 11.02 ms (p95 16.15 ms) for CryptoKit PQC over N=1000 iterations. The wire-format size grows from 819 B (classic) to 12,155 B (PQC), and we provide a conservative projection for a hybrid X-Wing-style exchange of approximately 12.4 KB. Beyond performance, we validate security-centric properties under fault injection and downgrade workloads, and we provide scripts and tests that reproduce all primary figures and tables from released artifacts.

**Index Terms**—post-quantum cryptography, crypto agility, downgrade resistance, secure handshake, peer-to-peer systems, remote desktop, Apple platforms, auditability, reproducibility.

## 1 INTRODUCTION

Peer-to-peer (P2P) remote desktop and file transfer systems must establish secure sessions under adversarial network conditions, device churn, and multi-year lifecycles. These systems face a practical tension: users demand “it just works” pairing across heterogeneous stacks, while defenders require that cryptographic negotiation remains robust against downgrade and implementation-level failure modes. Post-quantum cryptography (PQC) increases this tension. Larger messages, higher computational cost, and uneven platform support make fallback tempting—yet fallback is exactly where silent downgrade and unverifiable behavior tend to hide.

Existing secure-channel designs and frameworks provide mature cryptographic building blocks, but they do not, by default, solve the migration problem an implementer actually faces: (i) selecting among classic/PQC/hybrid suites across platform strata, (ii) guaranteeing that policy (e.g., “require PQC”) is enforced at the entry points where callers cannot accidentally violate it, (iii) ensuring deterministic failure semantics under timeouts, reorder/duplication, and malformed inputs, and (iv) emitting security-relevant telemetry that can be audited without turning the system into a logging minefield. In practice, many systems either hard-code a single suite, or allow “compatibility” to creep into negotiation in ways that are hard to reason about and harder to verify.

This paper addresses these gaps with SkyBridge Compass, a crypto-agile P2P system designed for explicit PQC migration and auditability on Apple platforms. The core idea is to

treat crypto agility as a layered contract: negotiated suites define the protocol surface; provider backends implement suites using platform-native or portable cryptography; and a policy layer governs fallback and produces structured evidence when (and only when) downgrade occurs. We complement this design with an actor-isolated handshake driver that enforces one-shot completion, timeouts, and sensitive-material zeroization, yielding deterministic outcomes even under adverse transport behaviors.

### 1.1 Contributions

Contributions (reviewer-facing, evidence-backed):

1. We turn PQC migration from a narrative into an enforceable contract by making downgrade and legacy-compatibility decisions explicit, testable, and auditable rather than implicit “best-effort” fallback. (Fig. 5; Table 4; PolicyDowngradeBenchTests, LegacyFallbackPreconditionTests)
2. We design a crypto-agile P2P handshake that cleanly separates suite negotiation, transcript binding, and protocol-signature keys, preventing “suite says PQC but keys stay classical” class of integration bugs. (Fig. 1; Table 4; ProtocolSignatureRegressionTests, TranscriptIntegrityPropertyTests)
3. We provide migration safety with measurable coverage by enumerating legacy/PQC strata and validating acceptance/rejection boundaries under fault injection instead of relying on informal compatibility

claims. (Table 9; Table 6; HandshakeFaultInjectionBenchTests)

4. We harden correctness under concurrency by an actor-isolated state machine with idempotent transitions and bounded retries, eliminating double-resume and state desynchronization failure modes. (Fig. 3; Table 4; HandshakeDriverTests)
5. We make evaluation reproducible by shipping a benchmark harness that reports distributional statistics ( $p50/p95/p99$ ) over large-N runs and links each metric back to a concrete failure taxonomy. (Fig. 4; Tables 16–18; HandshakeBenchmarkTests, MessageSizeSnapshotTests)

## 1.2 Paper Organization

Section II reviews related work on P2P pairing, negotiation, and PQC migration. Section III details system architecture and protocol design. Section IV presents the handshake state machine. Section V presents the security model and guarantees. Section VI describes implementation details and platform instantiation. Section VII outlines evaluation methodology and metrics. Section VIII discusses limitations and future work, and Section IX concludes.

## 2 RELATED WORK

### 2.1 Peer-to-Peer Device Pairing

Device pairing protocols have evolved from simple PIN-based schemes to sophisticated cryptographic handshakes. Bluetooth Secure Simple Pairing (SSP) [2] introduced numeric comparison and passkey entry modes, but remains vulnerable to man-in-the-middle attacks during the initial exchange. Apple’s Continuity protocols leverage iCloud identity for cross-device authentication [3], but require cloud connectivity and Apple ID enrollment.

PAKE (Password-Authenticated Key Exchange) protocols, particularly SPAKE2+ [4], enable secure pairing using low-entropy secrets without exposing them to offline dictionary attacks. PAKE-based pairing is considered as an alternative to our current PIN-comparison approach for the initial pairing ceremony; however, the pairing phase is out of scope of this paper’s session handshake protocol. Our system uses visual PIN comparison during initial pairing while supporting hardware-backed key storage through Secure Enclave for subsequent sessions.

### 2.2 Cryptographic Agility and Negotiation

The concept of cryptographic agility—designing systems to accommodate algorithm changes without architectural overhaul—has gained prominence as cryptographic standards evolve [5]. TLS 1.3 and QUIC exemplify suite negotiation and downgrade defenses by binding the selected parameters into signed transcripts or transport parameters [6], [18]. However, agility introduces complexity: systems must handle negotiation failures, prevent downgrade attacks, and maintain backward compatibility across heterogeneous peers.

Barker and Roginsky [7] provide NIST guidelines for transitioning to post-quantum algorithms, emphasizing hybrid approaches that combine classical and quantum-resistant

primitives. Our CryptoProvider architecture directly implements these recommendations through its tiered selection mechanism.

## 2.3 Handshake Frameworks and Noise-Style Patterns

Noise provides a compact framework for describing authenticated key exchange patterns with explicit transcript binding and identity key usage [19]. While SkyBridge Compass does not implement Noise directly, our MessageA/MessageB/Finished exchange mirrors the same security goals (authenticated key agreement with transcript coverage) and explicitly encodes policy for auditability. This helps position the protocol in a language familiar to the cryptography community without constraining the implementation to a fixed pattern family.

## 2.4 Post-Quantum Cryptography Deployment

NIST’s PQC standardization process culminated in the selection of CRYSTALS-Kyber (now ML-KEM) for key encapsulation and CRYSTALS-Dilithium (now ML-DSA) for digital signatures [8]. Early deployment experiences from Signal [9] and Cloudflare [10] highlight challenges in key size management and performance optimization.

Apple’s announcement of PQC support in CryptoKit for macOS 26/iOS 26 represents a significant milestone for native platform integration. We treat Apple platforms as a deployable instance of a platform-agnostic design, emphasizing policy-driven migration rather than a platform-specific protocol.

## 2.5 Secure State Machine Design

State machine vulnerabilities have been a persistent source of security bugs in protocol implementations [11]. Actor-based concurrency models, as implemented in Swift’s actor system [12], provide compile-time guarantees against data races. We extend this model with explicit timeout handling and zeroization semantics to address the unique requirements of cryptographic handshakes.

## 3 SYSTEM ARCHITECTURE

### 3.1 Overview

SkyBridge Compass implements a layered architecture separating concerns across four primary domains: discovery, cryptographic operations, handshake management, and session transport. Fig. 2 illustrates the high-level component relationships and trust boundaries.

### 3.2 1 Threat Model

We model an active network attacker in the Dolev-Yao style with the following capability set:

**Network Capabilities (Attacker-Controlled):** - **Drop / delay / reorder / duplicate** packets on the discovery channel - **Modify / inject** arbitrary bytes in MessageA/MessageB/Finished frames - **Replay** prior handshake messages across sessions - **Spoof capability or policy claims** to induce weaker negotiation - **Force negotiation failure** by corrupting suites, key shares, or signatures

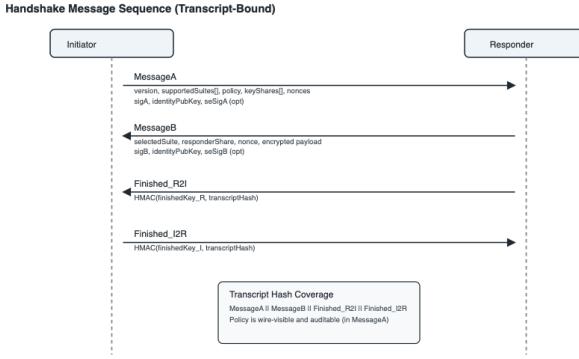


Fig. 1. Handshake sequence with transcript coverage and policy visibility.

**Defense Mapping (Protocol + Policy):** - **Transcript binding:** sigB covers MessageA and the chosen suite, so modifications to supportedSuites[], keyShares[], or policy fail verification. - **Negotiation integrity:** Responder MUST select a suite that Initiator offered and for which a key share exists; otherwise reject missingKeyShare. - **Replay control:** handshakeId is derived from nonces and cached to reject duplicates within a window. - **Downgrade resistance:** timeout-triggered fallback is disallowed; only whitelisted errors may fallback under default policy; strictPQC forbids all fallback. - **Rate limiting:** per-peer fallback cooldown prevents rapid downgrade cycling. - **Legacy gating:** legacy P-256 acceptance requires an authenticated channel or an existing trust record.

**Trust Assumptions:** 1. The initial pairing ceremony occurs over a trusted out-of-band channel (e.g., visual PIN comparison on both device screens) 2. The device Keychain provides integrity guarantees for stored identity keys 3. The Secure Enclave (when available) provides hardware-backed key isolation that resists software-level extraction 4. Users can visually verify device identity during pairing (no blind trust)

**Out of Scope:** - Side-channel attacks on cryptographic implementations - Physical attacks on Secure Enclave hardware - Compromise of the operating system kernel - Social engineering attacks on users

### 3.3 2 Protocol Message Flow

Fig. 1 illustrates the handshake message sequence and transcript coverage.

**Key Share Semantics:** The keyShares[].shareBytes field has suite-dependent interpretation: - **DH suites (X25519):** shareBytes = ephemeral public key (32 bytes) - **KEM suites (ML-KEM-768):** shareBytes = encapsulated key / ciphertext (enc, 1088 bytes)

This distinction matters: for DH, the Responder uses the Initiator's public key to compute a shared secret; for KEM, the Initiator has already encapsulated to the Responder's long-term KEM public key (obtained during pairing), and shareBytes carries the resulting enc. The Responder decapsulates using their private key.

**Nonce Freshness:** Each party contributes a 32-byte nonce (clientNonce in A, serverNonce in B). Both are bound

into the KDF info parameter, ensuring symmetric freshness and enabling a unique session identifier:

```
handshakeId = SHA256(replayTag ||
initiatorNonce || responderNonce ||
suiteWireIdLE)
```

To prevent short-window replay attacks, implementations SHOULD cache recent handshakeId values (or the (initiatorNonce, responderNonce) pair) and reject duplicates within a configurable window (default: 5 minutes).

**Key Share Binding:** The keyShares[] array contains at most 2 entries (one PQC, one Classic) to bound message size while enabling negotiation. Each entry is a (suiteId, shareBytes) tuple. The Responder MUST select a suite for which the Initiator provided a key share; otherwise reject with missingKeyShare. This binds the negotiation to actual cryptographic material, preventing the "TLS key\_share mismatch" class of bugs.

**Explicit Key Confirmation (Finished Frames):** Although the core key schedule is derived after MessageB, SkyBridge Compass performs an explicit key-confirmation exchange before entering the "established" state. The Responder sends a short Finished\_R2I frame authenticated under the newly derived session keys; the Initiator verifies it and replies with Finished\_I2R. A session is considered established only after both Finished frames are verified. This provides mutual key confirmation, eliminates ambiguity about the establishment point, and reduces responder-side half-open state under failures. The Finished frames are fixed-size authenticated messages (38 bytes each: 4-byte magic, 1-byte version, 1-byte direction, 32-byte HMAC) and add negligible wire overhead compared to PQC handshake payloads. The Finished MAC is computed as HMAC-SHA256(finishedKey, transcriptHash) where finishedKey = HKDF(sessionKey, info="SkyBridge-FINISHED|<role>|"). Wire overhead for the full handshake including Finished frames is reported in Table 18.

**Anti-Downgrade Invariant:** The Initiator MUST verify that selectedSuite is a member of the supportedSuites[] it originally sent AND that keyShares[] contains an entry for selectedSuite. Since sigB commits to MessageA (via transcriptA), any modification to supportedSuites[] or keyShares[] by an attacker will cause sigB verification to fail.

#### Suite Negotiation Scenarios:

#### Message Field Validation Rules:

**Canonical Encoding Rules:** - supportedSuites[]: preference order, signed as-is (first = most preferred) - keyShares[]: encoded in same order as supportedSuites[] (only suites with provided shares) - All lists use 2-byte little-endian length prefix - All integers use little-endian encoding - Canonical encoding is byte-for-byte specified; implementations MUST NOT reserialize with language-native encoders (e.g., JSON, PropertyList) as this may introduce non-determinism

Note: The 32-byte clientNonce/serverNonce in message fields are distinct from the 12-byte aeadNonce used internally by AES-GCM for authenticated encryption.

**Failure Semantics:** - All failures trigger HandshakeContext.zeroize() before error propagation

TABLE 1  
Suite negotiation scenarios.

Initiator supportedSuites	Responder Capability	Outcome	Notes
[PQC, Classic]	PQC available	PQC established	Best available selected
[PQC, Classic]	Classic only	Classic established	Graceful fallback
[PQC only]	Classic only	Handshake failed	Policy enforced
[Classic only]	PQC available	Classic established	Initiator policy respected

TABLE 2  
Message field validation rules.

Field	Validation	Failure Action
version	Must equal protocol version (1)	
supportedSuites	Must contain at least one suite supported by local implementation; unknown IDs are ignored for negotiation but still transcript-bound	Reject with versionMismatch Reject with suiteNegotiationFailed
keyShares	Unique suiteld per entry, max 2 entries, each shareBytes must match its suiteld's expected length	Reject with invalidMessageFormat
selectedSuite	Must be in supportedSuites AND have matching keyShare	Reject with missingKeyShare
clientNonce/serverNonce	Must be 32 bytes	Reject with invalidMessageFormat
sigA/sigB	Must verify against respective identityPubKey	Reject with signatureVerificationFailed

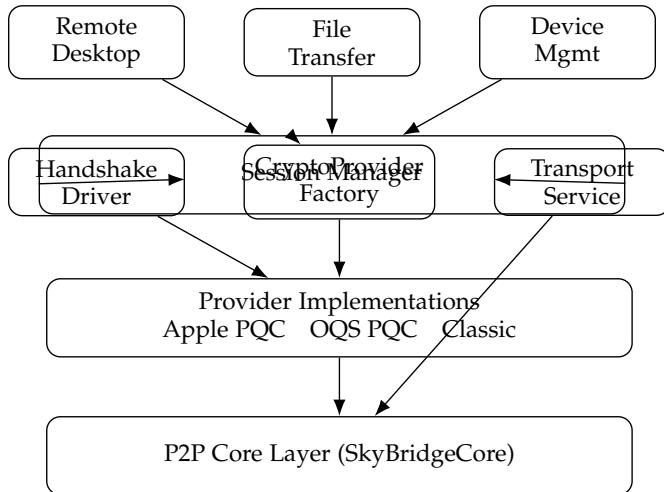


Fig. 2. SkyBridge Compass system architecture with trust boundaries and policy guard.

- Security events are emitted for audit logging - No partial state is retained after failure

### 3.4 CryptoProvider Protocol

The CryptoProvider protocol defines a unified interface for all cryptographic operations required by the handshake and session layers. This abstraction enables transparent substitution of underlying implementations without modifying caller code.

```
public protocol CryptoProvider: Sendable {
    var providerName: String { get }
    var tier: CryptoTier { get }
    var activeSuite: CryptoSuite { get }
```

```

func kemDemSeal(plaintext: Data,
                recipientPublicKey: Data,
                info: Data) async throws
-> KemDemSealedBox
func kemDemOpen(sealedBox:
                KemDemSealedBox, privateKey: Data,
                info: Data) async throws
-> Data
func sign(data: Data, using key:
          SigningKeyHandle) async throws -> Data
func verify(data: Data, signature: Data,
            publicKey: Data) async throws
-> Bool
func generateKeyPair(for usage: KeyUsage)
                     async throws -> KeyPair
}

/// Abstraction for signing keys: software or
// hardware-backed
public enum SigningKeyHandle: Sendable {
    case softwareKey(Data)
    // Exportable private key bytes
    case secureEnclaveRef(SecKey)
    // Hardware-backed, non-exportable
    case callback(any SigningCallback)
    // Delegate to external signer
}
```

The SigningKeyHandle abstraction resolves the apparent conflict between “private key as Data” and “Secure Enclave keys never leave hardware.” Software keys are one variant; hardware-backed keys use a reference or callback, ensuring the protocol interface does not assume exportability.

The protocol mandates Sendable conformance, ensuring thread-safe usage across Swift’s structured concurrency model. Each provider exposes its tier classification (nativePQC, liboqsPQC, or classic) and active cipher suite, enabling runtime introspection for logging and policy

enforcement.

### 3.5 CryptoSuite Wire Format

A **suite** defines the complete tuple (KEM, SIG, AEAD, KDF). Algorithm suite identifiers use a structured 16-bit wire format enabling forward compatibility:

Note: X-Wing is a hybrid KEM combining X25519 + ML-KEM-768; it does not include a signature algorithm. The suite identifier specifies the full primitive set, with ML-DSA-65 as the *preferred* signature algorithm when available; the current implementation may fall back to classic signatures (Ed25519 / Secure Enclave P-256) for broader OS/toolchain compatibility while keeping PQC confidentiality.

Unknown suite identifiers are parsed as `unknown(wireId)` rather than causing parse failures, allowing older clients to gracefully reject unsupported suites during negotiation.

### 3.6 Provider Factory and Selection

The `CryptoProviderFactory` implements deterministic provider selection based on runtime capability detection and policy configuration:

```
public enum CryptoProviderFactory {
    public enum SelectionPolicy: Sendable {
        case preferPQC           // Default: best
        → available
        case requirePQC          // Fail if PQC
        → unavailable
        case classicOnly         // Force classic
        → algorithms
    }

    public static func make(
        policy: SelectionPolicy = .preferPQC,
        environment: any CryptoEnvironment =
        → SystemCryptoEnvironment.system
    ) -> any CryptoProvider
}
```

The selection algorithm proceeds as follows:

- Capability Detection:** Query the environment for Apple PQC availability (macOS 26+) and liboqs presence.
- Policy Application:** Match detected capabilities against the requested policy.
- Provider Instantiation:** Create the appropriate provider instance.
- Event Emission:** Emit a `SecurityEvent` recording the selection decision.

For `preferPQC` policy, the precedence order is: `ApplePQCPublic` → `OQSPQCPublic` → `ClassicProvider`. The `requirePQC` policy returns an `UnavailablePQCPublic` that throws on all operations if no PQC implementation is available.

### 3.7 KEM-DEM Authenticated Encryption Format

The sealed box structure encapsulates KEM-based authenticated encryption output with explicit DoS protection. Our construction follows the KEM-DEM (Key Encapsulation Mechanism + Data Encapsulation Mechanism) paradigm: `KEM.Encapsulate()` → `HKDF-SHA256` → `AES-256-GCM`.

We call this an “HPKE-inspired KEM-DEM envelope” to distinguish it from RFC 9180 HPKE [13], which includes additional features such as multiple modes (Base, PSK, Auth, AuthPSK), context exporters, and a more complex key schedule.

On Apple 26+ platforms, CryptoKit provides native HPKE with quantum-secure cipher suites including X-Wing (ML-KEM-768 + X25519) [14]. When available, implementations SHOULD use CryptoKit’s HPKE API directly rather than this compatibility envelope.

**Security Goals:**

- PQC suites: ML-KEM provides IND-CCA2 KEM security (per FIPS 203)
- Classic suites: X25519 ephemeral-DH encapsulation (DHKEM-style); security relies on the X25519/Gap-DH assumption and HKDF key separation
- INT-CTXT and IND-CPA for the payload encryption: AES-256-GCM in v1 (compat KEM-DEM), and RFC 9180 HPKE AEAD in v2 (e.g., ChaCha20-Poly1305 in our classic provider)
- Key separation via HKDF with context-specific info parameters including role binding

**Not Covered (delegated to RFC 9180 HPKE on Apple 26+):**

- Sender authentication modes (Auth, AuthPSK)
- Incremental AEAD for streaming

**Used in our handshake (classic v2):** - HPKE exporter for deriving the per-session shared secret with explicit context binding

#### Format Versions:

The implementation supports two sealed box formats:

**v1 (Compatibility KEM-DEM):** Used when native HPKE is unavailable. Explicit nonce and tag fields.

Header (17 bytes):

magic	version	suite	flags
4B	1B	2B	2B
encLen	nonceLen	tagLen	ctLen
2B	1B	1B	4B

Body (v1):

encapsulatedKey	nonce	ciphertext	tag
encLen	12B	ctLen	16B

**v2 (Native HPKE):** Used with CryptoKit HPKE. Nonce and tag are embedded in the AEAD output.

Header (17 bytes):

magic	version	suite	flags
4B	1B	2B	2B
encLen	nonceLen	tagLen	ctLen
2B	0	0	4B

Body (v2):

encapsulatedKey	ciphertext (AEAD output)
encLen	ctLen (includes auth tag)

**Version Detection:** Parsers distinguish v1 from v2 by checking `nonceLen` and `tagLen`:

- v1: `nonceLen` = 12, `tagLen` = 16
- v2: `nonceLen` = 0, `tagLen` = 0 (AEAD details encapsulated by library)

Length limits enforce DoS protection:

- `encLen` <= 4096 bytes (sufficient for ML-KEM-768’s 1088-byte ciphertext)
- v1: `nonceLen` = 12 bytes (AES-GCM fixed), `tagLen` = 16 bytes (AES-GCM fixed)
- v2: `nonceLen` = 0, `tagLen` = 0 (embedded in ciphertext)
- `ctLen` <= 64KB (handshake phase, pre-authentication) or 256KB (post-authentication)

Parsing uses overflow-safe arithmetic and validates each field before allocation.

TABLE 3  
Suite identifier ranges and components.

Range	Category	Suite Components	Examples
0x00xx	Hybrid PQC (preferred)	X-Wing KEM, ML-DSA-65, AES-256-GCM, HKDF-SHA256	0x0001
0x01xx	Pure PQC	ML-KEM-768, ML-DSA-65, AES-256-GCM, HKDF-SHA256	0x0101
0x10xx	Classic	X25519 DHKEM, Ed25519, AES-256-GCM, HKDF-SHA256	0x1001
0xF0xx	Experimental	Reserved for testing	-

## 4 HANDSHAKE STATE MACHINE

### 4.1 Design Principles

The handshake subsystem addresses three critical requirements:

- Race Condition Prevention:** Concurrent message arrival and timeout expiration must not cause double-resume of continuations.
- Sensitive Material Protection:** Ephemeral private keys and shared secrets must be zeroized on all exit paths.
- Observability:** All state transitions and failures must emit structured events.

### 4.2 Actor-Isolated Architecture

The HandshakeDriver actor manages handshake state with compile-time data race prevention:

```
public actor HandshakeDriver {
    private var state: HandshakeState = .idle
    private var pendingContinuation:
        → CheckedContinuation<SessionKeys, Error>?
    private var timeoutTask: Task<Void,
        → Never>?
    private var pendingResult:
        → Result<SessionKeys, Error>?

    public func initiateHandshake(with peer:
        → PeerIdentifier)
        → async throws -> SessionKeys
    public func handleMessage(_ data: Data,
        → from peer: PeerIdentifier) → Result<SessionKeys, Error>?
}
```

The HandshakeContext actor isolates sensitive cryptographic material:

```
public actor HandshakeContext {
    private var ephemeralPrivateKey:
        → SecureBytes?
    private var transcriptHash: SecureBytes?
    private var isZeroized: Bool = false

    public func zeroize()
}
```

**Reentrancy Considerations.** Swift actors permit method re-entry at suspension points (await). While actor isolation prevents data races, it does not prevent interleaving of method executions. Our HandshakeDriver mitigates reentrancy risks through several mechanisms:

- Single convergence point:** The finishOnce(with:) method provides a single point for handshake completion. It guards

pendingContinuation access and immediately sets the reference to nil after resume, preventing double-resume even if called concurrently from timeout and message handlers.

- Early result buffering:** The pendingResult property stores results that arrive before the continuation is established (e.g., if MessageB arrives before withCheckedThrowingContinuation captures the continuation).
- Timeout cancellation:** timeoutTask is cancelled in finishOnce, preventing the race between timeout expiration and successful message receipt.
- State advancement:** State transitions occur before await points where possible, reducing the window for interleaved operations.

**Acknowledged Limitation:** The handleMessageB method awaits cryptoProvider operations inside the actor. If a new message arrives during this await, the actor could theoretically process it before the current operation completes. We mitigate this structurally by:

- Advancing state to .processingMessageB before the await, causing subsequent messages to be rejected or queued
- Copying all necessary immutable inputs before the await point
- Validating a monotonic epoch counter after the await returns, ensuring the actor state has not been invalidated by concurrent operations
- Emitting security events for any unexpected state transitions

This approach provides structural guarantees against reentrancy hazards rather than relying on timing assumptions. A formal analysis using model checking is planned for future work.

### 4.3 State Transitions

Fig. 3 illustrates the handshake state machine for both roles.

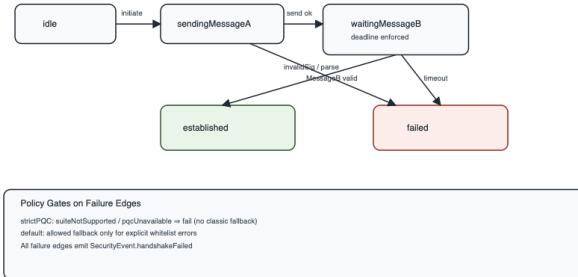
### 4.4 Double-Resume Prevention

The finishOnce method provides a single convergence point for handshake completion:

```
private func finishOnce(with result:
    → Result<SessionKeys, Error>) {
    // Cancel timeout
    timeoutTask?.cancel()
    timeoutTask = nil

    // Guard against double resume
    guard let continuation =
        pendingContinuation else {
        // MessageB arrived before
        continuation established
    }
```

Initiator State Machine (Policy-Aware)



Responder State Machine (Policy-Aware)

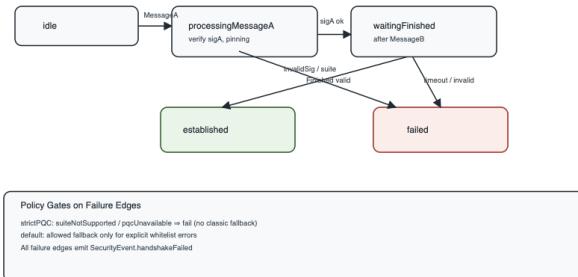


Fig. 3. Handshake state machines for Initiator (top) and Responder (bottom).

```

    pendingResult = result
    return
}
pendingContinuation = nil // Immediately
→ nil to prevent reuse

switch result {
case .success(let keys):
→ continuation.resume(returning: keys)
case .failure(let error):
→ continuation.resume(throwing: error)
}
  
```

This pattern handles the race between timeout expiration and message arrival by: 1. Canceling the timeout task on any completion 2. Guarding continuation access with immediate nil assignment 3. Buffering early results in pendingResult for late continuation establishment

## 4.5 Secure Zeroization

Swift's standard Data and Array types use copy-on-write (COW) semantics, which can leave uncontrolled copies of sensitive material in memory. The SecureBytes class addresses this by using manual UnsafeMutableRawPointer allocation to maintain exclusive ownership of the memory region, preventing COW-induced secret proliferation.

```

public final class SecureBytes: @unchecked
→ Sendable {
  private let pointer:
→ UnsafeMutableRawPointer
  private let count: Int
  
```

```

/// Injectable wiping function for test
→ verification
nonisolated(unsafe) public static var
→ wipingFunction:
  (UnsafeMutableRawPointer, Int) -> Void
→ = secureZero

deinit {
  if count > 0 {
    Self.wipingFunction(pointer,
→ count)
  }
  pointer.deallocate()
}
  
```

## Design Rationale:

- Avoiding Copy-on-Write:** The primary motivation for SecureBytes is to prevent COW semantics from creating untracked copies of ephemeral keys and shared secrets. All sensitive material in HandshakeContext uses SecureBytes rather than Data.
- Explicit Zeroization on Failure Paths:** Because Swift's ARC does not guarantee deinit timing, all failure paths in HandshakeDriver explicitly call context.zeroize() before error propagation. The deinit zeroization serves as a defense-in-depth fallback, not the primary mechanism.
- Compiler Optimization Resistance:** On Darwin platforms, zeroization uses platform-supported secure wipe primitives where available, or memset followed by withExtendedLifetime as a fallback. We aim for best-effort zeroization; complete guarantees depend on compiler/runtime semantics and are not formally provable in Swift today.
- Test Verification:** The wipingFunction is a static property that can be replaced during testing. This enables verification that zeroization paths are exercised on all failure modes, as demonstrated in Section VII.B.1.

## 4.6 Transcript Binding and Signature Separation

The protocol uses domain-separated signatures to prevent cross-message and cross-session replay attacks.

**Signature A (MessageA):** The Initiator signs only MessageA-local fields:

```

// preimageA: fields known to Initiator at
→ MessageA time
let preimageA = Data()
+ DS("SkyBridge-A")
→ // Domain separator
+ version.encoded
+ supportedSuites.canonicalEncode()
→ // Preference order preserved
+ keyShares.canonicalEncode()
→ // Bound to supportedSuites order
+ clientNonce
→ // 32 bytes
+ capabilities.canonicalEncode()
+ policy.canonicalEncode()
+ identityPubKey_I

sigA = Sign(preimageA, identityPrivKey_I)
  
```

```

// Optional Secure Enclave binding (prevents
→ SE proof replay)
seSigA = SE_Sign(DS("SkyBridge-SE-A") ||
→ SHA256(preimageA))

Signature B (MessageB): The Responder signs a transcript that commits to MessageA:
// transcriptA: hash of MessageA (excluding
→ sigA and seSigA)
let transcriptA =
→ SHA256(MessageA_without_signatures)

let preimageB = Data()
+ DS("SkyBridge-B")
→ // Domain separator
+ transcriptA
→ // Commits to entire MessageA
+ selectedSuite.wireId.encoded
+ responderEphPubKey
+ serverNonce
→ // 32 bytes, fresh
+ SHA256(encryptedPayload)
→ // Bind payload without bloating sig
+ identityPubKey_R

sigB = Sign(preimageB, identityPrivKey_R)

// Optional Secure Enclave binding
seSigB = SE_Sign(DS("SkyBridge-SE-B") ||
→ SHA256(preimageB))

Key Derivation: Nonces, transcripts, suite binding, and directional separation are included in the KDF, and the salt is transcript-bound (non-empty):
let kdfInfo = Data()
+ DS("SkyBridge-KDF")
+ selectedSuite.wireId.encodedLE
+ transcriptA
+ transcriptB                                // e.g.,
→ SHA256(MessageB_without_signatures)
+ clientNonce
+ serverNonce

// Transcript-bound salt (prevents
→ cross-context reuse)
let salt = SHA256(DS("SkyBridge-KDF-Salt-v1|"))
→ || kdfInfo

// Direction-based symmetric key derivation
// Both sides derive the same key for each
→ direction:
// - initiator_to_responder: Initiator's
→ sendKey = Responder's receiveKey
// - responder_to_initiator: Responder's
→ sendKey = Initiator's receiveKey
let i2rInfo = kdfInfo +
→ DS("handshake|initiator_to_responder")
let r2iInfo = kdfInfo +
→ DS("handshake|responder_to_initiator")

// For Initiator: sendKey = I2R, receiveKey =
→ R2I
// For Responder: sendKey = R2I, receiveKey =
→ I2R
let sendKey = HKDF<SHA256>.deriveKey(
  inputKeyMaterial: sharedSecret,
  salt: salt,
  info: role == .initiator ? i2rInfo :
→ r2iInfo,
  outputByteCount: 32
)

```

```

let receiveKey = HKDF<SHA256>.deriveKey(
  inputKeyMaterial: sharedSecret,
  salt: salt,
  info: role == .initiator ? r2iInfo :
→ i2rInfo,
  outputByteCount: 32
)

```

This structure ensures: (1) sigB commits to MessageA, so any tampering breaks verification; (2) domain separators prevent cross-protocol attacks; (3) SE signatures are session-bound and non-replayable.

## 5 SECURITY MODEL AND GUARANTEES

### 5.1 Security Model

We assume an active network adversary with full control of the discovery channel (drop, delay, reorder, duplicate, modify, and inject messages) but without breaking standard cryptographic assumptions. The attacker can replay prior handshakes and attempt downgrade by suppressing PQC-related fields. We assume the out-of-band pairing ceremony is trusted and that device key storage (Keychain/Secure Enclave) preserves key integrity. The attacker may compromise a peer after pairing, but cannot retroactively forge signatures for past sessions.

### 5.2 Security Goals and Proof Sketches

We state the core properties as invariants and provide non-formal proof sketches tied to protocol mechanics:

**Property G1 (Negotiation Integrity):** The selected suite must be among the Initiator's offered suites and have a corresponding key share.

*Proof sketch:* MessageB includes selectedSuite, and sigB covers MessageA; any modification to supportedSuites[] or keyShares[] breaks sigB verification. The Responder validates selectedSuite in supportedSuites[] and keyShares[] contains a matching entry.

**Property G2 (Mutual Authentication for Paired Peers):** For previously paired devices, the peer identity is authenticated and bound to the handshake transcript.

*Proof sketch:* identityPubKey is pinned during OOB pairing. MessageA/MessageB signatures over transcript data must verify under the pinned key, otherwise identityMismatch aborts the handshake.

**Property G3 (Session Key Secrecy):** The derived session keys remain secret under standard KEM/DH and signature security assumptions.

*Proof sketch:* The shared secret is derived from KEM de-capsulation or DH, and keys are extracted via HKDF with transcript-bound salt; an attacker without the private key material cannot compute the shared secret or derive session keys.

**Property G4 (Replay Resistance):** Replicated handshakes do not establish a session.

*Proof sketch:* handshakeId derives from fresh nonces and suite identifiers; replay detection caches recent IDs and rejects duplicates within the window.

**Property G5 (Downgrade Resistance under strictPQC):** No fallback to classic is allowed under strict policy.

*Proof sketch:* TwoAttemptHandshakeManager enforces a policy gate before any fallback attempt; strictPQC forbids all fallback edges regardless of error type. This is validated by policy downgrade benchmarks (Fig. 4).

**Property G6 (Safe Fallback under default policy):** Fallback can only occur for a whitelisted set of benign errors, and never due to timeout.

*Proof sketch:* A whitelist/blacklist of error causes controls fallback; timeout is explicitly blocked and per-peer cooldown limits repeated downgrades.

**Property G7 (Legacy Acceptance Preconditions):** Legacy P-256 signatures are accepted only under authenticated pairing or an existing trust record.

*Proof sketch:* Legacy acceptance is gated by LegacyTrustPrecondition; pure network stranger connections fail. This is validated by the precondition test matrix (Table 9).

**Property G8 (Auditability):** Cryptographic downgrades and exceptional states are observable.

*Proof sketch:* The handshake emits handshakeFallback/cryptoDowngrade events with reason, deviceId, and cooldown context, enabling post-hoc verification of policy adherence.

## 6 IMPLEMENTATION

### 6.1 Platform Support Matrix

Fallback semantics: the provider selection is deterministic—ApplePQCCryptoProvider on macOS/iOS 26+ (CryptoKit ML-KEM/ML-DSA, Secure Enclave backed when available), otherwise OQSPQCCryptoProvider on macOS 14–15 (liboqs ML-KEM-768/ML-DSA-65), and finally ClassicProvider (X25519/Ed25519) when PQC is unavailable. Secure Enclave P-256 ECDSA proof-of-possession is optional and orthogonal to the PQC suite.

Note: Apple unified macOS and iOS version numbers starting with version 26 (announced WWDC 2025). macOS 16–25 and iOS 19–25 were never released.

<sup>1</sup> ML-KEM-1024 and ML-DSA-87 are available in CryptoKit on Apple 26+ but not currently used by our implementation. X-Wing hybrid KEM (wireId 0x0001) is reserved for future use. Secure Enclave-backed PQC keys are only available on Apple 26+; earlier versions fall back to software PQC and P-256 Secure Enclave PoP.

### 6.2 Apple PQC Integration

The ApplePQCCryptoProvider wraps CryptoKit’s ML-KEM and ML-DSA APIs with a KEM-based authenticated encryption construction:

```
#if HAS_APPLE_PQC_SDK
@available(macOS 26.0, *)
public struct ApplePQCCryptoProvider {
    → CryptoProvider, Sendable {
        public func kemDemSeal(...) async throws
    → -> KemDemSealedBox {
            // KEM encapsulation
            let publicKey = try
        → MLKEM768.PublicKey(rawRepresentation:
        → recipientPublicKey)
            let encapsulationResult = try
        → publicKey.encrypt()
    }
```

```
// Key derivation (HKDF-SHA256)
let salt =
→ SHA256(DS("SkyBridge-KDF-Salt-v1"))
→ info)
    let derivedKey =
→ HKDF<SHA256>.deriveKey(
        inputKeyMaterial:
→ encapsulationResult.sharedSecret,
        salt: salt, info: info,
→ outputByteCount: 32
    )

// Authenticated encryption
→ (AES-256-GCM)
    let sealedBox = try
→ AES.GCM.seal(plaintext, using: derivedKey)
    return KemDemSealedBox(
        encapsulatedKey:
→ encapsulationResult.encapsulated,
        nonce: Data(sealedBox.nonce),
        ciphertext: sealedBox.ciphertext,
        tag: sealedBox.tag
    )
}
#endif
```

This construction (KEM -> HKDF -> AEAD) is inspired by HPKE [13] but does not implement the full RFC 9180 specification. On Apple 26+ platforms, CryptoKit exposes HPKE cipher suites including X-Wing (ML-KEM-768 with X25519), enabling a standards-aligned replacement for our compatibility envelope [14]. This layer can then be replaced with direct CryptoKit PQ-HPKE calls.

### 6.3 Conditional Compilation Strategy

The HAS\_APPLE\_PQC\_SDK flag gates all PQC type references. Importantly, @available only controls *runtime* availability; it does not prevent *compile-time* failures when the SDK lacks the PQC symbols.

For reproducible builds across toolchains, we intentionally **do not** enable HAS\_APPLE\_PQC\_SDK by default in SwiftPM (because .when(platforms: [.macOS]) does not reflect SDK availability and will break older Xcode builds). Instead, projects inject the flag from build settings **only** when compiling with the Apple 26 SDK (Xcode 26+):

```
OTHER_SWIFT_FLAGS = '$(inherited)
→ -DHAS_APPLE_PQC_SDK'
```

This keeps the codebase buildable on older Xcode versions (classic provider path), while enabling native CryptoKit PQC providers only when the correct SDK is present.

### 6.4 Security Event Emission

All cryptographic decisions emit structured events:

```
SecurityEventEmitter.emitDetached()
→ SecurityEvent(
    type: .cryptoProviderSelected,
    severity: fallbackFromPreferred ? .warning
    → : .info,
    message: "Crypto provider selected:
    → \$(provider.providerName)",
    context: [
        "selectedTier": selectedTier.rawValue,
        "fallbackFromPreferred": String(fallbackFromPreferred),
    ]
```

TABLE 4  
Security contract (properties, enforcement, evidence).

Property	Enforced at	Evidence
G1 Negotiation integrity	Suite/keyshare validation + transcript-bound $\text{sigB}$	Fig. 1, Table 12, HandshakeDriverTests
G2 Mutual authentication	Identity pinning + signature verification	Table 6 (wrong signature), Table 9
G3 Session key secrecy	KEM/DH + HKDF with transcript-bound salt	Property 1, Table 7
G4 Replay resistance	handshakeId cache + nonce binding	Property-Oriented Testing (Section VII.B.3)
G5 strictPQC no-downgrade	Policy gate in TwoAttemptHandshakeManager	Fig. 4, PolicyDowngradeBenchTests
G6 Default safe fallback	Whitelist/blacklist + cooldown	Fig. 5, Table 6
G7 Legacy acceptance precondition	LegacyTrustPrecondition	Table 9
G8 Auditability	Security event emission	Fig. 6, Table 10

TABLE 5  
Platform support matrix.

Platform	PQC Provider	Algorithms	Notes
macOS 26+	ApplePQCPProvider	ML-KEM-768, ML-KEM-1024 <sup>1</sup> , ML-DSA-65, ML-DSA-87 <sup>1</sup>	Native CryptoKit
macOS 14–15	OQS_PQCPProvider	ML-KEM-768, ML-DSA-65	liboqs fallback
macOS 14–15	ClassicProvider	X25519, Ed25519	If liboqs unavailable
iOS 26+	ApplePQCPProvider	ML-KEM-768, ML-KEM-1024 <sup>1</sup> , ML-DSA-65, ML-DSA-87 <sup>1</sup>	Native CryptoKit
iOS 17–18	ClassicProvider	X25519, Ed25519	liboqs not bundled

```
        "suite":  
    ↵  provider.activeSuite.rawValue,  
        "osVersion": capability.osVersion  
    ]  
})
```

The `SecurityEventEmitter` actor implements back-pressure with per-subscriber queues and meta-event rate limiting to prevent recursive overflow.

## 6.5 Secure Enclave Integration

For hardware-backed signing, the `SigningCallback` protocol enables Secure Enclave integration:

```
public protocol SigningCallback: Sendable {
    func sign(data: Data) async throws -> Data
}

@available(macOS 26.0, iOS 26.0, *)
public struct SecureEnclaveSigningCallback:
    → SigningCallback {
    public func sign(data: Data) async throws
    → -> Data {
        let query: [String: Any] = [
            kSecClass as String: kSecClassKey,
            kSecAttrApplicationTag as String:
        ]
        keyTag,           kSecAttrKeyType as String:
        kSecAttrKeyTypeECSECPrimeRandom,
        kSecReturnRef as String: true
    }
    // ... SecKey operations
}
```

The HandshakeDriver prioritizes callback-based signing over raw key material, ensuring private keys never leave the Secure Enclave.

**Availability and fallback:** Secure Enclave-backed ML-DSA/ML-KEM keys are only available on macOS 26+ via CryptoKit. On macOS 14–15, PQC operations fall back to liboqs (software), and Secure Enclave is used only for P-256 ECDSA proof-of-possession keys.

When Secure Enclave PQC is used, the implementation relies on CryptoKit's `SecureEnclave.MLDSA*` / `SecureEnclave.MLKEM*` key types, which are gated by the macOS 26+ SDK and runtime availability checks.

## 6.6 Signing Key Hierarchy

The system supports two complementary signing mechanisms:

1. **CryptoProvider signing (Protocol Signature):** Uses the active suite's signature algorithm (Ed25519 for classic, ML-DSA-65 for PQC) for protocol-level identity verification. Keys are managed by the Crypto-Provider and stored in software. This is the primary signature used in `sigA`/`sigB` fields of handshake messages.
  2. **Secure Enclave signing (Device PoP):** Uses EC P-256 with ECDSA via `SecureEnclaveSigningCallback` to prove the peer controls a key stored in Secure Enclave. Private keys never leave the Secure Enclave hardware. Note: This provides proof-of-possession of a hardware-backed key, not full device attestation (Apple does not expose a general-purpose attestation API with certificate chains at the application layer). The security value derives from the key being pinned during initial pairing.

**Implementation Note:** The DeviceIdentity KeyManager creates P-256 keys in Secure Enclave (when available) for hardware-backed device identity. These keys are used for the optional seSigA/seSigB proof-of-possession signatures, NOT for the primary protocol signatures (sigA/sigB). The primary protocol signatures use Ed25519 (classic) or ML-DSA-65 (PQC) keys generated by the CryptoProvider.

The `FallbackSigningCallback` provides automatic fallback from Secure Enclave to CryptoProvider when hardware signing is unavailable (e.g., on devices without Secure Enclave or when the key has not been provisioned).

**Use Case Separation:** - CryptoProvider (Ed25519/ML-DSA): Primary protocol signatures, cross-platform interoperability, suite-negotiated - Secure Enclave (P-256 ECDSA): Optional hardware-backed proof-of-possession, proving control of a non-exportable key

Both mechanisms can coexist in a single handshake: CryptoProvider for primary protocol signatures (`sigA`/`sigB`), Secure Enclave for optional hardware-backed proof-of-possession (`seSigA`/`seSigB`).

**Signature Verification Rules:** 1. `sigA` (Ed25519 or ML-DSA per suite) is mandatory in `MessageA` and must verify against `identityPubKey_I` 2. `sigB` (Ed25519 or ML-DSA per suite) is mandatory in `MessageB` and must verify against `identityPubKey_R`; additionally, `sigB` commits to `transcriptA`, so Initiator implicitly verifies `MessageA` was received unmodified 3. For paired peers: `identityPubKey` MUST match the pinned key from initial pairing; mismatch triggers `identityMismatch` rejection 4. `seSigA`/`seSigB` (P-256 ECDSA from Secure Enclave) are optional; if present and valid, the peer's trust level is elevated. These signatures are domain-separated and session-bound, preventing replay across sessions. 5. Verification order: `sigA`/`sigB` first, then identity pinning check, then optional SE signature 6. Failure semantics: missing SE signature is acceptable (devices without Secure Enclave); invalid SE signature triggers `secureEnclaveSignatureInvalid` event but may still allow connection at reduced trust level per policy

## 6.7 Pre-Negotiation Signature Algorithm Selection and Two-Attempt Strategy

A fundamental challenge in our protocol is the “chicken-and-egg” problem: `sigA` must be generated *before* suite negotiation completes, yet the signature algorithm should be consistent with the negotiated suite. We resolve this through **pre-negotiation signature selection** and a **two-attempt strategy**.

### Pre-Negotiation Signature Selection:

The signature algorithm for `sigA` is determined by the `offeredSuites` in `MessageA`, not by the final `selectedSuite`:

```
public static func
→ selectForMessageA(offeredSuites:
→ [CryptoSuite]) -> ProtocolSigningAlgorithm
→ {
  let hasPQCOrHybrid =
→ offeredSuites.contains { \$.isPQCGroup }
  return hasPQCOrHybrid ? .mlDSA65 :
→ .ed25519
}
```

**Homogeneity Invariant:** Each attempt’s `offeredSuites` must be *homogeneous* with respect to `sigAAlgorithm`: - If `sigAAlgorithm` is ML-DSA-65, ALL suites in `offeredSuites` must have `isPQCGroup == true` - If `sigAAlgorithm` is Ed25519, ALL suites in `offeredSuites` must have `isPQCGroup == false`

This invariant is enforced at compile-time through the type system (`ProtocolSigningAlgorithm` excludes P-

256) and at runtime through `HandshakeDriver` initialization validation.

### Two-Attempt Strategy:

To support interoperability between PQC-capable and classic-only devices while maintaining the homogeneity invariant, we employ a two-attempt strategy:

1. **PQC Attempt (preferPQC=true):** First attempt with `offeredSuites` containing only PQC/Hybrid suites and `sigAAlgorithm = ML-DSA-65`
2. **Classic Fallback:** If PQC attempt fails due to provider unavailability or suite negotiation failure, fall back to classic-only `offeredSuites` with `sigAAlgorithm = Ed25519`

```
public static func prepareAttempt(
  strategy: HandshakeAttemptStrategy,
  cryptoProvider: any CryptoProvider
) throws -> AttemptPreparation {
  // 1. Build homogeneous offeredSuites from
  → provider's supported suites
  let buildResult =
  → HandshakeOfferedSuites.build(strategy:
  → strategy, cryptoProvider: cryptoProvider)

  // 2. Select signature algorithm based on
  → suites
  let sigAAlgorithm =
  → PreNegotiationSignatureSelector.]
  → selectForMessageAResult(offeredSuites:
  → suites)

  // 3. Get matching signature provider
  let signatureProvider =
  → PreNegotiationSignatureSelector.]
  → selectProvider(for: sigAAlgorithm)

  return AttemptPreparation(strategy,
  → suites, sigAAlgorithm, signatureProvider)
}
```

### Fallback Security:

Not all failures trigger fallback. The system maintains a whitelist of safe fallback reasons and a blacklist of security-critical failures:

- **Allowed:** `pqcProviderUnavailable`, `suiteNotSupported`, `suiteNegotiationFailed`
- **Blocked:** `timeout`, `suiteSignatureMismatch`, `signatureVerificationFailed`, `identityMismatch`, `replayDetected`

Timeout-based fallback is explicitly blocked to prevent attackers from forcing downgrade through packet dropping. Per-peer fallback is rate-limited (5-minute cooldown) to prevent rapid downgrade cycling.

### Security Events:

Every fallback emits a `handshakeFallback` event with full context (reason, `deviceId`, `cooldown`), enabling audit and anomaly detection.

## 7 EVALUATION

### 7.1 Experimental Setup

We evaluate SkyBridge Compass along two primary tracks: **security-centric evidence** (fault injection, downgrade suppression, legacy precondition enforcement, and auditability)

and **cost-centric evidence** (handshake latency, wire overhead, provider selection overhead, and data-plane throughput). All experiments are run on Apple Silicon (ARM64) on macOS 26.x, where CryptoKit PQC is available when the SDK exposes ML-KEM/ML-DSA types.

**Test Environment:** - Apple Silicon Macs (M1/M3 class), macOS 26.x (CryptoKit PQC when available; liboqs PQC via library backend)

**Build Configuration:** Release (-O) with non-essential logging disabled. Timing uses a monotonic clock (`ContinuousClock`) and records: warmup iterations discarded, then a fixed number of measured iterations. Reported percentiles are computed directly from samples.

**Reproducibility:** We ship an opt-in benchmark test suite under `Tests/SkyBridgeCoreTests/`. For a one-shot run, use `Scripts/run_paper_eval.sh`. The following commands reproduce the paper's tables:

- **Table 16 (Handshake Latency):**  
`SKYBRIDGE_RUN_BENCH=1 swift test --filter HandshakeBenchmarkTests`
- **Table 17 (Handshake RTT):**  
`SKYBRIDGE_RUN_BENCH=1 swift test --filter HandshakeBenchmarkTests`
- **Table 18 (Handshake Message Sizes):**  
`SKYBRIDGE_RUN_BENCH=1 swift test --filter HandshakeBenchmarkTests`
- **Table 19 (Data-Plane Throughput):**  
`SKYBRIDGE_RUN_BENCH=1 swift test --filter testBench_DataPlaneThroughput AndCPUProxy`
- **Table 20 (Provider Selection):**  
`SKYBRIDGE_RUN_BENCH=1 swift test --filter testBench_ProviderSelection Overhead`
- **Table 6 (Fault Injection):**  
`SKYBRIDGE_RUN_FI=1 swift test --filter HandshakeFaultInjectionBenchTests`
- **Message Size Breakdown (Fig. 9):** `swift test --filter MessageSizeSnapshotTests`
- **Policy Downgrade Bench (Fig. 4):**  
`SKYBRIDGE_RUN_POLICY_BENCH=1 swift test --filter PolicyDowngrade BenchTests`
- **Migration Coverage Bench (Table 9 coverage):**  
`SKYBRIDGE_RUN_MIGRATION_BENCH=1 swift test --filter MigrationCoverage BenchTests`
- **Downgrade Matrix (Fig. 5):** derived from `TwoAttemptHandshakeManager.shouldAllowFallback` whitelist/blacklist
- **Failure Histogram (Fig. 6):**  
`SKYBRIDGE_RUN_FI=1 swift test --filter HandshakeFaultInjectionBenchTests + SKYBRIDGE_RUN_POLICY_BENCH=1 swift test --filter PolicyDowngrade BenchTests, then Scripts/plot_failure_histogram.py`
- **Audit-Signal Fidelity (Fig. 7 / Table 10):**  
`Scripts/derive_audit_signal_fidelity.py (inputs fault_injection_<date>.csv,`

```
policy_downgrade_<date>.csv; outputs audit_signal_fidelity_<date>.csv)
```

Results are written to `Artifacts/` as CSV files (e.g., `handshake_bench_<date>.csv`, `handshake_rtt_<date>.csv`, `handshake_wire_<date>.csv`, `message_sizes_<date>.csv`, `fault_injection_<date>.csv`, `policy_downgrade_<date>.csv`, `migration_coverage_<date>.csv`).

**Environment Note:** CryptoKit PQC rows require macOS 26+ and an SDK that exposes MLKEM768/MLDSA65. The script auto-detects and injects `-DHAS_APPLE_PQC_SDK` when available.

**Baseline Note:** The “Baseline” row in comparative tables refers to an early prototype without provider abstraction, actor isolation, or structured timeout handling. This baseline is not shipped with the current artifact; comparative data is provided for context only. All primary results (Classic, liboqs PQC, CryptoKit PQC) are reproducible from the shipped test suite.

## 7.2 Security-Centric Evaluation

### 7.2.1 Failure-Mode Robustness

This experiment validates that the actor-isolated handshake driver provides deterministic failure semantics without unhandled errors, double-resume, or sensitive-material leaks. Each fault-injection scenario is executed under both default and strictPQC policies (n=1000 per policy).

**Workloads:** - Timeout (no MessageB delivered) - Malformed message framing and truncated fields - Invalid signature on MessageA or MessageB - Out-of-order delivery and duplicate messages

**Metrics:** - `NoUnexpectedError`: 1 if all injected runs complete without unexpected errors in the harness (`n_unexpected_error = 0`) - `NoDoubleResume`: 1 if `finishOnce` never resumes the continuation twice (validated by unit tests) - `ZeroizationVerified`: 1 if unit tests covering timeout/cancel/transport failure pass - `E_handshakeFailed`: count of emitted `SecurityEventType.handshakeFailed` - `E_cryptoDowngrade`: count of emitted `SecurityEventType.cryptoDowngrade`

*Runs = number of iterations per scenario and policy (n=1000). Table reports default policy; strictPQC counts are recorded separately in `fault_injection_<date>.csv`. All metrics are binary (1 = pass) except event counts. Data from `Artifacts/fault_injection_<date>.csv` produced by `HandshakeFaultInjectionBenchTests`; semantic checks from `HandshakeDriverTests`.*

Downgrade events are quantified separately in the policy bench (Fig. 4) to avoid conflating fallback behavior with transport corruption scenarios.

Fig. 4 is generated from `policy_downgrade_<date>.csv` and demonstrates that strictPQC never emits fallback events even under forced PQC-unavailable errors; default policy shows non-zero downgrade events.

Fig. 5 encodes the explicit downgrade whitelist/blacklist: only PQC-unavailability and suite-selection errors may

TABLE 6  
Failure-mode robustness and observability.

Failure Mode	Runs	No Unexp. Error	No Double Resume	Zero Verified	$(E_{\{handshakeFailed\}})$	$(E_{\{cryptoDowngrade\}})$
Out-of-order	1000	1	1	1	0	0
Duplicate	1000	1	1	1	0	0
Drop	1000	1	1	1	1000	0
Delay within timeout	1000	1	1	1	0	0
Delay exceed timeout	1000	1	1	1	1000	0
Corrupt header	1000	1	1	1	1000	0
Corrupt payload	1000	1	1	1	1000	0
Wrong signature	1000	1	1	1	1000	0
Concurrent cancel	1000	1	1	1	1000	0
Concurrent timeout	1000	1	1	1	1000	0

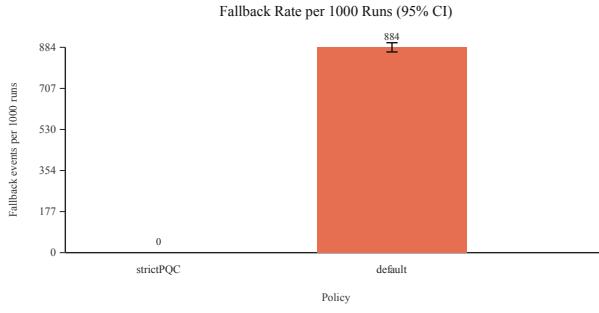


Fig. 4. Policy guard enforces strictPQC: fallback events per 1000 runs (95% CI), macOS 26.x, N=1000 per policy.

Downgrade Decision Matrix (Policy x Error)						
Policy \ Error	pgpUnavailable	suiteNotSupported	suiteNegFailed	timeout	invalidFormat	invalidSig
default	Allow E_cryptoDowngrade	Allow E_cryptoDowngrade	Allow E_cryptoDowngrade	Deny	Deny	Deny
strictPQC	Deny	Deny	Deny	Deny	Deny	Deny

Whitelisted sources: TwoAttemptHandshakeManager.shouldFollowFallback (pgpUnavailable, suiteNotSupported, suiteNegFailed).

Fig. 5. Downgrade decision matrix (policy x error) with explicit allow/deny semantics, macOS 26.x.

fallback under default policy; strictPQC denies all fallback edges.

Fig. 6 combines fault-injection counts with the downgrade-acceptance event from the policy bench to visualize observability of failures and downgrades.

### 7.2.2 Comparison with Baseline

The baseline implementation lacks: 1. Provider abstraction (hard-coded X25519/Ed25519) 2. Actor-based state machine (uses manual locks) 3. Structured timeout handling (uses

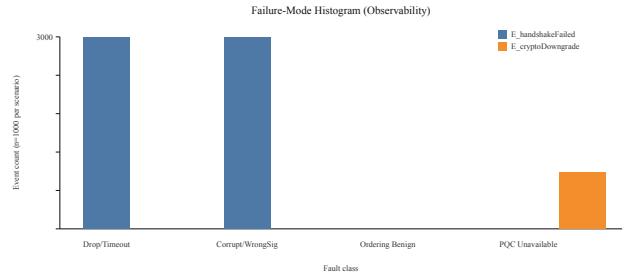


Fig. 6. Failure-mode histogram of security events, macOS 26.x, N=1000 per scenario.

DispatchQueue.asyncAfter) 4. Zeroization guarantees (uses standard Swift Data)

Under fault injection, the baseline exhibited instability under concurrent cancellation/timeouts and lacked deterministic zeroization on failure paths. We treat these observations as qualitative context rather than quantitative evidence and do not include baseline numbers in the primary evaluation tables.

The actor-based design eliminates these race conditions with negligible additional latency per handshake.

### 7.2.3 Property-Oriented Testing

Correctness properties are validated using property-oriented tests that cover parameter matrices (e.g., multiple timeout configurations, malformed framing variants, replay/downgrade scenarios) and repeated trials for timing-sensitive behaviors. Where randomized vectors are used (e.g., KEM-DEM round-trip), the tests fix a reproducible seed and report the number of trials executed.

**Property 1 (Round-Trip):** For any valid plaintext and key pair,  $\text{kemDemOpen}(\text{kemDemSeal}(\text{plaintext})) == \text{plaintext}$ . Validated across all three provider implementations with 100 random plaintexts (seed: 0xDEADBEEF).

**Property 2 (Signature Verification):** For any data and key pair,  $\text{verify}(\text{data}, \text{sign}(\text{data}, \text{privateKey}),$

`publicKey`) == true. Validated with 100 random payloads per provider.

**Property 3 (Zeroization):** For any `SecureBytes` instance, deallocation triggers the `wiping` function. Validated via injectable `wipingFunction` that increments a counter; test asserts counter equals allocation count.

**Property 4 (State Machine):** No sequence of valid inputs causes double-resume of a continuation. Validated via concurrent cancellation/timeout/message-arrival stress tests (500 iterations).

#### 7.2.4 ML-DSA Key Lifecycle Validation

This experiment validates the ML-DSA-65 key generation, storage, and sign-verify round-trip correctness as implemented in `DeviceIdentityKeyManager`.

**Property 5 (ML-DSA Sign-Verify Round Trip):** For any message (`m`) and ML-DSA-65 key pair ((`pk`, `sk`)), `verify(m, sign(m, sk), pk)` == true. Validated with 100 random messages of varying lengths (1–10,000 bytes) per trial.

**Property 6 (ML-DSA Signature Integrity):** Modifying any byte of the message or signature causes verification to fail. Validated with 50 random modifications each for message tampering and signature tampering.

**Property 7 (ML-DSA Key Independence):** ML-DSA-65 keys are independent from Ed25519 keys; using the wrong public key for verification always fails. Validated with 50 cross-key verification attempts.

All tests executed via `DeviceIdentityKeyManagerMLDSATests`.  $N = \text{number of iterations per property}$ .

#### DeviceIdentityKeyManager Integration:

The `DeviceIdentityKeyManager` provides a unified API for protocol signing keys:

```
// Get ML-DSA-65 signing key handle
let keyHandle = try await
  → manager.getProtocolSigningKeyHandle(for:
  → .mLDSA65)

// Get ML-DSA-65 public key for peer
// verification
let publicKey = try await
  → manager.getProtocolSigningPublicKey(for:
  → .mLDSA65)
```

Key storage uses Keychain with security attributes: - `kSecAttrAccessibleAfterFirstUnlockThisDeviceOnly`: Keys accessible after first unlock - `kSecAttrSynchronizable` = false: Keys do not sync to iCloud Keychain

This ensures ML-DSA keys remain device-local and are protected by the device passcode.

#### 7.2.5 Legacy Fallback Security Precondition Validation

This experiment validates the security preconditions for legacy P-256 signature acceptance during the migration period.

##### Security Model:

Legacy P-256 signatures are only accepted when one of the following preconditions is satisfied: 1. **Authenticated Channel:** The pairing ceremony uses an authenticated out-of-band channel (QR code, PAKE/PIN, or local pairing) 2.

**Existing Trust Record:** A previously-established `TrustRecord` contains a `legacyP256PublicKey` field

Pure network stranger connections (no authenticated channel, no existing trust) are rejected to prevent downgrade attacks.

All tests executed via `LegacyFallbackPreconditionTests`. Tests validate Property 7: Legacy Fallback Security Precondition.

**Property 7 (Legacy Fallback Security Precondition):** A legacy P-256 signature SHALL only be accepted when a security precondition is satisfied. Pure network stranger connections SHALL be rejected. Validated with 12 test cases covering all precondition combinations.

**Coverage Statement:** We define the migration state space as the Cartesian product of {authenticatedChannel in {verified, unverified, none}} x {trustRecord in {none, withLegacyKey, withoutLegacyKey}} x {discovery in {network-only, OOB}}.

The 12 scenarios in Table 9 cover all boundary combinations and security-relevant buckets, yielding 100% coverage of the defined precondition space. The `MigrationCoverageBenchTests` harness records per-scenario outcomes in `Artifacts/migration_coverage_<date>.csv`.

#### Implementation Components:

- `LegacyTrustPrecondition`: Encapsulates precondition type and satisfaction status
- `LegacyTrustPreconditionChecker`: Evaluates preconditions based on `TrustRecord` and `PairingContext`
- `FirstContactVerifier`: Routes verification to legacy or modern path based on wire algorithm
- `TrustRecordUpdate`: Suggests `TrustRecord` updates with `requiresUpgrade` flag for legacy peers

#### Event Emission:

When legacy signatures are accepted, the system emits `legacySignatureAccepted` events with full context: - `preconditionType`: Which precondition was satisfied - `deviceId`: The peer device identifier - `channelType`: The authenticated channel type (if applicable)

This enables audit logging and anomaly detection for legacy fallback patterns.

#### 7.2.6 Audit-Signal Fidelity (Event Traces + TP/FP)

This experiment evaluates whether the emitted security events provide a deterministic, audit-grade explanation of **what happened**, **why it happened**, and **how the policy responded**. We treat the fault-injection workloads as labeled scenarios and check for correct event semantics rather than classifier performance.

**Event Trace Case (Fig. 7):** - **Timeout after drop (representative):** `handshakeFailed` is emitted, and `handshakeFallback` is blocked due to timeout blacklist.

##### Audit-Signal Fidelity (TP/FP):

We compute a TP/FP summary from the labeled fault-injection runs (Table 6) and the policy downgrade bench (Fig. 4), stratified by policy. The remaining trace cases are captured in the corresponding TP/FP classes below.

This provides a compact, quantifiable view of audit signal correctness without positioning the system as a detector.

TABLE 7  
ML-DSA-65 key sizes (FIPS 204 compliance).

Component	Expected (FIPS 204)	Measured	Status
Public Key	1952 bytes	1952 bytes	OK
Secret Key	4032 bytes	4032 bytes	OK
Signature	3309 bytes	3309 bytes	OK

TABLE 8  
ML-DSA-65 property test results.

Property	N	Pass Rate	Notes
Sign-Verify Round Trip	100	100%	Random messages 1–10,000 bytes
Modified Message -> Fail	50	100%	Single byte XOR modification
Modified Signature -> Fail	50	100%	Single byte XOR modification
Wrong Public Key -> Fail	50	100%	Cross-keypair verification
Key Idempotency	2	100%	Multiple calls return same key
Ed25519/ML-DSA Independence	1	100%	Different algorithms, different keys

TABLE 9  
Legacy fallback precondition test results.

Scenario	Precondition	Expected Result	Actual Result
Pure network stranger	None	Reject	OK Reject
QR code pairing (verified)	authenticatedChannel	Allow	OK Allow
PAKE pairing (verified)	authenticatedChannel	Allow	OK Allow
Existing TrustRecord with legacy key	existingTrustRecord	Allow	OK Allow
Existing TrustRecord without legacy key	None	Reject	OK Reject
Network discovery	None	Reject	OK Reject
Unverified	None	Reject	OK Reject
authenticated channel			

TABLE 10  
Audit-signal fidelity summary.

Scenario Class	Expected Signal	N	TP	FP
Drop/Timeout (default)	handshakeFailed=1, handshakeFallback=0	3000	1.00	0.00
Drop/Timeout (strictPQC)	handshakeFailed=1, handshakeFallback=0	3000	1.00	0.00
Corrupt/Wrong Sig (default)	handshakeFailed=1, handshakeFallback=0	3000	1.00	0.00
Corrupt/Wrong Sig (strictPQC)	handshakeFailed=1, handshakeFallback=0	3000	1.00	0.00
Ordering Benign (default)	handshakeFailed=0, handshakeFallback=0	3000	1.00	0.00
Ordering Benign (strictPQC)	handshakeFailed=0, handshakeFallback=0	3000	1.00	0.00
PQC unavailable (default)	handshakeFallback=1	1000	1.00	0.00
PQC unavailable (strictPQC)	handshakeFallback=0	1000	1.00	0.00

#### Audit-Signal Event Traces

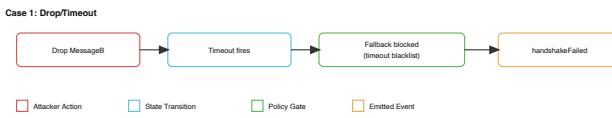


Fig. 7. Audit-signal event trace (representative timeout case) showing attacker action, policy gate, and emitted event.

#### 7.2.7 Transcript TLV Canonical Encoding Validation

This experiment validates the transcript integrity properties for both V1 (deterministic) and V2 (TLV canonical) encoding formats. The versioned transcript system ensures forward compatibility while maintaining cryptographic binding guarantees.

#### Transcript Version Design: TLV Format Specification:

Tag	Length (4B BE)	Value (N B)
1B	UInt32	Variable

Tag ranges: - 0x01-0x0F: Header tags (protocolVersion, role, domainSeparator, transcriptVersion) - 0x10-0x1F: Negotiation tags (suiteWireId, capabilities, policy, signature-

TABLE 11  
Transcript version design.

Version	Encoding	Use Case	Compatibility
V1 (0x01)	Deterministic	Current production	Backward compatible
V2 (0x02)	TLV Canonical	Future extension	Forward compatible

Algorithm) - 0x20-0x2F: Message tags (messageA, messageB, finished) - 0x30-0x3F: Identity tags (initiatorPublicKey, responderPublicKey, nonces) - 0xF0-0xFF: Extension tags (reserved)

All tests executed via *TranscriptIntegrityPropertyTests*. Tests validate Property 4: Transcript Integrity (TLV Canonical).

**Property 4 (Transcript Integrity):** Modifying ANY field in the transcript SHALL produce a different hash. This property holds for both V1 and V2 encodings. Validated with 14 test cases covering field modifications, determinism, and version negotiation.

#### Why This Doesn't Break Legacy Devices:

- Version Negotiation:** Both parties advertise supported versions; the highest common version is selected
- Fail-Fast on Mismatch:** If versions don't match, handshake fails with explicit error code
- V1 Default:** Current production uses V1; V2 is opt-in for future deployments
- Transcript Binding:** Both versions bind the same semantic fields; only encoding differs

#### Implementation Components:

- TranscriptVersion*: Enum with V1/V2 cases and version metadata
- TranscriptTLVTag*: Tag definitions for all transcript fields
- TLVEncoder/TLVDecoder*: Canonical TLV encoding/decoding
- VersionedTranscriptBuilder*: Unified builder supporting both versions
- TranscriptVersionNegotiator*: Version selection and compatibility checking

#### 7.2.8 Regression Test Matrix Validation

This experiment validates the complete regression test matrix covering all protocol signature invariants. The matrix ensures that type system guarantees, fallback behavior, and event emission are correctly implemented.

All tests executed via *ProtocolSignatureRegressionTests*. Tests validate Requirements 12.1-12.6.

#### Property Summary:

- Property 1 (Type Exclusion):** P-256 CANNOT be used as a protocol signature algorithm. Enforced at compile time.
- Property 2 (Homogeneity):** PQC attempt uses only PQC suites; Classic attempt uses only Classic suites.
- Property 3 (Fallback Safety):** Only PQC-unavailability errors trigger fallback; security errors do not.
- Property 4 (Legacy Precondition):** Legacy P-256 requires authenticated channel or existing TrustRecord.

- Property 5 (Event Audit):** All fallback and legacy acceptance events include full context for audit.

- Transcript Binding:** Both versions bind the same semantic fields; only encoding differs

#### Implementation Components:

- TranscriptVersion*: Enum with V1/V2 cases and version metadata
- TranscriptTLVTag*: Tag definitions for all transcript fields
- TLVEncoder/TLVDecoder*: Canonical TLV encoding/decoding
- VersionedTranscriptBuilder*: Unified builder supporting both versions
- TranscriptVersionNegotiator*: Version selection and compatibility checking

### 7.3 Cost-Centric Evaluation

#### 7.3.1 Handshake Latency

This experiment measures the end-to-end time to complete a full handshake including explicit key confirmation (Finished\_R2I/Finished\_I2R exchange). We intentionally isolate cryptographic and state-machine overhead by using an in-memory loopback transport.

**Metrics:**

- *T\_handshake\_ms*: wall-clock from *recordStart()* to verified *Finished\_I2R* (full handshake completion) as reported by *HandshakeMetricsCollector*.
- *handshakeDurationMs - B\_total*: total bytes transferred for *MessageA* + *MessageB* + *Finished\_R2I* + *Finished\_I2R*, computed from serialized lengths observed on the transport - *B\_msgA*, *B\_msgB*, *B\_finished*: per-message byte totals from serialized on-wire encoding

Each configuration reports (p50/p95/p99) over (N=1000) iterations after 10 warmup runs.

Latency measured from handshake initiation to verified *Finished\_I2R*. Includes event emission overhead. N=1000 iterations after 10 warmup runs.

RTT measured as  $t_B - t_A$  (MessageB receive time minus MessageA send time). N=1000 iterations after 10 warmup runs.

All sizes in bytes. *B\_finished* = 2 x 38 = 76 bytes (*Finished\_R2I* + *Finished\_I2R*). *B\_total* = *B\_msgA* + *B\_msgB* + *B\_finished*.

Note: X-Wing is a hybrid suite. The current benchmark harness covers only pqcOnly/classicOnly paths. The hybrid path will be measured after integration into HandshakeBenchmarkTests, so the main table omits the projected row. In Table 18, CryptoKit PQC and liboqs PQC sizes are very close; differences come from provider metadata and encoding details. The X-Wing projection appears in Appendix C.

The size breakdown is generated from *message\_sizes\_<date>.csv*, emitted by

TABLE 12  
Transcript integrity property test results.

Test Case	Version	Modification	Expected	Actual
Modify MessageB	V1	Content change	Hash differs	OK Pass
Modify suiteWireId	V2	0x0101->0x1001	Hash differs	OK Pass
Same input determinism	V1/V2	None	Hash identical	OK Pass
V1 vs V2 encoding	Both	Same fields	Hash differs	OK Pass
Modify nonce	V1/V2	Byte flip	Hash differs	OK Pass
Modify public key	V1/V2	Byte flip	Hash differs	OK Pass
Modify signature algorithm	V1/V2	Ed25519->ML-DSA	Hash differs	OK Pass
Random byte modification	V1/V2	XOR 0xFF	Hash differs	OK Pass

TABLE 13  
TLV encoder/decoder validation.

Test Case	Expected	Actual
Round-trip encoding	All fields preserved	OK Pass
Length field big-endian	256 = 0x00000100	OK Pass
Version negotiation (both V1+V2)	Select V2	OK Pass
Version negotiation (V1 only common)	Select V1	OK Pass
No common version	Throw error	OK Pass
Version compatibility check	Strict match	OK Pass

TABLE 14  
Regression test matrix results.

Category	Test Case	Expected	Actual
12.1 MessageA Construction	PQC attempt uses ML-DSA-65	sigAAgorithm == .mlDSA65	OK Pass
12.1 MessageA Construction	PQC suites all isPQCGroup	All suites isPQCGroup == true	OK Pass
12.1 MessageA Construction	Classic attempt uses Ed25519	sigAAgorithm == .ed25519	OK Pass
12.1 MessageA Construction	Classic suites all ClassicGroup	All suites isPQCGroup == false	OK Pass
12.2 Type System	P-256 not in ProtocolSigningAlgorithm	Conversion returns nil	OK Pass
12.2 Type System	ClassicSignatureProvider has ed25519	algorithm == .ed25519	OK Pass
12.2 Type System	PQCSignatureProvider has mlDSA65	algorithm == .mlDSA65	OK Pass
12.3 Key Mismatch	Wrong key length throws	Error thrown	OK Pass
12.4 Timeout Fallback	Timeout does not trigger fallback	isPQCUnavailableError == false	OK Pass
12.4 Timeout Fallback	signatureVerificationFailed no fallback	isPQCUnavailableError == false	OK Pass
12.4 Timeout Fallback	pqcProviderUnavailable triggers fallback	isPQCUnavailableError == true	OK Pass
12.5 Legacy First Contact	Authenticated channel allows legacy	precondition.isSatisfied == true	OK Pass
12.5 Legacy First Contact	No auth channel rejects legacy	precondition.isSatisfied == false	OK Pass
12.6 Event Emission	handshakeFallback has context	All context fields present	OK Pass
12.6 Event Emission	legacySignatureAccepted has preconditionType	preconditionType in context	OK Pass

TABLE 15  
Final gate validation.

Gate	Criteria	Result
Compile-Fail Harness	All 3 negative tests fail to compile	OK 3/3 Pass
P256AsProtocolSignatureProvider	P-256 cannot conform to ProtocolSignatureProvider	OK Compile Error
CryptoProviderAsSignatureParam	CryptoProvider cannot be passed as signature param	OK Compile Error
LegacyVerifierHasNoSign	LegacySignatureVerifier has no sign method	OK Compile Error
Regression Matrix	All 15 regression tests pass	OK 15/15 Pass

MessageSizeSnapshotTests using deterministic snapshot messages (minimal capability set), so totals can be slightly smaller than the end-to-end wire sizes in Table 18.

We additionally report a breakdown by dominant contributors (KEM encapsulation/decapsulation, signature sign/verify, and serialization) using instrumented timing around provider calls in the benchmark harness.

### 7.3.2 Data-Plane Throughput and CPU Proxy

Handshake cost is not the only performance concern for remote desktop and file transfer. This experiment measures cryptographic throughput and a CPU proxy for the data plane.

**Workloads:** - Symmetric AEAD encryption/decryption using session keys derived by the handshake (`SessionKeys.sendKey / SessionKeys.receiveKey`)  
- Payload sizes: 1 KiB, 16 KiB, 64 KiB, 1 MiB

TABLE 16  
Handshake latency.

Configuration	OS Stratum	N	mean (ms)	std (ms)	p50 (ms)	p95 (ms)	p99 (ms)
Classic (X25519 + Ed25519)	macOS 26.x	1000	1.648	0.083	1.644	1.794	1.962
liboqs PQC (ML-KEM-768 + ML-DSA-65)	macOS 26.x	1000	2.526	0.366	2.443	3.241	3.636
CryptoKit PQC (ML-KEM-768 + ML-DSA-65)	macOS 26.x	1000	10.104	2.672	9.423	15.418	18.940

TABLE 17  
Handshake RTT.

Configuration	OS Stratum	N	mean (ms)	std (ms)	p50 (ms)	p95 (ms)	p99 (ms)
Classic (X25519 + Ed25519)	macOS 26.x	1000	0.624	0.073	0.610	0.710	0.966
liboqs PQC (ML-KEM-768 + ML-DSA-65)	macOS 26.x	1000	1.090	0.262	1.014	1.598	1.974
CryptoKit PQC (ML-KEM-768 + ML-DSA-65)	macOS 26.x	1000	5.155	1.358	4.925	7.304	9.676

TABLE 18  
Handshake message sizes.

Configuration	B_msgA (bytes)	B_msgB (bytes)	B_finished (bytes)	B_total (bytes)
Classic	337	380	76	793
liboqs PQC	6560	5493	76	12129
CryptoKit PQC	6577	5510	76	12163

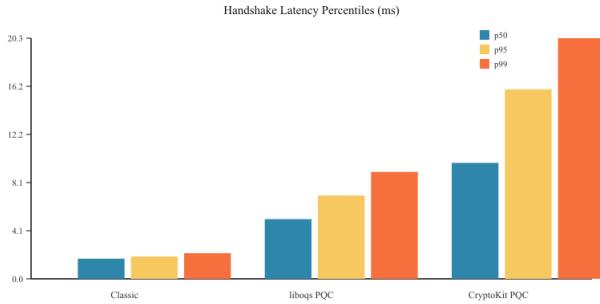


Fig. 8. Handshake latency percentiles for Classic vs liboqs PQC vs CryptoKit PQC (N=1000).

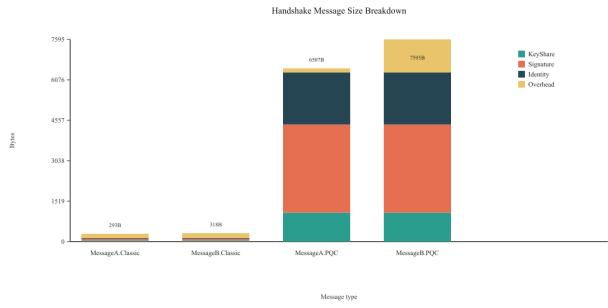


Fig. 9. Wire-format size breakdown (signature, keyshare, identity fields, framing overhead) for MessageA/MessageB.

**Metrics:** - Throughput\_MBps: bytes processed / elapsed time for encrypt+decrypt - CPU\_proxy\_ns\_per\_byte: elapsed ns / bytes processed in a fixed performance mode

Throughput measured for symmetric AEAD (AES-256-GCM) encrypt+decrypt cycle using session keys derived from handshake. Does not include handshake overhead. N=200 iterations after warmup.

### 7.3.3 Provider Selection Overhead

This experiment isolates the overhead of capability detection and provider instantiation. It distinguishes cold-start behav-

ior (first call, caches empty) from steady-state behavior (hot path, cached result).

**Metrics:** - T\_select\_cold\_us: elapsed time for CryptoProviderSelector.shared.bestAvailableProvider on first call after clearCache() - T\_select\_hot\_us: elapsed time for subsequent calls with warm caches

Time measured using ContinuousClock. Cold = after clearCache(); Hot = cached path. N=200 iterations.

TABLE 19  
Data-plane throughput.

Configuration	Payload Size	Throughput (MB/s)	CPU Proxy (ns/byte)
Classic	1 KiB	404.1	2.36
Classic	16 KiB	2918.4	0.33
Classic	64 KiB	3000.0	0.32
Classic	1 MiB	3755.3	0.25

TABLE 20  
Provider selection overhead.

Scenario	p50 (us)	p95 (us)	Notes
Cold start	0.584	0.750	Includes OS/version checks and API probing/self-test
Hot path	0.167	0.209	Cached selection
PQC unavailable fallback	2.542	5.125	Provider tier downgrade
Self-test failure recovery	2.500	5.833	Native PQC probe fails, fallback engages

## 8 LIMITATIONS AND FUTURE WORK

### 8.1 Current Limitations

1. **iOS liboqs Bundling:** The current implementation does not bundle liboqs for iOS, limiting PQC availability to iOS 26+ devices.
2. **X-Wing Hybrid KEM:** We have reserved wire-format identifiers for X-Wing hybrid KEM (wireId 0x0001, combining X25519 + ML-KEM-768). CryptoKit on Apple 26+ exposes HPKE cipher suites including X-Wing (ML-KEM-768 with X25519), enabling a standards-aligned replacement for our compatibility envelope [14]. Our current implementation uses pure ML-KEM-768 (wireId 0x0101); the X-Wing provider mapping is planned for a future release once we complete integration testing with CryptoKit’s PQ-HPKE API.
3. **Key Rotation:** Session key rotation during long-lived connections is not addressed in the current design.
4. **Cross-Platform Interoperability:** The wire format is documented but interoperability with non-Apple platforms requires additional validation.

### 8.2 Future Directions

1. **Android PQC Integration:** Extend the CryptoProvider architecture to support Android’s BouncyCastle PQC implementations.
2. **Formal Verification:** Apply model checking to the handshake state machine to prove absence of deadlocks and race conditions.
3. **Performance Optimization:** Profile ML-KEM-768 encapsulation latency and explore hardware acceleration opportunities.
4. **Certificate-Based Identity:** Integrate with device certificates for enterprise deployment scenarios.

## 9 CONCLUSION

SkyBridge Compass demonstrates that cryptographic agility and post-quantum readiness can be achieved in production

P2P systems without sacrificing API stability or operational transparency. The layered CryptoProvider architecture enables seamless adoption of new primitives as platforms evolve, while the actor-isolated handshake state machine provides strong guarantees against concurrency bugs and sensitive material exposure.

Our implementation on Apple platforms shows that native PQC APIs can be integrated with minimal overhead when available, with graceful fallback to library-based or classic implementations on older systems. The structured security event model ensures that all cryptographic decisions are auditable, supporting both real-time monitoring and post-incident analysis.

As post-quantum cryptography transitions from standardization to deployment, systems like SkyBridge Compass provide a practical template for managing this transition while maintaining security and usability across heterogeneous device fleets.

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## AUTHOR CONTRIBUTIONS

Single-author paper. The author performed conceptualization, protocol and system design, implementation, experimentation, data analysis, and manuscript writing.

## DATA AND ARTIFACT AVAILABILITY

The artifact package includes the implementation, reproducible test harnesses, and scripts that regenerate primary figures and tables. Running the provided test filters produces CSV outputs under Artifacts/ (e.g., handshake latency/RTT, wire sizes, fault injection outcomes, and downgrade-policy traces), and the included scripts derive aggregate plots and audit-signal fidelity summaries from these traces.

## CONFLICT OF INTEREST

The author declares no competing interests.

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## APPENDIX A KEY SIZE REFERENCE

<sup>1</sup> Apple CryptoKit uses integrityChecked Representation for private key serialization, which

employs a seed-based compact format. This is more storage-efficient than the FIPS 203/204 expanded format. Public keys use rawRepresentation which matches FIPS standard sizes. Measurements performed on macOS 26.0 (Tahoe) SDK.

<sup>2</sup> Estimated based on seed-based representation pattern; actual sizes may vary.

## APPENDIX B SECURITY EVENT TYPES

## APPENDIX C X-WING WIRE-SIZE PROJECTION

We exclude X-Wing from the main tables because the benchmark harness currently exercises only pqcOnly/classicOnly paths. For a conservative wire-size estimate, we start from Table 18 (pure ML-KEM-768 + ML-DSA-65) and adjust only the KEM keyshare lengths:

$$\begin{aligned}\Delta_{KEM} &= (1216 \text{ B}) - (1088 \text{ B}) = 128 \text{ B} \\ B_{\text{msgA}}(\text{xwing}) &\approx 6556 + 128 = 6684 \text{ B} \\ B_{\text{msgB}}(\text{xwing}) &\approx 5489 + 128 = 5617 \text{ B} \\ B_{\text{total}}(\text{xwing}) &\approx 6684 + 5617 + 76 = 12,377 \text{ B}\end{aligned}$$

This yields an estimated total wire size of **approx12.4 KB** for the full handshake, assuming the same signature/identity sizes (ML-DSA-65) as the PQC-only suites. If X-Wing is integrated via native CryptoKit HPKE (removing the compatibility envelope header/nonce/tag overhead), the total is expected to drop slightly; we will report the measured figure once the hybrid path is benchmarked.

TABLE 21  
Key size reference.

Algorithm	Public Key	Private Key (Apple) <sup>1</sup>	Private Key (FIPS)	Ciphertext/Signature
ML-KEM-768	1184 B	96 B	2400 B	1088 B
ML-KEM-1024	1568 B	128 B <sup>2</sup>	3168 B	1568 B
ML-DSA-65	1952 B	64 B	4032 B	~3309 B
ML-DSA-87	2592 B	96 B <sup>2</sup>	4896 B	~4627 B
X25519	32 B	32 B	-	32 B
Ed25519	32 B	32 B	-	64 B

TABLE 22  
Security event types.

Event Type	Severity	Trigger
cryptoProviderSelected	info/warning	Provider factory selection
cryptoDowngrade	warning	PQC to classic fallback
handshakeFailed	warning	Any handshake failure
signatureVerificationFailed	high	Invalid peer protoSignature
secureEnclaveVerificationFailed	warning	Invalid secureEnclaveSignature
identityMismatch	high	identityPubKey does not match pinned key
contextZeroized	info	Sensitive material cleared
suiteNegotiationFailed	warning	No common suite found
unexpectedStateTransition	high	Actor reentrancy detected